

Script started on Mon Mar 4 20:29:39 2019

praveen@praveen\$ cat Pag#ing.c

```
#include<stdio.h>
#include<stdlib.h>
int pgsz, memsz;
int nframes, nfree;
int frames[100];
typedef struct pagetable {
    int pageno;
    int frameno;
    struct pagetable* next;
}Pagetable;
Pagetable* process[10];
typedef struct freeframe {
    int frameno;
    struct freeframe* next;
}Freeframe;
Freeframe* fhead;
void printtable(Pagetable *head)
{
    for(Pagetable *temp = head; temp != NULL; temp = temp->next)
        printf("Page %d: Frame %d\n", temp->pageno, temp->frameno);
}
void allocate()
{
    int p, m, np;
    Pagetable *head, *temp, *prev;
    printf("Process ID: ");
    scanf("%d", &p);
    printf("Memory required in KB: ");
    scanf("%d", &m);
    np = m / pgsz;
    if(m*1.0/pgsz > np) np++;
    printf("No. of pages = %d\n", np);
    if(np > nfree) {
        printf("Not available!\n");
        return;
    }
    for(int i = 0; i < np; i++)
    {
        temp = (Pagetable*)malloc(sizeof(Pagetable));
        temp->pageno = i;
        temp->frameno = fhead->frameno;
        temp->next = NULL;
        Freeframe* t = fhead;
        fhead = fhead->next;

        free(t);
        nfree--;
        if(i == 0) head = temp;
    }
}
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        else prev->next = temp;
        prev = temp;
    }
    process[p] = head;
    printtable(process[p]);
}
void deallocate()
{
    int p;
    printf("PID: ");
    scanf("%d", &p);
    Pagetable *pd, *t, *d;
    int f;
    Freeframe *pf, *tf;
    pf = fhead;
    if(fhead != NULL) for(; pf->next != NULL; pf = pf->next);
    pd = process[p];
    if(process[p] == NULL) {
        printf("Not allocated!\n");
        return;
    }
    for(t = pd; t != NULL;)
    {
        d = t;
        f = d->framenno;
        tf = (Freeframe*)malloc(sizeof(Freeframe));
        tf->framenno = f;
        tf->next = NULL;
        if(pf != NULL) {
            pf->next = tf;
            pf = tf;
        }
        else {
            pf = tf;
            fhead = pf;
        }
        t = t->next;
        nfree++;
        free(d);
    }
    process[p] = NULL;
    printf("Deallocated!\n");
}
void showtables()
{
    for(int i = 0; i < 10; i++) {
        if(process[i] != NULL) printf("PID: %d\n", i);
        printtable(process[i]);
        if(process[i] != NULL) printf("\n");
    }
}

```

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void addressmap()
{
    int p, la, pn, fn, o, pa;
    printf("PID: ");
    scanf("%d", &p);
    printf("Logical address: ");
    scanf("%d", &la);
    pn = la / pgsz;
    o = la % pgsz;
    Pagetable *h = process[p], *t;
    t = h;
    for(int i = 0; i < pn; i++)
    {
        t = t->next;
    }
    fn = t->framenr;
    pa = fn * pgsz + o;
    printf("Physical address: %d\n", pa);
}

void showfree()
{
    for(Freeframe *temp = fhead; temp != NULL; temp = temp->next)
        printf("%d ", temp->framenr);
    printf("\n");
}

int main()
{
    Freeframe *temp, *prev;
    printf("Total physical memory in KB: ");
    scanf("%d", &memsize);
    printf("Page size in KB: ");
    scanf("%d", &pgsz);
    nframes = memsize / pgsz;
    printf("No. of frames = %d\n", nframes);
    for(int i = 0; i < nframes/2; i++) {
        int fr = random()%nframes;
        if(frames[fr] != 1) {
            frames[fr] = 1;
            nfree++;
            temp = (Freeframe*)malloc(sizeof(Freeframe));
            temp->framenr = fr;
            temp->next = NULL;
            if(nfree == 1) fhead = temp;
            else prev->next = temp;
            prev = temp;
        }
        else i--;
    }
    int ch = 0;
    do {

```

```

        printf("1. Process Request 2. Deallocate 3. Show all Page Tables 4. Show all Free
Frames 5. Address Mapping 6. Exit\nChoice: ");
        scanf("%d", &ch);
        switch(ch) {
            case 1: allocate(); break;
            case 2: deallocate(); break;
            case 3: showtables(); break;
            case 4: showfree(); break;
            case 5: addressmap(); break;
            case 6: exit(0);
        }
    }while(1);
    return 0;
}

```

praveen@praveen\$ gcc P#aging.c -o P#aging

praveen@praveen\$ ./P#aging

Total physical memory in KB: 20

Page size in KB: 2

No. of frames = 10

1. Process Request 2. Deallocate 3. Show all Page Tables 4. Show all Free Frames 5. Address Mapping 6. Exit

Choice: 1

Process ID: 1

Memory required in KB: 5

No. of pages = 3

Page 0: Frame 3

Page 1: Frame 6

Page 2: Frame 7

1. Process Request 2. Deallocate 3. Show all Page Tables 4. Show all Free Frames 5. Address Mapping 6. Exit

Choice: 4

5 2

1. Process Request 2. Deallocate 3. Show all Page Tables 4. Show all Free Frames 5. Address Mapping 6. Exit

Choice: 1

Process ID: 2

Memory required in KB: 4

No. of pages = 2

Page 0: Frame 5

Page 1: Frame 2

1. Process Request 2. Deallocate 3. Show all Page Tables 4. Show all Free Frames 5. Address Mapping 6. Exit

Choice: 4

1. Process Request 2. Deallocate 3. Show all Page Tables 4. Show all Free Frames 5. Address Mapping 6. Exit

Choice: 2

PID: 2

Deallocated!

1. Process Request 2. Deallocate 3. Show all Page Tables 4. Show all Free Frames 5. Address Mapping 6. Exit

Choice: 4

5 2

1. Process Request 2. Deallocate 3. Show all Page Tables 4. Show all Free Frames 5. Address Mapping 6. Exit

Choice: 1

Process ID: 3

Memory required in KB: 1

No. of pages = 1

Page 0: Frame 5

1. Process Request 2. Deallocate 3. Show all Page Tables 4. Show all Free Frames 5. Address Mapping 6. Exit

Choice: 3

PID: 1

Page 0: Frame 3

Page 1: Frame 6

Page 2: Frame 7

PID: 3

Page 0: Frame 5

1. Process Request 2. Deallocate 3. Show all Page Tables 4. Show all Free Frames 5. Address Mapping 6. Exit

Choice: 4

2

1. Process Request 2. Deallocate 3. Show all Page Tables 4. Show all Free Frames 5. Address Mapping 6. Exit

Choice: 5

PID: 1

Logical address: 2048

Physical address: 12288

1. Process Request 2. Deallocate 3. Show all Page Tables 4. Show all Free Frames 5. Address Mapping 6. Exit

Choice: 6

praveen@praveen\$ exit

exit

Script done on Mon Mar 4 20:31:24 2019