This describes how one can call R functions from Python.

1 Initializing R

The R engine is automatically initialized when the RS module is loaded into Python. In order to be able to customize how it is started, one needs to be able to specify a collection of strings which are used as if they were command line arguments to R. Since the initialization is done implicitly (in order to ensure that it is done and remove this from the repsonsibility of the user), there is no direct way to specify these command line arguments. Instead, one puts the command line arguments into a Python list and stores this in the Python-session variable _RPythonInitArgs.

```
[]
>> __RPythonInitArgs = ["--vanilla", "--silent"]
>> import RS
>> RS.call('commandArgs') # now ask R what it was given.
```

Each element should be a string. If it is not, we ignore that element.

If one only wants to specify a single value, one need not use a list but can simply assign the string to _RPythonInitArgs.

```
[]
>> __RPythonInitArgs = "--silent"
>> import RS
```

2 Example Calls

```
[]
import RS

RS.call("rnorm", 10)

RS.call("objects")
RS.call("objects",3)

RS.call("sin", 2)
RS.call("sin", 2.0)

RS.call("plot", [1,2,3,4])

RS.call("plot", RS.call("rnorm", 10))
```

3 Named Arguments

What if we want to do something with named arguments in R? Note the argument METH_KEYWORDS when declaring C-level entry points.

```
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RS.call("plot", x,y, xaxis="foo")
```

As with the Java interface, it is essential that we be able to deal with non-primitive objects and send Python objects to R and vice-versa. We do this with references. Non-primitive Python objects are stored internally at the C level and a reference identifying them is sent to R as a PythonReference. (See the Perl interface.) Then, the R side can call methods on those objects via the .Python (yet to be done!).

```
[]
RS.call("foo", pyObj, .convert = FALSE)
```

Need an RS.get function in Python to retrieve objects, not just methods. Like Java's fields. When we have the OOP in R and S, we will want to be able to call methods on objects. Also, when method dispatching in R/S, want to pass "signature". Anonymous References

Also, want R to know what the \$ operator is for Python object references.

4 References

The key development in this style of interface is that complex objects (i.e. non-primitive values) defined in one language remain in that language, by default, and are not serialized to the other language. For example, if we create a linear model fit in R, we do not attempt to represent its contents in Python, but instead we export its functionality to Python by providing it as a reference to an R object. But Python needs it to be a Python object. Therefore, we create the a Python object of class RPython that refers to this R object. Given multiple inheritance, we can create a class that is derived from RPython and also from another class.

```
[] setenv PYTHONPATH 'pwd'/tests:'pwd'/PySrc
```

Here we create an instance of an R reference and call its $_call_R()$ method. Note that this will then pass control to a C routine that will carry out the call to the R function, additionally passing the name/identifier of the referenced R object implicit in the Python object.

```
[]
>>> from RReference import *
>>> r = RForeignReference("duncan")
>>> r.__callS__("plot", x=1, y=2, xlab="A string")
```

The RForeignReference objects are rarely useful by themselves. Instead, we want a Python object that is both a reference to an R object and also a class that does something. Suppose

[]

Consider the ftplib module. Can we register an R function as the callback in the retrlines method call? We can use several different approaches. We incrementally evolve to using an R closure to handle reading the lines/entries. We start by using our own Python function as follows:

```
3
```

We should be able to specify an anonymous function, but this seems to have syntax problems!

```
[]
ftp.retrlines('LIST', labmda x: print('***'+x))

Next, we use a method from a Python class
[]
class lineCumulator:
```

```
class lineCumulator:
    "Cumulates lines"
    def __init__(self):
        self.lines = []
    def add(self, x):
        self.lines.append(x)
    def clear(self):
        self.lines.clear();
    def getLines(self):
        return(self.lines)
```

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def myline(x):
 print('****'+x)

ftp.login()

ftp = FTP('franz.stat.wisc.edu')

ftp.retrlines('LIST',myline)

k = lineCumulator()
ftp.retrlines('LIST', k.add)
k.getLines()

Now, let's invoke an R function.

[]

```
import RS
def rline(x):
    RS.call("print", x)

ftp.retrlines('LIST', rline)
```

Now lets do the aggregation or cumulation in R. We define a closure

```
[]
lineCumulator <-
function()
{</pre>
```

```
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   add <- function(x) {
     lines
<<- c(lines, x)
   x <- list(add=add, lines=function() {lines})</pre>
   class(x) <- "LineCumulator"</pre>
   return(x)
}
   Now, from R this can be used in the following manner:
> k <- lineCumulator()</pre>
> k$add("123")
> k$add("a b c")
> k$lines()
[1] "123"
           "a b c"
@%$
How do we call this from Python? We have seen how to call the
\SFunction{print} function and we can use the same approach.
k <- lineCumulator()</pre>
add <- k$add
getLines <- k$lines</pre>
   Now, save this session and start the Python interpreter.
python
import RS
def rline(x):
    RS.call("add", x)
ftp = FTP('franz.stat.wisc.edu')
ftp.login()
ftp.retrlines('LIST', rline)
RS.call("getLines")
```

This approach works, but requires that we have "instance" methods of a closure as global functions. This prohibits us from having two instances working simultaneously or being called in an interleaved order. A cleaner, more robust and more maintainable approach is to get the closure instance's add() function and have Python invoke this directly. In Python, we create the instance of the closure by calling the R function lineCumulator().

```
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klosure = RS.call("lineCumulator")
def rline(x):
    RS.call("add", x, .ref=klosure)

or alternatively, we can fetch the add function once and write a Python function to call it directly.

[]
addFunction = RS.get(klosure, "add")
def rline(x):
```

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The RS.call() can operate on both function names and function references. Additionally, note the .ref argument which allows us to invoke a method contained in that reference, identifying the method by the name given as the first argument.

It would be nice to be able to create a Python object that was both a function object and a reference to an R function. In our example, the Python object addFunction would then be a callable Python function. In this way, we avoid having to write the wrapper function.

```
[]
import RS;
klosure = RS.call("lineCumulator")
RS.call("add", "abc", ref=klosure)
RS.call("add", "abc", ref=klosure)
RS.call("add", "abc", ref=klosure)
RS.call("lines", ref=klosure)
```

RS.call(addFunction, x)

ftp.retrlines('LIST', rline)

Here we fetch a reference to an R object, the function sum() and assign this reference to a Python variable, s. Then we invoke the R function by passing the reference as the funtion identifier ("name") in the call to RS.call().

```
[]
>>> import RS
>>> s = RS.get("sum")
>>> RS.call(s, [1,2,3])
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```

5 References from S