

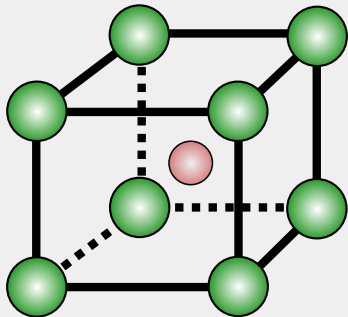
# MACHINE LEARNING IN BIOINFORMATICS

## GRAPH NEURAL NETWORKS

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- Graph Convolutional Neural Networks (GCNN)
- General graph neural networks (GNN)
- Graph isomorphisms and discriminative power of GNNs
- Advanced models and applications

# **GRAPH CONVOLUTIONAL NEURAL NETWORKS (GCNNs)**

# GRAPH CONVOLUTIONS

- Convolutions are not only restricted to image and time-series data
- Graph convolutions are used to **model the interaction between nodes**
- Let  $G = (N, E)$  denote a graph with nodes  $N$  and edges  $E$
- How could we implement a convolution of  $G$  with a weight matrix  $W$ ?
- The result of a convolution is again a graph<sup>1</sup>, i.e.

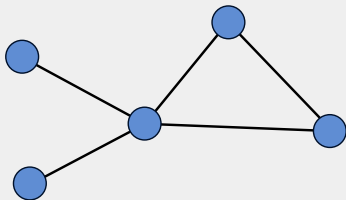
$$G' = G * W$$

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<sup>1</sup>Remember that convolution on images also returns an image

# GRAPH CONVOLUTIONS

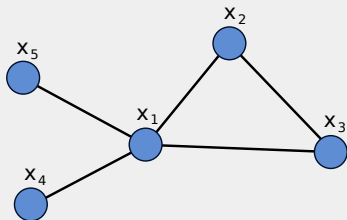
- Graph  $G$  with 5 nodes and 5 edges:



- We assign a feature vector  $x_i \in \mathbb{R}^p$  to the  $i$ -th node
- The feature vector can depend on the type of the node
- Nodes of the same type might share the same feature vector

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# GRAPH CONVOLUTIONS

- Let  $A = (a_{ij})_{ij} \in \mathbb{R}^{k \times k}$  denote the adjacency matrix of a graph with  $k$  nodes
- The strength of the connection between node  $i$  and  $j$  is given by  $a_{ij}$
- Self-connections  $a_{ii} \neq 0$  allow to incorporate the features of the nodes itself
- The convolution operation updates the feature vector of node  $i$  by summing over all neighbor nodes, i.e.

$$x'_i = \sigma \left( \sum_j a_{ij} W x_j \right) = \sigma \left( \sum_{j \rightarrow i} W x_j \right)$$

where  $W \in \mathbb{R}^{p \times p}$  and  $\sigma$  is the activation function<sup>2</sup>

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<sup>2</sup>Graph convolutions are *permutation equivariant*



# GRAPH CONVOLUTIONS

- For the full graph we obtain

$$\underbrace{X'}_{k \times p} = \sigma(\underbrace{A}_{k \times k} \underbrace{X}_{k \times p} \underbrace{W^T}_{p \times p})$$

where  $X \in \mathbb{R}^{k \times p}$  is the matrix of  $k$  feature vectors

- Note that the weight matrix  $W$  does not depend on the size and connectivity of the graph
- $W$  can be applied to multiple graphs and optimized during training of the graph convolutional neural network (GCNN)
- GCNNs typically apply multiple convolutions and afterwards compute summary statistics of the feature vectors, the result can then be used in a conventional neural network

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<sup>2</sup>Many extensions and generalizations exist  
[Battaglia et al., 2018, Dwivedi et al., 2020]

**GCNN**

**GENERALIZED UPDATE RULES**

# GRAPH CONVOLUTIONS - SELF-CONNECTIONS

- Graph convolutional networks as introduced so far, can be efficiently computed, but are limited in their expressive power
- The same weight matrix  $W$  is used for all nodes
- A simple extension is to introduce a separate weight matrix  $V$  for self-connections

$$x'_i = \sigma \left( Vx_i + \sum_{j \rightarrow i} Wx_j \right)$$

- Note that now the sum over  $\{j \rightarrow i\}$  should not include any self-connections

# GRAPH CONVOLUTIONS - EDGE GATES

- Another important generalization are edge gates [Marcheggiani and Titov, 2017]
- Edge gates allow the network to learn what edges are important for the graph learning task
- The update function is given by

$$x'_i = \sigma \left( \sum_{j \rightarrow i} \eta_{ij} \odot Wx_j \right)$$

where  $\odot$  denotes the element-wise multiplication (Hadamard product)

- The  $\eta_{ij} \in \mathbb{R}^p$  act as edge gates and are computed as

$$\eta_{ij} = \sigma (Ax_i + Bx_j)$$

# GRAPH CONVOLUTIONS - EDGE FEATURES

- Even more general are networks that contain separate features on edges [Joshi et al., 2019]
- Node features and edge features  $e_{ij}$  between nodes  $i$  and  $j$  are updated as follows

$$\begin{aligned}x'_i &= \sigma \left( \sum_{j \rightarrow i} \eta_{ij} \odot Wx_j \right) \\e'_{ij} &= \sigma (Ax_i + Bx_j + Ce_{ij}) \\ \eta_{ij} &= \frac{\sigma(e_{ij})}{\sum_k \sigma(e_{ik}) + \epsilon}\end{aligned}$$

- Note that  $\eta_{ij}$  is a normalized version of  $\sigma(e_{ij})$

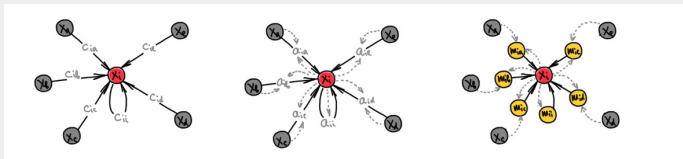
# **GRAPH NEURAL NETWORKS (GNNs)**

# PERMUTATION EQUIVARIANCE ON GRAPHS

- Let  $X \in \mathbb{R}^{k \times p}$  be the feature matrix of a graph  $G$  with  $k$  nodes
- Let  $\varphi_G(X)$  denote the result of applying a graph neural network  $\varphi_G$  to  $X$
- $\tau(G, X)$  denotes a row-permutation of  $X$  with corresponding relabeling of nodes in  $G$
- We require that  $\varphi_G$  is *equivariant* with respect to  $\tau$  (permutation equivariant), i.e.

$$\begin{array}{ccc} (G, X) & \xrightarrow{\varphi_G} & (G, Y) \\ \tau \downarrow & & \downarrow \tau \\ (G', X') & \xrightarrow{\varphi_{G'}} & (G', Y') \end{array}$$

# GRAPH NEURAL NETWORKS (GNNs)



## ■ Three types of GNNs:

Convolution, Attention, Message passing

## Update rule of GNNs [Bronstein et al., 2021]

$$x'_i = \phi \left( x_i, \bigoplus_{j \rightarrow i} \psi(x_i, x_j) \right)$$

where  $\bigoplus$  is a permutation invariant aggregation function,  $\phi$  and  $\psi$  are learnable functions



- General update formula of GNNs [Bronstein et al., 2021]:

$$\mathbf{x}'_i = \phi \left( \mathbf{x}_i, \bigoplus_{j \rightarrow i} \psi(\mathbf{x}_i, \mathbf{x}_j) \right)$$

where  $\bigoplus$  is a permutation invariant aggregation function

- GCNNs are an instance of GNNs, because

$$\mathbf{x}'_i = \phi \left( \mathbf{x}_i, \bigoplus_{j \rightarrow i} \psi(\mathbf{x}_i, \mathbf{x}_j) \right) = \sigma \left( \mathbf{V}\mathbf{x}_i + \sum_{j \rightarrow i} \mathbf{W}\mathbf{x}_j \right)$$

where  $\phi(\mathbf{x}_i, \mathbf{z}) = \sigma(\mathbf{V}\mathbf{x}_i + \mathbf{z})$ ,  $\bigoplus = \sum$ , and  $\psi(\mathbf{x}_i, \mathbf{x}_j) = \mathbf{W}\mathbf{x}_j$

# GRAPH NEURAL NETWORKS - SELF-ATTENTION

- General update formula of GNNs [Bronstein et al., 2021]:

$$\mathbf{x}'_i = \phi \left( \mathbf{x}_i, \bigoplus_{j \rightarrow i} \psi(\mathbf{x}_i, \mathbf{x}_j) \right)$$

where  $\bigoplus$  is a permutation invariant aggregation function

- Self-attention layers are characterized by

$$\psi(\mathbf{x}_i, \mathbf{x}_j) = a(\mathbf{x}_i, \mathbf{x}_j) \psi'(\mathbf{x}_j)$$

where  $a$  denotes the attention mechanism. The computation of the attention value differs from the attention used in transformers [Veličković et al., 2017]

- The message  $\psi'(\mathbf{x}_j)$  from node  $j$  is weighted by the attention value  $a(\mathbf{x}_i^\top, \mathbf{x}_j)$

- General update formula of GNNs [Bronstein et al., 2021]:

$$\mathbf{x}'_i = \phi \left( \mathbf{x}_i, \bigoplus_{j \rightarrow i} \psi(\mathbf{x}_i, \mathbf{x}_j) \right)$$

where  $\bigoplus$  is a permutation invariant aggregation function

- The most general version of GNNs are *message passing* networks, where  $\psi$  is a neural network itself. The message received by node  $i$  is computed from both the feature vectors of node  $i$  and  $j$  [Gilmer et al., 2017]

# **DISCRIMINATIVE POWER OF GNNs**

## Graph isomorphism

Let  $G$  and  $H$  be two graphs with vertex sets  $V(G)$  and  $V(H)$ . A graph isomorphism  $f$  between  $G$  and  $H$  is defined as a function  $f : V(G) \mapsto V(H)$  such that for all vertices  $u, v$  adjacent in  $G$  it follows that  $f(u)$  and  $f(v)$  are adjacent in  $H$ .

- Two graphs are called isomorphic if there exists a graph isomorphism
- Finding graph isomorphisms is difficult, i.e. for a graph with  $n$  nodes we have to test  $n!$  node permutations
- *Weisfeiler-Lehman Isomorphism Test* can be used as a computationally fast heuristic

## Weisfeiler-Lehman Isomorphism Test (1-WL) [Weisfeiler and Leman, 1968]

For both graphs  $G$  and  $H$ , assign each node  $i$  an initial node color  $x_i = 1$ . Within each iteration, the node color is updated using a given hash function according to the update rule

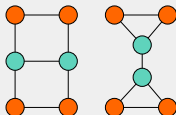
$$x_i \leftarrow \text{hash} \left( x_i, \{ \{ x_j \mid j \rightarrow i \} \} \right) ,$$

where  $\{ \{ \cdot \} \}$  denotes a multiset. The hash function maps the current node color and the multiset of neighboring node colors to a new node color from a *discrete* set.

Nodes are partitioned according to their colors. The algorithm terminates if node partitions are stable.  $G$  and  $H$  pass the test if  $n_x(G) = n_x(H)$  for all  $x$ , where  $n_x(G) = \sum_{i \in G} \mathbb{1}_{x=x_i}$  is the number of occurrences of color  $x$  [Huang and Villar, 2021].

# GRAPH ISOMORPHISM

- Note that the feature vectors  $x_i$  might never become stable, however, the node partitions will
- The Weisfeiler-Lehman Isomorphism Test has limited power
  - ▶ { Test fails }  $\rightarrow$  graphs are not isomorphic
  - ▶ Some graphs that pass the test are not isomorphic
- Example of non-isomorphic graphs that pass the test:



# GRAPH ISOMORPHISM - $k$ -WL TEST

- The  $k$ -WL test improves on this difficulty by coloring node sets of size  $k$  [Maron et al., 2019]
- The sub-graph structure of nodes in the  $k$ -tuples determine the initial  $k$ -tuple colors
- Colors are updated based on the colors of the neighborhood of  $k$ -tuples, which is all tuples where one node has been replaced by another node
- 1-WL and 2-WL test are equivalent in discriminative power
- Otherwise  $k + 1$ -WL is more powerful than  $k$ -WL



# EXPRESSIVE POWER OF GRAPH NETWORKS

- Recall the update rule of graph neural networks

$$x'_i = \phi \left( x_i, \bigoplus_{j \rightarrow i} \psi(x_i, x_j) \right)$$

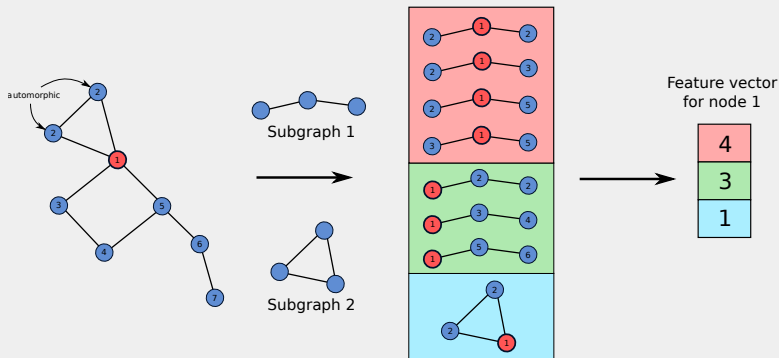
- The rule is identical to the hash function of the 1-WL test
- GNNs are therefore only as powerful as the 1-WL test in discriminating graphs [Xu et al., 2018]
- Although we seem to need permutation equivariance for graph neural networks, we then lose essential information on the graph structure and cannot distinguish between all graphs

- There exist several strategies to increase the power of GNNs beyond 1-WL:
  - ▶ Design models equivalent to the  $k$ -WL test with  $k > 1$  [Maron et al., 2018, Maron et al., 2019, Keriven and Peyré, 2019, Azizian and Lelarge, 2020]
  - ▶ Specific pre-coloring of nodes to encode positional information<sup>3</sup>
    - Pre-coloring based on graph substructures [Bouritsas et al., 2022]
    - Using simplicial- or cell-complexes [Bodnar et al., 2021b, Bodnar et al., 2021a]
    - Graph Laplacian eigenvectors [Dwivedi et al., 2020]
  - ▶ Work with sub-graphs and local equivariance, e.g. natural graph networks [de Haan et al., 2020]

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<sup>3</sup>Remember that the WL test uses the same initial color for all nodes

# SUBGRAPH ISOMORPHIC COUNTING



- Features encode local environment through subgraph counting [Bouritsas et al., 2022]

# NATURAL GRAPH NETWORKS (NGNs)

- Recall the update function of CGNNs

$$x'_i = \sigma \left( \sum_{j \rightarrow i} W x_j \right)$$

- NGNs [de Haan et al., 2020] generalize this update formula as follows

$$x'_i = \sigma \left( \sum_{j \rightarrow i} W_{ij}^G x_j \right)$$

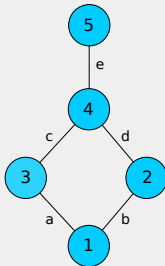
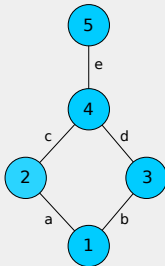
i.e. the weight matrix depends on the graph  $G$  and the edge  $(i, j)$ .

- Isomorphic graphs share the same weights
- Automorphic graphs constrain the weight matrices

# NATURAL GRAPH NETWORKS (NGNs)

- Automorphic graphs constrain weight matrices
- Given the following graph  $G$  and assume for simplicity that  $W_{ij}^G = W_{ji}^G$

|   | 1 | 2 | 3 | 4 | 5 |
|---|---|---|---|---|---|
| 1 |   | a | b |   |   |
| 2 | a |   |   | c |   |
| 3 | b |   |   | d |   |
| 4 |   | c | d |   | e |
| 5 |   |   |   | e |   |



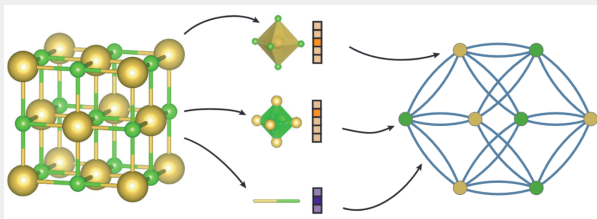
|   | 1 | 2 | 3 | 4 | 5 |
|---|---|---|---|---|---|
| 1 |   | b | a |   |   |
| 2 | b |   |   | d |   |
| 3 | a |   |   | c |   |
| 4 |   | d | c |   | e |
| 5 |   |   |   | e |   |

- Edges  $a$ ,  $b$  and  $c$ ,  $d$  must have the same weights, i.e.  $W_{12}^G = W_{13}^G$  and  $W_{24}^G = W_{34}^G$

# NATURAL GRAPH NETWORKS (NGNs)

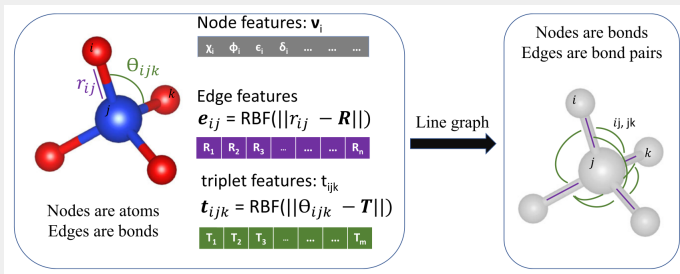
- Natural graphs in this form are too general, i.e. each set of isomorphic graphs receives its own weights
- With this minimal weight sharing no learning across graphs is possible
- *Local natural graphs (LNGs)* solve this issue by looking at small sub-graphs

# **GNNs IN PRACTICE**



- Crystal Graph Convolutional Neural Network (CGCNN) [Xie and Grossman, 2018], one of the first and simplest crystal graph networks
- Initial node features: Group number, periodic number, electronegativity, covalent radius, valence electrons, first ionization energy, electron affinity, block, atomic volume
- Initial edge features: Atom distance





[Choudhary and DeCost, 2021]

- ALIGNN [Choudhary and DeCost, 2021] performs edge-gated graph convolution simultaneously on both the atomistic bond graph and the line graph
- Atomistic bond graph: Atoms are nodes, bonds are edges
  - ▶ Initial node features: Electronegativity, group number, covalent radius, valence electrons, first ionization energy, electron affinity, block, and atomic volume
  - ▶ Initial edge features: RBF expanded interatomic bond distances
- Line graph: Bonds are nodes, bond pairs with one common atom (or atom triplets) are edges. Nodes correspond to bonds in the atomistic bond graph
  - ▶ Node features: Edge features of the bond graph
  - ▶ Initial edge features: RBF expanded bond angles

- Review of graph neural networks [Zhou et al., 2020]
- Geometric deep learning [Bronstein et al., 2021]

GNNs are implemented in PyTorch Geometric:




- Website:

<https://pyg.org/>




- Documentation:

<https://pytorch-geometric.readthedocs.io>





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