

Exception Basics

1. **Basic Concept of Exceptions:** - Exception handling allows developers to detect errors easily **without** writing special code to **test return values**. Traditional programming requires us to check return calls on every method we call and take some action when an error occurs. In a large system, this can generate some difficult to follow and hard to test programs. To see how the Exception error handling approach works, we need some definitions:
2. **Exception** - A class that is created at the point an error occurs. The Exception **class contains detailed error** information about what happens.
3. **throwing an Exception** - When an Exception occurs, the program that discovers the problem executes a statement that looks like:

```
Exception e = new Exception("The xyz widget received an error 123 when accessing the abc method");
throw e;
```
4. **Exception Processing** - The code which is responsible for doing something about the error is called an exception handler, and it catches the exception. Exception handling works by transferring the execution of a program to an exception handler when an exception occurs.

```
try
{
    Your main line code
}
catch (Exception e)
{
    Error Handling code
}
```

5. Java exception handling improves **code organization** by separating a method's error handling from the body of the method. Exception handling allows similar errors to be handled by a single handler which can be a previously called method. About the only downside is that there is **small performance hit** when exception handling is used. However, your code is much easier to debug and **it's much easier to track errors**.
6. Create some simple examples:
 - Cause an exception(how about div/0) and see what happens if you don't catch it.
 - Cause the exception again and now catch it.
 - Cause an exception in another method and catch it at the main level and also try out catching at the method level.
 - Demo calling the printStackTrace method in the Throwable class.
 - Demo constructing an exception in another method and throwing it

The above examples were worked in the Video and the following is the resultant code.

```
import java.util.InputMismatchException;
import java.util.Scanner;

public class Test {

    Scanner keyboard = new Scanner(System.in);

    int divideByZero(int num, int div)
    {
        try
        {
            return num/div;
        }
        catch (ArithmeticException e)
        {
            System.out.println("We caught our divide by zero error "+ e);
            return -1;
        }
    }

    int divideByZero2(int num, int div)
    {
        return num/div;
    }

    int readInteger()
```

```

    {
        boolean goodInput = false;
        int retValue=-1;

        while(!goodInput)
        {
            try
            {
                retValue = keyboard.nextInt();
                goodInput = true;
            }
            catch (InputMismatchException e)
            {
                System.out.println("Your integer was bad, try again");
                keyboard.next();
            }
        }
        return retValue;
    }

    public static void main(String[] args) {
        Test t = new Test();

        try
        {
            System.out.println("Enter in divisor ");
            int divisor = t.readInteger();

            int x = t.divideByZero(10, 1);
            x = t.divideByZero(20, divisor);
            x = t.divideByZero2(10, 1);
            x = t.divideByZero2(20, divisor); // We expect to get an exception here

        }
        catch (ArithmeticException e)
        {
            System.out.println("Caught divide by zero in main: " + e);
        }

        System.out.println("Normal exit from my routine");
    }
}

```

7. More Specific Exception Processing

```

import java.util.*;

class ReadInts
{
    Scanner scan = new Scanner(System.in);

    int[] readAtYourRisk(int num)
    {
        System.out.println("readAtYourRisk ");
        int[] retVals = new int[num];
        for (int i=0; i < num; i++)
        {
            // An InputMismatchException is thrown if you enter
            //    in a non-integer
            retVals[i] = scan.nextInt();
        }
        return retVals;
    }

    int[] readCarefully(int num)

```

```

{
    System.out.println("readCarefully ");
    int[] retVals = new int[num];
    for (int i=0; i < num; i++)
    {
        boolean unread = true;
        while(unread)
        {
            try
            {
                // An InputMismatchException is thrown if you enter
                // in a non-integer
                retVals[i] = scan.nextInt();
                unread = false;
            }
            catch (InputMismatchException e)
            {
                System.out.println("That Last number was bad ... try again");
                scan.next(); // Throw away bad int
            }
        }
    }
    return retVals;
}

void dump(int[] vals)
{
    System.out.println("dump *****");
    for (int i=0; i < vals.length; i++)
        System.out.println(vals[i]+ " ");
    System.out.println();
}

public static void main(String[] args)
{
    ReadInts rd = new ReadInts();
    int[] vals = rd.readAtYourRisk(5);
    rd.dump(vals);

    vals = rd.readCarefully(5);
    rd.dump(vals);

    boolean done = false;
    System.out.println("readAtYourRisk with main try ... catch protection");
    while (!done)
    {
        try
        {
            vals = rd.readAtYourRisk(5);
            rd.dump(vals);
            done = true;
        }
        catch (InputMismatchException e)
        {
            System.out.println("Your last attempt failed ... Start over");
            rd.scan.next(); // Throw away bad int
        }
    }
}
}

```