CSC8634 Cloud Computing Report

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Business Understanding

This report documents an exploratory data analysis of application checkpoint and system metric output data collected during the rendering of a 3d terapixel image of the city of Newcastle, UK. A terapixel is defined as 10^12 pixels (1,000,000 megapixels), and so are extremely large images and therefore very computationally costly to produce. A path tracing renderer coupled with a scalable public cloud supercomputing architecture was successfully used to render the terapixel image in under a day using 1024 public cloud GPU nodes. The completed terapixel image is accessible for users to explore the city in 3D with zoomable scales ranging from a complete overview to minute detail.

Since the rendering of such large images is extremely demanding, optimization of the architecture and process is essential for keeping the time frames manageable. Since the rendering is carried out on the public cloud on a pay as you go basis, this optimization also helps to keep costs down, especially if continuous updating of the visualization is to take place. One way to increase the rendering speed is to select the specific GPU cards which perform best for the required task.

The data collected during the initial rendering can be analysed to view the performance of each type of GPU card in order to decide on the optimal cards for the task, as well as revealing which GPUs seem to be unsuitable for the task. The data can be manipulated to allow easy comparison of GPU performance, followed by dimensionality reduction techniques and clustering to separate the desirable and undesirable GPU cards.

Data Understanding

The data was downloaded directly from the Newcastle data science student projects GitHub repository, which is a private repository. The data comprises 3 large datasets: application.checkpoints, gpu and task.x.y. The shape of this data is shown below:

```
dim(application.checkpoints)

## [1] 660400 6
dim(gpu)

## [1] 1543681 8
dim(task.x.y)

## [1] 65793 5
```

It's clear that the data is very large, with over 650 thousand observation in the application.checkpoints dataset across 6 variables, over 1.5 million observations in the gpu dataset across 8 variables, and over 65 thousand observations across 5 variables in the task.x.y dataset. Each dataset is summarised below:

application.checkpoints

The application.checkpoints data is a comprehensive record of timestamped checkpoint events from the rendering process, with one timestamped entry for the start of the event and one for the end. The checkpoint events are as follows (taken from the eventName column): + TotalRender: entire rendering task (excluding tiling) + Render: rendering of image tile + Saving Config: configuration overhead + Uploading: uploading of output to Azure Blob Storage + Tiling: post processing of rendered tile

#printing head of application checkpoint data head(application.checkpoints)

```
## # A tibble: 6 x 6
                                    eventName
##
     timestamp
                   hostname
                                               eventType jobId
                                                                         taskId
##
     <chr>
                   <chr>
                                    <chr>
                                                          <chr>
                                                                         <chr>
                                               <chr>
## 1 2018-11-08T0~ 0d56a730076643~ Tiling
                                               STOP
                                                          1024-lvl12-7e~ b47f0263-ba~
## 2 2018-11-08T0~ 0d56a730076643~ Saving Co~ START
                                                          1024-lvl12-7e~ 20fb9fcf-a9~
                                                          1024-lvl12-7e~ 20fb9fcf-a9~
## 3 2018-11-08T0~ 0d56a730076643~ Saving Co~ STOP
## 4 2018-11-08T0~ 0d56a730076643~ Render
                                                          1024-lvl12-7e~ 20fb9fcf-a9~
                                               START
## 5 2018-11-08T0~ 0d56a730076643~ TotalRend~ STOP
                                                          1024-lvl12-7e~ 20fb9fcf-a9~
## 6 2018-11-08T0~ 0d56a730076643~ Render
                                               STOP
                                                          1024-lvl12-7e~ 3dd4840c-47~
```

gpu

The gpu data comprises periodical recording of status of the GPU on each virtual machine. Recorded GPU metrics are as below, which are paired with the timestamp of the measurement, the hostname of the virtual machine, the GPU card serial number and the system ID assigned to the GPU card: + powerDrawWatt: power draw of the GPU card in Watts + gpuTempC: temperature of GPU in Celsius at specified timestamp + gpuUtilPerc: utilisation of the GPU core/s (%) + gpuMemUtilPerc: utilisation of the GPU memory (%)

```
#printing head of gpu data
head(gpu)
```

```
## # A tibble: 6 x 8
     timestamp hostname gpuSerial gpuUUID powerDrawWatt gpuTempC gpuUtilPerc
                             <dbl> <chr>
##
     <chr>>
               <chr>
                                                     <dbl>
                                                              <int>
                                                                           <int>
## 1 2018-11-~ 8b6a0ee~
                           3.23e11 GPU-1d~
                                                     132.
                                                                 48
                                                                              92
                                                                              92
## 2 2018-11-~ d824187~
                           3.24e11 GPU-04~
                                                     117.
                                                                 40
## 3 2018-11-~ db871cd~
                           3.23e11 GPU-f4~
                                                     122.
                                                                 45
                                                                              91
## 4 2018-11-~ b9a1fa7~
                           3.25e11 GPU-ad~
                                                     50.2
                                                                 38
                                                                              90
## 5 2018-11-~ db871cd~
                           3.23e11 GPU-2d~
                                                     142.
                                                                 41
                                                                              90
                           3.24e11 GPU-71~
## 6 2018-11-~ 265232c~
                                                     120.
                                                                 43
                                                                              88
## # ... with 1 more variable: gpuMemUtilPerc <int>
```

task.x.y

the x and y coordinates of the section of image being rendered for each task. level represents the zoom level, of the 12 zoom levels of the visualisation.

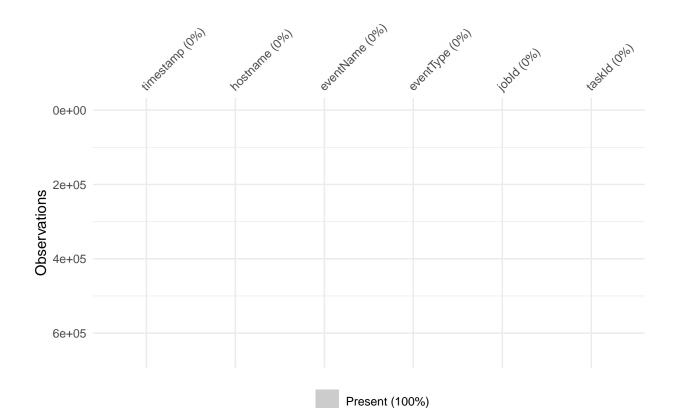
```
#printing head of task.x.y data
head(task.x.y)
## # A tibble: 6 x 5
```

```
##
     taskId
                                  jobId
                                                                                 y level
                                                                          Х
##
     <chr>
                                  <chr>>
                                                                      <int> <int> <int>
## 1 00004e77-304c-4fbd-88a1-1~ 1024-lv112-7e026be3-5fd0-48ee-b7~
                                                                        116
                                                                               178
                                                                                      12
## 2 0002afb5-d05e-4da9-bd53-7~ 1024-lvl12-7e026be3-5fd0-48ee-b7~
                                                                        142
                                                                               190
                                                                                      12
```

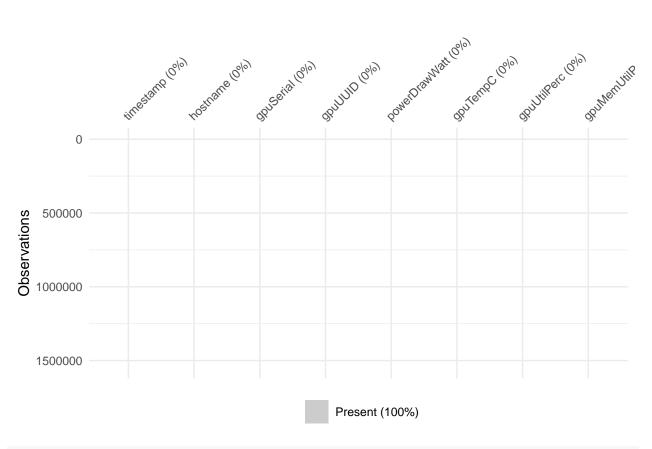
```
## 3 0003c380-4db9-49fb-8e1c-6~ 1024-lvl12-7e026be3-5fd0-48ee-b7~
                                                                     142
                                                                            86
                                                                                  12
## 4 000993b6-fc88-489d-a4ca-0~ 1024-lvl12-7e026be3-5fd0-48ee-b7~
                                                                     235
                                                                            11
                                                                                  12
## 5 000b158b-0ba3-4dca-bf5b-1~ 1024-lvl12-7e026be3-5fd0-48ee-b7~
                                                                     171
                                                                            53
                                                                                  12
## 6 000d1def-1478-40d3-a5e3-4~ 1024-lvl12-7e026be3-5fd0-48ee-b7~
                                                                     179
                                                                           226
                                                                                  12
```

Each dataset appears to

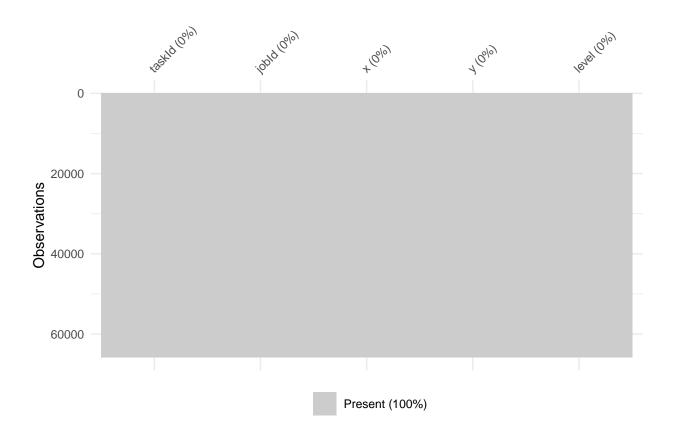
vis_miss(application.checkpoints, warn_large_data=FALSE)

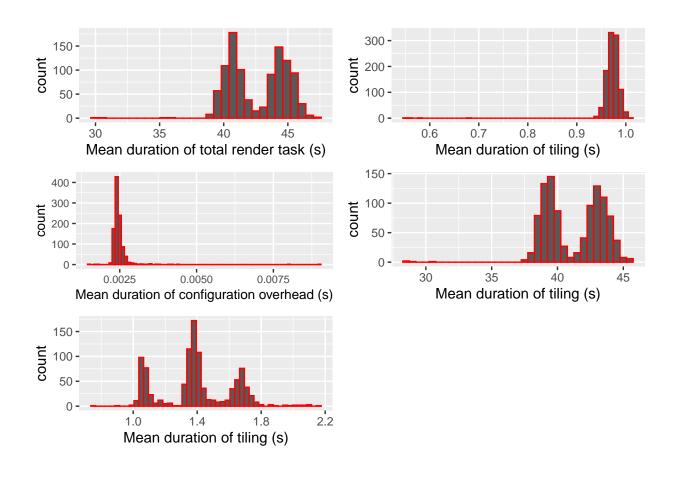


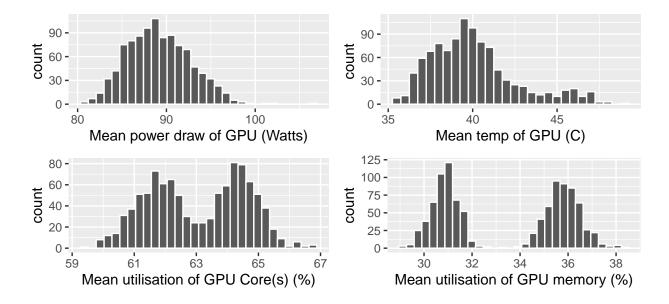
vis_miss(gpu, warn_large_data=FALSE)



vis_miss(task.x.y)







References

http://www.gigamacro.com/worlds-first-terapixel-macro-image/