

## Homework Assignment 9

CS 535 Design and Analysis of Algorithms  
Fall Semester, 2015

### Rules for Homework

Remember, the rules listed on the first homework assignment apply to all assignments.

### Due: Thursday, October 29, 2015

1. What would happen in RECURSIVE-FFT (page 911) if line 4 was changed to “ $\omega_n = e^{2\pi qi/n}$ ”? That is, find a simple relation between the output of RECURSIVE-FFT obtained with this change and the results obtained with the original procedure (that is, when  $q = 1$ ).
2. Problem 30.3-3 on page 920.
3. This problem continues the subject of Problem 30.3-3. That problem examines how to economize in the computation of the twiddle factors, but not how to improve round-off errors—a significant subject completely ignored by the text except for a brief footnote on page 902. The round-off error in a twiddle factor depends on how many multiplications are used to compute it. Algorithms RECURSIVE-FFT (page 911) and ITERATIVE-FFT (page 917) compute the twiddle factors “on the fly”.
  - (a) In ITERATIVE-FFT, which twiddle factor(s) are computed with the most multiplications? How many multiplications is that?
  - (b) By precomputing a table of all needed twiddle factors, we can reduce the number of multiplications needed for any twiddle factor to  $O(\log n)$ . As in the text, assume that  $n$  is a power of 2,  $n = 2^k$ , and let  $\omega_n$  be the principle  $n$ th root of unity,  $\omega_n = e^{2\pi i/n}$ . Define

$$\alpha_r = e^{2\pi i/2^r},$$

so that  $\alpha_1 = -1$ ,  $\alpha_2 = i$ ,  $\alpha_3 = (1 + i)/\sqrt{2}$ , ...,  $\alpha_k = \omega_n$ . Then, if  $\alpha_r = x_r + iy_r$ , show that  $\alpha_{r+1} = x_{r+1} + iy_{r+1}$ , where

$$x_{r+1} = \sqrt{\frac{1 + x_r}{2}}, \quad y_{r+1} = \frac{y_r}{2x_{r+1}}.$$

- (c) Show how, using the binary representation of  $i$ ,  $\omega_n^i$  can be computed by a product of at most  $k$  of the  $\alpha_r$ s. Explain why this scheme uses  $O(\log n)$  multiplications for each twiddle factor.
  - (d) Give modified versions of algorithms RECURSIVE-FFT and ITERATIVE-FFT that use the twiddle factors as precomputed in part (b) instead of computing them “on the fly”.
4. **Extra credit:** Problem 17-1 on page 472.