

Normal form bisimulation

aka Open bisimulation

aka Operational game semantics

for polymorphism

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Part 1 Normal form bisimulation

Part 2 Polymorphism

RELATED WORK

L2

Denotational game semantics

- Hyland, Ong (PCF)
- Nickau (PCF)
- Abramsky, McCusker (Idealized Algol)
- Abramsky, Honda, McCusker (General refs)

Operational game semantics

- Laird (ICALP '07, traces)
- Jagadeesan, Riely, Pitcher (Aspects)

Ultimate patterns

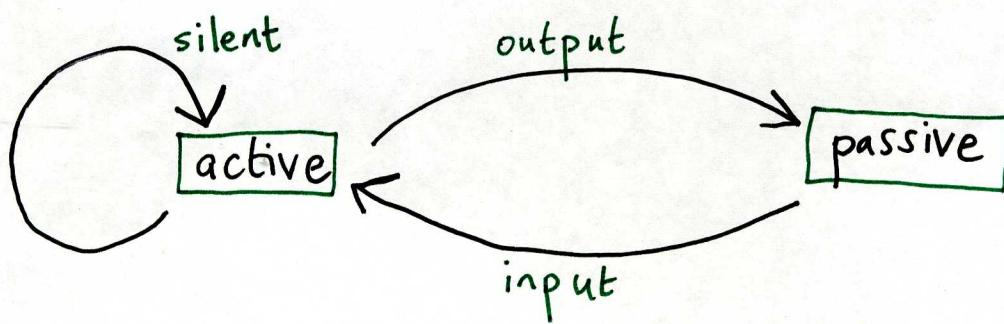
- Abramsky, McCusker (call-by-value games)
- Harper, Licata, Zeilberger

Generic polymorphism

- Abramsky, Jagadeesan

NORMAL FORM BISIMULATION - THE IDEA (Sangiorgi) 3

- A labelled transition system on open terms of λ -calculus
- More precisely, a bi-labelled transition system with **active** and **passive** nodes



- Deterministic, so bisimilarity = trace equivalence

JUMP-WITH-ARGUMENT

14

- JWA is the target of CPS transforms
- Functions are called, but they do not return.

Types $A ::= \sum_{i \in I} A_i \mid I \mid A \times A \mid \neg A \mid \text{rec. } x. A$

Judgements

$$\Gamma \vdash V : A$$

$$\Gamma \vdash M$$

values

nonreturning commands

Terms $V ::= x \mid \langle i, V \rangle \mid () \mid \langle V, V' \rangle \mid \lambda x. M \mid \text{fold } V$

$$M ::= \text{pm } V \text{ as } \{\langle i, x \rangle. M_i\}_{i \in I} \mid \\ \text{pm } V \text{ as } \langle x, y \rangle. M \mid \text{pm } V \text{ as } () . M$$

$$V V \mid \text{pm } V \text{ as } \text{fold } x. M$$

$$\boxed{\frac{\Gamma, x:A \vdash M}{\Gamma \vdash \lambda x. M : \neg A}}$$

$$\boxed{\frac{\Gamma \vdash V : \neg A \quad \Gamma \vdash W : A}{\Gamma \vdash VW}}$$

OPERATIONAL SEMANTICS: THE C-MACHINE \vdash

We evaluate commands in a fixed context Γ

Transitions (β -reductions)

$$\text{pm } \langle i, V \rangle \text{ as } \{\langle i, x \rangle. M_i\}_{i \in I} \rightsquigarrow M_i[V/x]$$

$$\text{pm } \langle V, V' \rangle \text{ as } \langle x, y \rangle. M \rightsquigarrow M[V/x, V'/y]$$

$$(\lambda x. M) V \rightsquigarrow M[V/x]$$

$$\text{pm fold } V \text{ as } \text{fold } x. M \rightsquigarrow M[V/x]$$

Terminal commands

$$\text{pm } z \text{ as } \{\langle i, x \rangle. M_i\}_{i \in I}$$

$$\text{pm } z \text{ as } \langle x, y \rangle. M$$

$$z V$$

$$\text{pm } z \text{ as } \text{fold } x. M$$

}

where $z \in \Gamma$

Observational equivalence

With respect to commands $x : \neg \sum_{i \in I} \vdash M$

ULTIMATE PATTERN MATCHING

L6

Theorem

function context (all \rightarrow types)

A value $\Gamma \vdash V : A$

is uniquely of the form $p [w]$

Ultimate pattern
(the tags)

Filling
(the functions)

$< i, < j, < \lambda x. M, y \gg \gg$

Ultimate pattern $< i, < j, < _ , _ \gg \gg$

Filling $\lambda x. M \quad y$

THE ULTIMATE PATTERNS

L7

$$p ::= - \mid \langle i, p \rangle \mid \langle p, p \rangle \mid \text{fold } p$$

$\text{upatt}(A)$ the set of ultimate patterns of type A

$H(p)$ the list of types of holes in p (all \rightarrow types)

THE NODES

L8

- When I pass you a function,
for you it's a fresh identifier

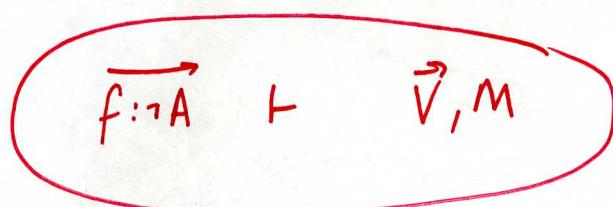
- So we have two contexts $\overrightarrow{f:\gamma A} \parallel \overrightarrow{g:\gamma B}$



- And we have a substitution $\overrightarrow{g \mapsto V}$

Passive node $\overrightarrow{f:\gamma A} \parallel \overrightarrow{g:\gamma B} \vdash \overrightarrow{g \mapsto V}$

Active node $\overrightarrow{f:\gamma A} \parallel \overrightarrow{g:\gamma B} \vdash \overrightarrow{g \mapsto V ; M}$



THE TRANSITIONS

L9

Silent transition

$$\begin{array}{l} \overrightarrow{f:\neg A} \parallel \overrightarrow{g:\neg B} \vdash \overrightarrow{g \mapsto V}; M \\ \rightsquigarrow \overrightarrow{f:\neg A} \parallel \overrightarrow{g:\neg B} \vdash \overrightarrow{g \mapsto V}; M' \end{array}$$

$M \rightsquigarrow M'$

Output transition

$$\begin{array}{l} \overrightarrow{f:\neg A} \parallel \overrightarrow{g:\neg B} \vdash \overrightarrow{g \mapsto V}; f_p[\vec{w}] \\ \rightsquigarrow \overrightarrow{f:\neg A} \parallel \overrightarrow{g:\neg B}, \vec{h}:h(p) \vdash \overrightarrow{g \mapsto V}, \overrightarrow{h \mapsto W} \end{array}$$

$p \in upatt(A)$

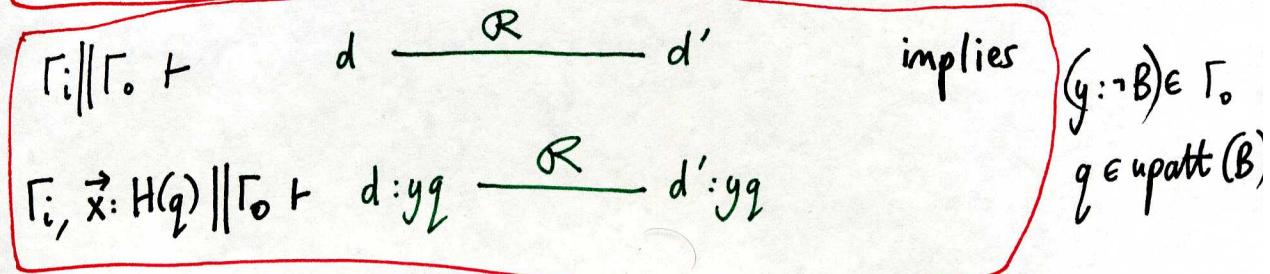
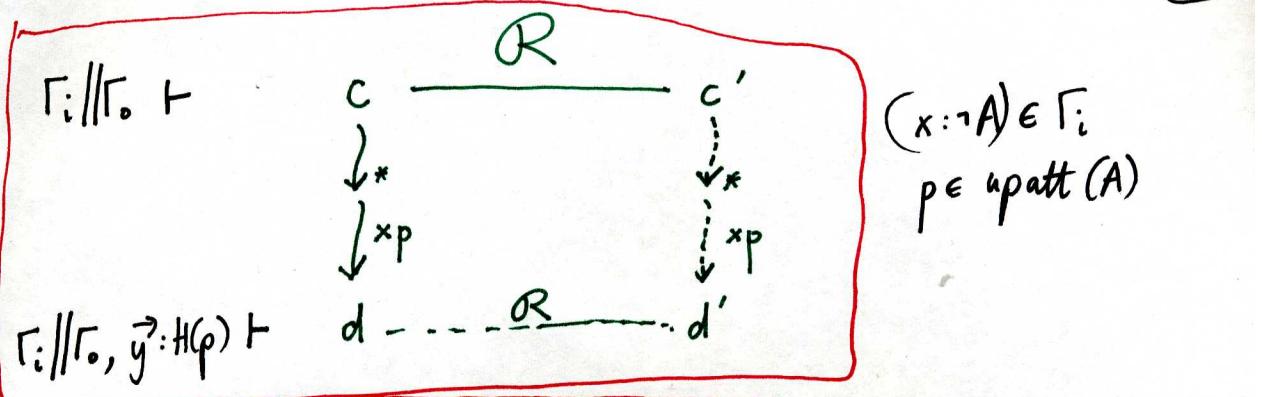
Input transition

$$\begin{array}{l} \overrightarrow{f:\neg A} \parallel \overrightarrow{g:\neg B} \vdash \overrightarrow{g \mapsto V} \\ : gq = \overrightarrow{f:\neg A}, \vec{h}:h(p) \parallel \overrightarrow{g:\neg B} \vdash \overrightarrow{g \mapsto V}; Vq[\vec{h}] \end{array}$$

$q \in upatt(B)$

BISIMILARITY

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(function context)

- $\Gamma \vdash M \approx M'$ when $\Gamma // \varepsilon \vdash \varepsilon; M \approx \varepsilon; M'$

- Use ultimate pattern matching for other contexts, and for values.

- This is a congruence.

Cumulative style - the Opponent accumulates values.

JUMP-WITH-ARGUMENT + POLYMORPHISM

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Types $\vec{X} \vdash A$ type

$$A ::= \sum_{i \in I} A_i \mid \lambda | A \times A \mid \neg A \mid \text{rec } X. A \mid \vec{X} \mid \Sigma X. A$$

Term Judgements $\vec{X}, \Gamma \vdash V : A$ $\vec{X}, \Gamma \vdash M$

Terms $V ::= \langle i, V \rangle \mid \langle \rangle \mid \langle V, V \rangle \mid \lambda x. M \mid \text{fold } V \mid \langle A, V \rangle$

$$\begin{aligned} M ::= & \text{pm } V \text{ as } \{\langle i, x \rangle. M_i\}_{i \in I} \mid \\ & \text{pm } V \text{ as } \langle x, y \rangle. M \mid \text{pm } V \text{ as } \langle \rangle. M \mid \\ & V V \mid \text{pm } V \text{ as } \text{fold } x. M \\ & \mid \text{pm } V \text{ as } \langle X, x \rangle. M \end{aligned}$$

We evaluate commands in fixed context \vec{X}, Γ

Transitions

$$\text{pm } \langle i, V \rangle \text{ as } \{ \langle i, x \rangle. M_i \}_{i \in I} \rightsquigarrow M_i[V/x]$$

$$\text{pm } \langle V, V' \rangle \text{ as } \langle x, y \rangle. M \rightsquigarrow M[V/x, V'/x]$$

$$(\lambda x. M) V \rightsquigarrow M[V/x]$$

$$\text{pm fold } V \text{ as } \text{fold } x. M \rightsquigarrow M[V/x]$$

$$\text{pm } \langle A, V \rangle \text{ as } \langle X, x \rangle. M \rightsquigarrow M[A/X, V/x]$$

Terminal commands

$$\text{pm } z \text{ as } \{ \langle i, x \rangle. M_i \}_{i \in I}$$

$$\text{pm } z \text{ as } \langle x, y \rangle. M$$

$$z V$$

$$\text{pm } z \text{ as } \text{fold } x. M$$

$$\text{pm } z \text{ as } \langle X, x \rangle. M$$

} where $z \in \Gamma$

ULTIMATE PATTERN / FILLING

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A value V that I pass to you contains

- Tags (that you know are tags) **Ultimate pattern**
- Functions (that you know are functions) **Filling**
- Types (that you know are types) **Filling**
- Opaque values, whose type is an identifier X

Two kinds of opaque values

- Sender type, where I either have sent or am sending within V the type X **Filling**
- Recipient type, where you've sent me the type X **Ultimate pattern**

EXAMPLE COMMAND

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$$x, x:X, x':X, f: \neg(I + \sum Y. (X \times Y \times \neg \sum Z. (X \times Y \times Z \times \neg(Y \times Z))))$$

$\vdash f \text{ inr } \langle X \times \text{bool}, \langle x, \langle x, \text{true} \rangle, \lambda u. \text{pm } u \text{ as } \langle z, \langle x'', \langle x''', v \rangle, z, f' \rangle \rangle. \text{pm } v \text{ as } \{ \text{true}. f' \langle \langle x, \text{false} \rangle, z \rangle \\ \text{false}. \text{diverge} \} \rangle \rangle$

INITIAL CONFIGURATION

$$x, x:X, x':X, f: \neg(I + \sum Y. (X \times Y \times \neg \sum Z. (X \times Y \times Z \times \neg(Y \times Z)))) \quad // \varepsilon \quad \vdash$$

$\varepsilon; f \text{ inr } \langle X \times \text{bool}, \langle x, \langle x, \text{true} \rangle, \lambda u. \text{pm } u \text{ as } \langle z, \langle x'', \langle x''', v \rangle, z, f' \rangle \rangle. \text{pm } v \text{ as } \{ \text{true}. f' \langle \langle x, \text{false} \rangle, z \rangle \\ \text{false}. \text{diverge} \} \rangle \rangle$

\sim^*

$$X, x:X, x':X, f:\neg(1 + \sum Y. (X \times Y \times \neg \sum Z. (X \times Y \times Z \times \neg(Y \times Z)))) \parallel \varepsilon \vdash \boxed{15}$$

ε ; $f \text{ inr } \langle X \times \text{bool}, \langle x, \langle x, \text{true} \rangle,$
 $\lambda u. \text{pm } u \text{ as } \langle z, \langle x'', \langle x''', v \rangle, z, f' \rangle \rangle.$
 $\text{pm } v \text{ as } \{ \text{true. } f' \langle \langle x, \text{false} \rangle, z \rangle$
 $\text{false. diverge} \} \gg$

$f \text{ inr } \langle -, \langle x, -, - \rangle \rangle$

$$X, x:X, x':X, f:\neg(1 + \sum Y. (X \times Y \times \neg \sum Z. (X \times Y \times Z \times \neg(Y \times Z)))) \parallel Y, y:Y, g:\neg \sum Z. (X \times Y \times Z \times \neg(Y \times Z))$$

$\vdash Y \mapsto X \times \text{bool}, y \mapsto \langle x, \text{true} \rangle,$
 $g \mapsto \lambda u. \text{pm } u \text{ as } \langle z, \langle x'', \langle x''', v \rangle, z, f' \rangle \rangle.$
 $\text{pm } v \text{ as } \{ \text{true. } f' \langle \langle x, \text{false} \rangle, z \rangle$
 $\text{false. diverge} \}$

$$X, x:X, x':X, \quad || \quad Y, y:Y, \quad (16)$$

$$f :_1 (1 + \sum Y. (X \times Y \times \sum Z. (X \times Y \times Z \times \neg (Y \times Z)))) \quad || \quad g : \neg \sum Z. (X \times Y \times Z \times \neg (Y \times Z))$$

$\vdash Y \mapsto X \times \text{bool}, y \mapsto \langle x, \text{true} \rangle$
 $g \mapsto \lambda u. \text{pm } u \text{ as } \{ \langle Z, \langle x'', \langle x''', v \rangle, z, f' \rangle \rangle.$
 $\text{pm } v \text{ as } \{ \text{true. } f' \langle \langle x, \text{false} \rangle, z \rangle$
 $\text{false. } \text{diverge} \}$

$$: g \langle -, \langle -, y, -, - \rangle \rangle =$$

$$X, x:X, x':X, x'':X, \quad || \quad Y, y:Y$$

$$Z, z:Z, \quad || \quad g : \neg \sum Z. (X \times Y \times Z \times \neg (Y \times Z)) \quad \vdash$$

$$f :_1 (1 + \sum Y. (X \times Y \times \sum Z. (X \times Y \times Z \times \neg (Y \times Z))))$$

$$h : \neg (Y \times Z)$$

$$y \mapsto X \times \text{bool}, y \mapsto \langle x, \text{true} \rangle, g \mapsto \lambda u. \text{pm } u \text{ as } \{ \langle Z, \langle x'', \langle x''', v \rangle, z, f' \rangle \rangle.$$

$$\text{pm } v \text{ as } \{ \text{true. } f' \langle \langle x, \text{false} \rangle, z \rangle$$

$$\text{false. } \text{diverge} \}$$

$$; (\lambda u. \text{pm } u \text{ as } \{ \langle Z, \langle x'', \langle x''', v \rangle, z, f' \rangle \rangle. \text{pm } v \text{ as } \{ \text{true. } f' \langle \langle x, \text{false} \rangle, z \rangle$$

$$\text{false. } \text{diverge} \}) \langle Z, \langle x'', \langle x, \text{true} \rangle, z, h \rangle \rangle$$

ULTIMATE PATTERN MATCHING THEOREM L¹⁷

Given $\vec{X}, \vec{x}:\vec{\Xi}, \vec{f}:\vec{A} \parallel \vec{Y} \vdash D$ and $\vec{Y} \mapsto \vec{B}$

For any value $\vec{X}, \vec{x}:\vec{\Xi}, \vec{f}:\vec{A}[\vec{B}/\vec{Y}] \vdash V:D[\vec{B}/\vec{Y}]$

there's a unique decomposition

$$V = p[\vec{B}/\vec{Y}, w]$$

where $p \in \text{upatt}(\vec{X}, \vec{x}:\vec{\Xi} \parallel \vec{Y} \vdash D)$

and w is a filling.

THEOREMS

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- It's a congruence
- The nat type is generic (Longo, Abramsky-Jagadeesan)

If $\vec{X}, X, \Gamma \vdash M, M'$

then $M[\text{nat}/X] \approx M'[\text{nat}/X]$

implies $M \approx M'$

- Type isomorphisms

Many examples

$$\textcircled{1} \quad \sum X. (\neg(B \times X) \times A) \cong A[\neg X. B/X]$$

A covariant, B contravariant in X

$$\textcircled{2} \quad \sum X. (X^n \times A) \cong A[n/X]$$

A contravariant in X

FURTHER WORK

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- Full abstraction in the presence of state
- Characterize those strategies definable without state
- Hence obtain a fully complete game semantics

Very speculative

- Similar story for applicative bisimulation?