

Randy Li

San Francisco, CA

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EDUCATION

Information Science and Data Analytics

San Jose State University

Cumulative GPA: 3.98

Sep 2021 - May 2025

San Jose, CA

SKILLS

Programming Languages Python | C# | TypeScript

Technologies Sveltekit | React | Node.js | PostgreSQL | MySQL | MongoDB | Firebase

Other Tools Figma

PROJECTS

ReactMovies

Mar 2023 - May 2023

Front End

- Front end using React and styled components
- As a fan of many movies and shows, I wanted to make a website for users to find shows and movies they might love and save them.
- Some future features I would like to add is for a user to log in track the shows they have already watched and add upcoming shows to a watch list

The Quest For the Golden Pizza

May 2023

Game Development

- I was interested in game development and had no prior experience with C# or Unity. I wanted to explore opportunities in game development.
- Programming using Unity's 2D game engine.
- The biggest challenge was learning how physics worked in a 2D platformer.

AWARDS

OKX Hackathon Winner 3rd Place

April 2023

OKX and Google Cloud

Santa Clara, CA

- A hackthon involving the growth of web3 and innovating blockchain technologies.
- Our group project, OKX Guardian was an idea inspired by the need for a secure and transparent way for a person to manage their digital assets after passing.
- Design and presentation of the app

OnePiece Labs x Sei Labs Web3 Hackathon

Sep 2023

One Piece Labs xand Sei

Santa Clara, CA

- Another hackathon involving web3 and the implementation of Sei, a blockchain technology with the purpose of secure transferring of digital assets.
- Coordinated with teammates in brainstorming and designing the front-end.