11-2-17

Robert Dresner:
played 3 separate times
- 1st game lasted 1 day
- 2nd & 3rd game lasted 3 days

Pros:
- He likes the intensity(sounds, looks, pace)
- The difficulty is hard, but not impossible
- Easy to understand without instruction

Cons:
- Wishes he can attack enemy
- Food items should be more valuable
- Wants to see an overall view of the map before the level starts

Andrew Rollis:
Played 4 times
- 1st & 2nd game lasted 1 day
- 3rd game lasted 3 days
- 4th game lasted 2 days

Pros:
- Likes the concept
- Likes the simplicity

Cons:
- Wishes he can shoot enemy
- Wishes he can see amount of zombies he can kill
- Doesn't like how easy it is to die

Tyler Polycranos:
Played 2 times
- 1st game lasted 3 days
- 2nd game lasted 3 days

Pros:
- It's fun to avoid a lot of zombies
- Likes the fact that it's counted by "days" which makes it seem more realistic

Cons:
- Wishes to see different spots for exiting
- Wishes to kill zombies
- Wants to see more story

Matt Brady:
Played 2 times
- 1st game lasted 1 day
- 2nd game lasted 1 day

Pros:
- "I guess the concept is kind of cool but it gets boring"

Cons:
- Doesn't like the feel of the game
- Doesn't see a point to keep playing