# No Mercy

Before all hell broke loose, You were Sergeant Major in the United States Army. Your mission was to secure the safety of a scientist but things took a turn for the worse. The zombies made their way into the lab and killed the scientist. You are now on your own, fighting for your life.

#### Level 1:

- -Your only weapon is a knife
- -Defeat the lone zombie(walker)
- -Acquire a candle for light
- -Find the door that leads to the next level

#### Level 2:

You found a pistol

You must be slick while roaming through the wasteland. Try not to catch the zombies attention, if they see you, they will attack.

-Defeat each guard.

There are several random barrels that you can break. Some of these barrels have health packs (bandaids)

- -Find and collect bandaids to regain stamina
- -Find the entrance to the next level

# Level 3:

Zombie strength is starting to increase. (walkers and runners)

- defeat the horde of zombies. Don't drop your guard!
- keep an eye out for band aids, they might be needed.

After this mission is completed, you will be rewarded with a strength upgrade! (soda)

#### Level 4:

More runners are coming your way

- kill the horde of runners.

After the first horde is killed, another is on its way
-Kill the horde

Before the entrance to the next level, More band aids will be waiting for you.

#### Level 5:

You found a shotgun
As the weapons get better, so do the zombies

- -introducing spitters
- -kill the spitters

# Level 6-9:

- -hordes of all different types of zombies will try to kill you
- keep your eye out for bandaids

# Level 10:

- -the rifle is introduced, you have the option to keep your shotgun, or use the rifle
- -kill all the zombies in your way
- -first aid kit is introduced
- -energy drink strength upgrade

### Level 11-14:

- -hordes of all different types of zombies
- -bandages and first aid kits are out there.

# Level 15:

- -semi rifle is introduced, you can take it or leave it
- -med kits are now available with first aid kits and bandages
- -kill off all zombies

# Level 16-19

- -hordes of all different types of zombies
- -bandages, first aid, and med kits are out there

# Level 20:

- -small horde of zombies
- -the first Boss Zombie is introduced
- -strategically avoid this zombie and kill it.