

## **Labour division**

### **Philipp's work:**

#### **The engine - including:**

- io\_mod<sup>1</sup>
- parser\_mod<sup>1</sup>
- actions\_mod<sup>1</sup>
- rooms.pl<sup>1</sup>
- manual
- additions to the story

### **Hrvoje's work:**

#### **The story - including:**

- \*\_base
- put\_in clause
- additions to the parser
- documentation
- walkthrough

### **Both:**

- game concept
- testing & debugging

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<sup>1</sup>Based on <http://www.amzi.com/>