System Design Project 2016 USER GUIDE

Group 4

February 28, 2016

Vision

Calibration

If running vision for the first time on the particular machine, color settings must be calibrated. This can be done by following these steps:

- 1. run xawtv commad via terminal and manually adjust brightness and contrast, so that colors would be clearly visible;
- 2. Run following via terminal: python color_calibration.py -p [Pitch number, either 0 or 1]. Note: 3.D04 is pitch room 0, while 3.D03 is pitch room 1. This should output camera feed;
- 3. Click corresponding color character ('b' for blue, 'c' for light_blue, 'p' for pink, 'y' for yellow and 'g' for green) and click with mouse arrow on couple of corresponding colors. Each time color character is pressed, all previous pixel values of that color is deleted and thus you can redo by clicking on colors in the camera feed again. Therefore, once character is pressed, it is enough to click one or two colors, then click another character in order to proceed, or pres Esc to finish clicking (check Figure 1 as example).
- 4. After pressing Esc to proceed, video feed and separate window with slide bars will appear, change S_low and V_low bars until all objects of particular color are visible in the mask. It is not recommended to change H_low and H_high values, also better results are obtained with lower S_low value (usually slightly below 100) and higher V_low values (usually above 150). Once you think objects in the mask are correct, pres Esc to proceed to another color, until no colors left. Once no windows with the mask and video feed left and in terminal message of successful calibration is printed, color setting are written in the 'json' file.
- 5. If you want to test whether calibration really works, simply run robot_tracking.py file and check whether robots and the ball is recognized correctly (example shown in Figure 2).

```
C:\Users\Dovile\Desktop\SDP-2016\vision>python color_calibration.py -p 0
Adjusting settings for: Dovile
What colours do you want to calibrate?
Click once on the image after pressing the following:
'b' -> blue
'c' -> bright_blue
'p' -> pink
'g' -> green
'y' -> yellow
If you want to redo, click corresponding color character agian.
Once done with obtaining pixel values, pres ESC to proceed.
```

Figure 1.

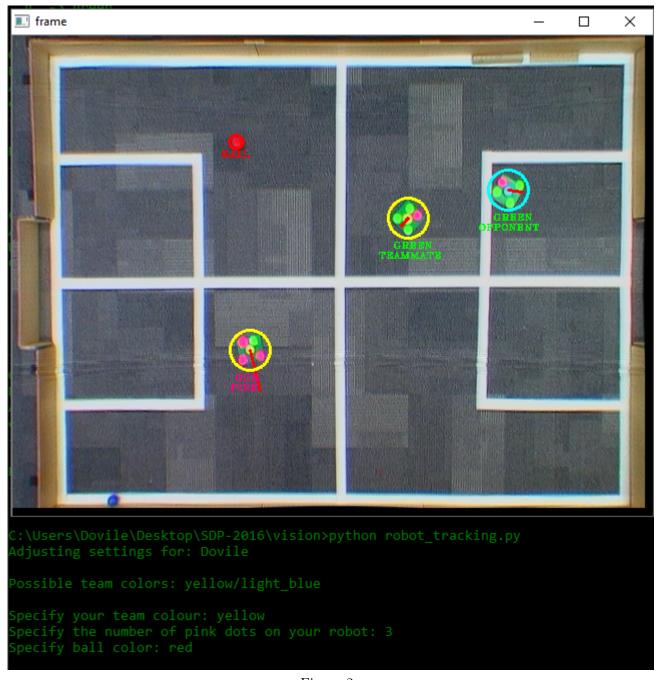


Figure 2.