# HW06 Polynomial Interpolation

## Problem 1 (5 points)

(Analytical) Find by hand the quadratic interpolating polynomial to  $\ln(x)$  through x=1,2,3. Typeset your results in a Markdown cell.

#### **Solution**

$$egin{aligned} x_1 &= 1, y_1 = \ln(1) = 0 \ L_1(x) &= rac{(x-2)(x-3)}{(1-2)(1-3)} = rac{(x-2)(x-3)}{2} \ &= 2, y_2 = \ln(2) \ &= rac{(x-1)(x-3)}{(2-1)(2-3)} = -(x-1)(x-3) \ &= 3, y_3 = \ln(3) \ &= 1 \ L_3(x) = rac{(x-1)(x-2)}{(3-1)(3-2)} = rac{(x-1)(x-2)}{2} \ &= rac{(x-1)(x-2)}{2} \ &= -\ln(2)(x-1)(x-3) + rac{\ln(3)}{2}(x-1)(x-2) \end{aligned}$$

## Problem 2 (5 points)

(Julia) Find the quadratic interpolating polynomial to  $\ln(x)$  through x=1,2,3 using the Polynomials.jl package in Julia and without writing a function to do it.

### **Solution**

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In [3]: L1 = fromroots( xs[1:end .!=1] )/( prod( xs[1] .- xs[1:end .!=1] ) )
Out[3]: 3.0 - 2.5·x + 0.5·x²

In [4]: L2 = fromroots( xs[1:end .!=2] )/( prod( xs[2] .- xs[1:end .!=2] ) )
Out[4]: -3.0 + 4.0·x - 1.0·x²

In [5]: L3 = fromroots( xs[1:end .!=3] )/( prod( xs[3] .- xs[1:end .!=3] ) )
Out[5]: 1.0 - 1.5·x + 0.5·x²

In [6]: p = y[1]*L1 + y[2]*L2 + y[3]*L3
Out[6]: -0.980829253011726 + 1.1246702892376166·x - 0.1438410362258904·x²
```

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