

SCHOOL OF COMPUTING SCIENCE





DEPARTMENT OF NETWORKING AND COMMUNICATION

LLJ -2 - REFUTE QUESTIONS C PROGRAMMING

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Refute Questions

1st Question

Problem statement:

Write a program to find the factorial of the given number.

Factorial of a number is given by the product of the integers from 1 to (n-1) Factorial $(n) = n^*(n-1)^*(n-2)^*.....^*3^*2^*1$.

```
Solution code:
```

```
#include <stdio.h>
int main()
{
  int n=0, j, factorial = 1;
  printf("Enter a number: ");
  scanf("%d", &n);
  for (int i=1; i<=n; i++)
  {
    factorial = factorial*i;
  }
  printf("%d \n", factorial);
}</pre>
```

Execution:

```
main.

#include <stdio.h>
int main()

int n=0, j, factorial = 1;
printf("Enter a number: ");
scanf("%d", &n);
for (int i=1; i<=n; i++)

{
9    factorial = factorial*i;
}
printf("%d \n", factorial);

1    input

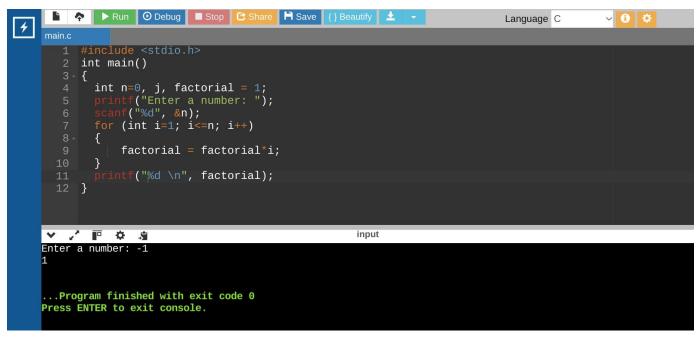
Enter a number: 6

720

...Program finished with exit code 0
Press ENTER to exit console.
```

Correct test case: Input = 6, Output = 720





Refute test case: Input = -1, Output = 1 (Unexpected)

Explanation of Failure:

The code doesn't check for the numbers less than 0, which results in the incorrect output for negative numbers.

2nd Question

Problem statement:

Write a program to check whether the given sides can form a triangle. This is done by checking if the sum of two sides of a triangle is greater than the third side. If a, b, c are the sides of a triangle, and if the conditions a+b>c, b+c>a and a+c>b are fulfilled, then a, b, c forms a triangle.

Solution code:

```
#include <stdio.h>
int main()
{
   int a, b, c;
   printf("Enter the three sides: ");
   scanf("%d, %d, %d", &a, &b, &c);
```



```
if (a+b>c || b+c>a)
    if (a+b>c)
        printf("%d, %d, %d forms a triangle", a, b, c);
    else
        printf("%d, %d, %d forms a triangle", a, b, c);
    else
        if (a+c>b)
        printf("%d, %d, %d forms a triangle", a, b, c);
        else
        printf("%d, %d, %d does not form a triangle", a, b, c);
    return 0;
}
```

Execution:

```
main.c

1 #include <stdio.h>
int a, b, c;
print! ("Enter the three sides: ");
san! ("%d, %d, %d", &a, &b, &c);
if (a+b>c) | b+c>a)
if (a+b>c)
print! ("%d, %d, %d forms a triangle", a, b, c);
else
if (a+c>b)
print! ("%d, %d, %d forms a triangle", a, b, c);
else
if (a+c>b)
print! ("%d, %d, %d forms a triangle", a, b, c);
else
if (a+c>b)
print! ("%d, %d, %d forms a triangle", a, b, c);
else
print! ("%d, %d, %d forms a triangle", a, b, c);
else
print! ("%d, %d, %d forms a triangle", a, b, c);

else
print! ("%d, %d, %d forms a triangle", a, b, c);

else
print! ("%d, %d, %d does not form a triangle", a, b, c);

print! ("%d, %d, %d does not form a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms a triangle", a, b, c);

print! ("%d, %d, %d forms
```

Correct test case: Input = 3, 4, 5, Output = forms a triangle



```
Language C
                                                                                                   ~ B &
      #include <stdio.h>
      int main()
           printf("Enter the three sides: ");
scanf("%d, %d, %d", &a, &b, &c);
if (a+b>c || b+c>a)
             if (a+b>c)
    printf("%d, %d, %d forms a triangle", a, b, c);
                   ntf("%d, %d, %d forms a triangle", a, b, c);
             if (a+c>b)
  printf("%d, %d, %d forms a triangle", a, b, c);
                      f("%d, %d, %d does not form a triangle", a, b, c);
                                                       input
        □ ♦ •
      the three sides:
  2, 3 forms a triangle
 ..Program finished with exit code 0
Press ENTER to exit console.
```

Refute test case: Input = 1, 2, 3, Output = forms a triangle (Unexpected)

Explanation of Failure:

The code gives incorrect results because it checks whether two sides are greater than the third, in only one of the combinations of a, b and c, rather than checking in all the three combinations.