Directives in Angular

Directives are classes that add additional behavior to elements in your Angular applications. You can use Angular's built-in directives or create your own custom directives.

1. **Built-in Directives**:

- **Structural Directives**: Change the DOM layout by adding or removing elements.
- `ngIf`: Conditionally include an element in the DOM.
- `ngFor`: Repeat a part of the DOM tree for each element in a collection.
- **Attribute Directives**: Change the appearance or behavior of an element, component, or another directive.
 - `ngClass`: Add and remove a set of CSS classes.
 - `ngStyle`: Add and remove a set of HTML styles.

```html

<div *ngIf="isVisible">This div is conditionally
visible</div>

```
<div *ngFor="let item of items">{{ item }}</div>
 <div [ngClass]="{'active': isActive}">This div has
conditional classes</div>
 <div [ngStyle]="{'color': isRed ? 'red' : 'blue'}">This
div has conditional styles</div>
 • • • •
2. **Custom Directives**:
 - Create a new directive using the Angular CLI: `ng
generate directive myHighlight`.
 - Implement the directive in `my-
highlight directive ts:
 ```typescript
 import { Directive, ElementRef, Renderer2,
HostListener } from '@angular/core';
 @Directive({
 selector: '[appMyHighlight]'
 })
 export class MyHighlightDirective {
```

```
constructor(private el: ElementRef, private
renderer: Renderer2) {}
 @HostListener('mouseenter') onMouseEnter() {
 this.highlight('yellow');
 }
 @HostListener('mouseleave') onMouseLeave() {
 this.highlight(null);
 }
 private highlight(color: string) {
 this.renderer.setStyle(this.el.nativeElement,
'backgroundColor', color);
 }
Debugging and Error Handling in Angular
1. **Debugging**:
```

- Use browser developer tools to inspect elements, view console logs, and debug TypeScript code.
- Use Angular's built-in tools like `ng.probe` to interact with Angular components from the console.

```
```typescript
 import { Component, OnInit } from
'@angular/core';
 @Component({
  selector: 'app-debug-example',
  template: '{{message}}',
 })
 export class DebugExampleComponent
implements OnInit {
  message: string;
  ngOnInit() {
   this.message = 'Debugging in Angular';
   console.log(this.message); // Debugging
statement
  }
```

```
2. **Error Handling**:
 - Use Angular's `ErrorHandler` class to handle
errors globally.
 ```typescript
 import { ErrorHandler, Injectable } from
'@angular/core';
 @Injectable()
 export class GlobalErrorHandler implements
ErrorHandler {
 handleError(error: any): void {
 console.error('An error occurred:', error);
```

- Provide the global error handler in the app module:

```
```typescript
 import { NgModule, ErrorHandler } from
'@angular/core';
 import { BrowserModule } from
'@angular/platform-browser';
 import { AppComponent } from './app.component';
 import { GlobalErrorHandler } from './global-error-
handler';
 @NgModule({
  declarations: [AppComponent],
  imports: [BrowserModule],
  providers: [{ provide: ErrorHandler, useClass:
GlobalErrorHandler }],
  bootstrap: [AppComponent],
 })
 export class AppModule {}
### Life Cycle Hooks in Angular
```

Life Cycle Hooks are special methods that provide different stages in the life of a component.

- 1. **ngOnInit**: Called once the component is initialized.
- 2. **ngOnChanges**: Called when input properties change.
- 3. **ngDoCheck**: Called during every change detection run.
- 4. **ngAfterContentInit**: Called after content is projected into the component.
- 5. **ngAfterContentChecked**: Called after every check of projected content.
- 6. **ngAfterViewInit**: Called after the component's view and child views are initialized.
- 7. **ngAfterViewChecked**: Called after every check of the component's view and child views.
- 8. **ngOnDestroy**: Called once the component is about to be destroyed.

Example:

^{```}typescript

```
import { Component, OnInit, OnChanges, DoCheck,
AfterContentInit, AfterContentChecked,
AfterViewInit, AfterViewChecked, OnDestroy, Input }
from '@angular/core';
@Component({
 selector: 'app-lifecycle-demo',
template: '{{value}}',
})
export class LifecycleDemoComponent implements
OnInit, OnChanges, DoCheck, AfterContentInit,
AfterContentChecked, AfterViewInit,
AfterViewChecked, OnDestroy {
 @Input() value: string;
 ngOnInit() {
  console.log('ngOnInit');
 }
 ngOnChanges() {
  console.log('ngOnChanges');
 }
```

```
ngDoCheck() {
 console.log('ngDoCheck');
}
ngAfterContentInit() {
 console.log('ngAfterContentInit');
}
ngAfterContentChecked() {
 console.log('ngAfterContentChecked');
}
ngAfterViewInit() {
 console.log('ngAfterViewInit');
}
ngAfterViewChecked() {
 console.log('ngAfterViewChecked');
}
```

```
ngOnDestroy() {
 console.log('ngOnDestroy');
### Pipes in Angular
**Pipes** transform data in templates. Angular
provides built-in pipes like 'DatePipe',
`UpperCasePipe`, `LowerCasePipe`, etc., and you can
create custom pipes.
1. **Built-in Pipes**:
 ```html
 {{ birthday | date:'fullDate' }}
 {{ name | uppercase }}
2. **Custom Pipes**:
```

- Create a new pipe using the Angular CLI: `ng generate pipe exponentiation`.
  - Implement the pipe in `exponentiation.pipe.ts`:

```
```typescript
 import { Pipe, PipeTransform } from
'@angular/core';
 @Pipe({
  name: 'exponentiation'
 })
 export class ExponentiationPipe implements
PipeTransform {
  transform(value: number, exponent: number):
number {
   return Math.pow(value, exponent);
  }
```

Using Services & Dependency Injection in Angular

Services are used to share data and logic across components. **Dependency Injection (DI)** is a design pattern used to implement IoC (Inversion of Control).

1. **Creating a Service**:

- Generate a service using the Angular CLI: `ng generate service data`.
 - Implement the service in `data.service.ts`:

```
```typescript
import { Injectable } from '@angular/core';

@Injectable({
 providedIn: 'root',
})

export class DataService {
 private data: string = 'Angular Service Data';

getData(): string {
 return this.data;
```

```
2. **Injecting a Service**:
 - Use the service in a component:
 ```typescript
 import { Component, OnInit } from
'@angular/core';
 import { DataService } from './data.service';
 @Component({
  selector: 'app-data-consumer',
  template: '{{data}}',
 })
 export class DataConsumerComponent implements
OnInit {
  data: string;
  constructor(private dataService: DataService) {}
```

```
ngOnInit() {
   this.data = this.dataService.getData();
  }
### Forms Programming in Angular
Angular supports two types of forms: **Template-
driven** and **Reactive Forms**.
1. **Template-driven Forms**:
 ```html
 <form #form="ngForm"</pre>
(ngSubmit)="onSubmit(form.value)">
 <input name="name" ngModel required>
 <button type="submit">Submit</button>
 </form>
```

```
```typescript
 import { Component } from '@angular/core';
 @Component({
  selector: 'app-template-form',
  templateUrl: './template-form.component.html',
 })
 export class TemplateFormComponent {
  onSubmit(formData) {
   console.log('Form Data:', formData);
  }
2. **Reactive Forms**:
 ```typescript
 import { Component, OnInit } from
'@angular/core';
```

```
import { FormGroup, FormControl, Validators }
from '@angular/forms';
 @Component({
 selector: 'app-reactive-form',
 template: `
 <form [formGroup]="form"
(ngSubmit)="onSubmit()">
 <input formControlName="name">
 <button type="submit">Submit</button>
 </form>
 })
 export class ReactiveFormComponent implements
OnInit {
 form: FormGroup;
 ngOnInit() {
 this.form = new FormGroup({
 name: new FormControl(", Validators.required),
 });
```

```
}
 onSubmit() {
 console.log('Form Value:', this.form.value);
RXJS and Http Programming in Angular
RxJS is a library for reactive programming using
observables, which makes it easy to compose
asynchronous or callback-based code.
1. **HttpClient**:
 - Import `HttpClientModule` in your app module.
 ```typescript
 import { HttpClientModule } from
'@angular/common/http';
```

```
@NgModule({
  imports:
[HttpClientModule],
 })
 export class AppModule {}
 - Use `HttpClient` in a service:
 ```typescript
 import { Injectable } from '@angular/core';
 import { HttpClient } from
'@angular/common/http';
 import { Observable } from 'rxjs';
 @Injectable({
 providedIn: 'root',
 })
 export class DataService {
 constructor(private http: HttpClient) {}
```

```
getData(): Observable<any> {
 return
this.http.get('https://api.example.com/data');
 }
 - Consume the service in a component:
 ```typescript
 import { Component, OnInit } from
'@angular/core';
 import { DataService } from './data.service';
 @Component({
  selector: 'app-data-consumer',
  template: '{{data | json}}',
 })
 export class DataConsumerComponent implements
OnInit {
```

```
data: any;
  constructor(private dataService: DataService) {}
  ngOnInit() {
   this.dataService.getData().subscribe(data => {
    this.data = data;
   });
### Routing in Angular
**Routing** allows you to define navigation paths
between components.
1. **Defining Routes**:
 - Import `RouterModule` and define routes in your
app module:
```

```
```typescript
 import { RouterModule, Routes } from
'@angular/router';
 import { HomeComponent } from
'./home/home.component';
 import { AboutComponent } from
'./about/about.component';
 const routes: Routes = [
 { path: ", component: HomeComponent },
 { path: 'about', component: AboutComponent },
];
 @NgModule({
 imports: [RouterModule.forRoot(routes)],
 exports: [RouterModule],
 })
 export class AppRoutingModule {}
 ,,,
```

2. \*\*Using Router Links\*\*:

- Add navigation links in your template:

```
```html
 <nav>
  <a routerLink="/">Home</a>
  <a routerLink="/about">About</a>
 </nav>
 <router-outlet></router-outlet>
 • • • •
3. **Navigating Programmatically**:
 - Use 'Router' service to navigate
programmatically:
 ```typescript
 import { Component } from '@angular/core';
 import { Router } from '@angular/router';
 @Component({
 selector: 'app-navigation',
```

```
template: '<button (click)="goToAbout()">Go to
About</button>',
})
export class NavigationComponent {
 constructor(private router: Router) {}

 goToAbout() {
 this.router.navigate(['/about']);
 }
}
```