Basic Syntax and Statements in JavaScript

This document provides an overview of the basic syntax and statements in JavaScript.

1. Variables

- **var**: Declares a variable, optionally initializing it to a value.
- **let**: Declares a block-scoped, local variable, optionally initializing it to a value.
- **const**: Declares a block-scoped, read-only constant.

```
"javascript
var x = 10;
let y = 20;
const z = 30;
```

2. Data Types

```
- **Number**: `let num = 5;`
- **String**: `let name = "John";`
- **Boolean**: `let isTrue = true;`
- **Array**: `let arr = [1, 2, 3];`
- **Object**: `let obj = {key: "value"};`

**Undefined**: A variable that has not been assigned
```

- **Undefined**: A variable that has not been assigned a value.
- **Null**: Represents the intentional absence of any object value.

3. Operators

```
- **Arithmetic Operators**: `+`, `-`, `*`, `/`, `%`
- **Assignment Operators**: `=, `+=`, `-=`, `*=`, `/=`
- **Comparison Operators**: `==`, `===`, `!=`, `!=`, `>`, `<`, `>=`, `<=`
- **Logical Operators**: `&&`, `||`, `!`
```

4. Control Structures

if...else Statement

```
"javascript
let age = 20;
if (age >= 18) {
   console.log("You are an adult.");
} else {
   console.log("You are a minor.");
}
```

```
switch Statement
```javascript
let day = 3;
switch (day) {
 case 1:
 console.log("Monday");
 break;
 case 2:
 console.log("Tuesday");
 break;
 case 3:
 console.log("Wednesday");
 break;
 default:
 console.log("Another day");
,,,
5. Loops
for Loop
```javascript
for (let i = 0; i < 5; i++) {
  console.log(i);
}
while Loop
```javascript
let i = 0;
while (i < 5) {
 console.log(i);
 i++;
}
do...while Loop
```javascript
let i = 0;
do {
  console.log(i);
  i++;
} while (i < 5);
```

6. Functions

```
Function Declaration
```javascript
function greet(name) {
 return "Hello, " + name;
}
console.log(greet("Alice"));
Function Expression
```javascript
const greet = function(name) {
  return "Hello, " + name;
}
console.log(greet("Bob"));
Arrow Functions
```javascript
const greet = (name) => {
 return "Hello," + name;
console.log(greet("Charlie"));
7. Objects and Arrays
Object
```javascript
let person = {
  name: "John",
  age: 30,
 greet: function() {
    console.log("Hello, " + this.name);
 }
};
person.greet();
Array
```javascript
let colors = ["red", "green", "blue"];
console.log(colors[0]); // Output: red
```

# **Example: Combining Concepts**

```
```javascript
const person = {
  firstName: "John",
  lastName: "Doe",
  age: 25,
  fullName: function() {
    return this.firstName + " " + this.lastName;
 }
};
let people = ["Alice", "Bob", "Charlie"];
for (let i = 0; i < people.length; i++) {
  console.log("Hello, " + people[i]);
}
if (person.age > 18) {
  console.log(person.fullName() + " is an adult.");
} else {
  console.log(person.fullName() + " is a minor.");
}
```