

1. Scenario: Handling Null References

Question: Consider the following C# code:

```
```csharp
string s = null;
Console.WriteLine(s.Length);
```
```

What will be the output of this code?

- a)** 0
- b)** `NullReferenceException`
- c)** 0, but only if the string is initialized
- d)** The code will not compile

Answer: b) `NullReferenceException`

2. Scenario: Foreach and Arrays

Question: Given the following C# code:

```
```csharp
int[] numbers = { 1, 2, 3, 4, 5 };
foreach (var number in numbers)
{
 number += 1;
}
Console.WriteLine(numbers[0]);
```
```

What will be printed on the console?

- a)** 1
- b)** 2

****c)**** 0

****d)**** The code will not compile

****Answer:**** a) 1

3. Scenario: Structs and Reference Types

****Question:**** Consider the following code:

```
```csharp
```

```
public struct Point
```

```
{
```

```
 public int X;
```

```
 public int Y;
```

```
}
```

```
Point p1 = new Point();
```

```
p1.X = 10;
```

```
Point p2 = p1;
```

```
p2.X = 20;
```

```
Console.WriteLine(p1.X);
```

```
```
```

What is the output of the above code?

****a)**** 10

****b)**** 20

****c)**** 0

****d)**** The code will not compile

****Answer:**** a) 10

4. Scenario: Using Interfaces

****Question:**** Given the following code:

```
```csharp
interface ITest
{
 void Print();
}

class Test : ITest
{
 public void Print()
 {
 Console.WriteLine("Hello from Test");
 }
}

Test obj = new Test();
obj.Print();
```
```

What will be the output?

- **a)**** Compile-time error
- **b)**** "Hello from Test"
- **c)**** No output, since the method is not called
- **d)**** "Test"

****Answer:**** b) "Hello from Test"

5. Scenario: Exception Handling

****Question:**** What will be the output of the following code?

```
```csharp
try
{
 int x = 0;
 int y = 10 / x;
}
catch (DivideByZeroException)
{
 Console.WriteLine("Divide by zero");
}
catch (Exception ex)
{
 Console.WriteLine("Some other exception: " + ex.Message);
}
finally
{
 Console.WriteLine("Finally block executed");
}
```
```

****a)**** Divide by zero

****b)**** Some other exception: Attempted to divide by zero

****c)**** Finally block executed

****d)**** Divide by zero

Finally block executed

****Answer:**** d) Divide by zero

Finally block executed

6. Scenario: LINQ Query

****Question:**** What will be the output of the following code?

```
```csharp
int[] numbers = { 1, 2, 3, 4, 5 };
var result = from n in numbers
 where n % 2 == 0
 select n;

Console.WriteLine(result.Count());
```
```

****a)**** 2

****b)**** 3

****c)**** 5

****d)**** Compile-time error

****Answer:**** a) 2

7. Scenario: Array Initialization

****Question:**** Consider the following code:

```
```csharp
int[] arr = new int[5] { 1, 2, 3 };
Console.WriteLine(arr[4]);
```
```

What will be printed?

a) 0

b) 3

c) Compile-time error

d) IndexOutOfRangeException

Answer: a) 0

8. Scenario: Method Overloading

Question: What will be the output of the following code?

```
```csharp
```

```
void Display(int a)
```

```
{
```

```
 Console.WriteLine("Integer: " + a);
```

```
}
```

```
void Display(double a)
```

```
{
```

```
 Console.WriteLine("Double: " + a);
```

```
}
```

```
Display(5);
```

```
Display(5.5);
```

```
```
```

a) Integer: 5

b) Double: 5.5

c) Both a) and b)

d) Compile-time error

****Answer:**** c) Both a) and b)

9. Scenario: Delegates

****Question:**** What is the output of the following C# code?

```
```csharp
```

```
delegate void Del(string message);
```

```
static void Notify(string message)
```

```
{
```

```
 Console.WriteLine(message);
```

```
}
```

```
Del handler = Notify;
```

```
handler("Hello, Delegate");
```

```
```
```

****a)**** Hello, Delegate

****b)**** Compile-time error

****c)**** NullReferenceException

****d)**** Hello, Notify

****Answer:**** a) Hello, Delegate

10. Scenario: String Immutability

****Question:**** Given the following code:

```
```csharp
```

```
string str = "Hello";
str.ToUpper();
Console.WriteLine(str);
...
```

What will be the output?

- a)** HELLO
- b)** hello
- c)** Compile-time error
- d)** Hello

**Answer:** d) Hello

### 11. Scenario: Out Parameters

**Question:** What will be the output of the following code?

```
```csharp  
void Calculate(out int x, out int y)  
{  
    x = 10;  
    y = 20;  
}
```

```
int a, b;  
Calculate(out a, out b);  
Console.WriteLine(a + ", " + b);  
...
```

- a)** 0, 0
- b)** 10, 20
- c)** Compile-time error
- d)** 0, 20

****Answer:**** b) 10, 20

12. Scenario: Static Constructors

****Question:**** What will be the output of the following code?

```
```csharp
```

```
class MyClass
```

```
{
```

```
 static MyClass()
```

```
 {
```

```
 Console.WriteLine("Static constructor");
```

```
 }
```

```
 public MyClass()
```

```
 {
```

```
 Console.WriteLine("Instance constructor");
```

```
 }
```

```
}
```

```
MyClass obj1 = new MyClass();
```

```
MyClass obj2 = new MyClass();
```

```
```
```

****a)**** Static constructor

Instance constructor

Instance constructor

****b)**** Instance constructor

Static constructor

Instance constructor

****c)**** Static constructor

Instance constructor

****d)**** Instance constructor

Instance constructor

****Answer:**** a) Static constructor

Instance constructor

Instance constructor

13. Scenario: Nullable Types

****Question:**** What will be the output of the following code?

```
```csharp
```

```
int? x = null;
```

```
int y = x ?? -1;
```

```
Console.WriteLine(y);
```

```
```
```

****a)**** null

****b)**** 0

****c)**** -1

****d)**** Compile-time error

****Answer:**** c) -1

14. Scenario: Method Hiding

****Question:**** What will be the output of the following code?

```
```csharp
```

```

class BaseClass
{
 public void Show()
 {
 Console.WriteLine("BaseClass Show");
 }
}

class DerivedClass : BaseClass
{
 public new void Show()
 {
 Console.WriteLine("DerivedClass Show");
 }
}

```

```

BaseClass obj = new DerivedClass();
obj.Show();
...

```

**\*\*a)\*\*** BaseClass Show  
**\*\*b)\*\*** DerivedClass Show  
**\*\*c)\*\*** Compile-time error  
**\*\*d)\*\*** BaseClass Show  
         DerivedClass Show

**\*\*Answer:\*\*** a) BaseClass Show

---

### 15. Scenario: Boxing and Unboxing

**\*\*Question:\*\*** What will be the output of the following code?

```
```csharp
int x = 5;
object obj = x;
x = 10;
Console.WriteLine((int)obj);
```
```

**\*\*a)\*\*** 5

**\*\*b)\*\*** 10

**\*\*c)\*\*** Compile-time error

**\*\*d)\*\*** InvalidCastException

**\*\*Answer:\*\*** a) 5

---

### ### 16. Scenario: Generics and Constraints

**\*\*Question:\*\*** What will happen when the following code is executed?

```
```csharp
class MyClass<T> where T : new()
{
    public T CreateInstance()
    {
        return new T();
    }
}
```

```
MyClass<string> obj = new MyClass<string>();
string instance = obj.CreateInstance();
```
```

**\*\*a)\*\*** A new instance of `string` will be created

**\*\*b)\*\*** Compile-time error

**\*\*c)\*\*** InvalidOperationException

**\*\*d)\*\*** NullReferenceException

**\*\*Answer:\*\*** b) Compile-time error

---

### ### 17. Scenario: Implicit and Explicit Conversion

**\*\*Question:\*\*** What will be the output of the following code?

```
```csharp
double d = 1234.7;
int i = (int)d;
Console.WriteLine(i);
```
```

**\*\*a)\*\*** 1234

**\*\*b)\*\*** 1235

**\*\*c)\*\*** 1234.7

**\*\*d)\*\*** Compile-time error

**\*\*Answer:\*\*** a) 1234

---

### ### 18. Scenario: Abstract Classes

**\*\*Question:\*\*** Given the following code:

```
```csharp
abstract class Animal
```

```
{  
    public abstract void Sound();  
}
```

```
class Dog : Animal  
{  
    public override void Sound()  
    {  
        Console.WriteLine("Bark");  
    }  
}
```

```
Animal myDog = new Dog();  
myDog.Sound();  
...
```

What will be the output?

- **a)**** Bark
- **b)**** Compile-time error
- **c)**** No output, since the method is abstract
- **d)**** NullReferenceException

****Answer:**** a) Bark

19. Scenario: Enum Basics

****Question:**** What will be the output of the following code?

```
```csharp
```

```
enum Days { Sunday, Monday, Tuesday, Wednesday, Thursday, Friday, Saturday };
```

```
Console.WriteLine((int)Days.Wednesday);
```

```
...
```

**\*\*a)\*\* 0**

**\*\*b)\*\* 3**

**\*\*c)\*\* 4**

**\*\*d)\*\* Compile-time error**

**\*\*Answer:\*\* b) 3**

```

```

### ### 20. Scenario: Asynchronous Programming

**\*\*Question:\*\*** What will be the output of the following asynchronous code?

```
```csharp
```

```
async Task<int> CalculateAsync()
```

```
{
```

```
    await Task.Delay(1000);
```

```
    return 42;
```

```
}
```

```
Task<int> task = CalculateAsync();
```

```
Console.WriteLine(task.Result);
```

```
...
```

****a)** 0**

****b)** 42**

****c)** Compile-time error**

****d)** InvalidOperationException**

****Answer:** b) 42**

21. Scenario: Property Getters and Setters

****Question:**** What will be the output of the following code?

```
```csharp
class MyClass
{
 private int _value;

 public int Value
 {
 get { return _value; }
 set { _value = value * 2; }
 }
}
```

```
MyClass obj = new MyClass();
obj.Value = 5;
Console.WriteLine(obj.Value);
```
```

****a)**** 5

****b)**** 10

****c)**** Compile-time error

****d)**** 0

****Answer:**** b) 10

22. Scenario: Inheritance and Constructors

****Question:**** What will be the output of the following code?

```
```csharp
```



```

class BaseClass
{
 public BaseClass()
 {
 Console.WriteLine("BaseClass Constructor");
 }
}

class DerivedClass : BaseClass
{
 public DerivedClass()
 {
 Console.WriteLine("DerivedClass Constructor");
 }
}

```

```

DerivedClass obj = new DerivedClass();
...

```

**\*\*a)\*\*** BaseClass Constructor

DerivedClass Constructor

**\*\*b)\*\*** DerivedClass Constructor

BaseClass Constructor

**\*\*c)\*\*** Compile-time error

**\*\*d)\*\*** Only DerivedClass Constructor

**\*\*Answer:\*\*** a) BaseClass Constructor

DerivedClass Constructor

---

### ### 23. Scenario: Indexers

**\*\*Question:\*\*** What will be the output of the following code?

```
```csharp
```

```
class MyCollection
```

```
{
```

```
    private int[] arr = new int[5];
```

```
    public int this[int index]
```

```
    {
```

```
        get { return arr[index]; }
```

```
        set { arr[index] = value; }
```

```
    }
```

```
}
```

```
MyCollection collection = new MyCollection();
```

```
collection[0] = 10;
```

```
collection[1] = 20;
```

```
Console.WriteLine(collection[1]);
```

```
```
```

**\*\*a)\*\*** 10

**\*\*b)\*\*** 20

**\*\*c)\*\*** 0

**\*\*d)\*\*** Compile-time error

**\*\*Answer:\*\*** b) 20

---

### ### 24. Scenario: Interface Inheritance

**\*\*Question:\*\*** What will be the output of the following code?

```
```csharp
interface IAnimal
{
    void Speak();
}

interface IDog : IAnimal
{
    void Bark();
}

class Dog : IDog
{
    public void Speak()
    {
        Console.WriteLine("Dog speaks");
    }

    public void Bark()
    {
        Console.WriteLine("Dog barks");
    }
}

IDog myDog = new Dog();
myDog.Bark();
```
```

**\*\*a)\*\*** Dog speaks

**\*\*b)\*\*** Dog barks

**\*\*c)\*\*** Compile-time error

**\*\*d)\*\*** No output

**\*\*Answer:\*\*** b) Dog barks

---

### ### 25. Scenario: Lambda Expressions

**\*\*Question:\*\*** What will be the output of the following code?

```
```csharp
Func<int, int> square = x => x * x;
Console.WriteLine(square(4));
```
```

**\*\*a)\*\*** 8

**\*\*b)\*\*** 16

**\*\*c)\*\*** 24

**\*\*d)\*\*** Compile-time error

**\*\*Answer:\*\*** b) 16

---

### ### 26. Scenario: Conditional Operator

**\*\*Question:\*\*** What will be the output of the following code?

```
```csharp
int x = 5;
string result = x > 10 ? "Greater" : "Lesser";
Console.WriteLine(result);
```
```

**\*\*a)\*\*** Greater

**\*\*b)\*\*** Lesser

**\*\*c)\*\*** 10

**\*\*d)\*\*** Compile-time error

**\*\*Answer:\*\*** b) Lesser

---

### 27. Scenario: Using 'is' Keyword

**\*\*Question:\*\*** What will be the output of the following code?

```
```csharp
```

```
object obj = "Hello";
```

```
if (obj is string)
```

```
{
```

```
    Console.WriteLine("It's a string");
```

```
}
```

```
else
```

```
{
```

```
    Console.WriteLine("It's not a string");
```

```
}
```

```
```
```

**\*\*a)\*\*** It's a string

**\*\*b)\*\*** It's not a string

**\*\*c)\*\*** Compile-time error

**\*\*d)\*\*** No output

**\*\*Answer:\*\*** a) It's a string

---

### ### 28. Scenario: Event Handling

**\*\*Question:\*\*** What will be the output of the following code?

```
```csharp
class MyEvent
{
    public event Action OnClick;

    public void Click()
    {
        if (OnClick != null)
            OnClick();
    }
}

MyEvent evt = new MyEvent();
evt.OnClick += () => Console.WriteLine("Button Clicked");
evt.Click();
```
```

**\*\*a)\*\*** Button Clicked

**\*\*b)\*\*** Compile-time error

**\*\*c)\*\*** No output

**\*\*d)\*\*** NullReferenceException

**\*\*Answer:\*\*** a) Button Clicked

---

### ### 29. Scenario: Exception Handling with Multiple Catch Blocks

**\*\*Question:\*\*** What will be the output of the following code?

```
```csharp
```

```

try
{
    int[] arr = new int[5];
    Console.WriteLine(arr[10]);
}
catch (IndexOutOfRangeException)
{
    Console.WriteLine("Index out of range");
}
catch (Exception)
{
    Console.WriteLine("General exception");
}
...

```

****a)**** Index out of range

****b)**** General exception

****c)**** Compile-time error

****d)**** No output

****Answer:**** a) Index out of range

30. Scenario: Implicit and Explicit Interface Implementation

****Question:**** What will be the output of the following code?

```

```csharp
interface ITest
{
 void Display();
}

```

```

class Test : ITest
{
 void ITest.Display()
 {
 Console.WriteLine("Display from ITest");
 }

 public void Display()
 {
 Console.WriteLine("Display from Test");
 }
}

```

```

Test obj = new Test();
obj.Display();
...

```

**\*\*a)\*\*** Display from ITest  
**\*\*b)\*\*** Display from Test  
**\*\*c)\*\*** Compile-time error  
**\*\*d)\*\*** No output

**\*\*Answer:\*\*** b) Display from Test

### ### 31. Scenario: Access Modifiers

**\*\*Question:\*\*** What will be the output of the following code?

```

```csharp
class BaseClass
{
    protected int x = 10;
}

```



```
}
```

```
class DerivedClass : BaseClass
```

```
{
```

```
    public void PrintX()
```

```
    {
```

```
        Console.WriteLine(x);
```

```
    }
```

```
}
```

```
DerivedClass obj = new DerivedClass();
```

```
obj.PrintX();
```

```
``
```

```
**a)** 10
```

```
**b)** Compile-time error
```

```
**c)** 0
```

```
**d)** No output
```

```
**Answer:** a) 10
```

```
---
```

```
### 32. Scenario: Method Overriding
```

```
**Question:** What will be the output of the following code?
```

```
```csharp
```

```
class BaseClass
```

```
{
```

```
 public virtual void Display()
```

```
 {
```

```
 Console.WriteLine("BaseClass Display");
```

```
 }
}
```

```
class DerivedClass : BaseClass
{
 public override void Display()
 {
 Console.WriteLine("DerivedClass Display");
 }
}
```

```
BaseClass obj = new DerivedClass();
obj.Display();
...
```

**\*\*a)\*\*** BaseClass Display  
**\*\*b)\*\*** DerivedClass Display  
**\*\*c)\*\*** Compile-time error  
**\*\*d)\*\*** No output

**\*\*Answer:\*\*** b) DerivedClass Display

---

**### 33. Scenario: Delegate and Multicast**

**\*\*Question:\*\*** What will be the output of the following code?

```
```csharp
```

```
delegate void MyDelegate();
```

```
class Program
```

```
{
```

```

static void Method1()
{
    Console.WriteLine("Method1");
}

static void Method2()
{
    Console.WriteLine("Method2");
}

static void Main(string[] args)
{
    MyDelegate del = Method1;
    del += Method2;
    del();
}
}
...

```

****a)**** Method1

****b)**** Method2

****c)**** Method1

Method2

****d)**** Compile-time error

****Answer:**** c) Method1

Method2

34. Scenario: Constructor Overloading

****Question:**** What will be the output of the following code?

```
```csharp
```

```
class MyClass
```

```
{
```

```
 public MyClass()
```

```
 {
```

```
 Console.WriteLine("Default Constructor");
```

```
 }
```

```
 public MyClass(int x)
```

```
 {
```

```
 Console.WriteLine("Parameterized Constructor");
```

```
 }
```

```
}
```

```
MyClass obj1 = new MyClass();
```

```
MyClass obj2 = new MyClass(5);
```

```
...
```

**\*\*a)\*\*** Default Constructor

Parameterized Constructor

**\*\*b)\*\*** Default Constructor

**\*\*c)\*\*** Parameterized Constructor

**\*\*d)\*\*** Compile-time error

**\*\*Answer:\*\*** a) Default Constructor

Parameterized Constructor

---

### 35. Scenario: Type Inference with 'var'

**\*\*Question:\*\*** What will be the output of the following code?

```
```csharp
var x = 5;
var y = 10.5;
var result = x + y;
Console.WriteLine(result.GetType());
```
```

- \*\*a)\*\*** System.Int32
- \*\*b)\*\*** System.Double
- \*\*c)\*\*** System.String
- \*\*d)\*\*** Compile-time error

**\*\*Answer:\*\*** b) System.Double

---

### ### 36. Scenario: Extension Methods

**\*\*Question:\*\*** What will be the output of the following code?

```
```csharp
public static class Extensions
{
    public static void Print(this int value)
    {
        Console.WriteLine(value);
    }
}
```

```
int x = 5;
x.Print();
```
```

**\*\*a)\*\*** 5

**\*\*b)\*\*** Compile-time error

**\*\*c)\*\*** 0

**\*\*d)\*\*** No output

**\*\*Answer:\*\*** a) 5

---

### ### 37. Scenario: Implicit Conversion

**\*\*Question:\*\*** What will be the output of the following code?

```
``csharp
int x = 123456;
long y = x;
Console.WriteLine(y);
``
```

**\*\*a)\*\*** 123456

**\*\*b)\*\*** Compile-time error

**\*\*c)\*\*** OverflowException

**\*\*d)\*\*** 0

**\*\*Answer:\*\*** a) 123456

---

### ### 38. Scenario: Partial Classes

**\*\*Question:\*\*** What will be the output of the following code?

```
``csharp
partial class MyClass
```

```
{
 public void Method1()
 {
 Console.WriteLine("Method1");
 }
}
```

```
partial class MyClass
{
 public void Method2()
 {
 Console.WriteLine("Method2");
 }
}
```

```
MyClass obj = new MyClass();
obj.Method1();
obj.Method2();
...
```

**\*\*a)\*\*** Method1

**\*\*b)\*\*** Method2

**\*\*c)\*\*** Method1

Method2

**\*\*d)\*\*** Compile-time error

**\*\*Answer:\*\*** c) Method1

Method2

---

### ### 39. Scenario: Implicitly Typed Arrays

**\*\*Question:\*\*** What will be the output of the following code?

```
```csharp
var arr = new[] { 1, 2, 3.5 };
Console.WriteLine(arr.GetType());
```
```

**\*\*a)\*\*** System.Int32[]

**\*\*b)\*\*** System.Double[]

**\*\*c)\*\*** System.Object[]

**\*\*d)\*\*** Compile-time error

**\*\*Answer:\*\*** b) System.Double[]

---

### ### 40. Scenario: Custom Exceptions

**\*\*Question:\*\*** What will be the output of the following code?

```
```csharp
class MyException : Exception
{
    public MyException(string message) : base(message) {}
}

try
{
    throw new MyException("Custom exception");
}
catch (MyException ex)
{
    Console.WriteLine(ex.Message);
}
```



```
}
```

```
...
```

****a)**** Custom exception

****b)**** Compile-time error

****c)**** Exception

****d)**** No output

****Answer:**** a) Custom exception

```
---
```

41. Scenario: Anonymous Types

****Question:**** What will be the output of the following code?

```
```csharp
```

```
var obj = new { Name = "John", Age = 30 };
```

```
Console.WriteLine(obj.Name);
```

```
```
```

****a)**** John

****b)**** 30

****c)**** Compile-time error

****d)**** No output

****Answer:**** a) John

```
---
```

42. Scenario: Tuples

****Question:**** What will be the output of the following code?

```
```csharp
```

```
var tuple = (Name: "John", Age: 30);
Console.WriteLine(tuple.Age);
...
```

**\*\*a)\*\*** John

**\*\*b)\*\*** 30

**\*\*c)\*\*** Compile-time error

**\*\*d)\*\*** No output

**\*\*Answer:\*\*** b) 30

---

### ### 43. Scenario: Default Parameter Values

**\*\*Question:\*\*** What will be the output of the following code?

```
```csharp  
void PrintMessage(string message = "Hello, World!")  
{  
    Console.WriteLine(message);  
}  
...
```

PrintMessage();

...

****a)**** Hello, World!

****b)**** Compile-time error

****c)**** No output

****d)**** NullReferenceException

****Answer:**** a) Hello, World!

44. Scenario: Named Arguments

****Question:**** What will be the output of the following code?

```
```csharp
void PrintDetails(string name, int age)
{
 Console.WriteLine($"Name: {name}, Age: {age}");
}

PrintDetails(age: 25, name: "Alice");
```
```

****a)**** Name: Alice, Age: 25

****b)**** Compile-time error

****c)**** Name: 25, Age: Alice

****d)**** NullReferenceException

****Answer:**** a) Name: Alice, Age: 25

45. Scenario: Event with Multiple Handlers

****Question:**** What will be the output of the following code?

```
```csharp
class MyEvent
{
 public event Action OnClick;

 public void Click()
 {

```

```

 OnClick?.Invoke();
 }
}

```

```

MyEvent evt = new MyEvent();
evt.OnClick += () => Console.WriteLine("Handler 1");
evt.OnClick += () => Console.WriteLine("Handler 2");
evt.Click();
...

```

**\*\*a)\*\*** Handler 1

**\*\*b)\*\*** Handler 2

**\*\*c)\*\*** Handler 1

Handler 2

**\*\*d)\*\*** Compile-time error

**\*\*Answer:\*\*** c) Handler 1

Handler 2

---

**### 46. Scenario:** Using the `using` Statement

**\*\*Question:\*\*** What will be the output of the following code?

```

``csharp
using (var sw = new System.IO.StringWriter())
{
 sw.Write("Hello");
 Console.WriteLine(sw.ToString());
}
...

```

**\*\*a)\*\*** Hello

**\*\*b)\*\*** Compile-time error

**\*\*c)\*\*** No output

**\*\*d)\*\*** NullReferenceException

**\*\*Answer:\*\*** a) Hello

---

### ### 47. Scenario: LINQ with Objects

**\*\*Question:\*\*** What will be the output of the following code?

```
```csharp
```

```
int[] numbers = { 1, 2, 3, 4, 5 };
```

```
var result = numbers.Where(n => n % 2 == 0);
```

```
Console.WriteLine(result.Count());
```

```
```
```

**\*\*a)\*\*** 2

**\*\*b)\*\*** 3

**\*\*c)\*\*** 5

**\*\*d)\*\*** Compile-time error

**\*\*Answer:\*\*** a) 2

---

### ### 48. Scenario: Abstract Method Implementation

**\*\*Question:\*\*** What will be the output of the following code?

```
```csharp
```

```
abstract class Animal
```

```
{
```

```
    public abstract void MakeSound();  
}
```

```
class Dog : Animal  
{  
    public override void MakeSound()  
    {  
        Console.WriteLine("Bark");  
    }  
}
```

```
Animal myDog = new Dog();  
myDog.MakeSound();  
...
```

- a)** Bark
- b)** Compile-time error
- c)** No output
- d)** NullReferenceException

Answer: a) Bark

49. Scenario: `params` Keyword

Question: What will be the output of the following code?

```
```csharp  
void PrintNumbers(params int[] numbers)
{
 foreach (var number in numbers)
 {
 Console.WriteLine(number);
 }
}
```

```
 Console.WriteLine(number);
 }
}
```

```
PrintNumbers(1, 2,
```

```
3, 4);
```

```
...
```

```
a) 1 2 3 4
```

```
b) Compile-time error
```

```
c) No output
```

```
d) 1234
```

```
Answer: a) 1 2 3 4
```

```

```

### 50. Scenario: Handling Null with `?.`

**Question:** What will be the output of the following code?

```
```csharp
```

```
string str = null;
```

```
Console.WriteLine(str?.Length);
```

```
...
```

```
**a)** 0
```

```
**b)** null
```

```
**c)** Compile-time error
```

```
**d)** NullReferenceException
```

```
**Answer:** b) null
```

