# IoT Final Project 2023 - Project 1

Pasquale Castiglione 10657816

Lorenzo Campana 10605775

# mqtt.h

# mqttC.nc

### Variables

#### · locked:

This boolean variable is used to indicate whether a message sending operation is currently in progress. When a message is being sent, this variable is set to TRUE, preventing further message sending until the current operation completes.

# • time\_delays[N\_CLIENTS]:

This array holds time delay values associated with each client ID. It's used for setting specific time delays before certain actions occur for each client.

# • n\_subscription\_sim[N\_CLIENTS]:

This array holds the number of remaining subscriptions each client needs to make. It's decremented as clients subscribe to topics.

# • subscribed\_sim[N\_CLIENTS][N\_TOPICS]:

This 2D array indicates whether a client is subscribed to a particular topic. It's used to track the subscription status of each client for different topics.

### • panc\_table:

This structure represents the table used to keep track of client connections and topic subscriptions.

# • conn\_ack\_wait:

This variable defines the initial waiting time for a CONNACK acknowledgment response from the broker.

## • sub\_ack\_wait:

This variable defines the initial waiting time for a SUBACK acknowledgment response from the broker.

## • waiting\_CONNACK:

This structure is used to track the status and sequence number of the CONNECT acknowledgment response that the client is waiting for.

# • waiting\_SUBACK:

Similarly to waiting\_CONNACK, this structure tracks the status and sequence number of the SUBACK acknowledgment response that the client is waiting for.

## queued\_sub\_topic:

This variable holds the topic that is currently queued for subscription. It's used to ensure that the correct topic is subscribed to after a timer event fires.

## **Functions**

#### • init\_panc\_table:

Initializes the Panc table structure to track client connections and subscriptions.

## • send\_connect\_to\_PANC:

Sends a CONNECT message to the PAN Coordinator to establish a connection.

# send\_subscribe:

Sends a SUBSCRIBE message to the PAN Corrdinator to subscribe to a specified topic.

# • send\_publish:

# • create\_connection:

Handles the creation of a connection and sends a CONNACK response to the client.

#### create\_subscription:

Handles the creation of a subscription and sends a SUBACK response to the client.

#### forward\_publish:

Forwards PUBLISH messages to subscribed clients.

#### • isConnected:

Checks if a specific client is connected based on the Panc table.

#### • isSubscribed:

Checks if a specific client is subscribed to a topic based on the Panc table.

# **Timers**

#### • Timer0:

Initiates the process of sending a CONNECT message to establis a connection.

# • Timer\_wait\_CONNACK:

Handles timeouts and retries for waiting for a CONNACK response.

## • Timer\_wait\_SUBACK:

Handles timeouts and retries for waiting for a SUBACK response.

# • Timer\_SUB:

Initiates the process of sending a SUBSCRIBE message to subscribe to a topic.

# • Timer\_PUB:

Initiates the process of sending a PUBLISH message.

# Receive Event

Received messages are handled according to their type:

#### **PANC**

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## MOTE

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