

Image is Noth 16x16 words - VIT

SECTION 1

→ Originally the transformer is applied to NLP (texts processing tasks but it has never been applied to image recognition].

→ They say that it doesn't do well on mid size data but does and scales really well with a large size data.]

SECTION 2

- * $x \in \mathbb{R}^{H \times W \times C}$ but transfor expects a 1D vector of inputs.
- * Splits the images into pixels. For example for a $224 \times 224 \times 3$
- $p=16$ means $16 \times 16 \times 3$ is a patch.
- * $N = HW/p^2 =$ Flatten each patch into a vector. $[x_1, x_2, \dots, x_N]$
- * Transformer uses constant vector (0) through all of its layers.
(At the end project back to the old bytes)

$$E = X P W_{proj} \rightarrow (N \times D)$$

$$\hookrightarrow [x_1, x_2, \dots, x_N]$$

$$(N \times p^2 C) \times (p^2 C \times D)$$

↓

x_p

↓

W_{proj}

The MLP contains two layers with a GELU non-linearity.

$$\begin{cases} \mathbf{z}_0 = [\mathbf{x}_{\text{class}}; \mathbf{x}_p^1 \mathbf{E}; \mathbf{x}_p^2 \mathbf{E}; \dots; \mathbf{x}_p^N \mathbf{E}] + \mathbf{E}_{\text{pos}}, & \mathbf{E} \in \mathbb{R}^{(P^2 \cdot C) \times D}, \mathbf{E}_{\text{pos}} \in \mathbb{R}^{(N+1) \times D} \end{cases} \quad (1)$$

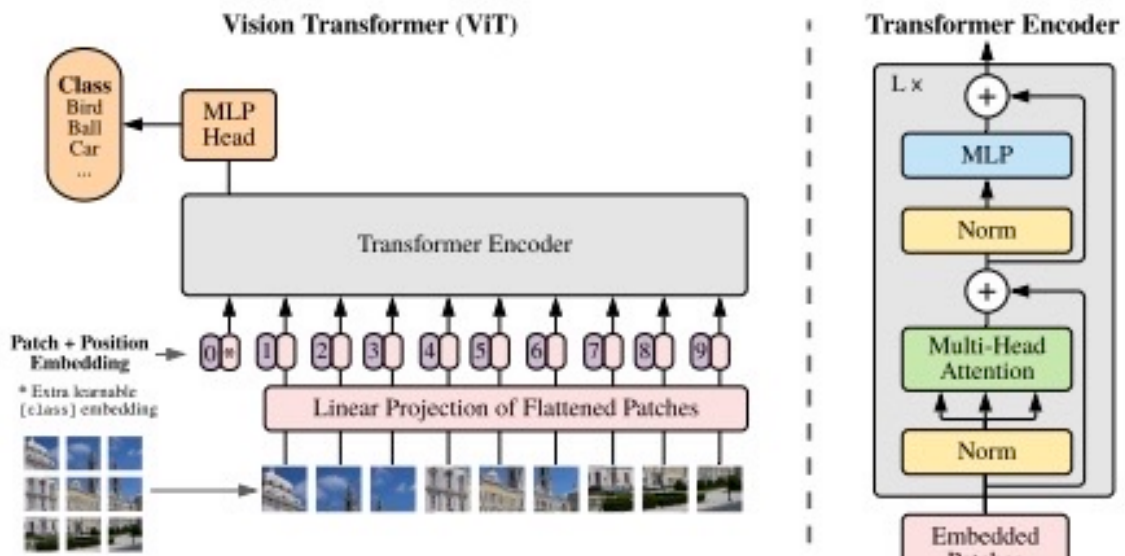
$$\mathbf{z}'_{\ell} = \text{MSA}(\text{LN}(\mathbf{z}_{\ell-1})) + \mathbf{z}_{\ell-1}, \quad \ell = 1 \dots L \quad (2)$$

$$\mathbf{z}_{\ell} = \text{MLP}(\text{LN}(\mathbf{z}'_{\ell})) + \mathbf{z}'_{\ell}, \quad \ell = 1 \dots L \quad (3)$$

$$\mathbf{y} = \text{LN}(\mathbf{z}_L^0) \quad (4)$$

Inductive bias. We note that Vision Transformer has much less image-specific inductive bias than CNNs. In CNNs, locality, two-dimensional neighborhood structure, and translation equivariance are baked into each layer throughout the whole model. In ViT, only MLP layers are local and translationally equivariant, while the self-attention layers are global. The two-dimensional neighborhood structure is used very sparingly: in the beginning of the model by cutting the image into patches and at fine-tuning time for adjusting the position embeddings for images of different resolution (as described below). Other than that, the position embeddings at initialization time carry no information about the 2D positions of the patches and all spatial relations between the patches have to be learned from scratch.

* To fine tune they replace the classification head with a new head and they initialize to zeros with no. of classes.



→ They add a CLASS TOKEN that pretty much learns to all 'N' patches.

→ pay attention to

even embedding of tokens

Model	Layers	Hidden size D	MLP size	Heads	Params
ViT-Base	12	768	3072	12	86M
ViT-Large	24	1024	4096	16	307M
ViT-Huge	32	1280	5120	16	632M

Table 1: Details of Vision Transformer model variants.

EXAMPLE

- layers = 12
- hidden size = 768
- MLP size = 3072
- heads = 12

For a $224 \times 224 \times 3$ image. With a $16 \times 16 \times 3$ patch. $N = (224)^2 / (196) = 196$

196 tokens

↓
class token

tokens

→ (197×768) this is the input to the transformer

1. Layer NORM

2. Now MULTI HEAD ATTENTION: $1. Q = X W_Q \rightarrow (768 \times 768)$
 $\rightarrow (197 \times 768) \rightarrow (197 \times 768)$

2. $K = X W_K \rightarrow (768 \times 768)$
 $\rightarrow (197 \times 768)$

3. $V = X W_V \rightarrow (768 \times 768)$
 $\rightarrow (197 \times 768)$

3. Now we split this into
12 heads

Assume this is done for the batch

$$1. Q = (B \times 197 \times 768)$$

$$2. K = (B \times 197 \times 768)$$

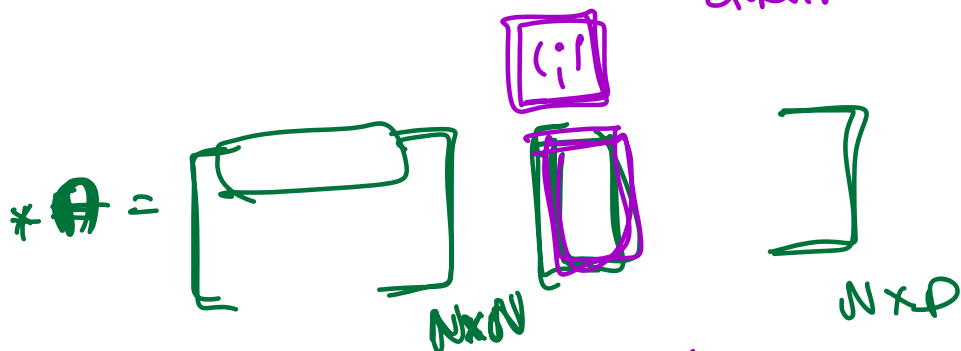
$$3. V = (B \times 197 \times 768)$$

$$(12 \times 197 \times 64)$$

→ split into 12 heads → $(B \times 12 \times 197 \times 64)$

$$197 \times 64 \times 64 \times 12$$

* Now Q. K^T produces our scores so in this case
 $\hookrightarrow (197 \times 768)(768 \times 197) \rightarrow (197 \times 197)$
 $\hookrightarrow (B \times 12 \times 197 \times 197)$
 $\rightarrow \text{softmax on this}$
 \rightarrow this is the score of how attention (i) should pay to (j)
 \rightarrow this are the scores
attention weights for each token.



Now = The attention weights are used to weight what each word contributes to Reader (i) . Thus the tokens just get some

embedding. Final step $\rightarrow (B, 12, 197, 64)$
 $\hookrightarrow (B, 197, 768)$

One more output projection $\rightarrow (B, 197, 768) \underline{W_0} = (B, 197, 768)$

* Adds the residual connection: $f(x) + x$
 \downarrow
 $(197, 768) \hookrightarrow (197, 768)$

* This outputs z^1_{O-1} \rightarrow

Now this is passed to neural net \rightarrow

