Assignment No.

Program: ;Assignment number Aim : Write 64 bit ALP to convert 4-digit Hex number into its equivalent BCD number and 5-digit BCD number into its equivalent HEX number. Make ;Student Name - Aviraj Popat Kale ; PRN number : 122B1B123 ; Perform Date : ;-----;-----Section Data-----section .data nline db 10,10; Define newline characters nline_len equ \$-nline ; Calculate length of newline characters ano db 10," Assignment no :3", ; Define assignment information 10,"----------", 10," Assignment Name:Conversion From HEX to BCD and BCD to HEX Number.", db 10,"-----**-----",**10 ano_len equ \$-ano ; Calculate length of assignment information db 10,"1.Hex To BCD.", ; Define menu menu options db 10,"2.BCD To Hex.", db 10,"3.Exit." db 10, "Enter Your Choice::" menu len equ \$-menu ; Calculate length of menu options db 10, "Enter 4 digit Hex Number::" ; hmsq

equ \$-hmsg ; Calculate length of

db 10, "Enter 5 digit BCD Number::" ;

bmsg_len equ \$-bmsg ; Calculate length of

Define messages for input prompts

Define messages for input prompts

hmsg len

hex input message

BCD input message

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db 10,"The Equivalent BCD Number is::" ;
      ebmsg
Define messages for output prompts
     ebmsg_len equ $-ebmsg ; Calculate length of
equivalent BCD output message
                  db 10, "The Equivalent Hex Number is::" ;
      ehmsa
Define messages for output prompts
     ehmsg len equ $-ehmsg ; Calculate length of
equivalent hex output message
                   db 10, "INVALID NUMBER INPUT", 10; Define
     emsq
error message
     emsg len equ $-emsg ; Calculate length of
error message
;-----
section .bss
     buf resB 6 ; Define buffer for input char ans resB 4 ; Define buffer for
character answer
                  resW 1
                                    ; Define buffer for
      ans
;-----
%macro Print 2
                             ; Define macro for printing
      MOV RAX, 1
MOV RDI, 1
MOV RSI, %1
MOV RDX, %2
   syscall
%endmacro
%macro Read 2
                             ; Define macro for reading input
      MOV RAX, 0
      MOV RDI, 0
MOV RSI, %1
       MOV RDX, %2
   syscall
%endmacro
%macro Exit 0
                           ; Define macro for exiting
program
   Print nline, nline len
   MOV RAX, 60
     MOV RDI,0
   syscall
%endmacro
section .text
      global start
     Print ano, ano len ; Print assignment information
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jmp
              MENU
                                     ; Jump directly to the menu
loop
MENU:
               menu, menu len
                                 ; Print menu options
       Print
       Read buf, 2
                                     ; Accept choice i.e 1
digit+enter
                                     ; Contains only digit character
       mov
               al, [buf]
               al, '1'
                                     ; Compare input with option 1
       cmp
               HEX BCD
                                     ; If equal, jump to HEX BCD
conversion
               al, '2'
                                     ; Compare input with option 2
       cmp
                                     ; If equal, jump to BCD HEX
       jе
               BCD HEX
conversion
               al, '3'
                                     ; Compare input with option 3
       cmp
               Exit
                                      ; If equal, exit program
       iе
       ; If input is invalid, print error message and repeat menu
       Print emsg, emsg len
               MENU
       qmŗ
HEX BCD:
                                     ; Convert HEX to BCD
       Print hmsq,hmsq len
                                   ; Print input message for hex
number
       call
               Accept 16
                                    ; Accept 4 digit hex number
                                     ; Move hex number to ax
       mov
               ax, bx
       mov
               bx, 10
                                     ; Set bx for division by 10
                                     ; Initialize counter to 0
               bp, bp
       xor
back:
       xor
               dx, dx
                                     ; Clear dx (remainder)
                                     ; Divide ax by 10; ax=Q, dx=R
       div
               bx
                                      ; Push dx (remainder) onto
       push
               dx
stack (BCD)
       inc
                                     ; Increment counter
               pd
                                     ; Check if Q is 0 (end of
       cmp
               ax, 0
number)
                                     ; If not 0, continue conversion
       jne
               back
               ebmsg, ebmsg len ; Print output message for
       Print
equivalent BCD
back1: pop
               dx
                                     ; Pop last digit from stack
       add
               dl, 30h
                                     ; Convert digit to decimal
ASCII
               [char ans], dl
                                     ; Store digit in char ans for
       mov
printing
               char ans, 1 ; Print individual digit
       Print
       dec
               bp
                                 ; Decrement counter
```

```
jnz back1
                          ; Continue with next digit if
counter is not zero
       jmp
              MENU
                                    ; Jump back to menu
BCD HEX:
                                   ; Convert BCD to HEX
              bmsq, bmsq len
       Print
                                   ; Print input message for BCD
number
             buf, 6
                                   ; Read 5 digit BCD number
       Read
       mov
              rsi, buf
                                    ; Point at the start of buffer
                                    ; Initialize ax to 0 (previous
              ax, ax
       xor
digit)
                                    ; Set counter to 5
       mov
              rbp, 5
                                     ; Set multiplier for addition
              rbx, 10
       mov
                                  ; Initialize cx (next digit)
             CX, CX
next:
      xor
                                    ; Multiply ax by 10 and add cx
       mul
              bx
                                    ; Load next character from
       mov
              cl, [rsi]
input
                                    ; Convert ASCII to number
             cl, 30h
       sub
       add
                                     ; Add to ax
              ax, cx
       inc
                                   ; Point to next digit
              rsi
       dec
                                    ; Decrement counter
              rbp
       jnz
              next
                                     ; Repeat for next digit if
counter is not zero
                                   ; Store ax in ans for printing
       mov
              [ans], ax
              ehmsg, ehmsg_len
                                  ; Print output message for
       Print
equivalent hex
               ax, [ans]
       mov
                                    ; Print hex number
       call
              Disp 16
       jmp MENU
                                ; Jump back to menu
; Convert hex to ASCII and display
Disp 16:
             RSI, char ans+3; Point to last character in
      MOV
char ans
              RCX, 4
                                     ; Set counter to 4 (4 digits
       MOV
in hex)
              RBX, 16
                                    ; Set divisor to 16
       MOV
(hexadecimal)
next digit:
       XOR
              RDX, RDX
                                    ; Clear remainder
       DIV
                                     ; Divide by 16
              RBX
                                    ; Check if remainder is less
       CMP
               DL, 9
than or equal to 9
       JBE
                                ; If so, add 30h to convert to
              add30
ASCII
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```
ADD DL, 07H
                            ; Otherwise, add 07h for A-F
add30:
              DL, 30H
                                    ; Add 30h to convert to ASCII
       ADD
       VOM
              [RSI], DL
                                    ; Store ASCII digit
       DEC
                                    ; Move to previous position
              RSI
                                    ; Decrement counter
       DEC
              RCX
       JNZ
                                    ; Repeat for next digit if
              next digit
counter is not zero
       Print char ans, 4
                                    ; Print 4 characters
       ret
; Accept 4-digit hexadecimal number
Accept 16:
             buf, 5
                                    ; Read 4 digits + enter
       Read
              RCX, 4
       MOV
                                    ; Set counter to 4
              RSI, buf
                                     ; Point to buffer
       MOV
       XOR
              BX, BX
                                     ; Clear BX
next byte:
       SHL
              BX, 4
                                    ; Shift BX left by 4 bits
       MOV
              AL, [RSI]
                                    ; Load next character
                                     ; Check if it's a valid hex
              AL, '0'
       CMP
digit
       JB
                                    ; Jump to error if not
              error
              AL, '9'
       CMP
       JBE
              sub30
              AL, 'A'
       CMP
       JB
              error
              AL, 'F'
       CMP
       JBE
              sub37
       CMP
             AL, 'a'
       JB
              error
             AL, 'f'
       CMP
       JBE
              sub57
error:
       Print emsg, emsg len ; Print error message
       Exit
sub57: SUB
             AL, 20H
                                    ; Convert lowercase to
uppercase
sub37: SUB
             AL, 07H
                                    ; Convert A-F to 0-9
              AL, 30H
sub30: SUB
                                    ; Convert ASCII to number
                                    ; Add to BX
              BX, AX
       ADD
       INC
              RSI
                                    ; Move to next character
                                    ; Decrement counter
       DEC
              RCX
              next byte
                                  ; Repeat for next byte if
       JNZ
counter is not zero
```

RET

Output:

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Assignment no :3
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   Assignment Name: Conversion From HEX to BCD and BCD to HEX Number.
1.Hex To BCD.
2.BCD To Hex.
3.Exit.
Enter Your Choice::
Enter 4 digit Hex Number::
The Equivalent BCD Number is::4369
1.Hex To BCD.
2.BCD To Hex.
3.Exit.
Enter Your Choice::
Enter 5 digit BCD Number::
The Equivalent Hex Number is::2B67
1.Hex To BCD.
2.BCD To Hex.
3.Exit.
Enter Your Choice::
;----END-----END-----
```