

## Assignment 2

```
;-----  
  
section .data  
  
nline db 10,10  
nline_len equ $-nline  
space db " "  
  
ano db 10,"Assignment no 1B",10  
    db 10,"Overlapping block transfer without string instruction: ",10  
ano_len equ $-ano  
  
pmsg db 10,"Before transfer : ",10  
pmsg_len equ $-pmsg  
  
smsg db 10,"Source Block: "  
smsg_len equ $-smsg  
  
dmsg db 10,"Destination block: "  
dmsg_len equ $-dmsg  
  
amsg db 10,"after transfer: ",10  
amsg_len equ $-amsg  
  
sblock db 11h,22h,33h,44h,55h  
dblock db 00h,00h,00h,00,00h  
  
%macro Print 2  
    mov rax, 1  
    mov rdi, 1  
    mov rsi, %1  
    mov rdx, %2  
    syscall  
%endmacro  
  
%macro exit 0
```

```

Print nline,nline_len

mov rax, 60

mov rdi, 0

syscall

%endmacro

;-----

section .bss

char_ans resb 2

;-----

section .text

global _start

_start:


Print ano,ano_len
Print pmsg, pmsg_len
Print smsg, smsg_len
mov rsi, sblock
call display
Print dmsg, dmsg_len
mov rsi, dblock-2
call display
call BT_O


Print amsg,amsg_len


Print smsg,smsg_len
mov rsi,sblock
call display


Print dmsg,dmsg_len
mov rsi,dblock-2
call display

exit;

;-----

```

BT\_O:

```
    mov     rsi,sblock+4    ;rsi point at the end of sblock 0+4=4
    mov     rdi,dblock+2    ;rdi point at the end of dblock -2+4=2
    mov     rcx,5
```

```
back:  mov     al,[rsi]
       mov     [rdi],al
```

```
       dec     rsi
       dec     rdi
```

```
       dec     rcx
       jnz     back
```

RET

;-----

display:

```
    mov rbp, 5
```

next\_num:

```
    mov al,[rsi]
```

```
    push rsi
```

```
    call disp_8
```

```
    Print space,1
```

```
    pop rsi
```

```
    inc rsi
```

```
    dec rbp
```

```
    jnz next_num
```

```
ret
```

;-----

disp\_8:

```
    mov rsi, char_ans+1
```

```
    mov rcx, 2
```

```
    mov rbx, 16
```

next\_digit:

```
    xor rdx,rdx
```

```
div rbx
cmp dl,9
jbe add30
add dl,07h
add30:
add dl,30h
mov [rsi],dl
dec rsi
dec rcx
jnz next_digit
Print char_ans,2
ret
```

;------

### Output

Assignment no 1B

Overlapping block transfer without string instruction:

Before transfer :

Source Block: 11 22 33 44 55

Destination block: 44 55 00 00 00

after transfer:

Source Block: 11 22 33 11 22

Destination block: 11 22 33 44 55