# CS460 LAB4 Check List

1. First, verify students code did use ksleep() in kgetc()
kwakeup() in kbd_interrupt handler

Check command sequence as below, FOCUS on sleep, wakeup commands

Boot up; P0 kfork P1 and switch to P1;
P1:
kfork ==> P2 in readyQueue;
(looks like P2 is running but NOT, just ignore the prints)

switch => switch to P2
(looks like P1 is running, but NOT, ignore the prints)
sleep ==> get a sleep value and ksleep(value) => P2 should be in sleepList
(looks like P2 still running, but ignore the prints)

BACK TO P1 now
P1
wakeup ==> get a wakeup value and kwakeup(value) ==> should see P2 WOKEN up

switch ==> should switch to P2
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2. Pipe:
(1). Let pipe READER read only 2 times, then exit;
pipe WRITER uses a while(1) loop to write continueously;

EXPECTED result : Pipe WRITER should detect a BROKEN PIPE error; exit

(2). Let pipe READER uses a while(1) loop to read continueouly;
pipe WRITER only write 2 times; then exit;

EXPECTED result: Pipe READER should return 0 when pipe has no data && no writer
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3. Run the message passing program:

sender : input a string, send MSG to receiver; continue loop;

receiver: wait for MSG;
received a MSG, print it;
continue loop;