

# Trust Rust! (For Safe Systems Programming)

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*A language that doesn't affect the way you think about programming, is not worth knowing.*

Alan Perlis.



Figure 1: Robert Morris Jr

*Morris Worm: 1988*

*([https://en.wikipedia.org/wiki/Morris\\_worm](https://en.wikipedia.org/wiki/Morris_worm))*

*How to smash the stack for fun and profit: 1996*  
(<http://phrack.org/issues/49/14.html#article>)

*The most recent MacOS release fixed 32 vulnerabilities caused due to memory safety (<https://support.apple.com/en-us/HT208221>).*

*The Most recent Google Chrome release fixed 10 memory safety issues*

*(<https://chromereleases.googleblog.com/2017/10/stable-channel-update-for-desktop.html>) and Firefox fixed 38*

*(<https://www.mozilla.org/en-US/security/advisories/mfsa2017-24/>).*

*Google's OSS-Fuzz and Project Zero have uncovered a large number of memory safety related vulnerabilities.*

*October 2, 2017: Yet more DNS and DHCP vulnerabilities:  
<https://security.googleblog.com/2017/10/behind-masq-yet-more-dns-and-dhcp.html>*

Almost all of them are memory safety issues! Example:

- ▶ CVE-2017-14493 Stack based overflow
- ▶ CVE-2017-14495 Lack of “free()”
- ▶ CVE-2017-14492 Heap based overflow



**Intel® Manageability Engine Firmware 11.0.x.x/11.5.x.x/11.6.x.x/11.7.x.x/11.10.x.x/11.20.x.x**

<b>CVE ID</b>	<b>CVE Title</b>	<b>CVSSv3 Vectors</b>
CVE-2017-5705	Multiple buffer overflows in kernel in Intel Manageability Engine Firmware 11.0/11.5/11.6/11.7/11.10/11.20 allow attacker with local access to the system to execute arbitrary code.	8.2 High AV:L/AC:L/PR:H/UI:N/S:C/C:H/I:H/A:H
CVE-2017-5708	Multiple privilege escalations in kernel in Intel Manageability Engine Firmware 11.0/11.5/11.6/11.7/11.10/11.20 allow unauthorized process to access privileged content via unspecified vector.	7.5 High AV:L/AC:H/PR:L/UI:N/S:C/C:H/I:H/A:N
CVE-2017-5711	Multiple buffer overflows in Active Management Technology (AMT) in Intel Manageability Engine Firmware 8.x/9.x/10.x/11.0/11.5/11.6/11.7/11.10/11.20 allow attacker with local access to the system to execute arbitrary code with AMT execution privilege.	6.7 Moderate AV:L/AC:L/PR:H/UI:N/S:U/C:H/I:H/A:H
CVE-2017-5712	Buffer overflow in Active Management Technology (AMT) in Intel Manageability Engine Firmware 8.x/9.x/10.x/11.0/11.5/11.6/11.7/11.10/11.20 allows attacker with remote Admin access to the system to execute arbitrary code with AMT execution privilege.	7.2 High AV:N/AC:L/PR:H/UI:N/S:U/C:H/I:H/A:H

**Figure 2: Intel Management Engine Vulnerabilities**



Figure 3: IoT Security

# Multithreaded programming



Figure 4:

# Solutions?

- ▶ Programmer discipline?

## Solutions?

```
// undef1.c
static void (*Do)();

static void EraseAll() {
    printf("remove all files ...\n");
}

void NeverCalled() {
    Do = EraseAll;
}

int main() {
    Do();
}

[More fun: https://blog.regehr.org/archives/213]
```

# Solutions?

- ▶ Static Analysis tools?
- ▶ Languages like Java, Go, etc?

# Why Rust?

- ▶ A modern, memory-safe replacement for C/C++ with excellent tooling.
- ▶ Memory safety achieved using innovative type system concepts (affine types) and *not* using Garbage Collection.
- ▶ Statically prevents data races in multi-threaded code.
- ▶ Many high level features (mostly borrowed from statically typed functional programming languages) without any run time overhead (so-called “zero cost abstractions”).

## A bit of Rust history

- ▶ Started by Graydon Hoare as a personal project in 2006
- ▶ Mozilla foundation started sponsoring Rust in 2010
- ▶ Rust 1.0 released in May, 2015
- ▶ Regular six week release cycles
- ▶ Separate “stable” and “nightly” release channels provide access to experimental features without breaking stability.



# Core language features

- ▶ Memory safety without garbage collection
  - ▶ Ownership
  - ▶ Move Semantics
  - ▶ Borrowing and lifetimes
- ▶ Static Typing with Type Inference
- ▶ Algebraic Data Types (Sum and Product types)
- ▶ Exhaustive Pattern Matching
- ▶ Trait-based generics
- ▶ Iterators
- ▶ Zero Cost Abstractions
- ▶ Concurrency without data races
- ▶ Efficient C bindings, minimal runtime

# Firefox Quantum: Rust in action



Figure 5: Firefox Quantum

# Firefox Quantum: Stylo CSS

<https://hacks.mozilla.org/2017/08/inside-a-super-fast-css-engine-quantum-css-aka-stylo/>

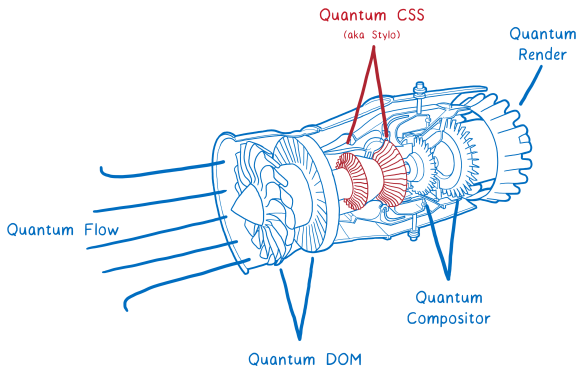


Figure 6:

# Friends of Rust

[<https://www.rust-lang.org/en-US/friends.html>]

- ▶ Mozilla, Coursera, Dropbox, Canonical, npm, Atlassian, . . .

## Friends of Rust - Ather Energy

An electric scooter company from India!  
(<https://www.atherenergy.com/>)



Figure 7: Ather Electric Scooter

# Structure of this workshop

- ▶ Session 1: Understand Rust concepts not related to memory safety. Also, some fun demos!
- ▶ Session 2: Memory safety and Multithreaded programming.

# Why Not Rust?

- ▶ Complex language with a steep learning curve. Not suitable for beginners.

# Why Not Rust?

- ▶ Difficult to express many data structure patterns in “safe” Rust.
- ▶ Very young . . . library ecosystem not as mature as that of older languages (but this will improve with time).



# Why Not Rust?

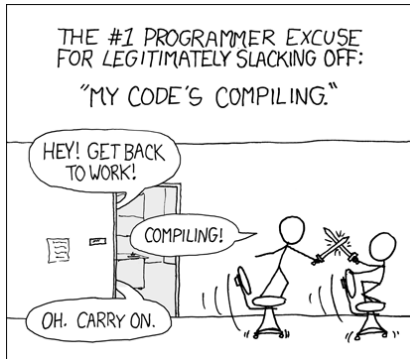


Figure 8:

## Demo: Redox OS!

[<https://www.redox-os.org/>]

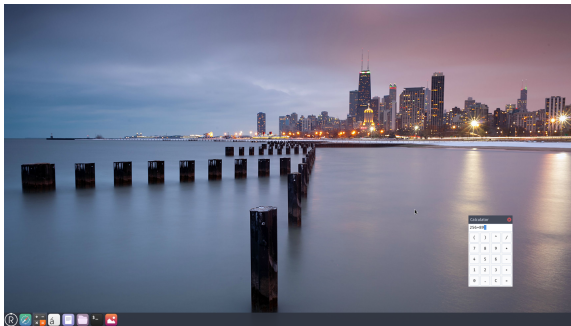


Figure 9: Redox OS - a pure Rust Unix-like OS

# Demo: Rocket, a web framework!

[<http://rocket.rs>]

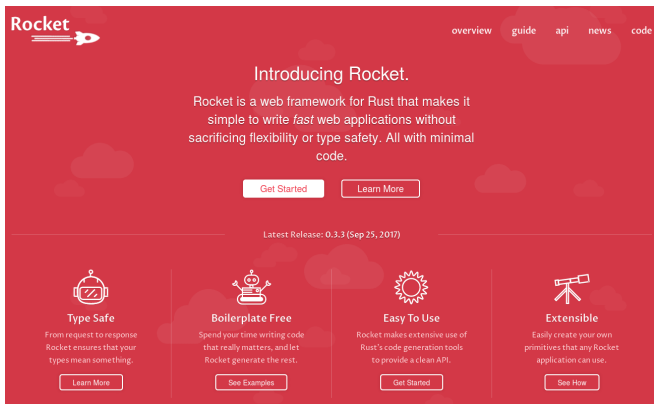


Figure 10: Rocket, a web framework

# Hello, LED!

Folders: `code/dynamic-typing`; `code/hello-led/`, `code/launchpad`  
For a change, we will write an interesting hello, world!

## Rust in small embedded systems

- ▶ Runs perfectly on ARM Cortex-M microcontrollers
- ▶ AVR / MSP430 ports getting ready
- ▶ Main issue is availability of LLVM back-end
- ▶ The standard library will not be available

# Rust in small embedded systems

- ▶ <http://blog.japaric.io/fearless-concurrency/>
  - ▶ Re-thinking the very concept of an RTOS.
  - ▶ Uses the Rust type system to provide deadlock free resource management in a concurrent environment.

# Rust in small embedded systems

- ▶ <https://www.tockos.org/>
  - ▶ More of a traditional embedded OS capable of running multiple apps concurrently.
  - ▶ Uses the Rust type system to protect the core kernel against buggy/malicious device driver code.
  - ▶ Designed for use in security critical appliances, consumer IoT devices etc.

## More language basics

Folder: `code/basics`



# Tools Demo

Folder: `code/tools`

# Benchmarking Python and Rust

Folder: `code/benchmark`

# Sum types and pattern matching

Folder: `code/sum-types`; `code/pattern-match`

# Product types and the newtype pattern

Folder: `code/product-types`; `code/newtype-pattern`

# Traits and Generics

Folder: `code/traits`

# Option/Result types and error handling

Folder: `code/option`

# Collections

Folder: `code/collections`

# API Design

Folder: `code/apidesign`



# Interesting crates

Folder: `code/interesting-crates`

# Resource Leaks

Folder: `code/resource-leaks`

# Type-driven design

Folder: `code/type-driven-design`