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| Criteria | Grade | Explanation |
| Code Commit | HD | * There are at least 25 unique day commits and more than 125 commits in total. |
| Weekly Progress | D | * We explain our work in a very detail way and include summary for each week regarding with our progress against the milestones in Project 1. We have also setup Trello and track our weekly milestone using Trello. |
| Code Quality | D | * We explain every major and almost all our classes and functions using Android comment documentation which include return type, parameter and so on. We also comment important lines in most of our methods/functions. |
| Legal | HD | * Include licence text file which has all our images whether they are made by us or from others. * Include legal page and list all resources comes from others. We also include hyperlink for every attribution. |
| Value | HD | * Yes, the app is engageable for a long time depending on user’s knowledge with English words. For some, it’s unbeatable but some extra helpful features give user to get the correct answer without panicking. |
| Advanced Features | HD | * We include all the advanced features (four features) we have not learned before in README.md file under ‘Advanced Features’. * We learned several other concepts, but only major and topical features are included in advanced features. |
| Data Handling | HD | * We use both reading raw files and storing them in device’s storage and storing user’s progress data into database using Room in Android. |
| Layouts | HD | * Our app works in both portrait and landscape for both phones and tablets. * The app dynamically resumes the game when in change of orientation & resolution. |
| bugs | HD | * Handles all bugs using try & catch, saved user data immediately when changes are made, and save all errors to log page for user to view. |
| Readme.md | HD | * Include app name, title and GitHub link with explanation about the major features, app overview, advanced features and many more. * Include reference for every class and explanation about class and methods are included within the class with comments. |
| Publishing | Lower D | * Includes splash screen, icon and overview of app in readme file. |
| Demonstration | HD | * We explain as many features as we can by playing the game in phone and tablet and explain those features in java classes. Due to limited time, we also include explanation about some other features in readme file. |