

Get Started, Part 1: Orientation and setup

Estimated reading time: 4 minutes

1: Orientation

2: Containers

3: Services

4: Swarms

5: Stacks

6: Deploy your app

Welcome! We are excited that you want to learn Docker. The *Docker Get Started Tutorial* teaches you how to:

1. Set up your Docker environment (on this page)
2. [Build an image and run it as one container](#)
3. [Scale your app to run multiple containers](#)
4. [Distribute your app across a cluster](#)
5. [Stack services by adding a backend database](#)
6. [Deploy your app to production](#)

Docker concepts

Docker is a platform for developers and sysadmins to **develop, deploy, and run** applications with containers. The use of Linux containers to deploy applications is called *containerization*. Containers are not new, but their use for easily deploying applications is.

Containerization is increasingly popular because containers are:

- Flexible: Even the most complex applications can be containerized.
- Lightweight: Containers leverage and share the host kernel.
- Interchangeable: You can deploy updates and upgrades on-the-fly.
- Portable: You can build locally, deploy to the cloud, and run anywhere.
- Scalable: You can increase and automatically distribute container replicas.
- Stackable: You can stack services vertically and on-the-fly.



Images and containers

A container is launched by running an image. An **image** is an executable package that includes everything needed to run an application--the code, a runtime, libraries, environment variables, and configuration files.

A **container** is a runtime instance of an image--what the image becomes in memory when executed (that is, an image with state, or a user process). You can see a list of your running containers with the command, `docker ps`, just as you would in Linux.

Containers and virtual machines

A **container** runs *natively* on Linux and shares the kernel of the host machine with other containers. It runs a discrete process, taking no more memory than any other executable, making it lightweight.

By contrast, a **virtual machine** (VM) runs a full-blown "guest" operating system with *virtual* access to host resources through a hypervisor. In general, VMs provide an environment with more resources than most applications need.