## **Asterisk Strings**

## **ZPRAC-16-17-Lab9**

ASTERISK STRINGS [40 points]
ANNOUNCEMENT: Up to 20% marks will be allotted for good programming practice. These include
- Comments for non trivial code - Indentation: align your code properly
Up to 75% marks can be deducted if you do not use recursion
Given a string, you have to print a new string where an asterisk '*' is placed between identical adjacent characters.
Contraints: The string can have a maximum of 1000 characters
Input Format: The first line contains a string Output Format: Output the string modified according to the above rules
Hint: It is not necessary to modify the original string or store the output in some string
EXAMPLE Input: alla Output: al*la
Input: ala Output: ala