## Algorithm Print the Zig Zag Traversal of a Binary Tree

**Ensure:** The tree is **not** empty

```
1: function Zig_Zag_Traversal(root)
   ▷ current_stack contains all the elements of the current level.
   \triangleright next_stack contains all the elements of the next level.
   \triangleright left\_to\_right is true if the current level associates from left to right
       current\_stack.push(root)
 2:
       left\_to\_right \leftarrow True
 3:
 4:
       while current_stack is not empty, do
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 5:
               node \leftarrow current\_stack.top
 6:
               current_stack.pop
 7:
               \mathbf{Print}(node.data)
 8:
               if left\_to\_right then
9:
                   if Left Child Exists then
10:
                      next\_stack.push(node.left)
11:
                   if Right Child Exists then
12:
                      next\_stack.push(node.right)
13:
14:
               else
                   if Right Child Exists then
15:
                      next\_stack.push(node.right)
16:
                   if Left Child Exists then
17:
                      next\_stack.push(node.left)
18:
           Print(One level has been printed)
19:
           swap(current\_stack, next\_stack)
                                                                                  ▷ Go to the next level
20:
                                                                ▷ Change the associativity of the level
           left\_to\_right \leftarrow !left\_to\_right
21:
```