

ESC101: Introduction to Computing

Operators and Expressions

Practice Problem

◆ Write a program to read upto a maximum of 20 integers. Sum all the odd integers. Stop reading the sequence if you encounter a negative integer. Use break and continue

◆ Input: 2 3 8 1 5 -1

◆ Output: 9

Solution for Practice problem

```
#include <stdio.h>
int main()
{
    int x,i=0,sum=0;
    for(i=0; i<20; i++)
    {
        scanf("%d",&x);
        if( _____) //stop if negative
            _____;
        if( _____) //skip even
            _____;
        sum = sum+x;
    }
    printf("%d",sum);
    return 0;
}
```

Input: 4500

Output: 54

Solution for Practice problem

```
#include <stdio.h>
int main()
{
    int x,i=0,sum=0;
    for(i=0; i<20; i++)
    {
        scanf("%d",&x);
        if( _____ ) //stop if negative
            _____;
        if( 0 == x%2 ) //skip even
            continue;
        sum = sum+x;
    }
    printf("%d",sum);
    return 0;
}
```

Input: 4500

Output: 54

Solution for Practice problem

```
#include <stdio.h>
int main()
{
    int x,i=0,sum=0;
    for(i=0; i<20; i++)
    {
        scanf("%d",&x);
        if( x <0 )    //stop if negative
            break;
        if( 0 == x%2 ) //skip even
            continue;
        sum = sum+x;
    }
    printf("%d",sum);
    return 0;
}
```

Input: 4500

Output: 54

Quick question

◆ Program to print all the alphabets

Output

ABCDEFGHIJKLMNOPQRSTUVWXYZ

```
int main () {  
    char ch;  
    for (ch = 'A'; ch <= 'Z'; ch = ch +1) {  
        printf("%c",ch);  
    }  
    return 0;  
}
```

Ternary operator ?:

- ◆ Select among values of two expressions based on a condition

condition ? true_expr : false_expr

- ◆ Both expressions must be of compatible type.

- The expression is called ternary expression.

value if
condition is
True

Condition

value if
condition is
False

```
int abs;  
int val;  
scanf ("%d", val);  
if (val < 0)  
    abs = -val;  
else  
    abs = val;  
printf ("%d", abs);
```

```
int abs;  
int val;  
scanf ("%d", val);  
abs = (val < 0) ? -val : val;  
printf ("%d", abs);
```

```
int val;  
scanf ("%d", val);  
printf ("%d", (val < 0) ? -val : val);
```

Practice Problem

◆ Write a program to read in two numbers and use the ternary operator to compute the max of the two numbers and print it

◆ Input: 4 7

◆ Output: 7

Max using ternary operator

```
#include <stdio.h>
int main()
{
    int a,b,c;
    scanf("%d %d",&a,&b);
    c = (a > b)?a:b;
    printf("%d\n",c);
    return 0;
}
```



Comma as a separator



◆ C allows multiple variables of the **same** type to be defined as one statement, separated by commas.

Examples (independent definitions)

```
int a, b, c;
```



```
int a = 2, b = 5, c = 15;
```



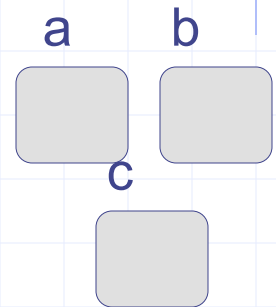
```
float x = 3.59, y = 4.5;
```



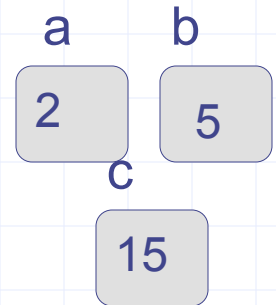
```
int x = 5, float y = 10.0;
```



Defines three integer variables named a, b and c.

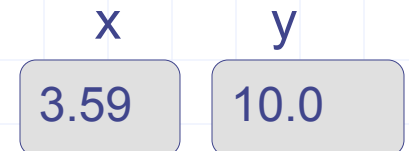


Defines three integer variables named a, b and c. Initializes a to 2, b to 5 and c to 15.



Compilation error!

Defines two float variables named x and y.
Initializes x to 3.59 and y to 10.0.



Comma as a separator

- Also used in functions e.g., scanf and printf for separating operands

```
scanf("%d%d", &a, &b);  
printf("%d %d", a, b);
```

Comma as an operator

- ◆ Comma as an operator is a binary operator that takes two **expressions** as operands.

`expr1 , expr2`

- ◆ Think of `,` just like `+` or `-` or `*` or `/` or `=` or `==` etc.. Some examples,
 1. `i+2, sum=sum-1;`
 2. `scanf("%d",&m), sum=0, i=0;`
- ◆ Value associated with **expr1** , **expr2** :
- ◆ Evaluate **expr1**, discard its result and then evaluate **expr2** and return its value (and type).



Comma Operator execution

- ◆ Commas are evaluated from *left to right*.
- ◆ The comma operator has the **lowest** precedence of all operators in C.



Comma Operator execution

- ◆ Commas are evaluated from *left to right*. That is,

`scanf("%d",&m), sum=0, i=0;`
is executed as

`(scanf("%d",&m), sum=0), i=0;`

- ◆ The comma operator has the **lowest** precedence of all operators in C. So

`a=a+5, sum = sum + a`
is equivalent to
`(a=a+5), (sum = sum + a)`

```
int a = 1; int sum = 5;  
a=a+5, sum = sum + a;
```

Examples

```
#include <stdio.h>
int main()
{
    int a;
    a = 3,3+4,3*5;
    printf("%d\n",a);
    return 0;
}
```

Output

3

```
#include <stdio.h>
int main()
{
    int a;
    a = (3,3+4,3*5);
    printf("%d\n",a);
    return 0;
}
```

Output

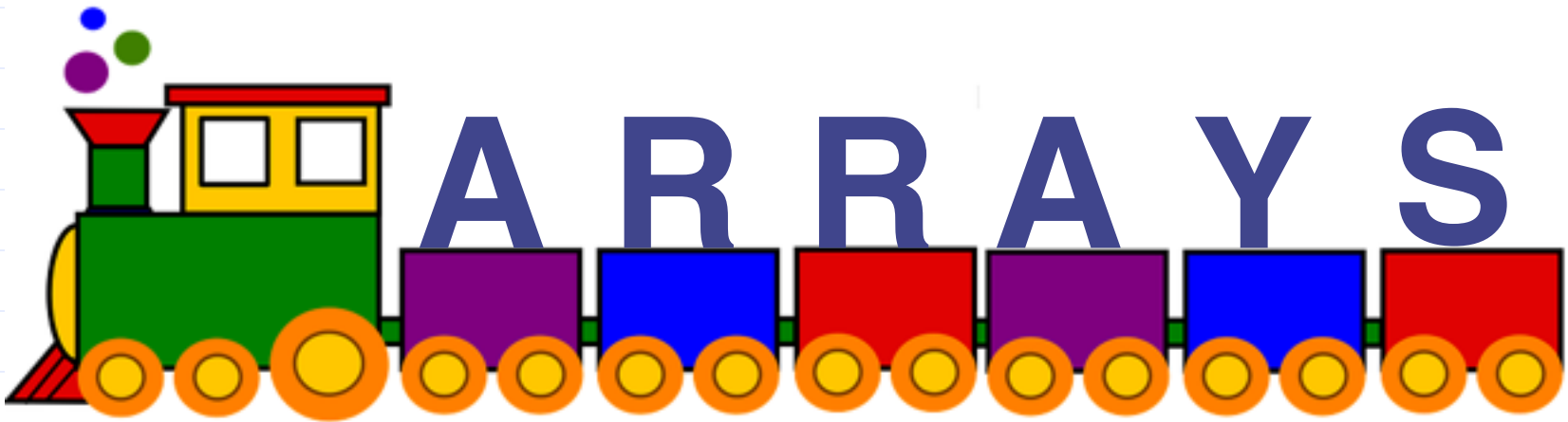
15

Comma as an operator

Expression	Evaluation
<code>i = a, b;</code>	<code>(i=a),b;</code>
<code>i = (a, b);</code>	Stores b into i
<code>i = a, b, c;</code>	Stores a into i discarding b and c
<code>i = (a, b, c);</code>	Stores c into i discarding a and b

```
for(i=0,j=i+1;i<=10;i++,j++)
```


ESC101: Introduction to Computing

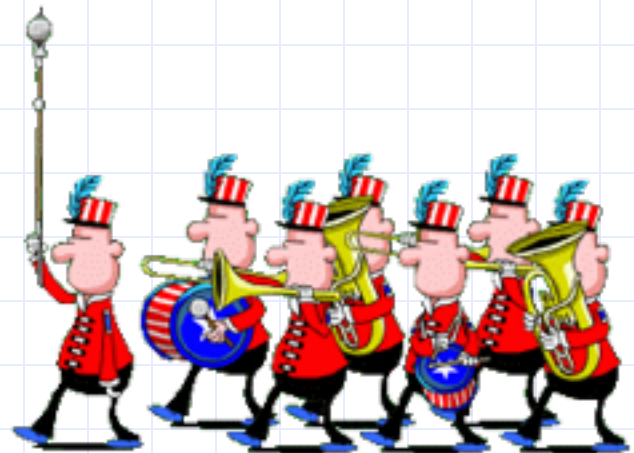


Defining arrays

Dictionary meaning of the word array

arr-ay: noun

1. a large and impressive grouping or organization of things: He couldn't dismiss the **array** of facts.
2. **regular order or arrangement**; series: an array of figures.



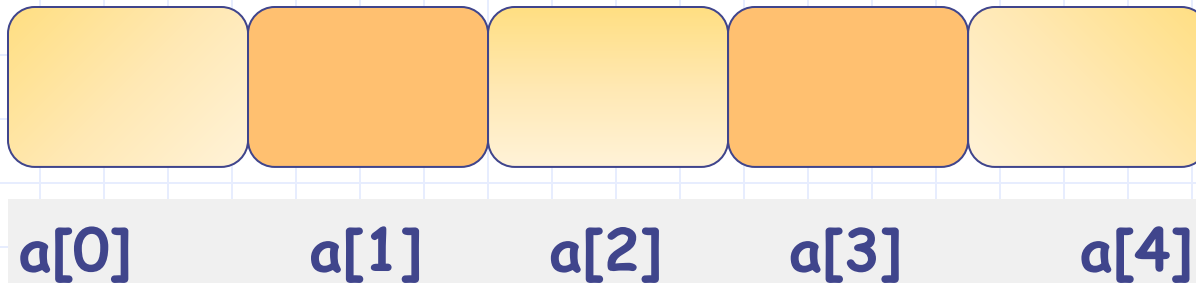
Arrays in C

An array in C is defined similar to defining a variable.

```
int a[5];
```

The square parenthesis [5] indicates that a is not a single integer but an array, that is a **consecutively allocated** group, of 5 integers.

It creates five integer boxes or variables



The boxes are addressed as a[0], a[1], a[2], a[3] and a[4]. These are called the **elements** of the array.

```
include <stdio.h>
```

```
int main () {
```

```
    int i;
```

```
    int a[5];
```

```
    for (i=0; i < 5; i = i+1) {
```

```
        a[i] = i+1;
```

```
        printf("%d", a[i]);
```

```
    }
```

```
    return 0;
```

```
}
```

i

a[0]

a[1]

a[2]

a[3]

a[4]

The program defines an integer variable called *i* and an integer array with name *a* of size 5

This is the notation used to address the elements of the array.

➤ The variable *i* is being used as an "index" for *a*.

➤ Similar to the math notation

a_i



```
include <stdio.h>
```

```
int main () {
```

```
    int a[5];
```

```
    int i;
```

```
    for (i=0; i < 5; i= i+1) {
```

```
        a[i] = i+1;
```

```
    }
```

```
    return 0;
```

```
}
```

Let us trace through the execution of the program.

Fact : Array elements are consecutively allocated in memory.

i

5

a[0]

a[1]

a[2]

a[3]

a[4]

1

2

3

4

5

Statement becomes a[0] = 0+1;

Statement becomes a[1] = 1+1;

Statement becomes a[2] = 2+1;

Statement becomes a[3] = 3+1;

Statement becomes a[4] = 4+1;

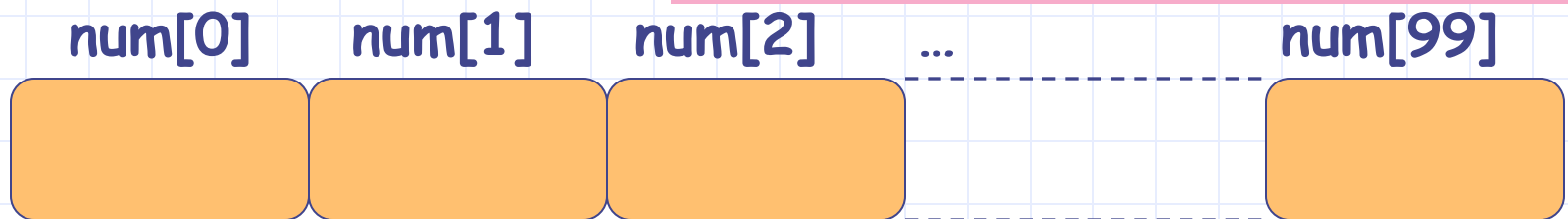
One can define an array of float or an array of char, or array of any data type of C. For example

```
int main() {  
    float num[100];  
  
    char s[256];  
  
    /* some code here */  
}
```

This defines an array called num of 100 floating point numbers indexed from 0 to 99 and named num[0]... num[99]

This defines an array called s of 256 characters indexed from 0 to 255 and named s[0]...s[255].

array
of
100
float



array
of 256
char



Reading directly into array

Read N numbers from user directly into an array

```
#include <stdio.h>
int main() {
    int num[10];
    for (i=0; i<10; i=i+1) {
        scanf("%d", &num[i]);
    }
    return 0;
}
```

scanf can be used to read directly into array by treating an array element like any other variable of the same data type.

1. For integers, read as `scanf("%d", &num[i]);`
2. For reading elements of a char array `s[]`, use `scanf("%c", &s[j]).`

In the previous slide, we had the statement:

What does `&num[i]` mean?

& is the "address-of" operator.

1. It can be applied to any defined variable.
2. It returns the location (i.e., address) of this variable in the program's memory.

[] is the array indexing operator, e.g, `num[i]`.

```
scanf("%d", &num[i]);
```

`&num[i]` is made of two operators `&` and `[]`. `& num [i]` gives the address of the array element `num[i]`.

`&num[i]` is evaluated as **`&(num[i])`**.

`&` is applied to the result of applying the indexing operator `[i]` to `num`.

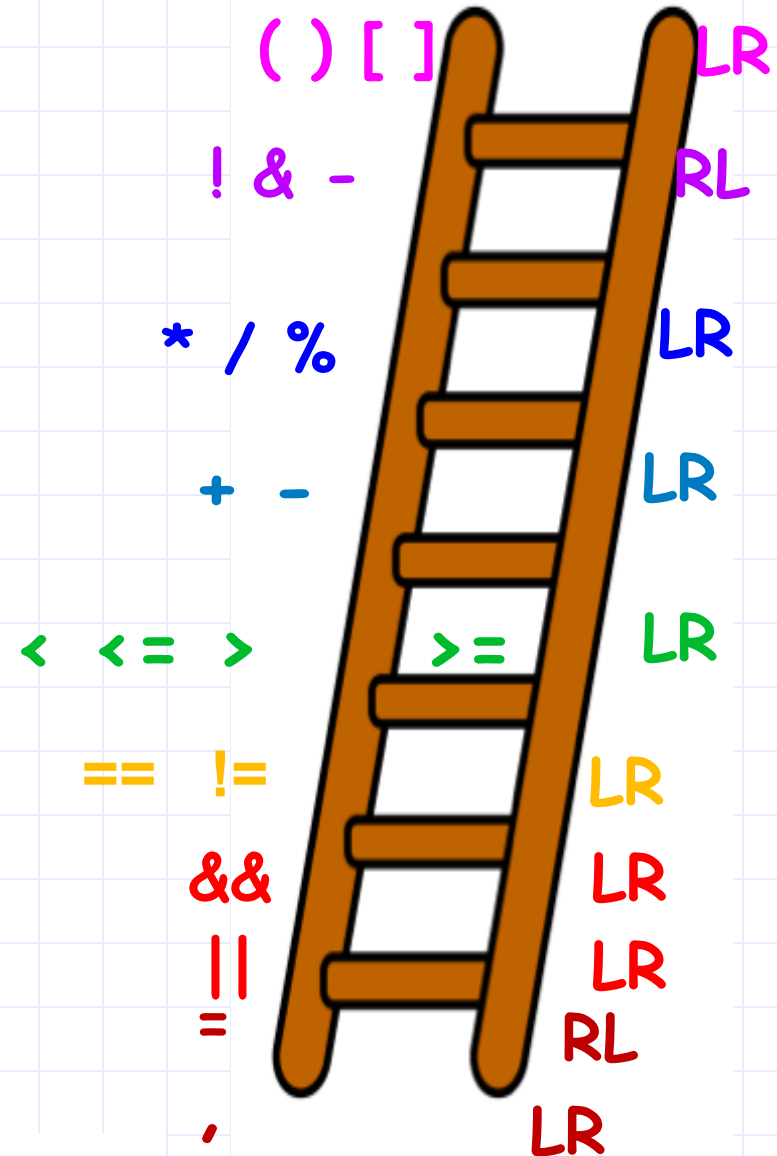
NOT as

`(&num)[i]` which would mean that first `&` is applied to `num` and `[]` operator is applied to `&num`

We have seen that `&num[i]` is evaluated by applying the indexing operator first and the address-of operator second.

More formally, the precedence of the operators in C reflects this.

1. The array indexing operator `[]` is given higher precedence than the address-of operator `&`.
2. So `&num[i]` is evaluated by applying the array operator first and the address-of operator second.



Legend LR: Left-to-Right associativity
RL: Right-to-Left associativity

Practice Problem

◆ Write a program to read in an array of 5 integers.
Compute and print the running total of the integers.

◆ Input: 3 1 5 2 9

◆ Output: 3 4 9 11 20

Solution for Practice problem

```
#include <stdio.h>
int main()
{
    int arr[5];
    //read input
    for(int i=0; i<5; i++)
        _____

    //compute running total
    for(int i=1; i<5; i++)
        _____

    //obtain output
    for(int i=0; i<5; i++)
        printf("%3d",arr[i]);

    printf("\n");
    return 0;
}
```

Solution for Practice problem

```
#include <stdio.h>
int main()
{
    int arr[5];
    //read input
    for(int i=0; i<5; i++)
        scanf("%d",&arr[i]);

    //compute running total
    for(int i=1; i<5; i++)
        _____

    //obtain output
    for(int i=0; i<5; i++)
        printf("%3d",arr[i]);

    printf("\n");
    return 0;
}
```

Solution for Practice problem

```
#include <stdio.h>
int main()
{
    int arr[5];
    //read input
    for(int i=0; i<5; i++)
        scanf("%d",&arr[i]);

    //compute running total
    for(int i=1; i<5; i++)
        arr[i] = arr[i-1]+arr[i];

    //obtain output
    for(int i=0; i<5; i++)
        printf("%3d",arr[i]);

    printf("\n");
    return 0;
}
```

Practice Problem

◆ Write a program to read in an array of 5 integers and do a one element rotation of the input array.

◆ Input: 3 1 5 2 9

◆ Output: 1 5 2 9 3