

03 – Multi-Version Concurrency Control

1. The DBMS maintains multiple physical versions of a single logical object
 - A. Write operation doesn't overwrite object, but create new version
 - B. Read operation searches newest version that is visible to txn
 - C. No conflicts between write operations and read operations
 - D. When write-write conflict, first writer wins
 - E. Write Skew Issue
2. Concurrency Control Protocol
 - A. approach
 - i. Timestamp Ordering
 - ii. Optimistic Concurrency Control
 - iii. Two-Phase Locking
 - B. Timestamp problem
 - i. If timestamp hits its maximum value, then next timestamp will wraparound (overflow)
Logically, it means, future txn can be seen as past txn.
 - ii. In postgres, set "frozen" bits to say that tuple is frozen in the past
(What it actually means? I should find some paper of it)
3. Version Storage
4. Garbage Collection
5. Index Management