

PARISA CHAVOSHI

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SKILLS

Ruby - Ruby on Rails - RSpec - JavaScript - jQuery - React -
Flux (Redux) - SQL - Git - HTML5 - CSS3 - AWS

PROJECTS

Shiba-Gram - *Instagram-inspired web app that allows users to share photos and interact with other users' content.*

Github: github.com/pchavoshi/insta_clone

Live: shiba-gram.herokuapp.com

- Implemented a single-page web app using Ruby on Rails on the backend with React/Redux delivering a seamless user experience on the frontend.
- Used S3 (Amazon Web Services) to store photos in remote database.
- Utilized ActiveRecord with association models to dynamically integrate user information stored across multiple database tables and reduce number of queries to the database.

Adulthood: The Game of Life - *An original browser game written entirely in Javascript and HTML5. Simple gameplay features a side-scrolling player character with the objective of catching items as they fall.*

Github: github.com/pchavoshi/adulthood-javascript-game

Live: pchavoshi.github.io/adulthood-javascript-game

- Developed custom physics engine to achieve smooth gameplay with increasing intensity.

EDUCATION

App Academy, New York, NY

2018

- Rigorous 1000 hour code intensive with a focus on full stack web development
- Emphasis on paired programming, TDD, and coding style

Relay Graduate School of Education, New York, NY

2015-2017

- Master of Arts in Teaching
- Recipient of the New York City Teaching Fellowship

New York University, New York, NY

2012-14

- Master of Arts in Near Eastern Studies at the Kevorkian Center
- Recipient of the Dept. of Ed. Foreign Language and Area Studies Scholarship

University of California, Berkeley, CA

2006-11

- Bachelor of Arts in Integrative Biology

WORK HISTORY

High School Biology Teacher and Lab Manager

2015-2017

George Westinghouse High School, Brooklyn, NY

- Taught biology and environmental science to 120 9th graders while tracking student performance data from assessments, observations, and student interviews. Achieved an average standards mastery of 84% across classrooms.
- Developed a full year-long biology curriculum including labs, emphasizing hands-on experiences and technology incorporation to produce an inquiry-based classroom.