SET UP YOUR DEV ENVIRONMENT



Most of your interactions with Yeoman will be through the command line. Run commands in the Terminal app if you're on Mac, your shell in Linux, or Cygwin if you are on Windows.

INSTALL PREREQUISITES

Before installing Yeoman, you will need the following:

- NodeJS v0.10.x+
- npm (which comes bundled with Node) v1.3.7+

You can check if you have Node and npm installed by typing:

```
$ node --version && npm --version
```

If you need to upgrade or install Node, the easiest way is to use an installer for your platform. Download the .msi for Windows or .pkg for Mac from the NodeJS website.

INSTALL THE YEOMAN TOOLSET

Once you've got Node installed, install the Yeoman toolset:

```
$ npm install --global yo
```

ERRORS?

If you see permission or access errors, you will need to prepend sudo to the above command, like so:

```
$ sudo npm install --global yo
```

CONFIRM INSTALLATION

It is a good idea to check that everything is installed as expected by running commonly used Yeoman commands like yo , bower , and grunt | with the | --version | flag as follows:

```
$ yo --version && bower --version && grunt --version
```

Running the above should output four separate version numbers:

- Yeoman
- Bower
- Grunt
- Grunt CLI (the command-line interface for Grunt)

```
addyo at addyo-macbookair3 in ~/projects/mytodo
$ yo --version && bower --version && grunt --version
1.0.6
1.2.8
grunt-cli v0.1.11
grunt v0.4.2
```

VERSIONS OF THE CLI TOOLS THAT THIS CODELAB WORKS WITH

Technology changes quickly! This tutorial has been tested with Yeoman 1.1.2, Bower 1.2.8, grunt-cli v0.1.11, and grunt v0.4.2. If you are running into issues with a newer version, we would like to hear about it. Please open up an issue on our tracker.

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