

BACON PANCAKES Final Report

Capture The Flag

Submitted to:

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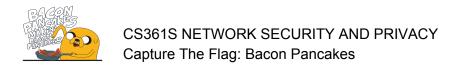


CS361S NETWORK SECURITY AND PRIVACY Capture The Flag: Bacon Pancakes

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1 Summary

Bacon Pancakes is a network-based Capture The Flag assessment where we were given an entry point (BMO) and told that there were two target servers (Finn and Jake). The work performed for Bacon Pancakes was initiated on September 8th 2016 and included analyzing the subdomain for vulnerabilities. Our primary task was to intercept and decrypt a message being sent from one server to another at a fixed time interval. We were restricted to three servers (BMO, Finn, and Jake), the domain 192.168.2.* and the subdomain baconpancakes.local. We were also restricted to network based attacks only. The tools we used include several terminal commands and programs such as Ettercap and nmap.

To first begin this assessment we found the two targets by examining the available network. We then searched further to look for vulnerabilities on those targets that could be exploited. Overall we found one target to be highly exploitable and the other had an exploit which revealed sensitive information. The highly exploitable server (Jake) allowed us to view a folder structure which contained data such as ssh keys, SSNs, and a backup of captured network traffic. From this backup we got public and private keyrings which allowed us to to decrypt anything encrypted by the ice king. In addition there were also passwords for users on the server, and previous commands executed on the server that were useful.

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2 Scope & Methodology

2.1 Scope

The scope of this CTF includes the design and implementation of a standard-based private modern network infrastructure (VLAN). We have a designated subnet for the IP address space for our private internet (192.168.x.x/24). Private hosts can communicate with all other hosts inside the enterprise, both public and private. However, they cannot have IP connectivity to any host outside of the enterprise. An advantage of having this private network is the flexibility in network design by having more address space at their disposal than they could obtain from the globally unique pool. This enables operationally and administratively convenient addressing schemes as well as easier growth paths. In this assessment, the Baconpancakes.local domain is employed in the private network, where it is resolved through a local Domain Name System server.

The main focus of this VLAN would be its vulnerability to Network-based attacks only (Network-based CTF). Such attacks allow for sniffing of your network. However, in this project, there is no denial-of-service and no shells/rooting required. In order for the attackers, that's us, to enter this VLAN we utilized a SSH entry point (BMO). This is a simple secure way to access the remote computer BMO, which is located in the desired environment of our attack.

The environment in which we are focused on is a virtual private network. This VPN is a computer network in which some of the links between nodes are carried by open connection within the larger Campus Network which is made up on an interconnection of local area networks owned by the University. For our network the data link layer protocols of the virtual network tunneled through the campus network. This allows for our environment to be an isolated VPN group which will put us in an IP subnet that can reach the our assigned CTF network.

2.2 Methodology

A network design must meet the increasingly complex requirements of the organization that it supports. As a network designer, one should understand the needs of the organization and follow a plan that helps match needs to the network implementation. In this environment, there needed to be a closed network that was excluded from the campus network to allow for learning and exploration. In the business world, companies are looking for ways to integrate emerging technologies like wireless, virtualization, video, unified communications, and a vast number of application-level business solutions into their enterprise. These challenges create the need for a more flexible and dynamic network architecture, but also incrementing the security risks.

3 Findings

In this section, we will explain our step by step solution.

3.1 CTF Walk-Through

Figure 1: Using nmap to find ports in a given range

```
File Edit View Search Terminal Help

[rainicorn@BM0-003 -]$ nmap -Pn 192.168.2.13-14 -v

Starting Nmap 7.12 ( https://nmap.org ) at 2816-09-16 18:28 CDT

Initiating Parallel DNS resolution of 2 hosts. at 18:28

Initiating Connect Scan et 18:28

Scanning 2 hosts [1000 ports/host]

Discovered open port 53/tcp on 192.168.2.13

Discovered open port 111/tcp on 192.168.2.14

Discovered open port 22/tcp on 192.168.2.14

Discovered open port 22/tcp on 192.168.2.14

Discovered open port 22/tcp on 192.168.2.14

Completed Connect Scan against 192.168.2.14

Completed Connect Scan against 192.168.2.13

Completed Connect Scan at 18:29, 12.16s elapsed (2000 total ports)

Nmap scan report for 192.168.2.13

Host is up (0.020s latency).

Not shown: 998 filtered ports

PORT STATE SERVICE

22/tcp open ssh

53/tcp open domain

Nmap scan report for 192.168.2.14

Host is up (0.00025s latency).

Not shown: 996 closed ports

PORT STATE SERVICE

22/tcp open scan to 192.168.2.14

Host is up (0.00025s latency).

Not shown: 996 closed ports

PORT STATE SERVICE

22/tcp open shh

80/tcp open http

111/tcp open report for 192.168.2.14

Host is up (0.00025s latency).

Not shown: 996 closed ports

PORT STATE SERVICE

22/tcp open scan report for 192.168.2.14

Host is up (0.00025s latency).

Not shown: 996 closed ports

PORT STATE SERVICE

22/tcp open scan report for 192.168.2.14

Host is up (0.00025s latency).

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PORT STATE SERVICE

22/tcp open scan report for 192.168.2.14

Host is up (0.00025s latency).

PORT STATE SERVICE

22/tcp open
```

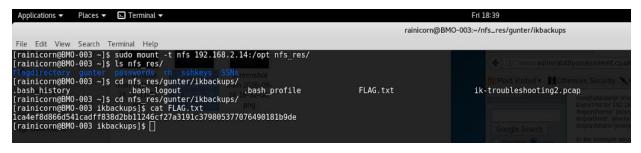
Once we got SSH access into our assigned BMO, we started searching for Finn and Jake. For this we wanted to ping on ports in a certain range which gave us the two available target ports.

Figure 2: Zone transferring

```
Applications ▼ Places ▼ ► Terminal ▼
                                                                                                                                                                                              rainicorn@BMO-003:~
File Edit View Search Terminal Help
rainicorn@BMO-003 ~]$ dig axfr @192.168.2.13 baconpancakes.local
         > DiG 9.8.2rc1-RedHat-9.8.2-0.47.rc1.el6 <>> axfr @192.168.2.13 baconpancakes.local
                                                                                           finn.baconpancakes.local. hostmaster.baconpancakes.local. 2016082703 21600 3600 604800 86400 finn.baconpancakes.local. 2016082703 21600 3600 604800 86400 192.168.2.15
"FLAG: cac07e88f526809799a96a732729a77c40ad57d5a28f9127ec6fc73031f6a399" jake.baconpancakes.local. 192.168.2.13
192.168.2.14
192.168.2.14
192.168.2.9 finn.baconpancakes.local. hostmaster.baconpancakes.local. 2016092703 21600 3600 604800 86400 finn.baconpancakes.local.
    global options: +cmd
            ncakes.local.
ncakes.local.
            conpancakes.local
                                                                            A
TXT
CNAME
         baconpancakes.local.
.baconpancakes.local
  arceline.baconpancakes.
                                                                      IN A
SOA
    Celine.bacompancares.tocat. bodyo in A
compancares.local. 86400 IN 50A
Query time: 0 msec
SERVER: 192.168.2.13#53(192.168.2.13)
WHEN: Fri Sep 16 18:32:03 2016
XFR size: 10 records (messages 1, bytes 347)
                                                                                                     baconpancakes.local. hostmaster.baconpancakes.local. 2016082703 21600 3600 604800 86400
 rainicorn@BMO-003 ~]$
```

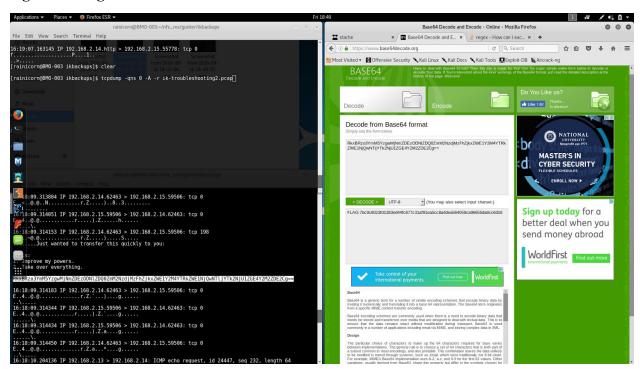
The command *dig* is typically used to keep simple queries. And the *axfr* command is the query type function to get the full listing of all the domain records. So we used it on Finn to find the first flag. This type of DNS transaction is known as zone transferring. Typically, only smaller servers under the main servers could use this command in order to get data about the surrounding zone. However, when those configurations are not defined anyone can use the command.

Figure 3: Flag #2

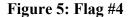


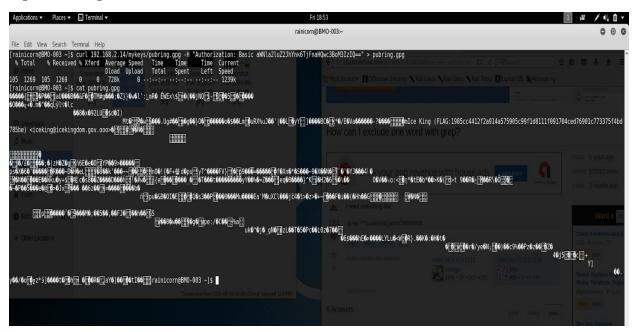
The next step was to go through the files in the network file system. In order to do that we first mounted the file system on the server we were in since it was located in a different server. Then by calling sudo we needed to get permission from the root to allow us to mount. Once that was done we were able to search through the directory to find the second flag which was a text file along with the bash history and a peap file.

Figure 4: Flag #3



While still in the file system, we searched through the other files where we found several distractions. We did have the peap file which is basically a packet capture to look through. The packet was all in base64 and once you decode the contents in the midst of everything we found the third flag.



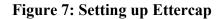


Inside the pcap file there was an HTTP request. Seeing that we asserted that we too should be able to replicate those requests and get something useful. From those requests we found a public key ring which had the fourth flag inside of it.

Figure 6: Ettercap

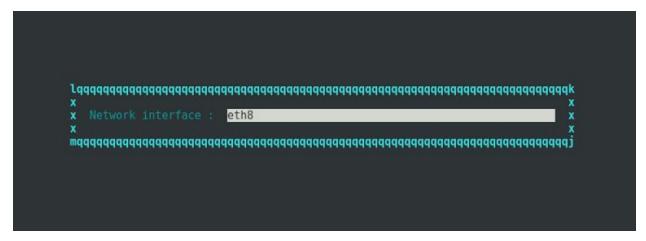


We ran ettercap while we still had SSH access into our given BMO. In order to find the last flag we had to use ettercap and ARM spoofing on the packets being shared between Jake and Finn.



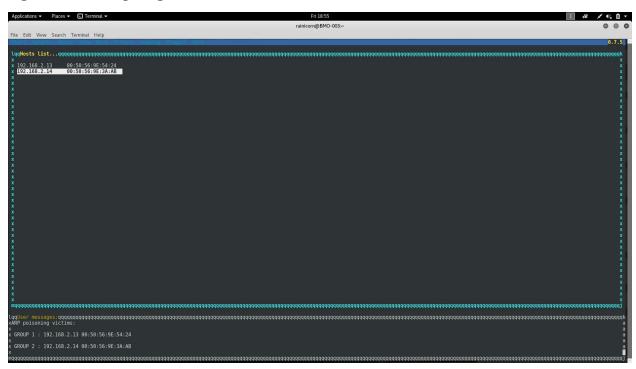
We set a destination file where all the data from packet sniffing would be dumped to.

Figure 8: Network Interface for ettercap



The network interface we had to use was eth8, which one can identified through the *ifconfig* command.





Through the nmap application we were able to set the two ports as target 1 and target 2 further allowing us to intercept the messages being sent between the servers. Essentially, we are intercepting every packet between Finn and Jake to get the "heartbeat".

Figure 10: Bash History

```
File Edit View Search Terminal Help

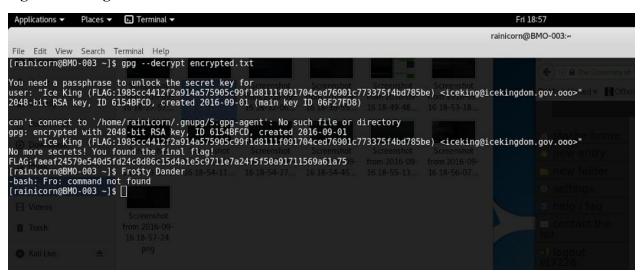
[rainicorn@BMO-003 nfs_test]$ cat gunter/ikbackups/.bash_history
ls -la Kall Live
cd .gnupg
cd ..
Fro$ty Dander
argh! efuoaweoifsauihe4t8y9r3fhuipfenjkfdsjkldfsaj
gpg --decrypt ./recipes.txt.asc
logout
[rainicorn@BMO-003 nfs_test]$ 

[rainicorn@BMO-003 nfs_test]$ 

| Intro.pui
|
```

Previously, when we found flag #3 we had also found a bash history. Inside the bash history we discovered a phrase which looked like a password. The phrase was useful when we were looking for the last flag.

Figure 11: Flag #5



From the packet sniffing through ettercap we got an encrypted document and using gpg we were able to decrypt the text file. Using the passphrase we found earlier, Figure 10, we were able to decypher the document. The last flag was located at the end of this encrypted text.

4 Suggested Controls

4.1 Filtered Firewall

Overall it is recommended to implement a firewall that would filter out unwanted packets or connections for both hosts. The ports 53 and/or 2049 could be closed to prevent connections. Otherwise further steps are needed to secure sensitive information. If port 53 isn't closed or filtered on 192.168.2.13, the TXT entry containing the flag should be removed to hide it. If port 2049 isn't closed or filtered on 192.168.2.14, then something has to be done about the sensitive information within /opt. The files should be moved, removed or file/folder permissions should be set up. Something so that the public does not have access to this information. The files starting in .bash, FLAG.txt and ik-troubleshooting2.pcap are the most critical but the sshKeys and SSNs folders should most likely be dealt with too. Although SSNs is empty and sshKeys only has a public SSH key.

4.2 Authentication for the NFS

Another option is to implement authentication for NFS. More info can be found here: https://www.centos.org/docs/5/html/Deployment Guide-en-US/s1-nfs-security.html.

For the public and private key rings found it is recommended not to have public http requests for those. However, if endpoints are necessary use SSL to encrypt the information sent over the network, or encrypt the info another way. As long as the private key ring remains secure with the mentioned recommendations, the flag captured through the heartbeat is well protected.

4.3 Other recommendations

One last recommendation would be to not send sensitive unencrypted data over the network. Anyone monitoring the network could be intercepting this traffic and read the data. An alternative to this would be to encrypt the data before sending as a general policy.

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5 Conclusion

In conclusion, we were successful in finding the vulnerabilities in the system and detailing ways to protect against them. For this network-based assessment we were given an entry point and were required to intercept one message between two servers. We did this by using several tools such as various terminal commands and programs including Ettercap and nmap. We expected to complete this assessment by finding the 5 flags after thoroughly searching through the system. Nmap aided in the findings of target hosts, Finn and Jake, within the private network. To complete the goal of intercepting the message we used Ettercap, which allowed us to use ARP poisoning to retrieve it. We were also able to find data such as ssh keys, SSNs, and a backup of captured network traffic. From this backup we got public and private keyrings which allowed us to decrypt anything encrypted by the ice king. In addition there were also passwords for users on the server, and previous commands executed on the server that were useful.

Overall the threat to the system was very high and requires immediate attention. It is a huge vulnerability and security concern to retrieve the public and private keyrings seamlessly. It is recommended that the steps in section 4 be taken as soon as possible to protect the network.