# **Paul Chote**

Curriculum Vitae



# Contact

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# Links

in linkedin.com/in/pchote **Q** github.com/pchote

# Computing

# Operating systems:

Linux, macOS, Windows

#### **Programming Languages:**

C, C#, Python, Bash, HTML, CSS, Javascript, Objective-C, Lua

# **Display APIs:**

OpenGL, PGPLOT, Matplotlib

#### **Embedded Systems:**

AVR, ARM

#### Web Frameworks:

Flask, Django, JQuery

## **Grid Computing:**

SGE, Condor, DRMAA

#### **Version Control:**

Git, SVN

#### **Word Processing:**

LATEX, Microsoft Office

# **Education**

Victoria University of Wellington (VUW), New Zealand

2011 - 2014 **Doctor of Philosophy** in Physics

2009 – 2010 Master of Science in Physics with Distinction

2008 - 2009 Bachelor of Science in Physics with First Class Honours

2005 – 2007 **Bachelor of Science** in Mathematics and Physics

# **Experience**

# 2015-2018 **Department of Physics. Warwick University**

Coventry, United Kingdom

Postdoctoral Research Fellow

Repair and automation of a 1m research telescope:

- Identified optical and mechanical faults and developed repair strategies.
- Developed hardware and low-level software interfaces for observatory systems.
- Designed and implemented data management and calibration pipeline.
- · Developed web dashboards and tools using Python, Flask, and Django.

Identification of targets of interest in wide-area astronomical surveys:

- Developed a data analysis pipeline to clean observations from the iPTF survey and quantify photometric variability of stars from input catalogs.
- Developed a real-time analysis pipeline to detect transient astrophysical events and variable stars in the NGTS survey.

Acquired and analysed data of variable white dwarf stars.

## 2014-2015 School of Chemical and Physical Sciences, VUW

Wellington, New Zealand

Research Assistant: 2D X-Ray Dosimeter Development

- · Developed a 2D readout instrument for X-Ray sensitive films, adapting a 3D printer to hold a scanning laser and photon counting electronics.
- · Characterised system properties including resolution, linearity, and noise levels.
- Created and characterised X-ray sensitive films in the lab.

## 2011 - 2014 School of Chemical and Physical Sciences, VUW

Wellington, New Zealand

PhD. Research: CCD Time-Series Photometry of White Dwarf Stars

- · Developed two high-speed CCD time-series photometer instruments for use with 0.6 - 2.1 m research telescopes in New Zealand and the USA.
- Created a CCD data reduction pipeline for real-time analysis and visualisation.
- Acquired time-series photometry of variable white dwarf (WD) targets.
- · Analysis of targets included identification of WD pulsation modes, investigation of pulsation stability, and the consideration of convection effects.

## 2009 - 2010 School of Chemical and Physical Sciences, VUW

Wellington, New Zealand

MSc. Research: A Semi-Analytical Model for Gravitational Microlensing

- Investigated techniques for calculating gravitational microlensing light curves.
- Developed and implemented a computationally efficient semi-analytical model for simulating gravitational microlensing events with up to four lens bodies.
- · Implemented model support for orbital motion effects in the source, lens, and observer systems.

#### Summer 2008 Research School of Astronomy and Astrophysics, Australian National University Canberra, Australia Summer Scholar: RSAA Instrumentation Group

· Worked with the team commissioning a new integral field spectrograph for the

- 2.3 m telescope at Siding Spring Observatory.
- Tested and documented an optical stimulus assembly that was used to simulate the telescope optics during instrument verification tests.
- Reduced archival CCD data using IRAF.

Summer Scholar: VUW Microlensing Group

- Adapted modelling code to run on University of Canterbury's BlueFern supercomputer and the VUW Condor computing grid.
- Compared the benefits of the available computing resources, and determined that the best results could be obtained with the local Condor grid.
- Investigated the impact of three lens masses on model light curves.

## 2007 - 2015 School of Chemical and Physical Sciences, VUW

Wellington, New Zealand

Tutoring & Lab Development

- Demonstrated / tutored undergraduate laboratories (usually 2 10 students per session) across most of the core physics curriculum at VUW.
- Developed a time-series photometry experiment using a CCD camera and LEDs driven by a microcontroller to mimic variable stars.
- Developed a numerical simulation experiment investigating light bending around black holes and gravitational microlensing.
- Overhauled and modernized several existing experiments.
- Co-supervised research project students.

## 2010 – ongoing **Open Source Software**

Core maintainer of the OpenRA project.

- Open source game engine recreating classic Command & Conquer RTS titles.
- Designed and implemented many of the core engine systems.
- Performed code review and mentoring of new contributors.
- Performed project management, public relations, and other community roles.

# **Awards**

2016	Merit Award	University of Warwick
	Award for exceptional performance during the 2015 – 2	2016 year.
2014	<b>Royal Society Marsden Scholarship</b> Funding for tuition fees and a stipend during a 3 year Ph	Royal Society of NZ nD degree.
	<b>Victoria Doctoral Completion Award</b> Awarded for successful PhD completion within the sch	Victoria University of Wellington eduled time allocation.
2009	<b>Victoria Master's Scholarship</b> Awarded based on academic merit to fund tuition fees a masters degree.	Victoria University of Wellington and a stipend during a 1 year
2008	<b>VUW Graduate Award</b> Awarded on the basis of academic merit to support gra	Victoria University of Wellington duate degree study.
	Mike Collins Scholarship in Physics	Victoria University of Wellington
2005	Ormond Wilson Scholarship	Victoria University of Wellington
	<b>J Mills Family Scholarship</b> Award for Dux of Karamu High School in 2004.	J Mills Family Trust

# **Publications**

#### First-author refereed publications:

First-author refereed publications.		
2016	The post-outburst pulsations of the accreting white dwarf in the cataclysmic variable GW Librae Chote, P., and Sullivan, D.J. 2016, MNRAS, 458, 1393. DOI:10.1093/mnras/stw421	
2014	<b>Puoko-nui: a flexible high-speed photometric system</b> Chote, P., et al. 2014, MNRAS, 440, 1490. DOI:10.1093/mnras/stu348	
2013	Time series photometry of the helium atmosphere pulsating white dwarf EC 04207-4748 Chote, P., et al. 2013, MNRAS, 431, 520. DOI:10.1093/mnras/stt180	

#### Selected co-authored refereed publications:

2016 Long-term eclipse timing of white dwarf binaries: an observational hint of a magnetic mechanism at work Bours, M. C. P., et al. 2016, MNRAS, 460, 3873. DOI:10.1093/mnras/stw1203

An asteroseismic constraint on the mass of the axion from the period drift of the pulsating DA white dwarf star L19-2 Córsico, A.H., et al. 2016, JCAP, 07, 036. DOI:10.1088/1475-7516/2016/07/036

**High-speed Photometry of the Disintegrating Planetesimals at WD1145+017: Evidence for Rapid Dynamical Evolution** Gänsicke, B. T., et al. 2016, ApJ, 829, 82, DOI:10.3847/2041-8205/818/1/L7

Outbursts in Two New Cool Pulsating DA White Dwarfs

Bell, K. J., et al. 2016, ApJ, 818, L7. DOI:10.3847/0004-637X/829/2/82

GW Librae: Still Hot Eight Years Post-outburst

Szkody, P., et al. 2016, AJ, 152, 48. DOI:10.3847/0004-6256/152/2/48

2015 Insights into internal effects of common-envelope evolution using the extended Kepler mission

Hermes, J. J., et al. 2015, MNRAS, 451, 1701. DOI:10.1093/mnras/stv1053

A Second Case of Outbursts in a Pulsating White Dwarf Observed by Kepler

Hermes, J. J., et al. 2015, ApJ, 810, L5. DOI:10.1088/2041-8205/810/1/L5

2014 Radius constraints from high-speed photometry of 20 low-mass white dwarf binaries

Hermes, J. J., et al. 2014, ApJ, 792, 39. DOI:10.1088/0004-637X/792/1/39

Found: the progenitors of AM CVn and supernovae .la

Kilic, M., et al. 2014, MNRAS, 439, L26. DOI:10.1093/mnrasl/slt151

2012 HST and Optical Data Reveal White Dwarf Cooling, Spin, and Periodicities in GW Librae 3-4 Years after Outburst

Szkody, P., et al. 2012, ApJ, 753, 158. DOI:10.1088/0004-637X/753/2/158

Full list available at http://adsabs.harvard.edu/cgi-bin/basic\_connect?qsearch=Chote%2C+P

## Other publications:

2015 Simulating the photometric study of pulsating white dwarf stars in the physics laboratory

Chote, P., and Sullivan, D.J. 2015. https://arxiv.org/abs/1502.01767

2014 CCD Time-Series Photometry of White Dwarf Stars

Chote, P. 2014, PhD. Thesis, Victoria University of Wellington. http://researcharchive.vuw.ac.nz/handle/10063/3512

2011 A Semi-Analytical Model for Gravitational Microlensing

Chote, P. 2011, MSc. Thesis, Victoria University of Wellington. http://researcharchive.vuw.ac.nz/handle/10063/1890

#### **Conference Presentations:**

2017 **Oral Presentation** NGTS Project Meeting, Leicester, UK

GW Librae in NGTS

2016 Oral Presentation 20th European White Dwarf Workshop, Warwick, UK

The post-outburst pulsations of GW Librae

Poster 20th European White Dwarf Workshop, Warwick, UK

The Warwick one-metre telescope

2012 Oral Presentation 18th European White Dwarf Workshop, Krakow, Poland

New Time-Series Observations of the Intriguing Object GW Librae

**Poster** 18th European White Dwarf Workshop, Krakow, Poland

The Puoko-nui CCD Time-Series Photometer

2011 Oral Presentation Royal Astronomical Society Conference, Wellington, NZ

High precision CCD time-series photometry

Oral Presentation New Zealand Institute of Physics Conference, Wellington, NZ

Time Series Photometry of Pulsating White Dwarf Stars

# **Selected Software Projects**

#### OpenRA

O https://github.com/OpenRA/OpenRA/

A cross-platform GPL3 real time strategy engine for building games in the style of the classic 2D/2.5D Command & Conquer titles. Community driven recreations of *Command & Conquer*, *Red Alert*, and *Dune 2000* have a thriving online player base.

#### Core Skills:

- Advanced C# development (including LINQ, P/Invoke, reflection, codegen).
- · OpenGL development.
- · Gameplay and user interface design.
- · Project management.
- · Code review and mentoring.
- Triaging user feedback and bug reports into actionable tasks.
- Web development and maintenance.

## **Warwick one-metre observatory software**

O https://github.com/warwick-one-metre/

A collection of microservices and utilities that make up the control systems for the Warwick one-metre telescope at the Roque de los Muchachos observatory on La Palma. Low level daemons provide a standardized software interface (using Pyro remote procedure calls) to the hardware components, with higher level daemons implementing logic for environmental monitoring and observatory operation. Real time image analysis feeds back into the closed-loop telescope control system.

#### Core Skills:

- Python development.
- Designing fault tolerant systems.
- · Integrating software with complex hardware environments.
- Designing and deploying microservices.
- Real time data analysis.

**NGTS transient object detection pipeline** O https://github.com/pchote/ngtransients/ A data-driven image analysis pipeline for detecting transient events and variable stars in the *Next Generation Transit Survey*. Currently under development and targeting the archive of historical data, but is designed for future deployment to the telescope to run in real time and drive automatic alerts for followup by other facilities.

#### Core Skills:

- Python development (including numpy and matplotlib).
- Working with large data sets.
- Performance sensitive software design and implementation.
- Distributed computing (Sun/Oracle Grid Engine).

#### Puoko-nui time-series photometer

1 https://github.com/pchote/Puoko-nui/

① https://github.com/pchote/Karaka/

Instrument control software for the Puoko-nui astronomical photometer instrument. Interfaces with a frame-transfer CCD camera and GPS receiver to enable high-speed image acquisition with precise absolute timing information for observing variable astronomical phenomena.

## Core Skills:

- · C development.
- Linux kernel driver development / maintenance.
- Embedded C development (AVR microcontroller).
- Designing real-time systems.
- Integrating software with complex hardware environments.

More projects with source code available at https://github.com/pchote/

# References