# **Data Structures: Lab 3**

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#### **Empty Array**

Check if array contains null int arr[] = null;
 if (arr == null) {
 System.out.println("array is null");
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Having zero elements
 arr = new int[0];
 if (arr.length == 0) {
 System.out.println("array is empty");
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#### 2-D array (Matrix)

Types

```
int[][] integer2DArray; // 2D integer array
String[][] string2DArray; // 2D String array
double[][] double2DArray; // 2D double array
boolean[][] boolean2DArray; // 2D boolean array
float[][] float2DArray; // 2D float array
double[][] double2DArray; // 2D double array
```

#### Initialize 2-D array

data\_type[][] array\_Name = new data\_type[no\_of\_rows][no\_of\_columns];

array\_Name [0][0] = 5; // assign value 5 to first row first column of 2-D array

## String comparison vs Integer Comparison

```
String s = "Test String";
if (s.equals("/quit")){
System.out.println("Not equal")
Int s = 2;
if (s==5){
System.out.println("Not equal")
```

## String comparison vs Integer Comparison

```
String s = "something", t = "maybe something else";

if (s == t) // Legal, but usually WRONG (used for integer).

if (s.equals(t)) // RIGHT

if (s > t) // ILLEGAL

if (s.compareTo(t) > 0) // also CORRECT>
```

### **Input from User**

```
import java.util.Scanner;
Scanner scanner = new Scanner (System.in);
System.out.print("Enter your name");
String name = scanner.next(); // Get what the user types.
int i = scanner.nextInt();
scanner .close();
```