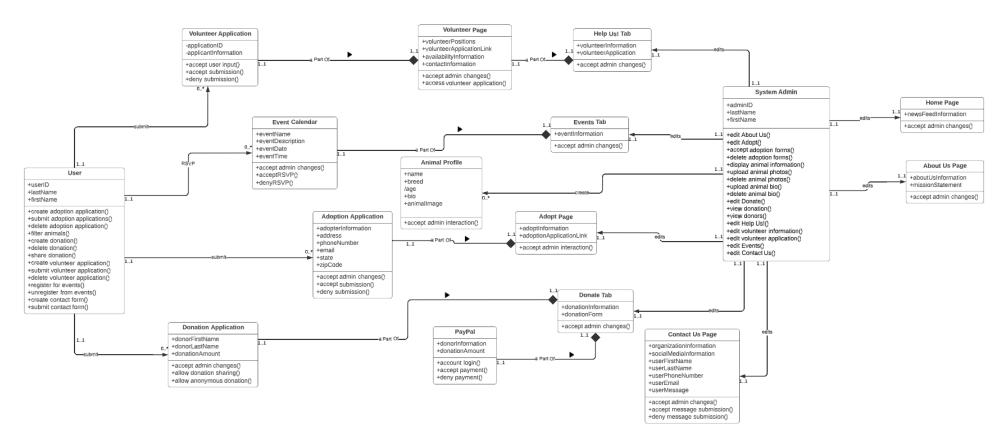
## **Iteration Five**

## **Paw Patrol**

Madison Heil, Lizzie Perkins, Adam Harlow, Patrick Nguyen, Dylan Dombrowski, Binh Nguyen

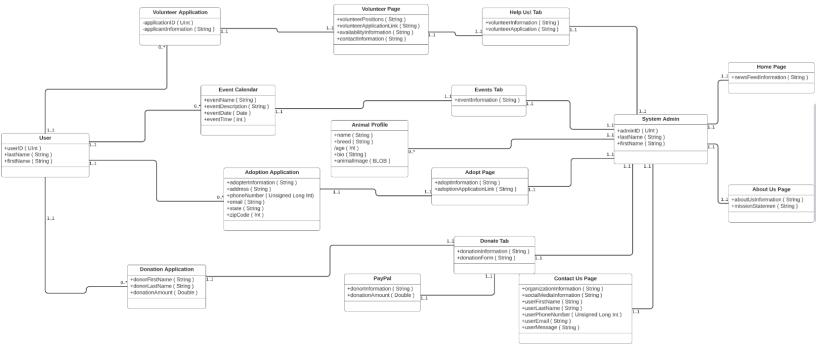
### **Class Diagram**



**Narrative:** Classes were identified through a series of CRC cards. These cards stand for Class, Responsibility, Collaborator and are used to brainstorm series of classes/objects within a system. In this instance, we took the approach of both the system administrator and a user through roleplay. How does the user interact with a website. Some areas of the system are composed of other classes. When a user visits the Events tab, they will be greeted with a class Event Calendar which is part of the Events Tab. The same goes for the Help Us! Tab. Classes are composed within it and the user will interact with all.

## **Database Design:**

Third Normal form is considered beneficial because it always ensures functional dependency preserving and lossless. The diagram below displays all the relationships and conditions between classes. Using Primary and Foreign keys, 3NF ensures that tables don't depend on nonprimary key fields.



#### **Database Definitions:**

#### **User Table**

Attribute	Attribute Definition	Attribute Size	Attribute Type	Primary Or Foreign Key?
UserID	Unique Identifier for user	4 bytes	UInt	Primary
LastName	User's last name	Max 255 bytes	String	N/A

FirstName	User's First Name	Max 255 bytes	String	N/A
-----------	----------------------	---------------	--------	-----

# **Volunteer Application Table**

Attribute	Attribute Definition	Attribute Size	Attribute Type	Primary Or Foreign Key?
ApplicationID	Unique Identifier for Applications	4 bytes	UInt	Primary
Applicant Information	Information regarding applicant	Max 255 bytes	String	N/A

## **Volunteer Page Table**

Attribute	Attribute Definition	Attribute Size	Attribute Type	Primary Or Foreign Key?
Volunteer Positions	Positions available for volunteers	Max 255 bytes	String	Primary
Volunteer Application Link	Link to Volunteer Application	Max 255 bytes	String	N/A
Availability Information	Availability Information on Volunteer Position	Max 255 bytes	String	N/A
Contact Information	Volunteer's Contact Information	Max 255 bytes	String	N/A

# Help Us! Table

Attribute	Attribute Definition	Attribute Size	Attribute Type	Primary Or Foreign Key?

Volunteer Information	Volunteer's Information	Max 255 bytes	String	Primary
Volunteer Application	Uses Volunteer Application information	Max 255 bytes	String	Foreign

# **Event Calendar Table**

Attribute	Attribute Definition	Attribute Size	Attribute Type	Primary Or Foreign Key?
EventName	Name of Event	Max 255 bytes	String	Primary
Event Description	Description of the event	Max 255 bytes	String	N/A
EventDate	The Date of the Event	4 bytes	Date	N/A
EventTime	The Time of the Event	4 bytes	Int	N/A

#### **Events Tab Table**

Attribute	Attribute Definition	Attribute Size	Attribute Type	Primary Or Foreign Key?
Event Information	Information about upcoming events	Max 255 bytes	String	Primary

# **Adoption Application Table**

Attribute	Attribute Definition	Attribute Size	Attribute Type	Primary Or Foreign Key?
Adopter Information	An Adopter's information	Max 255 bytes	String	Primary
Address	Adopter's Street Address	Max 255 bytes	String	N/A
Phone Number	Adopter's Phone Number	8 bytes	Unsigned Long Int	N/A
Email	Adopter's Email	Max 255 bytes	String	N/A
State	Adopter's State	Max 255 bytes	String	N/A
Zip code	Adopter's Zip code	2 bytes	Int	N/A

# **Adopt Page Table**

Attribute	Attribute Definition	Attribute Size	Attribute Type	Primary Or Foreign Key?
Adopt Information	Information about current adoptions	Max 255 bytes	String	Primary
Adoption Application Link	Uses Adoption Application information and links to it	Max 255 bytes	String	Foreign

# **Donation Application Table**

Attribute	Attribute Definition	Attribute Size	Attribute Type	Primary Or Foreign Key?
Donor FirstName	Donor's First Name	Max 255 bytes	String	Primary
Donor LastName	Donor's Last Name	Max 255 bytes	String	N/A
Donation Amount	Amount Donated by User	8 bytes	Double	N/A

## **Donate Tab Table**

Attribute	Attribute Definition	Attribute Size	Attribute Type	Primary Or Foreign Key?
Donation Information	Information from the Donor and amount donated	Max 255 bytes	String	Primary
<b>Donation Form</b>	Donation Form using PayPal	Max 255 bytes	String	Foreign

# **Paypal Table**

Attribute	Attribute Definition	Attribute Size	Attribute Type	Primary Or Foreign Key?
Donor Information	Donor's information	Max 255 bytes	String	Primary
Donation Amount	The amount donated saved as a decimal (double)	Max 255 bytes	String	N/A

# **Contact Us Page Table**

Attribute	Attribute Definition	Attribute Size	Attribute Type	Primary Or Foreign Key?		
Organization Information	General information and contact methods	Max 255 bytes	String	Primary		
Social Media Information	Information and social media handles	Max 255 bytes	String	N/A		
User FirstName	User's First Name	Max 255 bytes	String	N/A		
User LastName	User's Last Name	Max 255 bytes	String	N/A		
User Phone Number	User's Phone Number	8 bytes	Unsigned Long Int	N/A		
User Email	User's Email	Max 255 bytes	String	N/A		
User Message	User created message to administrator	Max 255 bytes	String	N/A		

# **System Admin Table**

Attribute	Attribute Definition	Attribute Size	Attribute Type	Primary Or Foreign Key?
AdminID	Unique Identifier for Administrator	4 bytes	UInt	Primary
LastName	System Admin Last Name	Max 255 bytes	String	N/A

FirstName	System Admin First Name	Max 255 bytes	String	N/A

## **Animal Profile Table**

Attribute	Attribute Definition	Attribute Size	Attribute Type	Primary Or Foreign Key?				
Name	Name of the associated animal	Max 255 bytes	, c					
Breed	The Breed of associated animal	Max 255 bytes	String	N/A				
Age	Age of associated animal	4 bytes	Int	N/A				
Biography	A brief Biography of animal	Max 255 bytes	String	N/A				
Animal Image	An Image of the animal	10 kilobytes	Binary Large Object (BLOB)	N/A				

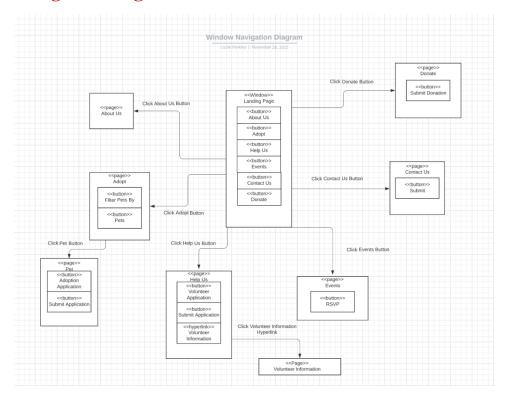
# **Home Page Table**

Attribute	Attribute Definition	Attribute Size	Attribute Type	Primary Or Foreign Key?
News Feed Information	The information displayed on the news feed	Max 255 bytes	String	Primary

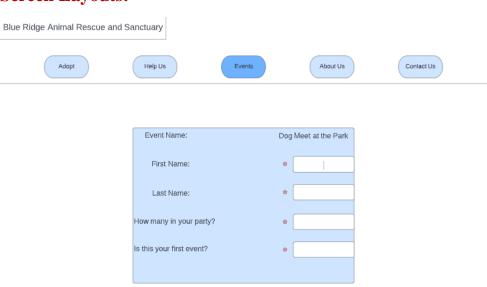
## **About Us Table**

Attribute	Attribute Definition	Attribute Size	Attribute Type	Primary Or Foreign Key?		
About Us Information	Information displayed in About Us	Max 255 bytes	String	Primary		
Mission Statement	Mission statement that is displayed	Max 255 bytes	String	N/A		

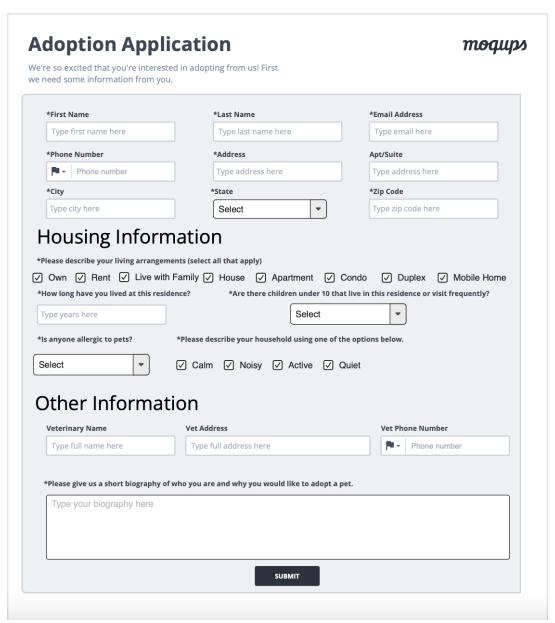
# **Navigation Diagram**



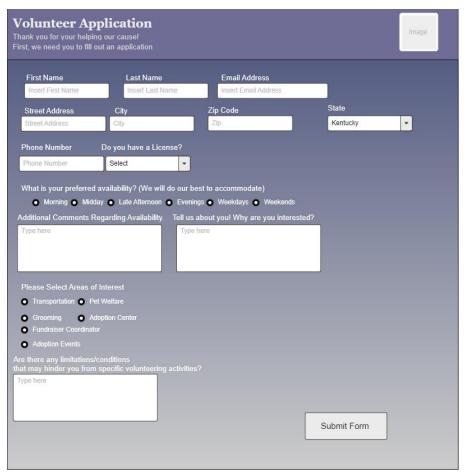
## **Screen Layouts:**



This would be the screen layout for a user entering information to RSVP for an event that would be on the calendar. This layout supports use cases 51-57. From here a user will be able to manage attendees, share events and access directions to the event.



This would be the screen layout for a user entering information for applying for adopting after navigating through the adopt tab. This layout supports use cases 14 and 15.



This would be the screen layout for a user entering information for a volunteer position after navigating through the help us tab. This layout supports use cases 34-36, 38-40, 45-47. Users will be able to manage their volunteer applications, manage information in the application, and manage interests within it.

#### Contact us

We love questions and feedback – and we're always happy to help! Here are some ways to contact us.

Full Name	Email	
Type full name here	Type email here	• 177 Huntington Ave Ste 1703
		contact-us@company.com
Telephone		+1-617-555-0108
Phone number		
Type your message here		
		<b>9</b> 0 <b>F</b>

This would be the screen layout for someone entering information for the company to reach back out to them after navigating through the contact us tab. This layout supports use cases 64-67. These use cases consist of adding contact information, editing the information, deleting information, and changing methods of contact.



This would be the screen layout for a user trying to send a donation when navigating through the donate tab. This layout supports use cases 21-23 and 26-28. These use cases consists of managing donations from the front-end and back-end and giving users the options for anonymous donations, sharing donations and specifying donation amounts.

# **Gantt Chart:**

Project Start

Tue,1-Nov-2022

						1-	Nov-	-22			17-N	Nov-2	22		2	4-No	v-22	2		1	-Dec	-22			8-	8-Dec-22		
					1	2 3	4	5 6	7	17 1	8 19	20 2	1 22 2	23 24	25	26 27	7 28	29 30	1	2 3	3 4	5	6 7	8	9 1	11	12 13	14
Task	Task ID	Start Date	End Date	Responsbility	T	W T			M	T		S N		N T		S S	М	T W				М	T W				M T	W
Iteration 3																												
Use Cases	1	1-Nov-22	2-Nov-22	Everyone																								
Use Case Diagram	2	2-Nov-22	2-Nov-22	Everyone																								
Gantt Chart	3	3-Nov-22	4-Nov-22	Patrick																								
Use Case Prototype, Version 1	4	1-Nov-22	6-Nov-22	Everyone																								
Iteration 5																												
Class Diagram	5	22-Nov-22	25-Nov-22	Patrick																								
Database design and Data definitions	6	29-Nov-22	30-Nov-22	Dylan																								
User interface navigation diagram	7	29-Nov-22	30-Nov-22	Adam & Lizzie & Madison																								
Screen layouts	8	29-Nov-22	30-Nov-22	Adam																								
Gantt Chart	9	17-Nov-22	29-Nov-22	Patrick																								
User interface Prototype	10	29-Nov-22	30-Nov-22	Lizzie & Abby																								
Elaboration Specification																												
System Requirements	11	29-Nov-22	30-Nov-22	Patrick																								
Use Case Diagrams	12	30-Nov-22	30-Nov-22	Everyone																								
Trace Matrix	13	1-Dec-22	1-Dec-22	Lizzie																								
Use Cases	14	2-Dec-22	4-Dec-22	Everyone																								
Sequence Diagrams	15	6-Dec-22	6-Dec-22	Everyone																								
Class Diagram	16	7-Dec-22	8-Dec-22	Everyone																								

# **Task Dependencies:**

Iteration 3	Task ID 🔻	Task ▼	Start Dat ▼	End Date ▼	ask Responsibi 🔻	Task Dependencies 🔻
						The Use Cases in this
						iteration are dependent
						on the system
						requirements identified
						in I2. These are needed
						to form essential and
	10	Use Cases	11/1/22	11/2/22	Madison & Patrick	detailed use cases.
					 	The Trace Matrix is
						dependent on the list of
					! !	use cases in this
	11	Trace Matrix	11/2/22	11/2/22	Madison	iteration.
						The use case diagram is
						dependent on the use
						cases stated in this
						iteration. Without them,
						the diagram cannot be
	12	Use Case Diagram	11/3/22	11/4/22	Lizzie & Dylan	created.
						The Gantt Chart relies on
					 	the completion of tasks
						and their duration.
					! !	Completion dates factor
					1	into this as well as future
	13	Gannt Chart	11/1/22	11/6/22	Patrick	iterations/tasks.
						The Use Case Prototype
						is a high-level prototype
						used to represent data
						needs and process flows.
						High risk use cases are
						required for this task as
						well as previous
	14	Use Case Prototype, Version 1	11/5/22	11/6/22	Adam & Abby	prototypes.

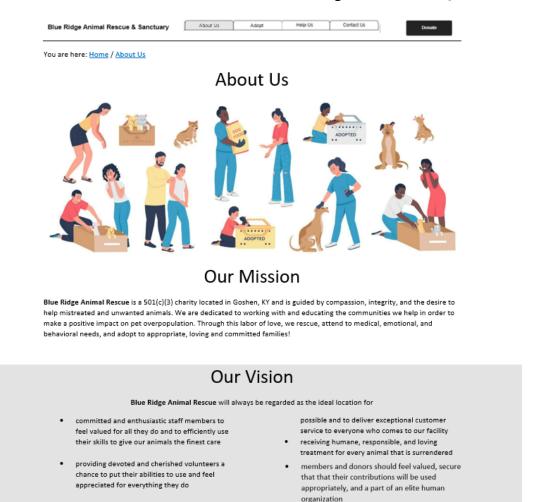
Iteration 5	Task ID ▼	Task ▼	Start Date ▼	End Date 💌	Task Responsibil 🔻	Task Dependencies 💌
						The class diagram is dependent on the group's assignment 3 class diagrams. Once provided, the group can discuss any changes needed to be made to
	5	Class Diagram	22-Nov-22	25-Nov-22	Patrick	create the diagram.
						Database diagrams and data definitions are dependent on completion of the class diagram. It seems to transform the class diagram to an ERD and display data types associated with the
	6	Database design and Data definitions	29-Nov-22	30-Nov-22	Dylan	attributes.
	7		20 Nov. 22	30-Nov-22		The User interface and navigation diagrams depict views of the use cases. Completion of use cases and use case diagrams are needed in order to finish this step
		User interface navigation diagram	29-Nov-22			Screen layouts provide input screens/forms along with output screens/reports. These are borrowed from HTML prototypes and it is crucial that those prototypes are
		Screen layouts	29-Nov-22	30-Nov-22	Adam	completed for this step.

						The Gantt Chart is not
						directly dependent on
						tasks, but each task
						needs to be completed in order to complete this
	9	Gantt Chart	17-Nov-22	29-Nov-22	Patrick	step.
						User interface prototypes
						are mockups
						representing the data
						needs and process flow of use cases. Use cases
						need to be completed for
	10	User interface Prototype	29-Nov-22	30-Nov-22	Lizzie & Abby	this step.
Elaboration						
Spec						System Requirements
						are dependent on
						product
						features/requirements in
						the Vision Document. This task is dependent on
	11	System Requirements	29-Nov-22	30-Nov-22	Patrick	previous iterations
		· · · · · · · · · · · · · · · · · · ·				Use Case diagrams
						display business
						processes within the
						system. Use cases need to written out in order to
	12	Use Case Diagrams	30-Nov-22	30-Nov-22	Everyone	complete this step.
		•				The trace matrix is
						dependent on the use
	13	Trace Matrix	1 Dec 22	1 000 22	Lizzie	cases and system
	15	Trace Watrix	1-Dec-22	1-Dec-22	Lizzie	requirements
						The trace matrix is
						dependent on the use
			4.0	4.5. 00		cases and system
	13	Trace Matrix	1-Dec-22	1-Dec-22	Lizzie	requirements
						Use cases capture
						business processes
						within the system and
						are essentially actions of
						the system. System requirements need to be
	14	Use Cases	2-Dec-22	4-Dec-22	Everyone	finished for this step.
						Sequence diagrams are a
						diagram depicting a flow of actions to achieve a
						goal. For this step to be
						completed, use cases,
						use case diagrams, and
	15	Sequence Diagrams	6-Dec-22	6-Dec-22	Everyone	the class diagram will need to be completed
	10	Jequence Diagrams	0-Dec-22	0-Det-22	Lveryone	The class diagram is
						dependent on the
						individual assignments
						for class. It represents a
						set of classes, objects, and methods within the
	16	Class Diagram	7-Dec-22	8-Dec-22	Everyone	system.

## **User Interface Prototype:**

#### **Use Case 1 – 10: About Us Prototype**

The following image represents the About Us tab. From this page, users can view all the information about the organization on this page and have access/click to the links in Quick Links section to jump to the items of the organization want to focus on which are donation, volunteer, and adoption form. From the backend, the client can add, edit, create, design, and delete all the information on this tab and create, add, and delete navigate links in the Quick Links section.



#### **Use Case 14 & Use Case 15: Adoption Application**

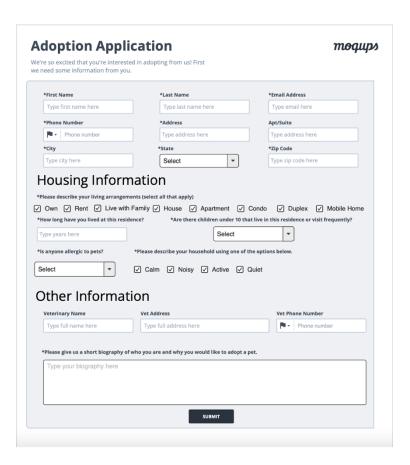
This is a prototype of the adoption application. A user will be able to access this through Blue Ridge's webpage and will be able to create and apply. They will be required to input information for the organization, and, and the discretion of the organization, they can delete it.

Quick Links

Donation Form

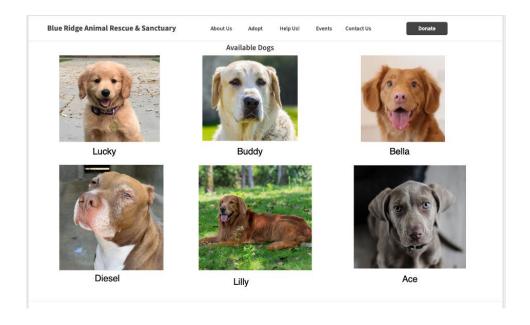
Volunteer Application

Adoption Application



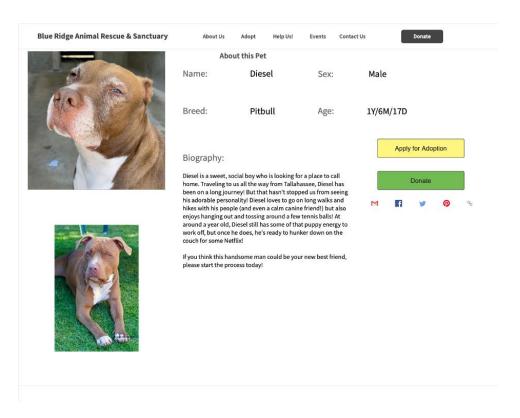
#### Use Case 11-13 & Use Case 16-17

The Prototype shown below involve adding pets, editing pets, and deleting pets. These are from the administrative side, and the admin can do so as pleased. This is the user view and what we expect the user will see when viewing Blue Ridge's webpage. This will more than likely involve the adopt tab.



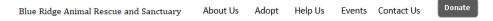
#### **Use Case 18-20: Animal Biography**

The use cases involved in this prototype display the user view of pet information. When the user visits the web page, we expect that they will view animal information as they look to adopt. Information here is added through the admin and can be changed as needed.



#### **Use Case 21-29: Donation Form**

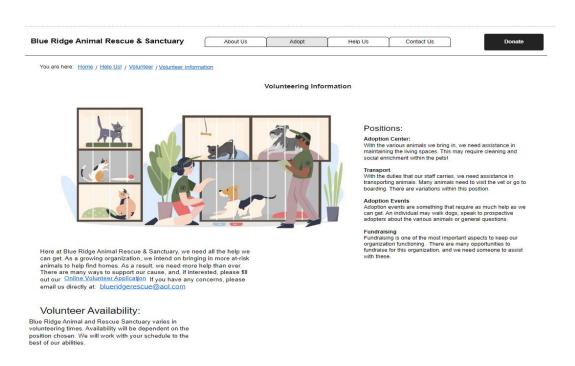
The prototype below shows the user view of the donation form. Users can create and submit donations to the organization, and, if needed, they can remain anonymous. The organization will be able to view these donations on their end and manage them as necessary.





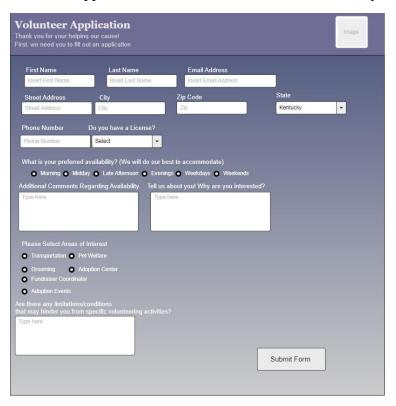
#### Use Case 32, 33, 37, & 41-43: Volunteer Information

The first prototype displayed involves use cases 32, 33, 37, and 41-43. It displays the user view of the website, and the information that the client may provide within the Help Us! Page. From here, the user will be able to see information regarding volunteering within the organization, positions and potential availability for volunteering. From the administrative point of view, the client will be able to alter information on this portion of the website. Once altered, changes will be made to the user's end.



Use Cases 34-35, 36, 38, 40, 41-43, 44, & 45-47: Volunteer Application

This prototype displays the user view of the volunteer application. Accessing this will be through the first prototype displayed or through Help Us! Tab. Once the user accesses this tab, they will be able to fill out the form and submit when finished. This prototype involves use cases 34-35, 36, 38, 40, 41-43, 44, and 45-47. From the backend, the client should be able to receive these submitted applications and view/delete them as necessary.



#### Use Case 48-50: Events

The following image represents the Event tab prototype. This prototype includes a 7-day calendar with time slots on each day to allow the system administrator to add, edit, and delete events as needed. It also allows users to access important event information and RSVP if necessary.

#### Week Events October 2 - October 8

	Sun 2	Mon 3	Tue 4	Wed 5	Thu 6	Fri 7	Sat 8
7 AM							
8 AM							
9 AM							
10 AM		10 AM Pet Meetup RSVP			10 AM Pet Meetup RSVP	10 AM Pet Meetup RSVP	
11 AM		recivied to p	Ť.		Tetimeetop		11 AM Sawyer Dog Park
NOON							Community Day
1 PM			1 PM Puppy Play-Date RSVP	1 PM Volunteer RSVP			RSVP
2 PM			They better	voiditeer			
3 PM							
4 PM							
5 PM							
6 PM							

#### **Use Case 58-67**

The prototype below shows a mockup of the contact form on the user end. On the back end, the admin will be able to manage their contact information displayed and managed frequently asked questions. Users can manage their information as necessary and change their contact preferences if needed.

#### **Contact us**

We love questions and feedback – and we're always happy to help! Here are some ways to contact us.

