Algorithms in the Nashlib set in various programming languages

John C Nash, retired professor, University of Ottawa Peter Olsen, retired ??

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Abstract

Algorithms from the book Nash (1979) are implemented in a variety of programming languages including Fortran, BASIC, Pascal, Python and R.

Overview of this document

A companion document **Overview of Nashlib and its Implementations** describes the process and computing environments for the implementation of Nashlib algorithms. This document gives comments and/or details relating to implementations of the algorithms themselves.

Note that some discussion of the reasoning behind certain choices in algorithms or implementations are given in the Overview document.

Algorithms 1 and 2 – one-sided SVD and least squares solution

These were two of the first algorithms to interest the first author in compact codes. At the time (1973-1978) he was working at Agriculture Canada in support of econometric modeling. More or less "regular" computers required accounts linked to official projects, but there was a time-shared Data General NOVA that offered 4K to 7K byte working spaces for data and programs in interpreted BASIC. BASIC of a very similar dialect was available also on an HP 9830 calculator. On these machines, availability of a terminal or the calculator was the only limitation to experimentation with recent innovations in algorithms. In particular, a lot of modeling was done with linear least squares regression, mostly using the traditional normal equations. The singular value decomposition and other methods such as the Householder, Givens or Gram-Schmidt approaches to the QR matrix decomposition were relatively recent innovations. However, the code for the Golub-Kahan SVD was rather long for both the hardware and the BASIC language. Instead, a one-sided Jacobi method was developed from ideas of Hestenes (1958) and Chartres (1962). Some work by Kaiser (1972) was also observed. Later workers have generally credited Hestenes with this approach, and he certainly wrote about it, but we (JN) suspect strongly that he never actually attempted an implementation. In a conversation at a conference, Chartres said that some experiments were tried, but that he believed no production usage occurred. We must remember that access to computers until the 1970s was quite difficult.

The method published in Nash (1975) and later revised in Nash and Shlien (1987) ignored some advice that Jacobi rotations should not use angles greater than $\pi/4$ (see Forsythe and Henrici (1960)). This allowed of a cyclic process that not only developed a form of the decomposition, but also sorted it to effectively present the singular values in descending order of size. This avoided extra program code of about half the length of the svd routine.

About 2 decades after Nash (1975), there was renewed interest in one-sided Jacobi methods, but rather little acknowledgment of the earlier development, and much more complicated codes. ?? How far to reference more recent developments??

Fortran

Listing

Note that this is a single precision code. Very few modern calculations are carried out at this precision. Moreover, the dialect of Fortran (Fortran 77) is now decidedly old-fashioned, though it compiles and executes just fine.

```
C&&& A1-2
   TEST ALGS. 1 & 2
                                    JULY 1978, APRIL 1989
                       J.C. NASH
  USES FRANK MATRIX COLUMNS
      LOGICAL ESVD.NTOL
      INTEGER N,ND,IPOS(10),NVAR,MD,I,J,K,YPOS,M
      REAL A(30,10), D(30,11), G(30), X(10), Z(10), Y(30), Q, V(10,10), EPS
      EXTERNAL FRANKM
  I/O CHANNELS
      NIN=5
      NOUT=6
      ND=10
      MD=30
      D(1,1)=5
      D(1,2)=1.0E-6
      D(1,3)=1
      Y(1)=1
      D(2,1)=6
      D(2,2)=0.999999
      D(2,3)=1
      Y(2) = 2
```

```
D(3,1)=7
      D(3,2)=2.00001
      D(3,3)=1
      Y(3)=3
      D(4,1)=8
      D(4,2)=2.9999
      D(4,3)=1
      Y(4) = 4
      N=3
      M=4
      DO 30 J=1,N
      DO 25 I=1,M
        A(I,J)=D(I,J)
  25 CONTINUE
  30 CONTINUE
      ESVD=.FALSE.
      WRITE(NOUT,955)(Y(I),I=1,M)
 955 FORMAT(1H ,5E16.8)
      NTOL=.FALSE.
      Q = 1e-5
      WRITE(NOUT, 956)Q
956 FORMAT(' SING. VALS. .LE.', E16.8,' ARE PRESUMED ZERO')
      IF(Q.LT.0.0) STOP
C "MACHINE PRECISION" VALUE
      EPS=1E-6
      CALL A2LSVD(M,N,A,MD,EPS,V,ND,Z,NOUT,Y,G,X,Q,ESVD,NTOL)
      WRITE (NOUT, 957) (J, X(J), J=1, N)
 957 FORMAT(' X(',I3,')=',1PE16.8)
      STOP
      END
      SUBROUTINE OUT(A, NA, N, NP, NOUT)
C J.C. NASH JULY 1978, APRIL 1989
      INTEGER NA, N, NOUT, I, J
      REAL A(NA, NP)
      DO 20 I=1,N
        WRITE(NOUT, 951) I
 951
        FORMAT(' ROW', I3)
       WRITE(NOUT, 952)(A(I,J), J=1, NP)
 952
      FORMAT(1H , 1P5E16.8)
  20 CONTINUE
      RETURN
      END
      SUBROUTINE FRANKM(M,N,A,NA)
C J.C. NASH JULY 1978, APRIL 1989
      INTEGER M, N, NA, I, J
C INPUTS FRANK MATRIX M BY N INTO A
      REAL A(NA,N)
      DO 20 I=1, M
        DO 10 J=1, N
          A(I,J)=AMINO(I,J)
  10
        CONTINUE
  20 CONTINUE
      RETURN
```

```
SUBROUTINE A3PREP(M,N1,A,NA,AIN)
C PREPARE A3 TEST
C J.C. NASH JULY 1978, APRIL 1989
C MATRIX M BY N=N1-1 IS INPUT VIA SUBROUTINE AIN
C COL. N1 IS SET TO SUM OF OTHER COLS. - UNIT SOLUTION ELEMENTS
C BUT ONLY IF M=N - OTHERWISE SIMPLY INPUT MATRIX
C NA = FIRST DIMENSION OF A
      INTEGER M, N1, NA, N, J, I
     REAL A(NA,N1),S
     N = N1 - 1
     CALL AIN(M,N,A,NA)
     IF (M.NE.N) RETURN
     DO 40 I=1, N
       S = 0.0
       DO 30 J=1,N
         S=S+A(I,J)
  30
       CONTINUE
       A(I,N1)=S
  40 CONTINUE
     RETURN
     END
      SUBROUTINE A1SVD (M, N, A, NA, EPS, V, NV, Z, IPR)
C ALGORITHM 1 SINGULAR VALUE DECOMPOSITION BY COLUMN ORTHOGONA-
     LISATION VIA PLANE ROTATIONS
C J.C. NASH JULY 1978, FEBRUARY 1980, APRIL 1989
C M BY N MATRIX A IS DECOMPOSED TO U*Z*VT
        = ARRAY CONTAINING A (INPUT), U (OUTPUT)
C A
C NA = FIRST DIMENSION OF A
C EPS = MACHINE PRECISION
C V = ARRAY IN WHICH ORTHOGAONAL MATRIX V IS ACCUMULATED
C NV = FIRST DIMENSION OF V
        = VECTOR OF SINGULAR VALUES
C
C IPR = PRINT CHANNEL
                           IF IPR.GT.O THEN PRINTING
C STEP 0
      INTEGER M,N,J1,N1,COUNT
      REAL A(NA,N), V(NV,N), Z(N), EPS, TOL, P, Q, R, VV, C, S
C UNDERFLOW AVOIDANCE STRATEGY
     REAL SMALL
      SMALL=1.0E-36
C ABOVE IS VALUE FOR IBM
     TOL=N*N*EPS*EPS
     DO 6 I=1,N
       DO 4 J=1,N
         V(I,J)=0.0
       CONTINUE
     V(I,I)=1.0
   6 CONTINUE
     N1=N-1
C STEP 1
 10 COUNT=N*(N-1)/2
C STEP 2
     DO 140 J=1,N1
```

```
C STEP 3
        J1=J+1
        DO 130 K=J1,N
C STEP 4
          P = 0.0
          Q = 0.0
          R=0.0
C STEP 5
          DO 55 I=1,M
            IF(ABS(A(I,J)).GT.SMALL.AND.ABS(A(I,K)).GT.SMALL)
               P=P+A(I,J)*A(I,K)
            IF(ABS(A(I,J)).GT.SMALL)Q=Q+A(I,J)**2
            IF(ABS(A(I,K)).GT.SMALL)R=R+A(I,K)**2
С
            P=P+A(I,J)*A(I,K)
С
            Q=Q+A(I,J)**2
С
            R=R+A(I,K)**2
  55
          CONTINUE
C STEP 6
          IF(Q.GE.R)GOTO 70
          C=0.0
          S=1.0
          GOTO 90
C STEP 7
 70
          IF(R.LE.TOL)GOTO 120
          IF((P*P)/(Q*R).LT.TOL)GOTO 120
C STEP 8
          Q=Q-R
          VV=SQRT(4.0*P**2+Q**2)
          C=SQRT((VV+Q)/(2.0*VV))
          S=P/(VV*C)
C STEP 9
  90
          DO 95 I=1,M
            R=A(I,J)
            A(I,J)=R*C+A(I,K)*S
            A(I,K)=-R*S+A(I,K)*C
  95
          CONTINUE
C STEP 10
          DO 105 I=1,N
            R=V(I,J)
            V(I,J)=R*C+V(I,K)*S
            V(I,K)=-R*S+V(I,K)*C
105
          CONTINUE
C STEP 11
          GOTO 130
120
          COUNT=COUNT-1
C STEP 13
130
        CONTINUE
C STEP 14
140 CONTINUE
C STEP 15
      IF(IPR.GT.O)WRITE(IPR,964)COUNT
 964 FORMAT(1H , I4, 10H ROTATIONS)
      IF(COUNT.GT.0)GOTO 10
```

```
C STEP 16
     DO 220 J=1,N
  STEP 17
        Q = 0.0
C STEP 18
       DO 185 \text{ I}=1,M
            Q=Q+A(I,J)**2
185
        CONTINUE
C STEP 19
        Q=SQRT(Q)
        Z(J)=Q
        IF(IPR.GT.O)WRITE(IPR,965)J,Q
965
       FORMAT( 4H SV(,I3,2H)=,1PE16.8)
C STEP 20
        IF(Q.LT.TOL)GOTO 220
C STEP 21
       DO 215 I=1,M
         A(I,J)=A(I,J)/Q
215
       CONTINUE
C STEP 22
 220 CONTINUE
      RETURN
      END
      SUBROUTINE A2LSVD(M,N,A,NA,EPS,V,NV,Z,IPR,Y,G,X,Q,ESVD,NTOL)
C J.C. NASH JULY 1978, FEBRUARY 1980, APRIL 1989
C SAME COMMENTS AS SUBN A1SVD EXCEPT FOR
C G = WORKING VECTOR IN N ELEMENTS
C Y = VECTOR CONTAINING M VALUES OF DEPENDENT VARIABLE
C X
      = SOLUTION VECTOR
       = TOLERANCE FOR SINGULAR VALUES. THOSE .LE. Q TAKEN AS ZERO.
C Q
C ESVD = LOGICAL FLAG SET .TRUE. IF SVD ALREADY EXISTS IN A,Z,V
C NTOL = LOGICAL FLAG SET .TRUE. IF ONLY NEW TOLERANCE Q.
      LOGICAL ESVD, NTOL
      INTEGER M,N,IPR,I,J
      REAL A(NA,N), V(NV,N), Z(N), Y(M), G(N), X(N), S, Q
C STEP 1
      IF(NTOL)GOTO 41
      IF(.NOT.ESVD)CALL A1SVD(M,N,A,NA,EPS,V,NV,Z,IPR)
     IF(IPR.GT.0)WRITE(IPR,965)(J,Z(J),J=1,N)
  965 FORMAT(16H SINGULAR VALUE(,I3,2H)=,1PE16.8)
C STEP 2 VIA SUBROUTINE CALL
C ALTERNATIVE WITHOUT G
C NO STEP 3
C STEP 3 UT*Y=G
      DO 36 J=1,N
       S = 0.0
       DO 34 I=1, M
          S=S+A(I,J)*Y(I)
  34
       CONTINUE
        G(J)=S
  36 CONTINUE
C STEP 4
  41 IF(Q.LT.0.0)STOP
```

```
gfortran ../fortran/dr0102.f
mv ./a.out ../fortran/dr0102.run
../fortran/dr0102.run < ../fortran/dr0102.txt
##
     0.10000000E+01 0.20000000E+01 0.30000000E+01 0.40000000E+01
##
   SING. VALS. .LE. 0.99999997E-05 ARE PRESUMED ZERO
##
      3 ROTATIONS
##
      3 ROTATIONS
##
      1 ROTATIONS
      O ROTATIONS
##
##
  SV(1) = 1.37529879E+01
##
   SV(2) = 1.68960798E+00
## SV( 3)= 1.18504076E-05
##
   SINGULAR VALUE( 1)= 1.37529879E+01
## SINGULAR VALUE( 2)= 1.68960798E+00
## SINGULAR VALUE( 3)= 1.18504076E-05
  X(1) = 1.00434840E+00
##
       2) = -4.34857607E-03
   X(3) = -4.02174187E+00
```

Special implementations

Most singular value decomposition codes are much, much more complicated than Algorithm 1 of the Nashlib collection. For some work on the magnetic field of Jupiter for NASA, Sidey Timmins has used an extended (quad) precision version of the method. One of us (JN) has converted an updated algorithm (Nash and Shlien (1987)) to the Fortran 95 dialect so the multiple precision FM Fortran tools of David M. Smith (see http://dmsmith.lmu.build/).

?? include this code and example in the repo??

BASIC

Listing

```
5 PRINT "dr0102.bas -- Nashlib Alg 01 and 02 driver"
10 PRINT "from ENHSVA APR 7 80 -- MOD 850519, remod 210113"
20 LET E1=1.0E-7
30 PRINT "ONE SIDED TRANSFORMATION METHOD FOR REGRESSIONS VIA"
40 PRINT "THE SINGULAR VALUE DECOMPOSITION -- J.C.NASH 1973,79"
150 LET M=4
```

```
160 LET N=3
210 DIM Y(M,N+1),A(M,N),T(N,N),G(N),X(N),Z(N),U(N),B(M)
220 DIM F$(10)
230 LET F$="K"
236 PRINT "Prep matrix and RHS"
240 LET Y(1,1)=5
241 LET Y(1,2)=1.0E-6
242 LET Y(1,3)=1
243 LET B(1)=1
250 LET Y(2,1)=6
251 LET Y(2,2)=0.999999
252 LET Y(2,3)=1
253 LET B(2)=2
260 LET Y(3,1)=7
261 LET Y(3,2)=2.00001
262 LET Y(3,3)=1
263 LET B(3)=3
270 LET Y(4,1)=8
271 LET Y(4,2)=2.9999
272 \text{ LET } Y(4,3)=1
273 LET B(4)=4
500 FOR I=1 TO M
510 FOR J=1 TO N-1
520 LET A(I,J)=Y(I,J)
530 NEXT J
535 quit
540 LET A(I,N)=E3
550 NEXT I
560 LET E2=N*N*E1*E1
570 PRINT
580 FOR I=1 TO N
590 FOR J=1 TO N
600 LET T(I,J)=0
610 NEXT J
620 LET T(I,I)=1
630 NEXT I
640 LET I9=0
650 IF N=1 THEN GOTO 1150
660 LET N2=N*(N-1)/2
670 LET N1=N-1
680 LET N9=N2
690 LET I9=I9+1
700 FOR J=1 TO N1
710 LET J1=J+1
720 FOR K=J1 TO N
730 LET P=0
740 LET Q=0
750 LET R=0
760 FOR I=1 TO M
770 LET P=P+A(I,J)*A(I,K)
780 LET Q=Q+A(I,J)*A(I,J)
790 LET R=R+A(I,K)*A(I,K)
800 NEXT I
```

```
810 IF Q>=R THEN GOTO 850
820 LET C=0
830 LET S=1
840 GOTO 920
850 IF (Q*R)<=0 THEN GOTO 1040
860 IF P*P/(Q*R)<E2 THEN GOTO 1040
870 LET Q=Q-R
880 LET P=2*P
890 LET V1=SQR(P*P+Q*Q)
900 LET C=SQR((V1+Q)/(2*V1))
910 LET S=P/(2*V1*C)
920 FOR I=1 TO M
930 LET V1=A(I,J)
940 LET A(I,J)=V1*C+A(I,K)*S
950 LET A(I,K) = -V1*S+A(I,K)*C
960 NEXT I
970 FOR I=1 TO N
980 LET V1=T(I,J)
990 LET T(I,J)=V1*C+T(I,K)*S
1000 LET T(I,K) = -V1*S+T(I,K)*C
1010 NEXT I
1020 LET N9=N2
1030 GOTO 1060
1040 LET N9=N9-1
1050 IF N9=0 THEN GOTO 1150
1051 REM ?? GOTO was EXIT for NS BASIC
1060 NEXT K
1070 NEXT J
1080 PRINT "SWEEP", 19,
1090 IF 01>0 THEN PRINT #01, "SWEEP ", I9, " ",
1100 IF 6*INT(I9/6) <> I9 THEN GOTO 680
1110 IF 01>0 THEN PRINT #01
1120 IF I9>=30 THEN GOTO 1150
1130 PRINT
1140 GOTO 680
1150 PRINT
1160 IF 01>0 THEN PRINT #01
1170 PRINT "CONVERGENCE AT SWEEP ", 19
1180 IF 01>0 THEN PRINT #01, "CONVERGENCE AT SWEEP ", 19
1190 FOR J=1 TO N
1200 LET Q=0
1210 FOR I=1 TO M
1220 LET Q=Q+A(I,J)^2
1230 NEXT I
1240 LET Q=SQR(Q)
1250 IF Q=0 THEN GOTO 1290
1260 FOR I=1 TO M
1270 LET A(I,J)=A(I,J)/Q
1280 NEXT I
1290 LET Z(J)=Q
1300 NEXT J
1310 PRINT
1320 PRINT "SINGULAR VALUES"
```

```
1340 FOR J=1 TO N
1350 PRINT Z(J),
1370 IF 5*INT(J/5) <> J THEN GOTO 1400
1380 PRINT
1400 NEXT J
1410 PRINT
1430 PRINT "VARIABLE # OF REGRESSAND",
1440 INPUT M2
1450 IF M2<=0 THEN GOTO 350
1470 LET S1=0
1480 FOR I=1 TO M
1490 LET S1=S1+(Y(I,M2)-E3*Y(M+1,M2))^2
1500 NEXT I
1510 FOR J=1 TO N
1520 LET S=0
1530 FOR I=1 TO M
1540 LET S=S+A(I,J)*Y(I,M2)
1550 NEXT I
1560 LET G(J)=S
1570 NEXT J
1580 PRINT "ENTER TOLERANCE FOR ZERO",
1590 INPUT Q
1600 IF Q<0 THEN GOTO 1410
1610 PRINT "SINGULAR VALUES <=",Q," ARE TAKEN AS O"
1630 LET R=0
1640 FOR I=1 TO N
1650 LET V1=0
1660 LET S=0
1670 LET P=0
1680 FOR K=1 TO N
1690 LET C=0
1700 IF Z(K)<=Q THEN GOTO 1730
1710 LET C=1/Z(K)
1720 LET V1=V1+1
1730 LET S=S+C*T(I,K)*G(K)
1740 LET P=P+(C*T(I,K))^2
1750 NEXT K
1760 LET U(I)=P
1770 LET X(I)=S
1780 LET R=R+S*S
1790 NEXT I
1800 LET X(N)=X(N)*E3
1810 PRINT
1820 PRINT "RESIDUALS"
1840 LET C=0
1850 LET S2=0
1860 FOR I=1 TO M
1870 LET S=Y(I,M2)-X(N)
1880 FOR K=1 TO N-1
1890 LET S=S-Y(I,W(K))*X(K)
1900 NEXT K
1910 PRINT S,
1930 IF 5*INT(I/5)<>I THEN GOTO 1960
```

```
1940 PRINT
1960 LET C=C+S*S
1970 IF I=1 THEN GOTO 1990
1980 LET S2=S2+(S-S3)^2
1990 LET S3=S
2000 NEXT I
2010 PRINT
2020 LET P=0
2040 IF M<=V1 THEN GOTO 2060
2050 LET P=C/(M-V1)
2060 PRINT M-V1," DEGREES OF FREEDOM"
2080 REM PRINT
2090 PRINT "SOLUTION VECTOR - CONSTANT LAST"
2110 FOR I=1 TO N
2120 LET V1=SQR(P*U(I))
2130 PRINT "X(",W(I),")=",X(I)," STD.ERR.=",V1,
2140 IF 01>0 THEN PRINT #01, "X(", W(I), ")=", X(I), " STD. ERR.=", V1,
2150 IF V1<=0 THEN GOTO 2180
2160 PRINT " T=", ABS(X(I)/V1),
2170 IF 01>0 THEN PRINT #01," T=", ABS(X(I)/V1),
2180 PRINT
2190 IF 01>0 THEN PRINT #01
2200 NEXT I
2210 PRINT "SUM OF SQUARES", C, " SIGMA^2", P
2220 IF 01>0 THEN PRINT #01, "SUM OF SQUARES", C, " SIGMA^2",P
2230 PRINT "NORM OF SOLUTION", SQRT(R)
2240 IF 01>0 THEN PRINT #01, "NORM OF SOLUTION", SQRT(R)
2250 PRINT "R SQUARED=",1-C/S1," DURBIN-WATSON STAT.=",S2/C
2260 IF 01>0 THEN PRINT #01, "R SQUARED=",1-C/S1," DURBIN-WATSON STAT.=",S2/C
2270 PRINT
2280 IF 01>0 THEN PRINT #01
2290 GOTO 1580
2300 REM GET SERIES FROM FILE
2310 PRINT "FILENAME OR 'KEYBOARD' OR 'K'",
2320 INPUT G$
2330 IF LEN(G$)>0 THEN LET F$=G$
2331 REM DEFAULTS TO LAST SETTING
2340 PRINT "DATA FROM FILE :",F$
2350 IF F$="KEYBOARD" THEN 2420
2360 IF F$<>"K" THEN 2460
2370 PRINT
2380 PRINT "ENTER SERIES"
2390 FOR I=1 TO M
2400 INPUT1 Y(I,J)
2410 IF 5*INT(I/5)=I THEN PRINT
2420 NEXT I
2430 PRINT
2440 IF 01>0 THEN GOSUB 2860
2450 RETURN
2460 IF FILE(F$)=3 THEN 2490
2470 PRINT "FILE NOT FOUND OR OF WRONG TYPE"
2480 GOTO 2310
2490 OPEN #1,F$
```

```
2500 PRINT "SERIES NAME OR #",
2510 INPUT X$
2520 IF X$(1,1)="#" THEN 2770
2530 IF TYP(1)=0 THEN 2740
2540 IF TYP(1)=1 THEN 2570
2550 READ #1,C
2560 GOTO 2530
2570 READ #1, Y$
2580 IF X$<>Y$ THEN 2530
2590 I=0
2600 PRINT "SERIES:",Y$
2610 IF 01>0 THEN PRINT #01, "SERIES:", Y$
2620 IF TYP(1) <> 2 THEN 2690
2630 IF I=M THEN 2690
2640 I=I+1
2650 READ#1, Y(I, J)
2660 PRINT Y(I,J),
2670 IF 5*INT(I/5)=I THEN PRINT
2680 GOTO 2620
2690 PRINT
2700 PRINT "END OF SERIES ",I," DATA POINTS"
2710 IF 01>0 THEN GOSUB 2860
2720 CLOSE #1
2730 RETURN
2740 PRINT "END OF FILE"
2750 CLOSE #1
2760 GOTO 2310
2770 X = X (2)
2780 P1=VAL(X$)
2790 J=0
2800 IF TYP(1)=0 THEN 2740
2810 IF TYP(1)=1 THEN 2840
2820 READ#1, C
2830 GOTO 2800
2840 J=J+1
2850 READ#1, Y$
2860 FOR I=1 TO M
2870 PRINT #01, Y(I, J),
2880 IF 5*INT(I/5)=I THEN PRINT #01
2890 NEXT I
2900 PRINT #01
2910 RETURN
```

```
bwbasic ../BASIC/dr0102.bas
echo "done"

## Bywater BASIC Interpreter/Shell, version 2.20 patch level 2

## Copyright (c) 1993, Ted A. Campbell

## Copyright (c) 1995-1997, Jon B. Volkoff

##
## dr0102.bas -- Nashlib Alg 01 and 02 driver

## from ENHSVA APR 7 80 -- MOD 850519, remod 210113
```

```
## ONE SIDED TRANSFORMATION METHOD FOR REGRESSIONS VIA
## THE SINGULAR VALUE DECOMPOSITION -- J.C.NASH 1973,79
## Prep matrix and RHS
##
## done
```

Pascal

Listing

```
Program runsvd(input,output);
{dr0102.pas == Calculation of Singular values and vectors of an arbitrary
          real matrix, solution of linear least squares approximation
          problem.
 Modifies a method due to Kaiser. See Nash and Shlien (1987): Simple
  algorithms for the partial singular value decomposition. Computer
  Journal, vol.30, pp.268-275.
         Modified for Turbo Pascal 5.0
         Copyright 1988, 1990 J.C.Nash
}
{constype.def ==
  This file contains various definitions and type statements which are
  used throughout the collection of "Compact Numerical Methods". In many
  cases not all definitions are needed, and users with very tight memory
  constraints may wish to remove some of the lines of this file when
  compiling certain programs.
 Modified for Turbo Pascal 5.0
          Copyright 1988, 1990 J.C.Nash
}
uses Dos, Crt; {Turbo Pascal 5.0 Modules}
{ 1. Interrupt, Unit, Interface, Implementation, Uses are reserved words now.}
{ 2. System, Dos, Crt are standard unit names in Turbo 5.0.}
const
  big = 1.0E+35;
                   {a very large number}
  Maxconst = 25;
                   {Maximum number of constants in data record}
                   {Maximum number of observations in data record}
 Maxobs = 100;
  Maxparm = 25;
                   {Maximum number of parameters to adjust}
  Maxvars = 10;
                   {Maximum number of variables in data record}
  acctol = 0.0001; {acceptable point tolerance for minimisation codes}
  maxm = 20;
                    {Maximum number or rows in a matrix}
 maxn = 20;
                    {Maximum number of columns in a matrix}
                   {maxn+maxm, the number of rows in a working array}
 maxmn = 40;
                   {maximum number of elements of a symmetric matrix
 maxsym = 210;
             which need to be stored = maxm * (maxm + 1)/2 }
  reltest = 10.0;
                    {a relative size used to check equality of numbers.
             Numbers x and y are considered equal if the
```

```
floating-point representation of reltest+x equals
              that of reltest+y.}
  stepredn = 0.2;
                  {factor to reduce stepsize in line search}
  yearwrit = 1990; {year in which file was written}
type
  str2 = string[2];
  rmatrix = array[1..maxm, 1..maxn] of real; {a real matrix}
  wmatrix = array[1..maxmn, 1..maxn] of real; {a working array, formed
                  as one real matrix stacked on another}
  smatvec = array[1..maxsym] of real; {a vector to store a symmetric matrix
              as the row-wise expansion of its lower triangle}
  rvector = array[1..maxm] of real; {a real vector. We will use vectors
              of m elements always. While this is NOT space efficient,
              it simplifies program codes.}
  cgmethodtype= (Fletcher_Reeves, Polak_Ribiere, Beale_Sorenson);
    {three possible forms of the conjugate gradients updating formulae}
  probdata = record
               : integer; {number of observations}
          nvar : integer; {number of variables}
         nconst: integer; {number of constants}
          vconst: array[1..Maxconst] of real;
          Ydata : array[1..Maxobs, 1..Maxvars] of real;
          nlls : boolean; {true if problem is nonlinear least squares}
        end;
  NOTE: Pascal does not let us define the work-space for the function
  within the user-defined code. This is a weakness of Pascal for this
  type of work.
var {global definitions}
            : string[80]; {program name and description}
function calceps:real;
{calceps.pas ==
  This function returns the machine EPSILON or floating point tolerance,
  the smallest positive real number such that 1.0 + EPSILON > 1.0.
  EPSILON is needed to set various tolerances for different algorithms.
 While it could be entered as a constant, I prefer to calculate it, since
  users tend to move software between machines without paying attention to
  the computing environment. Note that more complete routines exist.
}
var
  e,e0: real;
  i: integer;
begin {calculate machine epsilon}
  e0 := 1; i:=0;
  repeat
   e0 := e0/2; e := 1+e0; i := i+1;
  until (e=1.0) or (i=50); {note safety check}
  e0 := e0*2;
{ Writeln('Machine EPSILON =',e0);}
  calceps:=e0;
```

```
end; {calceps}
function resids(nRow, nCol: integer; A : rmatrix;
          Y: rvector; Bvec : rvector; print : boolean):real;
{resids.pas
  == Computes residuals and , if print is TRUE, displays them 7
    per line for the linear least squares problem. The sum of
    squared residuals is returned.
   residual vector = A * Bvec - Y
}
var
i, j: integer;
t1, ss : real;
begin
  if print then
  begin
    writeln('Residuals');
  end;
  ss:=0.0;
  for i:=1 to nRow do
   t1:=-Y[i]; {note form of residual is residual = A * B - Y }
   for j:=1 to nCol do
     t1:=t1+A[i,j]*Bvec[j];
    ss:=ss+t1*t1;
    if print then
    begin
      write(t1:10,' ');
      if (i = 7 * (i div 7)) and (i < nRow) then writeln;</pre>
    end;
  end; {loop on i}
  if print then
  begin
    writeln;
    writeln('Sum of squared residuals =',ss);
  end;
  resids:=ss
end; {resids.pas == residual calculation for linear least squares}
Procedure matcopy(nRow ,nCol: integer; A: rmatrix; var B:wmatrix);
{matcopy.pas
  -- copies matrix A, nRow by nCol, into matrix B }
var i,j: integer;
begin
 for i:=1 to nRow do
    for j:=1 to nCol do
      B[i,j]:=A[i,j];
end; {matcopy.pas}
```

```
Procedure PrtSVDResults( nRow, nCol:integer;
                U, V: rmatrix; Z: rvector);
{psvdres.pas
  == routine to display svd results and print them to confile
}
var
 i, j : integer;
begin
  writeln(' Singular values and vectors:');
 for j := 1 TO nCol do
 begin
   writeln('Singular value (',j,') =', Z[j]);
   writeln('Principal coordinate (U):');
   for i := 1 to nRow do
   begin
     write(U[i,j]:10:7);
     if (7 * (i div 7) = i) and (i<nRow) then writeln;</pre>
   end;
   writeln;
   writeln('Principal component (V):');
   for i:=1 to nCol do
   begin
     write(V[i,j]:10:7);
     if (7 * (i div 7) = i) and (i<nCol) then writeln;</pre>
   end;
   writeln;
  end;
end; {psvdres == print svd results via procedure PrtSVDResults }
Procedure svdtst( A, U, V: rmatrix; Z: rvector;
              nRow, UCol, VCol: integer);
{svdtst.pas
  == This routine tests the results of a singular value
  decomposion calculation. The matrix A is presumed to contain
  the matrix of which the purported decomposition is
       U Z V-transpose
  This routine tests column orthogonality of U and V,
  row orthogonality of V, and the reconstruction suggested
  by the decomposition. It does not carry out the tests of
  the Moore-Penrose inverse A+, which can be computed as
      A+ := V Z U-transpose.
  FORTRAN codes for the conditions
          A+AA+=?=A+
          A \quad A+ \quad A = ? = A
          (A+ A)-transpose = ? = A+ A
          (A A+)-transpose = ? = A A+
```

```
are given in Nash, J.C. and Wang, R.L.C. (1986)
}
var
  i,j,k:integer;
  t1: real;
  imax, jmax: integer;
  valmax: real;
begin
  writeln('Column orthogonality of U');
  valmax:=0.0;
  imax:=0;
  jmax:=0;
  for i:=1 to UCol do
  begin
    for j:=i to UCol do
    begin
      t1:=0.0; {accumulate inner products}
      if i=j then t1:=-1;
      for k:=1 to nRow do t1:=t1+U[k,i]*U[k,j];
      if abs(t1)>abs(valmax) then
      begin
        imax:=i; jmax:=j; valmax:=t1;
      end;
    end;
  writeln('Largest inner product is ',imax,',',jmax,'=',valmax);
  writeln('Row orthogonality of U (NOT guaranteed in svd)');
  valmax:=0.0;
  imax:=0;
  jmax:=0;
  for i:=1 to nRow do
  begin
    for j:=i to nRow do
    begin
      t1:=0.0; {accumulate inner products}
      if i=j then t1:=-1;
      for k:=1 to UCol do t1:=t1+U[i,k]*U[j,k];
      if abs(t1)>abs(valmax) then
      begin
        imax:=i; jmax:=j; valmax:=t1;
      end;
    end;
  end;
  writeln('Largest inner product is ',imax,',',jmax,'=',valmax);
  writeln('Column orthogonality of V');
  valmax:=0.0;
  imax:=0;
  jmax:=0;
  for i:=1 to VCol do
  begin
   for j:=i to VCol do
```

```
begin
     t1:=0.0; {accumulate inner products}
     if i=j then t1:=-1.0;
     for k:=1 to VCol do t1:=t1+V[k,i]*V[k,j];
     if abs(t1)>abs(valmax) then
     begin
        imax:=i; jmax:=j; valmax:=t1;
      end;
   end;
  end;
  writeln('Largest inner product is ',imax,',',jmax,'=',valmax);
  writeln('Row orthogonality of V');
  valmax:=0.0;
  imax:=0;
  jmax:=0;
  for i:=1 to VCol do
  begin
   for j:=i to VCol do
   begin
     t1:=0.0; {accumulate inner products}
     if i=j then t1:=-1;
     for k:=1 to VCol do t1:=t1+V[i,k]*V[j,k];
     if abs(t1)>abs(valmax) then
     begin
        imax:=i; jmax:=j; valmax:=t1;
      end;
   end;
  end;
  writeln('Largest inner product is ',imax,',',jmax,'=',valmax);
  writeln('Reconstruction of initial matrix');
  valmax:=0.0;
  imax:=0;
  jmax:=0;
  for i:=1 to nRow do
  begin
   for j:=1 to VCol do
   begin
     t1:=0;
     for k:=1 to VCol do
       t1:=t1+U[i,k]*Z[k]*V[j,k]; {U*S*V-transpose}
     {writeln('A[',i,',',j,']=',A[i,j],' Recon. =',t1,' error=',A[i,j]-t1);}
     if abs(A[i,j]-t1)>abs(valmax) then
     begin
        imax:=i; jmax:=j; valmax:=A[i,j]-t1;
      end;
   end;
  writeln('Largest error is ',imax,',',jmax,'=',valmax);
end; {svdtst.pas}
{I matrixin.pas} {input or generate a matrix of reals}
{I vectorin.pas} {input or generate a vector of reals}
```

```
procedure NashSVD(nRow, nCol: integer;
               var W: wmatrix;
               var Z: rvector);
  i, j, k, EstColRank, RotCount, SweepCount, slimit: integer;
  eps, e2, tol, vt, p, x0, y0, q, r, c0, s0, d1, d2 : real;
procedure rotate;
var
  ii : integer;
begin
 for ii := 1 to nRow+nCol do
  begin
    D1 := W[ii,j]; D2 := W[ii,k];
    W[ii,j] := D1*c0+D2*s0; W[ii,k] := -D1*s0+D2*c0
end;
begin
  writeln('alg01.pas -- NashSVD');
  eps := Calceps;
  slimit := nCol div 4; if slimit<6 then slimit := 6;</pre>
  SweepCount := 0;
  e2 := 10.0*nRow*eps*eps;
  tol := eps*0.1;
  EstColRank := nCol; ;
  for i := 1 to nCol do
   begin
    for j := 1 to nCol do
     W[nRow+i,j] := 0.0;
    W[nRow+i,i] := 1.0;
  end;
  repeat
    RotCount := EstColRank*(EstColRank-1) div 2;
    SweepCount := SweepCount+1;
    for j := 1 to EstColRank-1 do
    begin
      for k := j+1 to EstColRank do
      begin
        p := 0.0; q := 0.0; r := 0.0;
        for i := 1 to nRow do
        begin
          x0 := W[i,j]; y0 := W[i,k];
          p := p+x0*y0; q := q+x0*x0; r := r+y0*y0;
        end;
```

```
Z[j] := q; Z[k] := r;
        if q \ge r then
        begin
          if (q \le 2 \times Z[1]) or (abs(p) \le tol *q) then RotCount := RotCount-1
          else
          begin
            p := p/q; r := 1-r/q; vt := sqrt(4*p*p + r*r);
            c0 := sqrt(0.5*(1+r/vt)); s0 := p/(vt*c0);
            rotate;
          end
        end
        else
        begin
          p := p/r; q := q/r-1; vt := sqrt(4*p*p + q*q);
          s0 := sqrt(0.5*(1-q/vt));
          if p<0 then s0 := -s0;
          c0 := p/(vt*s0);
          rotate;
        end;
      end;
    end;
    writeln('End of Sweep #', SweepCount,
            '- no. of rotations performed =', RotCount);
    while (EstColRank >= 3) and (Z[EstColRank] <= Z[1]*tol + tol*tol)</pre>
          do EstColRank := EstColRank-1;
  until (RotCount=0) or (SweepCount>slimit);
  if (SweepCount > slimit) then writeln('**** SWEEP LIMIT EXCEEDED');
end;
procedure svdlss(nRow, nCol: integer;
                 W : wmatrix;
                 Y: rvector;
                 Z : rvector;
                 A : rmatrix;
                 var Bvec: rvector;
                 q : real);
var
i, j, k : integer;
s : real;
begin
 writeln('alg02.pas == svdlss');
{ write('Y:');
 for i := 1 to nRow do
  begin
    write(Y[i],' ');
  end;
```

```
writeln;
  for i := 1 to (nRow+nCol) do
  begin
     write('W row ',i,':');
     for j:= 1 to nCol do
    begin
      write(W[i,j],' ');
    end;
     writeln;
   end;
}
{
    writeln('Singular values');
    for j := 1 to nCol do
    begin
     write(Z[j]:18,' ');
     if j=4 * (j div 4) then writeln;
    writeln;
    if q \ge 0.0 then
    begin
    q := q*q;
     for i := 1 to nCol do
      begin
        s := 0.0;
        for j := 1 to nCol do
        begin
          for k := 1 to nRow do
          begin
            if Z[j]>q then
              s := s + W[i+nRow,j]*W[k,j]*Y[k]/Z[j];
                       { V S+ U' y }
          end;
        end;
        Bvec[i] := s;
      writeln('Least squares solution');
      for j := 1 to nCol do
      begin
       write(Bvec[j]:12,' ');
       if j=5 * (j div 5) then writeln;
      end;
     writeln;
      s := resids(nRow, nCol, A, Y, Bvec, true);
    end;
end;
{main program}
var
 nRow, nCol : integer;
 A, V, U : rmatrix;
```

```
W : wmatrix; {a working matrix which will contain U Zd in the
   upper nRow rows, and V in the bottom nCol rows, where Zd
   is the diagonal matrix of singular values. That is, \ensuremath{\mathtt{W}}
                  ( U Zd)
                  ( )
                  ( V )
  Z, Zsq : rvector; {Z will contain either the squares of singular
          values or the singular values themselves}
  Y : rvector; {Y will contain the 'right hand side' of the
          least squares problem, i.e. the vector to be
          approximated }
  Bvec : rvector; {the least squares solution }
  inchar : char;
  i,j,k, imax, jmax : integer;
  t1, t2: real;
begin
  banner:='dr0102.pas -- driver for svd and least squares solution';
  {Test matrix from CNM pg 34}
  nRow:=4;
  nCol:=3;
  {Read in matrix the hard way!}
  A[1,1]:=5; A[1,2]:=1.0E-6; A[1,3]:=1; Y[1]:=1;
  A[2,1]:=6; A[2,2]:=0.999999; A[2,3]:=1; Y[2]:=2;
  A[3,1]:=7; A[3,2]:=2.00001; A[3,3]:=1; Y[3]:=3;
  A[4,1]:=8; A[4,2]:=2.9999; A[4,3]:=1; Y[4]:=4;
  Matcopy(nRow,nCol, A, W); {The matrix A is copied into working array W.}
  NashSVD( nRow, nCol, W, Z); {The singular value decomposition is
        computed for matrix A by columnwise orthogonalization of the
        working array W, to which a unit matrix of order nCol is added
        in order to form the matrix V in the bottom nCol rows of W.}
  begin
   for j:=1 to nCol do
   begin
      Zsq[j] := Z[j];
     Z[j] := sqrt(Z[j]);
     for i:=1 to nRow do U[i,j]:=W[i,j]/Z[j];
     for i:=1 to nCol do V[i,j]:=W[i+nRow,j];
    end;
   PrtSVDResults( nRow, nCol, U, V,Z);
   begin
     svdtst(A,U,V,Z,nRow,nCol,nCol);
     writeln('Reconstruction of initial matrix from Nash working form');
     t2:=0.0; {to store largest error in reconstruction}
     for i:=1 to nRow do
     begin
       for j:=1 to nCol do
       begin
```

```
t1:=0.0;
    for k:=1 to nCol do
        t1:=t1+W[i,k]*W[j+nRow,k]; { U * S * V-transpose}
        t1:=A[i,j]-t1; {to compute the residual}
        if abs(t1)>t2 then
        begin
            t2:=abs(t1); imax:=i; jmax:=j; {to save biggest element}
        end;
        end; {loop over columns}
        end; {loop over rows}
        writeln('Largest error is ',imax,',',jmax,'=',t2);
        end; {test svd results}
        end; {print results}
        svdlss(nRow, nCol, W, Y, Zsq, A, Bvec, 1.0e-16);
end. {dr0102.pas == svd and least squares solution}
```

For some reason not yet understood, running the compiled Pascal program does not transfer the output to our Rmarkdown output, so we resort to saving the output and then listing it as we do program code.

```
fpc ../Pascal2021/dr0102.pas
mv ../Pascal2021/dr0102 ../Pascal2021/dr0102.run
# now execute it
../Pascal2021/dr0102.run > ../Pascal2021/dr0102.out
## Free Pascal Compiler version 3.0.4+dfsg-23 [2019/11/25] for x86_64
## Copyright (c) 1993-2017 by Florian Klaempfl and others
## Target OS: Linux for x86-64
## Compiling ../Pascal2021/dr0102.pas
## dr0102.pas(487,3) Note: Local variable "inchar" not used
## Linking ../Pascal2021/dr0102
## /usr/bin/ld.bfd: warning: link.res contains output sections; did you forget -T?
## 538 lines compiled, 0.1 sec
## 1 note(s) issued
alg01.pas -- NashSVD
End of Sweep #1- no. of rotations performed =3
End of Sweep #2- no. of rotations performed =3
End of Sweep #3- no. of rotations performed =1
End of Sweep #4- no. of rotations performed =0
Singular values and vectors:
Singular value (1) = 1.3752987437308155E+001
Principal coordinate (U):
0.3589430 0.4465265 0.5341101 0.6216916
Principal component (V):
0.9587864 0.2457477 0.1426069
Singular value (2) = 1.6896078122466185E+000
Principal coordinate (U):
-0.7557625-0.3171936 0.1213826 0.5598907
Principal component (V):
-0.2090249 0.9500361-0.2318187
Singular value (3) = 1.1885323302979959E-005
Principal coordinate (U):
-0.3286873 0.1117406 0.7626745-0.5457163
```

```
Principal component (V):
-0.1924506 0.1924563 0.9622491
Column orthogonality of U
Largest inner product is 1,3= 2.8635982474156663E-011
Row orthogonality of U (NOT guaranteed in svd)
Largest inner product is 2,2=-6.8751638785273139E-001
Column orthogonality of V
Largest inner product is 3,3=-1.1102230246251565E-016
Row orthogonality of V
Largest inner product is 3,3=-1.1102230246251565E-016
Reconstruction of initial matrix
Largest error is 4,1=-1.7763568394002505E-015
Reconstruction of initial matrix from Nash working form
Largest error is 4,1= 1.7763568394002505E-015
alg02.pas == svdlss
Least squares solution
1.0000E+000 2.4766E-006 -4.0000E+000
Residuals
-9.21E-011 -2.43E-011 7.57E-011 -1.24E-010
Sum of squared residuals = 3.0174571907166908E-020
```

For some reason, we get extra line-feed characters in the output file. They are easily removed with a text editor from the output file, but their origin is unclear. JN 2021-1-20??

Python

Pending ...

\mathbf{R}

Listing

While based on Nash and Shlien (1987), the following code shows that R can be used quite easily to implement Algorithm 1. The least squares solution (Algorithm 2) is embedded in the example output.

```
Nashsvd <- function(A, MaxRank=0, cyclelimit=25, trace = 0, rotnchk=0.3) {
## Nashsvd.R -- An attempt to remove tolerances from Nash & Shlien algorithm 190327
# Partial svd by the one-sided Jacobi method of Nash & Shlien
# Computer Journal 1987 30(3), 268-275
# Computer Journal 1975 18(1) 74-76
if (cyclelimit < 6) {
```

```
warning("Nashsvd: You cannot set cyclelimit < 6 without modifying the code")
    cyclelimit <- 6 # safety in case user tries smaller
m \leftarrow dim(A)[1]
n \leftarrow dim(A)[2]
if (MaxRank <= 0) MaxRank <- n</pre>
EstColRank <- n # estimated column rank
# Note that we may simply run algorithm to completion, or fix the
# number of columns by EstColRank. Need ?? to fix EstColRank=0 case. ??
V <- diag(nrow=n) # identity matrix in V</pre>
if (is.null(EstColRank)) {EstColRank <- n } # Safety check on number of svs
z <- rep(NA, n) # column norm squares -- safety setting
keepgoing <- TRUE
SweepCount <- 0
while (keepgoing) { # main loop of repeating cycles of Jacobi
  RotCount <- 0
  SweepCount <- SweepCount + 1</pre>
  if (trace > 1) cat("Sweep:", SweepCount,"\n")
    if (EstColRank == n) \{ EstColRank <- n - 1 \} \# safety
  for (jj in 1:(EstColRank-1)) { # left column indicator
     for (kk in (jj+1): n) { # right hand column
       p \leftarrow q \leftarrow r \leftarrow 0.0 \#
       oldjj <- A[,jj]
       oldkk <- A[,kk]
       p <- as.numeric(crossprod(A[,jj], A[,kk]))</pre>
       q <- as.numeric(crossprod(A[,jj], A[,jj]))</pre>
       r <- as.numeric(crossprod(A[,kk], A[,kk]))
       if (trace > 2) cat(jj," ",kk,": pqr",p," ",q," ",r," ")
       z[jj] < -q
       z[kk] < -r
       if (q >= r) { # in order, so can do test of "convergence" -- change to 0.2 * abs(p) for odd ca
          if ((as.double(z[1]+q) > as.double(z[1])) && (as.double(rotnchk*abs(p)+q) > as.double(q))
            RotCount <- RotCount + 1
            p < - p/q
            r < -1 - (r/q)
            vt <- sqrt(4*p*p +r*r)
            c0 \leftarrow sqrt(0.5*(1+r/vt))
            s0 \leftarrow p/(vt*c0)
             # rotate
            cj <- A[,jj]
             ck \leftarrow A[,kk]
            A[,jj] <- c0*cj + s0*ck
            A[,kk] <- -s0*cj + c0*ck
            cj <- V[,jj]
            ck \leftarrow V[,kk]
            V[,jj] <- c0*cj + s0*ck
            V[,kk] <- -s0*cj + c0*ck
          } else {
             if (trace > 2) cat(" NO rotn ")
       } else { # out of order, must rotate
          if (trace > 2) cat("|order|")
          RotCount <- RotCount + 1
```

```
p <- p/r
             q \leftarrow (q/r) - 1.0
             vt \leftarrow sqrt(4*p*p +q*q)
             s0 \leftarrow sqrt(0.5*(1-q/vt))
             if (p < 0) { s0 <- -s0 }
             c0 <- p/(vt*s0)
             # rotate
            ci <- A[,ii]
             ck \leftarrow A[,kk]
             A[,jj] \leftarrow c0*cj + s0*ck
             A[,kk] <- -s0*cj + c0*ck
             cj <- V[,jj]
             ck \leftarrow V[,kk]
             V[,jj] <- c0*cj + s0*ck
            V[,kk] <- -s0*cj + c0*ck
         \} # end q >= r test
         nup <- as.numeric(crossprod(A[,jj], A[,kk]))</pre>
          nuq <- as.numeric(crossprod(A[,jj], A[,jj]))</pre>
          nur <- as.numeric(crossprod(A[,kk], A[,kk]))</pre>
         if (trace > 2) cat(" new: p= ",nup," Rel:",nup*nup/z[1],"\n")
       } # end kk
    } # end jj
    if (trace > 0) {cat("End sweep ", SweepCount," No. rotations =",RotCount,"\n")}
    if (trace > 2) tmp <- readline("cont.?")</pre>
    while ((EstColRank) = 3) && (as.double(sqrt(z[EstColRank])+sqrt(z[1]) == as.double(sqrt(z[1])))))
    # ?? Why can we not use 2? Or do we need at least 2 cols
        EstColRank <- EstColRank - 1</pre>
        if (trace > 0) {cat("Reducing rank to ", EstColRank,"\n")} # ?? can do this more cleanly
    } # end while for rank estimation
    ## Here may want to adjust for MaxRank. How??
    if (MaxRank < EstColRank) {</pre>
       if (trace > 0) {
        cat("current estimate of sv[",MaxRank,"/sv[1] =",sqrt(z[MaxRank]/z[1]),"\n")
        cat("reducing rank by 1\n")
       }
       EstColRank <- EstColRank - 1
    }
    if ( SweepCount >= cyclelimit) {
         if (trace > 0) cat("Cycle limit reached\n")
         keepgoing <- FALSE
    if (RotCount == 0) {
        if (trace > 1) cat("Zero rotations in cycle\n")
        keepgoing <- FALSE
    }
  } # End main cycle loop
  z \leftarrow sqrt(z)
  A \leftarrow A \% *\% \operatorname{diag}(1/z)
  ans <- list( d = z, u = A, v=V, cycles=SweepCount, rotations=RotCount)
} # end partsvd()
```

```
# test taken from dr0102.pas
A < -matrix(0, 4,3)
A[1,]<-c(5, 1e-6, 1)
A[2,]<-c(6, 0.999999, 1)
A[3,]<-c(7, 2.00001, 1)
A[4,]<-c(8, 2.9999, 1)
print(A)
     [,1]
                 [,2] [,3]
## [1,] 5 0.000001
## [2,]
        6 0.999999
        7 2.000010
## [3,]
        8 2.999900
## [4,]
b < -c(1,2,3,4)
print(b)
## [1] 1 2 3 4
# try the R-base svd
sA \leftarrow svd(A)
sA
## $d
## [1] 1.375299e+01 1.689608e+00 1.188532e-05
## $u
                         [,2]
##
              [,1]
                                     [,3]
## [1,] -0.3589430 -0.7557625 0.3286873
## [2,] -0.4465265 -0.3171936 -0.1117406
## [3,] -0.5341101 0.1213826 -0.7626745
## [4,] -0.6216916 0.5598907 0.5457163
##
## $v
##
              [,1]
                         [,2]
## [1,] -0.9587864 -0.2090249 0.1924506
## [2,] -0.2457477 0.9500361 -0.1924563
## [3,] -0.1426069 -0.2318187 -0.9622491
yy <- t(sA$u) %*% as.matrix(b)</pre>
xx <- sA$v %*% diag(1/sA$d) %*% yy
##
                 [,1]
## [1,] 1.000000e+00
## [2,] -9.005019e-12
## [3,] -4.000000e+00
# Now the Nashsud code (this is likely NOT true to 1979 code)
source("../R/Nashsvd.R")
nsvd <- Nashsvd(A)
print(nsvd)
## [1] 1.375299e+01 1.689608e+00 1.188532e-05
##
```

```
## $u
##
                        [,2]
                                    [,3]
             [,1]
## [1,] 0.3589430 -0.7557625 -0.3286873
## [2,] 0.4465265 -0.3171936 0.1117406
## [3,] 0.5341101 0.1213826 0.7626745
## [4,] 0.6216916 0.5598907 -0.5457163
##
## $v
##
             [,1]
                         [,2]
                                    [,3]
## [1,] 0.9587864 -0.2090249 -0.1924506
## [2,] 0.2457477 0.9500361 0.1924563
## [3,] 0.1426069 -0.2318187 0.9622491
##
## $cycles
## [1] 4
##
## $rotations
## [1] 0
# Note least squares solution can be done by matrix multiplication
U <- nsvd$u
V <- nsvd$v
d <- nsvd$d
di \leftarrow 1/d
di <- diag(di) # convert to full matrix -- note entry sizes
##
                                  [,3]
              [,1]
                        [,2]
## [1,] 0.07271147 0.0000000
                                  0.00
## [2,] 0.0000000 0.5918533
                                 0.00
## [3,] 0.00000000 0.0000000 84137.38
lsol <- t(U) %*% b
lsol <- di %*% lsol
lsol <- V %*% lsol</pre>
print(lsol)
##
                 [,1]
## [1,] 9.999975e-01
## [2,] 2.476918e-06
## [3,] -3.999988e+00
res <- b - A %*% lsol
print(res)
                 [,1]
## [1,] 5.027934e-11
## [2,] -1.708989e-11
## [3,] -1.166609e-10
## [4,] 8.347678e-11
cat("sumsquares = ", as.numeric(crossprod(res)))
## sumsquares = 2.339822e-20
# now set smallest singular value to 0 and in pseudo-inverse
dix <- di
```

```
dix[3,3] <- 0
lsolx <- V %*% dix %*% t(U) %*% b
# this gives a very different least squares solution
print(lsolx)
##
               [,1]
## [1,] 0.2222209
## [2,] 0.7778018
## [3,] -0.1111212
\# but the residuals (in this case) are nearly 0 too
resx <- b - A %*% lsolx
cat("sumsquares = ", as.numeric(crossprod(resx)))
## sumsquares = 2.307256e-09
Others
Pending ...
?? Could we f2c the Fortran and manually tweak to get a C code?
There is also a C version in
https://github.com/LuaDist/gsl/blob/master/linalg/svd.c
```

29

Algorithm 3 – Givens' decomposition

The Givens and Householder decompositions of a rectangular m by n matrix A (m >= n) both give an m by m orthogonal matrix Q and an upper-triangular n by n matrix R whose product QR is a close approximation of A. At the time Nash (1979) was being prepared, the Givens approach seemed to give a more compact program code, though neither approach is large.

In practice, if one is trying to solve linear equations

$$Ax = b$$

or linear least squares problems of the form

$$Ax = b$$

then the right hand side (RHS) b can be appended to the matrix A so that the resulting working matrix

$$W = [A|b]$$

is transformed during the formation of the Q matrix into

$$W_{trans} = [R|Q'b]$$

This saves us the effort of multiplying b by the transpose of Q before we back-solve for x.

In fact, m does not have to be greater than or equal to n. However, underdetermined systems of equations do raise some issues that we will not address here.

It is therefore unnecessary to store Q, which when Nash (1979) was being prepared was a potentially large matrix. There are alternative designs of the code which could save information on the plane rotations that make up Q. Such codes can then apply the rotations to a unit matrix of the right size to reconstruct Q as needed. However, these details have largely become irrelevant in an age of cheap memory chips.

Fortran

Listing

The following listing uses the Frank matrix as a test.

```
TEST ALGORITHM 3
  J.C. NASH
               JULY 1978, APRIL 1989
      LOGICAL SAVEQ
      CHARACTER QSAVE
      INTEGER M,N,NIN,NOUT
      REAL A(10,10),Q(10,10),EPS,S,W(10,10)
      NDIM=10
C I/O CHANNELS
      NIN=5
      NOUT=6
  1 READ(NIN,900)M,N,QSAVE
900 FORMAT(2I5,A1)
      WRITE(NOUT, 950) M, N, QSAVE
950 FORMAT('M=',I5,' N=',I5,'
                                  QSAVE=',A1)
      IF(M.EQ.O.OR.N.EQ.O)STOP
      SAVEQ=.FALSE.
```

```
IF (QSAVE .EQ. "T") SAVEQ=.TRUE.
      CALL FRANKM(M,N,A,10)
      WRITE(NOUT, 952)
 952 FORMAT('INITIAL MATRIX')
      CALL OUT (A, NDIM, M, N, NOUT)
      DO 10 I=1, M
        DO 5 J=1,N
С
          COPY MATRIX TO WORKING ARRAY
          W(I,J)=A(I,J)
 5
        CONTINUE
10
     CONTINUE
C IBM MACHINE PRECISION
      EPS=16.0**(-5)
      CALL A3GR(M,N,W,10,Q,EPS,SAVEQ)
      WRITE(NOUT, 953)
 953 FORMAT('FULL DECOMPOSED MATRIX')
      CALL OUT (A, NDIM, M, N, NOUT)
      IF(SAVEQ)CALL A3DT(M,N,W,NDIM,Q,NOUT,A)
      GOTO 1
      END
      SUBROUTINE A3DT (M, N, W, NDIM, Q, NOUT, A)
C TESTS GIVENS' DECOMPOSITION
C J.C. NASH JULY 1978, APRIL 1989
      INTEGER M,N,NDIM,NOUT,I,J,K
      REAL A(NDIM, N), Q(NDIM, M), W(NDIM, N), S, T
      WRITE(NOUT, 960)
 960 FORMAT(' Q MATRIX')
      CALL OUT (Q, NDIM, M, M, NOUT)
      WRITE(NOUT, 961)
 961 FORMAT(' R MATRIX (STORED IN W')
      CALL OUT(W, NDIM, M, N, NOUT)
      IF(N.LT.M)GOTO 9
      S=1.0
      DO 5 I=1,M
        S=S*W(I,I)
   5 CONTINUE
      WRITE(NOUT, 963)S
 963 FORMAT(' DETERMINANT=',1PE16.8)
   9 CONTINUE
      T=0.0
      DO 20 I=1,M
        DO 15 J=1,N
          S = 0.0
          DO 10 K=1,M
            S=S+Q(I,K)*W(K,J)
  10
          CONTINUE
          S=S-A(I,J)
          IF(ABS(S).GT.T)T=ABS(S)
  15
      CONTINUE
  20 CONTINUE
      WRITE(NOUT, 962)T
 962 FORMAT(' MAX. DEVN. OF RECONSTRUCTION FROM ORIGINAL=',E16.8)
```

```
SUBROUTINE OUT(A, NDIM, N, NP, NOUT)
C J.C. NASH JULY 1978, APRIL 1989
     INTEGER NDIM, N, NOUT, I, J
     REAL A(NDIM, NP)
     DO 20 I=1,N
       WRITE(NOUT,951)I
 951 FORMAT(' ROW', I3)
       WRITE(NOUT,952)(A(I,J),J=1,NP)
 952
      FORMAT(1H ,1P5E16.8)
  20 CONTINUE
     RETURN
      END
      SUBROUTINE A3GR(M,N,A,NDIM,Q,EPS,SAVEQ)
C ALGORITHM 3 GIVENS' REDUCTION
C J.C. NASH JULY 1978, FEBRUARY 1980, APRIL 1989
C M,N = ORDER OF MATRIX TO BE DECOMPOSED
       = ARRAY CONTAINING MATRIX TO BE DECOMPOSED
C NDIM = FIRST DIMENSION OF MATRICES - NDIM.GE.M
      = ARRAY CONTAINING ORTHOGONAL MATRIX OF ACCUMULATED ROTATIONS
C EPS = MACHINE PRECISION = SMALLEST NO.GT.O.O S.T. 1.0+EPS.GT.1.0
C SAVEQ= LOGICAL FLAG SET .TRUE. IF Q TO BE FORMED
C STEP 0
      LOGICAL SAVEQ
      INTEGER N,M,NA,MN,I,J,K,J1
      REAL A(NDIM, N), Q(NDIM, M), EPS, TOL, B, P, S, C
      IF (M.GT.N) MN=N
      IF(.NOT.SAVEQ)GOTO 9
      DO 5 I=1, M
       DO 4 J=1,M
          Q(I,J)=0.0
       CONTINUE
       Q(I,I)=1.0
   5 CONTINUE
   9 TOL=EPS*EPS
C STEP 1
      IF (M.EQ.1) RETURN
     DO 100 J=1,MN
        J1=J+1
        IF(J1.GT.M)GOTO 100
C STEP 2
       DO 90 K=J1,M
 STEP 3
          C=A(J,J)
          S=A(K,J)
          B=ABS(C)
          IF(ABS(S).GT.B)B=ABS(S)
          IF(B.EQ.O.O)GOTO 90
          C=C/B
          S=S/B
          P=SQRT(C*C+S*S)
C STEP 4
```

```
S=S/P
  STEP 5
          IF(ABS(S).LT.TOL)GOTO 90
  STEP 6
          C=C/P
  STEP 7
          DO 75 I=1,N
            P=A(J,I)
            A(J,I)=C*P+S*A(K,I)
            A(K,I)=-S*P+C*A(K,I)
  75
          CONTINUE
  STEP 8
          IF(.NOT.SAVEQ)GOTO 90
          DO 85 I=1.M
            P=Q(I,J)
            Q(I,J)=C*P+S*Q(I,K)
            Q(I,K)=-S*P+C*Q(I,K)
  85
          CONTINUE
C STEP 9
  90
        CONTINUE
C STEP 10
 100 CONTINUE
      RETURN
      END
      SUBROUTINE FRANKM (M, N, A, NA)
  J.C. NASH
               JULY 1978, APRIL 1989
      INTEGER M, N, NA, I, J
  INPUTS FRANK MATRIX M BY N INTO A
      REAL A(NA, N)
      DO 20 I=1, M
        DO 10 J=1, N
          A(I,J) = AMINO(I,J)
  10
        CONTINUE
     CONTINUE
  20
      RETURN
      END
```

As a precaution, we use a 1 by 1 matrix as our first test. We have seen situations where otherwise reliable programs have failed on such trivial cases.

```
gfortran ../fortran/a3.f
mv ./a.out ../fortran/a3.run
../fortran/a3.run < ../fortran/a3data.txt > ../fortran/a3out.txt

M= 1 N= 1 QSAVE=T
INITIAL MATRIX
ROW 1
    1.00000000E+00
FULL DECOMPOSED MATRIX
ROW 1
    1.00000000E+00
Q MATRIX
ROW 1
```

```
1.0000000E+00
R MATRIX (STORED IN W
ROW 1
  1.0000000E+00
DETERMINANT= 1.0000000E+00
MAX. DEVN. OF RECONSTRUCTION FROM ORIGINAL= 0.00000000E+00
     5 N=
              3 QSAVE=T
INITIAL MATRIX
ROW 1
  1.00000000E+00 1.00000000E+00 1.00000000E+00
ROW 2
  1.00000000E+00 2.00000000E+00 2.00000000E+00
ROW 3
   1.00000000E+00 2.00000000E+00 3.0000000E+00
ROW 4
  1.00000000E+00 2.00000000E+00 3.00000000E+00
ROW 5
  1.00000000E+00 2.00000000E+00 3.00000000E+00
FULL DECOMPOSED MATRIX
ROW 1
  1.00000000E+00 1.00000000E+00 1.00000000E+00
ROW 2
  1.00000000E+00 2.00000000E+00 2.00000000E+00
ROW 3
  1.00000000E+00 2.00000000E+00 3.0000000E+00
ROW 4
  1.00000000E+00 2.00000000E+00 3.00000000E+00
ROW 5
  1.00000000E+00 2.00000000E+00 3.00000000E+00
 Q MATRIX
ROW 1
   4.47213590E-01 -8.94427240E-01 9.95453036E-08 1.14146687E-07 -1.93894891E-08
ROW 2
  4.47213590E-01 2.23606765E-01 -8.66025507E-01 0.00000000E+00 -1.19209290E-07
ROW 3
   4.47213590E-01 2.23606795E-01 2.88675159E-01 -7.07106888E-01 -4.08248186E-01
  4.47213590E-01 2.23606944E-01 2.88675249E-01 7.07106769E-01 -4.08248246E-01
ROW 5
  4.47213590E-01 2.23606795E-01 2.88674951E-01 0.00000000E+00 8.16496611E-01
R MATRIX (STORED IN W
ROW 1
   2.23606801E+00 4.02492237E+00 5.36656284E+00
 ROW 2
   1.92373264E-08 8.94427299E-01 1.56524777E+00
ROW 3
  2.48352734E-08 1.40489522E-08 8.66025269E-01
ROW 4
  4.86669869E-08 2.58095696E-08 0.00000000E+00
 -1.40489469E-08 -4.96705121E-09 0.00000000E+00
MAX. DEVN. OF RECONSTRUCTION FROM ORIGINAL= 0.29802322E-06
M= O N= O QSAVE=
```

BASIC

Listing

The following listing also uses the Frank matrix as a test. The code has been adjusted for fixed input to allow it to be run within the knitr processor for Rmarkdown.

```
2 REM DIM A(10,10),Q(10,10)
10 PRINT "TEST GIVENS - GIFT - ALG 3"
12 LET M8=10
14 LET N8=10
20 DIM A(M8,N8),Q(M8,M8)
25 REM PRINT "M=",
30 REM INPUT M
32 LET M=5
40 REM PRINT " N=",
50 REM INPUT N
52 LET N=3
70 GOSUB 1500
80 PRINT "ORIGINAL",
85 GOSUB 790
90 GOSUB 500 : REM GIVENS DECOMPOSITION
94 PRINT "FINAL ";
96 GOSUB 790
97 PRINT "FINAL ";
98 GOSUB 840
100 PRINT "RECOMBINATION "
110 FOR I=1 TO M
111
     PRINT "ROW"; I; ": ";
120
     FOR J=1 TO N
130
       LET S=0
140
       FOR K=1 TO M
         LET S=S+Q(I,K)*A(K,J)
150
160
        NEXT K
170
       PRINT S;" ";
210
     NEXT J
220
     PRINT
230 NEXT I
240 QUIT
245 REM STOP
500 REM GIVENS TRIANGULARIZATION
520 PRINT "GIVENS TRIANGULARIZATION DEC 12 77"
540 FOR I=1 TO M
545
    FOR J=1 TO M
      LET Q(I,J)=0
550
555
      NEXT J
560
    LET Q(I,I)=1
565 NEXT I
575 REM GOSUB 840: REM PRINT ORIGINAL Q MATRIX
580 LET E1=1E-7: REM NORTH STAR 8 DIGIT -- can be changed!
585 LET T9=E1*E1
600 FOR J=1 TO N-1
605
     FOR K=J+1 TO M
610
       LET C=A(J,J)
615
        LET S=A(K,J)
```

```
625
       REM PRINT "J=",J," K=",K," A[J,J]=",C," A[K,J]=",S
       REM PRINT "BYPASS SAFETY DIVISION ",
630
635
       REM GOTO 660
640
      LET B=ABS(C)
645
      IF ABS(S) <= B THEN GOTO 655
650
       LET B=ABS(S)
655
    LET C=C/B
660
      LET S=S/B
      IF B=0 THEN GOTO 770
665
670
      LET P=SQR(C*C+S*S)
680
     LET S=S/P
     IF ABS(S)<T9 THEN GOTO 770
685
    LET C=C/P
690
    FOR I=1 TO N
695
       LET P=A(J,I)
700
705
       LET A(J,I)=C*P+S*A(K,I)
710
        LET A(K,I)=-S*P+C*A(K,I)
715
       NEXT I
720 IF J=N-1 THEN GOTO 730
730 REM IF I5=0 THEN GOTO 770
735
    FOR I=1 TO M
740
       LET P=Q(I,J)
745
         LET Q(I,J)=C*P+S*Q(I,K)
750
        LET Q(I,K)=-S*P+C*Q(I,K)
755
      NEXT I
770
      REM Possible print point
775 NEXT K
780 NEXT J
785 RETURN
790 PRINT " A MATRIX"
795 FOR H=1 TO M
800 PRINT "ROW";H;":";
805
    FOR L=1 TO N
    PRINT A(H,L);" ";
810
815 NEXT L
820 PRINT
825 NEXT H
830 PRINT
835 RETURN
840 PRINT " Q MATRIX"
845 FOR H=1 TO M
850 PRINT "ROW";H;":";
855
    FOR L=1 TO M
860
     PRINT Q(H,L);" ";
865
    NEXT L
870 PRINT
875 NEXT H
880 PRINT
885 RETURN
1500 REM PREPARE FRANK MATRIX IN A
1510 FOR I=1 TO M
1530 FOR J=1 TO N
1540 IF (I <= J) THEN LET A(I,J)=I ELSE LET A(I,J)=J
```

```
1550 NEXT J
1560 NEXT I
1570 RETURN
1600 END
```

As a precaution, we use a 1 by 1 matrix as our first test. We have seen situations where otherwise reliable programs have failed on such trivial cases.

```
bwbasic ../BASIC/a3.bas
```

```
## Bywater BASIC Interpreter/Shell, version 2.20 patch level 2
## Copyright (c) 1993, Ted A. Campbell
## Copyright (c) 1995-1997, Jon B. Volkoff
##
## TEST GIVENS - GIFT - ALG 3
## ORIGINAL
##
    A MATRIX
## ROW 1: 1 1 1
## ROW 2: 1 2 2
## ROW 3: 1 2 3
## ROW 4: 1 2 3
## ROW 5: 1 2 3
## GIVENS TRIANGULARIZATION DEC 12 77
         A MATRIX
## FINAL
## ROW 1: 2.2360680 4.0249224 5.3665631
## ROW 2: 0 0.8944272 1.5652476
## ROW 3: 0 0 0.7071068
## ROW 4: 0 0 0.4082483
## ROW 5: -0 -0 0.2886751
##
          Q MATRIX
## FINAL
## ROW 1: 0.4472136 -0.8944272 0 0 0
## ROW 2: 0.4472136  0.2236068  -0.7071068  -0.4082483  -0.2886751
## ROW 3: 0.4472136 0.2236068 0.7071068 -0.4082483 -0.2886751
## ROW 4: 0.4472136  0.2236068  0  0.8164966  -0.2886751
## ROW 5: 0.4472136  0.2236068  0  0  0.8660254
## RECOMBINATION
## ROW 1: 1 1 1
## ROW 2: 1 2 2.0000000
## ROW 3: 1 2 3
## ROW 4: 1.0000000 2.0000000 3.0000000
## ROW 5: 1.0000000 2.0000000 3.0000000
```

Pascal

Listing - column-wise approach

```
{I constype.def}
{constype.def ==
 This file contains various definitions and type statements which are
 used throughout the collection of "Compact Numerical Methods". In many
 cases not all definitions are needed, and users with very tight memory
 constraints may wish to remove some of the lines of this file when
 compiling certain programs.
 Modified for Turbo Pascal 5.0
         Copyright 1988, 1990 J.C.Nash
{uses Dos, Crt;} {Turbo Pascal 5.0 Modules}
{ 1. Interrupt, Unit, Interface, Implementation, Uses are reserved words now.}
{ 2. System, Dos, Crt are standard unit names in Turbo 5.0.}
const
 big = 1.0E+35; {a very large number}
 Maxconst = 25; {Maximum number of constants in data record}
 Maxobs = 100; {Maximum number of observations in data record}
 Maxparm = 25; {Maximum number of parameters to adjust}
 Maxvars = 10;
                 {Maximum number of variables in data record}
 acctol = 0.0001; {acceptable point tolerance for minimisation codes}
 maxm = 20; {Maximum number or rows in a matrix}
 maxn = 20;
                 {Maximum number of columns in a matrix}
                 {maxn+maxm, the number of rows in a working array}
 maxmn = 40:
 which need to be stored = maxm * (maxm + 1)/2 }
 reltest = 10.0; {a relative size used to check equality of numbers.
             Numbers x and y are considered equal if the
             floating-point representation of reltest+x equals
             that of reltest+y.}
 stepredn = 0.2; {factor to reduce stepsize in line search}
 yearwrit = 1990; {year in which file was written}
type
 str2 = string[2];
 rmatrix = array[1..maxm, 1..maxn] of real; {a real matrix}
 wmatrix = array[1..maxmn, 1..maxn] of real; {a working array, formed
                 as one real matrix stacked on another}
 smatvec = array[1..maxsym] of real; {a vector to store a symmetric matrix
             as the row-wise expansion of its lower triangle}
 rvector = array[1..maxm] of real; {a real vector. We will use vectors
             of m elements always. While this is NOT space efficient,
             it simplifies program codes.}
 cgmethodtype= (Fletcher_Reeves, Polak_Ribiere, Beale_Sorenson);
   {three possible forms of the conjugate gradients updating formulae}
 probdata = record
             : integer; {number of observations}
         nvar : integer; {number of variables}
         nconst: integer; {number of constants}
         vconst: array[1..Maxconst] of real;
```

```
Ydata : array[1..Maxobs, 1..Maxvars] of real;
          nlls : boolean; {true if problem is nonlinear least squares}
        end;
{
  NOTE: Pascal does not let us define the work-space for the function
  within the user-defined code. This is a weakness of Pascal for this
  type of work.
var {global definitions}
  banner
           : string[80]; {program name and description}
function calceps:real;
{calceps.pas ==
  This function returns the machine EPSILON or floating point tolerance,
  the smallest positive real number such that 1.0 + EPSILON > 1.0.
  EPSILON is needed to set various tolerances for different algorithms.
  While it could be entered as a constant, I prefer to calculate it, since
 users tend to move software between machines without paying attention to
  the computing environment. Note that more complete routines exist.
}
var
  e,e0: real;
 i: integer;
begin {calculate machine epsilon}
  e0 := 1; i:=0;
 repeat
   e0 := e0/2; e := 1+e0; i := i+1;
  until (e=1.0) or (i=50); {note safety check}
  e0 := e0*2;
{ Writeln('Machine EPSILON =',e0);}
  calceps:=e0;
end; {calceps}
procedure givens( nRow,nCol : integer;
                 var A, Q: rmatrix);
 i, j, k, mn: integer;
b, c, eps, p, s : real;
begin
  writeln('alg03.pas -- Givens',chr(39),' reduction -- column-wise');
  mn := nRow; if nRow>nCol then mn := nCol;
 for i := 1 to nRow do
  begin
   for j := 1 to nRow do Q[i,j] := 0.0;
   Q[i,i] := 1.0;
  end;
  eps := calceps;
  for j := 1 to (mn-1) do
  begin
   for k := (j+1) to nRow do
```

```
begin
      c := A[j,j]; s := A[k,j];
      b := abs(c); if abs(s)>b then b := abs(s);
      if b>0 then
      begin
       c := c/b; s := s/b;
       p := sqrt(c*c+s*s);
       s := s/p;
        if abs(s)>=eps then
        begin
         c := c/p;
         for i := 1 to nCol do
          begin
            p := A[j,i]; A[j,i] := c*p+s*A[k,i]; A[k,i] := -s*p+c*A[k,i];
          end;
         for i := 1 to nRow do
           p := Q[i,j]; Q[i,j] := c*p+s*Q[i,k]; Q[i,k] := -s*p+c*Q[i,k];
          end;
        end;
     end;
    end;
  end;
end;
Procedure Frank2(var m, n: integer; var A: rmatrix);
 i,j: integer;
begin
   for i:=1 to m do
    begin
        for j:=1 to n do
        begin
          write(i,' ',j,';');
          if (i \le j) then
             A[i,j]:=i
          else
            A[i,j]:=j;
          writeln(A[i,j]);
        end;
    end;
end;
var
 A, Q: rmatrix;
 i, j, k, nRow, nCol : integer;
 Acopy : rmatrix;
 s : real;
begin
  banner:='dr03.pas -- driver for Givens'+chr(39)+' reduction';
```

```
nRow := 5;
nCol := 3; {Specific to this example.}
writeln('Size of problem (rows, columns) (',nRow,', ',nCol,')');
writeln('Frank matrix example');
Frank2(nRow, nCol, A);
writeln('Matrix A');
for i:=1 to nRow do
begin
  for j:=1 to nCol do
  begin
    Acopy[i,j]:=A[i,j];
    write(A[i,j]:10:5,' ');
    if (7 * (j div 7) = j) and (j < nCol) then
    begin
      writeln;
    end;
  end;
  writeln;
end;
givens(nRow,nCol,A,Q);
writeln('Decomposition');
writeln('Q');
for i:=1 to nRow do
begin
  for j:=1 to nRow do
  begin
    write(Q[i,j]:10:5,' ');
    if (7 * (j \text{ div } 7) = j) and (j < nRow) then
    begin
      writeln;
    end;
  end;
  writeln;
end;
writeln('R');
for i:=1 to nRow do
begin
 for j:=1 to nCol do
 begin
    write(A[i,j]:10:5,' ');
    if (7 * (j \text{ div } 7) = j) and (j < n\text{Col}) then
    begin
      writeln;
    end;
  end;
  writeln;
writeln('Q*R - Acopy');
for i:=1 to nRow do
begin
 for j:=1 to nCol do
  begin
    s:=-Acopy[i,j];
```

```
for k:=1 to nRow do s:=s+Q[i,k]*A[k,j];
    write(s:10,' ');
    if (7 * (j div 7) = j) and (j<nRow) then
    begin
        writeln;
    end;
    end;
    writeln;
end;
end;
end;
end;
end;
end. {dr03.pas == Givens' reduction driver}</pre>
```

Example output – column-wise approach

```
fpc ../Pascal2021/dr03.pas
mv ../Pascal2021/dr03 ../Pascal2021/dr03.run
../Pascal2021/dr03.run >../Pascal2021/dr03.out
## Free Pascal Compiler version 3.0.4+dfsg-23 [2019/11/25] for x86_64
## Copyright (c) 1993-2017 by Florian Klaempfl and others
## Target OS: Linux for x86-64
## Compiling ../Pascal2021/dr03.pas
## Linking ../Pascal2021/dr03
## /usr/bin/ld.bfd: warning: link.res contains output sections; did you forget -T?
## 226 lines compiled, 0.1 sec
Size of problem (rows, columns) (5, 3)
Frank matrix example
1 1; 1.00000000000000E+000
1 2; 1.00000000000000E+000
1 3; 1.00000000000000E+000
2 1; 1.00000000000000E+000
2 2; 2.00000000000000E+000
2 3; 2.00000000000000E+000
3 1; 1.00000000000000E+000
3 2; 2.00000000000000E+000
3 3; 3.00000000000000E+000
4 1; 1.00000000000000E+000
4 2; 2.000000000000000E+000
4 3; 3.00000000000000E+000
5 1; 1.00000000000000E+000
5 2; 2.00000000000000E+000
5 3; 3.00000000000000E+000
Matrix A
  1.00000
          1.00000
                     1.00000
  1.00000 2.00000
                       2.00000
  1.00000 2.00000
                       3.00000
  1.00000
            2.00000
                       3.00000
  1.00000
            2.00000
                       3.00000
alg03.pas -- Givens' reduction -- column-wise
Decomposition
  0.44721 -0.89443
                       0.00000 0.00000
                                           0.00000
  0.44721 0.22361
                     -0.70711 -0.40825
                                          -0.28868
```

```
0.44721 0.22361 0.00000 0.81650 -0.28868
  0.44721 0.22361
                     0.00000
                               0.00000
                                       0.86603
R
  2.23607 4.02492
                     5.36656
 0.00000 0.89443 1.56525
  0.00000 0.00000
                     0.70711
 0.00000 0.00000 0.40825
 -0.00000 -0.00000 0.28868
Q*R - Acopy
1.45E-016 2.22E-016 6.95E-016
1.45E-016 -1.03E-016 -1.11E-016
2.81E-016 2.86E-016 2.36E-016
-1.26E-016 -4.64E-016 -8.05E-016
-2.22E-016 -2.46E-016 -5.00E-016
```

Algorithms 5 and 6 – Gaussian elimination and back-solution

Fortran

```
gfortran ../fortran/dr0506.f
mv ./a.out ../fortran/dr0506.run
../fortran/dr0506.run > ../fortran/dr0506out.txt
       4 ORIGINAL MATRIX WITH RHS APPENDED
ORDER=
ROW 1
 1.00000E+00 1.00000E+00 1.00000E+00 1.00000E+00 4.00000E+00
 1.00000E+00 2.00000E+00 2.00000E+00 2.00000E+00 7.00000E+00
ROW 3
 1.00000E+00 2.00000E+00 3.00000E+00 3.00000E+00 9.00000E+00
 1.00000E+00 2.00000E+00 3.00000E+00 4.00000E+00 1.00000E+01
DETERMINANT= 1.00000E+00
SOLN X( 1)= 1.00000E+00 ERROR= 0.00000E+00
SOLN X( 2)= 1.00000E+00 ERROR= 0.00000E+00
SOLN X( 3)= 1.00000E+00 ERROR= 0.00000E+00
SOLN X( 4)= 1.00000E+00 ERROR= 0.00000E+00
ORDER= 8 ORIGINAL MATRIX WITH RHS APPENDED
ROW 1
 1.00000E+00 1.00000E+00 1.00000E+00 1.00000E+00 1.00000E+00
 1.00000E+00 1.00000E+00 1.00000E+00 8.00000E+00
ROW 2
 1.00000E+00 2.00000E+00 2.00000E+00 2.00000E+00 2.00000E+00
 2.00000E+00 2.00000E+00 2.00000E+00 1.50000E+01
 1.00000E+00 2.00000E+00 3.00000E+00 3.00000E+00 3.00000E+00
 3.00000E+00 3.00000E+00 3.00000E+00 2.10000E+01
 1.00000E+00 2.00000E+00 3.00000E+00 4.00000E+00 4.00000E+00
 4.00000E+00 4.00000E+00 4.00000E+00 2.60000E+01
ROW 5
 1.00000E+00 2.00000E+00 3.00000E+00 4.00000E+00 5.00000E+00
 5.00000E+00 5.00000E+00 5.00000E+00 3.00000E+01
 1.00000E+00 2.00000E+00 3.00000E+00 4.00000E+00 5.00000E+00
 6.00000E+00 6.00000E+00 6.00000E+00 3.30000E+01
 1.00000E+00 2.00000E+00 3.00000E+00 4.00000E+00 5.00000E+00
 6.00000E+00 7.00000E+00 7.00000E+00 3.50000E+01
ROW 8
 1.00000E+00 2.00000E+00 3.00000E+00 4.00000E+00 5.00000E+00
 6.00000E+00 7.00000E+00 8.00000E+00 3.60000E+01
DETERMINANT= 1.00000E+00
SOLN X( 1)= 1.00000E+00 ERROR= 0.00000E+00
SOLN X( 2)= 1.00000E+00 ERROR= 0.00000E+00
SOLN X( 3)= 1.00000E+00 ERROR= 0.00000E+00
SOLN X( 4)= 1.00000E+00 ERROR= 0.00000E+00
SOLN X( 5)= 1.00000E+00 ERROR= 0.00000E+00
SOLN X( 6)= 1.00000E+00 ERROR= 0.00000E+00
```

Pascal

Listing – column-wise approach

```
program givrun(input, output);
{dr03.PAS == driver for Givens' reduction of a matrix
         Copyright 1988 J.C.Nash
{I constype.def}
{constype.def ==
 This file contains various definitions and type statements which are
 used throughout the collection of "Compact Numerical Methods". In many
 cases not all definitions are needed, and users with very tight memory
 constraints may wish to remove some of the lines of this file when
 compiling certain programs.
 Modified for Turbo Pascal 5.0
         Copyright 1988, 1990 J.C.Nash
{uses Dos, Crt;} {Turbo Pascal 5.0 Modules}
{ 1. Interrupt, Unit, Interface, Implementation, Uses are reserved words now.}
{ 2. System, Dos, Crt are standard unit names in Turbo 5.0.}
const
 big = 1.0E+35; {a very large number}
 Maxobs = 100;
                 {Maximum number of observations in data record}
 Maxparm = 25; {Maximum number of parameters to adjust}
 Maxvars = 10;
                 {Maximum number of variables in data record}
 acctol = 0.0001; {acceptable point tolerance for minimisation codes}
 maxm = 20;
                   {Maximum number or rows in a matrix}
 maxn = 20;
                  {Maximum number of columns in a matrix}
                 {maxn+maxm, the number of rows in a working array}
 maxmn = 40:
 maxsym = 210;
                 {maximum number of elements of a symmetric matrix
             which need to be stored = maxm * (maxm + 1)/2 }
 reltest = 10.0; {a relative size used to check equality of numbers.
             Numbers x and y are considered equal if the
             floating-point representation of reltest+x equals
             that of reltest+y.}
 stepredn = 0.2; {factor to reduce stepsize in line search}
 yearwrit = 1990; {year in which file was written}
type
 str2 = string[2];
 rmatrix = array[1..maxm, 1..maxn] of real; {a real matrix}
 wmatrix = array[1..maxmn, 1..maxn] of real; {a working array, formed
                 as one real matrix stacked on another}
 smatvec = array[1..maxsym] of real; {a vector to store a symmetric matrix
```

```
as the row-wise expansion of its lower triangle}
  rvector = array[1..maxm] of real; {a real vector. We will use vectors
              of m elements always. While this is NOT space efficient,
              it simplifies program codes.}
  cgmethodtype= (Fletcher_Reeves, Polak_Ribiere, Beale_Sorenson);
    {three possible forms of the conjugate gradients updating formulae}
  probdata = record
              : integer; {number of observations}
          nvar : integer; {number of variables}
          nconst: integer; {number of constants}
          vconst: array[1..Maxconst] of real;
         Ydata : array[1..Maxobs, 1..Maxvars] of real;
         nlls : boolean; {true if problem is nonlinear least squares}
        end;
  NOTE: Pascal does not let us define the work-space for the function
  within the user-defined code. This is a weakness of Pascal for this
 type of work.
var {global definitions}
           : string[80]; {program name and description}
function calceps:real;
{calceps.pas ==
 This function returns the machine EPSILON or floating point tolerance,
 the smallest positive real number such that 1.0 + EPSILON > 1.0.
 EPSILON is needed to set various tolerances for different algorithms.
 While it could be entered as a constant, I prefer to calculate it, since
 users tend to move software between machines without paying attention to
 the computing environment. Note that more complete routines exist.
}
var
 e,e0: real;
 i: integer;
begin {calculate machine epsilon}
  e0 := 1; i:=0;
 repeat
   e0 := e0/2; e := 1+e0; i := i+1;
 until (e=1.0) or (i=50); {note safety check}
  e0 := e0*2;
{ Writeln('Machine EPSILON =',e0);}
  calceps:=e0;
end; {calceps}
procedure givens( nRow,nCol : integer;
                 var A, Q: rmatrix);
var
i, j, k, mn: integer;
b, c, eps, p, s : real;
begin
```

```
writeln('alg03.pas -- Givens',chr(39),' reduction -- column-wise');
  mn := nRow; if nRow>nCol then mn := nCol;
  for i := 1 to nRow do
  begin
   for j := 1 to nRow do Q[i,j] := 0.0;
    Q[i,i] := 1.0;
  end;
  eps := calceps;
  for j := 1 to (mn-1) do
  begin
   for k := (j+1) to nRow do
    begin
      c := A[j,j]; s := A[k,j];
     b := abs(c); if abs(s)>b then b := abs(s);
     if b>0 then
      begin
       c := c/b; s := s/b;
       p := sqrt(c*c+s*s);
       s := s/p;
       if abs(s)>=eps then
       begin
         c := c/p;
         for i := 1 to nCol do
          begin
           p := A[j,i]; A[j,i] := c*p+s*A[k,i]; A[k,i] := -s*p+c*A[k,i];
          end;
          for i := 1 to nRow do
          begin
           p := Q[i,j]; Q[i,j] := c*p+s*Q[i,k]; Q[i,k] := -s*p+c*Q[i,k];
       end;
      end;
    end;
  end;
end;
Procedure Frank2(var m, n: integer; var A: rmatrix);
 i,j: integer;
begin
   for i:=1 to m do
    begin
       for j:=1 to n do
       begin
          write(i,' ',j,';');
          if (i \le j) then
             A[i,j]:=i
          else
            A[i,j]:=j;
          writeln(A[i,j]);
        end;
    end;
end;
```

```
var
 A, Q: rmatrix;
 i, j, k, nRow, nCol : integer;
 Acopy : rmatrix;
  s : real;
begin
  banner:='dr03.pas -- driver for Givens'+chr(39)+' reduction';
  nRow := 5;
  nCol := 3; {Specific to this example.}
  writeln('Size of problem (rows, columns) (',nRow,', ',nCol,')');
  writeln('Frank matrix example');
  Frank2(nRow, nCol, A);
  writeln('Matrix A');
  for i:=1 to nRow do
  begin
    for j:=1 to nCol do
    begin
      Acopy[i,j]:=A[i,j];
      write(A[i,j]:10:5,' ');
      if (7 * (j \text{ div } 7) = j) and (j < nCol) then
      begin
        writeln;
      end;
    end;
    writeln;
  end;
  givens(nRow,nCol,A,Q);
  writeln('Decomposition');
  writeln('Q');
  for i:=1 to nRow do
  begin
    for j:=1 to nRow do
    begin
     write(Q[i,j]:10:5,' ');
      if (7 * (j \text{ div } 7) = j) and (j < nRow) then
      begin
        writeln;
      end;
    end;
    writeln;
  end;
  writeln('R');
  for i:=1 to nRow do
  begin
    for j:=1 to nCol do
    begin
      write(A[i,j]:10:5,' ');
      if (7 * (j \text{ div } 7) = j) and (j < nCol) then
      begin
        writeln;
```

```
end;
    end;
    writeln;
  end;
  writeln('Q*R - Acopy');
  for i:=1 to nRow do
  begin
   for j:=1 to nCol do
   begin
      s:=-Acopy[i,j];
     for k:=1 to nRow do s:=s+Q[i,k]*A[k,j];
      write(s:10,' ');
      if (7 * (j \text{ div } 7) = j) and (j < nRow) then
      begin
        writeln;
      end;
    end;
    writeln;
  end;
end. {dr03.pas == Givens' reduction driver}
```

Example output - column-wise approach

```
fpc ../Pascal2021/dr0506.pas
mv ../Pascal2021/dr0506 ../Pascal2021/dr0506.run
../Pascal2021/dr0506.run >../Pascal2021/dr0506.out
## Free Pascal Compiler version 3.0.4+dfsg-23 [2019/11/25] for x86_64
## Copyright (c) 1993-2017 by Florian Klaempfl and others
## Target OS: Linux for x86-64
## Compiling ../Pascal2021/dr0506.pas
## Linking ../Pascal2021/dr0506
## /usr/bin/ld.bfd: warning: link.res contains output sections; did you forget -T?
## 257 lines compiled, 0.1 sec
Data matrix :4 by 5
Row 1
                        3.00000
  1.00000
            2.00000
                                   4.00000
                                             10.00000
Row 2
   2.00000 2.00000
                        3.00000
                                   4.00000
                                             11.00000
Row 3
  3.00000 3.00000
                        3.00000
                                   4.00000
                                             13.00000
Row 4
  4.00000
             4.00000
                        4.00000
                                   4.00000
                                             16.00000
tol for pivod = 2.8421709430404007E-014
alg05.pas -- Gauss elimination with partial pivoting
Interchanging rows 4 and 1
Interchanging rows 4 and 2
Interchanging rows 4 and 3
Gauss elimination complete -- determinant = -2.4000000000000000E+001
returned matrix 4 by 5
Row 1
4.00000 4.00000 4.00000 4.00000 16.00000 Row 2
```

```
0.50000 1.00000
                       2.00000
                                 3.00000
                                            6.00000 Row 3
  0.75000
             0.00000
                       1.00000
                                 2.00000
                                            3.00000 Row 4
  0.25000
             0.00000
                       0.00000
                                  1.00000
                                            1.00000
alg06.pas -- Gauss elimination back-substitution
Solution 1
  1.00000
             1.00000
                       1.00000
                                 1.00000
Residuals
0.00E+000 0.00E+000 0.00E+000 0.00E+000
Data matrix :8 by 9
Row 1
  1.00000
           2.00000
                       3.00000
                                 4.00000
                                            5.00000
                                                      6.00000
                                                                 7.00000
  8.00000 36.00000
Row 2
  2.00000
           2.00000
                       3.00000
                                 4.00000
                                            5.00000
                                                      6.00000
                                                                 7.00000
  8.00000 37.00000
Row 3
  3.00000
           3.00000
                       3.00000
                                 4.00000
                                            5.00000
                                                      6.00000
                                                                 7.00000
  8.00000 39.00000
Row 4
                       4.00000
  4.00000
           4.00000
                                 4.00000
                                            5.00000
                                                      6.00000
                                                                 7.00000
  8.00000 42.00000
Row 5
  5.00000
           5.00000
                       5.00000
                                  5.00000
                                            5.00000
                                                      6.00000
                                                                 7.00000
  8.00000 46.00000
Row 6
  6.00000
           6.00000
                       6.00000
                                 6.00000
                                            6.00000
                                                      6.00000
                                                                 7.00000
  8.00000 51.00000
Row 7
                       7.00000
  7.00000
            7.00000
                                 7.00000
                                            7.00000
                                                      7.00000
                                                                 7.00000
  8.00000 57.00000
Row 8
  8.00000
            8.00000
                       8.00000
                                 8.00000
                                            8.00000
                                                      8.00000
                                                                 8.00000
            64.00000
  8.00000
tol for pivod = 1.1368683772161603E-013
alg05.pas -- Gauss elimination with partial pivoting
Interchanging rows 8 and 1
Interchanging rows 8 and 2
Interchanging rows 8 and 3
Interchanging rows 8 and 4
Interchanging rows 8 and 5
Interchanging rows 8 and 6
Interchanging rows 8 and 7
Gauss elimination complete -- determinant = -4.03200000000000000E+004
returned matrix 8 by 9
Row 1
  8.00000
            8.00000
                       8.00000
                                 8.00000
                                            8.00000
                                                      8.00000
                                                                 8.00000
  8.00000 64.00000 Row 2
  0.25000
           1.00000
                       2.00000
                                 3.00000
                                            4.00000
                                                      5.00000
                                                                 6.00000
  7.00000
            28.00000 Row 3
  0.37500
            0.00000
                       1.00000
                                 2.00000
                                            3.00000
                                                      4.00000
                                                                 5.00000
            21.00000 Row 4
  6.00000
```

0.50000	0.00000	0.00000	1.00000	2.00000	3.00000	4.00000	
5.00000	15.00000						
0.62500	0.00000	0.00000	0.00000	1.00000	2.00000	3.00000	
4.00000	10.00000	Row 6					
0.75000	0.00000	0.00000	0.00000	0.00000	1.00000	2.00000	
3.00000	6.00000	Row 7					
0.87500	0.00000	0.00000	0.00000	0.00000	0.00000	1.00000	
2.00000	3.00000	Row 8					
0.12500	0.00000	0.00000	0.00000	0.00000	0.00000	0.00000	
1.00000	1.00000						
alg06.pas Gauss elimination back-substitution							
Solution 1							
1.00000	1.00000	1.00000	1.00000	1.00000	1.00000	1.00000	
1.00000							
Residuals							
0.00E+000	0.00E+000	0.00E+000	0.00E+000	0.00E+000	0.00E+000	0.00E+000	
0.00E+000							
Sum of squared residuals = 0.00000000000000E+000							
1							

Algorithm 9 – Bauer-Reinsch matrix inversion

Wilkinson, Reinsch, and Bauer (1971), pages 45-49, is a contribution entitled **Inversion of Positive Definite Matrices by the Gauss-Jordan Method**. It hardly mentions, but appears to assume, that the matrix to be inverted is symmetric. Two Algol procedures are provided, one for a matrix stored as a square array, the other for the a matrix where only the lower triangle is stored as a single vector in row-wise order. That is, if A is of order n=3 and has values

```
1 2 4
2 3 5
4 5 6
```

Then the corresponding vector of $6 = n^*(n+1)/2$ values is

```
1 2 3 4 5 6
```

By some exceedingly clever coding and matrix manipulation, Bauer and Reinsch developed tiny codes that invert a positive-definite matrix in situ using only one extra vector of length n. Thus, besides the memory to store a very small code, we need only $n^*(n+3)/2$ floating point numbers and a few integers to index arrays.

Truthfully, we rarely need an explicit matrix inverse, and the most common positive-definite symmetric matrix that arises in scientific computations is the sum of squares and cross-products (SSCP) in the normal equations used for linear (or also nonlinear) least squares problems. However, the formation of this SSCP matrix is rarely the best approach to solving least squares problems. The SVD introduced in Algorithm 1 and the least squares solution in Algorithm 2 lead to better methods. (??mention A4, Choleski in A7, A8 etc.)

Despite these caveats, the Bauer-Reinsch algorithm is interesting as a historical curiosity, showing what can be done when resources are very limited.

Fortran

```
C&&& A9
 TEST ALGORITHM 9 A9GJ
  J.C. NASH
               JULY 1978, APRIL 1989
  USE FRANK MATRIX
      LOGICAL INDEF
      INTEGER N, N2, I, J, IJ, NOUT
      REAL A(55), X(10), S, T
      N2 = 55
  PRINTER CHANNEL
      NOUT=6
С
  MAIN LOOP
C
       DO 100 N=2,10,2
      N = 4
      WRITE(NOUT, 950) N
950 FORMAT('OORDER=', I4,' ORIGINAL MATRIX')
  PUT IN CARDS FROM A78
      NOTE DIFFERENCES ONLY IN CALLS
        DO 20 I=1, N
          DO 10 J=1,I
            IJ=I*(I-1)/2+J
            A(IJ)=J
  10
          CONTINUE
        CONTINUE
  20
       CALL SOUT (A, N2, N, NOUT)
```

```
CALL A9GJ(A,N2,N,INDEF,X)
       WRITE(NOUT, 956)
 956 FORMAT('OINVERSE')
       CALL SOUT (A, N2, N, NOUT)
       WRITE(NOUT, 957)
 957 FORMAT('OINVERSE OF INVERSE')
       CALL A9GJ(A, N2, N, INDEF, X)
       CALL SOUT (A, N2, N, NOUT)
    COMPUTE DEVIATION FROM ORIGINAL MATRIX
        S = 0.0
        DO 50 I=1, N
          DO 40 J=1,I
          IJ=I*(I-1)/2+J
          T=ABS(J-A(IJ))
          IF(T.GT.S)S=T
  40
       CONTINUE
  50 CONTINUE
       WRITE(NOUT,958)S
 958 FORMAT('OMAX. DEVN. OF INVERSE-INVERSE FROM ORIGINAL=',1PE16.8)
C 100 CONTINUE
      STOP
      END
      SUBROUTINE SOUT (A, N2, N, NOUT)
C J.C. NASH JULY 1978, APRIL 1989
      INTEGER N2, N, NOUT, I, J, IJ, JJ
      REAL A(N2)
С
      PRINTS SYMMETRIC MATRIX STORED ROW-WISE AS A VECTOR
      DO 20 I=1, N
        WRITE(NOUT, 951) I
 951
        FORMAT(' ROW', I3)
        IJ=I*(I-1)/2+1
        JJ=IJ+I-1
        WRITE(NOUT, 952) (A(J), J=IJ, JJ)
 952
        FORMAT(1H , 1P5E16.8)
 20
     CONTINUE
      RETURN
      END
      SUBROUTINE A9GJ(A, N2, N, INDEF, X)
C ALGORITHM 9
C J.C. NASH JULY 1978, FEBRUARY 1980, APRIL 1989
C BAUER-REINSCH GAUSS-JORDAN INVERSION OF A SYMMETRIC, POSITIVE
C A=MATRIX - STORED AS A VECTOR -- ELEMENT I, J IN POSITION I*(I-1)/2+J
C N2=LENGTH OF VECTOR A = N*(N+1)/2
C N=ORDER OF MATRIX
C INDEF=LOGICAL FLAG SET .TRUE. IF MATRIX NOT COMPUTATIONALLY
     POSITIVE DEFINITE
C X=WORKING VECTOR OF LENGTH AT LEAST N
C DEFINITE MATRIX
C STEP 0
      LOGICAL INDEF
      INTEGER N2, N, K, KK, Q, M, Q2, JI, JQ
      REAL A(N2), S, T, X(N)
C STEP 1
```

```
INDEF=.FALSE.
     DO 100 KK=1,N
       K=N+1-KK
C STEP 2
       S=A(1)
C STEP 3
       IF(S.LE.0.0)INDEF=.TRUE.
       IF(INDEF)RETURN
C STEP 4
       M=1
C STEP 5
       DO 60 I=2,N
C STEP 6
         Q=M
         M=M+I
         T=A(Q+1)
         X(I) = -T/S
C STEP 7
         Q2=Q+2
         IF(I.GT.K)X(I) = -X(I)
C STEP 8
         DO 40 J=Q2,M
          JI=J-I
           JQ=J-Q
           A(JI)=A(J)+T*X(JQ)
 40
         CONTINUE
C STEP 9
 60
       CONTINUE
C STEP 10
       Q=Q-1
       A(M)=1/S
C STEP 11
       DO 80 I=2,N
         JI=Q+I
         A(JI)=X(I)
 80
       CONTINUE
C STEP 12
100 CONTINUE
     RETURN
     END
```

```
## #!/bin/bash
gfortran ../fortran/a9.f
mv ./a.out ../fortran/a9.run
../fortran/a9.run

## OORDER= 4 ORIGINAL MATRIX
## ROW 1
## 1.00000000E+00
## ROW 2
## 1.00000000E+00 2.0000000E+00
## ROW 3
```

```
1.00000000E+00 2.00000000E+00 3.00000000E+00
##
## ROW 4
##
     1.00000000E+00 2.00000000E+00 3.00000000E+00 4.0000000E+00
## OINVERSE
## ROW 1
##
     2.00000000E+00
## ROW 2
   -1.0000000E+00 2.0000000E+00
##
## ROW 3
##
     0.0000000E+00 -1.0000000E+00 2.0000000E+00
## ROW 4
     0.00000000E+00 0.00000000E+00 -1.00000000E+00 1.00000000E+00
##
## OINVERSE OF INVERSE
## ROW 1
##
     1.00000012E+00
##
   ROW 2
##
     1.00000024E+00 2.00000048E+00
##
  ROW 3
     1.00000036E+00 2.00000072E+00 3.00000095E+00
##
## ROW 4
##
     1.00000036E+00 2.00000072E+00 3.00000095E+00 4.00000095E+00
## OMAX. DEVN. OF INVERSE-INVERSE FROM ORIGINAL= 9.53674316E-07
```

BASIC

```
10 PRINT "ALGORITHM 9 - BAUER REINSCH INVERSION TEST"
40 DIM A(N*(N+1)/2), X(N)
45 LET N=4
50 GOSUB 1500
51 REM BUILD MATRIX IN A
60 GOSUB 1400
61 REM PRINT IT
70 GOSUB 1000
71 REM INVERT
80 GOSUB 1400
81 REM PRINT
90 quit
110 STOP
1000 REM ALG. 9 BAUER REINSCH INVERSION
1010 FOR K=N TO 1 STEP -1
1011
       REM STEP 1
1020 S=A(1)
1021
       REM STEP 2
1030 IF S<=0 THEN EXIT 1160
1031 REM STEP 3
1040
     M=1
1041
      REM STEP 4
1050 FOR I=2 TO N
1051
       REM STEP 5
1060
         Q=M
1061 M=M+I
```

```
1062 	 T=A(Q+1)
1063
        X(I) = -T/S
1064
     REM STEP 6
1070
        IF I>K THEN X(I)=-X(I)
      REM STEP 7
1071
1080
        FOR J=Q+2 TO M
1081
      REM STEP 8
1090
            A(J-I)=A(J)+T*X(J-Q)
         NEXT J
1100
1110 NEXT I
1111 REM STEP 9
1120 Q=Q-1
      A(M)=1/S
1121
1122
       REM STEP 10
1130 FOR I=2 TO N
1131
       A(Q+I)=X(I)
1132
        NEXT I
1133
       REM STEP 11
1140 NEXT K
        REM STEP 12
1141
1150 RETURN
1160 PRINT "MATRIX COMPUTATIONALLY INDEFINITE"
1170 STOP
1171
        REM END ALG. 9
1400 PRINT "MATRIX A"
1410 FOR I=1 TO N
1420 FOR J=1 TO I
1430 PRINT A(I*(I-1)/2+J);
1440 NEXT J
1450 PRINT
1460 NEXT I
1470 RETURN
1500 REM FRANK MATRIX
1510 FOR I=1 TO N
1520 FOR J=1 TO I
1530 LET A(I*(I-1)/2+J)=J
1540 NEXT J
1550 NEXT I
1560 RETURN
```

```
bwbasic ../BASIC/a9.bas >../BASIC/a9.out
# echo "done"

Bywater BASIC Interpreter/Shell, version 2.20 patch level 2

Copyright (c) 1993, Ted A. Campbell

Copyright (c) 1995-1997, Jon B. Volkoff

ALGORITHM 9 - BAUER REINSCH INVERSION TEST
```

```
MATRIX A

1
1 2
1 2 3
1 2 3 4

MATRIX A

2
-1 2
0 -1 2
0 0 -1 1
```

Pascal

```
program dr09(input,output);
{dr09.pas == driver program to test procedure for the Bauer-Reinsch
          inversion of a symmetric positive definite real matrix stored
          in row-wise vector form
          Copyright 1988 J.C.Nash
{I constype.def}
{constype.def ==
  This file contains various definitions and type statements which are
  used throughout the collection of "Compact Numerical Methods". In many
  cases not all definitions are needed, and users with very tight memory
  constraints may wish to remove some of the lines of this file when
  compiling certain programs.
 Modified for Turbo Pascal 5.0
          Copyright 1988, 1990 J.C.Nash
}
{uses Dos, Crt;} {Turbo Pascal 5.0 Modules}
{ 1. Interrupt, Unit, Interface, Implementation, Uses are reserved words now.}
{ 2. System, Dos, Crt are standard unit names in Turbo 5.0.}
const
  big = 1.0E+35;
                    {a very large number}
  Maxconst = 25;
                    {Maximum number of constants in data record}
 Maxobs = 100;
                   {Maximum number of observations in data record}
                   {Maximum number of parameters to adjust}
 Maxparm = 25;
  Maxvars = 10;
                    {Maximum number of variables in data record}
  acctol = 0.0001; {acceptable point tolerance for minimisation codes}
  maxm = 20;
                    {Maximum number or rows in a matrix}
  \max = 20;
                    {Maximum number of columns in a matrix}
                    {maxn+maxm, the number of rows in a working array}
  maxmn = 40;
  maxsym = 210;
                    {maximum number of elements of a symmetric matrix
              which need to be stored = maxm * (maxm + 1)/2 }
                   {a relative size used to check equality of numbers.
  reltest = 10.0;
              Numbers x and y are considered equal if the
              floating-point representation of reltest+x equals
```

```
that of reltest+y.}
  stepredn = 0.2; {factor to reduce stepsize in line search}
  yearwrit = 1990; {year in which file was written}
type
  str2 = string[2];
 rmatrix = array[1..maxm, 1..maxn] of real; {a real matrix}
  wmatrix = array[1..maxmn, 1..maxn] of real; {a working array, formed
                 as one real matrix stacked on another}
  smatvec = array[1..maxsym] of real; {a vector to store a symmetric matrix
              as the row-wise expansion of its lower triangle}
  rvector = array[1..maxm] of real; {a real vector. We will use vectors
              of m elements always. While this is NOT space efficient,
              it simplifies program codes.}
  cgmethodtype= (Fletcher_Reeves, Polak_Ribiere, Beale_Sorenson);
    {three possible forms of the conjugate gradients updating formulae}
  probdata = record
               : integer; {number of observations}
          nvar : integer; {number of variables}
          nconst: integer; {number of constants}
          vconst: array[1..Maxconst] of real;
          Ydata: array[1..Maxobs, 1..Maxvars] of real;
          nlls : boolean; {true if problem is nonlinear least squares}
        end;
 NOTE: Pascal does not let us define the work-space for the function
  within the user-defined code. This is a weakness of Pascal for this
  type of work.
var {global definitions}
            : string[80]; {program name and description}
Procedure Frank(var n: integer; var A: rmatrix; var avector: smatvec);
  i,j: integer;
begin
  writeln('Frank symmetric');
   for i:=1 to n do
   begin
       for j:=1 to i do
       begin
          A[i,j]:=j;
          A[j,i]:=j;
        end;
    end;
end;
Procedure mat2vec(var n: integer; var A: rmatrix; var avector: smatvec);
  i,j,k: integer;
begin {convert to vector form}
   k:=0; {index for vector element}
```

```
for i:=1 to n do
    begin
      for j:=1 to i do
     begin
       k:=k+1;
       avector[k]:=A[i,j];
      end;
    end;
end; {matrixin}
Procedure vec2mat(var n: integer; var A: rmatrix; var avector: smatvec);
  i,j,k: integer;
  begin {convert to matrix form}
    k:=0; {index for vector element}
    for i:=1 to n do
    begin
     for j:=1 to i do
     begin
       k:=k+1;
       A[i,j]:=avector[k];
      end;
    end;
end; {matrixin}
{ I alg09.pas}
procedure brspdmi(n : integer;
                var avector : smatvec;
                var singmat : boolean);
var
  i,j,k,m,q : integer;
  s,t : real;
 X : rvector;
begin
  writeln('alg09.pas -- Bauer Reinsch inversion');
  singmat := false;
  for k := n downto 1 do
  begin
    if (not singmat) then
    begin
      s := avector[1];
      if s>0.0 then
      begin
       m := 1;
       for i := 2 to n do
       begin
          q := m; m := m+i; t := avector[q+1]; X[i] := -t/s;
          if i>k then X[i] := -X[i];
          for j := (q+2) to m do
```

```
avector[j-i] := avector[j]+t*X[j-q];
          end;
        end;
        q := q-1; avector[m] := 1.0/s;
        for i := 2 to n do avector[q+i] := X[i];
      end
      else
        singmat := true;
    end;
  end;
end;
 A, Ainverse : rmatrix;
 avector : smatvec;
  i, imax, j, jmax, k, n : integer;
  errmax, s : real;
  singmat: boolean;
BEGIN { main program }
  banner:='dr09.pas -- test Bauer Reinsch sym, posdef matrix inversion';
  writeln(banner);
  n:=4; {Fixed example size 20210113}
  Frank(n,A,avector);
  writeln;
  writeln('returned matrix of order ',n);
    for i:=1 to n do
    begin
        for j:=1 to n do
        begin
            write(A[i,j],' ');
        end;
        writeln;
    end;
  end;
  mat2vec(n, A, avector);
    writeln('Symmetric matrix -- Vector form');
   k := 0;
   for i := 1 to n do
    begin
     for j := 1 to i do
     begin
       k := k+1;
        write(avector[k]:10:5,' ');
      end;
      writeln;
    end;
  brspdmi(n, avector, singmat);
```

```
if singmat then halt; {safety check}
  writeln('Computed inverse');
  k := 0; {initialize index to smatter elements}
  for i := 1 to n do
  begin
   for j := 1 to i do
   begin
     k := k+1;
      write(avector[k]:10:5,' ');
      Ainverse[i,j] := avector[k]; {save square form of inverse}
      Ainverse[j,i] := avector[k];
      if (7 * (j \text{ div } 7) = j) and (j < i) then
      begin
        writeln;
      end;
   end;
   writeln;
  end;
  {Compute maximum error in A * Ainverse and note where it occurs.}
  errmax := 0.0; imax := 0; jmax := 0;
  for i := 1 to n do
  begin
   for j := 1 to n do
   begin
      s := 0.0; if i=j then s := -1.0;
      for k := 1 to n do s := s + Ainverse[i,k]*A[k,j];
      {Note: A has not been altered, since avector was used.}
      if abs(s)>abs(errmax) then
      begin
        errmax := s; imax := i; jmax := j; {save maximum error, indices}
      end;
    end; {loop on j}
  end; {loop on i}
  writeln('Maximum element in Ainverse * A - 1(n) = ',errmax,
          ' position ',imax,',',jmax);
end. {dr09.pas == Bauer Reinsch inversion}
```

```
fpc ../Pascal2021/dr09.pas
# copy to run file
mv ../Pascal2021/dr09 ../Pascal2021/dr09.run
../Pascal2021/dr09.run > ../Pascal2021/dr09p.out

## Free Pascal Compiler version 3.0.4+dfsg-23 [2019/11/25] for x86_64
## Copyright (c) 1993-2017 by Florian Klaempfl and others
## Target OS: Linux for x86-64
## Compiling ../Pascal2021/dr09.pas
## Linking ../Pascal2021/dr09
## /usr/bin/ld.bfd: warning: link.res contains output sections; did you forget -T?
## 233 lines compiled, 0.1 sec
dr09.pas -- test Bauer Reinsch sym, posdef matrix inversion
Frank symmetric
```

```
returned matrix of order 4
1.0000000000000E+000 2.0000000000000E+000 3.00000000000E+000 4.00000000000E+000
Symmetric matrix -- Vector form
 1.00000
 1.00000
      2.00000
 1.00000
      2.00000
           3.00000
 1.00000
      2.00000
           3.00000
                 4.00000
alg09.pas -- Bauer Reinsch inversion
Computed inverse
 2.00000
-1.00000
     2.00000
 0.00000
     -1.00000
           2.00000
 0.00000
      0.00000 -1.00000
                1.00000
```

Python

WARNING: interim test only!!!???

Listing

The Algorithm 9 code:

```
# -*- coding: utf-8 -*-
CNM Algorithm 09 test
J C Nash 2021-1-12
0.00
import numpy
import math
import sys
def brspdmi(Avec, n):
# Bauer Reinsch inverse of symmetric positive definite matrix stored
  as a vector that has the lower triangle of the matrix in row order
# ------
   print(Avec)
   X = numpy.array([ 0 ] * n) # zero vector x
   for k in range(n, 0, -1):
      s = Avec[0];
       #print("s=",s)
      if (s > 0.0):
          m = 1;
          for i in range(2,n+1):
              q = m
              m = m+i
              t = Avec[q]
              X[i-1] = -t/s
              if i>k:
```

```
X[i-1] = -X[i-1]
                 print("i, q, m:", i, q, m)
                for j in range((q+2), m+1):
                     print(j)
           #
                     print("j-q-1=", j-q-1)
                     print(X[j-q-1])
                    Avec[j-i-1] = Avec[j-1]+t*X[j-q-1]
                q = q-1
                Avec[m-1] = 1.0/s
            for i in range(2, n+1):
                print("i ",i)
                Avec[q+i-1] = X[i-1]
        else :
            print("Matrix is singular")
            sys.exit()
       print(k,":",Avec)
   return(Avec)
def FrankMat(n):
   Amat = numpy.array([ [ 0 ] * n ] * n) # numpy.empty(shape=(n,n), dtype='object')
   for i in range(1,n+1):
        print("i=",i)
#
        for j in range(1,i+1):
#
             print(j)
            Amat[i-1,j-1]=j
            Amat[j-1, i-1]=j
   return(Amat)
def smat2vec(Amat):
   n=len(Amat[0])
   n2=int(n*(n+1)/2)
   svec = [None] * n2
   k = 0
   for i in range(1,n+1):
        for j in range(1,i+1):
            svec[k] = Amat[i-1, j-1]
            k=k+1
   return(svec)
def svec2mat(svec):
   n2=len(svec)
   n=int((-1+math.sqrt(1+8*n2))/2)
   print("matrix is of size ",n)
   Amat = numpy.array([ [ None ] * n ] * n)
   k = 0
   for i in range(1,n+1):
        for j in range(1,i+1):
            Amat[i-1, j-1] = svec[k]
            Amat[j-1, i-1] = svec[k]
            k=k+1
   return(Amat)
# Main program
```

```
AA = FrankMat(4)
print(AA)
avec = smat2vec(AA)
print(avec)
n=len(AA[0])
vinv = brspdmi(avec, n)
## Computed inverse
     2.00000
##
    -1.00000
               2.00000
##
     0.00000 -1.00000
                           2.00000
##
     0.00000 0.00000 -1.00000
                                      1.00000
print(vinv)
Ainv = svec2mat(vinv)
print(Ainv)
print(AA)
print(numpy.dot(Ainv, AA))
```

```
python3 ../python/A9.py
```

```
## [[1 1 1 1]
## [1 2 2 2]
## [1 2 3 3]
## [1 2 3 4]]
## [1, 1, 2, 1, 2, 3, 1, 2, 3, 4]
## [1, 1, 2, 1, 2, 3, 1, 2, 3, 4]
## i 2
## i 3
## i 4
## 4 : [1, 1, 2, 1, 2, 3, -1, -1, -1, 1.0]
## i 3
## i 4
## 3 : [1, 1, 2, 0, 0, 2.0, -1, -1, -1, 1.0]
## i 2
## i 3
## i 4
## 2 : [1, 0, 2.0, 0, -1, 2.0, -1, 0, -1, 1.0]
## i 2
## i 3
## i 4
## 1 : [2.0, -1, 2.0, 0, -1, 2.0, 0, 0, -1, 1.0]
## [2.0, -1, 2.0, 0, -1, 2.0, 0, 0, -1, 1.0]
## matrix is of size 4
## [[2.0 -1 0 0]
## [-1 2.0 -1 0]
## [0 -1 2.0 -1]
## [0 0 -1 1.0]]
## [[1 1 1 1]
```

```
## [1 2 2 2]

## [1 2 3 3]

## [1 2 3 4]]

## [[1.0 0.0 0.0 0.0]

## [0.0 1.0 0.0 0.0]

## [0.0 0.0 1.0 0.0]

## [0.0 0.0 0.0 1.0]]
```

\mathbf{R}

Listing and Example output

```
A9 <- function(a, n){
    x \leftarrow rep(0, n)
    for (k in n:1){
         s=a[1]
         if (s \le 0){
           stop("A9: matrix is singular")
        m < -1
        for (i in 2:n){
          q \le m; m \le m+i; t \le a[q+1]; x[i] \le -t/s
          if (i > k) { x[i] <- -x[i]}</pre>
          for (j in (q+2):m){
            a[j-i]<-a[j]+t*x[j-q]
          }
        }
     q < -q-1; a[m] = 1/s
     for (i in 2:n)\{a[q+i] < x[i]\}
     cat("iteration k:")
#
      print(a)
    }
    a
}
FrankMat <- function(n){</pre>
  Amat <- matrix(0, nrow=n, ncol=n)</pre>
  for (i in 1:n){
     for (j in 1:i){
          Amat[i,j]<-j; Amat[j,i]<-j</pre>
     }
  }
    Amat
}
smat2vec <- function(Amat){</pre>
   n<-dim(Amat)[1]</pre>
   n2 < -(n*(n+1)/2)
   svec = rep(0, n2)
   k <- 0
  for (i in 1:n){
    for (j in 1:i){
        k<-k+1
        svec[k] <-Amat[i,j]</pre>
```

```
}
}
 svec
svec2mat <- function(svec){</pre>
n2<-length(svec)
 n \leftarrow (-1+sqrt(1+8*n2))/2
 Amat <- matrix(0, nrow=n, ncol=n)</pre>
 k <- 0
 for (i in 1:n){
  for (j in 1:i){
    k<-k+1
    Amat[j,i]<-Amat[i,j]<-svec[k]</pre>
   }
 }
 Amat
}
n <- 4
AA <- FrankMat(n)
vv <- smat2vec(AA)
vv
## [1] 1 1 2 1 2 3 1 2 3 4
vinv < -A9(vv, n)
vinv
## [1] 2 -1 2 0 -1 2 0 0 -1 1
print(vinv)
## [1] 2 -1 2 0 -1 2 0 0 -1 1
Ainv<-svec2mat(vinv)
print(Ainv)
    [,1] [,2] [,3] [,4]
## [1,] 2 -1 0 0
## [2,] -1 2 -1
                     0
## [3,]
       0 -1 2 -1
       0 0 -1 1
## [4,]
print(Ainv %*% AA)
## [,1] [,2] [,3] [,4]
## [1,]
       1 0 0 0
## [2,]
       0
                   0
                       0
              1
## [3,]
       0
                  1
                       0
## [4,]
            0
                   0 1
```

Others

Algorithm 10 – Inverse iteration via Gaussian elimination

The purpose of this algorithm is to find a single eigensolution of a matrix A via inverse iteration. That is, we want solutions (e,x) of

$$Ax = ex$$

The programs do not require a symmetric matrix, which leaves open the possibility that a solution may not exist in the unsymmetric case.

Fortran

The Algorithm 10 code:

```
C TEST ALGORITHM 10 USING HILBERT SEGMENT
  J.C. NASH
              JULY 1978, APRIL 1989
      INTEGER N, N2, I, J, JN, NOUT
      REAL W(10,20),X(10),Y(10),SHIFT,EPS,S
   PRINTER CHANNEL
С
        NOUT=6
    MACHINE PRECISION
                            NOTE -- IBM SHORT PRECISION
      EPS=16.0**(-5)
С
   MAIN LOOP
      DO 100 N=5,10,5
    CREATE HILBERT SEGMENT & UNIT MATRIX
        N2 = 2 * N
        DO 20 I=1, N
          DO 10 J=1, N
            JN=J+N
            W(I,J)=1.0/(I+J-1)
            W(I,JN)=0.0
  10
          CONTINUE
          JN=N+I
          W(I,JN)=1.0
  20
        CONTINUE
        WRITE(NOUT, 950) N
 950
        FORMAT(' ORDER=', I4)
        SHIFT=0.0
        WRITE(NOUT, 960)SHIFT
960
        FORMAT(' USING SHIFT OF ',F12.6)
    SET GUESS TO VECTOR
        DO 30 I=1, N
           X(I)=1.0
  30
       CONTINUE
C
    SHOULD INPUT SHIFT
        LIMIT=10*N
    SET OUTPUT CHANNEL TO O TO SUPPRESS OUTPUT (ELSE USE NOUT)
        CALL A10GII(W, 10, N, N2, X, Y, SHIFT, EPS, LIMIT, EV, 0)
        WRITE(NOUT, 951) EV, LIMIT
951
        FORMAT(' CONVERGED TO EV=',1PE16.8,' IN ',14,' ITERATIONS')
        WRITE(NOUT, 952)(I, X(I), I=1, N)
 952
        FORMAT(' X(',I3,')=',E16.8)
        DO 50 I=1, N
          S=EV*X(I)
          DO 40 J=1, N
```

```
S=S-X(J)/(I+J-1)
  40
          CONTINUE
          WRITE(NOUT, 953) I,S
 953
          FORMAT(' RESIDUAL(', I3, ')=', E16.8)
  50
        CONTINUE
 100 CONTINUE
      STOP
      END
      SUBROUTINE A10GII(W,NW,N,N2,X,Y,SHIFT,EPS,LIMIT,EV,IPR)
C ALGORITHM 10
C J.C. NASH
               JULY 1978, FEBRUARY 1980, APRIL 1989
C INVERSE ITERATION VIA GAUSS ELIMINATION
C SOLVES EIGENPROBLEM A*X=EV*B*X FOR EIGENSOLUTION (EX,X)
  VECTOR NORMALISED SO LARGEST ELEMENT IS 1.0
C W=WORKING ARRAY HAVING INITIALLY A IN COLUMNS 1 TO N
C
                                    B IN COLUMNS N+1 TO 2*N=N2
C NW=FIRST DIMENSION OF W
C N=ORDER OF PROBLEM
C N2=2*N = NO. OF COLUMNS IN W
C X = INITIAL GUESS FOR EIGENVECTOR - SHOULD NOT BE NULL
C Y = WORKING VECTOR
C X & Y OF LENGTH N AT LEAST
C SHIFT = SHIFT TO TRANSFORM PROBLEM TO ONE WITH EV CLOSEST TO SHIFT
    WITH EV CLOSEST TO SHIFT
C EPS=MACHINE PRECISION--SMALLEST NUMBER S.T. 1.0+EPS.GT.1.0
C LIMIT=UPPER BOUND TO NUMBER OF ITERATIONS
        = ON OUTPUT THE NUMBER OF ITERATIONS USED
C EV=EIGENVALUE CALCULATED
C IPR=PRINT CHANNEL. IPR=O SUPPRESSES PRINTING.
C STEP 0
      INTEGER N, N2, NW, LIMIT, COUNT, I, J, JN, K, N1, I1
      REAL W(NW, N2), X(N), Y(N), EPS, SHIFT, EV, S, T, P
  SAFETY CHECK
      IF(N2.NE.2*N)STOP
C STEP 1
      T=0.0
      DO 10 I=1,N
       Y(I) = 0.0
        S=0.0
        DO 5 J=1, N
          JN=J+N
          W(I,J)=W(I,J)-SHIFT*W(I,JN)
          S=S+ABS(W(I,J))
        CONTINUE
        IF(T.LT.S)T=S
  10 CONTINUE
      T=T*EPS
  STEP 2
      N1=N-1
      DO 100 I=1,N1
C STEP 3
        S=ABS(W(I,I))
```

```
I1=I+1
       DO 20 J=I1,N
          IF(ABS(W(J,I)).LE.S)GOTO 20
          S=ABS(W(J,I))
         K=J
       CONTINUE
  20
      IF(S.GT.0.0)GOTO 30
C STEP 4
       W(I,I)=T
        GOTO 100
C STEP 5
  30
       IF(K.EQ.I)GOTO 50
C STEP 6
       DO 40 J=I,N2
          S=W(I,J)
          W(I,J)=W(K,J)
          W(K,J)=S
 40
       CONTINUE
C STEP 7
  50
       DO 80 J=I1,N
          S=W(J,I)/W(I,I)
         DO 70 K=I,N2
            W(J,K)=W(J,K)-S*W(I,K)
  70
          CONTINUE
       CONTINUE
 80
C STEP 8
100 CONTINUE
C STEP 9
      IF(ABS(W(N,N)).EQ.O.O)W(N,N)=T
C STEP 10
      COUNT=0
C STEP 11
110 COUNT=COUNT+1
     M=N
     S=X(N)
     X(N)=Y(N)
      Y(N)=S/W(N,N)
     P=ABS(Y(N))
C STEP 12
     DO 130 JN=1,N1
        I=N-JN
       S=X(I)
       X(I)=Y(I)
       I1=I+1
       DO 120 J=I1,N
          S=S-W(I,J)*Y(J)
 120
       CONTINUE
       Y(I)=S/W(I,I)
        IF(ABS(Y(I)).LE.P)GOTO 130
       P=ABS(Y(I))
       M=I
130 CONTINUE
C STEP 13
```

```
EV=SHIFT+X(M)/Y(M)
 STEP 14
      P=Y(M)
      M=0
      DO 140 I=1,N
       Y(I)=Y(I)/P
        IF(FLOAT(N)+Y(I).EQ.FLOAT(N)+X(I))M=M+1
 140 CONTINUE
      IF(IPR.GT.O)WRITE(IPR,960)COUNT,EV,M
960 FORMAT(14H ITERATION NO., I4, 14H
                                        APPROX. EV=,1PE16.8,5X,I4,
     *27H VECTOR ELEMENTS TEST EQUAL)
C STEP 15
      IF(M.EQ.N)GOTO 200
      IF(COUNT.GT.LIMIT)GOTO 200
C STEP 16
      DO 160 I=1,N
        S = 0.0
        DO 150 J=1,N
          JN=J+N
          S=S+W(I,JN)*Y(J)
 150
        CONTINUE
        X(I)=S
160 CONTINUE
C STEP 17
      GOTO 110
 200 LIMIT=COUNT
      RETURN
      END
```

We illustrate by finding a single eigensolution of the Hilbert segments of order 5 and 10. ?? Do we want to swap in the Frank matrix (the computations are generally easier)?

```
## #!/bin/bash
gfortran ../fortran/a10.f
mv ./a.out ../fortran/a10.run
../fortran/a10.run
   ORDER=
          5
##
  USING SHIFT OF
                     0.000000
## CONVERGED TO EV= 3.29019417E-06 IN
                                         5 ITERATIONS
## X(1) = -0.80475118E-02
## X( 2)= 0.15210588E+00
## X(3) = -0.65976608E+00
## X(4) = 0.10000000E + 01
## X(5) = -0.49041715E+00
##
   RESIDUAL( 1) = -0.74505806E-08
## RESIDUAL( 2)= 0.0000000E+00
## RESIDUAL( 3)= -0.74505806E-08
## RESIDUAL( 4)= -0.37252903E-08
## RESIDUAL( 5)= -0.37252903E-08
## ORDER= 10
## USING SHIFT OF
                     0.000000
## CONVERGED TO EV= 1.26338462E-09 IN 101 ITERATIONS
```

```
## X(1) = 0.50510102E-05
## X(2) = -0.61139709E-03
## X(3) = 0.65672603E-02
## X(4) = -0.65278080E-02
   X(5) = -0.94817474E-01
## X( 6)= 0.25418818E+00
## X(7) = 0.62985711E-01
## X( 8)= -0.86295480E+00
## X(9) = 0.10000000E + 01
## X(10) = -0.35897413E+00
## RESIDUAL( 1)= 0.0000000E+00
## RESIDUAL( 2)= 0.0000000E+00
## RESIDUAL( 3)= -0.18626451E-08
## RESIDUAL( 4)= -0.11175871E-07
## RESIDUAL( 5)= -0.37252903E-08
   RESIDUAL( 6)= 0.18626451E-08
##
## RESIDUAL( 7)= -0.18626451E-08
## RESIDUAL( 8)= -0.18626451E-08
## RESIDUAL( 9)= -0.37252903E-08
## RESIDUAL( 10) = 0.37252903E-08
```

BASIC

```
5 DIM A(10, 20), X(10), Y(10)
10 PRINT "GII JULY 25 77 ALG 10"
20 PRINT "GAUSS ELIMINATION FOR INVERSE ITERATION"
30 PRINT "ORDER=",
40 READ N
50 PRINT N
55 IF N <= 0 THEN QUIT : REM BWBASIC VARIANT
60 GOSUB 1500: REM BUILD OR INPUT MATRIX
70 GOSUB 2000: REM PUT METRIC IN RIGHT HALF OF A
75 GOSUB 1000: REM INITIAL GUESS TO VECTOR
80 LET K9=0 : REM SHIFT OF 0 FOR THIS EXAMPLE
90 PRINT "SHIFT=",K9
95 LET E9=K9
100 REM PRINT
105 LET T2=N: REM FACTOR FOR CONVERGENCE TEST
110 LET T1=0: REM STEP 1
120 FOR I=1 TO N
130 LET Q=0
140 FOR J=1 TO N
150 LET A(I,J)=A(I,J)-K9*A(I,J+N)
160 LET S=S+ABS(A(I,J))
170 NEXT J
180 IF T1>=S THEN GOTO 200
190 LET T1=S
200 NEXT I
205 LET T1=T1*1.0E-7: REM NS 8 DIGIT BASIC
210 FOR I=1 TO N-1: REM STEP 2
218 LET S=ABS(A(I,I)): REM STEP 3
226 LET K=I
```

```
234 FOR J=I+1 TO N
242 IF ABS(A(J,I)) <= S THEN GOTO 266
250 LET S=ABS(A(J,I))
258 LET K=J
266 NEXT J
274 IF S>0 THEN GOTO 298: REM STEP 4
282 LET A(I,I)=T1
290 GOTO 394
298 IF K=I THEN GOTO 346: REM STEP 5
306 FOR J=I TO 2*N: REM STEP 6
314 LET S=A(I,J)
322 LET A(I,J)=A(K,J)
330 LET A(K,J)=S
338 NEXT J
346 FOR J=I+1 TO N: REM STEP 7
354 LET S=A(J,I)/A(I,I)
362 FOR K=I TO 2*N
370 LET A(J,K)=A(J,K)-S*A(I,K)
378 NEXT K
386 NEXT J
394 NEXT I: REM STEP 8
402 IF ABS(A(N,N))>0 THEN GOTO 420: REM STEP 9
410 LET A(N,N)=T1
420 LET 19=0: REM STEP 10
430 LET 19=19+1: REM STEP 11
440 LET M=N
445 LET S=X(N)
450 LET X(N)=Y(N)
455 LET Y(N)=S/A(N,N)
460 LET P=ABS(Y(N))
470 FOR I=(N-1) TO 1 STEP -1: REM STEP 12
480 LET S=X(I)
485 LET X(I)=Y(I)
490 FOR J=I+1 TO N
500 LET S=S-A(I,J)*Y(J)
510 NEXT J
520 LET Y(I)=S/A(I,I)
530 IF ABS(Y(I)) <= P THEN GOTO 560
540 LET M=I
550 LET P=ABS(Y(I))
560 NEXT I
570 LET E8=K9+X(M)/Y(M): REM STEP 13
580 REM PRINT "APPROX EV=",E8
600 LET P=Y(M): REM STEP 14
610 LET M=0
620 FOR I=1 TO N
630 LET Y(I)=Y(I)/P
635 IF T2+Y(I) <> T2+X(I) THEN GOTO 640
636 LET M=M+1
640 NEXT I
644 IF M=N THEN GOTO 730: REM STEP 15 -- CONVERGENCE TEST
645 IF 19>100 THEN GOTO 730: REM LIMIT SET AT 100
650 FOR I=1 TO N: REM STEP 16
```

```
660 LET S=0
670 FOR J=1 TO N
680 LET S=S+A(I,J+N)*Y(J)
690 NEXT J
700 LET X(I)=S
710 NEXT I
720 GOTO 430: REM STEP 17
725 REM STEP 18 -- END AND RESIDUALS
730 PRINT "CONVERGED TO EV=",E8," IN ",I9," ITNS"
735 PRINT M," EQUAL CPNTS IN VECTOR BETWEEN ITERATIONS"
740 GOSUB 1500: REM GET MATRIX AGAIN
750 GOSUB 2000: REM GET METRIC AGAIN
755 LET S=0: REM COMPUTE VECTOR INNER PRODUCT
760 FOR I=1 TO N
770 FOR J=1 TO N
780 LET S=S+Y(I)*A(I,J+N)*Y(J)
790 NEXT J
800 NEXT I
810 LET S=1/SQR(S)
815 PRINT "VECTOR"
820 FOR I=1 TO N
830 LET Y(I)=Y(I)*S: REM VECTOR NORMALIZATION
840 PRINT Y(I);
845 IF I=5*INT(I/5) THEN PRINT
850 NEXT I
855 PRINT
860 PRINT "RESIDUALS"
870 FOR I=1 TO N
880 LET S=0
890 FOR J=1 TO N: REM MATRIX * VECTOR - VALUE * METRIC * VECTOR
900 LET S=S+(A(I,J)-E8*A(I,J+N))*Y(J)
910 NEXT J
920 PRINT S;
925 IF 5*INT(I/5)=I THEN PRINT
930 NEXT I
940 PRINT
950 GOTO 40 : REM NEXT TRY
960 DATA 5, 10, -1
1000 REM
                  INITIAL X
1010 FOR I=1 TO N
1020 LET X(I)=1: REM MAY BE A POOR CHOICE
1030 NEXT I
1040 RETURN
1500 REM A IN FOR FRANK MATRIX
1505 PRINT "FRANK MATRIX"
1510 FOR I=1 TO N
1520 FOR J=1 TO I
1530 A(I,J)=J
1540 A(J,I)=J
1550 NEXT J
1560 NEXT I
1570 RETURN
2000 REM UNIT B IN RIGHT HALF OF MATRIX
```

```
2010 FOR I=1 TO N

2020 FOR J=1 TO N

2030 A(I,J+N)=0

2040 NEXT J

2050 A(I,I+N)=1

2060 NEXT I

2070 RETURN
```

In this case we use the Frank matrix for our test.

```
bwbasic ../BASIC/a10.bas >../BASIC/a10.out
# echo "done"
```

```
Bywater BASIC Interpreter/Shell, version 2.20 patch level 2
Copyright (c) 1993, Ted A. Campbell
Copyright (c) 1995-1997, Jon B. Volkoff
GII JULY 25 77 ALG 10
GAUSS ELIMINATION FOR INVERSE ITERATION
ORDER=
5
FRANK MATRIX
SHIFT=
CONVERGED TO EV=
                                                                      ITNS
                            0.2715541
                                                        101
                                          ΙN
             EQUAL CPNTS IN VECTOR BETWEEN ITERATIONS
FRANK MATRIX
VECTOR
0.3260187 - 0.5485287 \ 0.5968848 - 0.4557341 \ 0.1698911
RESIDUALS
-0 0 -0 -0 0
10
FRANK MATRIX
SHIFT=
CONVERGED TO EV=
                           0.2556738
                                                        101
                                                                      ITNS
             EQUAL CPNTS IN VECTOR BETWEEN ITERATIONS
FRANK MATRIX
VECTOR
0.1281224 -0.2449948 0.3403202 -0.405639 0.4350771
-0.4258922 0.3787616 -0.2977698 0.1900823 -0.0653188
RESIDUALS
 -0.0000087 0.0000141 -0.0000143 0.000009 -0
 -0.0000097 0.0000166 -0.0000183 0.0000141 -0.0000053
 -1
```

Pascal

```
program dr10(input,output);
{dr10.pas == driver to use Gauss elimination for inverse iteration
calculation of matrix eigensolutions
          Copyright 1988 J.C.Nash
}
{constype.def ==
  This file contains various definitions and type statements which are
  used throughout the collection of "Compact Numerical Methods". In many
  cases not all definitions are needed, and users with very tight memory
  constraints may wish to remove some of the lines of this file when
  compiling certain programs.
 Modified for Turbo Pascal 5.0
          Copyright 1988, 1990 J.C.Nash
}
const
                   {a very large number}
  big = 1.0E+35;
  Maxconst = 25;
                   {Maximum number of constants in data record}
  Maxobs = 100;
                  {Maximum number of observations in data record}
 Maxparm = 25; {Maximum number of parameters to adjust}
 Maxvars = 10;
                  {Maximum number of variables in data record}
  acctol = 0.0001; {acceptable point tolerance for minimisation codes}
                  {Maximum number or rows in a matrix}
  maxm = 20;
 maxn = 20;
                   {Maximum number of columns in a matrix}
                   {maxn+maxm, the number of rows in a working array}
  maxmn = 40;
  maxsym = 210;
                   {maximum number of elements of a symmetric matrix
             which need to be stored = maxm * (maxm + 1)/2 }
                   {a relative size used to check equality of numbers.
  reltest = 10.0;
              Numbers x and y are considered equal if the
              floating-point representation of reltest+x equals
              that of reltest+y.}
  stepredn = 0.2;
                   {factor to reduce stepsize in line search}
  yearwrit = 1990; {year in which file was written}
type
  str2 = string[2];
  rmatrix = array[1..maxm, 1..maxn] of real; {a real matrix}
  wmatrix = array[1..maxmn, 1..maxn] of real; {a working array, formed
                 as one real matrix stacked on another}
  smatvec = array[1..maxsym] of real; {a vector to store a symmetric matrix
              as the row-wise expansion of its lower triangle}
  rvector = array[1..maxm] of real; {a real vector. We will use vectors
             of m elements always. While this is NOT space efficient,
              it simplifies program codes.}
  cgmethodtype= (Fletcher_Reeves, Polak_Ribiere, Beale_Sorenson);
    {three possible forms of the conjugate gradients updating formulae}
  probdata = record
```

```
: integer; {number of observations}
          nvar : integer; {number of variables}
          nconst: integer; {number of constants}
          vconst: array[1..Maxconst] of real;
          Ydata : array[1..Maxobs, 1..Maxvars] of real;
          nlls : boolean; {true if problem is nonlinear least squares}
        end;
  NOTE: Pascal does not let us define the work-space for the function
  within the user-defined code. This is a weakness of Pascal for this
  type of work.
var {global definitions}
  banner
             : string[80]; {program name and description}
function calceps:real;
{calceps.pas ==
  This function returns the machine EPSILON or floating point tolerance,
  the smallest positive real number such that 1.0 + EPSILON > 1.0.
  EPSILON is needed to set various tolerances for different algorithms.
  While it could be entered as a constant, I prefer to calculate it, since
  users tend to move software between machines without paying attention to
 the computing environment. Note that more complete routines exist.
var
  e,e0: real;
  i: integer;
begin {calculate machine epsilon}
  e0 := 1; i:=0;
  repeat
   e0 := e0/2; e := 1+e0; i := i+1;
  until (e=1.0) or (i=50); {note safety check}
  e0 := e0*2;
{ Writeln('Machine EPSILON =',e0);}
  calceps:=e0;
end; {calceps}
function genevres(n: integer; {order of matrices}
              A, B: rmatrix;
              evalue : real; {eigenvalue}
              X : rvector; {presumed eigenvector}
              print: boolean) {true for printing}
              : real; {returns sum of squared residuals}
{genevres.pas
  -- to compute residuals of generalized (symmetric) matrix
  eigenvalue problem
        A x = evalue B x
}
```

```
var
 t, ss : real;
  i,j : integer;
begin
  if print then
  begin
    writeln('Generalized matrix eigensolution residuals');
  end;
  ss:=0.0; {to accumulate the sum of squared residuals}
  for i:=1 to n do
  begin
   t:=0.0;
    for j:=1 to n do
    t:=t+(A[i,j]-evalue*B[i,j])*X[j];
    if print then
    begin
      write(t:10,' ');
    if (7 * (i div 7) = i) and (i < n) then writeln;
    end; {if print}
    ss:=ss+t*t;
  end;
  if print then
  begin
    writeln;
    writeln('Sum of squared residuals =',ss);
  end; {if print}
  genevres:=ss; {return sum of squared residuals}
end; {genevres.pas == residuals for generalized eigenproblem}
function rayquo(n :integer;
            A,B : rmatrix;
            Y : rvector): real;
{rayquo.pas
  == compute Rayleigh quotient. If the denominator of
      the quotient is zero, set the quotient to a large
      negative number (-big)
}
var
  s,t : real;
  i,j : integer;
begin
  s:=0.0; t:=0.0;
  for i:=1 to n do
  begin
    for j:=1 to n do
    begin
      s:=s+Y[i]*A[i,j]*Y[j];
      t:=t+Y[i]*B[i,j]*Y[j];
    end; {loop on j}
  end; {loop on i}
  if t>0.0 then rayquo:=s/t else rayquo:=-big;
  {note the safety value for the result}
```

```
end; {rayquo.pas == compute Rayleigh quotient}
Procedure Frank2(var m, n: integer; var A: rmatrix);
var
  i,j: integer;
begin
    for i:=1 to m do
    begin
        for j:=1 to n do
        begin
          if (i <= j) then</pre>
             A[i,j]:=i
          else
             A[i,j]:=j;
        end;
    end;
end;
Procedure gelim( n : integer;
                 p : integer;
                var A : rmatrix;
                 tol : real);
var
 det, s : real;
 h,i,j,k: integer;
begin
  det := 1.0;
  writeln('alg05.pas -- Gauss elimination with partial pivoting');
  for j := 1 to (n-1) do
  begin
    s := abs(A[j,j]); k := j;
    for h := (j+1) to n do
    begin
      if abs(A[h,j])>s then
      begin
        s := abs(A[h,j]); k := h;
      end;
    end;
    if k<>j then
    begin
      writeln('Interchanging rows ',k,' and ',j);
      for i := j to (n+p) do
      begin
        s := A[k,i]; A[k,i] := A[j,i]; A[j,i] := s;
      end;
      det := -det;
    end;
    det := det*A[j,j];
    if abs(A[j,j])<tol then</pre>
    begin
```

```
writeln('Matrix computationally singular -- pivot < ',tol);</pre>
      halt;
    end;
    for k := (j+1) to n do
    begin
      A[k,j] := A[k,j]/A[j,j];
      for i := (j+1) to (n+p) do
          A[k,i] := A[k,i]-A[k,j]*A[j,i];
    end;
    det := det*A[n,n];
    if abs(A[n,n])<tol then</pre>
      writeln('Matrix computationally singular -- pivot < ',tol);</pre>
      halt;
    end;
  end;
  writeln('Gauss elimination complete -- determinant = ',det);
procedure gii(nRow : integer;
             var A : rmatrix;
             var Y : rvector;
             var shift : real;
             var itcount: integer);
var
 i, itlimit, j, m, msame, nRHS :integer;
  ev, s, t, tol : real;
 X : rvector;
begin
  itlimit:=itcount;
  nRHS:=nRow;
  tol:=Calceps;
  s:=0.0;
  for i:=1 to nRow do
  begin
    X[i] := Y[i];
    Y[i] := 0.0;
    for j:=1 to nRow do
    begin
      A[i,j] := A[i,j] - shift * A[i,j+nRow];
      s:=s+abs(A[i,j]);
    end;
  end;
  tol:=tol*s;
  gelim(nRow, nRHS, A, tol);
  itcount:=0;
  msame :=0;
  while (msame < nRow) and (itcount < itlimit) do
  begin
    itcount:=itcount+1;
    m:=nRow; s:=X[nRow];
    X[nRow] := Y[nRow];
```

```
if abs(A[nRow,nRow])<tol then Y[nRow]:=s/tol</pre>
                              else Y[nRow]:=s/A[nRow,nRow];
    t:=abs(Y[nRow]);
    for i:=(nRow-1) downto 1 do
    begin
      s:=X[i]; X[i]:=Y[i];
      for j:=(i+1) to nRow do
      begin
        s:=s-A[i,j]*Y[j];
      end;
      if abs(A[i,i])<tol then Y[i]:=s/tol else Y[i]:=s/A[i,i];</pre>
      if abs(Y[i])>t then
      begin
        m:=i; t:=abs(Y[i]);
      end;
    end;
    ev:=shift+X[m]/Y[m];
     writeln('Iteration ',itcount,' approx. ev=',ev);*)
(*
    t:=Y[m]; msame:=0;
    for i:=1 to nRow do
    begin
      Y[i]:=Y[i]/t;
      if reltest+Y[i] = reltest+X[i] then msame:=msame+1;
    end;
    if msame<nRow then</pre>
    begin
      for i:=1 to nRow do
      begin
        s:=0.0;
        for j:=1 to nRow do s:=s+A[i,j+nRow]*Y[j];
        X[i]:=s;
      end;
    end;
  end;
  if itcount>=itlimit then itcount:=-itcount;
  shift:=ev;
end;
var
  A, Acopy, B, Bcopy: rmatrix;
  Y : rvector;
  i, itcount, j, n, nRow, nCol : integer;
 rq, ss, Shift : real;
  vectorOK : boolean;
  banner:='dr10.pas -- inverse iteration via Gauss elimination';
    write('order of problem (n) = '); readln(n);
    writeln(n);
```

```
if (n > 0) then
    begin {main loop over examples}
      nRow:=n; nCol:=2*n; {store matrices in an array n by 2n}
      writeln('Provide the A matrix');
      Frank2(nRow, nCol, Acopy);
      writeln('A matrix');
      for i:=1 to n do
      begin
        for j:=1 to n do
          begin
          write(Acopy[i,j]:10:5,' ');
          if (7 * (j \text{ div } 7) = j) and (j < n) then writeln;
        end;
        writeln;
      end;
      writeln('B matrix set to unit matrix');
      for i:=1 to n do
      begin
        for j:=1 to n do B[i,j]:=0.0;
        Bcopy[i,i]:=1.0;
      end;
      writeln('B matrix');
      for i:=1 to n do
      begin
        for j:=1 to n do
        begin
          write(Bcopy[i,j]:10:5,' ');
          if (7 * (j \text{ div } 7) = j) and (j < n) then writeln;
        end;
        writeln;
      end;
      shift:=0.0; {rem initial and safety value for the eigenvalue shift}
      vectorOK:=true; {approximate eigenvector will be all 1s for example}
      for i:=1 to n do Y[i]:=1.0; {Set starting vector}
      repeat
      if (not vectorOK) then
      begin
        writeln('Need a starting vector for inverse iteration');
        halt;
      vectorOK:=true; {set flag to indicate a vector is now in place}
    writeln('Enter a shift for eigenvalues ([cr] = ',shift,') ');
    write(' A value > 1E+30 halts execution. Entry = ');
*)
      write('shift=?');
      readln(shift);
      writeln(shift);
      if (not (shift > 1e30)) then
      begin
        for i:=1 to n do {copy matrices into working matrices}
        begin
          for j:=1 to n do
```

```
begin
            A[i,j]:=Acopy[i,j]; B[i,j]:=Bcopy[i,j];
            A[i,j+n]:=B[i,j]; {to provide work matrix for ALG10}
          end; {loop on j}
        end; {loop on i}
        itcount:=100; {rem fairly liberal bound}
        gii(n, A , Y, shift, itcount);
        writeln;
        if itcount > 0 then
        begin
          writeln(
          'Converged to eigenvalue =',shift,' in ',itcount,' iterations');
        end
        else
        begin
          writeln('Not converged. Approximate eigenvalue=',shift,
                 ' after ',-itcount,' iterations');
        end; {else not converged}
        writeln('Eigenvector');
        for i:=1 to n do
        begin
          write(Y[i]:10:5,' ');
          if (7* (i \text{ div } 7) = i) and (i < n) then writeln;
        end; {loop on i}
        writeln;
        ss:=genevres(n, Acopy, Bcopy, shift, Y, false);
        rq:=rayquo(n, Acopy, Bcopy, Y);
        writeln('Rayleigh quotient = ',rq,' sumsquared err=',ss:12:9);
      end; {if shift <=1e30}
   until (shift>1e30); {end of loop over possible shifts}
    end; {main loop over n block}
  until (n <= 0);
end. {dr10.pas}
```

```
fpc ../Pascal2021/dr10.pas
# copy to run file
mv ../Pascal2021/dr10 ../Pascal2021/dr10.run
../Pascal2021/dr10.run <../Pascal2021/dr10p.in >../Pascal2021/dr10p.out
## Free Pascal Compiler version 3.0.4+dfsg-23 [2019/11/25] for x86_64
## Copyright (c) 1993-2017 by Florian Klaempfl and others
## Target OS: Linux for x86-64
## Compiling ../Pascal2021/dr10.pas
## Linking ../Pascal2021/dr10
## /usr/bin/ld.bfd: warning: link.res contains output sections; did you forget -T?
## 402 lines compiled, 0.1 sec
order of problem (n) = 5
Provide the A matrix
A matrix
                        1.00000
  1.00000 1.00000
                                   1.00000
                                             1.00000
1.00000 2.00000 2.00000
                                   2.00000
                                             2.00000
```

```
1.00000
             2.00000
                        3.00000
                                   3.00000
                                              3.00000
   1.00000
              2.00000
                                   4.00000
                                               4.00000
                        3.00000
                        3.00000
   1.00000
              2.00000
                                    4.00000
                                              5.00000
B matrix set to unit matrix
B matrix
   1.00000
             0.00000
                        0.00000
                                   0.00000
                                              0.00000
  0.00000
             1.00000
                        0.00000
                                   0.00000
                                              0.00000
   0.00000
             0.00000
                        1.00000
                                    0.00000
                                              0.00000
   0.00000
             0.00000
                        0.00000
                                    1.00000
                                              0.00000
   0.00000
             0.00000
                        0.00000
                                    0.00000
                                               1.00000
shift=? 0.00000000000000E+000
alg05.pas -- Gauss elimination with partial pivoting
Not converged. Approximate eigenvalue= 2.7155412933904033E-001 after 100 iterations
Eigenvector
   0.54620
            -0.91899
                        1.00000
                                  -0.76352
                                              0.28463
Rayleigh quotient = 2.7155412933882112E-001
                                               sumsquared err= 0.000000000
shift=? 1.000000000000001E+032
order of problem (n) = 10
Provide the A matrix
A matrix
                                   1.00000
   1.00000
             1.00000
                        1.00000
                                               1.00000
                                                          1.00000
                                                                    1.00000
   1.00000
             1.00000
                        1.00000
   1.00000
             2.00000
                        2.00000
                                    2.00000
                                               2.00000
                                                          2.00000
                                                                    2.00000
   2.00000
             2.00000
                        2.00000
   1.00000
             2.00000
                        3.00000
                                    3.00000
                                              3.00000
                                                          3.00000
                                                                    3.00000
             3.00000
                        3.00000
   3.00000
   1.00000
             2.00000
                        3.00000
                                    4.00000
                                               4.00000
                                                          4.00000
                                                                    4.00000
   4.00000
             4.00000
                        4.00000
   1.00000
             2.00000
                        3.00000
                                    4.00000
                                               5.00000
                                                          5.00000
                                                                    5.00000
   5.00000
             5.00000
                        5.00000
   1.00000
             2.00000
                        3.00000
                                   4.00000
                                              5.00000
                                                          6.00000
                                                                    6.00000
   6.00000
             6.00000
                        6.00000
             2.00000
                        3.00000
                                    4.00000
                                              5.00000
                                                          6.00000
                                                                    7.00000
   1.00000
   7.00000
             7.00000
                        7.00000
             2.00000
                        3.00000
                                   4.00000
                                              5.00000
                                                          6.00000
                                                                    7.00000
   1.00000
   8.00000
             8.00000
                        8.00000
                                              5.00000
   1.00000
             2.00000
                        3.00000
                                   4.00000
                                                          6.00000
                                                                    7.00000
   8.00000
             9.00000
                        9.00000
   1.00000
             2.00000
                        3.00000
                                   4.00000
                                              5.00000
                                                          6.00000
                                                                    7.00000
   8.00000
              9.00000
                        10.00000
B matrix set to unit matrix
B matrix
   1.00000
             0.00000
                        0.00000
                                    0.00000
                                               0.00000
                                                          0.00000
                                                                    0.00000
   0.00000
             0.00000
                        0.00000
                                   0.00000
                                              0.0000
   0.00000
             1.00000
                        0.00000
                                                          0.00000
                                                                    0.00000
   0.00000
             0.00000
                        0.00000
   0.00000
             0.00000
                        1.00000
                                   0.00000
                                              0.00000
                                                          0.00000
                                                                    0.00000
   0.00000
              0.00000
                        0.00000
                        0.00000
                                                          0.00000
   0.00000
             0.00000
                                    1.00000
                                               0.00000
                                                                    0.00000
   0.00000
             0.00000
                        0.00000
   0.00000
              0.00000
                        0.00000
                                    0.00000
                                               1.00000
                                                          0.00000
                                                                    0.00000
```

```
0.00000
             0.00000
                       0.00000
  0.00000
             0.00000
                       0.00000
                                  0.00000
                                            0.00000
                                                       1.00000
                                                                 0.00000
  0.00000
             0.00000
                       0.00000
                                  0.00000
                                            0.00000
                                                      0.00000
                                                                 1.00000
  0.00000
             0.00000
                       0.00000
  0.00000 0.00000
                       0.00000
  0.00000
             0.00000
                       0.00000
                                  0.00000
                                            0.00000
                                                       0.00000
                                                                 0.00000
  1.00000
            0.00000
                       0.00000
                                            0.00000
  0.00000
             0.00000
                       0.00000
                                  0.00000
                                                       0.00000
                                                                 0.00000
                       0.00000
  0.00000 1.00000
                                  0.00000
                                            0.00000
                                                      0.00000
                                                                 0.00000
  0.00000
             0.00000
                       0.00000
             0.00000
                       1.00000
  0.00000
shift=? 0.000000000000000E+000
alg05.pas -- Gauss elimination with partial pivoting
Gauss elimination complete -- determinant = 3.6288000000000000E+005
Not converged. Approximate eigenvalue= 2.5567344134720177E-001 after 100 iterations
Eigenvector
  0.29440
           -0.56298
                       0.78208
                                -0.93226
                                            1.00000
                                                     -0.97898
                                                                 0.87071
 -0.68457
             0.43702 -0.15018
Rayleigh quotient = 2.5567965533013154E-001
                                            sumsquared err= 0.000000009
shift=? 1.000000000000001E+032
order of problem (n) = 0
```

Algorithms 11 and 12 – standardization and residuals for a complex eigensolution

These algorithms are probably among the least used of those included in Nashlib. Their intent was to allow proposed eigensolutions of complex matrices to be standardized and tested. This seemed a potentially important task in the 1970s. ?? include COMEIG (ref to Eberlein's work, others??)

The purpose of standardization is to facilitate comparisons between eigenvectors that are supposedly equivalent. Any (preferably) unit-length multiple of an eigenvector is also an eigenvector, so it is difficult to compare two proposed solutions for the same eigenvalue. Therefore we choose a multiplier so that the largest magnitude component of the eigenvector is set to 1+0i where

$$i = \sqrt{-1}$$

Fortran

The Algorithm 11 and 12 code:

```
C&&& A1112
 TEST ALGORITHMS 11 & 12
  J.C. NASH
               JULY 1978, APRIL 1989
      INTEGER N,NS,NIN,NOUT
      REAL A(10,10),Z(10,10),X(10),Y(10),U(10),V(10),E,F,VNORM
      NA=10
      NIN=5
      NOUT=6
 10 READ(NIN, 905)N
 905 FORMAT(I5)
      WRITE(NOUT, 965) N
965 FORMAT(' ORDER=', I4)
      IF(N.LE.O)STOP
  READ MATRICES
      DO 20 I=1,N
        READ(NIN, 906)(A(I, J), J=1, N)
 906
        FORMAT(6F10.5)
     CONTINUE
      WRITE(NOUT, 966)
 966 FORMAT(' MATRIX A')
      CALL OUT (A, NA, N, N, NOUT)
      DO 30 I=1, N
        READ(NIN, 906)(Z(I, J), J=1, N)
     CONTINUE
      WRITE(NOUT, 967)
 967 FORMAT(' MATRIX Z')
      CALL OUT (Z, NA, N, N, NOUT)
  40 READ(NIN, 907)NS, E, F
 907 FORMAT(I5,5X,2F10.5)
      WRITE(NOUT, 968) NS, E, F
 968 FORMAT(' SOLUTION', I4, ' EV=', 1PE16.8, ' + SQRT(-1)*', E16.8)
      IF(NS.LE.O)GOTO 10
      READ(NIN, 906)(X(J), J=1, N)
      WRITE(NOUT, 969)
 969 FORMAT(' REAL PART')
      WRITE(NOUT, 970)(X(J), J=1, N)
 970 FORMAT(1H ,6E16.8)
```

```
READ(NIN, 906)(Y(J), J=1, N)
      WRITE(NOUT, 971)
 971 FORMAT(' IMAGINARY PART')
      WRITE (NOUT, 970) (Y(J), J=1, N)
      CALL A11VS(N,X,Y,VNORM)
      WRITE (NOUT, 972) VNORM
 972 FORMAT(' STANDARDIZED VECTOR - NORM=',1PE16.8)
      WRITE(NOUT, 969)
      WRITE(NOUT, 970)(X(J), J=1,N)
      WRITE(NOUT, 971)
      WRITE(NOUT, 970)(Y(J), J=1, N)
      WRITE(NOUT, 973)
 973 FORMAT(' RESIDUALS')
      CALL A12CVR(N, X, Y, A, 10, Z, 10, E, F, U, V)
      WRITE(NOUT, 969)
      WRITE(NOUT, 970)(U(J), J=1, N)
      WRITE(NOUT, 971)
      WRITE(NOUT, 970)(V(J), J=1, N)
      GOTO 40
      END
      SUBROUTINE A11VS(N,X,Y,VNORM)
C ALGORITHM 11 - COMPLEX VECTOR STANDARDISATION
C J.C. NASH JULY 1978, FEBRUARY 1980, APRIL 1989
C STANDARDISES COMPEX VECTOR (N ELEMENTS) X+SQRT(-1)*Y
       TO 1.0+SQRT(-1)*0.0
C VNORM = NORM OF VECTOR (LARGEST ELEMENT)
C STEP 0
      INTEGER N,I,K
      REAL X(N), Y(N), VNORM, G, B, E, S
C STEP 1
      G=0.0
C STEP 2
      DO 60 I=1,N
C STEP 3
        B=X(I)**2+Y(I)**2
  STEP 4
        IF(B.LE.G)GOTO 60
 STEP 5
        K=I
        G=B
C STEP 6
  60 CONTINUE
C SAVE NORM
      VNORM=G
C SAFETY CHECK
      IF(G.EQ.O.O)RETURN
C STEP 7
      E=X(K)/G
      S=-Y(K)/G
C STEP 8
      DO 85 I=1,N
        G=X(I)*E-Y(I)*S
        Y(I)=Y(I)*E+X(I)*S
```

```
X(I)=G
  85 CONTINUE
C END
      RETURN
      END
      SUBROUTINE A12CVR(N,X,Y,A,NA,Z,NZ,E,F,U,V)
C ALGORITHM 12 RESIDUALS OF A COMPLEX EIGENSOLUTION
C J.C. NASH
               JULY 1978, FEBRUARY 1980, APRIL 1989
C N
        = ORDER OF PROBLEM
C U + I*V = (A + I*Z - E - I*F)*(X + I*Y) WHERE I=SQRT(-1)
C NA, NZ = FIRST DIMENSIONS OF A & Z RESPECTIVELY
C STEP 0
      INTEGER N, NA, NZ, J, K
      REAL A(NA,N), Z(NZ,N), X(N), Y(N), E, F, U(N), V(N), S, G
  STEP 1
      DO 50 J=1, N
  STEP 2
        S=-E*X(J)+F*Y(J)
        G=-F*X(J)-E*Y(J)
C
  STEP 3
        DO 35 \text{ K}=1, \text{N}
          S=S+A(J,K)*X(K)-Z(J,K)*Y(K)
          G=G+A(J,K)*Y(K)+Z(J,K)*X(K)
  35
        CONTINUE
  STEP 4 NOTE SAVE IN U & V
        U(J)=S
        V(J)=G
  STEP 5
  50 CONTINUE
      RETURN
      SUBROUTINE OUT(A, NA, N, NP, NOUT)
C J.C. NASH
               JULY 1978, APRIL 1989
      INTEGER NA, N, NOUT, I, J
      REAL A(NA,N)
      DO 20 I=1, N
        WRITE(NOUT, 951) I
 951
        FORMAT(' ROW', I3)
        WRITE(NOUT, 952)(A(I,J), J=1,NP)
 952
        FORMAT(1H ,1P5E16.8)
  20 CONTINUE
      RETURN
      END
```

We illustrate by finding a single eigensolution of the Hilbert segments of order 5 and 10. ?? Do we want to swap in the Frank matrix (the computations are generally easier)?

```
## #!/bin/bash
gfortran ../fortran/a1112.f

mv ./a.out ../fortran/a1112.run
../fortran/a1112.run <../fortran/a1112.in</pre>
```

```
## ORDER= 2
```

```
## MATRIX A
##
  ROW 1
##
     1.0000000E+00 0.0000000E+00
##
  ROW 2
     0.0000000E+00 1.0000000E+00
##
## MATRIX Z
## ROW 1
     0.0000000E+00 -1.0000000E+00
##
##
   ROW 2
     1.0000000E+00 0.0000000E+00
##
  SOLUTION 1 EV= 2.00000000E+00 + SQRT(-1)* 0.00000000E+00
## REAL PART
     0.5000000E+00 0.0000000E+00
##
## IMAGINARY PART
##
     0.0000000E+00 0.5000000E+00
## STANDARDIZED VECTOR - NORM= 2.50000000E-01
## REAL PART
##
   0.1000000E+01 0.0000000E+00
## IMAGINARY PART
     0.0000000E+00 0.1000000E+01
##
## RESIDUALS
## REAL PART
   0.0000000E+00 0.0000000E+00
##
## IMAGINARY PART
     0.0000000E+00 0.0000000E+00
##
## SOLUTION
             2 EV= 0.00000000E+00 + SQRT(-1)* 0.0000000E+00
## REAL PART
    -0.1000000E+01 0.0000000E+00
##
## IMAGINARY PART
     0.0000000E+00 0.1000000E+01
##
## STANDARDIZED VECTOR - NORM= 1.00000000E+00
## REAL PART
##
     0.1000000E+01 0.0000000E+00
## IMAGINARY PART
##
    0.0000000E+00 -0.1000000E+01
## RESIDUALS
## REAL PART
##
     0.0000000E+00 0.0000000E+00
##
   IMAGINARY PART
##
     0.0000000E+00 0.0000000E+00
## SOLUTION -1 EV= 0.00000000E+00 + SQRT(-1)* 0.00000000E+00
## ORDER=
## MATRIX A
## ROW 1
     1.0000000E+00 1.0000000E+00
##
##
  ROW 2
     1.0000000E+00 1.0000000E+00
##
##
  MATRIX Z
##
  ROW 1
     0.0000000E+00 -1.0000000E+00
##
## ROW 2
     1.0000000E+00 0.0000000E+00
##
## SOLUTION 1 EV= 2.41420007E+00 + SQRT(-1)* 0.00000000E+00
## REAL PART
```

```
0.14141999E+01 0.10000000E+01
##
  IMAGINARY PART
##
##
     0.0000000E+00 0.1000000E+01
## STANDARDIZED VECTOR - NORM= 2.00000000E+00
##
  REAL PART
     0.70709997E+00 0.10000000E+01
##
## IMAGINARY PART
   -0.70709997E+00 0.0000000E+00
##
## RESIDUALS
##
  REAL PART
##
     0.19133091E-04 -0.23841858E-06
## IMAGINARY PART
    -0.19133091E-04 0.00000000E+00
##
## SOLUTION 2 EV= -5.85799992E-01 + SQRT(-1)* 0.00000000E+00
## REAL PART
##
   -0.14141999E+01 0.10000000E+01
   IMAGINARY PART
##
##
     0.0000000E+00 0.1000000E+01
## STANDARDIZED VECTOR - NORM= 2.00000000E+00
## REAL PART
##
    -0.70709997E+00 0.10000000E+01
## IMAGINARY PART
     0.70709997E+00 0.0000000E+00
##
## RESIDUALS
## REAL PART
##
   -0.12131917E+00 0.17160004E+00
## IMAGINARY PART
     ##
## SOLUTION 0 EV= 0.00000000E+00 + SQRT(-1)* 0.00000000E+00
## ORDER= 3
## MATRIX A
##
   ROW 1
     1.00000000E+00 2.00000000E+00 3.0000000E+00
##
##
  ROW 2
     4.0000000E+00 5.0000000E+00 6.0000000E+00
##
##
  ROW 3
##
     7.0000000E+00 8.0000000E+00 9.0000000E+00
## MATRIX Z
   ROW 1
##
     9.0000000E+00 8.0000000E+00 7.0000000E+00
##
##
  ROW 2
     6.0000000E+00 5.0000000E+00 4.0000000E+00
##
##
  ROW 3
     3.00000000E+00 2.00000000E+00 1.00000000E+00
##
  SOLUTION 1 EV= 1.36844997E+01 + SQRT(-1)* 1.36844997E+01
##
   REAL PART
##
     0.49906299E+00 0.56529301E+00 0.63152498E+00
##
##
  IMAGINARY PART
##
     0.47247899E+00 0.10070200E+00 -0.27107400E+00
## STANDARDIZED VECTOR - NORM= 4.72304910E-01
## REAL PART
##
     0.39612967E+00 0.69806379E+00 0.10000000E+01
## IMAGINARY PART
```

0.91818923E+00 0.45909339E+00 0.00000000E+00

##

```
## RESIDUALS
## REAL PART
   ##
## IMAGINARY PART
##
    ## SOLUTION 2 EV= 1.31529999E+00 + SQRT(-1)* 1.31531000E+00
## REAL PART
    0.74067497E+00 -0.24551900E-01 -0.78978002E+00
##
##
   IMAGINARY PART
   -0.27984101E+00 -0.11183600E+00 0.56165900E-01
##
## STANDARDIZED VECTOR - NORM= 6.26910388E-01
## REAL PART
    0.10000000E+01 0.20914188E-01 -0.95817167E+00
##
## IMAGINARY PART
##
    0.00000000E+00 -0.14309023E+00 -0.28618470E+00
## RESIDUALS
## REAL PART
##
   0.27894974E-04 0.14424324E-04 -0.43809414E-05
## IMAGINARY PART
    ##
## SOLUTION 3 EV= 0.00000000E+00 + SQRT(-1)* 0.00000000E+00
## REAL PART
##
   -0.40955499E+00 0.81911302E+00 -0.40955701E+00
## IMAGINARY PART
  -0.16320599E-01 0.32640599E-01 -0.16320400E-01
##
## STANDARDIZED VECTOR - NORM= 6.72011554E-01
## REAL PART
   -0.49999815E+00 0.10000000E+01 -0.50000060E+00
## IMAGINARY PART
  -0.43958426E-06 -0.37252903E-08 -0.96857548E-07
##
## RESIDUALS
## REAL PART
##
  0.47311187E-05 0.68247318E-05 0.91567636E-05
## IMAGINARY PART
    ##
## SOLUTION -1 EV= 0.00000000E+00 + SQRT(-1)* 0.00000000E+00
## ORDER= O
```

Pascal

?? Currently we do not seem to have an example driver for these two codes.

Listing – a11.pas

```
for i := 1 to n do
  begin
    g := T[1,i]*T[1,i]+U[1,i]*U[1,i];
    k := 1;
    if n>1 then
    begin
      for m := 2 to n do
      begin
        b := T[m,i]*T[m,i]+U[m,i]*U[m,i];
        if b>g then
        begin
         k := m;
          g := b;
        end;
      end;
    end;
    e := T[k,i]/g;
    s := -U[k,i]/g;
    for k := 1 to n do
    begin
      g := T[k,i]*e-U[k,i]*s; U[k,i] := U[k,i]*e+T[k,i]*s; T[k,i] := g;
    end;
  end;
end;
```

Listing – a12.pas

```
procedure comres( i, n: integer;
                  A, Z, T, U, Acopy, Zcopy : rmatrix);
var
  j, k: integer;
  g, s, ss : real;
begin
  writeln('alg12.pas -- complex eigensolution residuals');
  writeln(confile, 'alg12.pas -- complex eigensolution residuals');
  ss := 0.0;
  for j := 1 to n do
    s := -A[i,i]*T[j,i]+Z[i,i]*U[j,i]; g := -Z[i,i]*T[j,i]-A[i,i]*U[j,i];
    for k := 1 to n do
    begin
     s := s+Acopy[j,k]*T[k,i]-Zcopy[j,k]*U[k,i];
     g := g+Acopy[j,k]*U[k,i]+Zcopy[j,k]*T[k,i];
    writeln('(',s,',',g,')'); writeln(confile,'(',s,',',g,')');
    ss := ss+s*s+g*g;
  end;
  writeln('Sum of squares = ',ss); writeln(confile,'Sum of squares = ',ss);
  writeln; writeln(confile);
```

end;

Algorithm 13

Fortran

```
C&&& A13
C TEST ALG. 13
                 JULY 1978
C J.C. NASH JULY 1978, APRIL 1989
      REAL H, EPS
      INTEGER N, ND, I, NOUT, NIN
      REAL A(10,10),B(10,10),AT(10,10),Z(10),V(10,10),RMAX,VMAX
      EXTERNAL FRANKM, UNITM
      ND=10
C I/O CHANNELS
      NIN=5
      NOUT=6
   1 READ(NIN, 900)N
 900 FORMAT(I4)
     WRITE(NOUT, 901) N
 901 FORMAT(' ORDER N=', I4)
      IF(N.LE.O)STOP
      CALL FRANKM(N,N,V,ND)
      ISWP=30
   IBM SHORT PRECISION
      EPS=16.0**(-5)
C IBM VALUE FOR BIG NO.
          H=R1MACH(2)
     H = 1.0E + 35
      CALL A13ESV(N,V,ND,EPS,H,ISWP,NOUT,Z)
     WRITE(NOUT, 903) ISWP
 903 FORMAT(' CONVERGED IN ', I4, ' SWEEPS')
      CALL EVT(N, V, ND, Z, FRANKM, UNITM, AT, ND, B, ND, NOUT, RMAX, VMAX)
      GOTO 1
      END
      SUBROUTINE A13ESV(N,A,NA,EPS,H,ISWP,IPR,Z)
C ALGORITHM 13 EIGENPROBLEM OF A REAL SYMMETRIC MATRIX VIA SVD
C J.C. NASH
              JULY 1978, FEBRUARY 1980, APRIL 1989
C N
         = ORDER OF PROBLEM
         = ARRAY CONTAINING MATRIX FOR WHICH EIGENVALUES ARE TO BE
C A
C
           COMPUTED. RETURNS EIGENVECTORS AS COLUMNS
C NA = FIRST DIMENSION OF A
C EPS = MACHINE PRECISION
СН
        = A NUMBER LARGER THAN ANY POSSIBLE EIGENVALUE. CHANGED
C
           DURING EXECUTION. DO NOT ENTER AS A CONSTANT
C ISWP = LIMIT ON SWEEPS (INPUT). SWEEPS USED (OUTPUT).
C IPR = PRINT CHANNEL. IPR.GT.O FOR PRINTING.
C Z
       = EIGENVALUES (OUTPUT)
C STEP 0
      INTEGER N, NA, ISWP, IPR, LISWP, I, J, COUNT, N1, J1
      REAL A(NA,N), EPS, H, V, Z(N), P, Q, R, S, C
      LISWP=ISWP
      ISWP=0
     N1=N-1
```

```
C STEP 1
     DO 5 I=1,N
       V=A(I,I)
       DO 3 J=1,N
          IF(J.EQ.I)GOTO 3
          V=V-ABS(A(I,J))
   3
       CONTINUE
       IF(V.LT.H)H=V
   5 CONTINUE
     IF(H.LE.EPS)GOTO 6
     H=0.0
     GOTO 30
   6 H=H-SQRT(EPS)
C STEP 2
     DO 15 I=1,N
       A(I,I)=A(I,I)-H
  15 CONTINUE
C STEP 3
  30 COUNT=0
C CHECK FOR ORDER 1 PROBLEMS AND SKIP WORK
      IF(N.EQ.1)GOTO 160
      ISWP=ISWP+1
      IF(ISWP.GT.LISWP)GOTO 160
C STEP 4
     DO 140 J=1,N1
C STEP 5
        J1=J+1
       DO 130 K=J1,N
C STEP 6
         P = 0.0
          Q = 0.0
          R=0.0
          DO 65 I=1,N
           P=P+A(I,J)*A(I,K)
            Q=Q+A(I,J)**2
           R=R+A(I,K)**2
          CONTINUE
  65
C STEP 7
          IF(1.0.LT.1.0+ABS(P/SQRT(Q*R)))GOTO 80
          IF(Q.LT.R)GOTO 80
          COUNT=COUNT+1
          GOTO 130
  80
          Q=Q-R
C STEP 8
          V=SQRT(4.0*P*P+Q*Q)
          IF(V.EQ.0.0)GOTO 130
C STEP 9
          IF(Q.LT.0.0)GOTO 110
C STEP 10
          C=SQRT((V+Q)/(2.0*V))
          S=P/(V*C)
          GOTO 120
C STEP 11
```

```
110
         S=SQRT((V-Q)/(2.0*V))
          IF(P.LT.0.0)S=-S
          C=P/(V*S)
C STEP 12
 120
          DO 125 I=1,N
            V=A(I,J)
            A(I,J)=V*C+A(I,K)*S
            A(I,K)=-V*S+A(I,K)*C
125
          CONTINUE
C STEP 13
130
       CONTINUE
C STEP 14
140 CONTINUE
C STEP 15
      IF(IPR.GT.O)WRITE(IPR,970)ISWP,COUNT
970 FORMAT( 9H AT SWEEP, I4, 2X, I4, 18H ROTATIONS SKIPPED)
      IF(COUNT.LT.N*(N-1)/2)GOTO 30
C STEP 16
 160 DO 168 J=1,N
       S = 0.0
        DO 162 I=1,N
          S=S+A(I,J)**2
 162
       CONTINUE
       S=SQRT(S)
       DO 164 I=1, N
          A(I,J)=A(I,J)/S
 164
       CONTINUE
       R=S+H
       Z(J)=R
168 CONTINUE
C STEP 17
170 RETURN
      END
      SUBROUTINE UNITM(M,N,A,NA)
C PUTS UNIT MATRIX M BY N IN A
  J.C. NASH
             JULY 1978, APRIL 1989
      INTEGER M, N, NA, I, J
      REAL A(NA,N)
      DO 10 I=1, M
       DO 5 J=1, N
          A(I,J)=0.0
          IF(I.EQ.J)A(I,I)=1.0
   5
       CONTINUE
  10 CONTINUE
      RETURN
      SUBROUTINE EVT(N, V, NV, Z, AIN, BIN, A, NA, B, NB, NOUT, RMAX, VMAX)
C J.C. NASH JULY 1978, APRIL 1989
C COMPUTES RESIDUALS AND INNER PRODUCTS
   R = (A - Z(J)*B)*V(.,J)
C AIN AND BIN ARE NAMES OF MATRIX CALCULATING ROUTINES FOR A AND B
C WHOSE FIRST DIMENSIONS ARE NA AND NB RESP.
C RMAX AND VMAX ARE MAX ABS RESIDUAL AND INNER PRODUCT RESP.
```

```
С
      INTEGER N, NV, NA, NB, NOUT, I, J, K, RPOSI, RPOSJ, VPOSI, VPOSJ, I1, N1
      REAL V(NV,N), A(NA,N), B(NB,N), Z(N), RMAX, VMAX
      DOUBLE PRECISION ACC, TACC, DABS, DBLE
      CALL AIN(N,N,A,NA)
      CALL BIN(N,N,B,NB)
      N1=N-1
      TACC=0.0
      RPOSI=1
      RPOSJ=1
      DO 20 I=1,N
        DO 15 J=1,N
          ACC=0.0
          DO 10 K=1,N
             ACC=ACC+DBLE(V(K,J))*(A(I,K)-Z(J)*B(I,K))
  10
          CONTINUE
          IF(DABS(ACC).LE.TACC)GOTO 15
          TACC=DABS (ACC)
          RPOSI=I
          RPOSJ=J
        CONTINUE
  15
  20 CONTINUE
      RMAX=TACC
      IF(NOUT.GT.0)WRITE(NOUT,951)RMAX,RPOSI,RPOSJ
 951 FORMAT(' MAX. ABS. RESIDUAL=',1PE16.8,' POSN',2I4)
      VPOSI=0
      VPOSJ=0
      TACC=0.0
      IF(N.EQ.1)GOTO 45
      DO 40 I=1,N1
        I1=I+1
        DO 35 J=I1,N
          ACC=0.0
          DO 30 \text{ K}=1, \text{N}
            ACC=ACC+DBLE(V(K,I))*V(K,J)
  30
          CONTINUE
          IF(DABS(ACC).LE.TACC)GOTO 35
          TACC=DABS (ACC)
          VPOSI=I
          VPOSJ=J
  35
        CONTINUE
  40 CONTINUE
      VMAX=TACC
      IF(NOUT.GT.0)WRITE(NOUT,952)VMAX,VPOSI,VPOSJ
 952 FORMAT(' MAX. ABS. INNER PRODUCT=',1PE16.8,' POSN',2I4)
  45 IF(NOUT.LE.O)RETURN
      DO 50 J=1, N
        WRITE(NOUT, 953) J, Z(J)
 953 FORMAT(' EIGENVALUE', I3, '=', 1PE16.8)
        WRITE(NOUT, 954)(V(K, J), K=1, N)
 954 FORMAT(1H ,5E16.8)
  50 CONTINUE
      RETURN
```

```
END
SUBROUTINE FRANKM(M,N,A,NA)

C J.C. NASH JULY 1978, APRIL 1989
INTEGER M,N,NA,I,J

C INPUTS FRANK MATRIX M BY N INTO A
REAL A(NA,N)
DO 20 I=1,M
DO 10 J=1,N
A(I,J)=AMINO(I,J)

10 CONTINUE
20 CONTINUE
RETURN
END
```

```
## #!/bin/bash
gfortran ../fortran/dr13.f
mv ./a.out ../fortran/dr13.run
../fortran/dr13.run < ../fortran/dr13.in
##
   ORDER N=
             2
  AT SWEEP 1
                   O ROTATIONS SKIPPED
                 O ROTATIONS SKIPPED
## AT SWEEP
             2
                  1 ROTATIONS SKIPPED
  AT SWEEP
             3
## CONVERGED IN
                  3 SWEEPS
## MAX. ABS. RESIDUAL= 1.47663954E-07 POSN
## MAX. ABS. INNER PRODUCT= 0.0000000E+00 POSN
## EIGENVALUE 1= 2.61803412E+00
     0.52573115E+00 0.85065079E+00
##
## EIGENVALUE 2= 3.81966025E-01
##
   -0.85065079E+00 0.52573115E+00
## ORDER N= 4
## AT SWEEP 1
                   O ROTATIONS SKIPPED
## AT SWEEP 2
                 O ROTATIONS SKIPPED
##
   AT SWEEP
             3
                  1 ROTATIONS SKIPPED
##
  AT SWEEP 4
                  6 ROTATIONS SKIPPED
  CONVERGED IN
                  4 SWEEPS
##
  MAX. ABS. RESIDUAL= 6.81894505E-07 POSN
   MAX. ABS. INNER PRODUCT= 4.60000820E-08 POSN
  EIGENVALUE 1= 8.29086018E+00
##
##
     0.22801343E+00 0.42852512E+00 0.57735032E+00 0.65653849E+00
##
   EIGENVALUE 2= 1.00000048E+00
   -0.57735056E+00 -0.57735002E+00 0.66493286E-07 0.57735020E+00
##
  EIGENVALUE 3= 4.26022291E-01
##
     0.65653813E+00 -0.22801332E+00 -0.57735056E+00 0.42852539E+00
##
## EIGENVALUE 4= 2.83118486E-01
##
    -0.42852521E+00 0.65653872E+00 -0.57735002E+00 0.22801307E+00
## ORDER N= 4
## AT SWEEP
                   O ROTATIONS SKIPPED
             1
##
   AT SWEEP
             2
                   O ROTATIONS SKIPPED
## AT SWEEP
             3
                  1 ROTATIONS SKIPPED
## AT SWEEP 4
                 6 ROTATIONS SKIPPED
## CONVERGED IN 4 SWEEPS
```

```
MAX. ABS. RESIDUAL= 6.81894505E-07 POSN 3
         MAX. ABS. INNER PRODUCT= 4.60000820E-08 POSN 1
       EIGENVALUE 1= 8.29086018E+00
               0.22801343E+00 0.42852512E+00 0.57735032E+00 0.65653849E+00
##
##
      EIGENVALUE 2= 1.00000048E+00
           -0.57735056E+00 -0.57735002E+00 0.66493286E-07 0.57735020E+00
##
      EIGENVALUE 3= 4.26022291E-01
##
              0.65653813E+00 -0.22801332E+00 -0.57735056E+00 0.42852539E+00
##
         EIGENVALUE 4= 2.83118486E-01
##
          -0.42852521E+00 0.65653872E+00 -0.57735002E+00 0.22801307E+00
      ORDER N= 10
                                                    O ROTATIONS SKIPPED
        AT SWEEP
##
                                  1
##
         AT SWEEP
                                  2
                                                    O ROTATIONS SKIPPED
##
      AT SWEEP 3
                                                    O ROTATIONS SKIPPED
       AT SWEEP 4
                                                 32 ROTATIONS SKIPPED
##
##
         AT SWEEP
                                     5
                                                44 ROTATIONS SKIPPED
##
         AT SWEEP
                                     6
                                                42 ROTATIONS SKIPPED
##
        AT SWEEP 7
                                                 45 ROTATIONS SKIPPED
       CONVERGED IN
                                                 7 SWEEPS
##
         MAX. ABS. RESIDUAL= 2.39280362E-05 POSN
## MAX. ABS. INNER PRODUCT= 6.23372785E-08 POSN 6 10
      EIGENVALUE 1= 4.47660294E+01
##
              0.65047376E-01 0.12864168E+00 0.18936241E+00 0.24585304E+00 0.29685175E+00
               0.34121934E+00 0.37796459E+00 0.40626666E+00 0.42549327E+00 0.43521538E+00
##
## EIGENVALUE 2= 5.04890442E+00
            -0.18936226E+00 -0.34121895E+00 -0.42549327E+00 -0.42549345E+00 -0.34121940E+00
            -0.18936238E+00 -0.18430426E-06 0.18936227E+00 0.34121925E+00 0.42549381E+00
##
## EIGENVALUE 3= 1.87301636E+00
              0.29685244E+00 0.43521363E+00 0.34121892E+00 0.65048993E-01 -0.24585134E+00
##
##
            -0.42549297E+00 -0.37796640E+00 -0.12864257E+00 0.18936226E+00 0.40626761E+00
##
         EIGENVALUE 4= 9.99992371E-01
##
            -0.37796077E+00 -0.37796682E+00 -0.31607331E-05 0.37796402E+00 0.37796602E+00
##
               0.20208058E-05 -0.37796175E+00 -0.37796679E+00 -0.16900430E-05 0.37796503E+00
##
      EIGENVALUE 5= 6.43104553E-01
##
               0.42549762E+00 0.18936004E+00 -0.34121791E+00 -0.34121671E+00 0.18935442E+00
              0.42549407E+00 0.89485920E-05 -0.42549804E+00 -0.18936114E+00 0.34121749E+00
##
## EIGENVALUE 6= 4.65229034E-01
##
            -0.43522137E + 00 \quad 0.65052554E - 01 \quad 0.42549083E + 00 \quad -0.12863764E + 00 \quad -0.40626609E + 00 \quad -0.40666609E + 0.00666609E + 0.006666609E + 0.00666609E + 0.00666609E + 0.00666609E + 0.00666609E + 0.00666609E + 0.00666609E + 0.
               0.18935713E+00 0.37796399E+00 -0.24584912E+00 -0.34122151E+00 0.29685244E+00
##
## EIGENVALUE 7= 3.66199493E-01
              -0.34122577E+00 0.37796903E+00 0.65047354E-01 -0.42548791E+00 0.24584727E+00
##
## EIGENVALUE 8= 3.07968140E-01
##
           -0.34119982E+00 0.42547908E+00 -0.18935996E+00 -0.18936360E+00 0.42549238E+00
            -0.34120587E+00 -0.21800142E-04 0.34124032E+00 -0.42551416E+00 0.18937302E+00
##
         EIGENVALUE 9= 2.73780823E-01
##
               0.24583328E+00 -0.40622735E+00 0.42543337E+00 -0.29676920E+00 0.64941816E-01
               0.18947297E+00 -0.37804705E+00 0.43525901E+00 -0.34123680E+00 0.12864587E+00
##
## EIGENVALUE 10= 2.55672455E-01
##
            -0.12867406E+00 \quad 0.24592136E+00 \quad -0.34131119E+00 \quad 0.40634301E+00 \quad -0.43523723E+00 \quad -0.43523725E+00 \quad -0.4352525E+00 \quad -0.435252525E+00 \quad -0.4352525E+00 \quad -0.4352525E+00 \quad -0.4352525E+00 \quad -0.452525E+00 \quad -0.452525E+00 \quad -0.452525E+00 \quad -0.4525255E+00 \quad -0.452525E+00 \quad -0.452525E+00 \quad -0.452525E+00 \quad -0.452525E+00 \quad -0
              ##
## ORDER N=
                                  1
## CONVERGED IN
                                                 O SWEEPS
## MAX. ABS. RESIDUAL= 0.0000000E+00 POSN
```

```
## EIGENVALUE 1= 1.00000000E+00
## 0.10000000E+01
## ORDER N= 0
```

BASIC

```
10 PRINT "A13 EIGENSOLUTIONS OF A SYMMETRIC MATRIX VIA SVD"
20 LET N9=20
30 DIM A(N9,N9),V(N9,N9),B(N9,N9),D(N9),Z(N9)
40 PRINT "ORDER OF MATRIX: ";
50 READ N
55 PRINT N
60 IF (N <= 0) THEN QUIT
70 LET M=N
80 GOSUB 1500: REM BUILD FRANK MATRIX N BY N
100 GOSUB 3000
110 FOR I=1 TO N
120
    PRINT "EV(";I;")=";D(I);"
                                 RQ=";Z(I)
130
     FOR J=1 TO N
140
        PRINT V(J,I);" ";
150
    NEXT J
155
     PRINT
160 NEXT I
170 PRINT
200 GOTO 40
300 DATA 2, 4, 10, 1, 0
1500 REM PREPARE FRANK MATRIX IN A
1510 FOR I=1 TO M
1530 FOR J=1 TO N
1540 IF (I <= J) THEN LET A(I,J)=I ELSE LET A(I,J)=J
1545 LET B(I,J)=A(I,J)
1550 NEXT J
1560 NEXT I
1570 RETURN
3000 PRINT "SMEV.NJ ALG 13 DEC 7 78"
3002 LET E1=1E-7
3004 IF (N > 1) THEN GOTO 3020
3006 LET D(1)=A(1,1)
3008 LET V(1,1)=1
3010 LET Z(1)=D(1)
3012 RETURN
3014 REM END SPECIAL CASE N=1
3018 REM DIM A(N,N), V(N,N), B(N,N) (FOR RAYLEIGH QUOTIENT)
3020 LET H=1E+38: REM BIG NUMBER
3025 FOR I=1 TO N
3030 LET V1=A(I,I)
3035
      FOR J=1 TO N
3040
      LET B(I,J)=A(I,J)
3045
       IF I=J THEN GOTO 3055
3050
       LET V1=V1-ABS(A(I,J))
3055 NEXT J
3060 IF V1>=H THEN GOTO 3070
```

```
3065 LET H=V1
3070 NEXT I
3075 IF H<E1 THEN GOTO 3090
3080 LET H=0
3085 GOTO 3120
3090 LET H=H-SQR(E1)
3095 FOR I=1 TO N
3100 LET A(I,I)=A(I,I)-H
3105 NEXT I
3110 PRINT
3115 PRINT "SCALING BY SUBTRACTION OF", H
3120 LET I9=0
3125 LET N2=N*(N-1)/2
3130 LET N1=N-1
3135 LET N9=N2
3140 LET I9=I9+1
3145 LET N9=0
3150 IF I9<=30 THEN GOTO 3170
3155 PRINT
3160 PRINT "NON-",
3165 GOTO 3355
3170 FOR J=1 TO N1
3175 LET J1=J+1
3180 FOR K=J1 TO N
3185
       LET P=0
     LET R=0
3190
3195 LET Q=0
3200
     FOR I=1 TO N
       LET P=P+A(I,J)*A(I,K)
3205
        LET Q=Q+A(I,J)*A(I,J)
LET R=R+A(I,K)*A(I,K)
3210
3215
3220
      NEXT I
3225
     IF 1+ABS(P/SQR(Q*R))>1 THEN GOTO 3235
3230 IF Q>=R THEN GOTO 3320
3235 LET Q=Q-R
       LET V1=SQR(4*P*P+Q*Q)
3240
3245
        IF V1=0 THEN GOTO 3320
3250
     IF Q<0 THEN GOTO 3270
      LET C=SQR((V1+Q)/(2*V1))
3255
3260
       LET S=P/(V1*C)
       GOTO 3290
3265
3270 LET S=SQR((V1-Q)/(2*V1))
     IF P>O THEN GOTO 3285
3275
3280
       LET S=-S
      LET C=P/(V1*S)
3285
3290
     FOR I=1 TO N
3295
         LET V1=A(I,J)
3300
          LET A(I,J)=V1*C+A(I,K)*S
3305
         LET A(I,K)=-V1*S+A(I,K)*C
3310
       NEXT I
        GOTO 3325
3315
3320
       LET N9=N9+1
3325 NEXT K
```

```
3330 NEXT J
3335 IF N9=N2 THEN GOTO 3350
3340 PRINT "SWEEP", 19, " ", N9, "SMALL P"
3345 GOTO 3140
3350 PRINT
3355 PRINT "CONVERGENCE AT SWEEP", 19
3360 LET V1=0
3365 LET C=0
3370 FOR J=1 TO N
3375 LET Q=0
3380 FOR I=1 TO N
3385 LET Q=Q+A(I,J)^2
3390 NEXT I
3395 LET Q=SQR(Q)
3400 FOR I=1 TO N
3405 LET V(I,J)=A(I,J)/Q
3410 NEXT I
3415 LET Q=Q+H
3420 GOSUB 3440
3425 LET D(J)=Q
3430 NEXT J
3435 RETURN
3440 LET Q=0
3445 FOR I=1 TO N
3450 FOR K=1 TO N
3455
      LET Q=Q+V(I,J)*B(I,K)*V(K,J)
3460 NEXT K
3465 NEXT I
3470 LET Z(J)=Q
3475 RETURN
```

```
bwbasic ../BASIC/a13.bas >../BASIC/a13.out
# echo "done"
Bywater BASIC Interpreter/Shell, version 2.20 patch level 2
Copyright (c) 1993, Ted A. Campbell
Copyright (c) 1995-1997, Jon B. Volkoff
A13 EIGENSOLUTIONS OF A SYMMETRIC MATRIX VIA SVD
ORDER OF MATRIX: 2
SMEV.NJ ALG 13 DEC 7 78
SCALING BY SUBTRACTION OF -0.0003162
SWEEP
                                         0
                                                    SMALL P
             1
CONVERGENCE AT SWEEP
EV(1)= 2.6180340 RQ= 2.6180340
0.5257311 0.8506508
EV( 2)= 0.381966 RQ= 0.381966
```

```
-0.8506508 0.5257311
ORDER OF MATRIX: 4
SMEV.NJ ALG 13 DEC 7 78
SCALING BY SUBTRACTION OF -3.0003162
SWEEP
                                 1
                                                                                                               0
                                                                                                                                                 SMALL P
SWEEP
                                                                                                                                                SMALL P
                                                                                                               0
SWEEP
                                   3
                                                                                                               0
                                                                                                                                               SMALL P
SWEEP
                                                                                                                                                SMALL P
                                     4
                                                                                                               1
CONVERGENCE AT SWEEP
EV(1)= 8.2908594 RQ= 8.2908594
  EV(2) = 1
                              RQ = 1
 -0.5773503 -0.5773503 0 0.5773503
EV(3)= 0.426022 RQ= 0.426022
  0.6565385 -0.2280134 -0.5773503 0.428525
EV(4)= 0.2831186 RQ= 0.2831186
  ORDER OF MATRIX: 10
SMEV.NJ ALG 13 DEC 7 78
SCALING BY SUBTRACTION OF -36.0003162
SWEEP
                              1
                                                                                                                                                 SMALL P
                                                                                                               0
SWEEP
                                                                                                               0
                                                                                                                                                 SMALL P
SWEEP
                                 3
                                                                                                               0
                                                                                                                                                 SMALL P
SWEEP
                                   4
                                                                                                               0
                                                                                                                                                 SMALL P
SWEEP
                                5
                                                                                                              25
                                                                                                                                                 SMALL P
CONVERGENCE AT SWEEP
EV(1)= 44.7660687 RQ= 44.7660687
  0.0650474 \quad 0.1286417 \quad 0.1893624 \quad 0.245853 \quad 0.2968517 \quad 0.3412192 \quad 0.3779645 \quad 0.
4062666 0.4254934 0.4352154
EV(2) = 5.0489173
                                                  RQ= 5.0489173
  -0.1893624 \quad -0.3412192 \quad -0.4254934 \quad -0.4254934 \quad -0.3412192 \quad -0.1893624 \quad -0 \quad 0.
1893624 0.3412192 0.4254934
EV(3)= 1.873023 RQ= 1.873023
 0.2968517 \quad 0.4352154 \quad 0.3412192 \quad 0.0650474 \quad -0.245853 \quad -0.4254934 \quad -0.3779645
  -0.1286417 0.1893624 0.4062666
EV(4) = 1 RQ= 1
   -0.3779645 \quad -0.3779645 \quad -0 \quad 0.3779645 \quad 0.3779645 \quad 0 \quad -0.3779645 \quad -0.3779645 \quad 0
   0.3779645
EV(5) = 0.6431041
                                                 RQ= 0.6431041
 0.4254934 \quad 0.1893624 \quad -0.3412192 \quad -0.3412192 \quad 0.1893624 \quad 0.4254934 \quad 0 \quad -0.4254934 \quad 0.4254934 \quad 0.425494 \quad 0.42
934 -0.1893624 0.3412192
EV(6) = 0.465233
                                              RQ= 0.465233
  -0.4352154 \quad 0.0650474 \quad 0.4254934 \quad -0.1286417 \quad -0.4062666 \quad 0.1893624 \quad 0.3779645
    -0.245853 -0.3412192 0.2968517
EV( 7)= 0.3662089 RQ= 0.3662089
 0.4062666 \quad -0.2968517 \quad -0.1893624 \quad 0.4352154 \quad -0.1286417 \quad -0.3412192 \quad 0.377964
5 0.0650474 -0.4254934 0.245853
```

```
EV(8)= 0.3079785
                      RQ= 0.3079785
-0.3412192 0.4254934 -0.1893624 -0.1893624 0.4254934 -0.3412192 -0 0.34
12192 -0.4254934 0.1893624
EV(9) = 0.2737868
                      RQ= 0.2737868
0.245853 \quad -0.4062666 \quad 0.4254934 \quad -0.2968517 \quad 0.0650474 \quad 0.1893624 \quad -0.3779645
0.4352154 -0.3412192 0.1286417
EV( 10)= 0.2556796
                       RQ= 0.2556796
-0.1286417 \quad 0.245853 \quad -0.3412192 \quad 0.4062666 \quad -0.4352154 \quad 0.4254934 \quad -0.3779645
  0.2968517 -0.1893624 0.0650474
ORDER OF MATRIX: 1
SMEV.NJ ALG 13 DEC 7 78
EV(1) = 1 RQ= 1
1
ORDER OF MATRIX: 0
```

Pascal

```
Program dr13(input,output);
{dr13.pas == run Nash svd for eigenvalue computations (Alg13)
          Copyright 1988 J.C.Nash
}
{constype.def ==
  This file contains various definitions and type statements which are
  used throughout the collection of "Compact Numerical Methods". In many
  cases not all definitions are needed, and users with very tight memory
  constraints may wish to remove some of the lines of this file when
  compiling certain programs.
 Modified for Turbo Pascal 5.0
         Copyright 1988, 1990 J.C.Nash
}
const
  big = 1.0E+35; {a very large number}
 Maxconst = 25; {Maximum number of constants in data record}
 Maxobs = 100;
                 {Maximum number of observations in data record}
 Maxparm = 25;
                   {Maximum number of parameters to adjust}
                   {Maximum number of variables in data record}
 Maxvars = 10;
  acctol = 0.0001; {acceptable point tolerance for minimisation codes}
                   {Maximum number or rows in a matrix}
  maxm = 20;
                   {Maximum number of columns in a matrix}
  \max = 20;
  maxmn = 40;
                   {maxn+maxm, the number of rows in a working array}
  maxsym = 210;
                   {maximum number of elements of a symmetric matrix
             which need to be stored = maxm * (maxm + 1)/2 }
  reltest = 10.0;
                   {a relative size used to check equality of numbers.
             Numbers x and y are considered equal if the
              floating-point representation of reltest+x equals
```

```
that of reltest+y.}
  stepredn = 0.2; {factor to reduce stepsize in line search}
  yearwrit = 1990; {year in which file was written}
type
  str2 = string[2];
  rmatrix = array[1..maxm, 1..maxn] of real; {a real matrix}
  wmatrix = array[1..maxmn, 1..maxn] of real; {a working array, formed
                 as one real matrix stacked on another}
  smatvec = array[1..maxsym] of real; {a vector to store a symmetric matrix
              as the row-wise expansion of its lower triangle}
  rvector = array[1..maxm] of real; {a real vector. We will use vectors
              of m elements always. While this is NOT space efficient,
              it simplifies program codes.}
  cgmethodtype= (Fletcher_Reeves,Polak_Ribiere,Beale_Sorenson);
    {three possible forms of the conjugate gradients updating formulae}
  probdata = record
               : integer; {number of observations}
         nvar : integer; {number of variables}
         nconst: integer; {number of constants}
         vconst: array[1..Maxconst] of real;
         Ydata : array[1..Maxobs, 1..Maxvars] of real;
         nlls : boolean; {true if problem is nonlinear least squares}
        end;
 NOTE: Pascal does not let us define the work-space for the function
  within the user-defined code. This is a weakness of Pascal for this
  type of work.
}
var {global definitions}
            : string[80]; {program name and description}
  banner
function calceps:real;
{calceps.pas ==
  This function returns the machine EPSILON or floating point tolerance,
  the smallest positive real number such that 1.0 + EPSILON > 1.0.
  EPSILON is needed to set various tolerances for different algorithms.
  While it could be entered as a constant, I prefer to calculate it, since
  users tend to move software between machines without paying attention to
  the computing environment. Note that more complete routines exist.
}
var
  e,e0: real;
  i: integer;
begin {calculate machine epsilon}
  e0 := 1; i:=0;
  repeat
   e0 := e0/2; e := 1+e0; i := i+1;
  until (e=1.0) or (i=50); {note safety check}
  e0 := e0*2;
{ Writeln('Machine EPSILON =',e0);}
  calceps:=e0;
```

```
end; {calceps}
function resids(nRow, nCol: integer; A : rmatrix;
          Y: rvector; Bvec : rvector):real;
{resids.pas
  == Computes residuals and , if print is TRUE, displays them 7
    per line for the linear least squares problem. The sum of
    squared residuals is returned.
    residual vector = A * Bvec - Y
}
var
i, j: integer;
t1, ss : real;
begin
  writeln('Residuals');
  ss:=0.0;
  for i:=1 to nRow do
  begin
    t1:=-Y[i]; {note form of residual is residual = A * B - Y }
    for j:=1 to nCol do
     t1:=t1+A[i,j]*Bvec[j];
    ss:=ss+t1*t1;
    write(t1:10,' ');
    if (i = 7 * (i div 7)) and (i nRow) then writeln;
  end; {loop on i}
  writeln;
  writeln('Sum of squared residuals =',ss);
  resids:=ss
end; {resids.pas == residual calculation for linear least squares}
procedure NashSVD(nRow, nCol: integer;
               var W: wmatrix;
               var Z: rvector);
var
  i, j, k, EstColRank, RotCount, SweepCount, slimit: integer;
  eps, e2, tol, vt, p, x0, y0, q, r, c0, s0, d1, d2 : real;
procedure rotate;
var
  ii : integer;
begin
  for ii := 1 to nRow+nCol do
  begin
   D1 := W[ii,j]; D2 := W[ii,k];
    W[ii,j] := D1*c0+D2*s0; W[ii,k] := -D1*s0+D2*c0
  end;
end;
begin
```

```
writeln('alg01.pas -- NashSVD');
eps := Calceps;
slimit := nCol div 4; if slimit<6 then slimit := 6;</pre>
SweepCount := 0;
e2 := 10.0*nRow*eps*eps;
tol := eps*0.1;
EstColRank := nCol; ;
for i := 1 to nCol do
 begin
  for j := 1 to nCol do
   W[nRow+i,j] := 0.0;
  W[nRow+i,i] := 1.0;
end;
repeat
  RotCount := EstColRank*(EstColRank-1) div 2;
  SweepCount := SweepCount+1;
  for j := 1 to EstColRank-1 do
  begin
   for k := j+1 to EstColRank do
    begin
      p := 0.0; q := 0.0; r := 0.0;
      for i := 1 to nRow do
      begin
       x0 := W[i,j]; y0 := W[i,k];
       p := p+x0*y0; q := q+x0*x0; r := r+y0*y0;
      end;
      Z[j] := q; Z[k] := r;
      if q >= r then
      begin
        if (q \le 2*Z[1]) or (abs(p) \le tol*q) then RotCount := RotCount-1
        else
        begin
          p := p/q; r := 1-r/q; vt := sqrt(4*p*p + r*r);
         c0 := sqrt(0.5*(1+r/vt)); s0 := p/(vt*c0);
          rotate;
        end
      end
      else
      begin
        p := p/r; q := q/r-1; vt := sqrt(4*p*p + q*q);
        s0 := sqrt(0.5*(1-q/vt));
        if p<0 then s0 := -s0;
        c0 := p/(vt*s0);
        rotate;
```

```
end;
    end;
    writeln('End of Sweep #', SweepCount,
            '- no. of rotations performed =', RotCount);
    while (EstColRank >= 3) and (Z[EstColRank] <= Z[1]*tol + tol*tol)</pre>
          do EstColRank := EstColRank-1;
  until (RotCount=0) or (SweepCount>slimit);
  if (SweepCount > slimit) then writeln('**** SWEEP LIMIT EXCEEDED');
end;
Procedure evsvd(n: integer; var A,V: rmatrix; initev: boolean;
             W : wmatrix; var Z: rvector);
var
 i, j: integer;
  shift, t : real ;
begin
  writeln('alg13.pas -- symmetric matrix eigensolutions via svd');
  shift:=0.0;
  for i:=1 to n do
  begin
   t:=A[i,i];
    for j:=1 to n do
      if i<>j then t:=t-abs(A[i,j]);
    if t<shift then shift:=t;</pre>
  end;
  shift:=-shift;
  if shift<0.0 then shift:=0.0;</pre>
  writeln('Adding a shift of ',shift,' to diagonal of matrix.');
  for i:=1 to n do
  begin
    for j:=1 to n do
    begin
      W[i,j]:=A[i,j];
      if i=j then W[i,i]:=A[i,i]+shift;
      if initev then
      begin
        if i=j then W[i+n,i]:=0.0
        else
        begin
          W[i+n,j]:=0.0;
        end;
      end;
    end;
  end;
  if (n > 1) then
     NashSVD(n, n, W, Z)
  else
  begin { order 1 matrix }
     Z[1] := A[1,1]*A[1,1];
     W[2,1]:= 1.0; {Eigenvector!}
  end;
```

```
for i:=1 to n do
  begin
    Z[i]:=sqrt(Z[i])-shift;
    for j:=1 to n do
      V[i,j]:=W[n+i,j];
  end;
end;
Procedure Frank2(var m, n: integer; var A: rmatrix);
  i,j: integer;
begin
    for i:=1 to m do
    begin
        for j:=1 to n do
        begin
          if (i <= j) then
             A[i,j]:=i
          else
             A[i,j]:=j;
        end;
    end;
end;
var
  i, j, nRow, nCol : integer;
  A, V, ACOPY : rmatrix;
  Bvec, Y, Z : rvector;
  W : wmatrix; {to store the working array}
  t1: real;
  initev : boolean;
begin
  banner:='dr13.pas -- driver for svd eigensolutions of a symmetric matrix';
  nRow := 1; {To get loop going}
  while (nRow > 0) do
  begin
  write('Order of problem (n): '); readln(nRow);
  if (nRow <= 0) then halt;</pre>
  nCol := nRow;
  Frank2(nRow, nCol, A);
  writeln('Initial matrix of order ', nRow);
  for j := 1 to nRow do
  begin
    for i := 1 to nRow do
      write(A[i,j]:10:5,' ');
      ACOPY[i,j] := A[i,j];
      W[i,j]:=0.0; {to avoid warning 'uninitialized' from fpc}
      if (7 * (i div 7) = i) and (i < nRow) then
      begin
        writeln;
      end;
```

```
end;
    writeln;
  initev := true; {Here we want to get the eigenvectors of A, not some
            generalized problem.}
  writeln('Calling evsvd');
  evsvd( nRow, A, V, initev, W, Z);
  for j := 1 to nRow do
  begin
    t1 := Z[j];
    writeln;
    writeln('Eigenvalue ',j,' = ',t1);
    for i := 1 to nRow do
    begin
      write(V[i,j]:10:7,' ');
      if (i = 7 * (i \text{ div } 7)) and (i < nRow) then
      begin
        writeln;
      end;
      Bvec[i] := V[i,j]; {to initialize residual test}
      Y[i] := t1*Bvec[i];
    end;
    writeln;
    t1 := resids(nRow, nCol, ACOPY, Y, Bvec);
  end; {loop on solutions j}
  end; {main while loop}
end. {dr13.pas}
```

```
fpc ../Pascal2021/dr13.pas
# copy to run file
mv ../Pascal2021/dr13 ../Pascal2021/dr13.run
../Pascal2021/dr13.run <../Pascal2021/dr13p.in >../Pascal2021/dr13p.out
## Free Pascal Compiler version 3.0.4+dfsg-23 [2019/11/25] for x86_64
## Copyright (c) 1993-2017 by Florian Klaempfl and others
## Target OS: Linux for x86-64
## Compiling ../Pascal2021/dr13.pas
## Linking ../Pascal2021/dr13
## /usr/bin/ld.bfd: warning: link.res contains output sections; did you forget -T?
## 326 lines compiled, 0.1 sec
Order of problem (n): Initial matrix of order 2
  1.00000
            1.00000
  1.00000
            2.00000
Calling evsvd
alg13.pas -- symmetric matrix eigensolutions via svd
alg01.pas -- NashSVD
End of Sweep #1- no. of rotations performed =1
End of Sweep #2- no. of rotations performed =0
Eigenvalue 1 = 2.6180339887498945E+000
```

```
0.5257311 0.8506508
Residuals
1.11E-016 4.44E-016
Sum of squared residuals = 2.0954117794933126E-031
Eigenvalue 2 = 3.8196601125010510E-001
-0.8506508 0.5257311
Residuals
0.00E+000 0.00E+000
Sum of squared residuals = 0.000000000000000E+000
Order of problem (n): Initial matrix of order 4
  1.00000 1.00000 1.00000
                               1.00000
  1.00000 2.00000
                       2.00000
                                 2,00000
  1.00000
             2.00000
                       3.00000
                                 3.00000
  1.00000
          2.00000 3.00000
                                 4.00000
Calling evsvd
alg13.pas -- symmetric matrix eigensolutions via svd
Adding a shift of 3.00000000000000E+000 to diagonal of matrix.
alg01.pas -- NashSVD
End of Sweep #1- no. of rotations performed =6
End of Sweep #2- no. of rotations performed =6
End of Sweep #3- no. of rotations performed =6
End of Sweep #4- no. of rotations performed =4
End of Sweep #5- no. of rotations performed =0
Eigenvalue 1 = 8.2908593693815913E+000
Residuals
-1.22E-015 2.22E-016 -1.55E-015 -2.22E-015
Sum of squared residuals = 8.8870111353804611E-030
Eigenvalue 2 = 1.000000000000009E+000
-0.5773503 -0.5773503 0.0000000 0.5773503
Residuals
6.66E-016 4.44E-016 -2.22E-016 -4.44E-016
Sum of squared residuals = 8.8746851837363828E-031
Eigenvalue 3 = 4.2602204776046149E-001
0.6565385 -0.2280134 -0.5773503 0.4285251
Residuals
2.78E-016 -1.11E-016 2.22E-016 6.66E-016
Sum of squared residuals = 5.8240121518270012E-031
Eigenvalue 4 = 2.8311858285794766E-001
-0.4285251 0.6565385 -0.5773503 0.2280134
Residuals
-3.89E-016 8.88E-016 -1.11E-016 5.55E-016
Sum of squared residuals = 1.2603285556070071E-030
Order of problem (n): Initial matrix of order 10
  1.00000
          1.00000 1.00000
                                 1.00000
                                          1.00000
                                                      1.00000
                                                                1.00000
  1.00000 1.00000 1.00000
  1.00000
            2.00000
                       2.00000
                                 2.00000
                                           2.00000
                                                      2.00000
                                                                2.00000
  2.00000 2.00000
                       2.00000
```

```
1.00000 2.00000
                       3.00000
                                 3.00000 3.00000
                                                     3.00000
                                                                3.00000
  3.00000
            3.00000
                       3.00000
  1.00000
            2.00000
                       3.00000
                                 4.00000
                                           4.00000
                                                     4.00000
                                                               4.00000
  4.00000 4.00000 4.00000
  1.00000 2.00000 3.00000
                                 4.00000
                                          5.00000
                                                     5.00000
                                                               5.00000
  5.00000 5.00000 5.00000
  1.00000 2.00000 3.00000
                                 4.00000
                                          5.00000
                                                     6.00000
                                                                6.00000
  6.00000 6.00000 6.00000
                                 4.00000
                                          5.00000
  1.00000 2.00000 3.00000
                                                     6.00000
                                                               7.00000
  7.00000
            7.00000 7.00000
  1.00000 2.00000 3.00000
                                 4.00000
                                           5.00000
                                                     6.00000
                                                               7.00000
  8.00000 8.00000 8.00000
  1.00000 2.00000 3.00000
                                 4.00000
                                           5.00000
                                                     6.00000
                                                               7.00000
  8.00000 9.00000 9.00000
  1.00000 2.00000 3.00000
                                 4.00000
                                           5.00000
                                                     6.00000
                                                               7.00000
  8.00000
            9.00000 10.00000
Calling evsvd
alg13.pas -- symmetric matrix eigensolutions via svd
Adding a shift of 3.600000000000000E+001 to diagonal of matrix.
alg01.pas -- NashSVD
End of Sweep #1- no. of rotations performed =45
End of Sweep #2- no. of rotations performed =45
End of Sweep #3- no. of rotations performed =45
End of Sweep #4- no. of rotations performed =45
End of Sweep #5- no. of rotations performed =16
End of Sweep #6- no. of rotations performed =0
Eigenvalue 1 = 4.4766068652715035E+001
0.0650474 \quad 0.1286417 \quad 0.1893624 \quad 0.2458530 \quad 0.2968517 \quad 0.3412192 \quad 0.3779645
0.4062666 0.4254934 0.4352154
Residuals
4.61E-015 3.89E-015 1.11E-015 6.00E-015 9.77E-015 4.00E-015 8.88E-016
1.33E-015 -7.99E-015 1.78E-015
Sum of squared residuals = 2.5454630888977219E-028
Eigenvalue 2 = 5.0489173395222977E+000
0.1893624 0.3412192 0.4254934
Residuals
-2.05E-015 -7.66E-015 -5.33E-015 1.55E-015 -4.44E-015 -3.55E-015 -8.88E-016
2.22E-015 1.78E-015 1.78E-015
Sum of squared residuals = 1.3809071775652032E-028
Eigenvalue 3 = 1.8730230604248987E+000
0.2968517 \quad 0.4352154 \quad 0.3412192 \quad 0.0650474 \quad -0.2458530 \quad -0.4254934 \quad -0.3779645
Residuals
9.55E-015 7.55E-015 3.11E-015 -2.66E-015 0.00E+000 -5.33E-015 -9.33E-015
8.88E-016 -8.88E-016 -8.88E-016
Sum of squared residuals = 2.8265872310200379E-028
Eigenvalue 4 = 9.999999999999989E-001
-0.3779645 \ -0.3779645 \ -0.0000000 \ \ 0.3779645 \ \ 0.3779645 \ \ 0.0000000 \ -0.3779645
```

```
-0.3779645 -0.0000000 0.3779645
Residuals
-6.61E-015 -4.88E-015 -2.44E-015 2.66E-015 1.78E-015 8.88E-016 -4.44E-015
4.44E-016 8.88E-016 -1.33E-015
Sum of squared residuals = 1.0699234175851075E-028
Eigenvalue 5 = 6.4310413210777284E-001
-0.4254934 -0.1893624 0.3412192
Residuals
8.55E-015 1.18E-014 -6.88E-015 -1.33E-015 3.11E-015 7.11E-015 4.44E-015
-7.99E-015 -8.88E-016 5.33E-015
Sum of squared residuals = 4.3368860859689532E-028
Eigenvalue 6 = 4.6523308780856354E-001
-0.4352154 0.0650474 0.4254934 -0.1286417 -0.4062666 0.1893624 0.3779645
-0.2458530 -0.3412192 0.2968517
Residuals
-2.89E-015 -2.89E-015 1.55E-015 -6.22E-015 1.11E-015 3.11E-015 -1.33E-015
-3.11E-015 -1.33E-015 -7.99E-015
Sum of squared residuals = 1.4574205223958193E-028
Eigenvalue 7 = 3.6620887461579343E-001
0.4062666 \,\, -0.2968517 \,\, -0.1893624 \quad 0.4352154 \,\, -0.1286417 \,\, -0.3412192 \quad 0.3779645
0.0650474 -0.4254934 0.2458530
Residuals
3.69E-015 -2.83E-015 -1.08E-014 3.33E-016 -4.22E-015 -6.88E-015 -1.78E-015
-5.11E-015 -2.22E-015 -6.66E-015
Sum of squared residuals = 2.8144846872495085E-028
Eigenvalue 8 = 3.0797852836987971E-001
0.3412192 -0.4254934 0.1893624
Residuals
-5.61E-015 1.24E-014 -1.44E-015 -3.22E-015 1.39E-014 -3.77E-015 -1.33E-015
1.24E-014 -7.77E-015 7.77E-015
Sum of squared residuals = 6.8252800187545925E-028
Eigenvalue 9 = 2.7378676163923643E-001
0.2458530 \; -0.4062666 \quad 0.4254934 \; -0.2968517 \quad 0.0650474 \quad 0.1893624 \; -0.3779645
0.4352154 -0.3412192 0.1286417
Residuals
-5.30E-015 -5.55E-017 7.33E-015 -3.66E-015 -2.33E-015 -3.33E-015 -8.44E-015
6.00E-015 -1.78E-015 -1.11E-015
Sum of squared residuals = 2.2327613994072327E-028
Eigenvalue 10 = 2.5567956279643766E-001
-0.1286417 \quad 0.2458530 \quad -0.3412192 \quad 0.4062666 \quad -0.4352154 \quad 0.4254934 \quad -0.3779645
0.2968517 -0.1893624 0.0650474
1.18E-015 -2.25E-015 -1.67E-015 -5.00E-016 4.44E-015 -4.44E-016 -6.11E-016
9.99E-016 9.99E-016 2.66E-015
Sum of squared residuals = 3.8856984778973554E-029
```

Algorithms 14 and 15 - Generalized symmetric eigenproblem

We aim to solve the generalized symmetric eigenproblem

$$Ax = eBx$$

for x and e, where symmetric matrices A and B and B is positive definite.

Fortran

Listing

```
C&&& A14-15
C TEST ALG. 15
                  JULY 1978
C J.C. NASH
             JULY 1978, APRIL 1989
      LOGICAL FAIL
      INTEGER N, ND, I, NOUT, NIN
      REAL A(20,20),B(20,20),AT(20,20),Z(20),V(20,20),RMAX,VMAX
      EXTERNAL FRANKM, UNITM
      ND=20
C I/O CHANNELS
      NIN=5
      NOUT=6
   1 READ(NIN, 900)N
 900 FORMAT(I4)
      WRITE(NOUT, 901) N
 901 FORMAT(' ORDER N=',I4)
      IF(N.LE.O)STOP
      ISWP=30
      FAIL=.FALSE.
      CALL UNITM(N,N,A,ND)
      CALL FRANKM(N,N,B,ND)
      CALL A15GSE(N,A,ND,B,ND,V,ND,FAIL,ISWP,NOUT)
      IF(FAIL)WRITE(NOUT,904)
 904 FORMAT(' FAILURE SET')
     DO 20 I=1, N
       Z(I)=A(I,I)
  20 CONTINUE
      CALL EVT(N, V, ND, Z, UNITM, FRANKM, AT, ND, B, ND, NOUT, RMAX, VMAX)
      GOTO 1
      END
      SUBROUTINE A14JE(N,A,NA,V,NV,ISWP,IPR,SETV,COMV)
  ALGORITHM 14 JACOBI EIGENVALUES AND EIGENVECTORS OF REAL SYMMETRIC
С
     MATRIX
С
  J.C. NASH
               JULY 1978, FEBRUARY 1980, APRIL 1989
С
  N
         = ORDER OF PROBLEM
С
  Α
         = ARRAY CONTAINING MATRIX -- MUST BE SYMMETRIC
C NA
         = FIRST DIMENSION OF A
C V
         = ARRAY INTO WHICH VECTORS COMPUTED
C NV
         = FIRST DIMENSION OF V
  ISWP = SWEEP LIMIT (INPUT). SWEEP COUNT (OUTPUT)
       = PRINT CHANNEL. PRINTING ONLY IF IPR.GT.0
 IPR
C SETV = LOGICAL SWITCH TO SET V INITIALLY TO IDENTITY OF ORDER N.
C COMV = LOGICAL SWITCH. IF .TRUE. THEN VECTORS TO BE CALCULATED.
```

```
C STEP 0
      LOGICAL SETV, COMV
      INTEGER N, NA, NV, IPR, ISWP, LISWP, M, I, J, K, N1, I1
      REAL A(NA,N), V(NV,N),P,Q,T,S,C,FACT
C FACTOR USED IN TEST AT STEP 7
      FACT=100.0
      N1=N-1
     LISWP=ISWP
     ISWP=0
  EIGENVALUES LEFT IN DIAGONAL ELEMENTS OF A.
      IF(.NOT.COMV)GOTO 10
      IF(.NOT.SETV)GOTO 10
      DO 5 I=1,N
        DO 3 J=1,N
          V(I,J)=0.0
        CONTINUE
        V(I,I)=1.0
   5 CONTINUE
C STEP 1
  10 ISWP=ISWP+1
      IF(ISWP.GT.LISWP)RETURN
      M=0
C STEP 2
      IF(N.EQ.1)RETURN
      DO 160 I=1,N1
C STEP 3
      I1=I+1
        DO 150 J=I1,N
C STEP 4
          P=0.5*(A(I,J)+A(J,I))
          Q=A(I,I)-A(J,J)
          T=SQRT(4.0*P*P+Q*Q)
C STEP 5
          IF(T.EQ.0.0)GOTO 110
  STEP 6
          IF(Q.LT.0.0)GOTO 90
C STEP 7
          IF(ABS(A(I,I)).LT.ABS(A(I,I))+FACT*ABS(P))GOTO 80
          IF(ABS(A(J,J)).EQ.ABS(A(J,J))+FACT*ABS(P))GOTO 110
C STEP 8
  80
          C=SQRT((T+Q)/(2.0*T))
          S=P/(T*C)
          GOTO 100
C STEP 9
  90
          S=SQRT((T-Q)/(2.0*T))
          IF(P.LT.0.0)S=-S
          C=P/(T*S)
C STEP 10
100
          IF(1.0.LT.1.0+ABS(S))GOTO 120
C STEP 11
110
          M=M+1
          GOTO 150
C STEP 12
```

```
120
         DO 125 K=1,N
            Q=A(I,K)
            A(I,K)=C*Q+S*A(J,K)
           A(J,K)=-S*Q+C*A(J,K)
125
         CONTINUE
C STEP 13
         DO 135 K=1,N
            Q=A(K,I)
            A(K,I)=C*Q+S*A(K,J)
            A(K,J) = -S*Q+C*A(K,J)
135
          CONTINUE
          IF(.NOT.COMV)GOTO 150
C STEP 14
         DO 145 K=1, N
            Q=V(K,I)
            V(K,I)=C*Q+S*V(K,J)
           V(K,J)=-S*Q+C*V(K,J)
145
         CONTINUE
C STEP 15
150
       CONTINUE
C STEP 16
160 CONTINUE
C STEP 17
     IF(IPR.GT.O)WRITE(IPR,970)ISWP,M
970 FORMAT( 9H AT SWEEP, I4, 2X, I4, 18H ROTATIONS SKIPPED)
      IF(M.LT.N*(N-1)/2)GOTO 10
     RETURN
     END
      SUBROUTINE A15GSE(N,A,NA,B,NB,V,NV,FAIL,ISWP,IPR)
 ALGORITHM 15 GENERALISED SYMMETRIC EIGENPROBLEM BY 2 APPLICATIONS
  OF JACOBI ALGORITHM 14
C J.C. NASH JULY 1978, FEBRUARY 1980, APRIL 1989
C N
        = ORDER OF PROBLEM
C A
        = A MATRIX OF EIGENPROBLEM. DIAGONAL ELEMENTS BECOME
C NA
        = FIRST DIMENSION OF A
СВ
        = B MATRIX OF EIGENPROBLEM, MUST BE POSITIVE DEFINITE
        = FIRST DIMENSION OF B
C NB
       = VECTOR MATRIX. ON OUTPUT COLUMNS ARE EIGENVECTORS
C V
C
           EIGENVALUES
C FAIL = LOGICAL FLAG SET .TRUE. IF B NOT COMPUTATIONALLY
С
              POSITIVE DEFINITE OR IF EITHER APPLICATION OF
C
              ALGORITHM 14 TAKES MORE THAN ISWP SWEEPS
C NV
        = FIRST DIMENSION OF V
C ISWP = BOUND ON SWEEPS IN ALG. 14.
C NA, NB, NV ALL .GE. N
C IPR = PRINT CHANNEL. IPR.GT.O FOR PRINTING
C STEP 0
      LOGICAL FAIL, COMV, SETV
      INTEGER N, NA, NB, NV, STAGE, ISWP, LISWP, I, J, K, M, IPR
      REAL A(NA,N), B(NB,N), V(NV,N), S
     FAIL=.FALSE.
     STAGE=1
     SETV=.TRUE.
```

```
COMV=.TRUE.
C STEP 1 INTERCHANGE - NOT GENERALLY EFFICIENT
  10 DO 16 I=1,N
        DO 14 J=1, N
          S=A(I,J)
          A(I,J)=B(I,J)
          B(I,J)=S
        CONTINUE
  14
  16 CONTINUE
C STEP 2
      LISWP=ISWP
      IF(IPR.GT.O)WRITE(IPR,964)STAGE
 964 FORMAT( 6HOSTAGE, I3)
      CALL A14JE(N,A,NA,V,NV,LISWP,IPR,SETV,COMV)
      IF(LISWP.GE.ISWP)FAIL=.TRUE.
      IF (FAIL) RETURN
C STEP 3
      IF(STAGE.EQ.2)GOTO 80
C STEP 4
      STAGE=2
      SETV=.FALSE.
      DO 46 I=1.N
        IF(A(I,I).LE.O.O)FAIL=.TRUE.
        IF(FAIL)RETURN
        S=1.0/SQRT(A(I,I))
        DO 44 J=1, N
          V(J,I)=S*V(J,I)
  44
        CONTINUE
  46 CONTINUE
C STEP 5
      DO 56 I=1,N
        DO 54 J=1, N
          A(I,J)=B(I,J)
  54
        CONTINUE
  56 CONTINUE
C STEP 6
      DO 68 I=1,N
        DO 66 J=I,N
          S = 0.0
          DO 64 \text{ K}=1, \text{N}
            DO 62 M=1, N
              S=S+V(K,I)*A(K,M)*V(M,J)
  62
            CONTINUE
          CONTINUE
  64
          B(I,J)=S
          B(J,I)=S
  66
        CONTINUE
  68 CONTINUE
C STEP 7
      GOTO 10
  80 ISWP=0
      RETURN
      END
```

```
SUBROUTINE UNITM(M,N,A,NA)
C PUTS UNIT MATRIX M BY N IN A
C J.C. NASH JULY 1978, APRIL 1989
      INTEGER M, N, NA, I, J
      REAL A(NA, N)
      DO 10 I=1, M
        DO 5 J=1,N
          A(I,J)=0.0
          IF(I.EQ.J)A(I,I)=1.0
   5
        CONTINUE
  10 CONTINUE
      RETURN
      END
      SUBROUTINE EVT(N, V, NV, Z, AIN, BIN, A, NA, B, NB, NOUT, RMAX, VMAX)
C J.C. NASH JULY 1978, APRIL 1989
C COMPUTES RESIDUALS AND INNER PRODUCTS
    R = (A - Z(J)*B)*V(.,J)
C AIN AND BIN ARE NAMES OF MATRIX CALCULATING ROUTINES FOR A AND B
C WHOSE FIRST DIMENSIONS ARE NA AND NB RESP.
C RMAX AND VMAX ARE MAX ABS RESIDUAL AND INNER PRODUCT RESP.
      INTEGER N, NV, NA, NB, NOUT, I, J, K, RPOSI, RPOSJ, VPOSI, VPOSJ, I1, N1
      REAL V(NV,N), A(NA,N), B(NB,N), Z(N), RMAX, VMAX
      DOUBLE PRECISION ACC, TACC, DABS, DBLE
      CALL AIN(N,N,A,NA)
      CALL BIN(N,N,B,NB)
      N1=N-1
      TACC=0.0
      RPOSI=1
      RPOSJ=1
      DO 20 I=1,N
        DO 15 J=1,N
          ACC=0.0
          DO 10 K=1,N
            ACC=ACC+DBLE(V(K,J))*(A(I,K)-Z(J)*B(I,K))
  10
          CONTINUE
          IF(DABS(ACC).LE.TACC)GOTO 15
          TACC=DABS (ACC)
          RPOSI=I
          RPOSJ=J
  15
        CONTINUE
  20 CONTINUE
      RMAX=TACC
      IF(NOUT.GT.0)WRITE(NOUT,951)RMAX,RPOSI,RPOSJ
 951 FORMAT(' MAX. ABS. RESIDUAL=',1PE16.8,' POSN',2I4)
      VPOSI=0
      VPOSJ=0
      TACC=0.0
      IF(N.EQ.1)GOTO 45
      DO 40 I=1,N1
        I1=I+1
        DO 35 J=I1,N
          ACC=0.0
```

```
DO 30 \text{ K}=1.\text{N}
             ACC=ACC+DBLE(V(K,I))*V(K,J)
  30
          CONTINUE
          IF(DABS(ACC).LE.TACC)GOTO 35
          TACC=DABS (ACC)
          VPOSI=I
          VPOSJ=J
        CONTINUE
  35
  40 CONTINUE
      VMAX=TACC
      IF(NOUT.GT.0)WRITE(NOUT,952)VMAX,VPOSI,VPOSJ
 952 FORMAT(' MAX. ABS. INNER PRODUCT=',1PE16.8,' POSN',2I4)
  45 IF(NOUT.LE.O)RETURN
      DO 50 J=1, N
        WRITE(NOUT, 953) J, Z(J)
 953 FORMAT(' EIGENVALUE', I3, '=', 1PE16.8)
       WRITE(NOUT, 954) (V(K,J), K=1,N)
 954 FORMAT(1H ,5E16.8)
  50 CONTINUE
      RETURN
      END
      SUBROUTINE FRANKM (M, N, A, NA)
C J.C. NASH JULY 1978, APRIL 1989
      INTEGER M, N, NA, I, J
  INPUTS FRANK MATRIX M BY N INTO A
      REAL A(NA, N)
      DO 20 I=1, M
        DO 10 J=1, N
          A(I,J) = AMINO(I,J)
  10
        CONTINUE
  20 CONTINUE
      RETURN
      END
```

```
## #!/bin/bash
gfortran ../fortran/dr1415.f
mv ./a.out ../fortran/dr1415.run
# use dr13 here as well as in Alg 13
../fortran/dr1415.run < ../fortran/dr13.in
## ORDER N=
## OSTAGE 1
## AT SWEEP 1
                 O ROTATIONS SKIPPED
                   1 ROTATIONS SKIPPED
## AT SWEEP 2
## OSTAGE 2
## AT SWEEP
                   O ROTATIONS SKIPPED
             1
## AT SWEEP
             2
                   1 ROTATIONS SKIPPED
## MAX. ABS. RESIDUAL= 2.51580275E-07 POSN
## MAX. ABS. INNER PRODUCT= 7.73007969E-09 POSN 1
## EIGENVALUE 1= 2.61803389E+00
## 0.13763819E+01 -0.85065085E+00
## EIGENVALUE 2= 3.81965995E-01
```

```
0.32491970E+00 0.52573109E+00
## ORDER N=
## OSTAGE 1
  AT SWEEP
                  O ROTATIONS SKIPPED
##
             1
##
   AT SWEEP
             2
                  O ROTATIONS SKIPPED
                  1 ROTATIONS SKIPPED
## AT SWEEP
             3
                  6 ROTATIONS SKIPPED
## AT SWEEP
             4
## OSTAGE 2
##
   AT SWEEP
             1
                  O ROTATIONS SKIPPED
##
   AT SWEEP
             2
                  5 ROTATIONS SKIPPED
  AT SWEEP
             3
                  6 ROTATIONS SKIPPED
  MAX. ABS. RESIDUAL= 9.88243642E-07 POSN
##
   MAX. ABS. INNER PRODUCT= 5.05645765E-08 POSN 1
##
  EIGENVALUE 1= 3.53208756E+00
   -0.80536371E+00 0.12338886E+01 -0.10850633E+01 0.42852503E+00
##
##
   EIGENVALUE 2= 2.34729719E+00
   ##
  EIGENVALUE 3= 1.00000060E+00
##
   -0.57735038E+00 -0.57735050E+00 -0.25529275E-07 0.57735038E+00
##
## EIGENVALUE 4= 1.20614767E-01
##
    -0.79188228E-01 -0.14882518E+00 -0.20051166E+00 -0.22801344E+00
  ORDER N=
##
## OSTAGE 1
   AT SWEEP
                  O ROTATIONS SKIPPED
##
            1
##
   AT SWEEP 2
                  O ROTATIONS SKIPPED
  AT SWEEP 3
                  1 ROTATIONS SKIPPED
   AT SWEEP
                  6 ROTATIONS SKIPPED
##
            4
## OSTAGE 2
  AT SWEEP
                  O ROTATIONS SKIPPED
##
            1
##
  AT SWEEP
             2
                  5 ROTATIONS SKIPPED
##
   AT SWEEP
             3
                  6 ROTATIONS SKIPPED
##
   MAX. ABS. RESIDUAL= 9.88243642E-07 POSN 3
  MAX. ABS. INNER PRODUCT= 5.05645765E-08 POSN 1
  EIGENVALUE 1= 3.53208756E+00
##
    -0.80536371E+00 0.12338886E+01 -0.10850633E+01 0.42852503E+00
##
## EIGENVALUE 2= 2.34729719E+00
##
   ## EIGENVALUE 3= 1.00000060E+00
   -0.57735038E+00 -0.57735050E+00 -0.25529275E-07 0.57735038E+00
##
## EIGENVALUE 4= 1.20614767E-01
   -0.79188228E-01 -0.14882518E+00 -0.20051166E+00 -0.22801344E+00
## ORDER N= 10
## OSTAGE 1
                  O ROTATIONS SKIPPED
## AT SWEEP
            1
##
  AT SWEEP
             2
                  O ROTATIONS SKIPPED
## AT SWEEP
                  O ROTATIONS SKIPPED
             3
##
   AT SWEEP
             4
                 23 ROTATIONS SKIPPED
             5
##
  AT SWEEP
                 45 ROTATIONS SKIPPED
## OSTAGE 2
## AT SWEEP
             1
                  O ROTATIONS SKIPPED
                 35 ROTATIONS SKIPPED
## AT SWEEP
             2
## AT SWEEP
             3
                 45 ROTATIONS SKIPPED
## MAX. ABS. RESIDUAL= 7.95809774E-06 POSN 10
## MAX. ABS. INNER PRODUCT= 1.70029864E-07 POSN
```

```
EIGENVALUE 1= 3.91114664E+00
##
          0.25440717E+00 -0.48620966E+00 0.67481190E+00 -0.80345494E+00 0.86070871E+00
##
         -0.84148449E+00 0.74749005E+00 -0.58707643E+00 0.37449750E+00 -0.12864262E+00
## EIGENVALUE 2= 3.65247846E+00
         -0.46986169E+00 0.77643681E+00 -0.81318295E+00 0.56733066E+00 -0.12432010E+00
##
        -0.36189401E+00 0.72234160E+00 -0.83175814E+00 0.65211862E+00 -0.24585268E+00
## EIGENVALUE 3= 3.24698114E+00
         -0.61485553E+00 0.76671326E+00 -0.34122097E+00 -0.34121776E+00 0.76671290E+00
##
        -0.61485648E+00 0.70596684E-09 0.61485595E+00 -0.76671231E+00 0.34121889E+00
## EIGENVALUE 4= 2.73068285E+00
         -0.67134637E+00 0.49054128E+00 0.31291714E+00 -0.71918464E+00 0.21257788E+00
          ##
## EIGENVALUE 5= 2.14946055E+00
##
          0.63807106E+00 -0.95366970E-01 -0.62381732E+00 0.18860267E+00 0.59562886E+00
##
        -0.27762464E+00 -0.55413532E+00 0.36044526E+00 0.50026351E+00 -0.43521550E+00
## EIGENVALUE 6= 1.55495822E+00
##
        -0.53058165E+00 -0.23613074E+00 0.42549348E+00 0.42549339E+00 -0.23613124E+00
##
         -0.53058165E+00 0.14518602E-06 0.53058153E+00 0.23613124E+00 -0.42549354E+00
## EIGENVALUE 7= 1.00000012E+00
        -0.37796488E+00 -0.37796432E+00 0.30240781E-06 0.37796441E+00 0.37796423E+00
##
        -0.16945556E-08 -0.37796435E+00 -0.37796468E+00 0.11743472E-06 0.37796459E+00
## EIGENVALUE 8= 5.33896327E-01
         ##
          0.31090042E+00 0.27617189E+00 0.93996122E-01 -0.13836364E+00 -0.29685175E+00
## EIGENVALUE 9= 1.98062271E-01
          0.84274180E-01 0.15185684E+00 0.18936239E+00 0.18936241E+00 0.15185687E+00
##
          0.84274203E - 01 - 0.56293572E - 07 - 0.84274210E - 01 - 0.15185684E + 00 - 0.18936238E + 0.08936238E + 0.0893628E + 0.089628E + 0.0893628E + 0.0893628E + 0.0893628E + 0.0893628E + 0.089628E + 0.0896
## EIGENVALUE 10= 2.23383494E-02
          0.97219953E-02 \quad 0.19226812E-01 \quad 0.28302142E-01 \quad 0.36745246E-01 \quad 0.44367522E-01
##
          0.50998691E-01 0.56490630E-01 0.60720690E-01 0.63594334E-01 0.65047383E-01
## ORDER N=
## OSTAGE 1
## OSTAGE 2
## MAX. ABS. RESIDUAL= 0.00000000E+00 POSN 1 1
## EIGENVALUE 1= 1.0000000E+00
          0.1000000E+01
## ORDER N=
## Note: The following floating-point exceptions are signalling: IEEE_UNDERFLOW_FLAG IEEE_DENORMAL
```

Algorithm 25 – Rayleight quotient minimization

Fortran

Listing

```
C&&& A25
C TEST ALG 25 USING GRID (5 POINT)
C J.C. NASH JULY 1978, APRIL 1989
      LOGICAL IFR
      INTEGER N,M,NOUT,NIN,KPR,LIMIT,I
      EXTERNAL APR, BPR
С
      REAL EPS, PO, X(N), S(N), T(N), U(N), V(N), W(N), Y(N), RNORM
      COMMON /GSZ/ M, IFR, R(1600)
      REAL EPS, PO, RNORM, VNORM, RNV
      REAL S(1600), T(1600), U(1600), V(1600), W(1600), X(1600), Y(1600)
C I/O CHANNELS
      NIN=5
      NOUT=6
   1 READ(NIN, 900)M, LIMIT
900 FORMAT(214)
      N=M*M
      WRITE(NOUT, 950) M, N, LIMIT
950 FORMAT(' GRID ORDER', 14, ' EQNS ORDER', 15, ' LIMIT=', 14)
      IF(M.LE.O)STOP
      IFR=.FALSE.
C IBM MACHINE PRECISION
      EPS=16.0**(-5)
      KPR=LIMIT
      RNORM=1.0/SQRT(FLOAT(N))
      DO 10 I=1,N
        X(I)=RNORM
  10 CONTINUE
      CALL A25RQM(N,X,EPS,KPR,S,T,U,V,W,Y,PO,NOUT,APR,BPR)
      WRITE(NOUT, 951) KPR, PO
 951 FORMAT(' RETURNED AFTER', I4, ' PRODUCTS WITH EV=', 1PE16.8)
      DO 20 I=1, N
        R(I) = -P0 * X(I)
  20 CONTINUE
      CALL APR(N,X,V)
      RNORM=0.0
      VNORM=0.0
      DO 30 I=1, N
        RNORM=RNORM+(V(I)+R(I))**2
        VNORM=VNORM+X(I)**2
  30 CONTINUE
      RNORM=SQRT (RNORM/N)
      VNORM=SQRT(VNORM/N)
      RNV=RNORM/VNORM
      WRITE(NOUT, 952) RNORM, VNORM, RNV
 952 FORMAT(' RESIDUAL NORM=',1PE16.8,' /',E16.8,'=',E16.8)
      GOTO 1
      END
      SUBROUTINE BPR(N,X,V)
```

```
C J.C. NASH JULY 1978, APRIL 1989
C UNITM MATRIX * X INTO V
      INTEGER N,I
      REAL X(N), V(N)
      DO 100 I=1, N
        V(I)=X(I)
 100 CONTINUE
      RETURN
      END
      SUBROUTINE APR(N,X,V)
C J.C. NASH
             JULY 1978, APRIL 1989
      LOGICAL IFR
      INTEGER N,I,J,M
      DOUBLE PRECISION S
      REAL X(N), V(N), D, Q
C M BY M GRID OF A GEORGE M=SQRT(N)
      COMMON /GSZ/ M, IFR, R(1600)
С
      COMMON /GSZ/M
      D=4.0
      Q = -1.0
      DO 100 I=1, N
C NOTE ALL INTEGERS
      J=I/M
      J=M*J
      S=D*X(I)
C SUBTRACT RHS FOR RESIDUAL
      IF(IFR)S=S-R(I)
C LEFT EDGE
      IF(I-J.EQ.1)GOTO 20
      S=S+Q*X(I-1)
C RIGHT EDGE
  20 IF(I.GT.J)S=S+Q*X(I+1)
C TOP EDGE
      IF(I.GT.M)S=S+Q*X(I-M)
C BOTTOM EDGE
      IF(I.LE.N-M)S=S+Q*X(I+M)
      V(I)=S
  100 CONTINUE
      RETURN
      SUBROUTINE A25RQM(N,X,EPS,KPR,Y,Z,T,G,A,B,PO,IPR,APR,BPR)
C ALGORITHM 25 RAYLEIGH QUOTIENT MINIMIZATION BY CONJUGATE GRADIENTS
             JULY 1978, FEBRUARY 1980, APRIL 1989
C J.C. NASH
   N = ORDER OF PROBLEM
        = INITIAL (APPROXIMATE?) EIGENVECTOR
    X
   EPS = MACHINE PRECISION
C&&& for Microsoft test replace with actual names
    APR, BPR ARE NAMES OF SUBROUTINES WHICH FORM THE PRODUCTS
C
           V = A * X
                     VIA
                         CALL APR(N,X,V)
C
           T = B * X
                     VIA
                           CALL BPR(N,X,T)
C KPR = LIMIT ON THE NUMBER OF PRODUCTS (INPUT) (TAKES ROLE OF IPR)
         = PRODUCTS USED (OUTPUT)
C Y,Z,T,G,A,B RE WORKING VECTORS IN AT LEAST N ELEMENTS
```

```
C PO = APPROXIMATE EIGENVALUE (OUTPUT)
  IPR = PRINT CHANNEL PRINTING IF IPR.GT.0
C STEP 0
      INTEGER N, LP, IPR, ITN, I, LIM, COUNT
      REAL X(N), T(N), G(N), Y(N), Z(N), PN, A(N), B(N)
      REAL EPS, TOL, PO, PA, XAX, XBX, XAT, XBT, TAT, TBT, W, K, D, V, GG, BETA, TABT, U
C IBM VALUE - APPROX. LARGEST NUMBER REPRESENTABLE.
C&&&
           PA=R1MACH(2)
      PA=1E+35
      LIM=KPR
      KPR=0
      TOL=N*N*EPS*EPS
C STEP 1
  10 KPR=KPR+1
      IF(KPR.GT.LIM)RETURN
C FIND LIMIT IN ORIGINAL PROGRAMS
      CALL APR(N,X,A)
      CALL BPR(N, X, B)
C STEP 2
      XAX=0.0
      XBX=0.0
      DO 25 I=1,N
        XAX = XAX + X(I) * A(I)
        XBX=XBX+X(I)*B(I)
  25 CONTINUE
C STEP 3
      IF(XBX.LT.TOL)STOP
C STEP 4
      PO=XAX/XBX
      IF (PO.GE.PA) RETURN
     IF(IPR.GT.0)WRITE(IPR,963)KPR,P0
963 FORMAT( 1H ,I4, ' PRODUCTS, EST. EIGENVALUE=',1PE16.8)
C STEP 5
      PA=P0
C STEP 6
      GG=0.0
      DO 65 I=1,N
        G(I)=2.0*(A(I)-P0*B(I))/XBX
        GG=GG+G(I)**2
  65 CONTINUE
C STEP 7
      IF(IPR.GT.0)WRITE(IPR,964)GG
964 FORMAT(' GRADIENT NORM SQUARED=',1PE16.8)
      IF(GG.LT.TOL)RETURN
C STEP 8
      DO 85 I=1,N
        T(I) = -G(I)
  85 CONTINUE
C STEP 9
      DO 240 ITN=1,N
C STEP 10
        KPR=KPR+1
        IF(KPR.GT.LIM)RETURN
```

```
CALL APR(N,T,Y)
        CALL BPR(N,T,Z)
C STEP 11
       TAT=0.0
       TBT=0.0
       XAT=0.0
       XBT=0.0
       DO 115 I=1,N
       TAT=TAT+T(I)*Y(I)
        XAT=XAT+X(I)*Y(I)
         TBT=TBT+T(I)*Z(I)
        XBT=XBT+X(I)*Z(I)
       CONTINUE
115
C STEP 12
       U=TAT*XBT-XAT*TBT
       V=TAT*XBX-XAX*TBT
       W=XAT*XBX-XAX*XBT
       D=V*V-4.0*U*W
C STEP 13
        IF(D.LT.0)STOP
C MAY NOT WISH TO STOP
C STEP 14
       D=SQRT(D)
       IF(V.GT.0.0)GOTO 145
       K=0.5*(D-V)/U
       GOTO 150
145
       K=-2.0*W/(D+V)
       COUNT=0
150
C STEP 15
       XAX=0.0
       XBX=0.0
       DO 155 I=1,N
          A(I)=A(I)+K*Y(I)
          B(I)=B(I)+K*Z(I)
         W=X(I)
         X(I)=W+K*T(I)
          IF(W.EQ.X(I))COUNT=COUNT+1
         XAX=XAX+X(I)*A(I)
         XBX=XBX+X(I)*B(I)
155
       CONTINUE
C STEP 16
        IF(XBX.LT.TOL)STOP
       PN=XAX/XBX
C STEP 17
        IF(COUNT.LT.N)GOTO 180
       IF(ITN.EQ.1)RETURN
       GOTO 10
C STEP 18
180
       IF(PN.LT.PO)GOTO 190
       IF(ITN.EQ.1)RETURN
        GOTO 10
C STEP 19
190
       PO=PN
```

```
GG=0.0
       DO 195 I=1,N
        G(I)=2.0*(A(I)-PN*B(I))/XBX
        GG=GG+G(I)**2
195
       CONTINUE
C STEP 20
        IF(GG.LT.TOL)GOTO 10
C STEP 21
       XBT=0.0
       DO 215 I=1,N
        XBT=XBT+X(I)*Z(I)
 215
       CONTINUE
C STEP 22
        TABT=0.0
       BETA=0.0
       DO 225 I=1,N
         W=Y(I)-PN*Z(I)
          TABT=TABT+T(I)*W
         BETA=BETA+G(I)*(W-G(I)*XBT)
225
       CONTINUE
C STEP 23
       BETA=BETA/TABT
       DO 235 I=1,N
         T(I) = BETA * T(I) - G(I)
235
       CONTINUE
C STEP 24
240 CONTINUE
C STEP 25
      GOTO 10
C NO STEP 26 - HAVE USED RETURN INSTEAD
  END
```

?? explanation needed

```
gfortran ../fortran/a25.f
mv ./a.out ../fortran/a25.run
../fortran/a25.run < ../fortran/a25.in
  GRID ORDER 3 EQNS ORDER
                             9 LIMIT= 100
##
##
      1 PRODUCTS, EST. EIGENVALUE= 1.33333337E+00
## GRADIENT NORM SQUARED= 1.77777791E+00
      5 PRODUCTS, EST. EIGENVALUE= 1.17157304E+00
##
## GRADIENT NORM SQUARED= 5.56937471E-13
## RETURNED AFTER 5 PRODUCTS WITH EV= 1.17157304E+00
## RESIDUAL NORM= 1.31790827E-07 / 3.43119442E-01= 3.84096069E-07
## GRID ORDER 10 EQNS ORDER 100 LIMIT= 400
##
      1 PRODUCTS, EST. EIGENVALUE= 4.00000244E-01
## GRADIENT NORM SQUARED= 1.28000033E+00
     15 PRODUCTS, EST. EIGENVALUE= 1.62028164E-01
##
## GRADIENT NORM SQUARED= 7.54772778E-09
## RETURNED AFTER 15 PRODUCTS WITH EV= 1.62028164E-01
## RESIDUAL NORM= 5.59246428E-06 / 1.13465175E-01= 4.92879371E-05
## GRID ORDER -1 EQNS ORDER 1 LIMIT=
```

Pascal

Listing

```
program dr25(input, output);
{dr25.pas == eigensolutions by minimisation of the Rayleigh quotient
          Copyright 1988 J.C.Nash
{constype.def ==
  This file contains various definitions and type statements which are
  used throughout the collection of "Compact Numerical Methods". In many
  cases not all definitions are needed, and users with very tight memory
  constraints may wish to remove some of the lines of this file when
  compiling certain programs.
 Modified for Turbo Pascal 5.0
          Copyright 1988, 1990 J.C.Nash
}
uses Dos, Crt; {Turbo Pascal 5.0 Modules}
{ 1. Interrupt, Unit, Interface, Implementation, Uses are reserved words now.}
{ 2. System, Dos, Crt are standard unit names in Turbo 5.0.}
const
  big = 1.0E+35; {a very large number}
  Maxconst = 25; {Maximum number of constants in data record}
 Maxobs = 100;
                  {Maximum number of observations in data record}
 Maxparm = 25;
                   {Maximum number of parameters to adjust}
                  {Maximum number of variables in data record}
 Maxvars = 10;
  acctol = 0.0001; {acceptable point tolerance for minimisation codes}
                   {Maximum number or rows in a matrix}
  maxm = 20;
                   {Maximum number of columns in a matrix}
  \max = 20;
  maxmn = 40;
                   {maxn+maxm, the number of rows in a working array}
                   {maximum number of elements of a symmetric matrix
  maxsym = 210;
              which need to be stored = maxm * (maxm + 1)/2 }
  reltest = 10.0;
                   {a relative size used to check equality of numbers.
              Numbers x and y are considered equal if the
              floating-point representation of reltest+x equals
              that of reltest+y.}
                  {factor to reduce stepsize in line search}
  stepredn = 0.2;
  yearwrit = 1990; {year in which file was written}
type
  str2 = string[2];
  rmatrix = array[1..maxm, 1..maxn] of real; {a real matrix}
  wmatrix = array[1..maxmn, 1..maxn] of real; {a working array, formed
                 as one real matrix stacked on another}
  smatvec = array[1..maxsym] of real; {a vector to store a symmetric matrix
             as the row-wise expansion of its lower triangle}
  rvector = array[1..maxm] of real; {a real vector. We will use vectors
              of m elements always. While this is NOT space efficient,
              it simplifies program codes.}
  cgmethodtype= (Fletcher_Reeves, Polak_Ribiere, Beale_Sorenson);
```

```
{three possible forms of the conjugate gradients updating formulae}
  probdata = record
                : integer; {number of observations}
          nvar : integer; {number of variables}
          nconst: integer; {number of constants}
          vconst: array[1..Maxconst] of real;
         Ydata: array[1..Maxobs, 1..Maxvars] of real;
          nlls : boolean; {true if problem is nonlinear least squares}
        end:
  NOTE: Pascal does not let us define the work-space for the function
  within the user-defined code. This is a weakness of Pascal for this
  type of work.
var {global definitions}
            : string[80]; {program name and description}
function calceps:real;
{calceps.pas ==
  This function returns the machine EPSILON or floating point tolerance,
  the smallest positive real number such that 1.0 + EPSILON > 1.0.
  EPSILON is needed to set various tolerances for different algorithms.
 While it could be entered as a constant, I prefer to calculate it, since
 users tend to move software between machines without paying attention to
  the computing environment. Note that more complete routines exist.
}
var
  e,e0: real;
  i: integer;
begin {calculate machine epsilon}
 e0 := 1; i:=0;
  repeat
    e0 := e0/2; e := 1+e0; i := i+1;
  until (e=1.0) or (i=50); {note safety check}
  e0 := e0*2;
{ Writeln('Machine EPSILON =',e0);}
  calceps:=e0;
end; {calceps}
{$I matrixin.pas}
{$I vectorin.pas}
procedure matmul(nn : integer; {order of matrix}
           matrix: rmatrix;{the matrix or order nn}
           vectorin: rvector;{vector which is multiplied}
          var vectorout: rvector); {product vector}
{matmul.pas == Here we use an explicit matrix multiplication. This may
  be replaced by implicit forms as appropriate.}
var
  ii, jj : integer;
 tt : real;
begin
 for ii := 1 to nn do
```

```
begin
    tt := 0.0;
    for jj := 1 to nn do tt := tt+matrix[ii,jj]*vectorin[jj];
    vectorout[ii] := tt;
  end; {loop on ii}
end; {matmul.pas}
procedure rqmcg( n : integer;
           A, B : rmatrix;
          var X : rvector;
          var ipr : integer;
          var rq : real);
var
  count, i, itn, itlimit : integer;
  avec, bvec, yvec, zvec, g, t : rvector;
  beta, d, eps, g2, gg, oldg2, pa, pn, s2, step : real;
  t2, ta, tabt, tat, tb, tbt, tol, u, v, w, xat, xax, xbt, xbx : real;
  conv, fail : boolean;
begin
  writeln('alg25.pas -- Rayleigh quotient minimisation');
  itlimit := ipr;
  fail := false;
  conv := false;
  ipr := 0;
  eps := calceps;
  tol := n*n*eps*eps;
  pa := big;
  while (ipr<=itlimit) and (not conv) do
  begin
    matmul(n, A, X, avec);
    matmul(n, B, X, bvec);
    ipr := ipr+1;
    xax := 0.0; xbx := 0.0;
    for i := 1 to n do
    begin
      xax := xax+X[i]*avec[i]; xbx := xbx+X[i]*bvec[i];
    end;
    if xbx<=tol then halt;</pre>
    rq := xax/xbx;
    write(ipr,' products -- ev approx. =',rq:18);
    if rq<pa then
    begin
      pa := rq;
      gg := 0.0;
      for i := 1 to n do
      begin
        g[i] := 2.0*(avec[i]-rq*bvec[i])/xbx; gg := gg+g[i]*g[i];
      end;
```

```
writeln(' squared gradient norm =',gg:8);
if gg>tol then
begin
 for i := 1 to n do t[i] := -g[i];
 itn := 0;
 repeat
   itn := itn+1;
   matmul(n, A, t, yvec);
   matmul(n, B, t, zvec); ipr := ipr+1;
   tat := 0.0; tbt := 0.0; xat := 0.0; xbt := 0.0;
   for i := 1 to n do
   begin
     xat := xat+X[i]*yvec[i]; tat := tat+t[i]*yvec[i];
     xbt := xbt+X[i]*zvec[i]; tbt := tbt+t[i]*zvec[i];
    end;
   u := tat*xbt-xat*tbt; v := tat*xbx-xax*tbt;
   w := xat*xbx-xax*xbt; d := v*v-4.0*u*w;
   if d<0.0 then halt;
   d := sqrt(d);
   if v>0.0 then step := -2.0*w/(v+d) else step := 0.5*(d-v)/u;
   count := 0;
   xax := 0.0; xbx := 0.0;
   for i := 1 to n do
   begin
      avec[i] := avec[i]+step*yvec[i];
     bvec[i] := bvec[i]+step*zvec[i];
      w := X[i]; X[i] := w+step*t[i];
     if (reltest+w)=(reltest+X[i]) then count := count+1;
     xax := xax+X[i]*avec[i]; xbx := xbx+X[i]*bvec[i];
    end;
    if xbx<=tol then halt</pre>
            else pn := xax/xbx;
    if (count<n) and (pn<rq) then
   begin
     rq := pn; gg := 0.0;
     for i := 1 to n do
      begin
        g[i] := 2.0*(avec[i]-pn*bvec[i])/xbx; gg := gg+g[i]*g[i];
      end;
      if gg>tol then
      begin
        xbt := 0.0; for i := 1 to n do xbt := xbt+X[i]*zvec[i];
        tabt := 0.0; beta := 0.0;
        for i := 1 to n do
        begin
         w := yvec[i]-pn*zvec[i]; tabt := tabt+t[i]*w;
          beta := beta+g[i]*(w-g[i]*xbt);
```

```
beta := beta/tabt;
              for i := 1 to n do t[i] := beta*t[i]-g[i];
            end;
          end
          else
          begin
            if itn=1 then conv := true;
            itn := n+1;
        until (itn>=n) or (count=n) or (gg<=tol) or conv;
      else conv := true;
    end
    else
    begin
      conv := true;
    end;
    ta := 0.0;
    for i := 1 to n do ta := ta+sqr(X[i]); ta := 1.0/sqrt(ta);
    for i := 1 to n do X[i] := ta*X[i];
  if ipr>itlimit then ipr := -ipr;
  writeln;
end;
function resids(nRow, nCol: integer; A : rmatrix;
          Y: rvector; Bvec : rvector; print : boolean):real;
{resids.pas
  == Computes residuals and , if print is TRUE, displays them 7
    per line for the linear least squares problem. The sum of
    squared residuals is returned.
    residual vector = A * Bvec - Y
}
var
i, j: integer;
t1, ss : real;
begin
  if print then
  begin
    writeln('Residuals');
  end;
  ss:=0.0;
  for i:=1 to nRow do
  begin
   t1:=-Y[i]; {note form of residual is residual = A * B - Y }
   for j:=1 to nCol do
      t1:=t1+A[i,j]*Bvec[j];
    ss:=ss+t1*t1;
```

```
if print then
    begin
      write(t1:10,' ');
      if (i = 7 * (i div 7)) and (i < nRow) then writeln;</pre>
  end; {loop on i}
  if print then
  begin
    writeln;
    writeln('Sum of squared residuals =',ss);
  resids:=ss
end; {resids.pas == residual calculation for linear least squares}
var
  A, B : rmatrix;
  X : rvector; {eigenvector}
 Y : rvector; {for residuals}
  avec : smatvec; {for matrixin only}
  sym : boolean; {to tell if matrix symmetric}
  ch : char;
  i, j, n, itcount : integer;
  ev, t, s : real;
begin
  banner:='dr25.pas -- minimise Rayleigh quotient';
  write('Order of problem =');
  readln(n); writeln(n);
  writeln('Matrix A');
  matrixin(n, n, A, avec, sym);
  if not sym then
  begin
    writeln('Matrix not symmetric -- halting');
    halt;
  end;
  writeln('Metric matrix B');
 matrixin(n, n, B, avec, sym);
?? if not sym then
 begin
    writeln('Matrix not symmetric -- halting');
    writeln(confile,'Matrix not symmetric -- halting');
    halt;
  end;
  writeln('Initial eigenvector approximation');
?? vectorin(n, X);
 itcount:=100*n; {safety setting}
  rqmcg( n, A, B, X, itcount, ev);
  writeln('Solution after ',itcount,' products. Est. eigenvalue =',ev);
  for i:=1 to n do
```

```
begin
  write(X[i]:10:7,' ');
  if (7 * (i div 7) = i) and (i<n) then writeln;
  t:=0.0;
  for j:=1 to n do t:=t+B[i,j]*X[j];
  Y[i]:=ev*t; {to save eigenvalue * matrix-vector product for residuals}
end;
writeln;
s := resids(n, n, A, Y, X, true);
end. {dr25.pas}</pre>
```

?? not yet working

Cleanup of working files

The following script is included to remove files created during compilation or execution of the examples.

```
## remove object and run files
cd ../fortran/
echo `pwd`
rm *.o
rm *.run
# rm *.out
cd ../Pascal2021/
echo `pwd`
rm *.o
rm *.run
# rm *.out
cd ../BASIC
echo `pwd`
# rm *.out
cd ../Documentation
## ?? others
## /j19z/j19store/versioned/Nash-Compact-Numerical-Methods/fortran
## rm: cannot remove '*.o': No such file or directory
## /j19z/j19store/versioned/Nash-Compact-Numerical-Methods/Pascal2021
## /j19z/j19store/versioned/Nash-Compact-Numerical-Methods/BASIC
```

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