

Color in first initial:	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	section (9,10,11, 12,1,2)	first name initial	last name initial
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# CS16—Midterm Exam

## E02, F14, Phill Conrad, UC Santa Barbara

### Wednesday, 12/03/2014

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- Please write your name **above AND AT THE TOP OF EVERY PAGE**
- Be sure you turn in every page of this exam.
  - Each exam is numbered (e.g. Exam #137).
  - Each pages is numbered (e.g. Page 1, Page 2, etc.)
  - The last page clearly says "End of Exam".
- This exam is **closed book, closed notes, closed mouth, cell phone off**
- You are permitted **one sheet of paper** (max size 8.5x11") on which to write notes
- These sheets will be collected with the exam, and might not be returned
- Please write your name on your notes sheet

1. Please perform the following number conversions.

- a. (2 pts) Convert 1111 0010 from base 2 to hexadecimal
- b. (2 pts) Convert 1100 0001 0011 0101 from binary to hexadecimal
- c. (2 pts) Convert 101 000 011 from base 2 to base 8
- d. (2 pts) Convert 64 from base 8 to binary
- e. (2 pts) Convert 178 from decimal to binary
- f. (2 pts) Convert 0100 0100 0011 from base 2 to base 16
- g. (2 pts) Convert 192 from decimal to base 2
- h. (2 pts) Convert 100 010 101 from base 2 to octal
- i. (2 pts) Convert 1111 1011 from base 2 to base 10
- j. (2 pts) Convert 1000 0111 0100 1100 from base 2 to base 16

2. Assume the main function in the program `runIt.cpp` starts with:

```
int main(int argc, char *argv[]) {  
...
```

Further, suppose this program is invoked with the following command line:

```
./runIt lemon grape apple
```

- a. (2 pts) What is the value of `argc` in this case?
- b. (2 pts) What is the value of `argv[2][3]`?
- c. (2 pts) What is the value of `argv[1][2]`?
- d. (2 pts) What is the value of `argv[0][5]`?

3. Given the following declarations:

```
struct Node {
    int data;
    Node *next;
};

int main(int argc, char *argv[]) {
    Node w;
    int x;
    double y;
    char z;
    Node *a;
    int *b;
    double *c;
    char *d;

    return 0;
}
```

Specify the type of each of these expressions (e.g. `int`, `int *`, etc.

- a. (2 pts) `argv[1][2]`
- b. (2 pts) `d`
- c. (2 pts) `argc`
- d. (2 pts) `a->data`
- e. (2 pts) `&y`
- f. (2 pts) `w`
- g. (2 pts) `a->next`
- h. (2 pts) `argv[0]`
- i. (2 pts) `&d`
- j. (2 pts) `*d`
- k. (2 pts) `a->next->next`

4. (20 pts) Given the following struct definition:

```
struct Precip {  
    int day;  
    double inches;  
};
```

Write the full function definition for a function that would have the following prototype. The parameters to the function and the return value should be as described in the comment.

```
// days is an array with a month's worth of Precip structs  
// numDays is the number of days in that month  
// return the total rainfall of all days in the month.  
double totalRainfall(Precip *days, int numDays);
```

Answer in the space below

5. (20 pts) Given the following struct for representing Complex numbers (which have a real part and an imaginary part):

```
// Complex number, e.g. a+bi
struct Complex {
    double real; // the a part
    double imag; // the b part
};
```

Write the full function definition for a function that would have the following prototype. The parameters to the function and the return value should be as described in the comment.

Note that you **MUST** follow the struct definition given here; pay close attention to the names of both the members of the struct, and the parameters to the function.

Also note that the parameter *p* is a *pointer* and write your code accordingly.

```
// p is a pointer to a Complex number struct
// a is the real part of the number.
// b is the imag part (coefficient of i)
void initComplex(Complex *p, double a, double b);
```

Answer in the space below.

6. (10 pts) Given the same struct definition as in the previous problem:

```
// Complex number, e.g. a+bi
struct Complex {
    double real; // the a part
    double imag; // the b part
};
```

And given the same function prototype:

```
// p is a pointer to a Complex number struct
// a is the real part of the number.
// b is the imag part (coefficient of i)
void initComplex(Complex *p, double a, double b);
```

And given the following prototype, for a function you are NOT required to write, but may assume is ALREADY DEFINED:

```
string complexToString(Complex c);
```

Fill in the missing line of code in the main program below after the comment that says TODO.

You may assume that the header file `complex.h` contains the struct definition and the function prototype given above.

```
#include <iostream>
using namespace std;

#include "complex.h"

int main() {
    Complex c;

    // TODO: Write a function call to initComplex that sets
    // the real part to 2.3 and the imaginary part to 4.5


    // Show result

    cout << "c=" << complexToString(c) << endl;
    return 0;
}
```

**End of Exam**

total points=100