

Please obtain the official textbook for this course by Delores Etter. **You will start having homework assignments in that book on Monday.**

For today, this handout is your reading assignment to go with H03.

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Homework H03 is all about writing simple C functions. Here is an example.

**Question:** Write a function definition for a function called `xSquared` that takes an integer `x` as its parameter, and returns an integer value  $x^2$  (or `x times x`).

**Answer:**

```
int xSquared(int x)
{
    return x*x;
}
```

Here's some more detail:

- This function definition starts with `int`, because the instructions say it should return an integer value. On this assignment, your function definitions will always start with either `int` (if they are supposed to return a value that is an integer), or `double` (if they are supposed to return a value that is a real number that may have decimals.)
- The next thing that appears is the name of the function, in this case, `xSquared`
- What comes next is always a set of parentheses. What goes inside the parentheses is a list of parameters.
  - Parameters are special variables that are assigned a value when we call the function (the values that are assigned to these parameters are called arguments.)
  - For example, if we call the function by writing `int y= xSquared(3);` then 3 is the argument, and `x` is the parameter that will be assigned the value 3.
  - In this case there is only one parameter, namely `x`.
  - The variable name `x` is preceded by the type of `x`, which is `int` in this case.
- Then, we have a set of braces `{ }`. These braces mark the beginning and end of the body of the function
- Since this function is a simple computation, we simply have the word `return`, followed by the formula for what we are trying to compute. On this homework assignment, all the function definitions will take this form.
- We need a semicolon at the end of the return statement, after the expression—and in this case that's the only semicolon we need.

Please turn over for more

## Continued from other side

Here's another example:

**Question:** Write a function definition for a function called `xCubed` that takes an real number `x` as its parameter, and returns an real number value  $x^3$  (or `x` times `x` times `x`).

**Answer:**

```
double xCubed(double x)
{
    return x*x*x;
}
```

The differences here are:

- The function name is different—we have `xCubed` instead of `XSquared`.
- The fact that it takes a real number `x` as its parameter, where `x` is not necessarily an integer—so in the parentheses `()` we have `(double x)` instead of `(int x)`
- The fact that it returns an answer that is a real number (not necessarily an integer), so we have `double` as the word in front of the name of the function.
- The formula after the word `return` is different—we multiply `x*x*x`

One last example—this one has two parameters:

**Question:** Write a function definition for a function called `perimeterOfRectangle` that takes real numbers `w` and `h` as parameters (which stand for width and height), and returns the perimeter of the rectangle as a real number. The formula is  $p = 2w + 2h$

**Answer:**

```
double perimeterOfRectangle(double w, double h)
{
    return 2*w + 2*h;
}
```

Note here that:

- If we have two parameters, we specify the type in front of each of them, as in `double w, double h`
- In math notation, multiplication is implied when we write a number in front of a variable (e.g,  $2w + 2h$ ), or put two single letter variables together as in  $a=wh$  (as in area equals width times height). But we cannot do this in most programming languages, including C. We must write the `*` when we want to multiply, as in `2*w + 2*h`

With those examples, you should be able to complete homework H03.

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End of H03 handout