A parametric segmentation abstract domain functor for fully automatic inference of array properties

Patrick Cousot & Radhia Cousot end-of-visit talk, joint work with Francesco Logozzo

Motivation

The problem of array content analysis

- Statically and fully automatically determine properties of array elements in finite reasonable time
- Undecidable problem
 → abstract interpretation

```
• Example: int n = 10;
              int i, A[n];
               i = 0;
     /* 1: */
              while /* 2: */ (i < n) {
     /* 3: */
                A[i] = 0;
     /* 4: */
                i = i + 1;
     /* 5: */
     /* 6: */ \forall i \in [0,n): A[i] = 0
```

Contribution

- A new simple parametric array segmentation abstract domain functor
- An evaluation prototype for experimentation
- Example:

```
int n = 10;
           int i, A[n];
           i = 0;
/* 1: */
           while /* 2: */ (i < n) {
/* 3: */
            A[i] = 0;
/* 4: */
             i = i + 1;
/* 5: */
/* 6: */
p6 = \langle \{0\}, [0,0], \{n,10,i\} \rangle; [ i: [10,10] n: [10,10] ]
0.000713 s
```

Self-imposed constraints for solving the array content analysis problem

- A basic abstraction usable in compilers and general purpose static analyzers
- A bit like intervals for numerical values which
 - is simple to implement
 - has low analysis cost and so does scale up
 - answers 60 to 95% of questions e.g. in compilers
- Parametrizable (to reuse existing abstractions)
- Fully automatic (no hidden hypotheses)

The array segmentation abstraction

```
int n = 10;
         int i, A[n];
         i = 0;
/* 1: */
         while /* 2: */ (i < n) {
/* 3: */
                                  Invariant:
           A[i] = 0;
/* 4: */
                                   if i = 0; then
           i = i + 1;
/* 5: */
                                      array A not initialized
                                   else if i > 0 then
/* 6: */
                                     A[0] = ... = A[i-1] = 0
                                   else (* i < 0 *)
                                      Impossible
```

Disjunction (case analysis)

```
Invariant:

if i = 0; then

array A not initialized
else if i > 0 then

A[0] = ... = A[i-1] = 0
else (* i < 0 *)

Impossible
```

```
n = 10;
          i, A[n];
          i = 0;
/* 1: */
          while /* 2: */ (i < n) {
/* 3: */
             A[i] = 0;
/* 4: */
             i = i + 1;
/* 5: */
/* 6: */
```

Disjunction (case analysis)

Array segment

Invariant:
 if i = 0; then
 array A not initialized
 else if i > 0 then
 A[0] = ... = A[i-1] = 0
 else (* i < 0 *)
 Impossible</pre>

```
n = 10;
          int i, A[n];
          i = 0;
/* 1: */
          while /* 2: */ (i < n) {
/* 3: */
                                   Invariant:
            A[i] = 0;
/* 4: */
                                   if i = 0; then
            i = i + 1;
/* 5: */
                                      array A not initialized
                                   else if i > 0 then
/* 6: */
                                              ... = A[i-1] = 0
Disjunction (case analysis)
                                   else (* i < 0 *)
```

Impossible

Array segment

Segment bounds related to variables

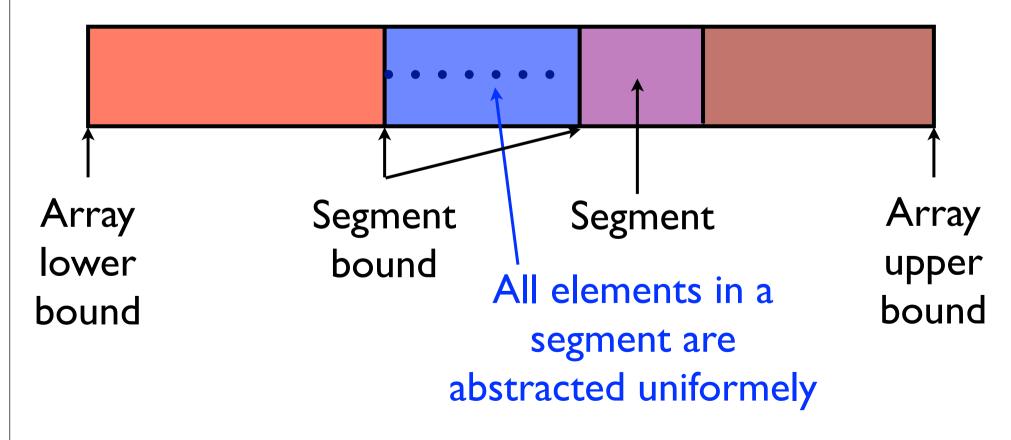
The array segmentation abstract domain functor: abstract properties

Array segmentation

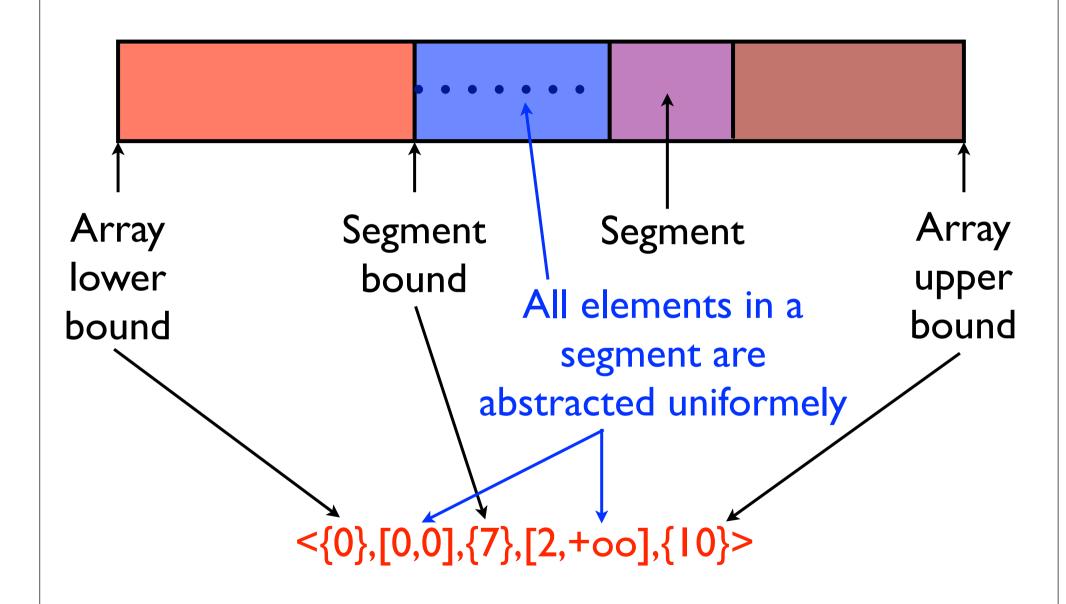
• Classical array abstractions, elementwise or

Uniform abstraction by smashing

Refinement by segments



Array segmentation



-oo is min_int, +oo is max_int

Symbolic array segment bounds

- Array segments are
 - in strict increasing order of the array indices
 - delimited by sets of expressions known to have equal values

$$<{0},[0,1],{i-1},[2,5],{i},[6,+oo],{n,10}>$$

so $0 < i-1 < i < n = 10$

Symbolic array segment bounds

- Refinement of the segmentation: through assignment to array elements
- Coarsening of the segmentation: through widening
- Purely symbolic (variables abstract values are not strictly necessary to handle segment limits so works for all value abstractions!)

```
int n = 10;
           int i, A[n];
          i = n;
/* 1: */
          while /* 2: */ (0 < i) {
/* 3: */
             i = i - 1;
                                                             Top abstraction
/* 4: */
            A[i] = 0;
                                                                 of simple
/* 5: */
                                                                  variables
/* 6: */
Analysis with (interval domain x top domain): ,
p6 = [A: <\{0\}, [-oo, +oo], \{n, 10\}?>][i: Tn: T]
0.000212 \text{ s}
                                  The explanation of this question mark? is forthcoming
```

Symbolic array segment bounds (cont'd)

• symbolic, not numerical, so handles arrays of unknown size

```
parameter int n; /* assume n>1 */
         int i, A[n];
                                                            Array of fixed
         i = n;
/* 1: */
                                                            but unknown
         while /* 2: */ (0 < i) {
/* 3· */
                                                                  size
           i = i - 1;
/* 4: */
           A[i] = 0;
/* 5: */
/* 6: */
Analysis with widening/narrowing and (arrays: interval domain x variables:
interval domain):
p6 = [A: <\{0,i\},[0,0],\{n\}>][i: [0,0] n: [2,+oo]]
0.001854 s
```

Todo: should work with Javascript arrays (& iterators) with $-\infty$, $+\infty$ bounds and segments with float limits (?).

The semantics of arrays

 The classical operational semantics (McCarthy):

Array ∈ Set of indices → Set of values

Our semantics for segmentation:

Array ∈ Values of variables → Set of indices

→ Set of values

The semantics of arrays revisited (I)

 The classical operational semantics (John McCarthy):

Array ∈ Set of indices → Set of values

Our semantics for segmentation:

 $Array \in Values \ of \ variables \rightarrow Set \ of \ indices$

→ Set of values

Segments

Disjunctions

- Disjunctions are needed (as shown by the array initialization example)
- Disjunctive enumeration of cases leads to explosion (e.g. because of conditionals and/or loops)
- Abstract interpretation offers a standard solution through overapproximation (preserves soundness but not completeness)
- A simple & cheap join is needed for any efficient array content analysis abstract domain (can overapproximate the lub/disjunction)

A very simple solution for disjunction: possibly empty segments

Disjunctions are introduced exclusively through possibly empty segments

```
<{0},[0,0],{i}?,[-00,+00],{n,10}?>
                  if i = 0;then
                     block is empty (so array A is
                     not initialized)
                  else if i > 0 then
                    A[0] = ... = A[i-1] = 0
                  else (* i < 0 *)
                     Impossible
```

The array segmentation abstract domain

Abstraction of array element pairs (i, v_i) within the segment

Possibility of emptiness:

•
$$e_1 = \dots = e_n < e'_1 = \dots = e'_m \longrightarrow \sqcup$$

•
$$e_1 = \dots = e_n \le e'_1 = \dots = e'_m \longrightarrow$$
 ?

Parametrization of the array segmentation abstract domain functor

- Which symbolic expressions are used in block bounds?
- Which array abstraction is used to abstract array element values (i, v_i) within a segment?
- Which variables abstraction is used to abstract variables appearing in expressions?
- Which reductions are performed between symbolic block limits and abstractions of variables?
- Which coarseness is chosen for widenings/ narrowings?

The ARRAYAL prototype

Symbolic expressions :

Could be more expressive but very simple solver for

- constant
- variable ± constant

 $e = <, <, \le e'!$

Could be functors!

- Array abstraction and variables abstraction, choice of
 - top
 - constant
 - parity
 - intervals
 - reduced product (parity x intervals)
 - reduced cardinal power of intervals by parity
- 5699 lines of Ocaml (+6481 for unit tests)

Note: ARRAYAL is an abstract domain functor not a static analyzer, the abstract equations for programs of this talk have been established by hand (for lack of time for the equation generator).

* Patrick Cousot, Radhia Cousot: Systematic Design of Program Analysis Frameworks. POPL 1979: 269-282

The importance of parametrization

- The array segmentation abstract domain will work in any analysis context since no other information is necessary on simple variables (but for aliasing), although it can is exploited if available
- The segmentation and ordering information is inferred during the analysis (not given by the user/ or another (pre-)analysis)
- The cost/precision can be balanced by
 - appropriate abstraction of array element and variable values
 - degree of precision of reductions
- No need for any other external component

Example of reduction of array segments bounds by the variable values abstraction

```
parameter int n; /* assume n>1 */
          int i, A[n];
          i = n;
/* 1: */
          while /* 2: */ (0 < i) {
/* 3: */
            i = i - 1;
                                                           The fact that
/* 4: */
            A[i] = 0;
                                                         i=0 is not taken
/* 5: */
                                                           into account
Analysis with widening/narrowing and (arrays: interval domain x variables:
interval domain):
Segmentation reduction ('?' elimination)? (y/n): no
p6 = [A: <\{0\}, [-oo, +oo], \{i\}?, [0,0], \{n\}?>][i: [0,0] n: [2,+oo]]
Segmentation reduction ('?' elimination)? (y/n): yes
p6 = [A: <{0,i},[0,0],{n}>][i: [0,0]n: [2,+oo]]
0.001832 \text{ s}
```

An analysis example

A detailed example

```
int n = 10;
           int i, A[n];
           i = 0;
/* 1: */
           while /* 2: */ (i < n) {
/* 3: */
             A[i] = 0;
/* 4: */
            i = i + 1;
/* 5: */
p1 = A[n][n=10, i=0] = \langle \{0, i\}, [-oo, +oo], \{n, 10\} \rangle; [i: [0, 0] n: [10, 10]]
p2 = ... = p5 = p6 = <>; [i: _l_ n: _l_ ]
p2 = p2 \text{ W } (p1 \text{ U } p5) = \langle \{0,i\}, [-oo,+oo], \{n,10\} \rangle; [i: [0,0] n: [10,10]]
p3 = p2[i < n] = <{0,i}, [-00,+00], {n,10}>; [i: [0,0] n: [10,10]]
```

```
int n = 10;
           int i, A[n];
           i = 0;
/* 1: */
           while /* 2: */ (i < n) {
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            A[i] = 0;
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            i = i + 1;
/* 5: */
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p2 = ... = p5 = p6 = <>; [i: _l_ n: _l_ ]
p2 = p2 \text{ W } (p1 \text{ U } p5) = \langle \{0,i\}, [-oo,+oo], \{n,10\} \rangle; [i: [0,0] n: [10,10]]
p3 = p2[i < n] = <{0,i}, [-oo,+oo], {n,10}>; [i: [0,0] n: [10,10]]
p4 = p3[A[i]=0] = <{0,i},[0,0],{1,i+1},[-oo,+oo],{n,10}>; [i: [0,0] n: [10,10]]
```

```
int n = 10;
          int i, A[n];
           i = 0;
/* 1: */
          while /* 2: */ (i < n) 
/* 3: */
            A[i] = 0;
/* 4: */
           i = i + 1;
/* 5: */
p1 = A[n][n=10, i=0] = \langle \{0, i\}, [-oo, +oo], \{n, 10\} \rangle; [i: [0, 0] n: [10, 10]]
p2 = ... = p5 = p6 = <>; [i: _l_ n: _l_ ]
p2 = p2 \text{ W } (p1 \text{ U } p5) = \langle \{0,i\}, \lceil -oo, +oo \rceil, \{n,10\} \rangle; \lceil i: \lceil 0,0 \rceil \text{ n: } \lceil 10,10 \rceil \rceil
```

```
int n = 10;
             int i, A[n];
             i = 0;
/* 1· */
             while /* 2: */ (i < n) {
/* 3: */
               A[i] = 0;
/* 4: */
               i = i + 1;
/* 5: */
p1 = A[n][n=10, i=0] = \langle \{0, i\}, [-00, +00], \{n, 10\} \rangle; [i: [0, 0] n: [10, 10]]
p2 = ... = p5 = p6 = <>; [i: _l_ n: _l_ ]
p2 = p2 \text{ W } (p1 \text{ U } p5) = \langle \{0,i\}, \lceil -oo, +oo \rceil, \{n,10\} \rangle; \lceil i: \lceil 0,0 \rceil \text{ n: } \lceil 10,10 \rceil \rceil
p3 = p2[i < n] = <{0,i}, [-oo,+oo], {n,10}>; [i: [0,0] n: [10,10]]
p4 = p3[A[i]=0] = <{0,i},[0,0],{1,i+1},[-oo,+oo],{n,10}>; [i: [0,0] n: [10,10]]
p5 = p4[i=i+1] = \langle \{0,i-1\},[0,0],\{1,i\},[-oo,+oo],\{n,10\} \rangle; [i:[1,1] n:[10,10]]
p2 = p2 \text{ W } (p1 \text{ U } p5) = \langle \{0\}, \lceil 0, 0 \rceil, \{i\}?, \lceil -oo, +oo \rceil, \{n, 10\} \rangle; \lceil i : \lceil 0, +oo \rceil n : \lceil 10, 10 \rceil \rceil
```

```
int n = 10;
            int i, A[n];
            i = 0;
/* 1: */
            while /* 2: */ (i < n) 
/* 3: */
              A[i] = 0;
/* 4: */
             i = i + 1;
/* 5: */
p1 = A[n][n=10, i=0] = \langle \{0, i\}, [-00, +00], \{n, 10\} \rangle; [i: [0, 0] n: [10, 10]]
p2 = ... = p5 = p6 = <>; [i: _l_ n: _l_ ]
p2 = p2 \text{ W } (p1 \text{ U } p5) = \langle \{0,i\}, \lceil -oo, +oo \rceil, \{n,10\} \rangle; \lceil i: \lceil 0,0 \rceil \text{ n: } \lceil 10,10 \rceil \rceil
p3 = p2[i < n] = <{0,i}, [-oo,+oo], {n,10}>; [i: [0,0] n: [10,10]]
p4 = p3[A[i]=0] = <{0,i},[0,0],{1,i+1},[-oo,+oo],{n,10}>; [i: [0,0] n: [10,10]]
p5 = p4[i=i+1] = \langle \{0,i-1\},[0,0],\{1,i\},[-oo,+oo],\{n,10\} \rangle; [i:[1,1] n:[10,10]]
p2 = p2 \text{ W } (p1 \text{ U } p5) = \langle \{0\}, [0,0], \{i\}?, [-oo,+oo], \{n,10\}\rangle; [i: [0,+oo] n: [10,10]]
p3 = p2[i < n] = <\{0\}, [0,0], \{i\}?, [-oo,+oo], \{n,10\}>; [i: [0,9] n: [10,10]]
```

```
int n = 10;
            int i, A[n];
            i = 0;
/* 1· */
            while /* 2: */ (i < n) 
/* 3: */
              A[i] = 0;
/* 4: */
             i = i + 1;
/* 5: */
p1 = A[n][n=10, i=0] = \langle \{0, i\}, [-00, +00], \{n, 10\} \rangle; [i: [0, 0] n: [10, 10]]
p2 = ... = p5 = p6 = \Leftrightarrow; [i: _|_ n: _|_ ]
p2 = p2 \text{ W } (p1 \text{ U } p5) = \langle \{0,i\}, \lceil -oo, +oo \rceil, \{n,10\} \rangle; \lceil i: \lceil 0,0 \rceil \text{ n: } \lceil 10,10 \rceil \rceil
p3 = p2[i < n] = <{0,i}, [-oo,+oo], {n,10}>; [i: [0,0] n: [10,10]]
p4 = p3[A[i]=0] = <{0,i},[0,0],{1,i+1},[-oo,+oo],{n,10}>; [i: [0,0] n: [10,10]]
p5 = p4[i=i+1] = \langle \{0,i-1\},[0,0],\{1,i\},[-oo,+oo],\{n,10\} \rangle; [i:[1,1] n:[10,10]]
p2 = p2 \text{ W } (p1 \text{ U } p5) = \langle \{0\}, [0,0], \{i\}?, [-oo,+oo], \{n,10\}\rangle; [i: [0,+oo] n: [10,10]]
p3 = p2[i < n] = <{0}, [0,0], {i}?, [-oo,+oo], {n,10}>; [i: [0,9] n: [10,10]]
p4 = p3[A[i]=0] = <\{0\}, [0,0], \{i\}?, [0,0], \{i+1\}, [-oo,+oo], \{n,10\}?>; [i: [0,9] n: [10,10]]
```

```
int n = 10;
             int i, A[n];
             i = 0;
/* 1· */
             while /* 2: */ (i < n) 
/* 3: */
               A[i] = 0;
/* 4: */
              i = i + 1;
/* 5· */
p1 = A[n][n=10, i=0] = \langle \{0, i\}, [-00, +00], \{n, 10\} \rangle; [i: [0, 0] n: [10, 10]]
p2 = ... = p5 = p6 = \Leftrightarrow; [i: _|_ n: _|_ ]
p2 = p2 \text{ W } (p1 \text{ U } p5) = \langle \{0,i\}, \lceil -oo, +oo \rceil, \{n,10\} \rangle; \lceil i: \lceil 0,0 \rceil \text{ n: } \lceil 10,10 \rceil \rceil
p3 = p2[i < n] = <{0,i}, [-oo,+oo], {n,10}>; [i: [0,0] n: [10,10]]
p4 = p3[A[i]=0] = <\{0,i\},[0,0],\{1,i+1\},[-oo,+oo],\{n,10\}>; [i:[0,0]n:[10,10]]
p5 = p4[i=i+1] = \langle \{0,i-1\},[0,0],\{1,i\},[-oo,+oo],\{n,10\} \rangle; [i:[1,1] n:[10,10]]
p2 = p2 \text{ W } (p1 \text{ U } p5) = \langle \{0\}, [0,0], \{i\}?, [-oo,+oo], \{n,10\}\rangle; [i: [0,+oo] n: [10,10]]
                = < \{0\}, [0,0], \{i\}?, [-oo,+oo], \{n,10\}>; [i: [0,9] n: [10,10]]
p3 = p2[i < n]
p4 = p3[A[i]=0] = <\{0\}, [0,0], \{i\}?, [0,0], \{i+1\}, [-oo,+oo], \{n,10\}?>; [i:[0,9]] n: [10,10]]
p5 = p4[i=i+1]
                          = < \{0\}, \lceil 0, 0 \rceil, \{i-1\}?, \lceil 0, 0 \rceil, \{i\}, \lceil -oo, +oo \rceil, \{n, 10\}? > ; \lceil i : \lceil 1, 10 \rceil n : \lceil 10, 10 \rceil \rceil
```

```
int n = 10;
           int i, A[n];
           i = 0;
/* 1· */
           while /* 2: */ (i < n) {
/* 3: */
             A[i] = 0;
/* 4: */
            i = i + 1;
/* 5: */
/* 6: */
p1 = A[n][n=10, i=0] = \langle \{0, i\}, [-00, +00], \{n, 10\} \rangle; [i: [0, 0] n: [10, 10]]
p2 = ... = p5 = p6 = \Leftrightarrow; [i: _|_ n: _|_ ]
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p3 = p2[i < n] = <{0,i}, [-oo,+oo], {n,10}>; [i: [0,0] n: [10,10]]
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p5 = p4[i=i+1] = \langle \{0,i-1\},[0,0],\{1,i\},[-oo,+oo],\{n,10\} \rangle; [i:[1,1] n:[10,10]]
p2 = p2 \text{ W } (p1 \text{ U } p5) = \langle \{0\}, [0,0], \{i\}?, [-oo,+oo], \{n,10\}\rangle; [i: [0,+oo] n: [10,10]]
              = <\{0\}, [0,0], \{i\}?, [-oo,+oo], \{n,10\}>; [i: [0,9] n: [10,10]]
p3 = p2[i < n]
p2 = p2 \text{ W } (p1 \text{ U } p5) = \langle \{0\}, [0,0], \{i\}?, [-oo,+oo], \{n,10\}? \rangle; [i: [0,+oo] n: [10,10]]
```

A detailed example (cont'd)

```
int n = 10;
            int i, A[n];
            i = 0;
/* 1· */
            while /* 2: */ (i < n) 
/* 3: */
              A[i] = 0;
/* 4: */
             i = i + 1;
/* 5: */
p1 = A[n][n=10, i=0] = \langle \{0, i\}, [-00, +00], \{n, 10\} \rangle; [i: [0, 0] n: [10, 10]]
p2 = ... = p5 = p6 = \Leftrightarrow; [i: _|_ n: _|_ ]
p2 = p2 \text{ W } (p1 \text{ U } p5) = \langle \{0,i\}, \lceil -oo, +oo \rceil, \{n,10\} \rangle; \lceil i: \lceil 0,0 \rceil \text{ n: } \lceil 10,10 \rceil \rceil
p3 = p2[i < n] = <{0,i},[-oo,+oo],{n,10}>; [i: [0,0] n: [10,10]]
p4 = p3[A[i]=0] = <\{0,i\},[0,0],\{1,i+1\},[-oo,+oo],\{n,10\}>; [i: [0,0] n: [10,10]]
p5 = p4[i=i+1] = \langle \{0,i-1\},[0,0],\{1,i\},[-oo,+oo],\{n,10\} \rangle; [i:[1,1] n:[10,10]]
p2 = p2 \text{ W } (p1 \text{ U } p5) = \langle \{0\}, [0,0], \{i\}?, [-oo,+oo], \{n,10\}\rangle; [i: [0,+oo] n: [10,10]]
               = < \{0\}, [0,0], \{i\}?, [-oo,+oo], \{n,10\}>; [i: [0,9] n: [10,10]]
p3 = p2[i < n]
p2 = p2 \text{ W } (p1 \text{ U } p5) = \langle \{0\}, \lceil 0, 0 \rceil, \{i\}?, \lceil -oo, +oo \rceil, \{n, 10\}? \rangle; \lceil i : \lceil 0, +oo \rceil n : \lceil 10, 10 \rceil \rceil
p6 = p2[i>=n] = <\{0\},[0,0],\{n,10,i\}>; [i:[10,+oo] n:[10,10]]
```

Concretization (meaning of abstract properties)

Concretization

For example $(a \in \mathbb{N} \mapsto \mathbb{Z}, i \in \mathbb{Z}, n \in \mathbb{Z}),$ $\gamma(A:\{0\}0\{i\}? \top \{10,n\}?, i:[0,10], n:[10,10])$

$$= \{ \langle \langle \mathbf{A}, a \rangle, \, \langle \mathbf{i}, i \rangle, \, \langle \mathbf{n}, n \rangle \rangle \mid i \in [0, 10] \land n = 10 \land \\ (i > 0) \Rightarrow (\forall j \in [0, i - 1] : a(i) = 0) \}$$

Concretization

- Concrete semantics of simple variables:
 - environments $\rho \in \mathbb{R}$ where $\mathbb{R} \triangleq \mathbb{X} \mapsto \mathbb{V}$ assign values $\rho(\mathbf{x})$ to variables
- Concrete semantics of an array:

$$T \in \mathbb{Z} \mapsto \mathbb{V}$$

Concretization of an abstract array segmentation

$$\gamma(\langle L_{1}, P_{1}, L_{2}[?], P_{2}, \dots, L_{n-1}[?], P_{n-1}, L_{n}[?] \rangle; \overline{\rho}) = \bigcap_{i=1}^{n-1} \gamma(L_{i}, P_{i}, L_{i+1}[?]; \overline{\rho})$$

$$\gamma(L, P, L'; \overline{\rho}) = \{\langle T, \rho \rangle \mid \rho \in \gamma_{v}(\overline{\rho}) \land \forall e_{1}, e_{2} \in L : \forall e'_{1}, e'_{2} \in L' : \|e_{1}\|\rho = \|e_{2}\|\rho < \|e'_{1}\|\rho = \|e'_{2}\|\rho \land \forall j \in [\|e_{1}\|\rho, \|e'_{1}\|\rho) : T(j) \in \gamma_{a}(P)\}$$

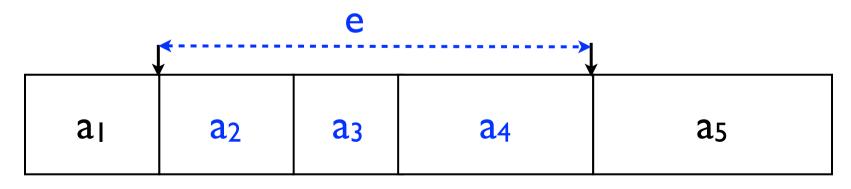
$$\gamma(L, P, L'?; \overline{\rho}) = \{\langle T, \rho \rangle \mid \rho \in \gamma_{v}(\overline{\rho}) \land \forall e_{1}, e_{2} \in L : \forall e'_{1}, e'_{2} \in L' : \|e_{1}\|\rho = \|e_{2}\|\rho \leq \|e'_{1}\|\rho = \|e'_{2}\|\rho \land \forall j \in [\|e_{1}\|\rho, \|e'_{1}\|\rho) : T(j) \in \gamma_{a}(P)\}$$

The array segmentation abstract domain functor: abstract operations

Abstract value of an array element

Value of A[e]:

- I. Determine to which segment(s) of A the index e may belong
- 2. If none, signal an array overrun
- 3. Select the corresponding abstract value of array elements (their join if more than one)

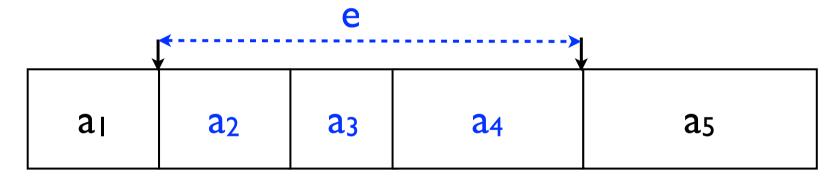


$$A[e] := a_2 \sqcup a_3 \sqcup a_4$$

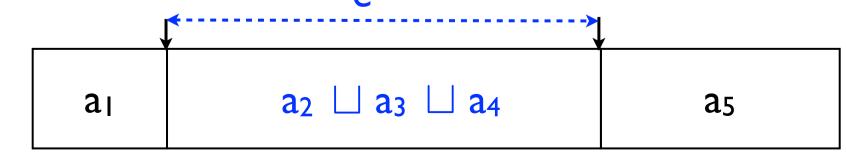
Assignment to an array element

Assignment to A[e] := v

- Determine to which segment(s) the index e may belong
- 2. If none, signal a array overrun



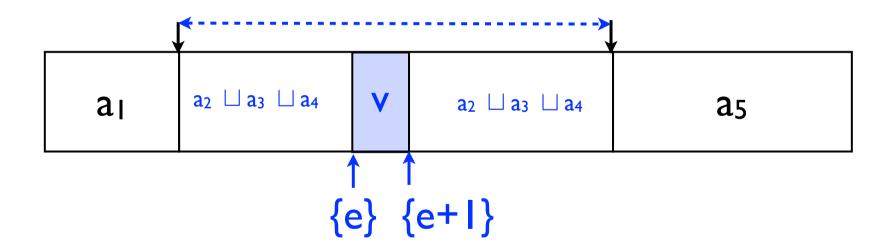
3. If more than one, join these segments (using the array elements join)



Assignment to an array element

Assignment to A[e] := v (continued)

4. Split the segment to insert abstract value v of assigned element (with special cases for assignments to segment bounds positions)



5. Adjust emptiness of resulting segments

Assignment to a simple variable

- Invertible assignment $i_{new} = e(i_{old})$ so $i_{old} = e^{-1}(i_{new})$
 - Replace i by $e^{-1}(i_{new})$ in all expressions in array segment bounds where i does appear

```
[ A: <{0},[-oo,+oo],{i},[1,+oo-1],{n}?> ] [ i: [1,+oo] n: [2,+oo] ] i=i-1; [ A: <{0},[-oo,+oo],{i+1},[1,+oo-1],{n}?> ] [ i: [0,+oo-1] n: [2,+oo] ]
```

- Non-invertible assignment to i = e
 - Eliminate all expressions in array segment bounds where i does appear
 - If a block limit becomes empty, join adjacent blocks
 - Add i to all block limits containing e

Conditionals on simple variables

- Test e = e'
 - Add e/e' in segment bounds with e'/e
- Test e < e'
 - Adjust emptiness (and reduce block bounds)

Conditionals on array elements

Access + restriction by test + assignment

Segmentwise comparison, join, meet, widening, narrowing

- For identical segmentations, binary operations are performed segmentwise
- Example: join

Segmentation unification

- For non-identical segmentations, a segment unification must be performed first:
 - By splitting segments when possible

$$<\{0\}, a, \{i\}, b, \{n\}> \longrightarrow <\{0\}, a, \{i\}, b, \{j\}, b, \{n\}>$$

 $<\{0\}, a', \{i\}, b', \{j\}, c', \{n\}> \longrightarrow <\{0\}, a', \{i\}, b', \{j\}, c', \{n\}>$

Otherwise, by joining adjacent segments

$$\{0\}, a, \{i\}, b, \{n\} \} \longrightarrow \{0\}, a \sqsubseteq b, \{n\} \}$$

 $\{0\}, a', \{j\}, b', \{n\} \} \longrightarrow \{0\}, a' \sqsubseteq b', \{n\} \}$

(assuming i and j are incomparable with their variable abstractions and in the other array segmentations)

Example of segmentation unification in a union

```
A: \{0, i\} \top \{10, n\}, i : [0, 0], n : [10, 10]

\sqcup A: \{0, i-1\} 0 \{1, i\} \top \{10, n\}, i : [1, 1], n : [10, 10]
```

$$= A: \{0\} \bot \{i\}? \top \{10, n\}, i: [0, 0], n: [10, 10]$$
$$\sqcup A: \{0\} 0 \{i\} \top \{10, n\}, i: [1, 1], n: [10, 10]$$

$$= A: \{0\}0\{i\}?\top\{10,n\}, i: [0,1], n: [10,10]$$

Comparison of expressions e =/≤/< e' in segment bounds

- Purely symbolically
 e.g. x + i < y + j since x=y & i<j
- Using non-relational information on variables e.g. x + 1 < y since $x:[-\infty, 3] \& y:[5, +\infty]$
- Using information on (other) array segment ordering

e.g.
$$x+1 < y$$
 since ... $\{x\}$?... $\{...\}$... $\{y+1\}$...

 Using information provided by a relational abstract domain (e.g. pentagons, DBM, octagons, subpolyhedra, polyhedra, ...)

A few more examples

Array partitioning

```
parameter int n /* assume n>1 */
                                                           var int a, b, c, A[n];
                                                           assume A: \{0\}[-100, +100]\{n\}
                                                           a = 0; b = 0; c = 0;
/* 1: */
                                                           while /* 2: */ (a < n) {
/* 3: */
                                                                          if A[a] >= 0 then {
/* 4: */
                                                                                                B[b] = A[a]; b = b + 1;
/* 5: */
                                                                          } else {
/* 6: */
                                                                                               C[c] = A[a]; c = c + 1;
/* 7: */
                                                                           }
/* 8: */
                                                                        a = a + 1;
/* 9: */
/* 10: */
p10 = [A: <\{0\}, [-100, 100], \{n\}?>B: <\{0\}, [0, 100], \{b\}?, [-oo, +oo], \{n\}?>C: <\{0\}, [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100], [0, 100
 [-100, -1], \{c\}?, [-oo, +oo], \{n\}?> ] [ a: [2, +oo] b: [0, +oo] c: [0, +oo] n:
 [2,+00]]
0.003711 s
```

In situ array partitioning

```
parameter int n; /* assume n>1 */
           var int a, b, x, A[n];
           assume A: \{0\}[-100, +100]\{n\}
           a = 0; b = n;
/* 1: */
           while /* 2: */ (a < b) {
                                                              [-100, 100]
                                                                           [-100, -1]
                                                  [0, 100]
/* 3: */
              if A[a] >= 0 then {
/* 4: */
                  a = a + 1;
/* 5· */
              } else {
/* 6: */
                   b = b - 1;
/* 7: */
                  x = A[a]; A[a] = A[b]; A[b] := x;
/* 8: */
/* 9: */
/* 10: */
Analysis with widening/narrowing and (interval domain x interval domain):
p1 = [A: <\{0,a\},[-100,100],\{n,b\}>][a: [0,0]b: [2,+oo]n: [2,+oo]x: [-oo,+oo]]
p2 = [A: <\{0\}, [0, 100], \{a\}?, [-100, 100], \{b\}?, [-100, -1], \{n\}?>] [a: [0, +oo] b:
[0,+\infty] n: [2,+\infty] x: [-\infty,+\infty]
p10 = [A: <\{0\}, [0,100], \{b,a\}?, [-100,-1], \{n\}? > ][a: [0,+oo] b: [0,+oo] n: [2,+oo]
x: [-00,+00]]
0.015378 s
```

I – Non-relational analysis on values (I)

```
int n = 10;
          int i, A[n];
          i = 0;
/* 1: */
          while /* 2: */ (i < n) {
/* 3: */
                                        Array: reduced product of parity and
             Α[i] = 0; ←·····
/* 4: */
                                        intervals – i.e. semantics A[i] := v_i
             i = i + 1: •...
/* 5: */
             AΓi] = -16: ★
                                        Variables: reduced product of parity
/* 6: */
                                        and intervals
/* 7: */
/* 8: */
p1 = \{0,i\},(T, [-oo,+oo]),\{n,10\}\}; [i: (e, [0,0]) n: (e, [10,10])]
p2 = \langle \{0\}, (e, [-16,0]), \{i\}?, (T, [-00,+00]), \{n,10\}? \rangle; [i: (e, [0,+00-1]) n: (e, [10,10])]
p8 = \langle \{0\}, (e, [-16,0]), \{n,10,i\} \rangle; [i: (e, [10,+oo-1]) n: (e, [10,10])]
0.000832 s
```

II - Non-relational analysis on values (II)

```
int n = 10;
           int i, A[n];
           i = 0;
/* 1: */
           while /* 2: */ (i < n) {
/* 3: */
                                          Array: interval power parity on array
              AΓi] = 0; *····
/* 4: */
                                           elements – i.e. semantics A[i] := v_i
              i = i + 1: •.
/* 5: */
              AΓi] = -16; ★
                                           Variables: reduced product of parity
/* 6: */
                                          and intervals
/* 7: */
/* 8: */
p1 = \{0,i\}, (o \rightarrow [-oo,+oo], e \rightarrow [-oo,+oo]), \{n,10\}\}; [i: (e, [0,0]) n: (e, [10,10])]
p2 = \langle \{0\}, (o \rightarrow [-16, 0]), \{i\}?, (o \rightarrow [-00, +00], e \rightarrow [-00, +00]), \{n, 10\}? \rangle; [i: (e,
[0,+00-1]) n: (e, [10,10]) ]
p8 = \langle \{0\}, (o -> | -e -> [-16, 0]), \{n, 10, i\} \rangle; [i: (e, [10, +oo-1]) n: (e, [10, 10])]
0.00088 s
```

III - Relational analysis on (indexes x values)

```
int n = 10;
            int i, A[n];
            i = 0;
/* 1: */
           while /* 2: */ (i < n) {
/* 3: */
                                             Array: interval power parity on array
               AΓi] = 0; *····
/* 4: */
                                             elements – i.e. semantics A[i] := (i, v_i)
               i = i + 1: •...
/* 5: */
               AΓi] = -16: ★
                                              Variables: reduced product of parity
/* 6: */
                                             and intervals
/* 7: */
/* 8: */
p1 = \{0,i\}, (o \rightarrow [-oo,+oo], e \rightarrow [-oo,+oo]), \{n,10\}\}; [i: (e, [0,0]) n: (e, [10,10])]
p2 = \{0\}, (o \rightarrow [-16, -16], e \rightarrow [0, 0]), \{i\}?, (o \rightarrow [-00, +00], e \rightarrow [-00, +00]), \{n, 10\}? \}; [i:
(e, \lceil 0, +00-1 \rceil) n: (e, \lceil 10, 10 \rceil) \rceil
p8 = \{0\}, (o \rightarrow [-16, -16], e \rightarrow [0, 0]), \{n, 10, i\}\}; [i: (e, [10, +oo-1]) n: (e, [10, 10])]
0.001274 s
```

The semantics of arrays revisited (once again)

 The classical operational semantics (J. McCarthy):

Array ∈ Set of indices → Set of values

Our semantics for relational segmentation:

Array ∈ Values of variables → Set of indices

→ Set of (index x values)

Segments

Relation between indexes and values per segment

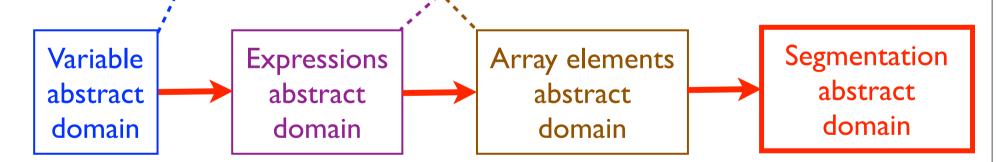
J. McCarthy. Towards a mathematical science of computation. In C. M. Popplewell, editor, IFIP Congress 1962. North-Holland, 1983.

The segmentation abstract domain functor

Our semantics for relational segmentation:

Array \in Values of variables \rightarrow Set of indices \rightarrow Set of (index x values)

• The abstraction functor:



Sound, automatic, terminating but incomplete...

```
parameter int n; /* assume n>1 */
          int i, A[n];
          i = n;
/* 1: */
          while /* 2: */ (0 < i) {
/* 3: */
           i = i - 1;
/* 4: */
           A[i] = i;
/* 5: */
/* 6: */
Analysis with widening/narrowing without thresholds and (interval
domain x interval domain):
[ -00 +00 ]
p6 = [A: <\{0,i\},[-oo,+oo-1],\{n\}>][i: [0,0] n: [2,+oo]]
0.003486 s
```

Sound, automatic, terminating but incomplete...

```
parameter int n; /* assume n>1 */
          int i, A[n];
          i = n;
/* 1: */
          while /* 2: */ (0 < i) {
                                      i: [2,+00] initial
/* 3: */
                                      i: [1,+oo-1] decrementation
            i = i - 1;
/* 4: */
                                      i: [-00, +00] widening
            A[i] = i;
                                      i: [0,+oo] test & narrowing
/* 5: */
/* 6: */
Analysis with widening/narrowing without thresholds and (interval
domain x interval domain):/
[ -00 +00 ]
p6 = [A: <{0,i},[-oo,+oo-1],{n}>][i: [0,0] n: [2,+oo]]
0.003486 \text{ s}
```

Improvement ... Ist solution

Widening/narrowing with thresholds

```
parameter int n; /* assume n>1 */
          int i, A[n];
          i = n;
/* 1: */
          while /* 2: */ (0 < i) {
/* 3: */
           i = i - 1;
/* 4: */
            A[i] = i;
/* 5: */
/* 6: */
Analysis with widening/narrowing with following thresholds and
(interval domain x interval domain):
[ -00 -1 0 1 +00 ]
p6 = [A: <\{0,i\},[0,+oo-1],\{n\}>][i: [0,0] n: [2,+oo]]
0.001868 s
```

Improvement ... 2nd solution

Recurrent reanalysis

```
parameter int n; /* assume n>1 */
    int i, A[n];
    i = n;

/* 1: */
    while /* 2: */ (0 < i) {

/* 3: */
        i = i - 1;

/* 4: */
        A[i] = i;

/* 6: */</pre>
```

Analysis with widening/narrowing without thresholds but with reiteration for arrays on stabilized simple variables and (interval domain x interval domain):

```
[ -00 +00 ]

p6 = [ A: <{0,i},[0,+00-1],{n}> ] [ i: [0,0] n: [2,+00] ]
0.002766 s
```

Principle of recurrent reanalysis

$$A_{0},V_{0} = Ifp_{\perp,\perp} \lambda_{\mathbf{X},\mathbf{X}'}.\mathbf{x},\mathbf{x}' (\nabla \times \nabla) F(\mathbf{x},\mathbf{x}')$$

$$A_{1},V_{1} = gfp_{A_{0},V_{0}} \lambda_{\mathbf{X},\mathbf{X}'}.\mathbf{x},\mathbf{x}' (\triangle \times \triangle) F(\mathbf{x},\mathbf{x}')$$

$$A_{2},V_{2} = Ifp_{\perp,V_{1}} \lambda_{\mathbf{X},\mathbf{X}'}.\mathbf{x},\mathbf{x}' (\nabla \times \square) F(\mathbf{x},\mathbf{x}')$$

$$A_{3},V_{3} = gfp_{A_{2},V_{2}} \lambda_{\mathbf{X},\mathbf{X}'}.\mathbf{x},\mathbf{x}' (\triangle \times \square) F(\mathbf{x},\mathbf{x}')$$

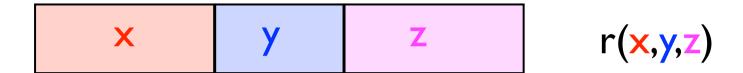
• • •

arrays × variables

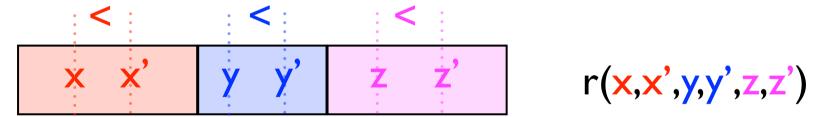
Segmentation relational analyzes (not yet implemented)

Relational analyses

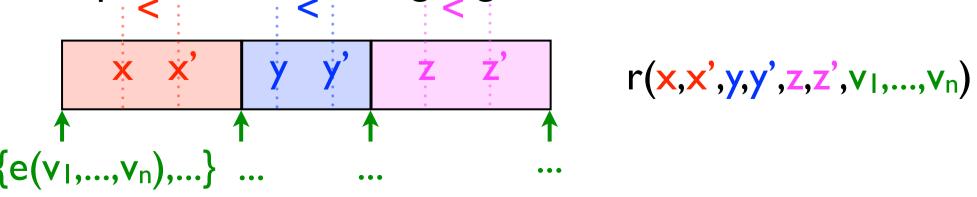
Inter-segments



Intra/inter-segment

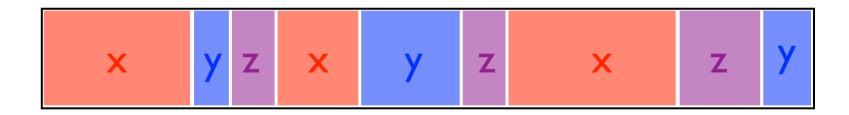


 Can also relate to variables appearing in sets of expressions delimiting segment bounds



Possible extensions

Partitions (or covers) instead of segments



Existential instead of universal intrasegment properties

$$A: a $\{e'_1,...,e'_m\}[?],...,H>$$$

Universal:

$$[e_{I}] = ... = [e_{n}] = I < [\leq] [e'_{I}] = ... = [e'_{m}] = h \land \forall i: (I \leq i \leq h) \Rightarrow (A[i] \in \gamma(a))$$

• Existential:

$$[e_{I}] = ... = [e_{n}] = I < [\leq] [e'_{I}] = ... = [e'_{m}] = h \land$$

$$\exists i: (I \leq i \leq h) \implies (A[i] \in \gamma(a))$$

Multi-dimentional arrays

- Use vectors of expressions for each index instead of expressions in the sets delimiting segment bounds
- Order the segments by a total order on these vectors (componentwise, lexicographic, etc)
- Determining which order is more convenient requires more research

More complex tilings (e.g. region quadtrees) are also conceivable

0 0 0	60 80 90 90 0 0	6 0 000 0
9	\$	0000
	8 00	8000
8	0 00	0 0

Related work

Related work

 Of course there are many static analyzes related to bounds of array indexes, starting from

Patrick Cousot & Radhia Cousot. Static Determination of Dynamic Properties of Programs. IProceedings of the second international symposium on Programming, Paris, 106—130, 1976, Dunod, Paris.

including for non-uniform alias analysis

Stephen J. Fink, Kathleen Knobe, Vivek Sarkar: Unified Analysis of Array and Object References in Strongly Typed Languages. SAS 2000: 155-174

Arnaud Venet: Nonuniform Alias Analysis of Recursive Data Structures and Arrays. <u>SAS</u> 2002: 36-51

vectorization, parallelization, ...

Gerald Roth, Ken Kennedy: Dependence Analysis of Fortran90 Array Syntax. PDPTA 1996: 1225-1235

etc, etc.

Related work (cont'd)

Our basic inspiration: parametric predicate abstraction

P. Cousot: Verification by Abstract Interpretation. Verification: Theory and Practice.

LNCS 2772, 2003: 243-26



used in many automatic abstract-interpretation-based array analyzes (often using partitions)

Denis Gopan, Thomas W. Reps, Shmuel Sagiv: A framework for numeric analysis of array operations. POPL 2005: 338-350

Nicolas Halbwachs, Mathias Péron: Discovering properties about arrays in simple programs. PLDI 2008: 339-348

Xavier Allamigeon: Non-disjunctive Numerical Domain for Array Predicate Abstraction. ESOP 2008: 163-177

Related work (cont'd)

 Predicate abstraction with refinement and/or more arbitrary forms of predicates

Cormac Flanagan, Shaz Qadeer: Predicate abstraction for software verification. POPL 2002: 191-202

Shuvendu K. Lahiri, Randal E. Bryant: Indexed Predicate Discovery for Unbounded System Verification. CAV 2004: 135-147

Shuvendu K. Lahiri, Randal E. Bryant: Constructing Quantified Invariants via Predicate Abstraction. VMCAI 2004: 267-281

Shuvendu K. Lahiri, Randal E. Bryant: Predicate abstraction with indexed predicates. ACM Trans. Comput. Log. 9(1): (2007)

Alessandro Armando, Massimo Benerecetti, Jacopo Mantovani: Abstraction Refinement of Linear Programs with Arrays. TACAS 2007: 373-388

Mohamed Nassim Seghir, Andreas Podelski, Thomas Wies: Abstraction Refinement for Quantified Array Assertions. SAS 2009: 3-18

Related work (con'd)

 Theorem prover-based with refinement and/or arbitrary forms of predicates

Ranjit Jhala, Kenneth L. McMillan: Array Abstractions from Proofs. CAV 2007: 193-206

Sumit Gulwani, Bill McCloskey, Ashish Tiwari: Lifting abstract interpreters to quantified logical domains. POPL 2008: 235-246

Laura Kovács, Andrei Voronkov: Finding Loop Invariants for Programs over Arrays Using a Theorem Prover. FASE 2009: 470-485

Evaluation criteria

Important evaluation criteria not always very clear from the array content analysis literature:

- without program restrictions?
- fully automatic without user-given specifications and inductive invariants ??
- scales up ???
- used/usable in production-quality static analysis tools ????

Conclusion

The array segmentation abstract domain functor

- Fully automatic analysis (no hidden hypotheses)
- Simple
- Efficient (should scale up, needs further work to confirm)
- Autonomous (no required dependencies on index abstractions or other analyzes)
- Parametric (precision can be gained by precise array element/index analyzes)
- The abstract domain functor must be integrated in production-quality static analyzers^(*)
- Hopefully useful!

Thanks to all for this very nice visit