

# Software Verification by Abstract Interpretation: Current Trends and Perspectives

**Patrick COUSOT**

École Normale Supérieure

45 rue d'Ulm

75230 Paris cedex 05, France

[Patrick.Cousot@ens.fr](mailto:Patrick.Cousot@ens.fr)

[www.di.ens.fr/~cousot](http://www.di.ens.fr/~cousot)

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## Talk Outline

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real-time, synchronous, safety super-critical  
control-command software (10 mn) ..... 20
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# Motivation

# All Computer Scientists Have Experienced Bugs



It is preferable to verify that safety-critical programs do not go wrong before running them.

# Static Analysis by Abstract Interpretation

**Static analysis:** analyse the program at compile-time to verify a program runtime property (e.g. the absence of some categories of bugs)

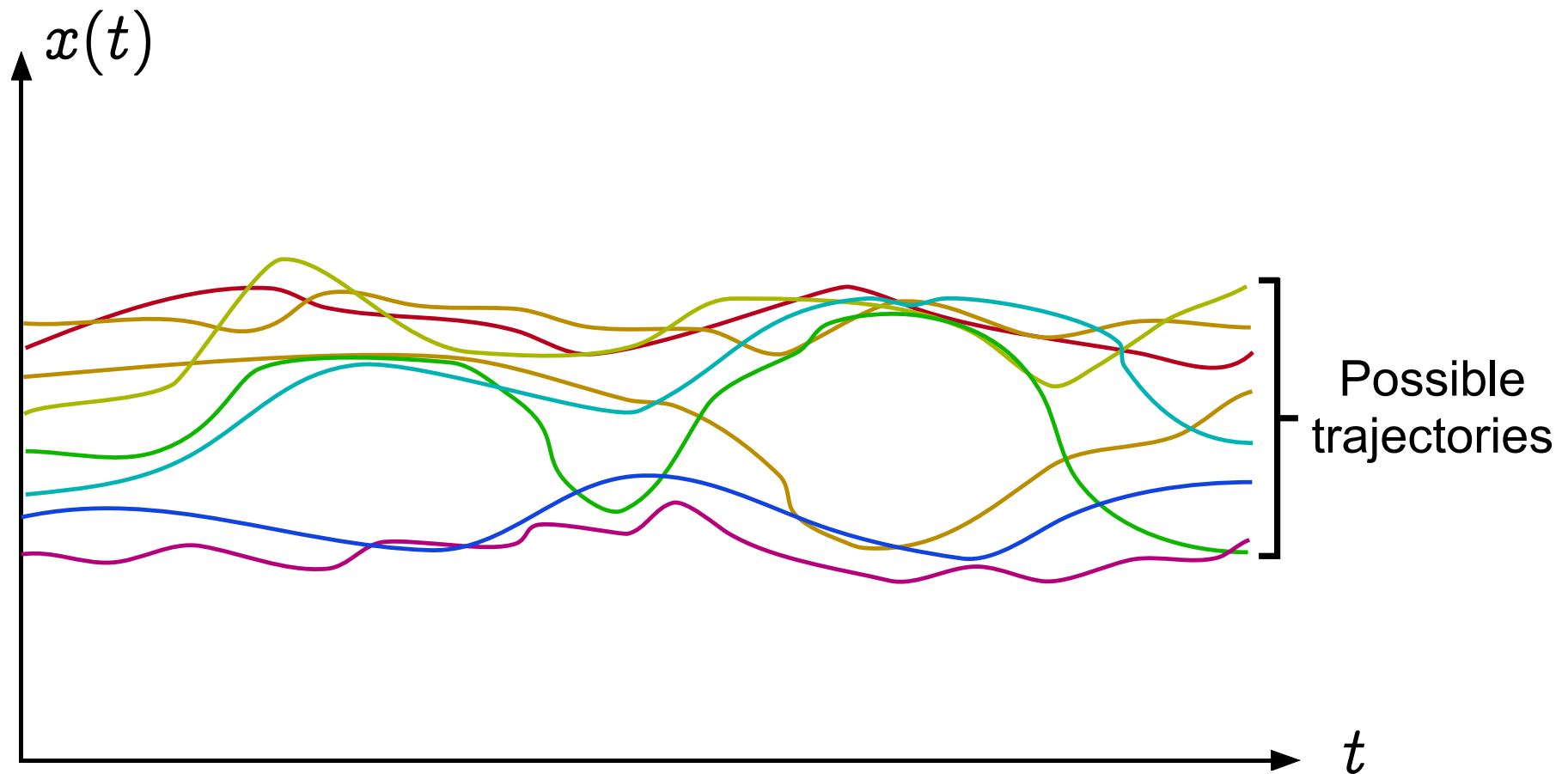
Undecidability  $\longrightarrow$

**Abstract interpretation:** effectively compute an abstraction/  
sound approximation of the program semantics,

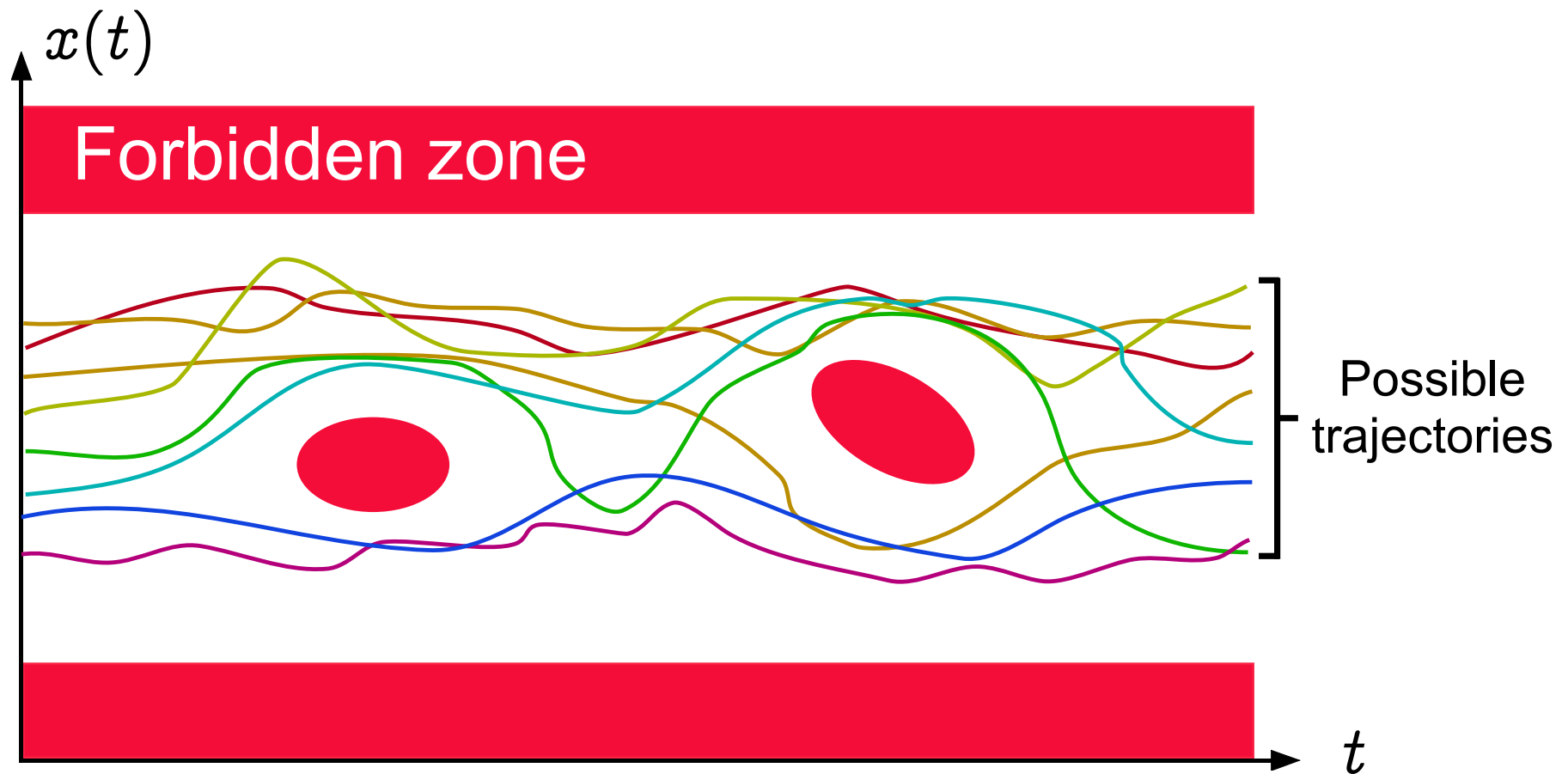
- which is precise enough to imply the desired property, and
- coarse enough to be efficiently computable.

# Abstract Interpretation, Informally

# Operational Semantics

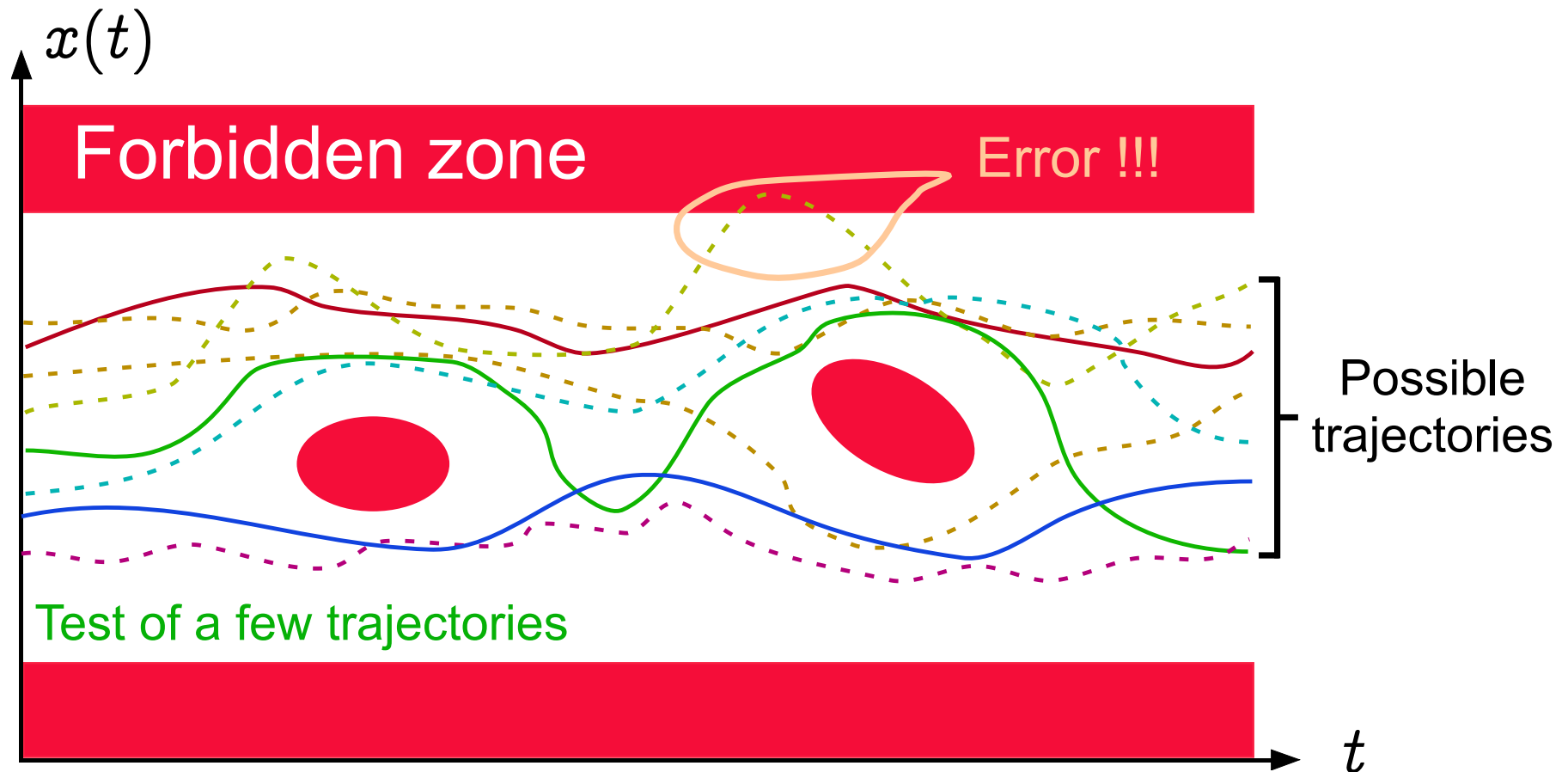


# Safety property

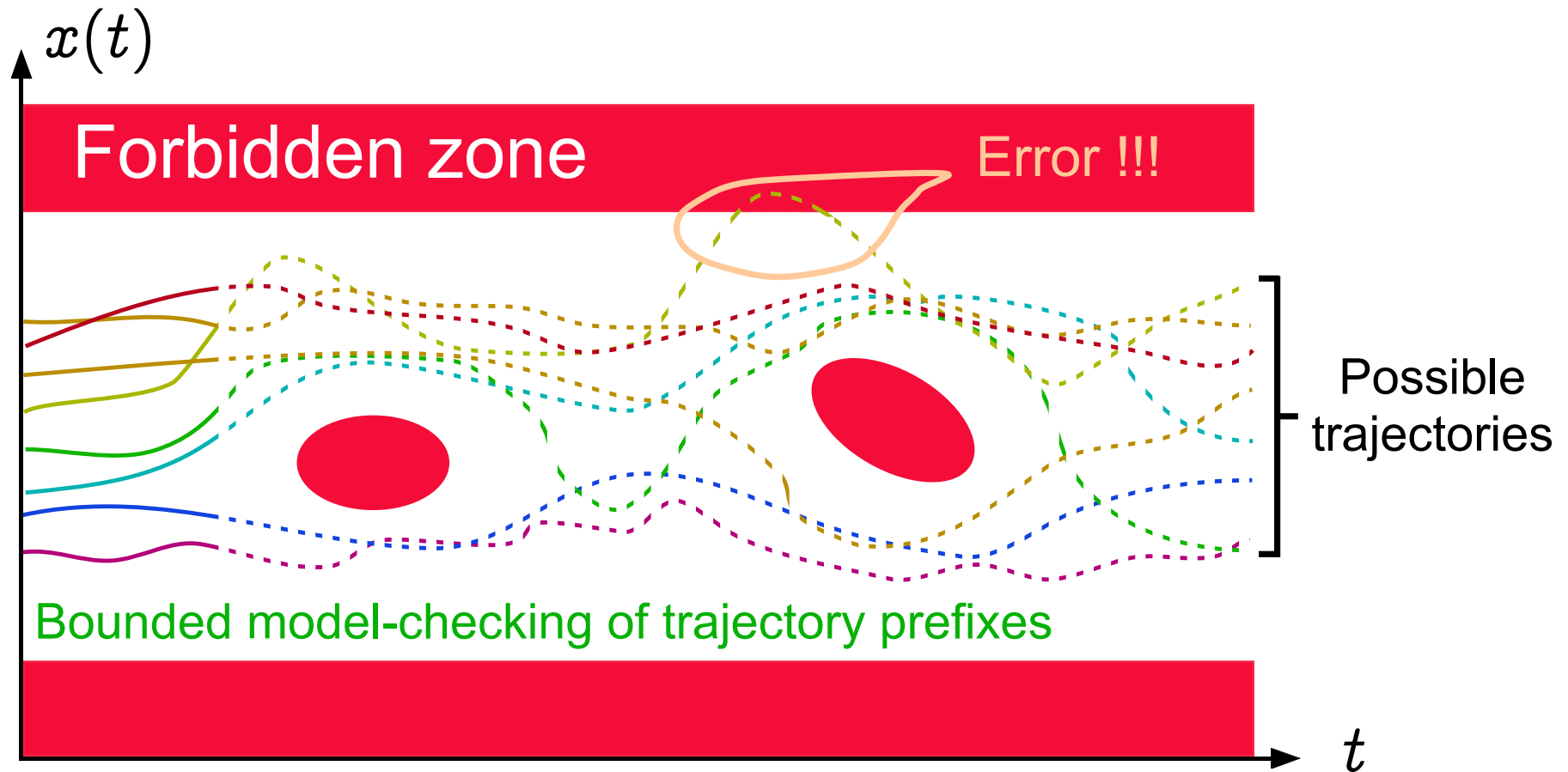




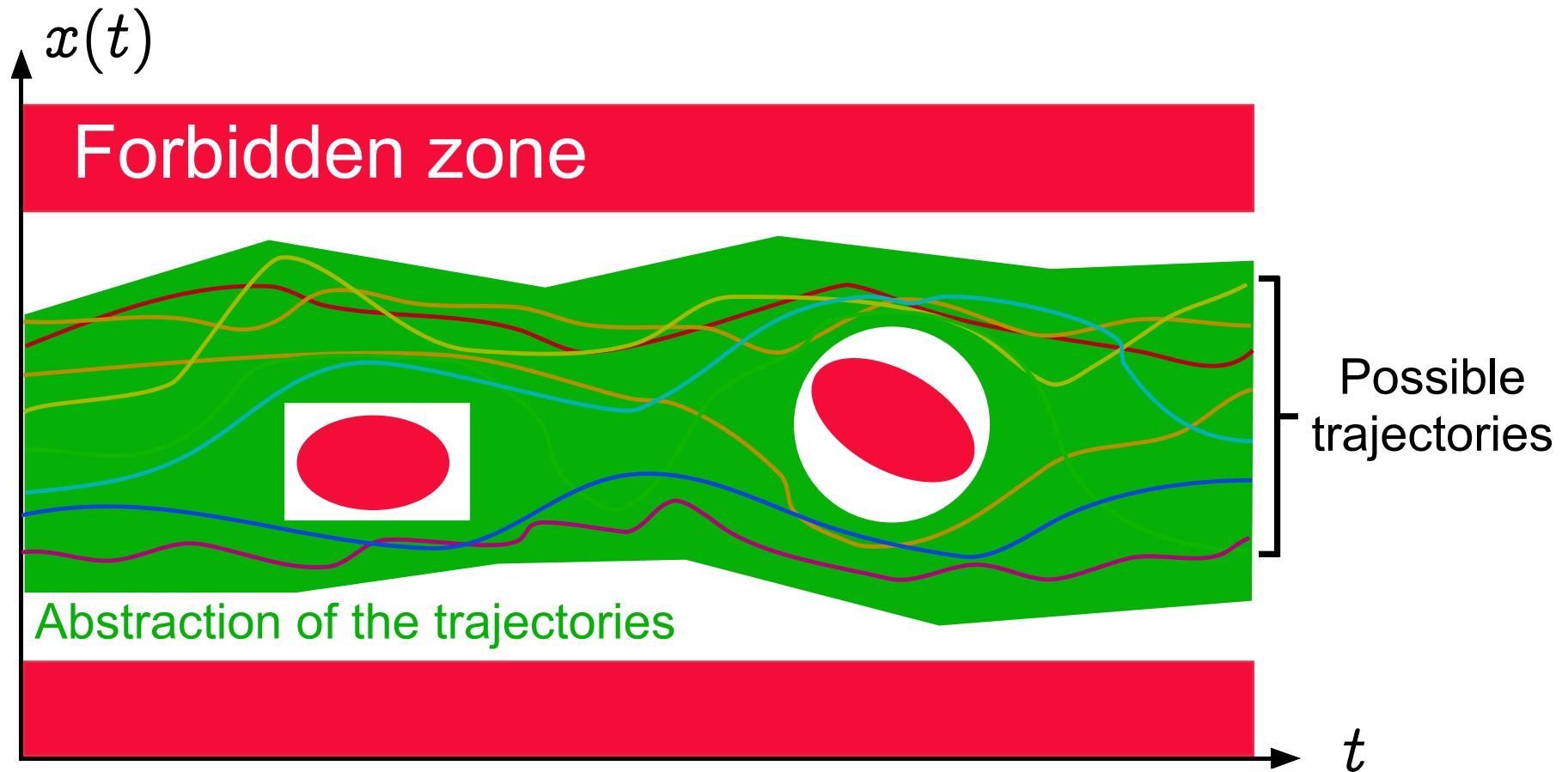
# Test/Debugging is Unsafe



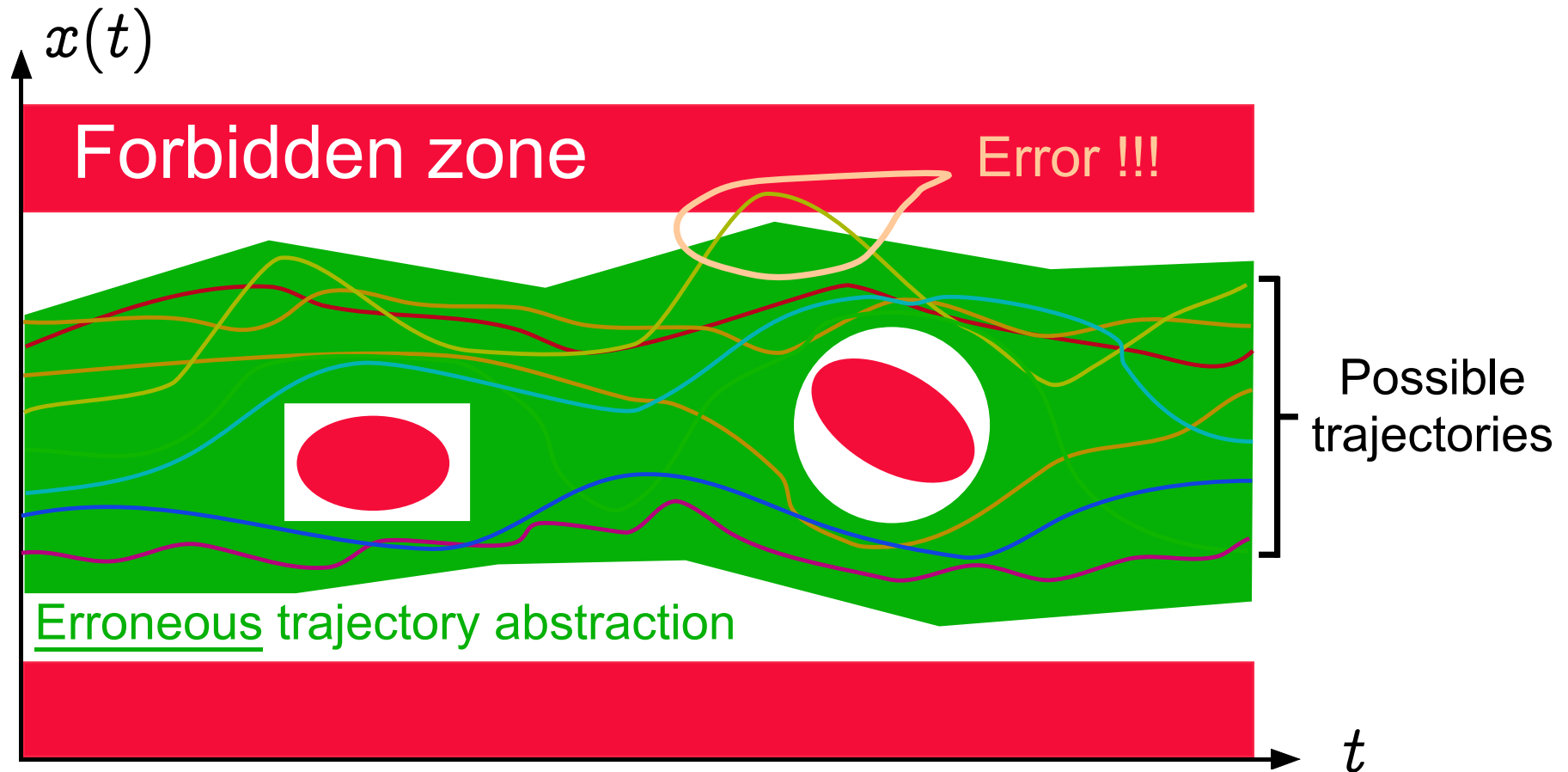
# Bounded Model Checking is Unsafe



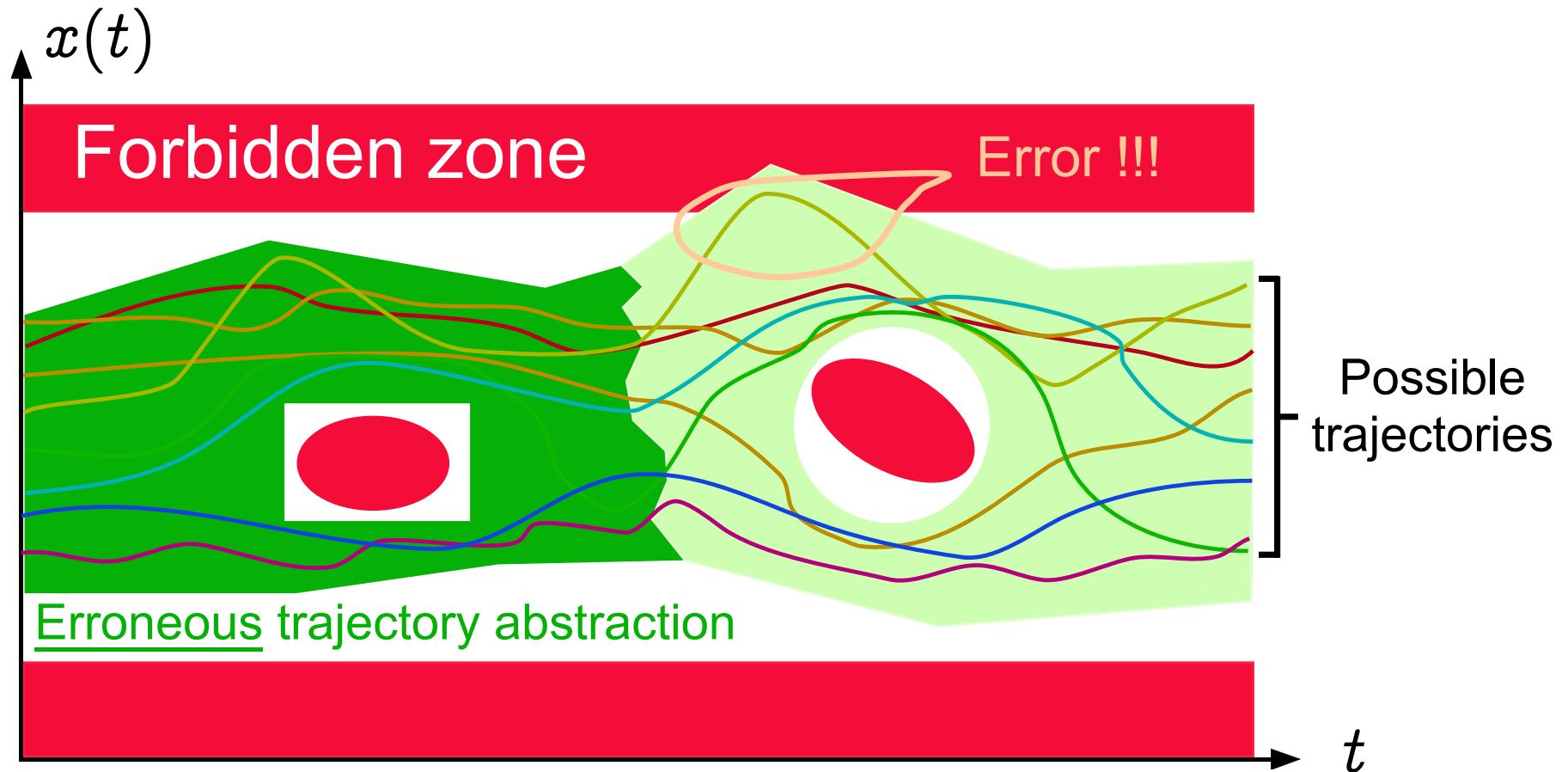
# Abstract Interpretation



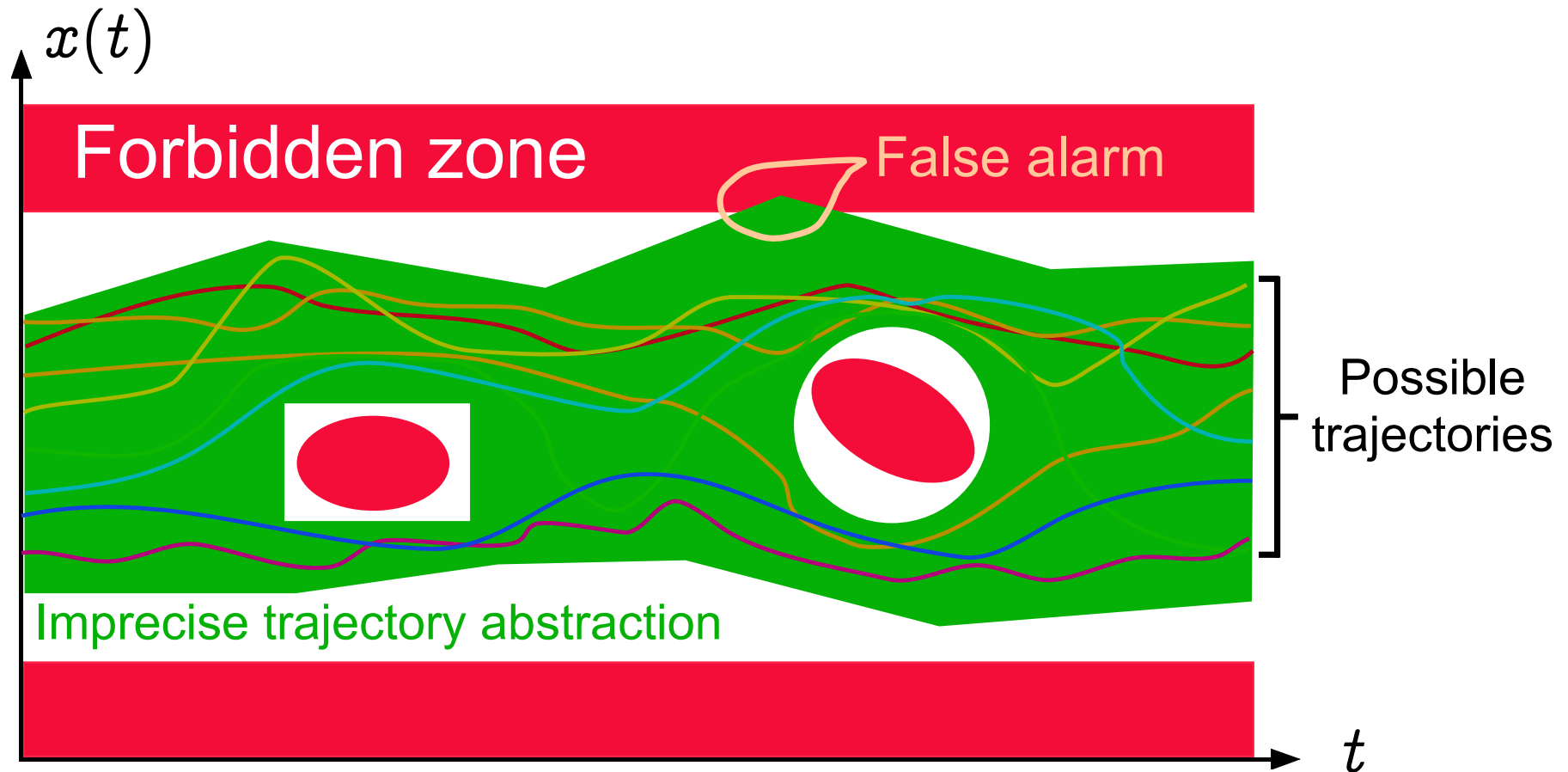
# Soundness: Erroneous Abstraction — I



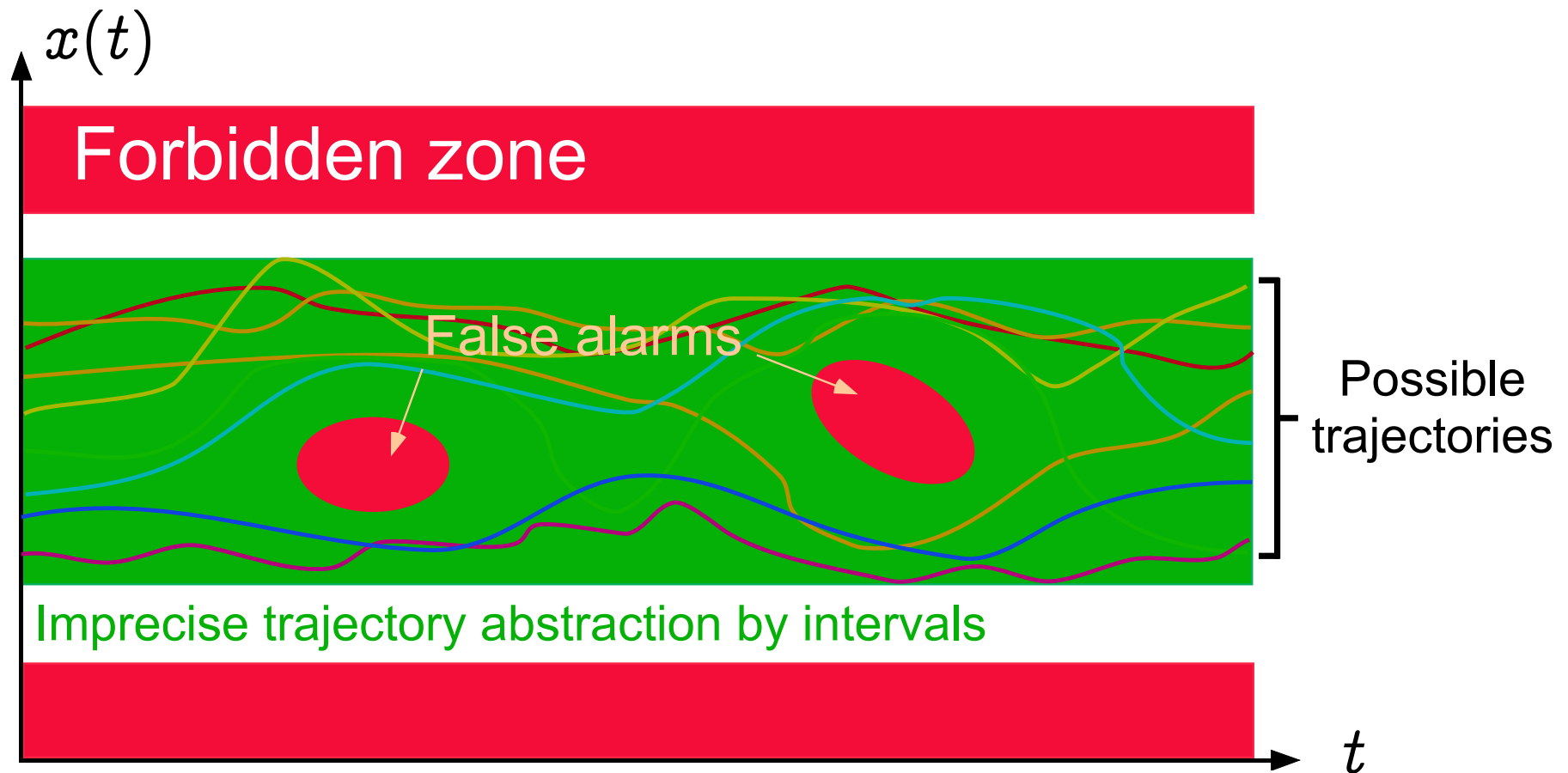
# Soundness: Erroneous Abstraction — II



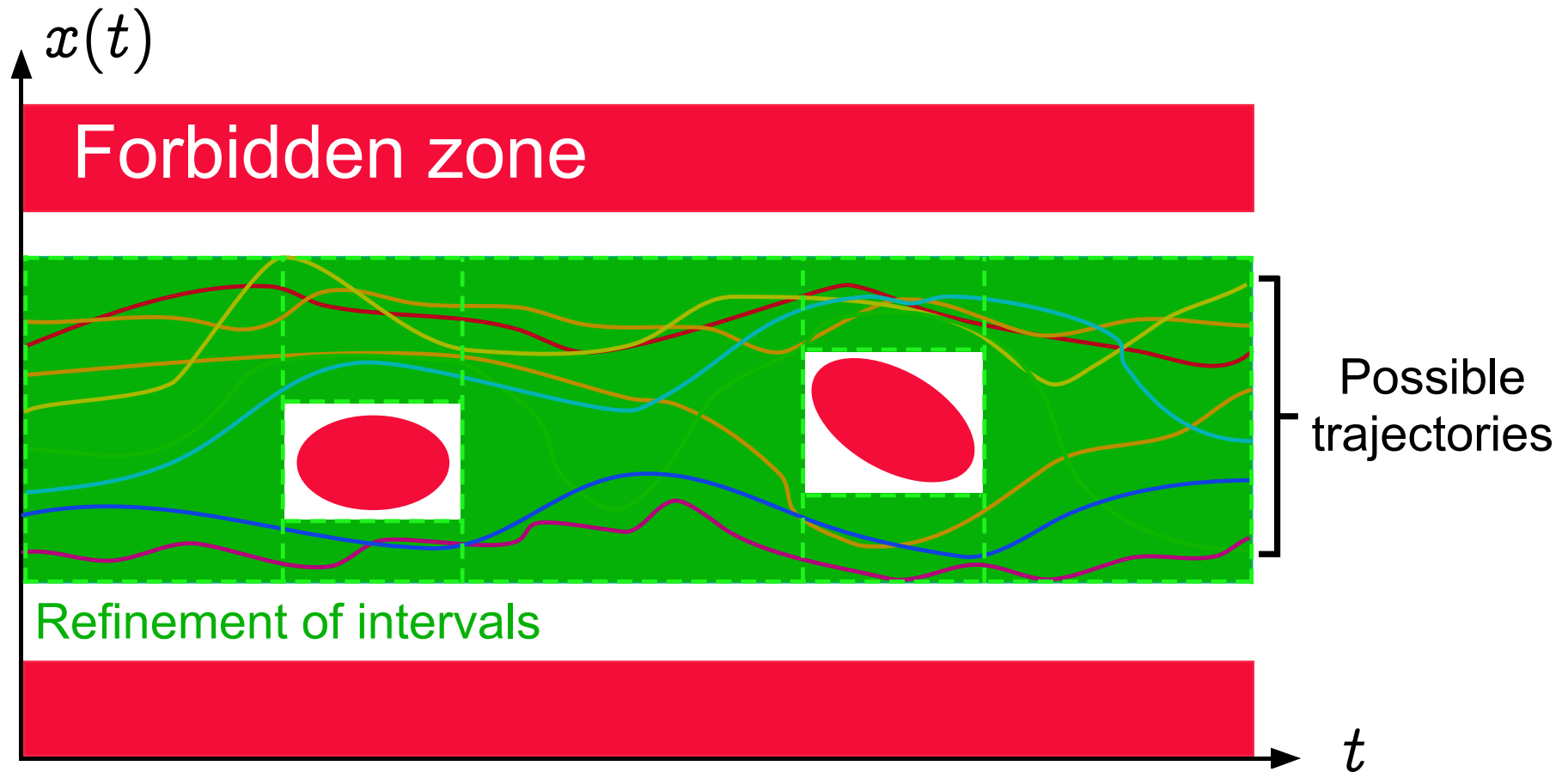
# Imprecision $\Rightarrow$ False Alarms



# Interval Abstraction $\Rightarrow$ False Alarms



# Refinement by Partitionning





# Applications of Abstract Interpretation

## Applications of Abstract Interpretation

- **Static Program Analysis** [POPL '77], [POPL '78], [POPL '79]  
including **Dataflow Analysis** [POPL '79], [POPL '00], **Set-based Analysis** [FPCA '95], **Predicate Abstraction** [Manna's festschrift '03], ...
- **Syntax Analysis** [TCS 290(1) 2002]
- **Hierarchies of Semantics (including Proofs)** [POPL '92], [TCS 277(1–2) 2002]
- **Typing & Type Inference** [POPL '97]

## Applications of Abstract Interpretation (Cont'd)

- (Abstract) Model Checking [POPL '00]
- Program Transformation [POPL '02]
- Software Watermarking [POPL '04]
- Bisimulations [RT-ESOP '04]

All these techniques involve sound approximations that can be formalized by abstract interpretation

# A Practical Application of Abstract Interpretation to the Verification of Safety Critical Embedded Control-Command Software

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## Reference

- [1] B. Blanchet, P. Cousot, R. Cousot, J. Feret, L. Mauborgne, A. Miné, D. Monniaux, and X. Rival. Design and implementation of a special-purpose static program analyzer for safety-critical real-time embedded software. *The Essence of Computation: Complexity, Analysis, Transformation. Essays Dedicated to Neil D. Jones*, LNCS 2566, pages 85–108. Springer, 2002.
- [2] B. Blanchet, P. Cousot, R. Cousot, J. Feret, L. Mauborgne, A. Miné, D. Monniaux, and X. Rival. A static analyzer for large safety-critical software. PLDI'03, San Diego, June 7–14, ACM Press, 2003.



# ASTRÉE: A Sound, Automatic, Specializable, Domain-Aware, Parametric, Modular, Efficient and Precise Static Program Analyzer

[www.astree.ens.fr](http://www.astree.ens.fr)

- C programs:
  - with
    - \* pointers (including on functions), structures and arrays
    - \* floating point computations
    - \* tests, loops and function calls
    - \* limited branching (forward goto, break, continue)

- without
  - union
  - dynamic memory allocation
  - recursive function calls
  - backward branching
  - conflict side effects
  - C libraries
- **Application Domain:** safety critical embedded real-time synchronous software for non-linear control of very complex control/command systems.

# Concrete Operational Semantics

- International **norm of C** (ISO/IEC 9899:1999)
- *restricted by* **implementation-specific behaviors** depending upon the machine and compiler (e.g. representation and size of integers, IEEE 754-1985 norm for floats and doubles)
- *restricted by* user-defined **programming guidelines** (such as no modular arithmetic for signed integers, even though this might be the hardware choice)
- *restricted by* program specific **user requirements** (e.g. assert)

## Abstract Semantics

- Trace-based refinement of the **reachable states** for the concrete operational semantics
- **Volatile environment** is specified by a *trusted* configuration file.



## Implicit Specification: Absence of Runtime Errors

- No violation of the **norm of C** (e.g. array index out of bounds)
- **No** implementation-specific **undefined behaviors** (e.g. maximum short integer is 32767)
- No violation of the **programming guidelines** (e.g. static variables cannot be assumed to be initialized to 0)
- No violation of the **programmer assertions** (must all be statically verified).

## Example application

- Primary flight control software of the Airbus A340/A380 fly-by-wire system



- C program, automatically generated from a proprietary high-level specification (à la Simulink/SCADE)
- A340 family: 132,000 lines, 75,000 LOCs after pre-processing, 10,000 global variables, over 21,000 after expansion of small arrays
- A380:  $\times 3$

# The Class of Considered Periodic Synchronous Programs

```
declare volatile input, state and output variables;  
initialize state and output variables;  
loop forever  
  - read volatile input variables,  
  - compute output and state variables,  
  - write to volatile output variables;  
  wait_for_clock ();  
end loop
```

- Requirements: the only interrupts are clock ticks;
- Execution time of loop body less than a clock tick [3].

---

## Reference

- [3] C. Ferdinand, R. Heckmann, M. Langenbach, F. Martin, M. Schmidt, H. Theiling, S. Thesing, and R. Wilhelm. Reliable and precise WCET determination for a real-life processor. *ESOP (2001)*, LNCS 2211, 469–485.

## Characteristics of the **ASTRÉE** Analyzer

**Static:** compile time analysis ( $\neq$  run time analysis **Rational Purify**, **Parasoft Insure++**)

**Program Analyzer:** analyzes programs not micromodels of programs ( $\neq$  **PROMELA** in **SPIN** or **Alloy** in the **Alloy Analyzer**)

**Automatic:** no end-user intervention needed ( $\neq$  **ESC Java**, **ESC Java 2**)

**Sound:** covers the whole state space ( $\neq$  **MAGIC**, **CBMC**) so never omit potential errors ( $\neq$  **UNO**, **CMC** from **coverity.com**) or sort most probable ones ( $\neq$  **Splint**)

## Characteristics of the ASTRÉE Analyzer (Cont'd)

- Multiabstraction:** uses many numerical/symbolic abstract domains ( $\neq$  symbolic constraints in **Bane** or the canonical abstraction of **TVLA**)
- Infinitary:** all abstractions use infinite abstract domains with widening/narrowing ( $\neq$  model checking based analyzers such as **VeriSoft**, **Bandera**, **Java PathFinder**)
- Efficient:** always terminate ( $\neq$  counterexample-driven automatic abstraction refinement **BLAST**, **SLAM**)

## Characteristics of the ASTRÉE Analyzer (Cont'd)

**Specializable:** can easily incorporate new abstractions (and reduction with already existing abstract domains) ( $\neq$  general-purpose analyzers **PolySpace Verifier**)

**Domain-Aware:** knows about control/command (e.g. digital filters) (as opposed to specialization to a mere programming style in **C Global Surveyor**)

**Parametric:** the precision/cost can be tailored to user needs by options and directives in the code

## Characteristics of the ASTRÉE Analyzer (Cont'd)

**Automatic Parametrization:** the generation of parametric directives in the code can be programmed (to be specialized for a specific application domain)

**Modular:** an analyzer instance is built by selection of **O-CAML** modules from a collection each implementing an abstract domain

**Precise:** very few or no false alarm when adapted to an application domain → **it is a VERIFIER!**

# Example of Analysis Session

The screenshot displays the Visualizer application window. The top menu bar includes 'Out', 'Clocks', 'Trees', 'Octagons', 'Filters', 'Geom. dev.', 'Symbols', and 'Help'. Below the menu is a search bar and navigation buttons: 'Next', 'Previous', 'First', 'Last', and 'Goto line:'. The main window is divided into three panes. The left pane, titled 'Context', shows a call stack with entries like 'Call main @ file2.c:205' and 'While @ file2.c:232'. The middle pane, titled 'file2.c', shows the source code of the program, including a 'filtre2' function and a 'main' function. The right pane, titled 'Sources', shows a list of source files. The bottom pane displays analysis results, including a location, variables, an invariant, and a table of coefficients. The status bar at the bottom indicates the current line and column.

```
typedef enum {FALSE = 0, TRUE = 1} BOOLEAN;
BOOLEAN INIT;
float P, X;

void filtre2 () {
    static float E[2], S[2];
    if (INIT) {
        E[0] = X;
        P = X;
        S[0] = X;
    } else {
        P = (((0.4677826 * X) - (E[0] * 0.7700725)) + (E[1] * 0.4344376)) + (S[0] * 1.5419) - (S[1] * 0.6740476));
        E[1] = E[0];
        E[0] = X;
        S[1] = S[0];
        S[0] = P;
    }
}

void main () {
    X = 0.2 * X + 5;
    INIT = TRUE;
    while (TRUE) {
        X = 0.9 * X + 35;
        filtre2 ();
        INIT = FALSE;
    }
}
```

location: filtre2.c:12:6[call#main@20:loop@23>=4:call#filtre2@25]  
variables: P (1)  
invariant:  
<interval: P in [-1252.84, 1252.84] inter [-3362.7, 3491.96]>clock inter [-3362.7, 3491.96]>-clock>  
Filtre d'ordre 2  
Var\_entree 1 :E[0]  
Var\_entree 2 :E[1]  
Var\_sortie :P  
Var\_sortie\_pred :S[1]  
coef\_e1 :0.4677826  
coef\_e2 :-0.7700725  
coef\_e3 :0.4344376  
coef\_a :1.5419  
coef\_b :-0.6740476  
Egalite des entrees a l'origine!!  
Nb de deroulement : 38  
plus\_groide entree : <= 935.935061096  
erreur en entree : <= 0.00246160101051  
gain leres sorties : <= 1.33715602022  
gain last entrees : <= 1.3366487752  
gain autres entrees : <= 0.00213381749462  
erreur\_sortie : <= 0.0400176854152  
sortie\_max : <= 1253.02359782  
  
<octagon:  
filtre2.c@12@5=  
{ -5430.9504421651563462 <= P <= 39396.917979075267795,  
info  
/\* Analyzer launched at 2004/ 3/16 20:41:58  
Command line was "/Volumes/PB\_cousot\_PGP/Projet/absinthe2/analyzer.opt --exec-fn main filtre2.c --export-invariant-stat filtre2.bin "  
Launched by "cousot" on "PB-G4-Patrick-COUSOT.local"  
filtre2.c—line 12—column 6—character 193



## Benchmarks (Airbus A340 Primary Flight Control Software)

- 132,000 lines, 75,000 LOCs after preprocessing
- Comparative results (commercial software):
  - 4,200 (false?) alarms,
  - 3.5 days;
- Our results, November 2003:
  - 0 alarms,
  - 40mn on 2.8 GHz PC,
  - 300 Megabytes
  - A world première!

## (Airbus A380 Primary Flight Control Software)

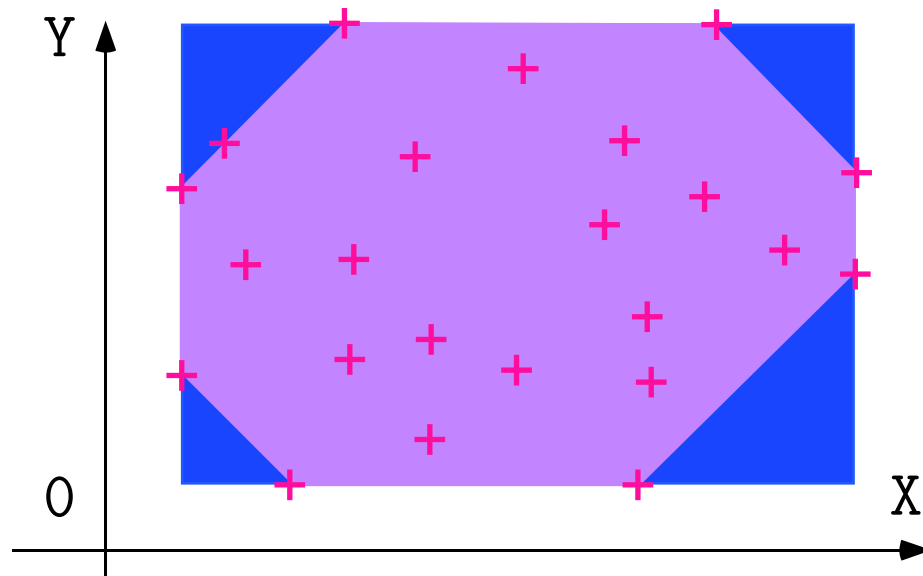
- 350,000 lines
- 0 alarms (mid-October 2004!),  
7h<sup>1</sup> on 2.8 GHz PC,  
1 Gigabyte  
→ A world grand première!

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<sup>1</sup> We are still in a phase where we favour precision rather than computation costs, and this should go down. For example, the A340 analysis went up to 5 h, before being reduced by requiring less precision while still getting no false alarm.

# Examples of Abstractions

# General-Purpose Abstract Domains: Intervals and Octagons



Intervals:

$$\begin{cases} 1 \leq x \leq 9 \\ 1 \leq y \leq 20 \end{cases}$$

Octagons [4]:

$$\begin{cases} 1 \leq x \leq 9 \\ x + y \leq 77 \\ 1 \leq y \leq 20 \\ x - y \leq 04 \end{cases}$$

**Difficulties:** many global variables, arrays (smashed or not), IEEE 754 floating-point arithmetic (in program and analyzer) [5]

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Reference

- [4] A. Miné. A New Numerical Abstract Domain Based on Difference-Bound Matrices. In *PADO'2001*, LNCS 2053, Springer, 2001, pp. 155–172.
- [5] A. Miné. Relational abstract domains for the detection of floating-point run-time errors. In *ESOP'04*, Barcelona, LNCS 2986, pp. 1–17, Springer, 2004.

# Floating-Point Computations

- Code Sample:

```
/* float-error.c */
int main () {
    float x, y, z, r;
    x = 1.000000019e+38;
    y = x + 1.0e21;
    z = x - 1.0e21;
    r = y - z;
    printf("%f\n", r);
} % gcc float-error.c
% ./a.out
0.000000
```

$$(x + a) - (x - a) \neq 2a$$

```
/* double-error.c */
int main () {
    double x; float y, z, r;
    /* x = ldexp(1.,50)+ldexp(1.,26); */
    x = 1125899973951488.0;
    y = x + 1;
    z = x - 1;
    r = y - z;
    printf("%f\n", r);
}
% gcc double-error.c
% ./a.out
134217728.000000
```



## Symbolic abstract domain

- Interval analysis: if  $x \in [a, b]$ ,  $y \in [c, d]$  &  $a, c \geq 0$  then  $x - y \in [a - d, b - c]$  so if  $x \in [0, 100]$  then  $x - x \in [-100, 100]$ !!!
- The symbolic abstract domain propagates the symbolic values of variables and performs simplifications;
- Must maintain the maximal possible rounding error for float computations (overestimated with intervals);

```
% cat -n x-x.c
```

```
1 void main () { int X, Y;  
2     __ASTREE_known_fact(((0 <= X) && (X <= 100)));  
3     Y = (X - X);  
4     __ASTREE_log_vars((Y)); }
```

```
astree -exec-fn main -no-relational x-x.c
```

```
Call main@x-x.c:1:5-x-x.c:1:9:
```

```
<interval: Y in [-100, 100]>
```

```
astree -exec-fn main x-x.c
```

```
Call main@x-x.c:1:5-x-x.c:1:9:
```

```
<interval: Y in {0}> <symbolic: Y = (X -i X)>
```



# Clock Abstract Domain for Counters

- Code Sample:

```
R = 0;
while (1) {
  if (I)
    { R = R+1; }
  else
    { R = 0; }
  T = (R>=n);
  wait_for_clock ();
}
```

- Output T is true iff the volatile input I has been true for the last *n* clock ticks.
- The clock ticks every *s* seconds for at most *h* hours, thus *R* is bounded.
- To prove that *R* cannot overflow, we must prove that *R* cannot exceed the elapsed clock ticks (*impossible using only intervals*).

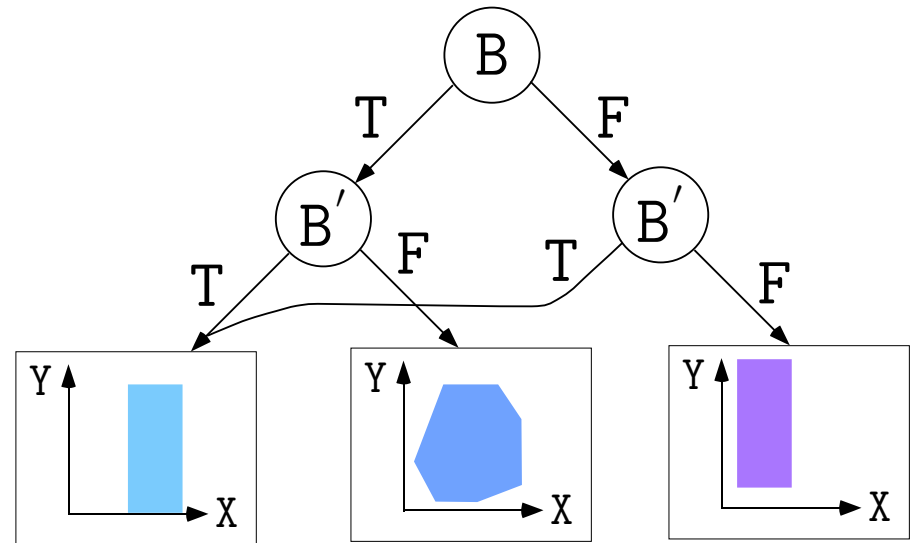
- Solution:

- We add a phantom variable *clock* in the concrete user semantics to track elapsed clock ticks.
- For each variable *X*, we abstract *three intervals*: *X*, *X+clock*, and *X-clock*.
- If *X+clock* or *X-clock* is bounded, so is *X*.

# Boolean Relations for Boolean Control

- Code Sample:

```
/* boolean.c */
typedef enum {F=0,T=1} BOOL;
BOOL B;
void main () {
    unsigned int X, Y;
    while (1) {
        ...
        B = (X == 0);
        ...
        if (!B) {
            Y = 1 / X;
        }
        ...
    }
}
```



The boolean relation abstract domain is parameterized by the height of the decision tree (an analyzer option) and the abstract domain at the leafs



# Control Partitionning for Case Analysis

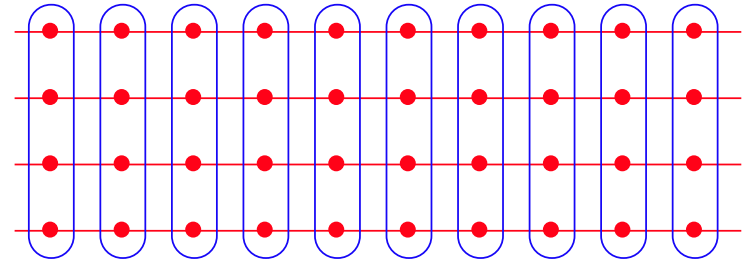
- Code Sample:

```
/* trace_partitionning.c */
void main() {
  float t[5] = {-10.0, -10.0, 0.0, 10.0, 10.0};
  float c[4] = {0.0, 2.0, 2.0, 0.0};
  float d[4] = {-20.0, -20.0, 0.0, 20.0};
  float x, r;
  int i = 0;

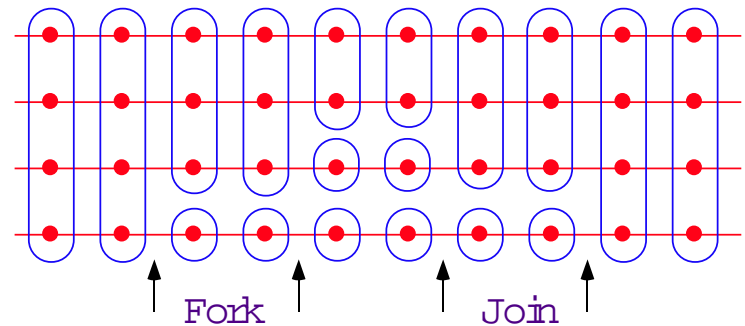
  ... found invariant  $-100 \leq x \leq 100$  ...

  while ((i < 3) && (x >= t[i+1])) {
    i = i + 1;
  }
  r = (x - t[i]) * c[i] + d[i];
}
```

## Control point partitionning:

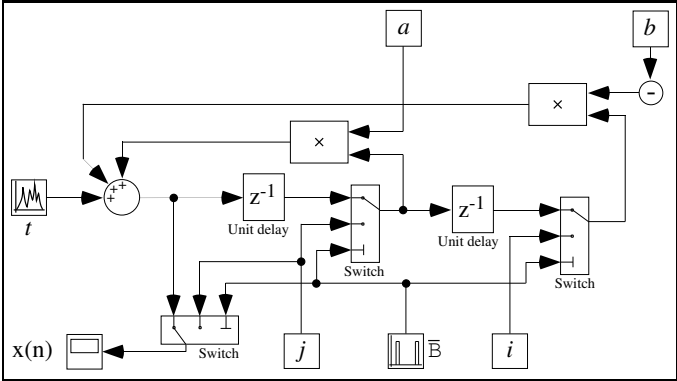


## Trace partitionning:



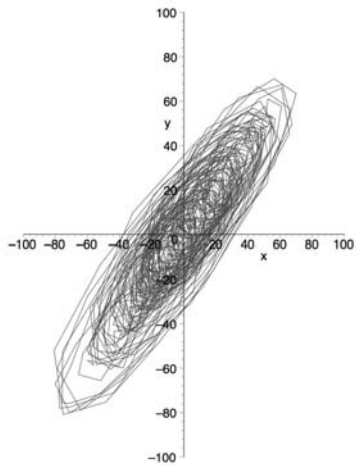
Delaying abstract unions in tests and loops is more precise for non-distributive abstract domains (and much less expensive than disjunctive completion).

## 2<sup>d</sup> Order Digital Filter:

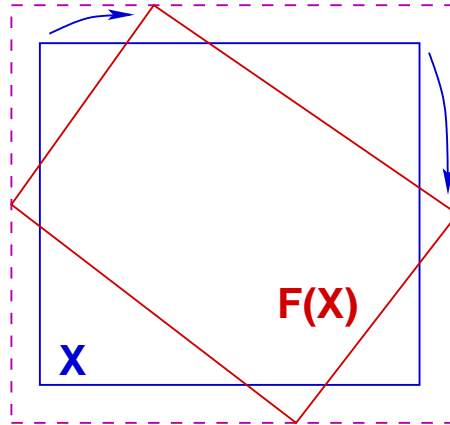


# Ellipsoid Abstract Domain for Filters

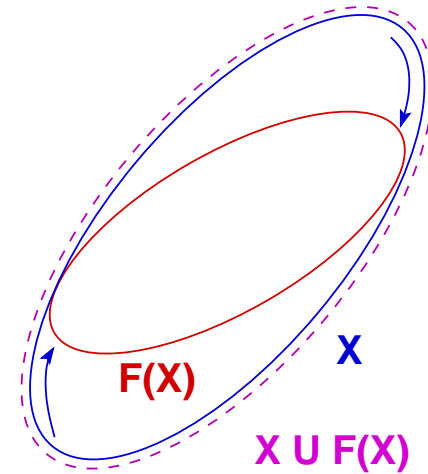
- Computes  $X_n = \begin{cases} \alpha X_{n-1} + \beta X_{n-2} + Y_n \\ I_n \end{cases}$
- The concrete computation is **bounded**, which must be proved in the abstract.
- There is **no stable interval or octagon**.
- The simplest stable surface is an **ellipsoid**.



## execution trace



$X \cup F(X)$   
unstable interval



stable ellipsoid

## Filter Example [6]

```
typedef enum {FALSE = 0, TRUE = 1} BOOLEAN;
BOOLEAN INIT; float P, X;

void filter () {
    static float E[2], S[2];
    if (INIT) { S[0] = X; P = X; E[0] = X; }
    else { P = (((((0.5 * X) - (E[0] * 0.7)) + (E[1] * 0.4))
                + (S[0] * 1.5)) - (S[1] * 0.7)); }
    E[1] = E[0]; E[0] = X; S[1] = S[0]; S[0] = P;
    /* S[0], S[1] in [-1327.02698354, 1327.02698354] */
}

void main () { X = 0.2 * X + 5; INIT = TRUE;
    while (1) {
        X = 0.9 * X + 35; /* simulated filter input */
        filter (); INIT = FALSE; }
}
```

---

### Reference

- [6] J. Feret. Static analysis of digital filters. In *ESOP'04*, Barcelona, LNCS 2986, pp. 33—48, Springer, 2004.

# Arithmetic-Geometric Progressions

```
% cat retro.c
typedef enum {FALSE=0, TRUE=1} BOOL;
BOOL FIRST;
volatile BOOL SWITCH;
volatile float E;
float P, X, A, B;

void dev( )
{ X=E;
  if (FIRST) { P = X; }
  else
    { P = (P - (((2.0 * P) - A) - B)
           * 4.491048e-03)); };
  B = A;
  if (SWITCH) {A = P;}
  else {A = X;}
}
```

```
void main()
{ FIRST = TRUE;
  while (TRUE) {
    dev( );
    FIRST = FALSE;
    __ASTREE_wait_for_clock();
  }}

% cat retro.config
__ASTREE_volatile_input((E [-15.0, 15.0]));
__ASTREE_volatile_input((SWITCH [0,1]));
__ASTREE_max_clock((3600000));

|P| <= (15. + 5.87747175411e-39
/ 1.19209290217e-07) * (1 +
1.19209290217e-07)^clock -
5.87747175411e-39 / 1.19209290217e-07
<= 23.0393526881
```

---

## Reference

- [7] J. Feret. The Arithmetic-Geometric Progression Abstract Domain. To appear in *VMCAI'05*, Paris, January 17—19, 2005, LNCS, Springer.

## (Automatic) Parameterization

- All abstract domains of ASTRÉE are **parameterized**, e.g.
  - variable packing for octagones and decision trees,
  - partition/merge program points,
  - loop unrollings,
  - thresholds in widenings, ...;
- End-users can either **parameterize by hand** (analyzer options, directives in the code), or
- choose the **automatic parameterization** (default options, directives for pattern-matched predefined program schemata).

## The main loop invariant for the A340

A textual file over 4.5 Mb with

- 6,900 boolean interval assertions ( $x \in [0; 1]$ )
- 9,600 interval assertions ( $x \in [a; b]$ )
- 25,400 clock assertions ( $x + \text{clk} \in [a; b] \wedge x - \text{clk} \in [a; b]$ )
- 19,100 additive octagonal assertions ( $a \leq x + y \leq b$ )
- 19,200 subtractive octagonal assertions ( $a \leq x - y \leq b$ )
- 100 decision trees
- 60 ellipse invariants, etc ...

involving over 16,000 floating point constants (only 550 appearing in the program text)  $\times$  75,000 LOCs.

## Possible origins of imprecision and how to fix it

In case of false alarm, the imprecision can come from:

- **Abstract transformers** (not best possible)  $\longrightarrow$  improve algorithm;
- **Automatized parametrization** (e.g. variable packing)  $\longrightarrow$  improve pattern-matched program schemata;
- **Iteration strategy** for fixpoints  $\longrightarrow$  fix widening <sup>2</sup>;
- **Inexpressivity** i.e. indispensable local inductive invariant are inexpressible in the abstract  $\longrightarrow$  add a **new abstract domain** to the reduced product (e.g. filters).

---

<sup>2</sup> This can be very hard since at the limit only a precise infinite iteration might be able to compute the proper abstract invariant. In that case, it might be better to design a more refined abstract domain.

# Conclusion



## Conclusion

- Most applications of abstract interpretation **tolerate a small rate** (typically 5 to 15%) **of false alarms**:
  - Program transformation → do not optimize,
  - Typing → reject some correct programs, etc,
  - WCET analysis → overestimate;
- Some applications **require no false alarm** at all:
  - **Program verification**.
- **Theoretically possible** [SARA '00], **practically feasible** [PLDI '03]

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### Reference

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# The Future & Grand Challenges

## Forthcoming (1 year):

- More general memory model (`union`)

## Future (5 years):

- Asynchronous concurrency (for less critical software)
- Functional properties (reactivity)
- Industrialization

## Grand challenge:

- Verification from specifications to machine code (verifying compiler)
- Verification of systems (quasi-synchrony, distribution)

# THE END, THANK YOU

More references at URL [www.di.ens.fr/~cousot](http://www.di.ens.fr/~cousot)  
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