

SIDDAGANGA INSTITUTE OF TECHNOLOGY, TUMKUR-3**Department of Computer Science and Engineering****TUTORIAL - 6: Structure, Union and Bitfields****Faculty:** Kallinatha H D**Class:** III sem ' '**Subject:** Data Structures**Subject Code:** 3CCI02**Answer the following Questions:****1. What will be the output of the following programs?**

```
a) main( )
{
    struct xyz
    {
        int i;
    };
    struct xyz xyz;
    xyz.i=10;
    printf("%d",xyz.i);
    printf("%d",xyz.xyz);
}

b) main( )
{
    struct xyz
    {
        int i;
    };
    struct xyz xyz;
    int i=20;
    xyz.i=10;

    printf("%d ... %d",i,xyz.i);
}
```

```
c) main( )
{
    struct xyz
    {
        int xyz;
    };
    struct xyz xyz;
    xyz.xyz = 10;
```

```
d) main( )
{
    struct DISP
    {
        char ch[7];
        char *str;
    };
    struct DISP m1={"Tumkur","Mysore"};
    printf("\n%c %c\n",m1.ch[0],*m1.str);
    printf("%s %s\n",m1.ch,m1.str);
}
```

```
e) void main( )
{
    struct bitfield
    {
        unsigned a:2;
        unsigned c:6;
        unsigned b:8;
    };
    struct bitfield bit1={3,3,3};
    bit1.a++;
    printf("%d",bit1.a);
}
```

```
7) main( )
{
    struct MSG
    {
        int num;
        char msg1[20];
        char msg2[20];
    }m;
    strcpy(m.msg1,"Data structures");
    strcpy(m.msg2,"programming");
    display(m.msg1,m.msg2);
}

display(char *s1,char *s2)
{
```

```
8) main( )
{
    struct STR
    {
        char str1[20];
        char str2[20];
    };
    struct STR s1;
    int i;
    strcpy(s1.str1,"Data");
    strcpy(s1.str2,"C program");
    i=strcmp(s1.str1,s1.str2);
    printf("i=%d\n",i);
    if(i==0)
        printf("Equal strings");
```

```

printf("%s\t%s\n",s1,s2);
printf("%s\b%s\n",s2,s1);
printf("%s\r%s\n",s1,s2);
}
else
printf("Strings are not equal");
}

```

```

e) struct point
{
    int x;
    int y;
};
struct point origin,*pp;
main( )
{
    pp=&origin;
    printf("origin is(%d,%d)\n",(*pp).x,(*pp).y);
    printf("origin is(%d,%d)",pp->x,pp->y);
}

```

```

d. void main( )
{
    union a
    {
        int i;
        char ch[2];
    };
    union a u;
    u.ch[0]=2;u.ch[1]=3;
    printf("%d %d %d",u.ch[0],u.ch[1],u.i);
}

```

```

g) void main( )
{
    struct India
    {
        char c;
        float d;
    };
    struct World
    {
        int a[3];
        char b;
        struct India Orissa;
    };
    struct World st={{1,2,3},'p','q',1.4};
    printf("%d %c %c %f",st.a[1], st.b, st.Orissa.c, st.Orissa.d);
}

```
