

## SIDDAGANGA INSTITUTE OF TECHNOLOGY

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## Data Structures Laboratory

LAB MANUAL

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## **Data Structures Laboratory**

#### Instructions

- All the C programs need to be executed using GCC Compiler.
- Algorithms and Flowcharts are compulsory for all the programs.
- All experiments must be included in practical examinations.

#### References

Part A: Behrouz A. Forouzan , Richard F. Gilberg , Computer Science: A Structured programming Approach Using C - Cengage Learning; 3rd edition
For writing flowcharts refer to Appendix C of the above book.

# File Operations

### Question

Write a C program to create a sequential file with at least five records, each record having the structure shown below:

EMPLOYEE_ID	NAME	DEPARTMENT	SALARY	AGE
Non-Zero +ve Integer	25 Characters	25 Characters	+ve Integer	+ve Integer

Write necessary functions to perform the following operations:

- 1. to display all the records in the file.
- 2. to search for a specific record based on EMPLOYEE\_ID/SALARY/DEPARTMENT/AGE. In case if the required record is not found, suitable message should be displayed.

## C Code - Text I/O

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
typedef struct{
    unsigned emp_id;
    char emp_name[25];
    char emp_dept[25];
    unsigned emp_salary, emp_age;
}employee_t;
void fnAddRecord(void);
void fnSearchEmpID(int);
void fnSearchEmpSal(int);
void fnSearchEmpDept(char[]);
void fnSearchEmpAge(int);
void fnDisplayAllRecords(void);
int main()
    int id, sal, age, iChoice;
        char dept[10];
        for(;;)
            printf("\n1.Add Record\n2.Display Records\n3.Search Employee by ID\n");
            printf("4.Search Employee by Dept\n5.Search Employee by salary\n");
            printf("6.Search Employee by Age\n7.Exit");
            printf("\nEnter your choice : ");
            scanf("%d",&iChoice);
            switch(iChoice)
```

```
}
                                       case 1:
                                                                fnAddRecord();
                                                                break;
                                       case 2:
                                                                printf("\n Employee Details \n");
                                                                fnDisplayAllRecords();
                                                                break;
                                       case 3:
                                                                printf("\nEnter the emp_id that you want to search\n");
                                                                scanf("%d",&id);
                                                                fnSearchEmpID(id);
                                                                break;
                                       case 4:
                                                                printf("\nEnter the dept that you want to search\n");
                                                                scanf("%s",dept);
                                                                fnSearchEmpDept(dept);
                                                                break;
                                       case 5:
                                                                printf("\nEnter the salary that you want to search\n");
                                                                scanf("%d", &sal);
                                                                fnSearchEmpSal(sal);
                                                                break;
                                       case 6:
                                                                printf("\nEnter the age that you want to search\n");
                                                                scanf("%d", &age);
                                                                fnSearchEmpAge(age);
                                                                break;
                                       case 7: exit(0);
                          }
            return 0;
}
void fnDisplayAllRecords()
{
                          int iCount = 0;
                          employee_t ep;
                         FILE *fp;
                         fp = fopen("emp.dat", "r");
                         if(fp==NULL)
                                      printf("\nFile does not exist\n");
                                      return;
                         while(fscanf(fp, "%d%s%s%d%d", &ep.emp_id, ep.emp_name, ep.emp_dept,
                             &ep.emp_salary, &ep.emp_age)!=EOF)
                          {
                                                    printf("\%d\t\%s\t\%d\t\%d\n",ep.emp\_id, ep.emp\_name, ep.emp\_dept, ep.emp\_salary, ep.emp\_id, ep.emp\_name, ep.emp\_dept, ep.emp\_salary, ep.emp\_name, ep.emp\_dept, ep.emp\_salary, ep.emp\_name, ep.emp\_dept, ep.emp\_salary, ep.emp\_name, ep.emp\_name, ep.emp\_salary, ep.emp\_name, ep.emp\_name, ep.emp\_salary, ep.emp\_name, ep.emp\_name, ep.emp\_name, ep.emp\_salary, ep.emp\_name, ep.em
                                                   iCount++;
                          }
                          if(0 == iCount)
                                                   printf("\nNo Records found\n");
                          fclose(fp);
}
```

```
void fnAddRecord()
{
       FILE *fp;
       employee_t emp;
   printf("\nEnter Employee details\n");
   printf("\nID : ");
   scanf("%d",&emp.emp_id);
                               getchar();
   printf("\nName : ");
   fgets(emp.emp_name,25,stdin);
   printf("\nDept : ");
   fgets(emp.emp_dept,25,stdin);
   printf("\nSalary : ");
   scanf("%d",&emp.emp_salary);
   printf("\nAge : ");
   scanf("%d", &emp.emp_age);
       fp = fopen("emp.dat", "a");
       fclose(fp);
}
void fnSearchEmpID(int id)
{
       int iCount = 0;
       employee_t ep;
       FILE *fp;
       fp = fopen("emp.dat", "r");
       if(fp==NULL)
           printf("\nFile does not exist\n");
       }
       while(fscanf(fp,"%d%s%s%d%d",&ep.emp_id, ep.emp_name, ep.emp_dept, &ep.emp_salary, &ep.emp_age)!
               if(ep.emp_id == id)
               {
                      printf("%d\t%s\t%d\t%d\n",ep.emp_id, ep.emp_name, ep.emp_dept, ep.emp_salary
               }
       }
       if(0 == iCount)
               printf("\nNo Records found\n");
       fclose(fp);
}
void fnSearchEmpSal(int sal)
{
       int iCount = 0;
       employee_t ep;
       FILE *fp;
       fp = fopen("emp.dat", "r");
       if(fp==NULL)
           printf("\nFile does not exist\n");
           return;
       while(fscanf(fp,"%d%s%s%d%d",&ep.emp_id, ep.emp_name, ep.emp_dept, &ep.emp_salary, &ep.emp_age)!
               if(ep.emp_salary == sal)
```

```
{
                        printf("%d\t%s\t%s\t%d\t%d\n",ep.emp_id, ep.emp_name, ep.emp_dept, ep.emp_salary
                        iCount++;
                }
        if(0 == iCount)
                printf("\nNo Records found\n");
        fclose(fp);
}
void fnSearchEmpDept(char dept[])
        int iCount = 0;
        employee_t ep;
        FILE *fp;
        fp = fopen("emp.dat", "r");
        if(fp==NULL)
            printf("\nFile does not exist\n");
            return;
        while(fscanf(fp,"%d%s%s%d%d",&ep.emp_id, ep.emp_name, ep.emp_dept, &ep.emp_salary, &ep.emp_age)!
                if(!strcmp(ep.emp_dept, dept))
                        printf("%d\t%s\t%s\t%d\t%d\n",ep.emp_id, ep.emp_name, ep.emp_dept, ep.emp_salary
                        iCount++;
                }
        if(0 == iCount)
                printf("\nNo Records found\n");
}
void fnSearchEmpAge(int age)
{
        int iCount = 0;
        employee_t ep;
        FILE *fp;
        fp = fopen("emp.dat", "r");
        if(fp==NULL)
            printf("\nFile does not exist\n");
            return;
        while(fscanf(fp,"%d%s%s%d%d",&ep.emp_id, ep.emp_name, ep.emp_dept, &ep.emp_salary, &ep.emp_age)!
                if(ep.emp_age == age)
                {
                        printf("%d\t%s\t%d\t%d\n",ep.emp_id, ep.emp_name, ep.emp_dept, ep.emp_salary
                        iCount++;
                }
        if(0 == iCount)
                printf("\nNo Records found\n");
}
```

### C Code - Binary I/O

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
typedef struct{
    unsigned emp_id;
    char emp_name[25];
    char emp_dept[25];
    unsigned emp_salary, emp_age;
}employee_t;
void fnAddRecord(void);
void fnSearchEmpID(int);
void fnSearchEmpSal(int);
void fnSearchEmpDept(char[]);
void fnSearchEmpAge(int);
void fnDisplayAllRecords(void);
int main()
    int id, sal, age, iChoice;
        char dept[10];
        printf("%lu bytes\n",sizeof(employee_t));
        for(;;)
        {
            printf("\n1.Add Record\n2.Display Records\n3.Search Employee by ID\n");
            printf("4.Search Employee by Dept\n5.Search Employee by salary\n");
            printf("6.Search Employee by Age\n7.Exit");
            printf("\nEnter your choice : ");
            scanf("%d",&iChoice);
            switch(iChoice)
            {
            case 1:
                    fnAddRecord();
                    break;
            case 2:
                    printf("\n Employee Details \n");
                    fnDisplayAllRecords();
                    break;
            case 3:
                    printf("\nEnter the emp_id that you want to search\n");
                    scanf("%d",&id);
                    fnSearchEmpID(id);
                    break;
            case 4:
                    printf("\nEnter the dept that you want to search\n");
                    scanf("%s",dept);
                    fnSearchEmpDept(dept);
                    break;
            case 5:
                    printf("\nEnter the salary that you want to search\n");
                    scanf("%d",&sal);
                    fnSearchEmpSal(sal);
                    break;
            case 6:
```

```
printf("\nEnter the age that you want to search\n");
                    scanf("%d",&age);
                    fnSearchEmpAge(age);
                    break;
            case 7: exit(0);
    return 0;
}
void fnDisplayAllRecords()
   int iCount = 0;
        employee_t rEmp;
        FILE *fp;
        fp = fopen("bemp.dat", "rb");
        if(fp==NULL)
        {
            printf("\nFile does not exist\n");
            return;
        while(fread(&rEmp, sizeof(employee_t),1,fp))
                printf("%6d\t%15s\t%8s\t%8d\t%4d\n",rEmp.emp_id, rEmp.emp_name,
                                         rEmp.emp_dept, rEmp.emp_salary, rEmp.emp_age);
                iCount++;
                if(feof(fp))
                        break;
        }
        if(0 == iCount)
                printf("\nNo Records found\n");
        fclose(fp);
}
void fnAddRecord()
{
    FILE *fp;
    employee_t wEmp;
    printf("\nEnter Employee details\n");
    printf("\nID : ");
    scanf("%d",&wEmp.emp_id);
                                              getchar();
    printf("\nName : ");
    gets(wEmp.emp_name);
    //fgets(wEmp.emp_name, 25, stdin);
    printf("\nDept : ");
    gets(wEmp.emp_dept);
    //fgets(wEmp.emp_dept, 25, stdin);
    printf("\nSalary : ");
    scanf("%d",&wEmp.emp_salary);
    printf("\nAge : ");
    scanf("%d",&wEmp.emp_age);
    fp = fopen("bemp.dat", "ab");
    fwrite(&wEmp, sizeof(employee_t),1,fp);
    //write(fp,&wEmp,sizeof(employee_t));
    fclose(fp);
```

```
}
void fnSearchEmpID(int id)
{
        int iCount = 0;
        employee_t sEmp;
        FILE *fp;
        fp = fopen("bemp.dat", "r");
        if(fp==NULL)
            printf("\nFile does not exist\n");
            return;
        while(fread(&sEmp, sizeof(employee_t),1,fp))
                if(sEmp.emp_id == id)
                        printf("%d\t%s\t%s\t%d\t",sEmp.emp_id, sEmp.emp_name,
                                 sEmp.emp_dept, sEmp.emp_salary, sEmp.emp_age);
                        iCount++;
                if(feof(fp))
                        break;
        }
        if(0 == iCount)
                printf("\nNo Records found\n");
        fclose(fp);
}
void fnSearchEmpSal(int sal)
        int iCount = 0;
        employee_t sEmp;
        FILE *fp;
        fp = fopen("bemp.dat", "r");
        if(fp==NULL)
        {
            printf("\nFile does not exist\n");
            return;
        while(fread(&sEmp, sizeof(employee_t),1,fp))
        {
                if(sEmp.emp_salary == sal)
                {
                        printf("%d\t%s\t%d\t%d\n",sEmp.emp_id, sEmp.emp_name,
                                sEmp.emp_dept, sEmp.emp_salary, sEmp.emp_age);
                        iCount++;
                }
        if(0 == iCount)
                printf("\nNo Records found\n");
        fclose(fp);
}
void fnSearchEmpDept(char dept[])
        int iCount = 0;
        employee_t sEmp;
        FILE *fp;
```

```
fp = fopen("bemp.dat", "r");
        if(fp==NULL)
            printf("\nFile does not exist\n");
            return;
        while(fread(&sEmp, sizeof(employee_t),1,fp))
                if(!strcmp(sEmp.emp_dept, dept))
                        printf("%d\t%s\t%d\t%d\n",sEmp.emp_id, sEmp.emp_name,
                                sEmp.emp_dept, sEmp.emp_salary, sEmp.emp_age);
                        iCount++;
                }
        if(0 == iCount)
                printf("\nNo Records found\n");
}
void fnSearchEmpAge(int age)
{
        int iCount = 0;
        employee_t sEmp;
        FILE *fp;
        fp = fopen("bemp.dat", "r");
        if(fp==NULL)
            printf("\nFile does not exist\n");
            return;
        while(fread(&sEmp, sizeof(employee_t),1,fp))
                if(sEmp.emp_age == age)
                {
                        printf("%d\t%s\t%d\t",sEmp.emp_id, sEmp.emp_name,
                                sEmp.emp_dept, sEmp.emp_salary, sEmp.emp_age);
                        iCount++;
                }
        if(0 == iCount)
                printf("\nNo Records found\n");
}
```

## Output

# Stack Implementation

### Question

Write a C program to implement STACK to perform the PUSH, POP and DISPLAY operations.

## C Code Array Implementation

```
#include <stdio.h>
#include <stdlib.h>
#include <stdbool.h>
#define MAX 5
bool fnStkFull(int);
bool fnStkEmpty(int);
void fnPush(int [], int*);
int fnPop(int [], int*);
void fnDisplay(int[], int);
int fnPeek(int [], int);
int main()
        int stkArray[MAX];
        int top = -1;
        int iElem, iChoice;
        for(;;)
                printf("\nSTACK OPERATIONS\n");
                printf("=======");
                printf("\n1.PUSH\n2.POP\n3.DISPLAY\n4.PEEK\n5.EXIT\n");
                printf("Enter your choice\n");
                scanf("%d",&iChoice);
                switch(iChoice)
                        case 1: fnPush(stkArray, &top);
                                        break;
                        case 2: iElem = fnPop(stkArray, &top);
                                        if(iElem != -1)
                                                printf("\nPopped Element is %d\n", iElem);
                                        break;
                        case 3: fnDisplay(stkArray, top);
                                        break;
                        case 4: if(!fnStkEmpty(top))
```

```
{
                                                 iElem = fnPeek(stkArray, top);
                                                 printf("\nElement at the top of the stack is %d\n", iEl
                                         }
                                         else
                                                 printf("\nEmpty Stack\n");
                                         break;
                         case 5: exit(1);
                        default: printf("\nWrong choice\n");
                }
        return 0;
}
bool fnStkFull(int t)
        return ((t == MAX-1) ? true : false);
}
bool fnStkEmpty(int t)
        return ((t == -1) ? true : false);
}
void fnPush(int stk[], int *t)
{
        int iElem;
        if(fnStkFull(*t))
                printf("\nStack Overflow\n");
        printf("\nEnter element to be pushed onto the stack\n");
        scanf("%d", &iElem);
        *t = *t + 1;
        stk[*t] = iElem;
}
int fnPop(int stk[], int *t)
{
        int iElem;
        if(fnStkEmpty(*t))
                printf("\nStack Underflow\n");
                return -1;
        iElem = stk[*t];
        *t = *t - 1;
        return iElem;
}
void fnDisplay(int stk[], int t)
        int i;
        if(fnStkEmpty(t))
                printf("\nStack Empty\n");
                return;
```

## C Code Structure Implementation

```
#include <stdio.h>
#include <stdlib.h>
#include <stdbool.h>
#define MAX 5
typedef struct{
        int stkArray[MAX];
        int top;
}STACK_TYPE;
bool fnStkFull(STACK_TYPE);
bool fnStkEmpty(STACK_TYPE);
void fnPush(STACK_TYPE*, int);
int fnPop(STACK_TYPE*);
void fnDisplay(STACK_TYPE);
int fnPeek(STACK_TYPE);
int main()
        STACK_TYPE myStack;
        myStack.top = -1;
        int iElem, iChoice;
        for(;;)
                printf("\nSTACK OPERATIONS\n");
                printf("======");
                printf("\n1.PUSH\n2.POP\n3.DISPLAY\n4.PEEK\n5.EXIT\n");
                printf("Enter your choice\n");
                scanf("%d",&iChoice);
                switch(iChoice)
                        case 1: fnPush(stkArray, &top);
                                        break;
                        case 2: iElem = fnPop(stkArray, &top);
                                        if(iElem != -1)
                                                printf("\nPopped Element is %d\n", iElem);
                                        break;
                        case 3: fnDisplay(stkArray, top);
                                        break;
```

```
case 4: if(!fnStkEmpty(top))
                                                 iElem = fnPeek(stkArray, top);
                                                 printf("\nElement at the top of the stack is %d\n", iEl
                                         }
                                         else
                                                 printf("\nEmpty Stack\n");
                                         break;
                        case 5: exit(1);
                         default: printf("\nWrong choice\n");
                }
        return 0;
}
bool fnStkFull(int t)
        return ((t == MAX-1) ? true : false);
bool fnStkEmpty(int t)
        return ((t == -1) ? true : false);
}
void fnPush(int stk[], int *t)
{
        int iElem;
        if(fnStkFull(*t))
                printf("\nStack Overflow\n");
                return;
        printf("\nEnter element to be pushed onto the stack\n");
        scanf("%d", &iElem);
        *t = *t + 1;
        stk[*t] = iElem;
}
int fnPop(int stk[], int *t)
{
        int iElem;
        if(fnStkEmpty(*t))
                printf("\nStack Underflow\n");
                return -1;
        iElem = stk[*t];
        *t = *t - 1;
        return iElem;
}
void fnDisplay(int stk[], int t)
        int i;
        if(fnStkEmpty(t))
        {
```

## Output

# Infix to Postfix Conversion

### Question

Write a C program to convert the given infix expression to postfix expression.

#### C Code

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#define STK_SIZE 10
void fnPush(char [], int*, char);
char fnPop(char [], int*);
int fnPrecd(char);
int main()
        int i, j=0;
        char acExpr[50], acStack[50], acPost[50], cSymb;
        int top = -1;
        printf("\nEnter a valid infix expression\n");
        scanf("%s", acExpr);
        fnPush(acStack, &top, '#');
        for(i=0;acExpr[i]!='\0'; ++i)
                cSymb = acExpr[i];
                if(isdigit(cSymb))
                {
                        fnPush(acStack, &top, cSymb);
                else if(cSymb == '(')
                        fnPush(acStack, &top, cSymb);
                }
                else if(cSymb == ')')
                {
                        while(acStack[top] != '(')
                                 acPost[j++] = fnPop(acStack, &top);
                         fnPop(acStack, &top);
                }
                else
```

```
{
                        while(fnPrecd(acStack[top]) >= fnPrecd(cSymb))
                                 acPost[j++] = fnPop(acStack, &top);
                        }
                        fnPush(acStack, &top, cSymb);
                }
        while(acStack[top] != '#')
                acPost[j++] = fnPop(acStack, &top);
        acPost[j] = '\0';
        printf("\nInfix Expression is %s\n", acExpr);
        printf("\nPostfix Expression is %s\n", acPost);
        return 0;
}
void fnPush(char Stack[], int *t , char elem)
        *t = *t + 1;
        Stack[*t] = elem;
}
char fnPop(char Stack[], int *t)
        char elem;
        elem = Stack[*t];
        *t = *t -1;
        return elem;
}
int fnPrecd(char ch)
        switch(ch)
                case '#' :
                                   return -1;
                case '(' :
                                   return 0;
                case '+' :
                case '-' :
                                   return 1;
                case '*' :
                case '/' :
                                   return 2;
        }
}
```

## Output

# **Evaluation of Prefix Expression**

### Question

Write a C program to evaluate the given prefix expression.

#### C Code

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#define STK_SIZE 10
void fnPush(int [], int*, int);
int fnPop(int [], int*);
int main()
        int iaStack[50], i, iOp1, iOp2, iRes;
        char acExpr[50], cSymb;
        int top = -1;
        printf("\nEnter a valid prefix expression\n");
        scanf("%s", acExpr);
        for(i=strlen(acExpr)-1; i>=0; i--)
                cSymb = acExpr[i];
                if(isdigit(cSymb))
                {
                        fnPush(iaStack, &top, cSymb-'0');
                }
                else
                {
                        iOp1 = fnPop(iaStack, &top);
                        iOp2 = fnPop(iaStack, &top);
                        switch(cSymb)
                        {
                                case '+' :
                                                    iRes = iOp1 + iOp2;
                                                         break;
                                case '-' :
                                                    iRes = iOp1 - iOp2;
                                                         break;
                                case '*' :
                                                    iRes = iOp1 * iOp2;
                                                         break;
                                                    iRes = iOp1 / iOp2;
                                case '/' :
                                                         break;
                        }
```

```
fnPush(iaStack, &top, iRes);
                }
        iRes = fnPop(iaStack, &top);
        printf("\nValue of %s expression is %d\n", acExpr, iRes);
        return 0;
}
void fnPush(int Stack[], int *t , int elem)
{
        *t = *t + 1;
        Stack[*t] = elem;
}
int fnPop(int Stack[], int *t)
        int elem;
        elem = Stack[*t];
        *t = *t - 1;
        return elem;
}
```

### Output

# Linear Queue Operations

#### Question

Write a C program to implement ordinary QUEUE to perform the insertion, deletion and display operations.

/\*CPP\*/

#### C Code

```
LinearQueue.c
: LinearQueue
*Description : Program to implement a Linear Queue of intrgers
*Author
              : Prabodh C P
*Compiler : gcc compiler4.4.3, Ubuntu 10.04
*Date : 11 July 2012
#include<stdio.h>
#include<stdlib.h>
#include "queue.h"
#include "QFunc.c"
*Function :
            no parameters

O on success
                 main
*Input parameters:
*RETURNS :
int main(void)
  QUEUE stQueue;
     int iChoice;
     stQueue.iFront = 0;
     stQueue.iRear = -1;
     for(;;)
     {
          printf("\nQueue Operations\n");
          printf("======");
          printf("\n1.Qinsert\n2.Qdelete\n3.Qdisplay\n4.Exit\n");
          printf("Enter your choice\n");
          scanf("%d",&iChoice);
          switch(iChoice)
          {
                case 1: stQueue = fnQInsert(stQueue);
                     break;
```

case 2: stQueue = fnQDelete(stQueue);

```
break;
                   case 3: fnQDisplay(stQueue);
                         break;
                   case 4: exit(0);
                   default: printf("\nWrong Choice\n");
                         break;
             }
      return 0;
}
  queue.h
#ifndef QUEUE_H_INCLUDED
#define QUEUE_H_INCLUDED
#define SIZE 5
typedef struct
      int iaItems[SIZE];
      int iFront;
      int iRear;
}QUEUE;
QUEUE fnQInsert(QUEUE stQueue);
QUEUE fnQDelete(QUEUE stQueue);
void fnQDisplay(QUEUE stQueue);
int fnQFull(QUEUE stQueue);
int fnQEmpty(QUEUE stQueue);
#endif // QUEUE_H_INCLUDED
  QFunc.c
:
                     fnQInsert
*Description:
           inserts an element at the rear of the queue
*Input parameters: a structure queue
*RETURNS : updated queue
****************************
QUEUE fnQInsert(QUEUE stQueue)
{
      int iItem;
      if(fnQFull(stQueue))
      printf("\nQueue Overflow\n");
      else
      {
            printf("\nEnter the element\n");
            scanf("%d",&iItem);
             stQueue.iRear++;
             stQueue.iaItems[stQueue.iRear] = iItem;
      return stQueue;
}
*Function
            :
                     fnQDelete
*Description: deletes an element from the front of the queue
*Input parameters: a structure queue
                   updated queue
****************************
```

```
QUEUE fnQDelete(QUEUE stQueue)
     if(fnQEmpty(stQueue))
     printf("\nQueue Underflow\n");
     else
      if(stQueue.iRear == stQueue.iFront)
           printf("\nItem deleted is %d\n",stQueue.iaItems[stQueue.iFront]);
           stQueue.iRear=-1;
           stQueue.iFront=0;
     }
     else
     {
           printf("\nItem deleted is %d\n",stQueue.iaItems[stQueue.iFront++]);
     }
     return stQueue;
}
*Function : fnQDisplay
*Description: displays elements of the queue
*Input parameters: a structure queue
*RETURNS
                 nothing
void fnQDisplay(QUEUE stQueue)
      int i;
      if(fnQEmpty(stQueue))
     printf("\nQueue Empty\n");
     else
     {
           printf("\nContents of Queue are:\n");
           for(i=stQueue.iFront;i<=stQueue.iRear;i++)</pre>
           printf("%d\t",stQueue.iaItems[i]);
     }
fnQFull
*Description: checks wheteher the queue is full or not
*Input parameters: a structure queue
                 1 if the queue is full or 0 otherwise
************************************
int fnQFull(QUEUE stQueue)
{
      if(stQueue.iRear == SIZE-1)
           return 1;
      else
           return 0;
}
*Function
           :
                   fnQEmpty
*Description: checks wheteher the queue is empty or not
*Input parameters: a structure queue
              1 if the queue is empty or 0 otherwise
int fnQEmpty(QUEUE stQueue)
      if(stQueue.iRear == stQueue.iFront-1)
           return 1;
      else
```

```
return 0;
}
```

## Output

# File Operations

## Question

Write a C program to create a sequential file with at least five records, each record having the structure shown below:

EMPLOYEE_ID	NAME	DEPARTMENT	SALARY	AGE
Non-Zero +ve Integer	25 Characters	25 Characters	+ve Integer	+ve Integer

Write necessary functions to perform the following operations:

- 1. to display all the records in the file.
- 2. to search for a specific record based on EMPLOYEE\_IDSALARYDEPARTMENTAGE. In case if the required record is not found, suitable message should be displayed.

### C Code

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