

Prerequisite

Use Workshop-VM / Workshop-Computer follow the instructions of the Boarding Pass



Visual Studio Code

https://code.visualstudio.com



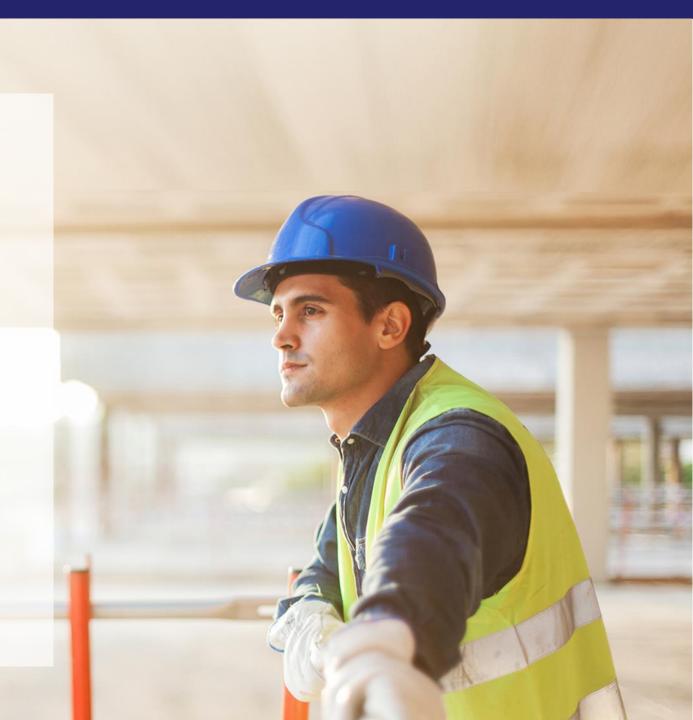
Git

https://git-scm.com



Competence Team DevTech

Microsoft AL



VS Code Useful Extensions

> AL Formatter

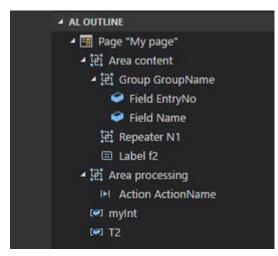
- Indentation
- Keyword case style
- Sort variable definitions
- Readability Guidelines Spacing and newlines (experimental)

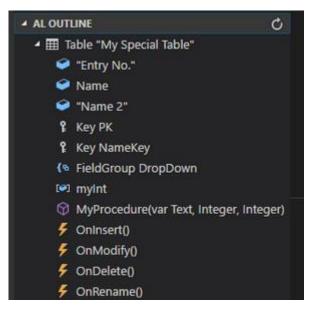
> AL Code Outline

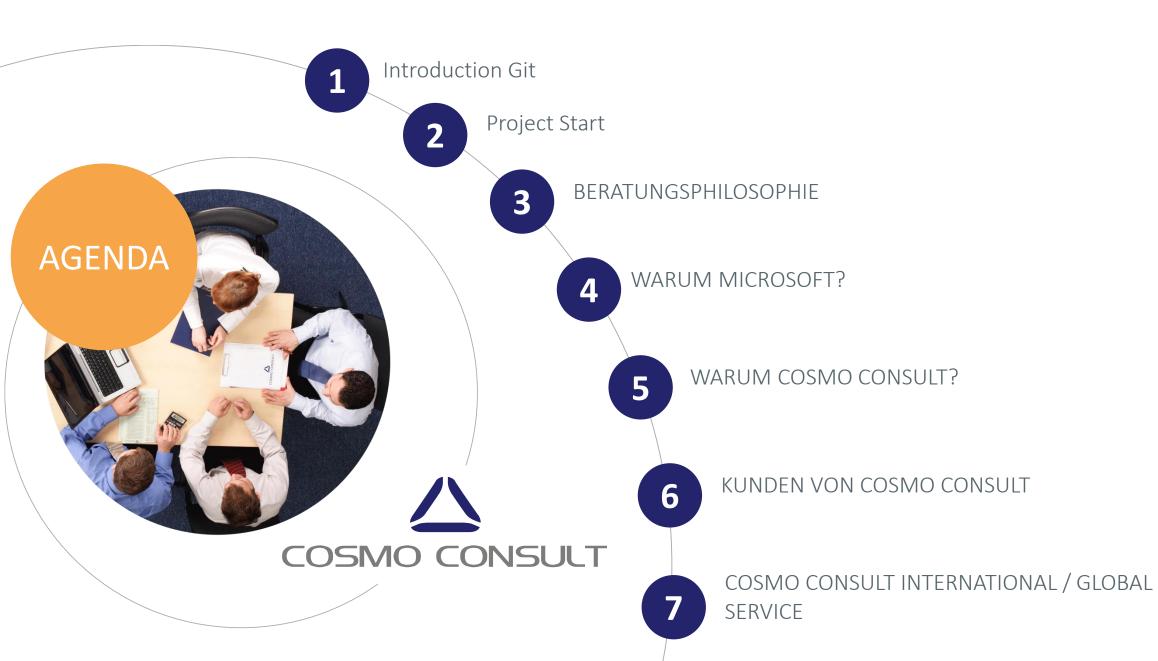
- > Outlining AL Object Structure
- > "Create List Page" from Table
- > "Create Card Page" from Table

> al-util

- > "Rename & Move" Objects
- > Templates e.g. "Readme.md"









Git ≠ www.GitHub.com

- > What is Git?
 - > Distributed version control system
 - > Tracking changes on files
 - > Used for source code management
- > Strong support for non-linear development
 - > Rapid branching and merging / a branch is only a reference to one commit
 - > Help to coordinate work among multiple people
- > Distributed development
 - Local copy of the full development history and changes
- > Efficient handling of large projects
 - > Very fast and scalable

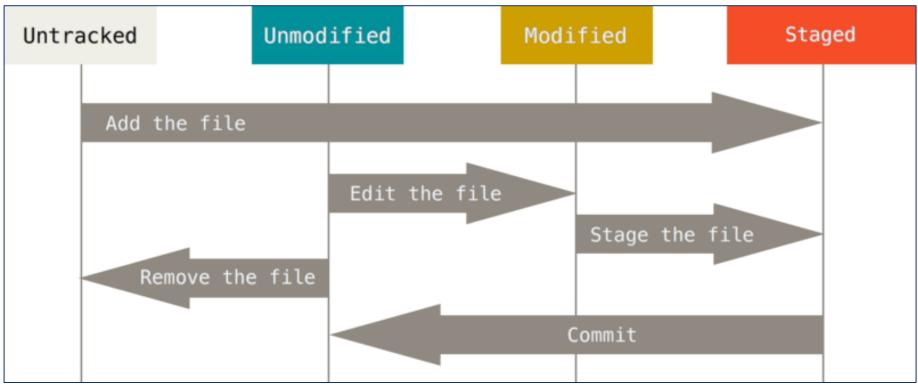
Git & MS Dynamics

.../Getting-Started-Git-Basics

- > Replace In-Db Version Control of Dynamics NAV
 - > Tracking of Changes (What / Where / Who)
- > File Types
 - Primary Track changes in TXT-Files!
 - Binaries supported BUT avoid FOBs
- > Directories & Files
 - > .git contains the version information metadata of the repository
 - > .gitignore exclude files and directories from Git
- > Branching
 - Development within same objects at the same time
 - > Almost automatic merging of changes

Git – Recording Changes to the Repository

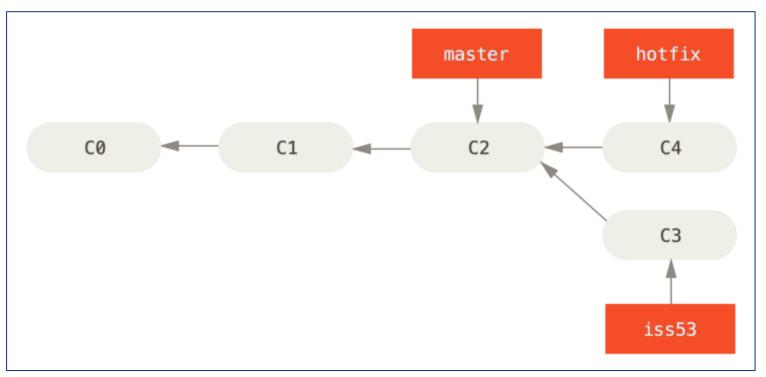
- > Create Repository
- > Add Files
 - > no empty Directories
 - > Status: Staged
- > Commit Changes
 - > Unmodified files



Source: https://git-scm.com/book/en/v2/Git-Basics-Recording-Changes-to-the-Repository

Git – Branches

- > Create a Branch
 - > Track isolated changes
- > Switch between Branches
 - > Change the current View of Branch file(s)
 - Latest tracked Version of Branch file(s)
- > Merge Branches
 - > Combine the changes of 2 Branches since *Fork Commit*



Source: https://git-scm.com/book/en/v2/Git-Branching-Basic-Branching-and-Merging

Git Common Commands

.../common-git-commands.html Cheat-Sheet

git init	Turns a directory into an empty Git repository \$ git init
git add	Adds files in the to the staging area \$ git add <file directory="" name="" or=""></file>
git commit	Record the changes made to the files to a local repository \$ git commit -m "Commit message in quotes"
git status	This command returns the current state of the repository \$ git status
git config	Configure the Git Settings e.g. "user.name" and "user.mail" \$ git config <setting> <command/></setting>
git branch	To determine what branch the local repository is on, add a new branch, or delete a branch. \$ git branch <branch_name></branch_name>
git checkout	To start working in a different branch, use git checkout to switch branches. \$ git checkout <branch_name></branch_name>

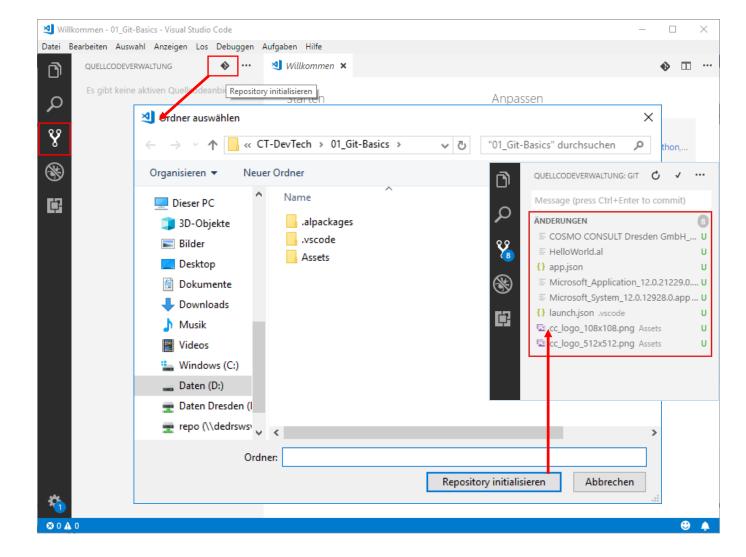
Git .../common-git-commands.html Common Commands / Remote Repository Commands

Cheat-Sheet

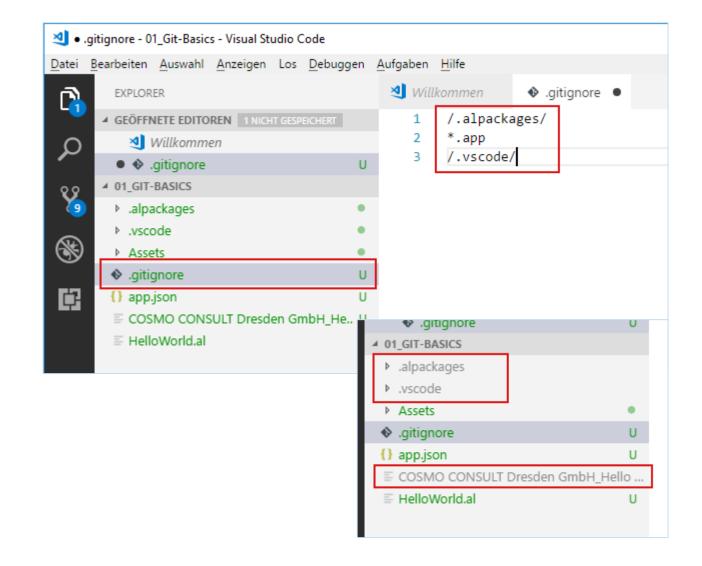
git merge	<pre>Integrate branches together. \$ git merge <branch_name></branch_name></pre>	
git log	Show the chronological commit history for a repository. \$ git log	

git remote	To connect a local repository with a remote repository. \$ git remote <command/> <remote_name> <remote_url></remote_url></remote_name>	
git clone	Create a local working copy of an existing remote repository \$ git clone <remote_url></remote_url>	
git pull	This pulls the changes from the remote repository to the local computer. \$ git commit -m "Commit message in quotes"	
git push	Sends local commits to the remote repository. \$ git push <remote_url remote_name=""> <branch></branch></remote_url>	

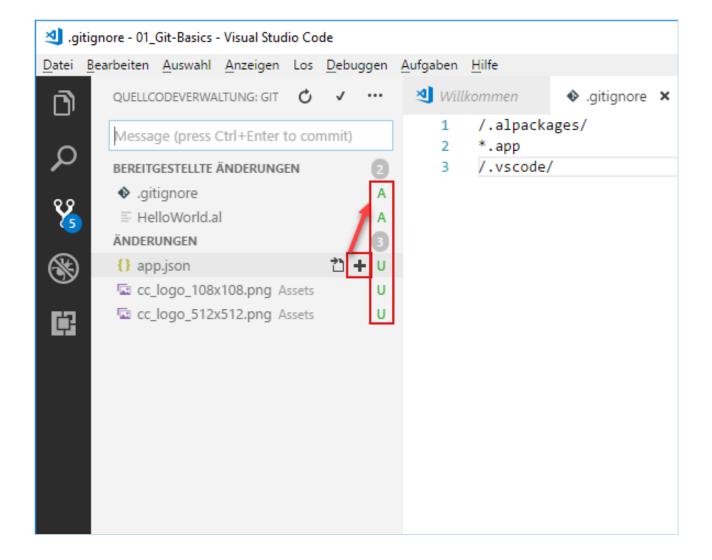
- > Initialize the local Git repository
 - > Select Folder
 - "Initialize Repository"
- > Files will be recognized as "Untracked"



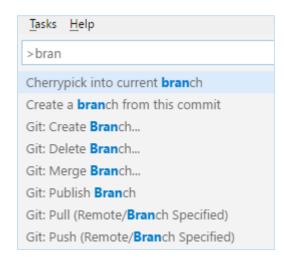
- > Create the ".gitignore" File
 - > Ignore Files & Folders from Repository
- > Ignored Files
 - > Symbols & Dependencies in ".alpackages" use Download from Server
 - Package File "*.app" created by compile
 - Workspace Settings in ".vscode" e.g. "launch.json"

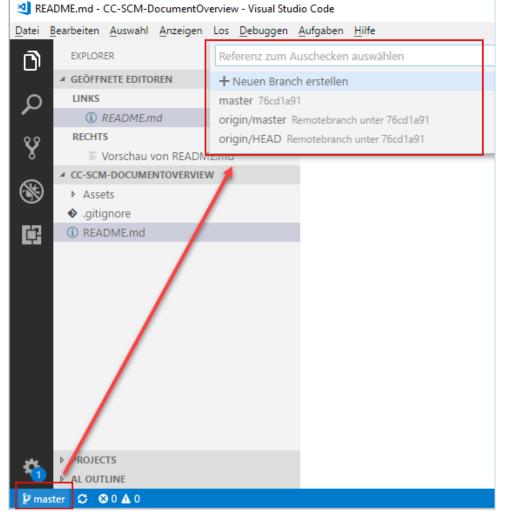


- > Add Files
 - Mark as "Staged"
- **>** Commit
 - > Commit Message
 - > Configure "user.name" & "user.mail"



- > Create / Switch Branch
 - Use Command Palett [Ctrl] + [P] or [F1]
 → enter "BRANCH…"
 - ➤ Use Status Bar→ click on your current Branch e.g. "master"
- > Pull / Push
 - Use Command Palett [Ctrl] + [P] or [F1]
 → enter "PULL…" / "PUSH…"







Git Hands On

Material

- > Prerequisites
 - ➤ Connect to your Workshop VM
 → use Instructions on your Workshop Boarding Pass
- > Hand On Tasks
 - > Achieve common development related tasks with the Git command line
 - > Achieve common development related tasks with the VS Code and the Git Integration
 - > Achieve common development related tasks with the a 3rd Party Tool

Git – Hands On Use the Git command line

- > Open folder "...\03-DevOps-Git\Starter\COSMO-CONSULT-1" in Git Bash / Command Line
 - > Open the folder "COSMO-CONSULT-1" also in VS Code
- > Init the Repository
- > Add File(s)
- > Commit File
 - > Check your Git-Config (Username / User-Email) ©
- > Create Branch "feature"
- ➤ Add or Change File(s) & stage File (git add)
- > Commit File
- > Switch between branches "master" and "feature"
 - > see the difference
- > Merge branch "feature" into "master"

```
$ git init .
$ git add *
$ git commit -m "initial commit"
$ git config user.email "my@emailaddress.com"
$ git config user.name "Jon Doe"
$ git branch "feature"
$ git checkout "feature"
$ git add *
$ git commit -m "comment your changes"
$ git checkout "master"
$ git checkout "master"
$ git merge "feature"
```

Git – Hands On Use VS Code git integration

- > Open folder "...\03-DevOps-Git\Starter\COSMO-CONSULT-2" in VS Code
- > Init the Repository
- > Create a ".gitignore" file to ignore Symbols, Packages and the ".vscode" folder
- > Add the other project File(s)
- > Commit File
 - > Check your Git-Config (Username / User-Email) ©
- > Create Branch "feature"
- > Add or Change File(s) & stage File (git add)
- **>** Commit File
- > Switch between branches "master" and "feature"
 - > see the difference
- > Merge branch "feature" into "master"

Git – Hands On Use a 3rd Party Tool (e.g. <u>Smart GIT</u> form <u>syntevo</u>) for your Git workflow

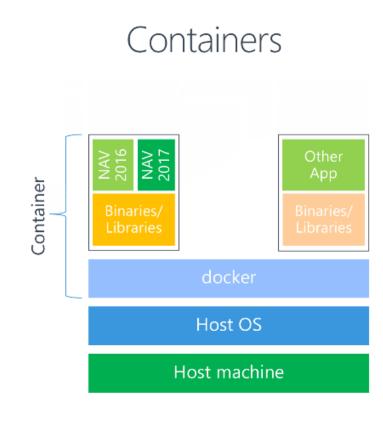
- ➤ Open the folder "...\03-DevOps-Git\Starter\COSMO-CONSULT-3" in VS Code
- ➤ Add and Init the Repository (,,...\03-DevOps-Git\Starter\COSMO-CONSULT-3")
- > Ignore Symbols, Packages and the ".vscode" folder
- > Add the other project File(s)
- > Commit File
 - > Check your Git-Config (Username / User-Email) ©
- > Create Branch "feature"
- > Add or Change File(s) & stage File (git add)
- > Commit File
- > Switch between branches "master" and "feature"
 - > see the difference
- > Merge branch "feature" into "master"

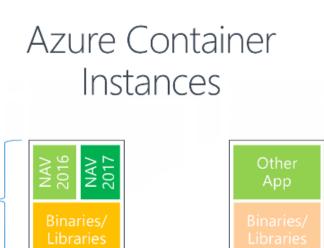


Infrastructure | Docker

> NAV in Containers

Virtual Machines NAV NAV 2017 Virtual Machines Guest Guest OS OS OS Host OS Host machine





Source: https://blogs.msdn.microsoft.com/freddyk/2017/10/31/what-is-docker-what-are-containers/

Container

Infrastructure | Docker

- Docker
 - > Local Environment to run the Database & NST
 - > NAV version
- > NAV Container Helper

Docker Common Commands

Cheat-Sheet

List all containers

\$ docker ps -a

List all images

\$ docker images -a

Fetch the logs of a container

\$ git logs <container ID or Name>

Kill a container

\$ docker kill <container ID or Name>

Remove a containers

\$ docker rm <container ID or Name>

Remove a container image

\$ docker rmi <image ID>

To start working in a different branch, use git checkout to switch branches.

\$ git checkout <branch_name>

NAV Container Helper Common Commands

Cheat-Sheet

List common Commands
<pre>\$ Write-NavContainerHelperWelcomeText</pre>
Create new C/SIDE development container
\$ New-CSideDevContainer
Create new Nav container
<pre>\$ New-NavContainer -accept_eula -containerName <name> -imageName "Microsoft/dynamics-nav:2018-cu4-de"</name></pre>
\$
\$
\$
\$



