



COSMO CONSULT

Business-Software für Menschen

DevOps

Git



# Prerequisite

Use Workshop-VM / Workshop-Computer  
*follow the instructions of the Boarding Pass*



*Visual Studio Code*

<https://code.visualstudio.com>



*Git*

<https://git-scm.com>



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# VS Code

## Useful Extensions

### > AL Formatter

- > Indentation
- > Keyword case style
- > Sort variable definitions
- > Readability Guidelines - Spacing and newlines (experimental)

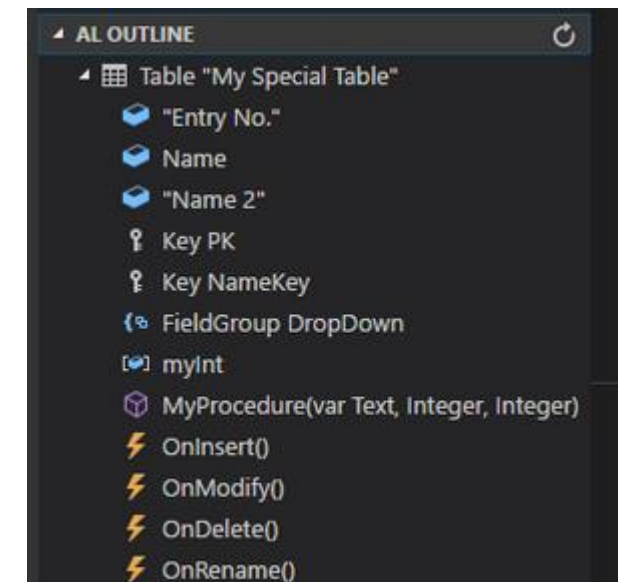
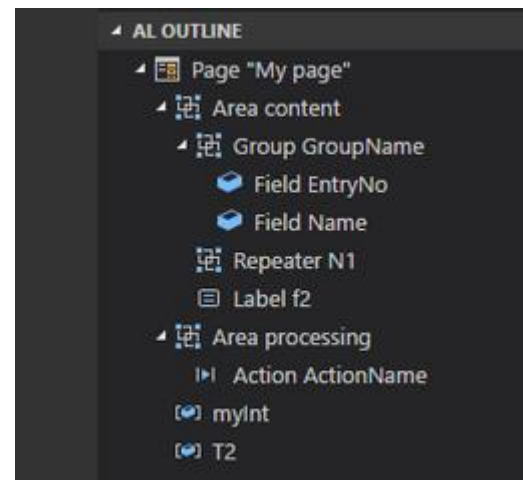
### > AL Code Outline

- > Outlining – AL Object Structure
- > “Create List Page” from Table
- > “Create Card Page” from Table

### > al-util

- > “Rename & Move” Objects
- > Templates e.g. “Readme.md”

```
Codeunit 70000000 MyCodeunit
{
    var
        Customer : Record Customer;
        Counter : Integer;
        InvalidCustomerErr : TextConst ENU='Invalid Customer.
    trigger OnRun();
    begin
        if Customer.FindSet then
            repeat
                if not Customer.HasAddress then
                    Error(InvalidCustomerErr);
            until Customer.Next = 0;
    end;
}
```



# AGENDA

1

Introduction Git

2

Git Commands

3

Git & VS Code

4

Hand On



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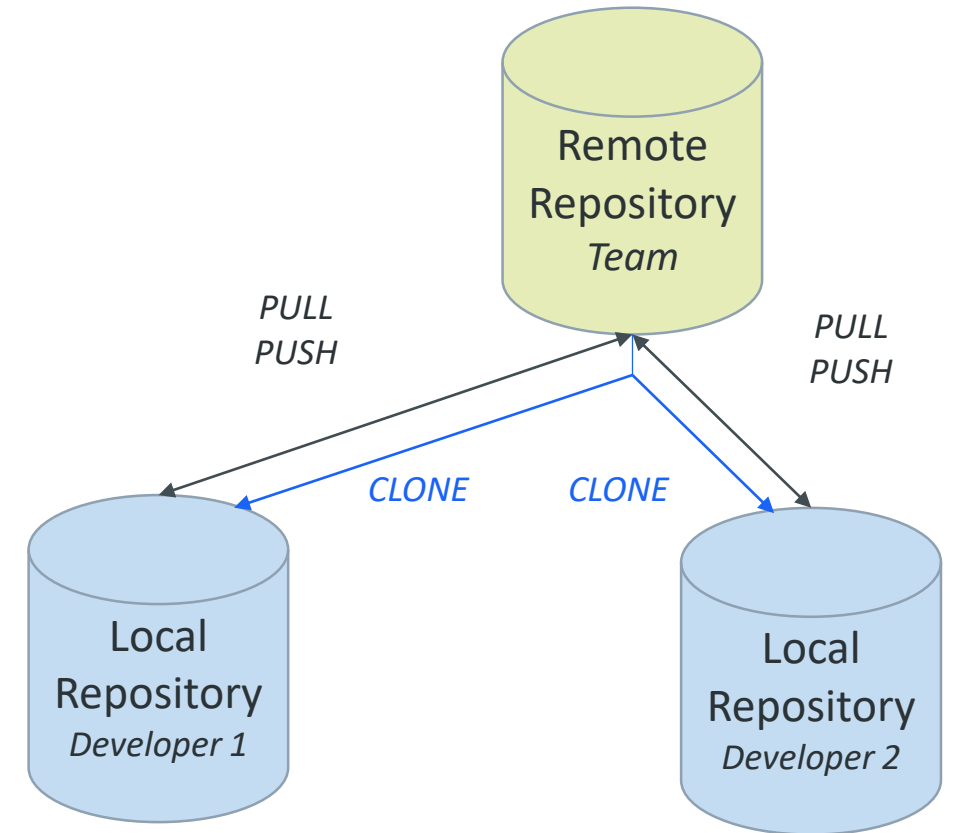
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## Git Introduction

CONNECTION  
ANALYSIS  
DATA  
SEARCHING  
VERIFICATION  
CODING  
SENDING

# Git $\neq$ [www.GitHub.com](https://www.github.com)

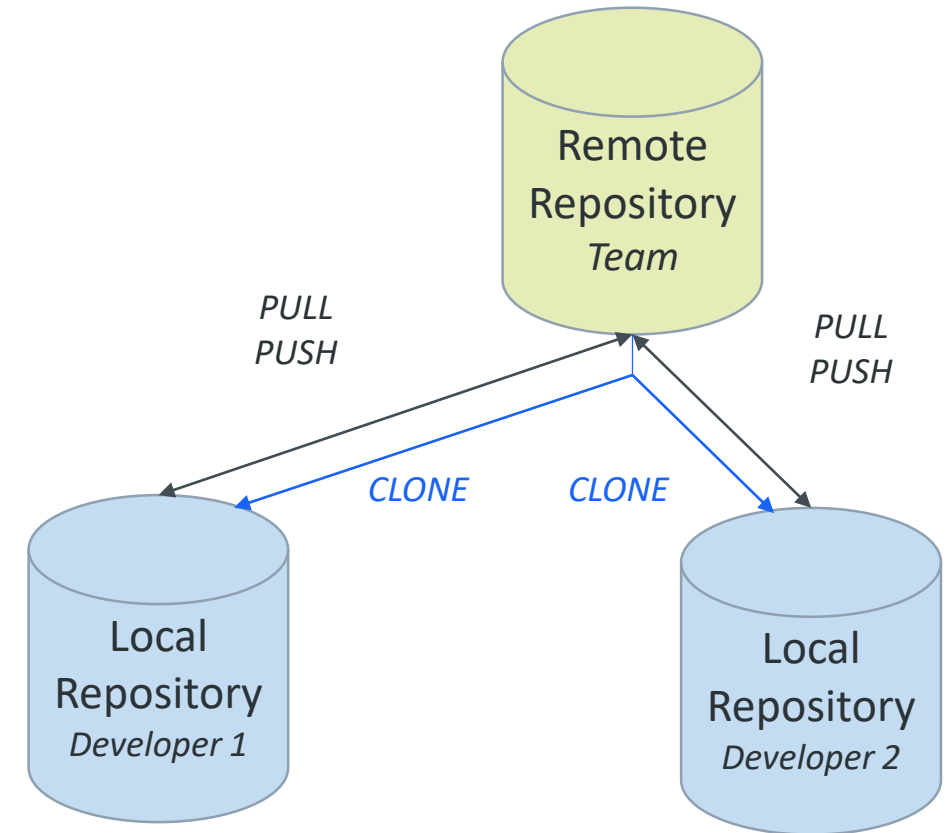
- What is Git?
  - Distributed version control system
  - Tracking changes on files
  - Used for source code management
- Strong support for non-linear development
  - Rapid branching and merging / a branch is only a reference to one commit
  - Help to coordinate work among multiple people
- Distributed development
  - Local copy of the full development history and changes
- Efficient handling of large projects
  - Very fast and scalable



# Git & MS Dynamics

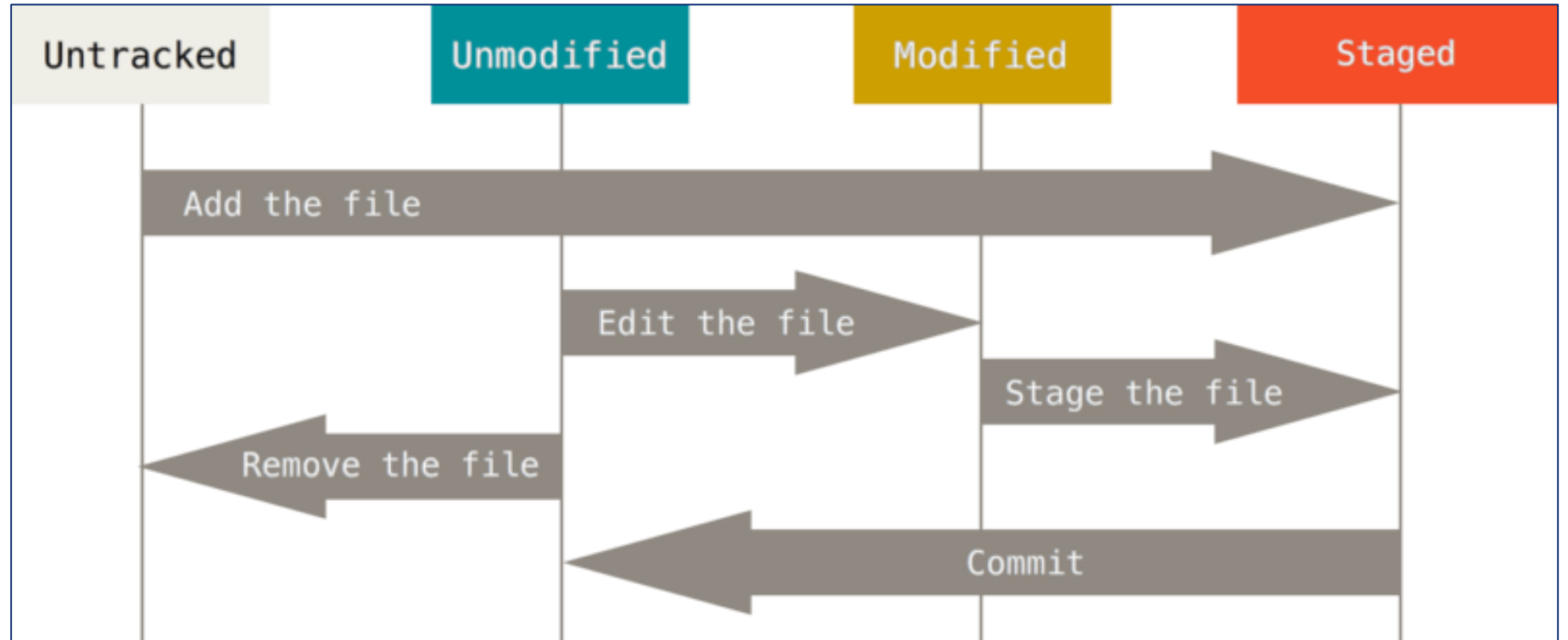
- Replace In-Db Version Control of Dynamics NAV
  - Tracking of Changes (What / Where / Who)
- File Types
  - Primary Track changes in TXT-Files!
  - Binaries supported **BUT** avoid FOBs
- Directories & Files
  - .git contains the version information metadata of the repository
  - .gitignore exclude files and directories from Git
- Branching
  - Development within same objects at the same time
  - Almost automatic merging of changes

## .../Getting-Started-Git-Basics



# Git – Recording Changes to the Repository

- Create Repository
- Add Files
  - *no empty* Directories
  - Status: *Staged*
- Commit Changes
  - Unmodified files

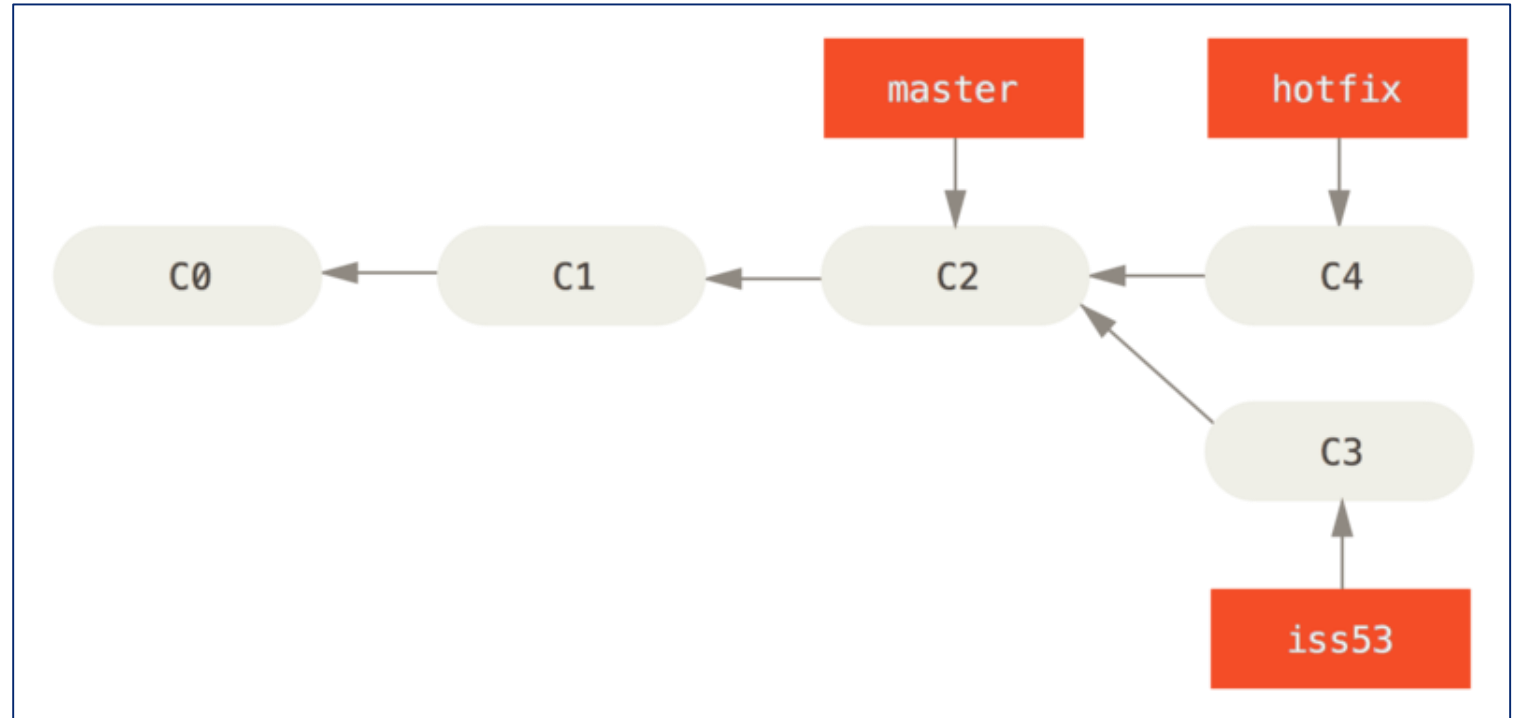


Source: <https://git-scm.com/book/en/v2/Git-Basics-Recording-Changes-to-the-Repository>



# Git – Branches

- Create a Branch
  - Track isolated changes
- Switch between Branches
  - Change the current View of Branch file(s)
  - Latest tracked Version of Branch file(s)
- Merge Branches
  - Combine the changes of 2 Branches since *Fork Commit*



Source: <https://git-scm.com/book/en/v2/Git-Branching-Basic-Branching-and-Merging>



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## Infrastructure Git Commands



# Git

## Common Commands

[.../common-git-commands.html](https://www.atlassian.com/git/tutorials/common-git-commands)  
*Cheat-Sheet*

git init

Turns a directory into an empty Git repository

```
$ git init
```

git add

Adds files in the to the staging area

```
$ git add <file or directory name>
```

git commit

Record the changes made to the files to a local repository

```
$ git commit -m "Commit message in quotes"
```

git status

This command returns the current state of the repository

```
$ git status
```

git config

Configure the Git Settings e.g. „user.name“ and „user.mail“

```
$ git config <setting> <command>
```

git branch

To determine what branch the local repository is on, add a new branch, or delete a branch.

```
$ git branch <branch_name>
```

git checkout

To start working in a different branch, use git checkout to switch branches.

```
$ git checkout <branch_name>
```

# Git

## Common Commands / Remote Repository Commands

[.../common-git-commands.html](https://www.atlassian.com/git/tutorials/common-git-commands)  
*Cheat-Sheet*

---

**git merge**      Integrate branches together.

```
$ git merge <branch_name>
```

---

**git log**      Show the chronological commit history for a repository.

```
$ git log
```

---

---

**git remote**      To connect a local repository with a remote repository.

```
$ git remote <command> <remote_name> <remote_URL>
```

---

**git clone**      Create a local working copy of an existing remote repository

```
$ git clone <remote_URL>
```

---

**git pull**      This pulls the changes from the remote repository to the local computer.

```
$ git commit -m "Commit message in quotes"
```

---

**git push**      Sends local commits to the remote repository.

```
$ git push <remote_URL/remote_name> <branch>
```

---



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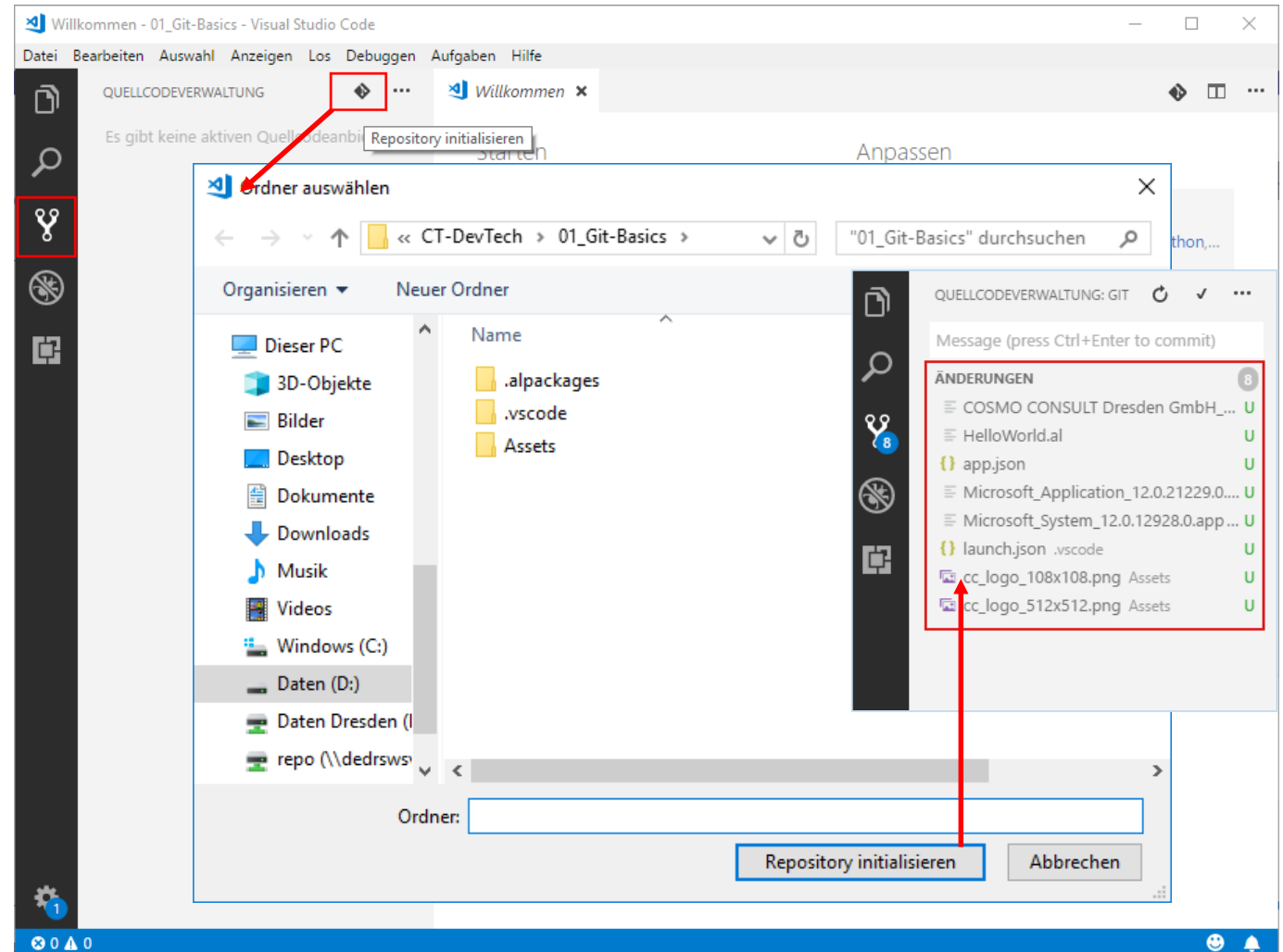
Infrastructure  
Git & VS Code





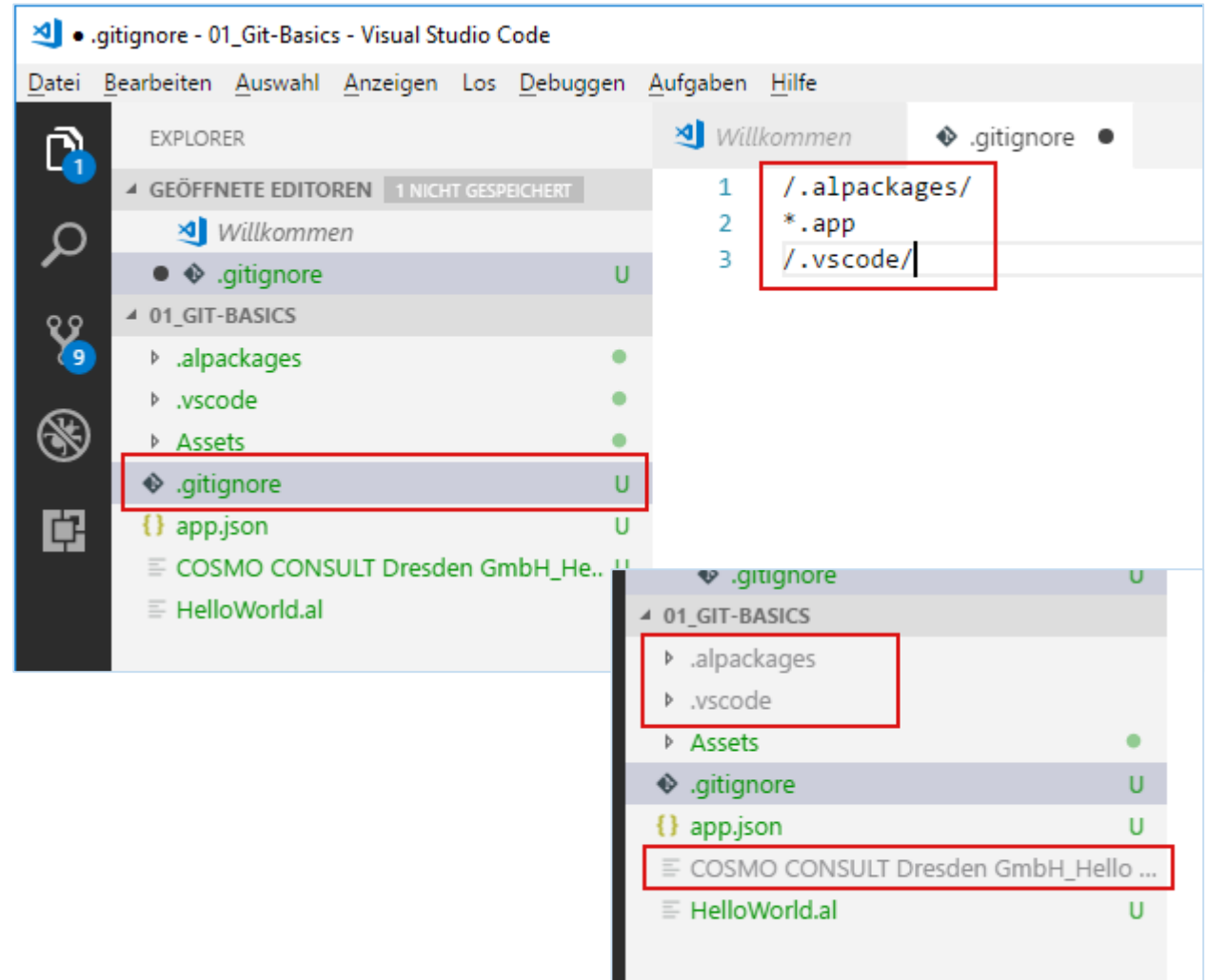
# Git with VS Code

- Initialize the local Git repository
  - Select Folder
  - „Initialize Repository“
- Files will be recognized as „Untracked“



# Git with VS Code

- Create the “.gitignore” File
  - Ignore Files & Folders from Repository
- Ignored Files
  - Symbols & Dependencies in “.alpackages”  
*use Download from Server*
  - Package File “\*.app”  
*created by compile*
  - Workspace Settings in “.vscode”  
*e.g. “launch.json”*



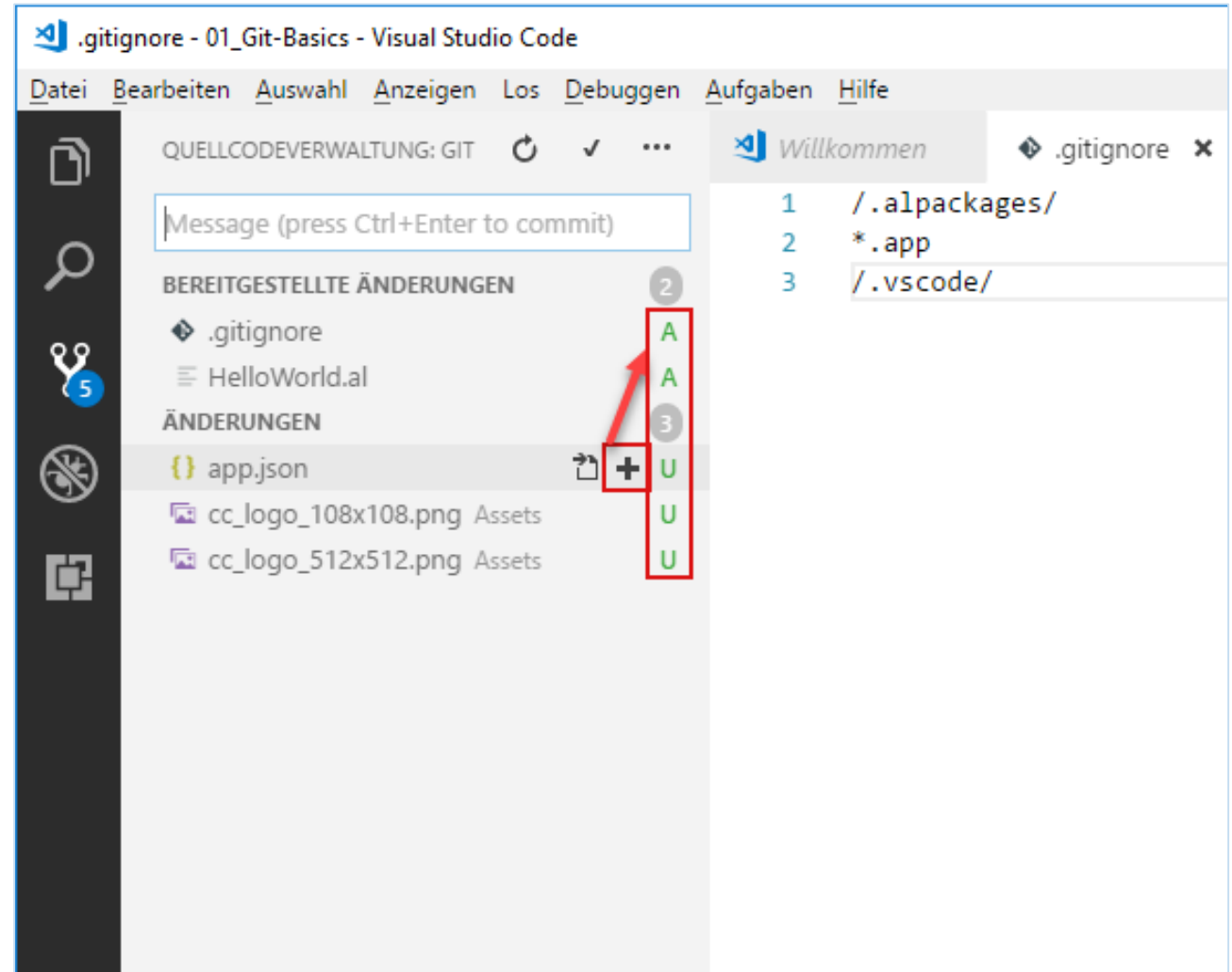
# Git with VS Code

## > Add Files

- > Mark as „Staged“

## > Commit

- > Commit Message
- > Configure „user.name“ & „user.mail“



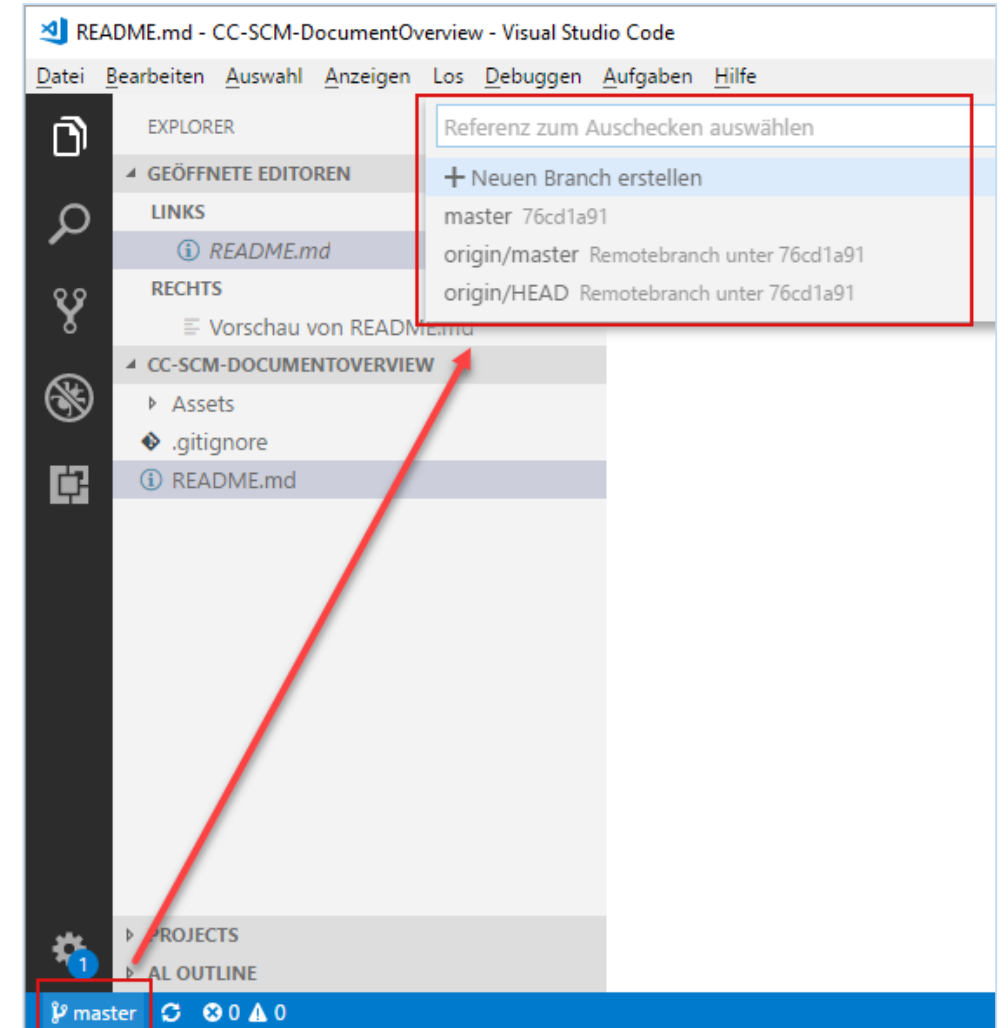
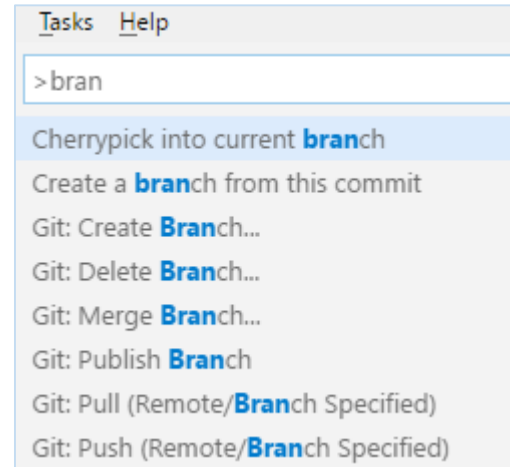
# Git with VS Code

## > Create / Switch Branch

- > Use Command Palett [Ctrl] + [P] or [F1]  
→ enter „**BRANCH...**“
- > Use Status Bar  
→ click on your current Branch e.g. „**master**“

## > Pull / Push

- > Use Command Palett [Ctrl] + [P] or [F1]  
→ enter „**PULL...**“ / „**PUSH...**“





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Hands On





# Git

## Hands On

### ➤ Material

- COPY the Folder "03-DevOps-Git\Starter" to a local folder e.g. "C:\Workshop\MyStarter"! *(not Git observed)*
- Project Skeleton „..\03-DevOps-Git\Starter\COSMO-CONSULT-1\"
- Project Skeleton „..\03-DevOps-Git\Starter\COSMO-CONSULT-2\"
- Project Skeleton „..\03-DevOps-Git\Starter\COSMO-CONSULT-3\"

### ➤ Prerequisites

- Connect to your Workshop VM → use Instructions on your Workshop Boarding Pass

### ➤ Hand On - Tasks

- Achieve common development related tasks with the Git command line
- Achieve common development related tasks with the VS Code and the Git Integration
- Achieve common development related tasks with the a 3<sup>rd</sup> Party Tool

# Git – Hands On

## Use the Git command line

➤ Open folder „...\\03-DevOps-Git\\Starter\\COSMO-CONSULT-1” in Git Bash / Command Line

➤ Open the folder “COSMO-CONSULT-1” also in VS Code

➤ Init the Repository

➤ Add File(s)

➤ Commit File

➤ Check your Git-Config (Username / User-Email) 😊

➤ Create Branch „feature”

➤ Add or Change File(s) & stage File (git add)

➤ Commit File

➤ Switch between branches „master” and „feature”

➤ see the difference

➤ Merge branch „feature” into „master”

```
$ git init .
```

```
$ git add *
```

```
$ git commit -m "initial commit"
```

```
$ git config user.email "my@emailaddress.com"
```

```
$ git config user.name "Jon Doe"
```

```
$ git branch "feature"
```

```
$ git checkout "feature"
```

```
$ git add *
```

```
$ git commit -m "comment your changes"
```

```
$ git checkout "master"
```

```
$ git checkout "master"
```

```
$ git merge "feature"
```

# Git – Hands On

## Use VS Code git integration

- Open folder „...\\03-DevOps-Git\\Starter\\COSMO-CONSULT-2” in VS Code
- Init the Repository
- Create a “.gitignore” file to ignore Symbols, Packages and the “.vscode” folder
- Add the other project File(s)
- Commit File
  - Check your Git-Config (Username / User-Email) 😊
- Create Branch „feature“
- Add or Change File(s) & stage File (git add)
- Commit File
- Switch between branches „master” and „feature“
  - see the difference
- Merge branch „feature” into „master“

# Git – Hands On

Use a 3<sup>rd</sup> Party Tool (e.g. [Smart GIT](#) form [syntevo](#)) for your Git workflow

- Open the folder „... \03-DevOps-Git\Starter\COSMO-CONSULT-3” in VS Code
- Add and Init the Repository („... \03-DevOps-Git\Starter\COSMO-CONSULT-3”)
- Ignore Symbols, Packages and the “.vscode” folder
- Add the other project File(s)
- Commit File
  - Check your Git-Config (Username / User-Email) 😊
- Create Branch „feature“
- Add or Change File(s) & stage File (git add)
- Commit File
- Switch between branches „master“ and „feature“
  - see the difference
- Merge branch „feature“ into „master“

# Q & A



Channel

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