

## **Prerequisite**

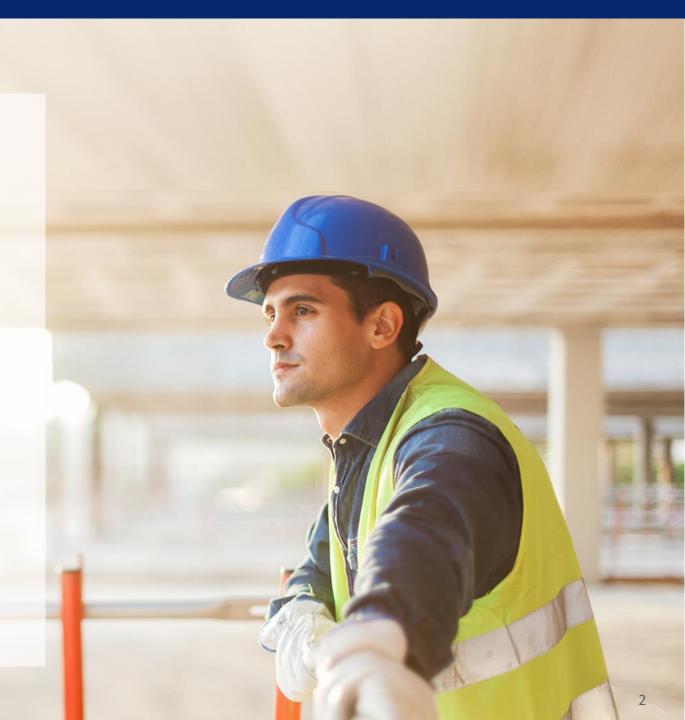
Use Workshop-VM / Workshop-Computer follow the instructions of the Boarding Pass



Visual Studio Code

https://code.visualstudio.com





#### **VS** Code

#### **Useful Extensions**

#### > AL Formatter

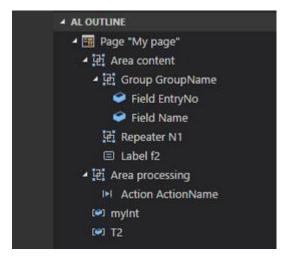
- Indentation
- Keyword case style
- Sort variable definitions
- Readability Guidelines Spacing and newlines (experimental)

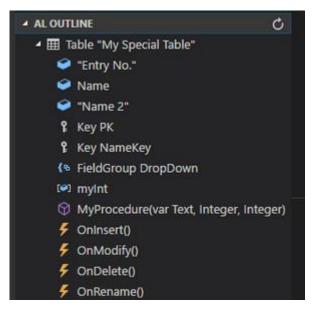
#### > AL Code Outline

- > Outlining AL Object Structure
- > "Create List Page" from Table
- > "Create Card Page" from Table

#### > al-util

- > "Rename & Move" Objects
- > Templates e.g. "Readme.md"





# GUI & In-Client Designer Agenda

- 1 Language & Types (Re-Cap)
- 2 Wizard (Re-Cap)
- 3 Json, List, Dictionary
- 4 Assisted Setup
- 5 Hands On

# **Microsoft AL**

Language & Types

> Re-Cap



#### Microsoft AL

## Language & Types

- > Recommendation for VS Code
  - > 1 File per Object
  - > Organize Object Files in Folders (Pages, PageExtension, ...)
- > Use Snippets in AL
  - > ttable
  - tpageext
  - tcodeunit
  - **>** ...
- > Documentation Development in AL
  - > https://docs.microsoft.com/.../developer/devenv-dev-overview

| C/Side     | Microsoft AL                                     |                     |
|------------|--|---------------------|
|            | Extending  | New                 |
| Codeunit   | -  | <u>codeunit</u>     |
| Table      | tableextension                                   | <u>table</u>        |
| Page       | <u>pageextension</u><br><u>pagecustomization</u> | <u>page</u>         |
| XMLport    | -  | <u>xmlport</u>      |
| Query      | -  | <u>query</u>        |
| Report     | -  | <u>report</u>       |
| Menu Suite | -  | -                   |
|            |  | <u>profile</u>      |
|            |  | <u>controladdin</u> |

# Improve the UX

#### Features

- > Wizard (Re-Cap)
- > New Datatypes
- > Assisted Setups



## Wizard (Re-Cap)

Wizards

Object Type

Page (Navigation)

Groups

InstructionalText

**>** Actions

Back, Next, Finish

Visibility depends on Page

> Properties

InFooterBar

> Groups = Wizard Pages

Show / Hide for each Page

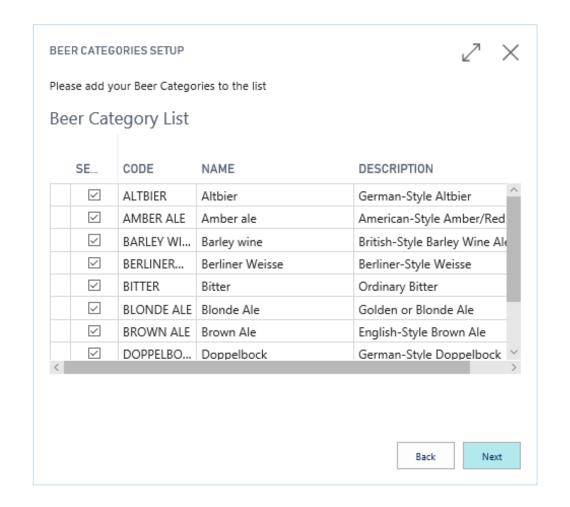
> Start Page / Welcome

Introduktion

Page XYZ

> Finish Page

Summary



#### Json

- JsonObject
  - .Get( <Name>, jToken)
  - .ReadText(...)
  - .WriteText(...)
  - .SelectToken(...)
- JsonArray
  - > ForEach Item in Array do begin /\* Loop \*/ end;
- JsonToken
  - .IsObject() .AsObject()
  - .IsArray() .AsArray()
  - .IsValue() .AsValue().AsText() .AsValue().AsData()

• • •

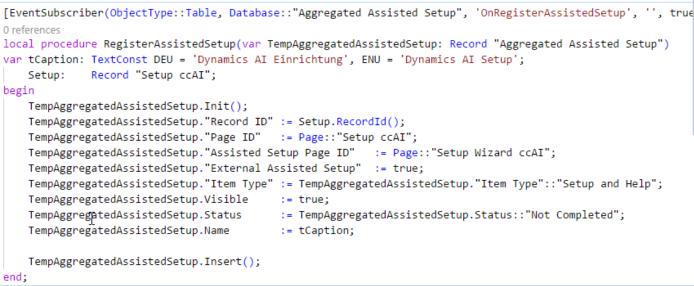
```
"Beer Categories":
з Array [
             "Name":
                               "Altbier",
 6
                 "Description": "German-Style Altbier"
                 Kev
                                Value
                 "Name":
                               "Amber ale",
                 "Description": "American-Style Amber/Red Ale"
10
11
12
                               "Barley wine",
13
                 "Name":
                 "Description": "British-Style Barley Wine Ale"
14
15
```

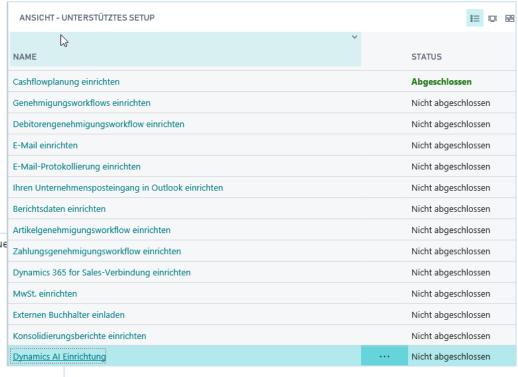
#### List & Dictionary

- > Datatype List
  - > var <Name>: List of [<Datatype>];
  - .Contains( <item> )
  - .Add(<item>)
  - .Remove( <item> )
- - > var <Name>: Dictionary of [<Key Datatype>, <Value Datatype>]
  - .ContainsKey( <key> )
  - .Add( <key>, <value> )
  - .Remove( <key> )

## **Assisted Setup**

- > Assisted Setup
  - > Registration of individual Setups
- > Register a Page / Wizard
  - Record "Aggregated Assisted Setup"
  - > Event "OnRegisterAssistedSetup"

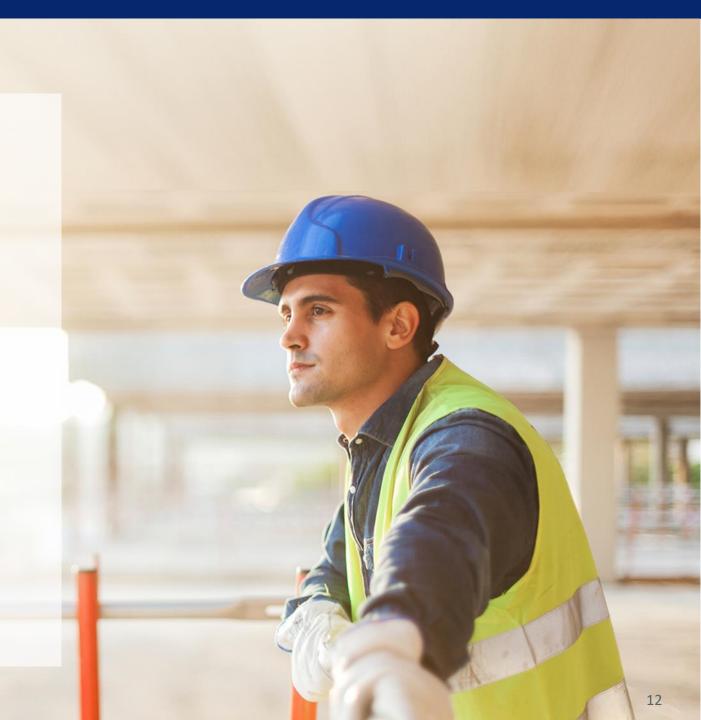




# It's Lab Time

Hands On

> Wizard



#### Hands On

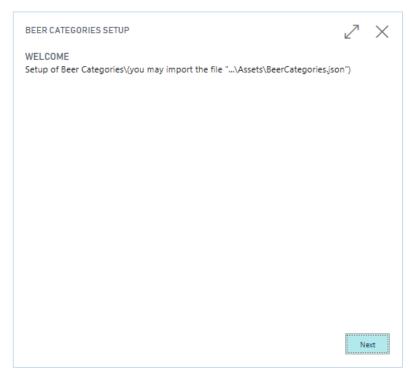
- > Material
  - Project Skeleton "02-GUI-&-In-Client-Designer\Starter\04 My Favorite Beer\"
  - > Tables: "Beer Category"
  - > Tables.Extensions: "Customer", "Item"
  - > Pages: "Beer Wizard [CC]"
- **>** Assets
  - > "BeerCategories.json"
- > Prerequisites
  - ➤ Connect to your Workshop VM
    → use Instructions on your Workshop Boarding Pass
- > Hand On Tasks
  - > Complete the **Setup Wizard** to initialize Beer Categories and use a **List Part** for Table "Beer Category"
  - Register the Wizard as Assisted Setup

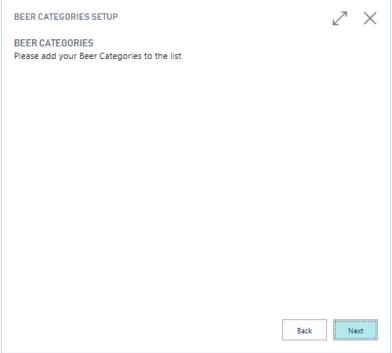
#### Hands On – Wizard

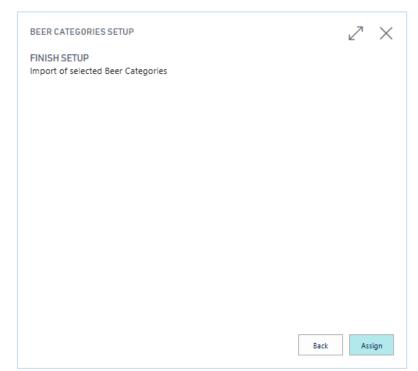
> Call the Wizard by changing the "launch.json" StartupObject information

"startupObjectId": 50200,
"startupObjectType": "Page"

> The Wizard skeleton looks like this:



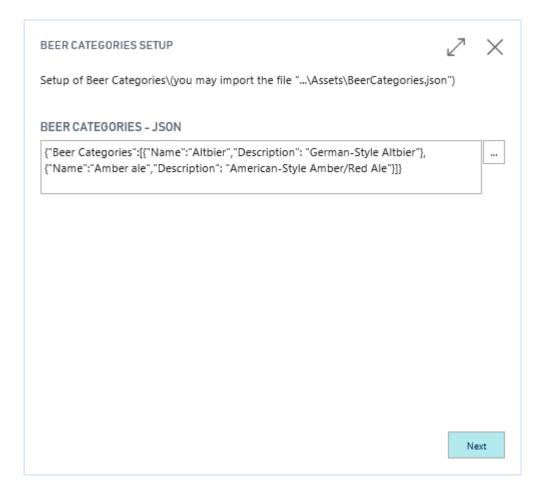




#### Hands On – Wizard

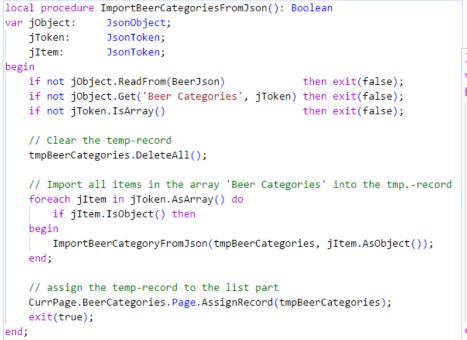
- > Improve Page "Welcome"
  - > Add and Initialize a Multiline Textfield with a Json content
  - Add an Assisted Edit trigger to the field, which import (read) the Json content from File into the variable

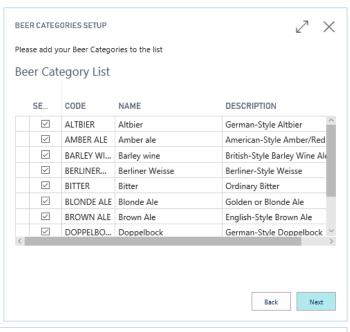
```
local procedure ImportJsonFile()
var windowTitle: TextConst ENU = 'Import Beer Categories',
                          DEU = 'Import Bier Kategorien';
    fileFilter: TextConst ENU = 'All Files (*.*)|*.*|Json Files (*.json)|*.json',
                           DEU = 'Alle Dateien (*.*)|*.*|Json Dateien (*.json)|*.json';
                 Text:
    name:
                 TextBuilder;
    data:
    line:
                 Text;
    stm:
                 InStream;
    // Import the local file content
    if not UploadIntoStream(windowTitle, '', fileFilter, name, stm) then exit;
    // Read all data from file
    while stm.ReadText(line) > 0 do
    begin
        data.Append(line);
    end;
    // Assign the imported text to the Field
    BeerJson := data.ToText();
    CurrPage.Update();
end:
```



#### Hands On – Wizard

- > Improve Page "Beer Categories"
  - > Add a List Part "Beer Category Sub [CC]" ID 50203 which allow the selection of categories
  - > Add a temp. Record "Beer Category [CC]" to the wizard
  - Read the Json Content into the record during page change "Welcome" → "Beer Categories"
  - > Assign the Record to the *List Part*





// Prepare New Page: Beer Category List --> Finish

begin

#### Hands On – Wizard

- > Improve Page "Finish"
  - Add an Information Field "Count of Selected Records"
  - > Add an *Option* Field with values "Replace All" and "Merge"
  - Update the value of the Information Field, when the page changes "Beer Categories" → "Finish"
  - > Use the Option Information, when the user press "Finish" and apply the content of the temp. record "Beer Categories" to the database and close the wizard

√ × Import of selected Beer Categories Selected Beer Categories 11 Kind of Import Replace All local procedure Finish() begin // Apply with import option (replace / merge) case KindOfImport of KindOfImport::"Replace All": DeleteAll(); KindOfImport::Merge: end; // Import the new values if tmpBeerCategories.FindSet() then repeat TransferFields(tmpBeerCategories); if not Insert() then Modify(); until tmpBeerCategories.Next() = 0; // Close the page CurrPage.Close(); end;

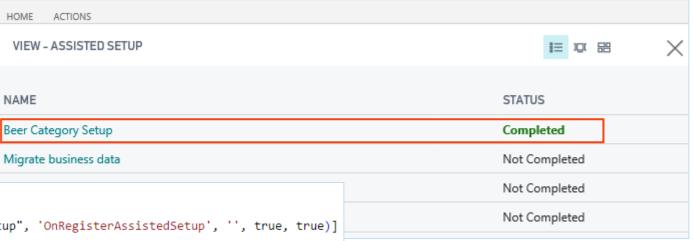
BEER CATEGORIES SETUP

tmpBeerCategories.DeleteAll(); CurrPage.BeerCategories.Page.GetSelectedRecords(tmpBeerCategories); ImportRecordCount := tmpBeerCategories.Count(); end;

if (CurrentPage = CurrentPage::"Beer Categories") and (newPage = CurrentPage::Finish) then

#### Hands On – Notification & Assisted Setup

- > Use Code Unit "Beer Mgt. [CC]"
- ID: 50201
- > Register the Wizard as Assisted Setup
  - > Use the Correct Event Subscriber
  - > Add the temporary Record



```
// #### SETUP NOTIFICATION ####
[EventSubscriber(ObjectType::Table, Database::"Aggregated Assisted Setup", 'OnRegisterAssistedSetup', '', true, true)]
0 references
local procedure OnRegisterAssistedSetup(var TempAggregatedAssistedSetup: Record "Aggregated Assisted Setup")
var cName: TextConst ENU = 'Beer Category Setup', DEU = 'Bier Kategorie Setup';
          Record "Beer Category [CC]";
    bc:
begin
   TempAggregatedAssistedSetup.Init();
                                                         := Page:: "Beer Category List [CC]";
   TempAggregatedAssistedSetup."Page ID"
   TempAggregatedAssistedSetup."Assisted Setup Page ID" := Page::"Beer Wizard [CC]";
    TempAggregatedAssistedSetup.Name
   TempAggregatedAssistedSetup."Item Type"
                                                         := TempAggregatedAssistedSetup."Item Type"::"Setup and Help";
   if bc.IsEmpty() then
       TempAggregatedAssistedSetup.Status
                                                         := TempAggregatedAssistedSetup.Status::"Not Completed"
   else
        TempAggregatedAssistedSetup.Status
                                                         := TempAggregatedAssistedSetup.Status::Completed;
   TempAggregatedAssistedSetup.Insert();
end;
```

# Q & A



Visual Studio Code

https://code.visualstudio.com

