

PROFESSIONAL & CONTINUING EDUCATION  
UNIVERSITY of WASHINGTON

# LESSON 3: JSON & Constructors

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## HTML 300



# OVERVIEW

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1. Assignment Review
2. JS Objects Review
3. Intro to Constructors
4. JavaScript Object Methods
5. JSON Overview
6. Working with JSON



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# Assignment Review

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# ASSIGNMENT REVIEW

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- You are now all Sass experts!
- Show off the component that you built



# JS Objects Review



# JAVASCRIPT OBJECTS

- What are objects?
  - An object is a collection of related data and/or functionality, usually consisting of several variables and functions
  - These variables and functions are called properties (var) and methods (functions) when they are within objects
  - The data within an object can be any data type, including additional objects

```
const person1 = {  
  name: 'Bob',  
  age: 25,  
  avg-height: '6ft',  
  siblings: ['Joe', 'Sarah', 'Tom'],  
  greeting: function() {  
    console.log(`Hello I am ${this.name}`);  
  }  
};
```



# JAVASCRIPT OBJECTS

- Creating Objects
  - Create an object by assigning a variable to an object, with or without additional properties or methods (can just be a blank object)
  - Using `Object.create()`. This method is typically best suited for creating objects based on a prototype object instead of a constructor.
  - Setting the value passed into `Object.create()` to `null` will create a blank object
  - Constructor functions can also create objects

```
const obj = {};  
const obj2 = Object.create(null);  
// obj = {}  
// obj2 = {}
```



# JAVASCRIPT OBJECTS

- Accessing Properties
  - Properties can be accessed in two methods:
  - Dot Notation - access property via using a “.” and the property’s key name
  - Bracket Notation - access property via using [“key”] and the property’s key name – works with keys that have spaces/characters

```
const name = person1.name;  
const age = person1['age'];  
const height = person1['avg-height'];
```





# JAVASCRIPT OBJECTS

- Setting Properties
  - Properties can set in the object initialization or after the object has been created
  - Access the property via the object and set the new value

```
const person1 = {  
  name: 'Bob',  
  favoriteMovie: 'Donnie Darko'  
};  
  
console.log(person1.favoriteMovie);  
// Donnie Darko  
  
person1.favoriteMovie = 'Space Jam';  
console.log(person1.favoriteMovie);  
// Space Jam
```



# JAVASCRIPT OBJECTS

- Methods
  - Methods can be defined in two ways:
    - `myMethod: function (params)`
    - `myOtherMethod(params)`
  - Methods are accessed just like properties, and can take in parameters as needed
  - Methods are accessed as functions like `object.greeting()`

```
const myObj = {  
  myMethod: function (params) {  
    // ...do something  
  }  
  myOtherMethod(params) {  
    // ...do something else  
  }  
};
```



# JAVASCRIPT OBJECTS

- this
  - this is a difficult concept in JavaScript
  - Typically, this is referring to the object or function scope that is being referenced via the object properties
  - In general, this refers to the calling object in a method

```
const person1 = {  
  name: 'Bob',  
  greeting: function() {  
    console.log(`Hello I am ${this.name}`);  
  }  
};  
  
person1.greeting();  
// Hello I am Bob
```



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# Intro to Constructors



# INTRO TO CONSTRUCTORS

- Constructors
  - Constructor functions are a way in JavaScript to create many objects that all share similar properties and methods but not necessarily the same values
  - Constructors tend to follow the convention of function Name() for the constructor, and new Name() for the instance of the object
  - Constructors are great for collections with related properties or methods

```
function Car(color, make, model, year) {  
  this.color = color;  
  this.make = make;  
  this.model = model;  
  this.year = year;  
}  
  
const myCar = new Car('Black', 'Chevy', 'Cruze Hatch', 2018);  
console.log(myCar);  
// Car {color: "black", make: "Chevy", model: "Cruze Hatch", year: 2018}
```



# INTRO TO CONSTRUCTORS

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- When to use constructors?
  - Knowing you will need to create at least 3 objects that share properties or methods in a collection is a good time to think about creating a constructor function
  - If you are looking to bind methods to the object and access the `this` keyword across the collection
  - Using a front-end framework like React will utilize constructors using the ES6+ class syntax



# INTRO TO CONSTRUCTORS

- ES6+ Class
  - The class keyword gives a new syntax for defining constructors
  - The constructor function is within the class declaration
  - Methods are defined on the class in a slightly different syntax

```
class Car {  
  constructor(color, make, model, year) {  
    this.color = color;  
    this.make = make;  
    this.model = model;  
    this.year = year;  
  }  
  carAge() {  
    let curr = new Date().getFullYear();  
    console.log(curr - this.year);  
  }  
}  
  
const myCar = new Car('Black', 'Cadillac', 'Escalade', 2010);  
myCar.carAge();  
// 9
```



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# Constructor Activity





# CONSTRUCTORS IN PRACTICE

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- Let's give it a try
  - Clone the activity repo on the UW Front-End Cert
  - Create a constructor function for dogs
  - This function should have properties for the dog's name, age, breed, color, bark level, energy level, and a pat method.
  - The name, breed, and color can be strings the levels are numbers
  - In the pat method, increase the bark and energy levels by one each pat
  - Log out to the console a message when pat is invoked, telling us the dog's name and current bark/energy levels.



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# JavaScript Object Methods



# JAVASCRIPT OBJECT METHODS

- for...in()
  - For...in will loop over an object's enumerable properties
  - For...in is a specific loop for objects
  - This is a good method for finding a value when not working with arrays of data but storing as a key-value pair in an object

```
const obj = { prop1: 1, prop2: 2, prop3: 3 };

for (const prop in obj) {
  console.log(`obj.${prop} = ${obj[prop]}`);
}

// "obj.prop1 = 1"
// "obj.prop2 = 2"
// "obj.prop3 = 3"
```



# JAVASCRIPT OBJECT METHODS

- Object.keys()
  - Object.keys will loop over an object's enumerable properties and return an array of keys as strings
  - This acts as the opposite method as for...in
  - This is a good method for finding a value when not working with arrays of data but storing as a key-value pair in an object

```
const obj = { prop1: 'string', prop2: 2, prop3: false };  
  
console.log(Object.keys(obj));  
  
// ['prop1', 'prop2', 'prop3']
```



# JAVASCRIPT OBJECT METHODS

- `Object.getOwnPropertyNames()`
  - `Object.getOwnPropertyNames` will loop over both an object's enumerable properties non-enumerable properties and return an array of keys as strings
  - This acts as the essentially the same as `Object.keys` but will also pick up non-enumerable properties

```
const obj = { prop1: 'string', prop2: 2, prop3: false };  
  
console.log(Object.getOwnPropertyNames(obj));  
  
// ['prop1', 'prop2', 'prop3']
```



# JAVASCRIPT OBJECT METHODS

- Object.values()
  - Object.values will loop over an object's enumerable properties and return an array of values as strings
  - This acts as very similar to the for...in method
  - ES6+

```
const obj = { prop1: 'string', prop2: 2, prop3: false };  
  
console.log(Object.values(obj));  
  
// ['string', 2, false]
```



# JAVASCRIPT OBJECT METHODS

- Object.entries()
  - Object.entries will loop over an object's enumerable properties and return an array of key/value pairs as arrays
  - ES6+ browser support

```
const obj = { prop1: 'string', prop2: 2, prop3: false };  
  
console.log(Object.entries(obj));  
  
// [['prop1', 'string'], ['prop2', 2], ['prop3', false]]
```



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# JSON Overview





# JSON OVERVIEW

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- What is JSON?
  - JSON stands for JavaScript Object Notation
  - JSON came from a time when XML reigned supreme
  - JSON was meant to allow APIs to have a standardized structure for returning data
  - It is meant to be fairly easily human-readable
- JSON is comprised of objects and arrays
  - These ubiquitous data structures allow JSON to work across many programming languages



# JSON OVERVIEW

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- When do we use JSON?
  - Typically APIs on the web will return their data in JSON format (or with an option to return as JSON)
  - The data that is fetched needs to be parsed into “real” JavaScript arrays/objects – typically done with the `JSON.stringify()` method
  - Turning the data into JavaScript usable JSON allows us to pipe the data into something like a class or constructor to template out the data. By leveraging the data/view split, the workload is reduced by not repeating our work when unnecessary .



# Working with JSON



# WORKING WITH JSON

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- How do we use JSON to template data?
  - APIs generally have endpoints that allow access to various depths of the data nodes so you can pinpoint the data set you're looking to use.
  - APIs will return an array of objects. We can use the array methods we learned in lesson 1 to loop through each object and do something.
  - Using a combination of our constructor/class, string template literals, and array methods we can loop through data, apply our HTML template with injected data, and display it on the page.



# WORKING WITH JSON

- The 'cars' array represents some local JSON data
- Looping over the array with a method
- Using map() to apply a template string

```
cars.map(function(el) {  
  let car = `  
    <article class="car">  
      <ul>  
        <li class="car__make">${el.make}</li>  
        <li class="car__model">${el.model}</li>  
        <li class="car__details">Color: ${el.color}</li>  
        <li class="car__details">Year: ${el.year}</li>  
      </ul>  
    </article>  
  `;  
});
```

```
const cars = [  
  {  
    "make": 'Ford',  
    "model": 'Mustang',  
    "year": 2010,  
    "color": 'black',  
  },  
  {  
    "make": 'Chevy',  
    "model": 'Corvette',  
    "year": 1984,  
    "color": 'red',  
  },  
  {  
    "make": 'Jeep',  
    "model": 'Wrangler',  
    "year": 1999,  
    "color": 'silver',  
  },  
];
```

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# JSON OVERVIEW

- The output for each iteration of the previous loop

```
<article class="car">
  <ul>
    <li class="car__make">Ford</li>
    <li class="car__model">Mustang</li>
    <li class="car__details">Color: black</li>
    <li class="car__details">Year: 2010</li>
  </ul>
</article>
<article class="car">
  <ul>
    <li class="car__make">Chevy</li>
    <li class="car__model">Corvette</li>
    <li class="car__details">Color: red</li>
    <li class="car__details">Year: 1984</li>
  </ul>
</article>
<article class="car">
  <ul>
    <li class="car__make">Jeep</li>
    <li class="car__model">Wrangler</li>
    <li class="car__details">Color: silver</li>
    <li class="car__details">Year: 1999</li>
  </ul>
</article>
```

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# JSON OVERVIEW

- Now, just a hook is needed to display the data on the page.
- Typically would use append (jQuery) append or insertAdjacentHTML (vanilla) to stick the result of each map iteration into an element on the page.

```
// In main.js
let carsHTML = cars.map(function(el) {
  let car = `
```



# DID YOU GET IT?

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Can you...

- > Use JS Object methods and Constructors?
- > Use JSON in your assignment?





# QUESTIONS?

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As always feel free to contact me through Canvas if you have any questions. I do have a full-time job, so I might not get back to you immediately.

If you don't hear back from me in 24 hours, please ping me again.

