

# Boolean Algebra. Logic design

Computer Fundamentals  
Escuela Politécnica Superior. UAM



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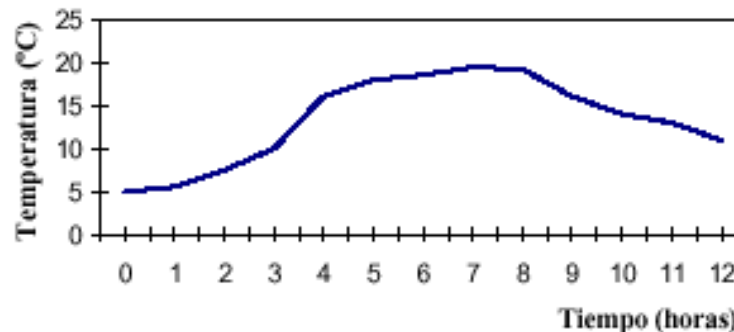
# U1.1. Analog vs. Digital

## Analog vs Digital

### Analog Systems:

- Work with analog signals.
- Physical signals to represent them: **Analog signals**
- Analog signal: Infinite possible real values. Vary continuously.
- Example: Mercury thermometer

Señal Analógica

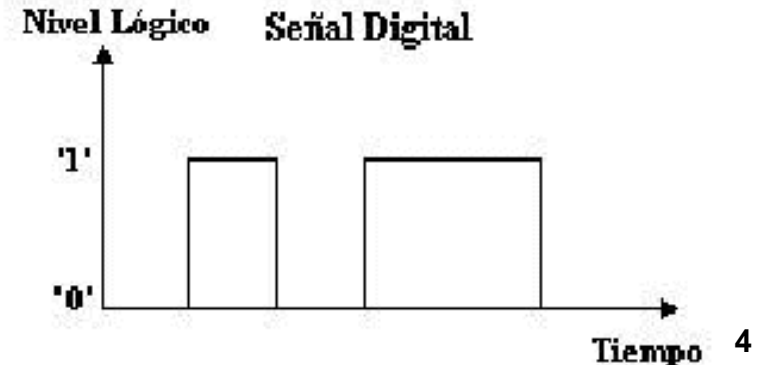


# U1.1. Analog vs. Digital

## Analog vs Digital

### Digital systems:

- Work with digital signals.
  - 2 posible values.
  - Values are expressed through declarative sentences.
  - Both values are exclusive
- Physical values to represent them: **Digital signals.**
- Digital signal: Takes discrete values.
- Example: Light switch



# U1.2. Binary numerical system

## Positional numerical system

Digit values depends on its position in the number.

### ➤ Decimal system:

Numerical equivalent in decimal system					System base	$10^0=1$ 's column	$10^1=10$ 's column	$10^2=100$ 's column	$10^3=1000$ 's column
					10	4	7	3	5

### ➤ Binary system:

Numerical equivalent in decimal system					System base	$2^0=1$ 's column	$2^1=2$ 's column	$2^2=4$ 's column	$2^3=8$ 's column
					2	1	0	1	1

# U1.2. Binary numerical system

## Conversion between systems:

- Convert to decimal the number:  $10101_2$
- Convert to binary the number:  $47_{10}$

# U1.2. Binary numerical system

It is recommended to memorize:

✓  $2^0 = 1$

✓  $2^5 = 32$

✓  $2^{10} = 1024 = 1 \text{ k}$

✓  $2^1 = 2$

✓  $2^6 = 64$

\*\*\*\*\*

✓  $2^2 = 4$

✓  $2^7 = 128$

✓  $2^{20} = 1.048.576 = 1 \text{ M}$

✓  $2^3 = 8$

✓  $2^8 = 256$

✓  $2^{30} = 1.073.741.824 = 1 \text{ G}$

✓  $2^4 = 16$

✓  $2^9 = 512$

✓  $2^{32} = 2^2 * 2^{30} = 4 \text{ G}$

**Example:**

$2^{13} = ?$

$2^{24} = ?$

$2^{15} = ?$

# U1.2. Binary numerical system

## Binary system representation range:

- A number with  $n$  decimal digits (0 - 9) can represent  $10^n$  different numbers in the range  $[0, 10^n-1]$ .
  - **Example:** when  $n = 3$ :  $10^3 = 1000$  different numbers. in the range  $[0, 999]$ .
- A number with  $n$  binary digits (0 and 1) can represent  $2^n$  different numbers in the range  $[0, 2^n-1]$ .
  - **Example:** when  $n = 3$ :  $2^3 = 8$  different number in the range  $[0, 7]$ .



# U1.2. Binary numerical system

## Hexadecimal system:

The hexadecimal system is a positional numerical system with **base 16**, commonly used to abbreviate binary numbers.

Hexadecimal digit	Decimal equivalent	Binary Equivalent	Hexadecimal digit	Decimal equivalent	Binary equivalent
0	0	0000	8	8	1000
1	1	0001	9	9	1001
2	2	0010	A	10	1010
3	3	0011	B	11	1011
4	4	0100	C	12	1100
5	5	0101	D	13	1101
6	6	0110	E	14	1110
7	7	0111	F	15	1111

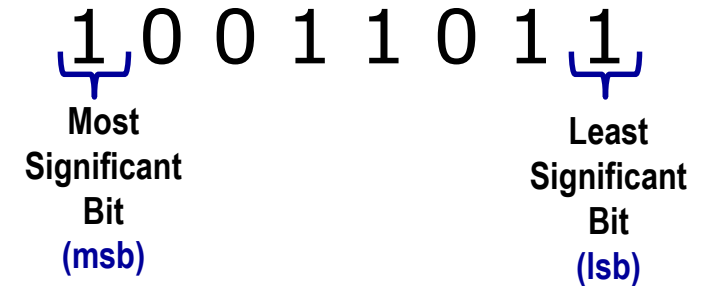
## U1.2. Binary numerical system

Conversion between systems. Examples:

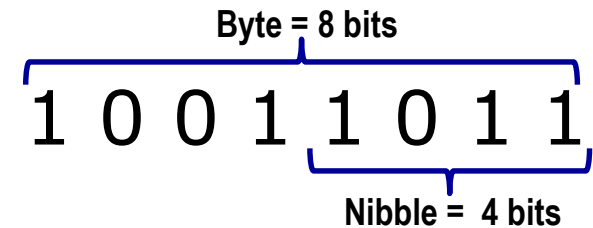
- Convert **to binary** from hexadecimal:  $4AF_{16}$  (also 0x4AF)
- Convert **to decimal** from hexadecimal: 0x4AF

# U1.2. Binary numerical system

- Bits



- Bytes & Nibbles

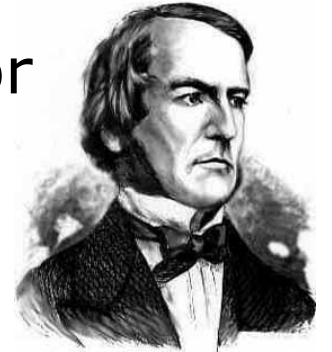


- Bytes



# U1.3. Basic boolean algebra properties and theorems

**Boolean Algebra:** mathematical tool used for analysis and synthesis of binary digital



**George Boole**

British Mathematician  
(1815-1864)

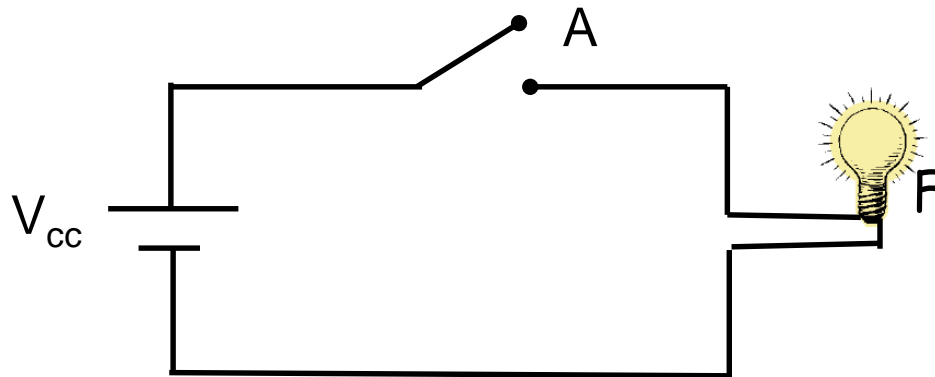
**Boolean variable:** digital signal which only has 1 out of 2 possible values in an instant. Both values are mutually exclusive.

Represented as: **0** and **1**; **OFF** and **ON**;  
**HIGH** and **LOW** ; **etc...**

# U1.3. Basic boolean algebra properties and theorems

## U1.3.1. Boolean expression and operations:

- Logic variables and electric circuits:



- Switch **A** state:
  - Open (0)
  - Closed (1)
- Light bulb **F** state:
  - OFF (0)
  - ON (1)

State of logic variable “light bulb” is a function of logic variable “switch”.

**Function:** “Light bulb is ON **if** switch is closed”

# U1.3. Basic boolean algebra properties and theorems

## U1.3.1. Boolean expression and operations:

- **Logic function:** Circuit accepting input logical values and outputs a logical value.
- **Truth table:** describes logic function working principle
  - Specifies all possible outputs for all possible input logic values.
  - Graphical representation of all cases that can happen in an algebraic relation and its respective results.
- **Logic gates:** Implementation of most basic logic functions.

A	B	F
0	0	0
0	1	1
1	0	1
1	1	0

# U1.3. Basic boolean algebra properties and theorems

## U1.3.1. Boolean expression and operations:

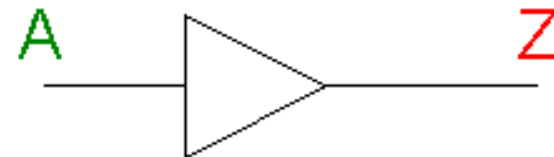
- Amplifier (BUFFER)

- Simplest logic gate
- One input(A) and one output (Z)
- Truth table:

A	Z
1	1
0	0

- Logic equation:  $Z = A$

- Graphical representation:



# U1.3. Basic boolean algebra properties and theorems

## U1.3.1. Boolean expression and operations:

- NOT gate (or INVERTER)

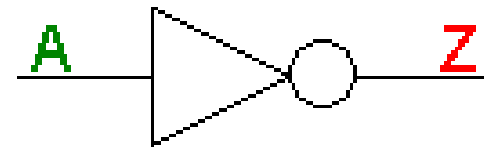
- One input(A) and one output (Z)

- Truth table:

A	Z
1	0
0	1

- Logic equation:  $Z = \bar{A}$

- Graphical representation:

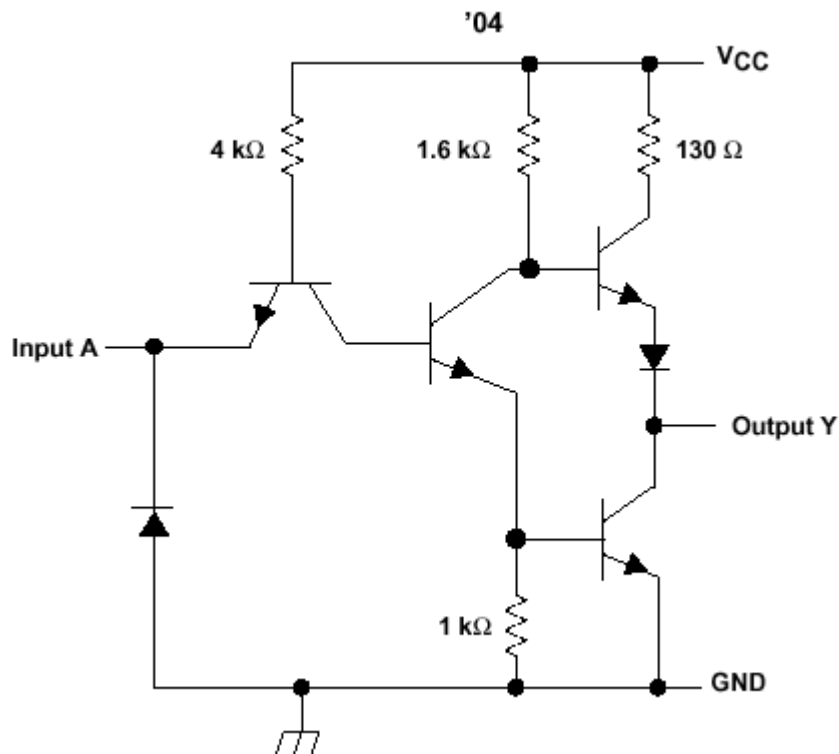




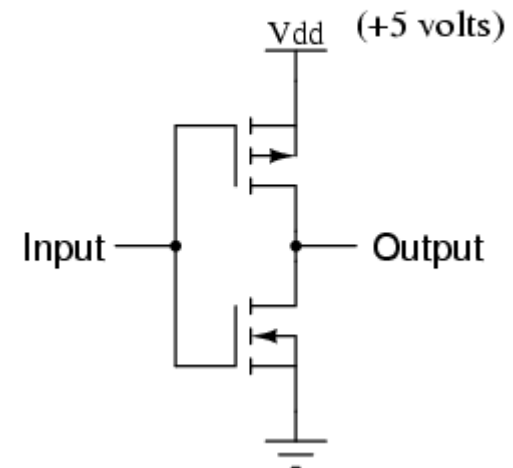
# U1.3. Basic boolean algebra properties and theorems

## U1.3.1. Boolean expression and operations:

- NOT gate (or INVERTER)
  - Internal logic of NOT gate:

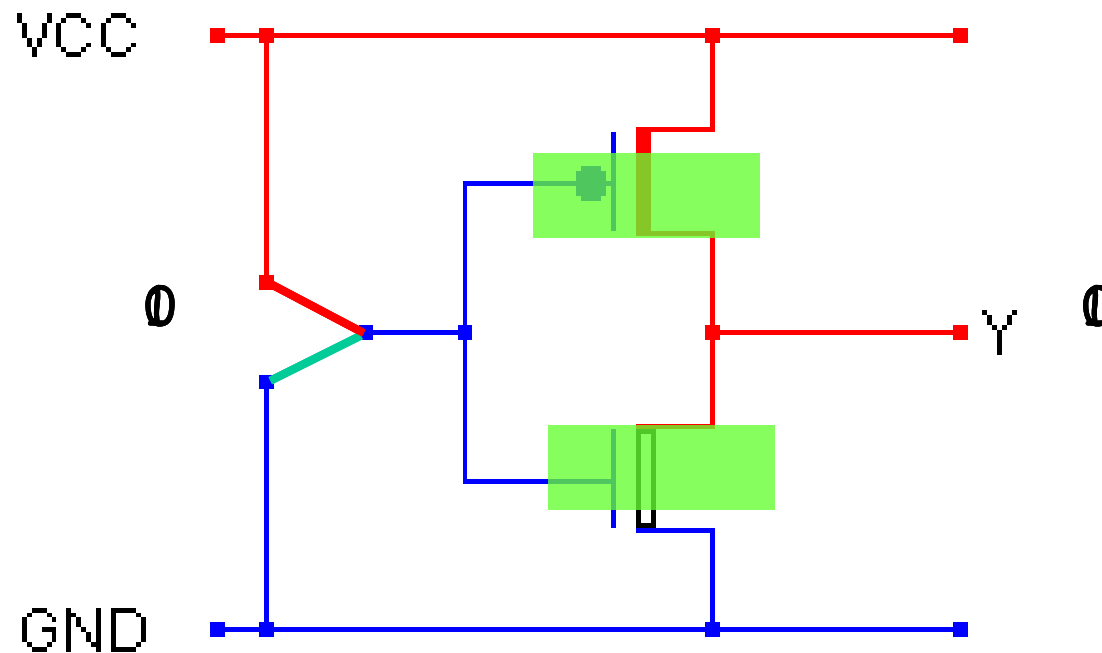
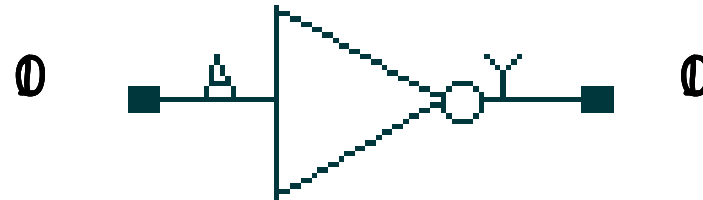


*Inverter circuit using IGFETs*



# U1.3. Basic boolean algebra properties and theorems

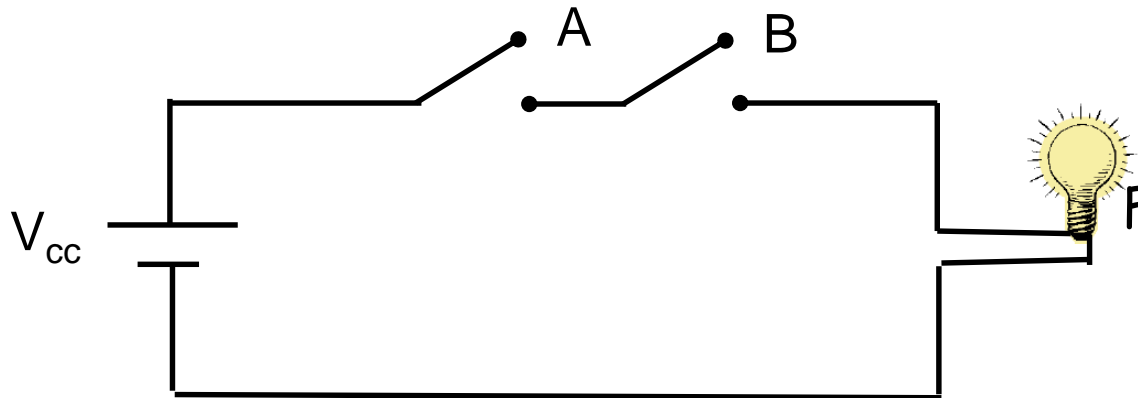
## U1.3.1. Boolean expression and operations:



# U1.3. Basic boolean algebra properties and theorems

## U1.3.1. Boolean expression and operations:

- AND gate:
  - AND gate illustrated as switches:



**Function:** Light bulb F is ON if:

“switch A **AND** switch B are both closed”.

# U1.3. Basic boolean algebra properties and theorems

## U1.3.1. Boolean expression and operations:

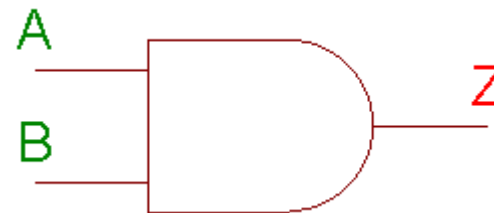
- AND gate (2 inputs {A,B} and 1 output {Z})
  - $Z=1$  if both inputs A and B are simultaneously at 1

▪ Truth table:

A	B	Z
0	0	0
0	1	0
1	0	0
1	1	1

▪ Logic equation:  **$Z = A \cdot B$**

▪ Graphical representation:

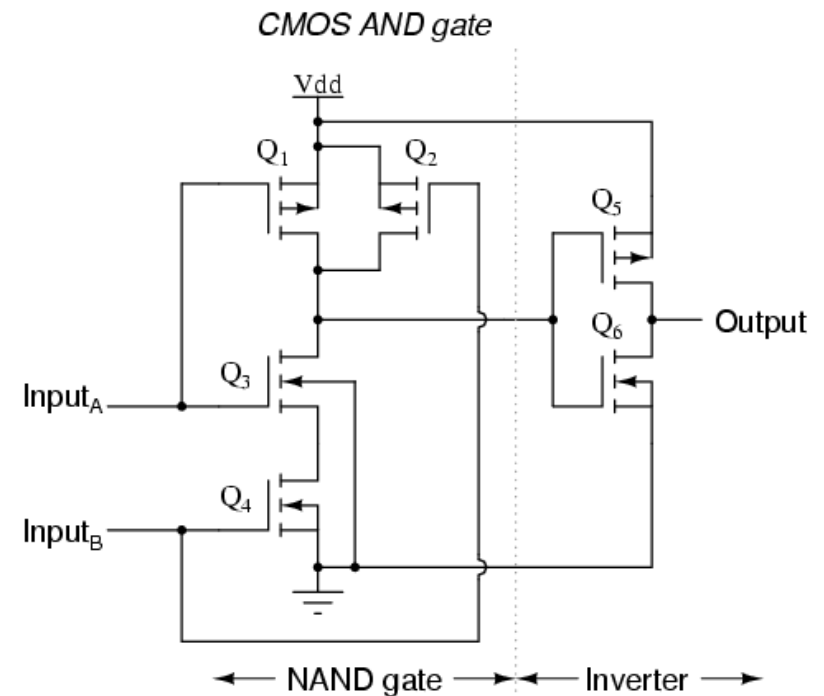
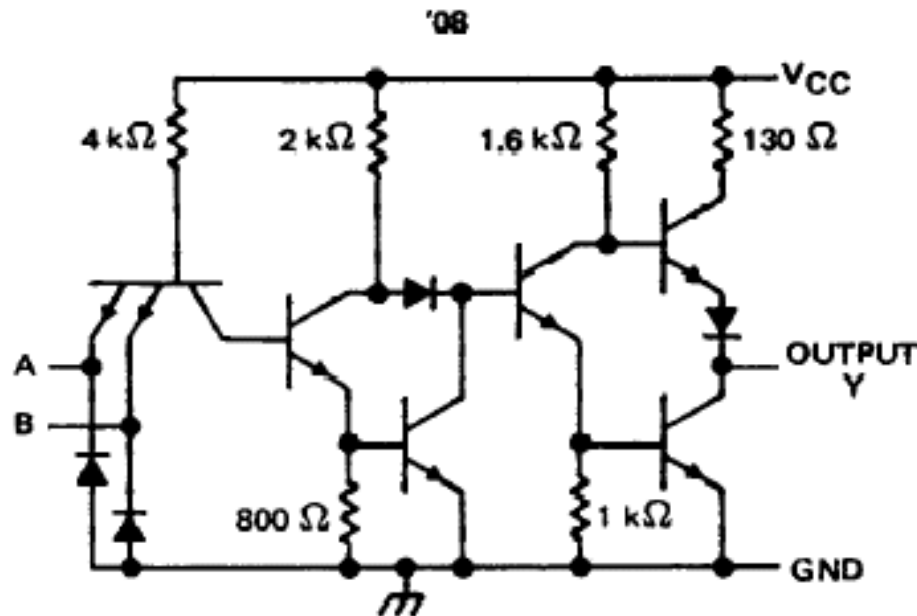


AND gate with multiple inputs?

# U1.3. Basic boolean algebra properties and theorems

## U1.3.1. Boolean expression and operations:

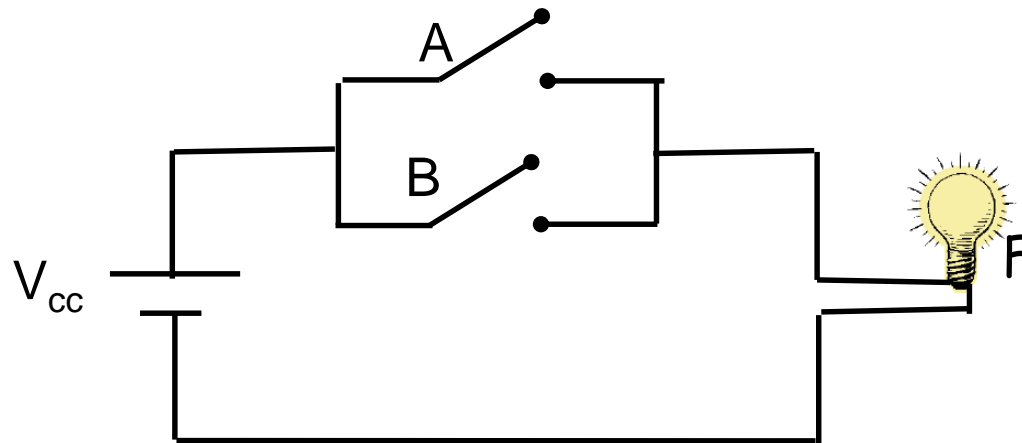
- AND gate:
  - Internal logic



# U1.3. Basic boolean algebra properties and theorems

## U1.3.1. Boolean expression and operations:

- OR gate
  - OR gate illustrated as switches:



**Function:** Light bulb f is ON if:

“switch A **OR** switch B **OR** both are closed”

# U1.3. Basic boolean algebra properties and theorems

## U1.3.1. Boolean expression and operations:

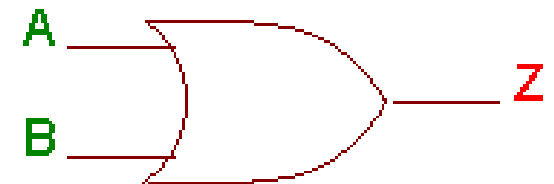
- OR gate: (2 inputs {A,B} and 1 output {Z})

- $Z = 1$  if at least one of the inputs is 1
- Truth table:

A	B	Z
0	0	0
0	1	1
1	0	1
1	1	1

- Logic equation:  **$Z = A + B$**

- Graphical representation:



OR gate of multiple inputs?

# U1.3. Basic boolean algebra properties and theorems

## U1.3.1. Boolean expression and operations:

- NAND gate: (2 inputs {A,B} and 1 output {Z})

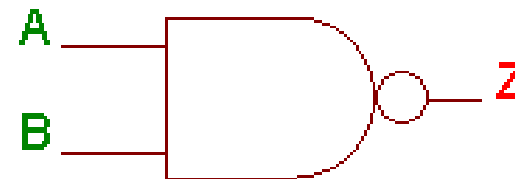
- $Z=1$  if at least one of the inputs is at 0

- Truth table:

A	B	Z
0	0	1
0	1	1
1	0	1
1	1	0

- Logic equation:  $Z = \overline{A \cdot B}$

- Graphical representation:



NAND gate of multiple inputs?



# U1.3. Basic boolean algebra properties and theorems

## U1.3.1. Boolean expression and operations:

- NOR gate: (2 inputs {A,B} and 1 output {Z})

- $Z=0$  if at least one of the inputs is 1
- $Z=1$  if both inputs are 0

- Truth table:

A	B	Z
0	0	1
0	1	0
1	0	0
1	1	0

- Logic equation:  $Z = \overline{A + B}$

- Graphical representation:



NOR gate of multiple inputs?

# U1.3. Basic boolean algebra properties and theorems

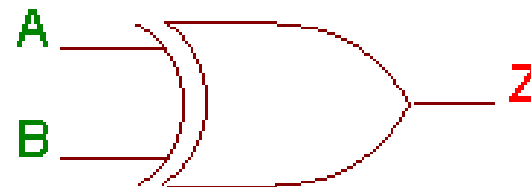
## U1.3.1. Boolean expression and operations:

- XOR gate (OR-exclusive):  
(2 inputs {A,B} and 1 output {Z})
  - $Z=1$  if and only if one input is 1
  - Truth table:

A	B	Z
0	0	0
0	1	1
1	0	1
1	1	0

- Logic equation:  $Z = A \oplus B$

- Graphical representation:



XOR gate of multiple inputs?

# U1.3. Basic boolean algebra properties and theorems

## U1.3.2. Boolean algebra rules and laws:

Name		Theorem		Dual
Identity	T1	$B \bullet 1 = B$	T1'	$B + 0 = B$
Annulment	T2	$B \bullet 0 = 0$	T2'	$B + 1 = 1$
Idempotent	T3	$B \bullet B = B$	T3'	$B + B = B$
Double negation	T4	$//B = B$		
Complement	T5	$B \bullet /B = 0$	T5'	$B + /B = 1$
Commutative	T6	$B \bullet C = C \bullet B$	T6'	$B + C = C + B$
Associative	T7	$(B \bullet C) \bullet D = B \bullet (C \bullet D)$	T7'	$(B + C) + D = B + (C + D)$
Distributive	T8	$(B \bullet C) + (B \bullet D) = B \bullet (C + D)$	T8'	$(B + C) \bullet (B + D) = B + (C \bullet D)$
De Morgan Law	T12	$/(B_0 \bullet B_1 \bullet \dots \bullet B_{n-2} \bullet B_{n-1}) = (/B_0 + /B_1 + \dots + /B_{n-2} + /B_{n-1})$	T12'	$/(B_0 + B_1 + \dots + B_{n-2} + B_{n-1}) = (/B_0 \bullet /B_1 \bullet \dots \bullet /B_{n-2} \bullet /B_{n-1})$

Dual equations on Boolean algebra

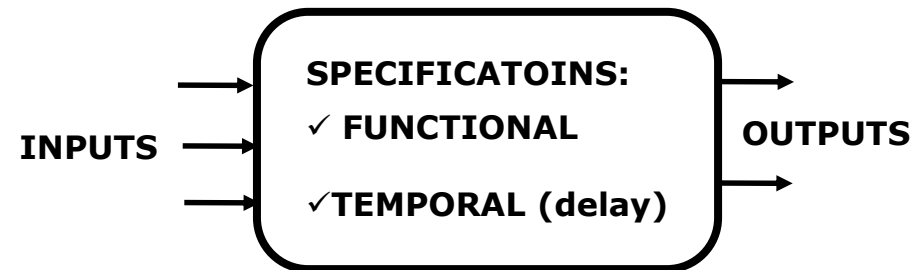
# LOGIC CIRCUITS

The combination of different logic values at the input causes different logic values at the output

**=> LOGIC CIRCUIT**

A logic circuit is composed of:

- Inputs
- Outputs
- Functional specification
- Temporal specification



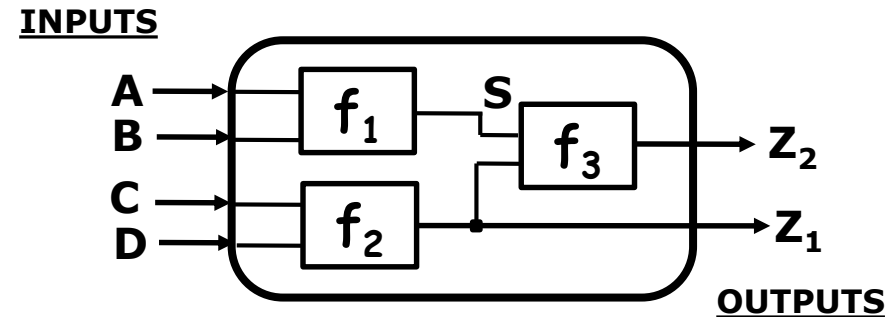
**Any logic function can be expressed using**

**AND, OR and NOT gates.**

# LOGIC CIRCUITS

## Logic circuit example:

- inputs: A, B, C y D
- Outputs:  $Z_1$  y  $Z_2$
- Functional specification
  - $S = f_1(A, B)$
  - $Z_1 = f_2(C, D)$
  - $Z_2 = f_3(S, Z_1) = (A, B, C, D)$
- Temporal specification:  $(\Delta t_{Z_2} = \text{MAX}\{\Delta t_{f_1}, \Delta t_{f_2}\} + \Delta t_{f_3})$



**Combinational logic:** output state depends exclusively of inputs states. Circuit without memory.

**Sequential logic:** output state also depends on previous state of the system. Circuit with memory.

## U1.4. Logic functions

- **Logic function:** Boolean expression that relates logic variables directly or complemented by the use of AND and OR operations.
- Logic functions are represented as logic circuits with 2 levels whose **canonical form** can be:
  - Sum Of Products of all variables or their conjugates:  
Sum of **Minterms** // **SOP** Circuits (*Sum Of Products*)
  - Product Of Sums of all variables or their conjugates :  
Product of **Maxterms** // **POS** Circuits (*Product Of Sums*)

## U1.4. Logic functions

- All Boolean equations can be represented as a sum of minterms (SOP).
- Each row of a truth table is a **minterm**.
- A minterm is a product (AND) of variables and their complement.
- Each minterm is TRUE ('1') for that row (and only for that row)
- Function is constructed as the sum (OR) of minterms whose output is TRUE.
- It is then a sum (OR) of products (AND)

<i>A</i>	<i>B</i>	<i>Y</i>	minterm
0	0	0	$\overline{A} \overline{B}$
0	1	1	$\overline{A} B$
1	0	0	$A \overline{B}$
1	1	1	$A B$

$$Y = F(A, B) = \overline{A} B + A B$$

## U1.4. Logic functions

- All Boolean equations can be represented as a product of maxterms (POS).
- Each row of a truth table is a **maxterm**.
- A maxterm is a sum (OR) of variables and their complement.
- Each maxterm is FALSE ('0') for that row (and only for that row)
- Function is constructed as the product (AND) of maxterms whose output is FALSE.
- It is then a product (AND) of sums (OR)

A	B	Y	maxterm
0	0	0	$A + B$
0	1	1	$A + \overline{B}$
1	0	0	$\overline{A} + B$
1	1	1	$\overline{A} + \overline{B}$

$$Y = F(A, B) = (A + B) (\overline{A} + B)$$



## U1.4. Logic functions

- Example: Canonical development of a function from its truth table.

#	A	B	C	F(A,B,C)	Minterms	Maxterms
0	0	0	0	1	$\rightarrow (\bar{A} \cdot \bar{B} \cdot \bar{C})$	
1	0	0	1	0		$\rightarrow (A + B + \bar{C})$
2	0	1	0	1	$\rightarrow (\bar{A} \cdot B \cdot \bar{C})$	
3	0	1	1	1	$\rightarrow (\bar{A} \cdot B \cdot C)$	
4	1	0	0	0		$\rightarrow (\bar{A} + B + C)$
5	1	0	1	0		$\rightarrow (\bar{A} + B + \bar{C})$
6	1	1	0	1	$\rightarrow (A \cdot B \cdot \bar{C})$	
7	1	1	1	1	$\rightarrow (A \cdot B \cdot C)$	

## U1.4. Logic functions

- Using Minterms:

$$\begin{aligned} F &= (\bar{A} \cdot \bar{B} \cdot \bar{C}) + (\bar{A} \cdot B \cdot \bar{C}) + (\bar{A} \cdot B \cdot C) + (A \cdot B \cdot \bar{C}) + (A \cdot B \cdot C) = \\ &= m_0 + m_2 + m_3 + m_6 + m_7 = \sum m(0, 2, 3, 6, 7) \end{aligned}$$


- Using Maxterms:

$$F = (A + B + \bar{C}) \cdot (\bar{A} + B + C) \cdot (\bar{A} + B + \bar{C}) = M_1 \cdot M_4 \cdot M_5 = \prod M(1, 4, 5)$$

- Logic function implementation through minterms and maxterms requires a higher amount of resources. It is convenient then (if possible) to obtain simplified expressions.

# U1.5. Karnaugh diagrams


- Karnaugh diagrams (k maps)

- Make easier the planning of logic designs with simpler gate structure  More economic design.
- Sequence of **cells** where each one represents a binary value of an input. Each cell contains the corresponding value for said combination.
- Cells are arranged so that the simplification of an expression consists on grouping adequately the cells.
- Can be used for expression of 2, 3, 4, 5 (or 6 variables.)
- For  $n$  variables  $2^n$  cells are needed.
- For a higher number of variables, other methods are used:

(e.g. Quine-McClusky method or CAD methods.)

# U1.5. Karnaugh diagrams

- Karnaugh mapping. Adjacent cells

- Cells on a Karnaugh map are disposed so that only one variable changes in between adjacent cells.
  - Adjacent cells: values differ in one variable
  - Non-adjacent cells: values differ in more than one variable
- Physically, **each cell is adjacent to every immediate next cell (4 sides)**
- Adjacent cells have a Hamming distance of 1.
- Cells cannot be adjacent diagonally.
- Upper cells are adjacent to its immediate lower cells and left cells are adjacent to its immediate right  **Cyclical adjacency**

# U1.5. Karnaugh diagrams

- Karnaugh maps of 3 variables
  - $A, B, C$ : Variables. Matrix of 8 cells
  - Binary values of  $A$  and  $B$  are located left and  $C$  ones on the top (this can be done inversely also)

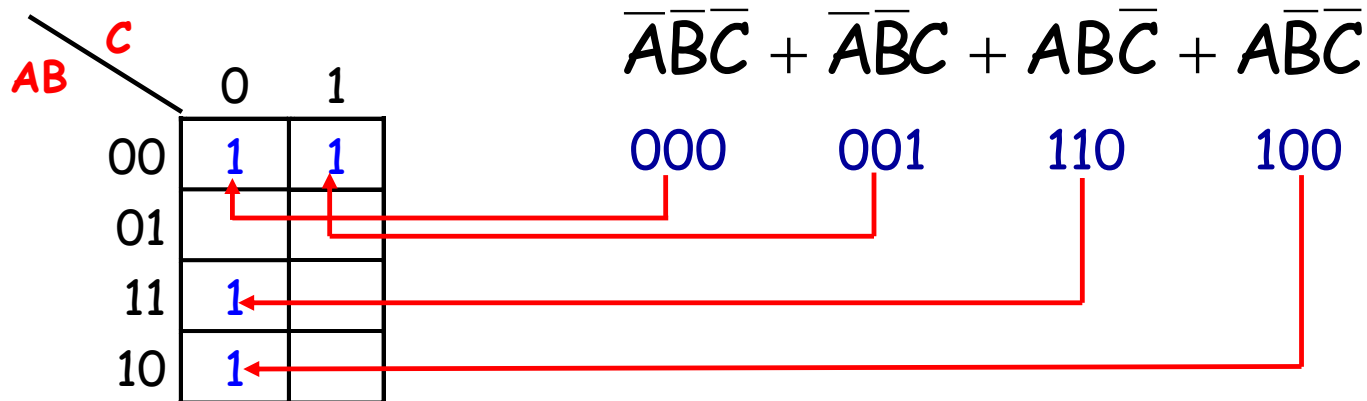
$AB \backslash C$		
	0	1
00	1	0
01	0	0
11	0	0
10	0	1

$AB \backslash C$		
	0	1
00	$(\bar{A} \cdot \bar{B} \cdot \bar{C})$	$(\bar{A} \cdot \bar{B} \cdot C)$
01	$(\bar{A} \cdot B \cdot \bar{C})$	$(\bar{A} \cdot B \cdot C)$
11	$(A \cdot B \cdot \bar{C})$	$(A \cdot B \cdot C)$
10	$(A \cdot \bar{B} \cdot \bar{C})$	$(A \cdot \bar{B} \cdot C)$

**Example:** Function has value '1' in the top left corner cell, which corresponds to a value of 000 of variables  $A, B$  and  $C$  ( $\bar{A} \cdot \bar{B} \cdot \bar{C}$ ). On bottom right cell has a variable value of 101 ( $A \cdot \bar{B} \cdot C$ )

## U1.5. Karnaugh diagrams

- Karnaugh map of an standard sum of products
  - For every term of the sum of products expression a '1' is added in the Karnaugh map cell correspondent to the product value.



## U1.5. Karnaugh diagrams

- Karnaugh map of a non-standard sum of products
  - A non-standard term lacks one or more variables to its expression, which must be completed.

$AB \backslash C$		
	0	1
00	1	1
01	1	1
11	1	
10	1	1

$$\bar{A} + A\bar{B} + ABC$$

000	100	110
001	101	
010		
011		

# U1.5. Karnaugh diagrams

- Karnaugh maps of 4 variables

- **A, B, C, D**: Variables. Matrix of 16 cells
- Binary values of A and B are located left, C and D ones on the top (this can be done inversely also)

AB \ CD	CD			
	00	01	11	10
00	0	0	0	1
01	1	0	0	0
11	0	0	0	0
10	0	1	0	0

AB \ CD	CD			
	00	01	11	10
00	$(\bar{A} \cdot \bar{B} \cdot \bar{C} \cdot \bar{D})$	$(\bar{A} \cdot \bar{B} \cdot \bar{C} \cdot D)$	$(\bar{A} \cdot \bar{B} \cdot C \cdot \bar{D})$	$(\bar{A} \cdot \bar{B} \cdot C \cdot D)$
01	$(A \cdot \bar{B} \cdot \bar{C} \cdot \bar{D})$	$(A \cdot \bar{B} \cdot \bar{C} \cdot D)$	$(A \cdot \bar{B} \cdot C \cdot \bar{D})$	$(A \cdot \bar{B} \cdot C \cdot D)$
11	$(A \cdot B \cdot \bar{C} \cdot \bar{D})$	$(A \cdot B \cdot \bar{C} \cdot D)$	$(A \cdot B \cdot C \cdot \bar{D})$	$(A \cdot B \cdot C \cdot D)$
10	$(A \cdot \bar{B} \cdot \bar{C} \cdot \bar{D})$	$(A \cdot \bar{B} \cdot \bar{C} \cdot D)$	$(A \cdot \bar{B} \cdot C \cdot \bar{D})$	$(A \cdot \bar{B} \cdot C \cdot D)$

**Example:** Function has a value of '1': on the top right cell where variables A, B, C and D are 0010 ( $\bar{A} \cdot \bar{B} \cdot C \cdot \bar{D}$ ), on the second row cell where they are 0100 ( $A \cdot \bar{B} \cdot \bar{C} \cdot \bar{D}$ ) and on the bottom row corresponding with a value of 1001 ( $A \cdot B \cdot \bar{C} \cdot D$ ).



# U1.5. Karnaugh diagrams

- Karnaugh maps of 5 variables
  - **A, B, C, D, E**: Variables. Matrix of 32 cells
  - Take 2 maps of 4 variables where they correspond to a value of variable E equal to 0 and 1, respectively.
  - Binary values of B and C are located left, D and E ones on top.

		<b>DE</b>							
		00	01	11	01	00	01	11	10
<b>BC</b>	00								
	01								
	11								
	10								
<b>A=0</b>					<b>A=1</b>				

# U1.5. Karnaugh diagrams

- Karnaugh diagrams: Sum of products simplification
  - **Minimization:** Process that generates an expression containing the lowest possible number of terms with the minimum possible number variables.
  - After obtaining Karnaugh diagram , 3 steps should be followed to obtain the minimal expression of products:
    - One's grouping
    - Determination of each term for the SOP (one per Group).
    - Obtain the final equation (adding the terms).

# U1.5. Karnaugh diagrams

- Karnaugh diagrams: Sum of products simplification
  - One's grouping
    - A group has to contain 1, 2, 4, 8 or 16 cells (power of 2). Diagram of 3 variables: maximum group of 8 cells.
    - Each cell of a group has to be adjacent to one or more cells of the same group, but not all cells of the group must be adjacent to each other.
    - Maximize number of 1s in each group
    - Each '1' of the diagram has to be included in, at least, 1 group. '1's already in a group can be included into other groups given that the overlapping groups contains non common '1's.

# U1.5. Karnaugh diagrams

- Karnaugh diagrams: Sum of products simplification
  - One's grouping

		C	
		0	1
AB	00	1	
	01		1
	11	1	1
	10		

		C	
		0	1
AB	00	1	1
	01	1	
	11		1
	10	1	1

AB	CD			
	00	01	11	10
	1	1		
	1	1	1	1
		1	1	

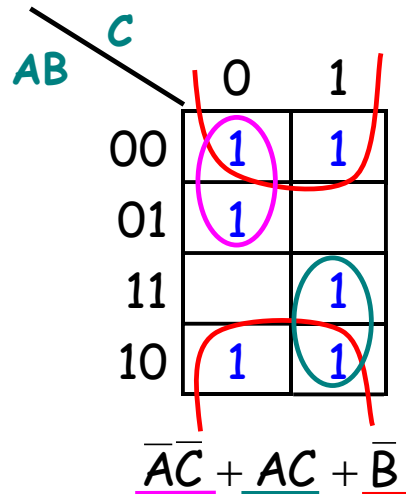
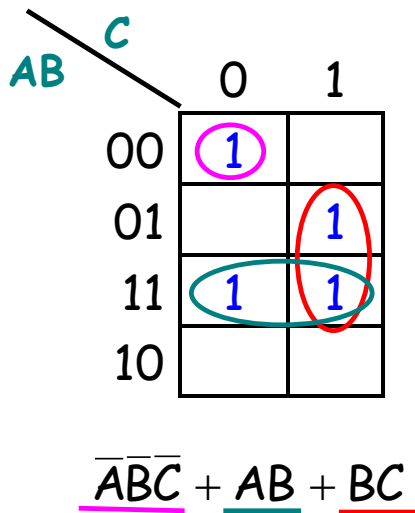
AB	CD			
	00	01	11	10
	1			1
	1	1		1
	1	1		1
	1		1	1

# U1.5. Karnaugh diagrams

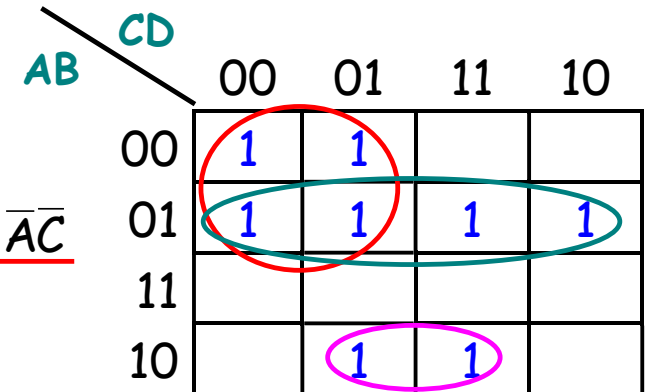
- Karnaugh diagrams: Sum of products simplification
  - Determination of each term of the SOP.
    - Each group of cells containing '1's gives one product term composed of all variables appearing in the group in only one form (complemented or non complemented).
    - Variables complemented and non complemented inside the same group are deleted.
  - Sum of product terms obtained.
    - Once obtained all minimum terms from the Karnaugh diagram, they are added up to obtain the minimal product expression.

# U1.5. Karnaugh diagrams

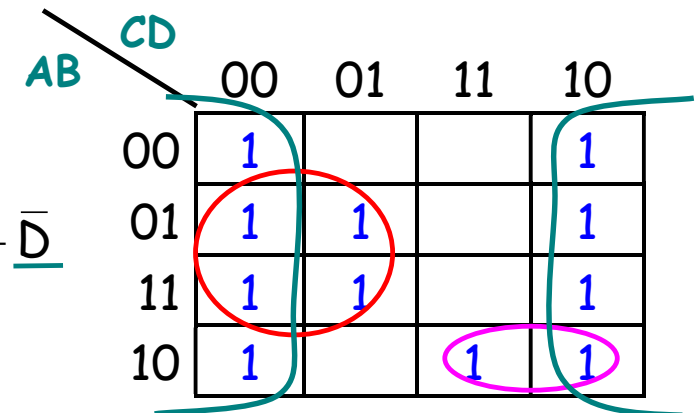
- Karnaugh diagrams: Sum of products simplification
  - Sum of products expression determination from the diagram.  
Sum of product terms obtained.



$$\bar{A}\bar{B}D + \bar{A}B + \bar{A}\bar{C}$$

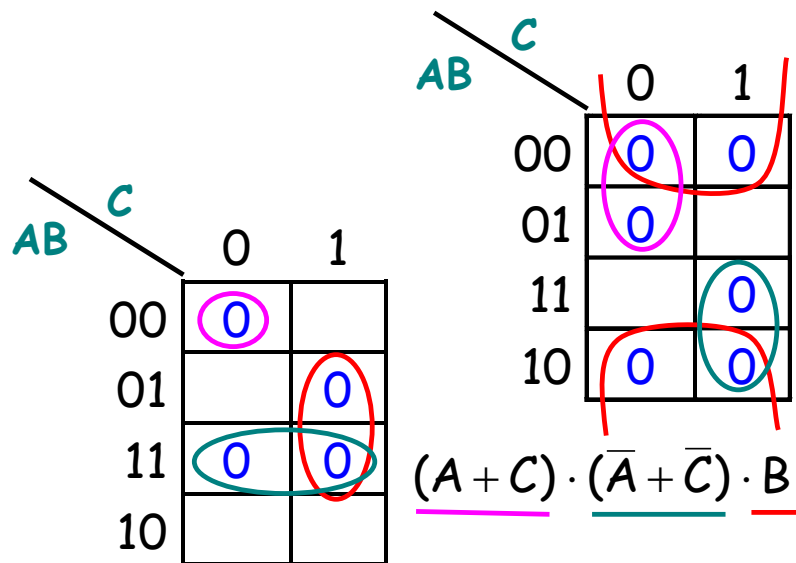


$$\bar{A}\bar{B}\bar{C} + \bar{B}\bar{C} + \bar{D}$$



# U1.5. Karnaugh diagrams

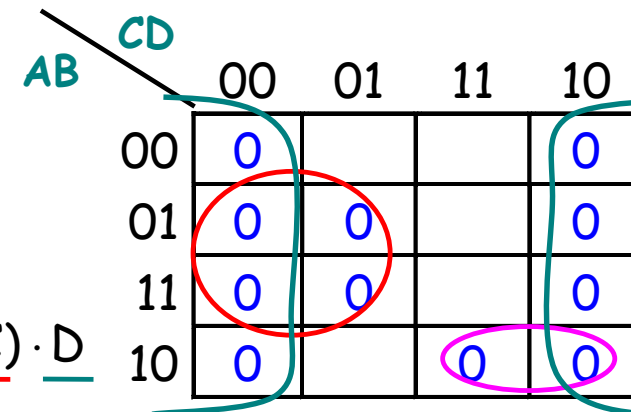
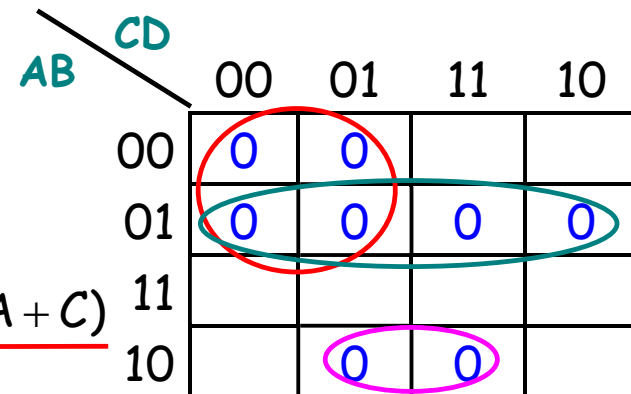
- Karnaugh diagrams: Product of sums simplification
  - Product of sums expression determination from the diagram.  
Product of sum terms obtained.



$$(A + B + C) \cdot (A + B) \cdot (B + C)$$

$$(A + B + D) \cdot (A + B) \cdot (A + C)$$

$$(A + B + D) \cdot (A + B) \cdot (A + C)$$



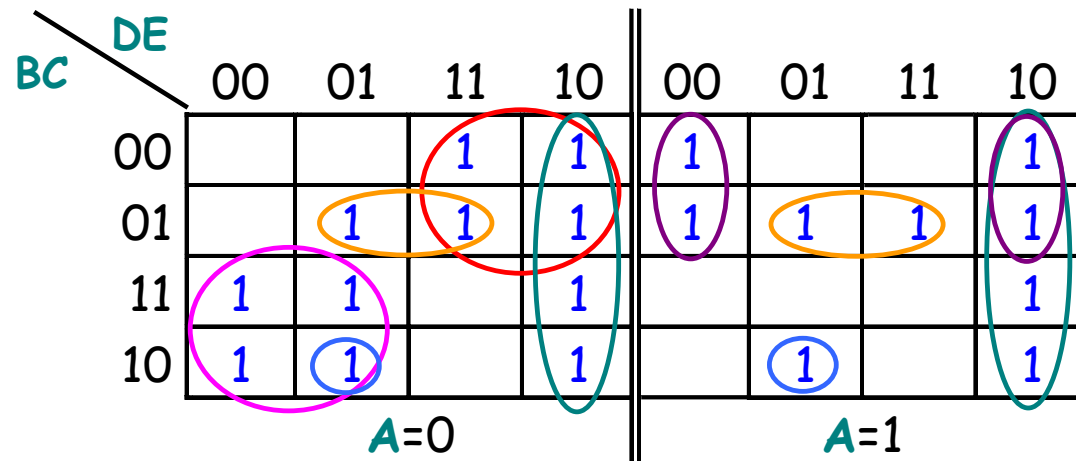
$$(A + B + C) \cdot (B + C) \cdot D$$

# U1.5. Karnaugh diagrams

- Karnaugh maps of 5 variables.

Simplify  $F(A,B,C,D,E) = \Sigma(2,3,5,6,7,8,9,10,12,13,14,16,18,20,21,22,23,25,26,30)$

- Two maps of 4 variables, 5th variable allows selection between maps
- Adjacency:** Imagine that map  $A=0$  is on top of map  $A=1$ ; each cell of map  $A=0$  is adjacent with the cell immediately below of map  $A=1$ .



$$\underline{\overline{A}BD} + \underline{\overline{A}BD} + \underline{AB\overline{E}} + \underline{D\overline{E}} + \underline{BCE} + \underline{BCDE}$$

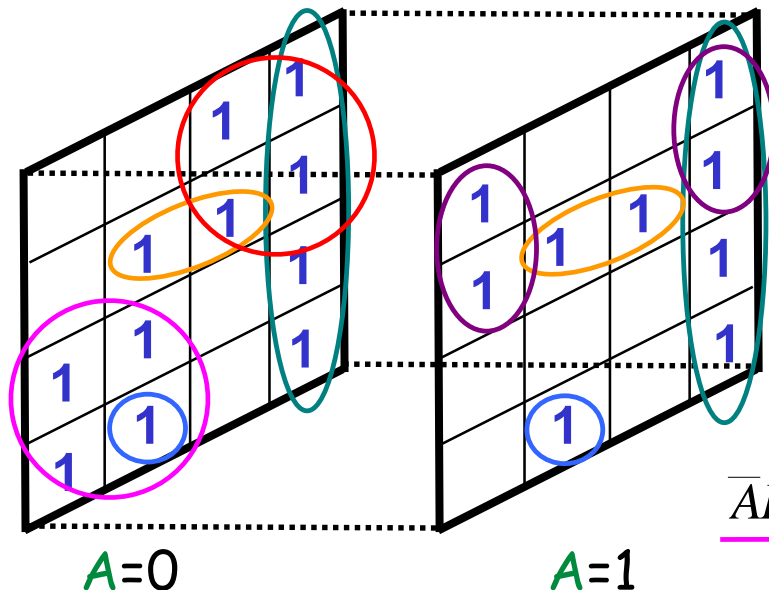


# U1.5. Karnaugh diagrams

- Karnaugh maps of 5 variables.

Simplify  $F(A,B,C,D,E) = \Sigma(2,3,5,6,7,8,9,10,12,13,14,16,18,20,21,22,23,25,26,30)$

- Two maps of 4 variables, one for the fifth variable equal to 0 and for it equal to 1.
- Adjacency:** Imagine that map  $A=0$  is on top of map  $A=1$ ; each cell of map  $A=0$  is adjacent with the cell immediately below of map  $A=1$ .



$$\overline{A}\overline{B}\overline{D} + \overline{A}\overline{B}D + \overline{A}B\overline{E} + D\overline{E} + \overline{B}CE + \overline{B}\overline{C}\overline{D}E$$

# U1.5. Karnaugh diagrams

- Karnaugh diagrams: Product of sums simplification
  - The minimization process of a product of sums is basically the same as that for a sum of products although now the '0's are to be grouped to create the minimum number of sum terms.
  - Rules applied to group '0's are the same as those to group '1's.

# U1.5. Karnaugh diagrams

- Obtaining a Karnaugh diagram from its truth table

- Example:

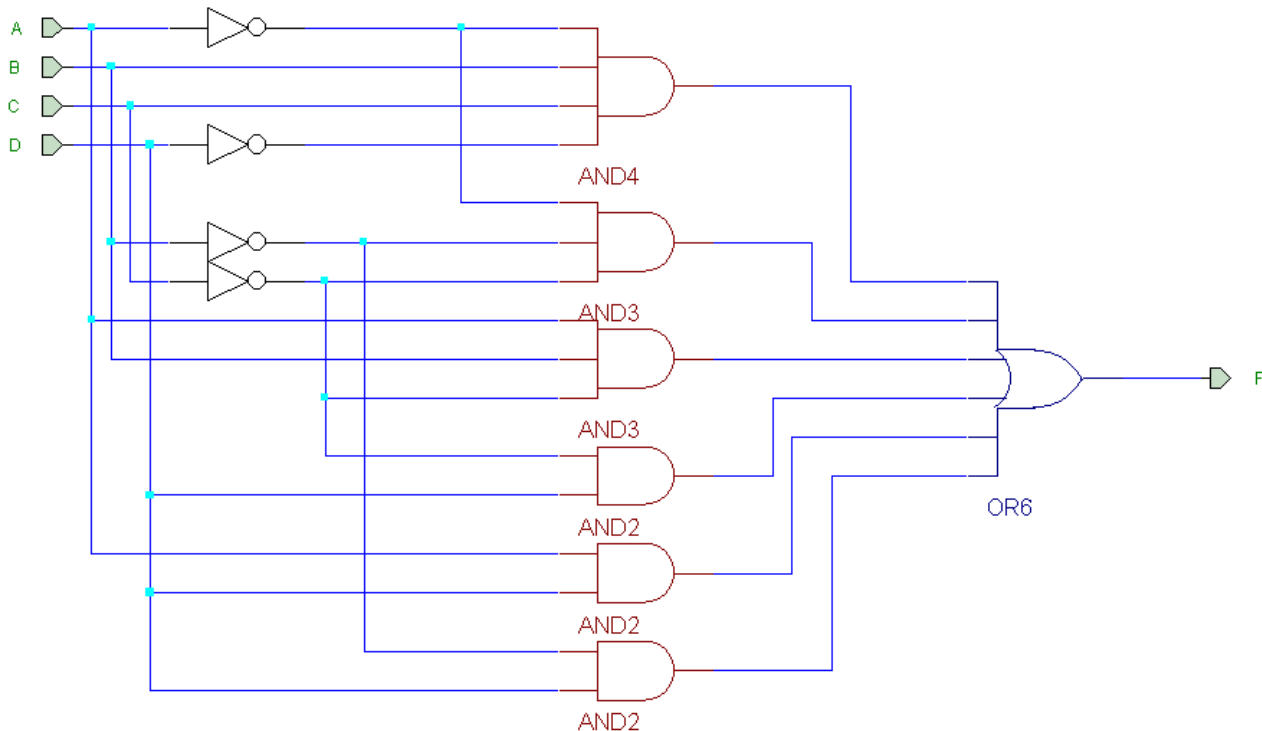
Nº	A	B	C	D	F	Minterms	Maxterms
0	0	0	0	0	1	→ $(\bar{A} \cdot \bar{B} \cdot \bar{C} \cdot \bar{D})$	
1	0	0	0	1	1	→ $(\bar{A} \cdot \bar{B} \cdot \bar{C} \cdot D)$	
2	0	0	1	0	0		→ $(A + B + \bar{C} + D)$
3	0	0	1	1	1	→ $(\bar{A} \cdot \bar{B} \cdot C \cdot D)$	
4	0	1	0	0	0		→ $(A + \bar{B} + C + D)$
5	0	1	0	1	1	→ $(\bar{A} \cdot B \cdot \bar{C} \cdot D)$	
6	0	1	1	0	1	→ $(\bar{A} \cdot B \cdot C \cdot \bar{D})$	
7	0	1	1	1	0		→ $(A + \bar{B} + \bar{C} + \bar{D})$
8	1	0	0	0	0		→ $(\bar{A} + B + C + D)$
9	1	0	0	1	1	→ $(A \cdot \bar{B} \cdot \bar{C} \cdot D)$	
10	1	0	1	0	0		→ $(\bar{A} + B + \bar{C} + D)$
11	1	0	1	1	1	→ $(A \cdot \bar{B} \cdot C \cdot D)$	
12	1	1	0	0	1	→ $(A \cdot B \cdot \bar{C} \cdot \bar{D})$	
13	1	1	0	1	1	→ $(A \cdot B \cdot \bar{C} \cdot D)$	
14	1	1	1	0	0		→ $(\bar{A} + \bar{B} + \bar{C} + D)$
15	1	1	1	1	1	→ $(A \cdot B \cdot C \cdot D)$	

# U1.5. Karnaugh diagrams

- Obtaining a Karnaugh diagram from its truth table
  - Example:** Development by minterms

AB \ CD	CD			
	00	01	11	10
00	1	1	1	
01		1		1
11	1	1	1	
10		1	1	

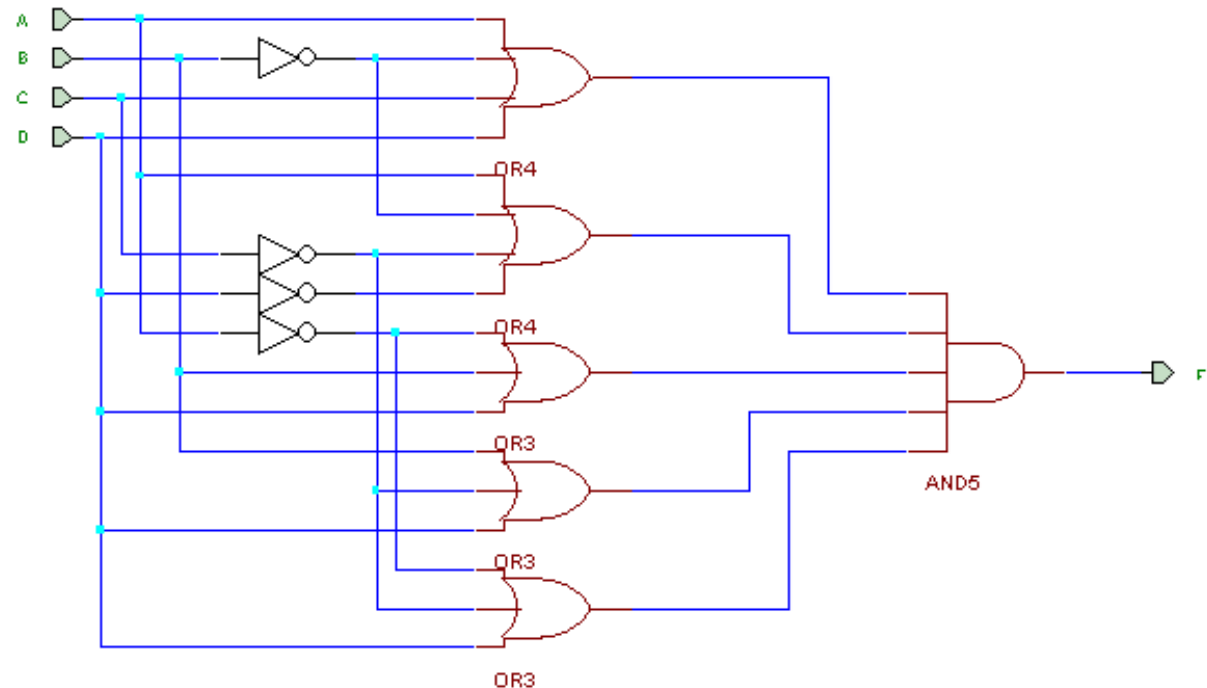
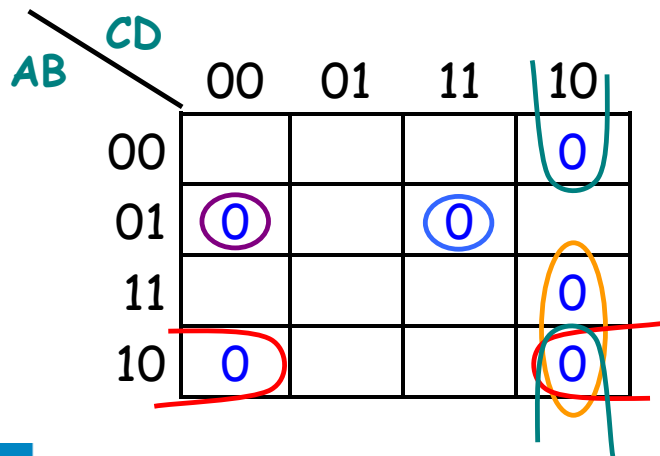
$$F = \overline{A}BC\overline{D} + \overline{A}\overline{B}\overline{C} + A\overline{B}\overline{C} + \overline{C}D + AD + \overline{B}D$$



# U1.5. Karnaugh diagrams

- Obtaining a Karnaugh diagram from its truth table
  - Example:** Development by maxterms

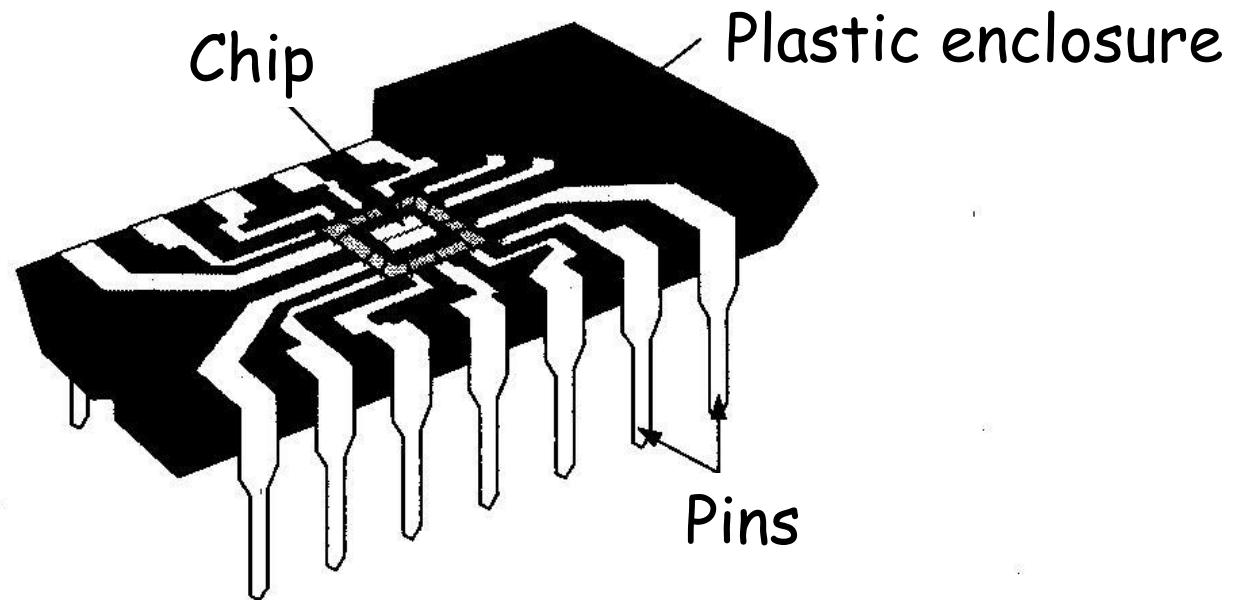
$$F = \underline{(A + \bar{B} + C + D)} \cdot \underline{(A + \bar{B} + \bar{C} + \bar{D})} \cdot \underline{(\bar{A} + B + D)} \cdot \underline{(B + \bar{C} + D)} \cdot \underline{(\bar{A} + \bar{C} + D)}$$



# Annex. Integrated digital circuits

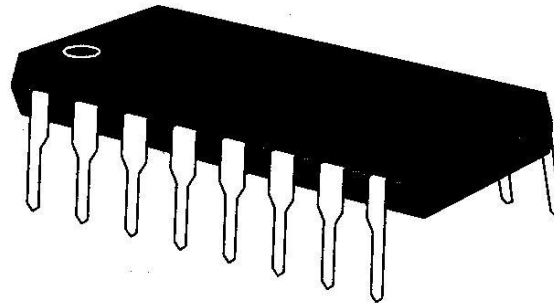
- Element and logical functions seen are available as integrated circuits (ICs).
- A monolithic IC is an electronic circuit all built onto a small silicon chip.
- All circuit components (transistors, diodes, resistors and capacitors) are inside of the chip.

# Annex. Integrated digital circuits



# Annex. Integrated digital circuits

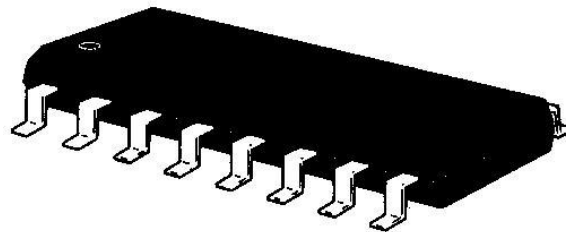
- IC encapsulation
  - They are classified as the way in which they have been mounted on the PCB (Printed Circuit –Through hole or SMD)
  - **Insertion capsules / Through-hole components:**
    - The IC pins are inserted in the holes of the PCB and the solder tracks are soldered from the other face of the PCB.
    - Most typical: **DIP** (Dual In-line Package)





# Annex. Integrated digital circuits

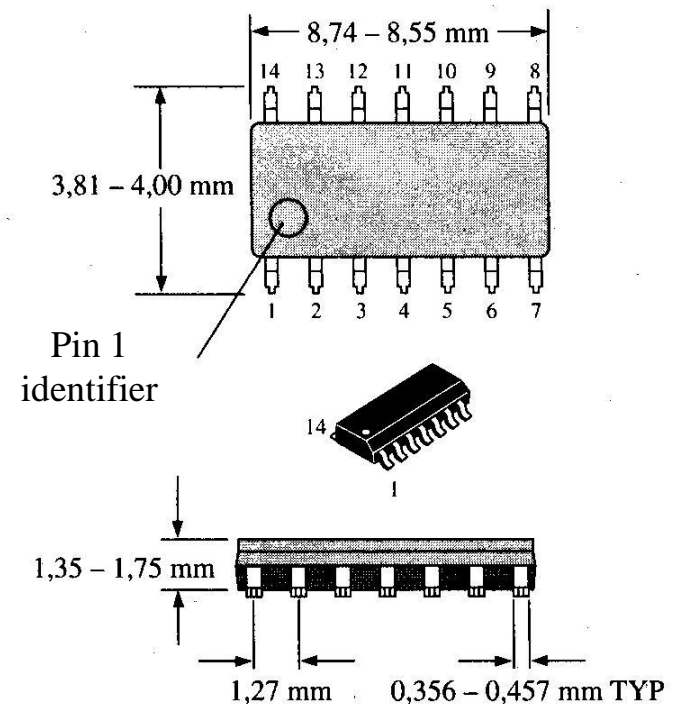
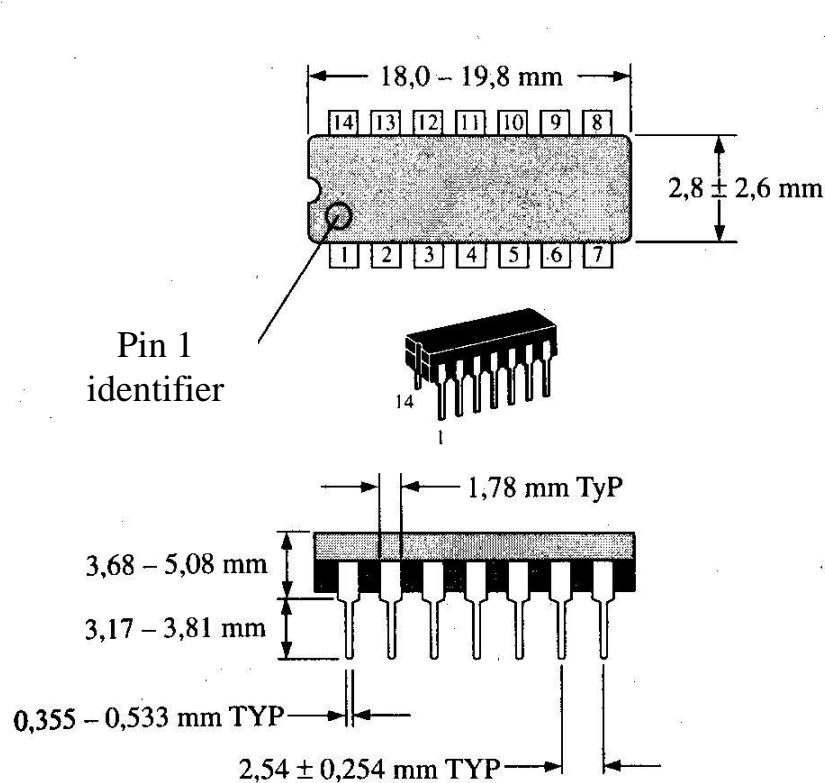
- IC encapsulation
  - SMC : Surface Mount Component
    - Most modern method, less space
    - No need of holes on the PCBs, pins are directly soldered to the pads available on one side of the PCB, leaving the other side for additional circuitry.
    - Smaller than DIP, pins are closer to each other.
    - Most typical: SOIC (Small-Outline IC)



# Annex. Integrated digital circuits

- IC encapsulation

- Typical DIP and SOIC encapsulation: typical dimensions and pin breakout.



# Annex. Integrated digital circuits

- Pinout configuration diagrams for most common logic gates

