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$$L_{1} = \begin{cases}
x + t + t = 1 \\
y - z - t = 2
\end{cases}$$

$$L_{2} = \begin{cases}
x + y = 1 \\
y - z - 3t = 3
\end{cases}$$

$$L_{3} = \begin{cases}
x + 4 + t = 1 \\
y - z - t = 2
\end{cases}$$

$$L_{4} = \begin{cases}
x + 4 - 1 \\
y - z - t = 2
\end{cases}$$

$$L_{5} = \begin{cases}
x + 4 - 1 \\
y - 2 - t = 2
\end{cases}$$

$$L_{7} = \begin{cases}
x + 4 - 1 \\
y - 2 - t = 2
\end{cases}$$

$$L_{7} = \begin{cases}
x + 4 - 2 - t \\
y - 2 - t = 2
\end{cases}$$

$$L_{7} = \begin{cases}
x + 4 - 2 - t \\
y - 2 - t = 2
\end{cases}$$

$$L_{7} = \begin{cases}
x + 4 - 2 - t \\
y - 2 - t = 2
\end{cases}$$

$$L_{7} = \begin{cases}
x + 4 - 2 - t \\
y - 2 - t = 2
\end{cases}$$

$$L_{7} = \begin{cases}
x - 4 - y \\
t - 1 \\
0 \\
0
\end{cases}$$

$$L_{7} = \begin{cases}
x - 4 - y \\
t - 3 \\
t - 4
\end{cases}$$

$$L_{7} = \begin{cases}
x - 4 - y \\
t - 3 \\
0
\end{cases}$$

$$L_{7} = \begin{cases}
x - 4 - y \\
t - 3 \\
0
\end{cases}$$

$$L_{7} = \begin{cases}
x - 4 - y \\
t - 3 \\
0
\end{cases}$$

$$L_{7} = \begin{cases}
x - 4 - y \\
t - 3 \\
0
\end{cases}$$

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t - 3 \\
0
\end{cases}$$

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t - 3 \\
0
\end{cases}$$

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t - 3 \\
0
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t - 3 \\
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t - 3 \\
0
\end{cases}$$

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t - 3 \\
0
\end{cases}$$

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t - 3 \\
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\end{cases}$$

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x - 4 - y \\
t - 3 \\
0
\end{cases}$$

$$L_{7} = \begin{cases}
x - 4 - y \\
t - 3 \\
0
\end{cases}$$

$$L_{7} = \begin{cases}
x - 4 - y \\
t - 4 - y \\
t$$

 $\overrightarrow{L_1} + \overrightarrow{L_2} = \angle \begin{pmatrix} -1 \\ 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ -3 \end{pmatrix}, \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} >$

 $W = \vec{l}_1 + \vec{l}_2$, $W^{\perp} = \langle \vec{u} \rangle$, $\vec{u} = \begin{pmatrix} \vec{b} \\ \vec{c} \\ \vec{A} \end{pmatrix}$,

B=1, V1, e3, en/os bose de 1R4,

Sea VERY V = xx+ xx+ xx = x+ xxex

 $Pw+(\vec{v})=\alpha_1\vec{v} \Rightarrow P_{v+}(\vec{v})=<\vec{v},\vec{v}>\vec{v}$

=> d(L1,L2) = | Pm_1(ab) | = < ab', = > | | | | | | | = |

 $= \left| \left\langle \begin{pmatrix} 0 \\ -2 \\ -3 \end{pmatrix}, \begin{pmatrix} 1/\sqrt{1} \\ 1/\sqrt{1} \\ 0 \end{pmatrix} \right\rangle \right| = \frac{2}{\sqrt{2}} = \sqrt{2}$

d(L,L2) = d(a,L) = 1 pm1 (ab) 1

 $\langle \vec{v}_1, \vec{u}_2 \rangle = \mathbf{a} \cdot \mathbf{b} = 0$ $\langle \vec{v}_1, \vec{u}_2 \rangle = \mathbf{a} \cdot \mathbf{b} = 0$ $\langle \vec{v}_1, \vec{v}_2 \rangle = \mathbf{c} \cdot \mathbf{c} \cdot$

 $\begin{pmatrix} -1 & 1 & 1 & 0 \\ 0 & 0 & -3 & 1 \\ -1 & 1 & 0 & 1 \end{pmatrix} \sim \begin{pmatrix} -1 & 1 & 0 \\ 0 & 0 & -3 & 1 \\ 0 & 0 & 1 & -1 \end{pmatrix} \sim \begin{pmatrix} -1 & 1 & 1 & 0 \\ 0 & 0 & 1 & -1 \\ 0 & 0 & -2 & 0 \end{pmatrix}$

(2)
$$L_1 = \begin{cases} x + t + t = 1 \\ y - z - t = 2 \end{cases}$$
 $L_2 = \begin{cases} x + y = 1 \\ y - z - 3t = 3 \end{cases}$