Python Class 3: Errors, Exceptions and Testing

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August 11, 2016

- 1 Errors
- 2 Exceptions
- 3 Testing
- 4 Break, Continue and Else

Types of Errors

- Syntax error
 - Errors related to language structure.
 - Forgotten symbols, types, or confusing object names.
 - Check the ^!

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>>> while True print 'Hello world'
>>> while True print : 'Hello world'
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NameError: name 'callme' is not defined
>>> print("you cannot add text and numbers" + 12)
Traceback (most recent call last):
    In line 1 of the code you submitted:
        print("you cannot add text and numbers" + 12)
TypeError: Can't convert 'int' object to str implicitly
```

A syntax error happens when Python can't understand what you are saying. A run-time error happens when Python understands what you are saying, but runs into trouble when following your instructions.

In English, a syntax error would be like the sentence:

Please cat dog monkey.

The grammar of this sentence does not make sense!

In English, a run-time error would be like the sentence:

Please eat the piano.

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- Task: create a program that calculates the average of two numbers $(\frac{x+y}{2})$

```
>>> x = 3
>>> y = 4
>>> average = x + y / 2
>>> print(average)
5.0 # ????
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- Very common, very annoying and, unfortunately, without indication that they exist.
- My deep and thoughtful advice: Debug, debug, debug!
 Test, test, test!

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- Parentheses and quotations are closed properly.
- You use = and == correctly.

```
>>> x=1
>>> if(x=1): print x
File "<ipython-input-9-24daa00946ff>", line 1
   if(x=1): print x
```

SyntaxError: invalid syntax

 Indentation is correct! Remember, even spaces in empty lines count.



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finally:

... # always runs!

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- You can create your own exceptions using classes.
- Some examples: InClass03.py



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- Test the smallest possible *unit*.
- Automate tests.
- Test-driven development.

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- Find bugs quickly.
- Forces code structure.
- Allows easier integration of multiple functions.
- Much easier to return to code.
 - Write a test for what you want to implement next.
- Easier to make code changes.
- You can easily incorporate lots of these into your work flow.

SAMPLE TEST

```
import unittest #You need this module
import myscript #This is the script you want to test

class mytest(unittest.TestCase):
    def test_one(self):
        self.assertEqual("result I need", myscript.myfunction(myinput))

    def test_two(self)
        thing1=myscript.myfunction(myinput1)
        thing2=myscript.myfunction(myinput2)
        self.assertNotEqual(thing1, thing2)

if __name__ == '__main__': #Add this if you want to run the test with this script.
    unittest.main()
```

• self.assertEqual(,)

- self.assertEqual(,)
- self.assertNotEqual(,)

- self.assertEqual(,)
- self.assertNotEqual(,)
- self.assertTrue(,)

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```
Useful link: https:
```

//docs.python.org/2/library/unittest.html

Outline

```
import unittest
class TestStringMethods(unittest.TestCase):
    def test_upper(self):
        self.assertEqual('foo'.upper(), 'FOO')
    def test isupper(self):
        self.assertTrue('FOO'.isupper())
        self.assertFalse('Foo'.isupper())
    def test split(self):
        s = 'hello world'
        self.assertEqual(s.split(), ['hello', 'world'])
        # check that s.split fails when the separator is not a string
        with self.assertRaises(TypeError):
            s.split(2)
if __name__ == '__main__':
    unittest.main()
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