Paul Von Zimmerman

pcvonz@gmail.com

(253) 514 9612

http://paulvonzimmerman.com

EDUCATION

Western Washington University
2013-Present

Bachelors in Design

Minor in Computer Science

Minor in Humanities

Tacoma Community College
2011-2013

Associates in Arts & Science

WORK

Godot Volunteer Contributor
2017-Present

Maintaining and building new OctoberCMS plugins for the Godot Engine website. Creating new designs and mockups for various web frontend aspects of the Godot Game Engine. Implementing community approved mockups with presentational Javascript, HTML, and CSS. Discuss and direct the future of Godot pertaining to web technology.

WWU ResTek - Web and Graphic Designer
2014-2017

Updated and redesigned the web applications used by students for room selection. Contributed code and made key design decisions in the development of Western's housing department website redesign. Conducted usability research and testing on web apps and the housing website.

WWU Game Design Club - Budget Coordinator
2013-2017

Managed the budget for our quarterly game making events. Also taught a programming workshop for students that covered the basics of creating a game using the Godot game engine.

TECHNICAL SKILLS

Python	Jquery	CSS3 / SASS	Git	Apache
PHP	Flask	HTML5	Jinja, Twig	inDesign
Javascript	OctoberCMS	Illustrator	VIM	After Effects
Vue2	Gulp, Webpack	Photoshop	Linux	Blender

REFERENCES

Available upon request