

# Persuasive Advertising in Conformist and Snobbish Markets

---

Prateik Dalmia

November 25, 2019 (Georgetown)

University of Maryland

# MOTIVATION

- \$224 billion spent on advertising in 2018 in US. Roughly \$685 per capita.
- Much advertising is uninformative. Advertisers try and brand products with a desirable social image, “influencing our tastes.”

# MOTIVATION

- \$224 billion spent on advertising in 2018 in US. Roughly \$685 per capita.
- Much advertising is uninformative. Advertisers try and brand products with a desirable social image, “influencing our tastes.”
- Difficult to model **persuasive advertising** since economics is based on the assumption that preferences are fixed.

*“Advertising is one of the topics in the study of industrial organization for which the traditional assumptions are strained most... For instance, ad agencies constantly try to appeal to consumers’ conscious or unconscious desire for social recognition, a trendy lifestyle and the like.”*

- Jean Tirole, *The Theory of Industrial Organization* (1988)

Usually modeled as inducing ad hoc change in utility.

- **Impact of Persuasive Ads on Market Structure?** Prices, entry, market share, profits and product characteristics? Traditional approaches leave too much freedom to modeler.

Usually modeled as inducing ad hoc change in utility.

- **Impact of Persuasive Ads on Market Structure?** Prices, entry, market share, profits and product characteristics? Traditional approaches leave too much freedom to modeler.
- **Welfare Effects?** Old sentiment that persuasive ads manipulate consumers, and are wasteful to society. Hard to pinpoint why? Which are the true preferences, those pre or post advertising? (Dixit and Norman, 1978)

Usually modeled as inducing ad hoc change in utility.

- **Impact of Persuasive Ads on Market Structure?** Prices, entry, market share, profits and product characteristics? Traditional approaches leave too much freedom to modeler.
- **Welfare Effects?** Old sentiment that persuasive ads manipulate consumers, and are wasteful to society. Hard to pinpoint why? Which are the true preferences, those pre or post advertising? (Dixit and Norman, 1978)

## Goal

Provide micro-foundation for persuasive advertising that holds preferences fixed and studies these questions.

## RECALL HOTELLING MODEL

- Consumers uniformly distributed along  $x$  on  $[0, 1]$  and have unit demand.
- $x$  defines a consumer's demand. Her most preferred product is one with horizontal characteristics  $\ell = x$ .

$$u_x(\text{good}) = \underbrace{v}_{\text{Good's Intrinsic Utility}} - \underbrace{(\ell - x)^2}_{\text{Transportation Cost}} - \underbrace{p}_{\text{Price}}$$

## RECALL HOTELLING MODEL

- Consumers uniformly distributed along  $x$  on  $[0, 1]$  and have unit demand.
- $x$  defines a consumer's demand. Her most preferred product is one with horizontal characteristics  $\ell = x$ .

$$u_x(\text{good}) = \underbrace{v}_{\text{Good's Intrinsic Utility}} - \underbrace{(\ell - x)^2}_{\text{Transportation Cost}} - \underbrace{p}_{\text{Price}}$$

Previous literature models persuasive ads as influencing i)  $v$  ii) transportation costs and iii) distribution of consumer tastes (Fehr and Stevik 1998; Sutton 1991; etc.).



$$u(\textit{good}) = v - (\ell - x)^2 - p$$

- $x$  is an attribute of the **consumer's identity**.
  - e.g. measure of sophistication, or other latent social variable.

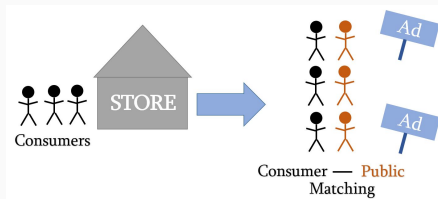
$$u(\text{good}) = v - (\ell - x)^2 - p$$

- $x$  is an attribute of the **consumer's identity**.
  - e.g. measure of sophistication, or other latent social variable.
- Based on attribute, consumers exogenously assigned **social status**  $s(x) : [0, 1] \rightarrow \mathbb{R}$ , representing a claim to esteem by others.

$$u(\text{good}) = v - (\ell - x)^2 - p + \underbrace{\text{Public's Expectation of } s(x)}_{\text{Reputational Utility}}$$

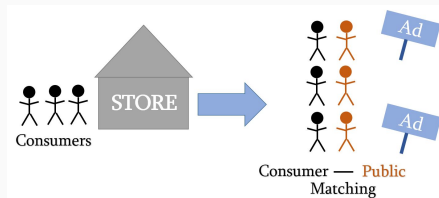
- $x$  is an attribute of the **consumer's identity**.
  - e.g. measure of sophistication, or other latent social variable.
- Based on attribute, consumers exogenously assigned **social status**  $s(x) : [0, 1] \rightarrow \mathbb{R}$ , representing a claim to esteem by others.
- Consumers receive **reputational utility** from signaling high social status to a group of non-consuming spectators called **"the public."** Public does not know  $x$  of consumer, but tries to infer it.
  - Reputational utility = public's expectation of  $s(x)$  (Corneo and Jeanne 1997, Bernheim 1994, etc.).

# MY APPROACH: ADVERTISING



- After shopping, consumer randomly encounter someone from public.

# MY APPROACH: ADVERTISING



- After shopping, consumer randomly encounter someone from public.
- Ads go to public, bringing **public's attention and powers of discrimination** to products, so they may infer a consumer's  $x$  and  $s(x)$  from her purchase. *Ads render brands a signal device.*
- Suppose consumer buys good  $a$ .  $\rho(x) \in [0, 1]$  denotes public's posterior consumer is type  $x$ .
  - Member of public who receives ad:  $\rho(x|a)$
  - Member of public who does not receive ad:  $\rho(x)$

## MOTIVATION (CONFORMIST & SNOB EFFECTS)

Signaling motives create a consumption externality.

## MOTIVATION (CONFORMIST & SNOB EFFECTS)

Signaling motives create a consumption externality.

- **Conformist Markets:** goods made more attractive by greater popularity.
  - Not eager to go to Dunkin' Donuts, but more willing to go if all the rage.

# MOTIVATION (CONFORMIST & SNOB EFFECTS)

Signaling motives create a consumption externality.

- **Conformist Markets:** goods made more attractive by greater popularity.
  - Not eager to go to Dunkin' Donuts, but more willing to go if all the rage.
- **Snobbish Markets:** goods made more attractive by greater exclusivity.
  - Drink artesian water to seem sophisticated, but if everyone else does, then you'll move on to something else.



# MOTIVATION (CONFORMIST & SNOB EFFECTS)

Signaling motives create a consumption externality.

- **Conformist Markets:** goods made more attractive by greater popularity.
  - Not eager to go to Dunkin' Donuts, but more willing to go if all the rage.
- **Snobbish Markets:** goods made more attractive by greater exclusivity.
  - Drink artesian water to seem sophisticated, but if everyone else does, then you'll move on to something else.
- Theory since Leibenstein (1950) studies these 2 types of demand. Little said in context of persuasive advertising.

## Second Goal

In these two types of markets, what are the effects of persuasive advertising on the market structure and welfare?

# STYLIZED FACTS (SNOBBISH MARKETS)

- Reusable water bottles status symbol among millenials in recent years.

## **How Fancy Water Bottles Became a 21st-Century Status Symbol**

There's a reason Millennials will spend \$50 on one.

[The Best 'Status' Water Bottles Reviewed 2019 - New York Magazine](#)

**That's not just a water bottle - it's a status symbol**

**As the public turns against plastic, celebrities and designers are making reusable bottles a fashion statement**

# STYLIZED FACTS (SNOBBISH MARKETS)

- Reusable water bottles status symbol among millenials in recent years.
- **Abundance of Brands:** Dozens to hundreds of new water bottles.

## How Fancy Water Bottles Became a 21st-Century Status Symbol

There's a reason Millennials will spend \$50 on one.

The Best 'Status' Water Bottles Reviewed 2019 - New York Magazine

That's not just a water bottle - it's a status symbol

As the public turns against plastic, celebrities and designers are making reusable bottles a fashion statement

# STYLIZED FACTS (SNOBBISH MARKETS)

- Reusable water bottles status symbol among millenials in recent years.
- **Abundance of Brands:** Dozens to hundreds of new water bottles.
- **Inflated Prices:** \$30 for 17 oz bottle of leading brand, S'well.

## How Fancy Water Bottles Became a 21st-Century Status Symbol

There's a reason Millennials will spend \$50 on one.

The Best 'Status' Water Bottles Reviewed 2019 - New York Magazine

That's not just a water bottle - it's a status symbol

As the public turns against plastic, celebrities and designers are making reusable bottles a fashion statement

# STYLIZED FACTS (SNOBBISH MARKETS)

- Reusable water bottles status symbol among millennials in recent years.
- **Abundance of Brands:** Dozens to hundreds of new water bottles.
- **Inflated Prices:** \$30 for 17 oz bottle of leading brand, S'well.
- **Price Premium for Prestigious:** \$10 to \$1,500 a bottle, even when physically similar (*failure of law of one price?*).
- S'well and competitors known for heavily advertising on social media.

## How Fancy Water Bottles Became a 21st-Century Status Symbol

There's a reason Millennials will spend \$50 on one.

The Best 'Status' Water Bottles Reviewed 2019 - New York Magazine

That's not just a water bottle - it's a status symbol

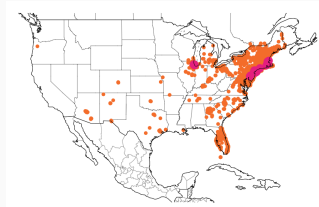
As the public turns against plastic, celebrities and designers are making reusable bottles a fashion statement

# STYLIZED FACTS (CONFORMIST MARKETS)

- Often first-mover enters a market, advertises heavily, and dominates it for many years to come.
  - **Dunkin' Donuts:** Massachusetts in 1950. Dominates Northeast. **Krispy Kreme:** South in 1937. Dominates South. **Tim Hortons:** Canadian hockey player in 1964. Dominates Canada.



Bandwagon Appeal



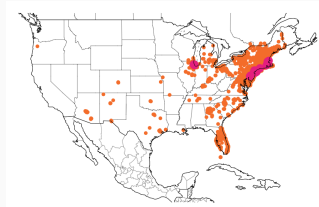
Dunkin' Donuts Shops

# STYLIZED FACTS (CONFORMIST MARKETS)

- Often first-mover enters a market, advertises heavily, and dominates it for many years to come.
  - **Dunkin' Donuts:** Massachusetts in 1950. Dominates Northeast. **Krispy Kreme:** South in 1937. Dominates South. **Tim Hortons:** Canadian hockey player in 1964. Dominates Canada.
- First-mover dominance **over 100 years** in packaged-foods industry, many goods of which are considered conformist such as beer and soft drinks (Bronnenberg et al. 2007, 2009 and 2011).



Bandwagon Appeal



Dunkin' Donuts Shops

## 3 Broad Camps (Bagewell, 2007)

- **Informative:** provide information or attention to products and attributes.
  - Ads hit consumers rather than public (Butters 1977, Grossman and Shapiro 1984, etc.)



## 3 Broad Camps (Bagewell, 2007)

- **Informative:** provide information or attention to products and attributes.
  - Ads hit consumers rather than public (Butters 1977, Grossman and Shapiro 1984, etc.)
- **Persuasive:** manipulate consumer tastes. Modeled by ad hoc change in consumer utility. Welfare analysis tricky.
  - Similar strategic implications discussed: entry deterrence (Shaked and Sutton 1983, 1987; Sutton 1991, 2003), brand prestige, combative vs. mutually beneficial qualities, etc.

## 3 Broad Camps (Bagewell, 2007)

- **Informative:** provide information or attention to products and attributes.
  - Ads hit consumers rather than public (Butters 1977, Grossman and Shapiro 1984, etc.)
- **Persuasive:** manipulate consumer tastes. Modeled by ad hoc change in consumer utility. Welfare analysis tricky.
  - Similar strategic implications discussed: entry deterrence (Shaked and Sutton 1983, 1987; Sutton 1991, 2003), brand prestige, combative vs. mutually beneficial qualities, etc.
- **Complementary:** “ads as a good.” Allows welfare analysis. (Becker and Murphy, 1993)

## **Model of Persuasive Advertising**

---

## TIMELINE (SCHMALENSEE 1983)

$t = 0$ : Firm  $A$  chooses location  $\ell_a \in [0, 1]$  and advertising level  $\lambda_a \in [0, 1]$ . Public sees ad with probability  $\lambda_a$ . Convex cost  $\frac{c}{2}\lambda_a^2$  to advertising.



Firm A:

$\ell_a, \lambda_a$

Public

Receives Ads

## TIMELINE (SCHMALENSEE 1983)

$t = 0$ : Firm  $A$  chooses location  $\ell_a \in [0, 1]$  and advertising level  $\lambda_a \in [0, 1]$ . Public sees ad with probability  $\lambda_a$ . Convex cost  $\frac{c}{2}\lambda_a^2$  to advertising.

$t = 1$ : Firm  $B$  decides whether to enter, location  $\ell_b \in [0, 1]$  and advertising level  $\lambda_b \in [0, 1]$ . Public sees ad with probability  $\lambda_b$ . Convex cost  $\frac{c}{2}\lambda_b^2$  to advertising.

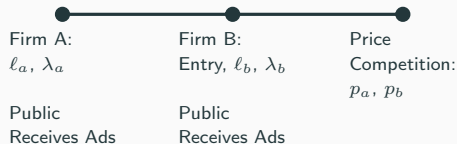


## TIMELINE (SCHMALENSEE 1983)

$t = 0$ : Firm  $A$  chooses location  $\ell_a \in [0, 1]$  and advertising level  $\lambda_a \in [0, 1]$ . Public sees ad with probability  $\lambda_a$ . Convex cost  $\frac{c}{2}\lambda_a^2$  to advertising.

$t = 1$ : Firm  $B$  decides whether to enter, location  $\ell_b \in [0, 1]$  and advertising level  $\lambda_b \in [0, 1]$ . Public sees ad with probability  $\lambda_b$ . Convex cost  $\frac{c}{2}\lambda_b^2$  to advertising.

$t = 2$ : Firms simultaneously set prices  $p_a$  and  $p_b$ .  $\pi_a = p_a q_a - \frac{c}{2}\lambda_a^2$ .  $\pi_b = p_b q_b - \frac{c}{2}\lambda_b^2$ .



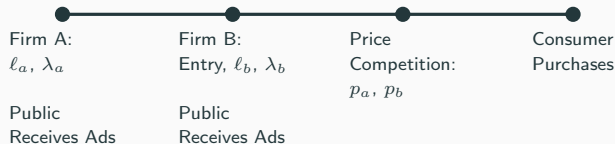
## TIMELINE (SCHMALENSEE 1983)

$t = 0$ : Firm  $A$  chooses location  $\ell_a \in [0, 1]$  and advertising level  $\lambda_a \in [0, 1]$ . Public sees ad with probability  $\lambda_a$ . Convex cost  $\frac{c}{2}\lambda_a^2$  to advertising.

$t = 1$ : Firm  $B$  decides whether to enter, location  $\ell_b \in [0, 1]$  and advertising level  $\lambda_b \in [0, 1]$ . Public sees ad with probability  $\lambda_b$ . Convex cost  $\frac{c}{2}\lambda_b^2$  to advertising.

$t = 2$ : Firms simultaneously set prices  $p_a$  and  $p_b$ .  $\pi_a = p_a q_a - \frac{c}{2}\lambda_a^2$ .  $\pi_b = p_b q_b - \frac{c}{2}\lambda_b^2$ .

$t = 3$ : Consumers choose  $a$ ,  $b$  or not purchase  $\emptyset$ .



## TIMELINE (SCHMALENSEE 1983)

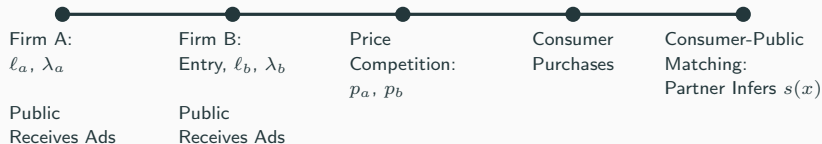
$t = 0$ : Firm  $A$  chooses location  $\ell_a \in [0, 1]$  and advertising level  $\lambda_a \in [0, 1]$ . Public sees ad with probability  $\lambda_a$ . Convex cost  $\frac{c}{2}\lambda_a^2$  to advertising.

$t = 1$ : Firm  $B$  decides whether to enter, location  $\ell_b \in [0, 1]$  and advertising level  $\lambda_b \in [0, 1]$ . Public sees ad with probability  $\lambda_b$ . Convex cost  $\frac{c}{2}\lambda_b^2$  to advertising.

$t = 2$ : Firms simultaneously set prices  $p_a$  and  $p_b$ .  $\pi_a = p_a q_a - \frac{c}{2}\lambda_a^2$ .  $\pi_b = p_b q_b - \frac{c}{2}\lambda_b^2$ .

$t = 3$ : Consumers choose  $a$ ,  $b$  or not purchase  $\emptyset$ .

$t = 4$ : Consumer-Public matching (random). Partner infers  $s(x)$ .





- $\lambda = \lambda_a + \lambda_b - \lambda_a \lambda_b$  is probability a member of the public receives an advertisement from either firm. (Grossman and Shapiro, 1984)
- $\Omega$  denotes product characteristics
- Consumers maximize ex-ante expected utility over goods given  $\lambda$  probability they encounter someone who receives an ad.

## CONSUMER EXPECTED UTILITY

The *expected utility* of consumer  $x$  when deciding purchase:

$$U_x(a) = v - (\ell_a - x)^2 - p_a + S_a$$

$$U_x(b) = v - (\ell_b - x)^2 - p_b + S_b$$

$$U_x(\emptyset) = S_\emptyset$$

where  $S_a$ ,  $S_b$  and  $S_\emptyset$  denote “signaling value” of each option.

# CONSUMER EXPECTED UTILITY

The *expected utility* of consumer  $x$  when deciding purchase:

$$U_x(a) = v - (\ell_a - x)^2 - p_a + S_a$$

$$U_x(b) = v - (\ell_b - x)^2 - p_b + S_b$$

$$U_x(\emptyset) = S_\emptyset$$

where  $S_a$ ,  $S_b$  and  $S_\emptyset$  denote “signaling value” of each option.

$$S_a = \underbrace{\lambda}_{\text{probability receives ad}} \underbrace{\int_0^1 \rho(x | a, \Omega) s(x) dx}_{\text{expected status of those choosing good a}} + \underbrace{(1 - \lambda)}_{\text{probability no ad}} \underbrace{\int_0^1 \rho(x) s(x) dx}_{\text{expected status random consumer}}$$

# CONSUMER EXPECTED UTILITY

The *expected utility* of consumer  $x$  when deciding purchase:

$$U_x(a) = v - (\ell_a - x)^2 - p_a + S_a$$

$$U_x(b) = v - (\ell_b - x)^2 - p_b + S_b$$

$$U_x(\emptyset) = S_\emptyset$$

where  $S_a$ ,  $S_b$  and  $S_\emptyset$  denote “signaling value” of each option.

$$S_a = \underbrace{\lambda}_{\text{probability receives ad}} \underbrace{\int_0^1 \rho(x | a, \Omega) s(x) dx}_{\text{expected status of those choosing good a}} + \underbrace{(1 - \lambda)}_{\text{probability no ad}} \underbrace{\int_0^1 \rho(x) s(x) dx}_{\text{expected status random consumer}}$$

$$S_b = \lambda \int_0^1 \rho(x | b, \Omega) s(x) dx + (1 - \lambda) \int_0^1 \rho(x) s(x) dx$$

$$S_\emptyset = \lambda \int_0^1 \rho(x | \emptyset, \Omega) s(x) dx + (1 - \lambda) \int_0^1 \rho(x) s(x) dx$$

Suppose  $\ell_a < \ell_b$ .

- In any equilibrium, there exists  $n \in [0, 1]$  such that consumers to left of  $n$  buy  $a$ , and consumers to right of  $n$  buy  $b$ . Proof

# SIGNALING GAINS

Suppose  $\ell_a < \ell_b$ .

- In any equilibrium, there exists  $n \in [0, 1]$  such that consumers to left of  $n$  buy  $a$ , and consumers to right of  $n$  buy  $b$ . Proof

$$\begin{aligned}\Rightarrow S_{a/b}(n) &= \text{Signaling Gains of Good } a \text{ Over Good } b \\ &\equiv S_a(n) - S_b(n) \\ &= \lambda \left[ \frac{1}{n} \int_0^n s(x) dx - \frac{1}{1-n} \int_n^1 s(x) dx \right]\end{aligned}$$

- Signaling gains from either good is function of the mass of purchasers!

- Desire linearity of  $S_{a/b}(n)$  for tractability.
- Desire monotonicity of  $S_{a/b}(n)$  to focus on snobbish and conformist effects.

- Desire linearity of  $S_{a/b}(n)$  for tractability.
- Desire monotonicity of  $S_{a/b}(n)$  to focus on snobbish and conformist effects.

## Lemma (Corneo and Jeanne, 1997)

$S_{a/b}(n)$  is linear and *decreasing* if and only if  $s(x)$  is quadratic and *convex*.

$S_{a/b}(n)$  is linear and *increasing* if and only if  $s(x)$  is quadratic and *concave*.

Proof Sketch

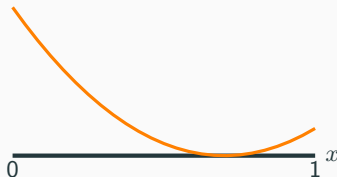


# SOCIAL STATUS FUNCTION

$$s(x) = \beta(x - \alpha)^2 \text{ where } \alpha \in [0, 1]$$

$S_{a/b}$

Snobbish  $\beta > 0$   
(Convex)

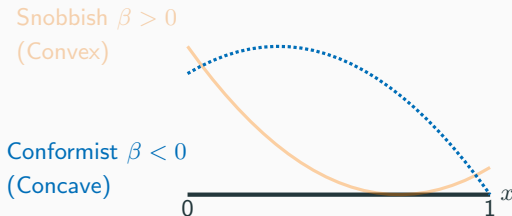


- **Snobbish Example:**  $x$  is scale of sophistication ( $x = 0$ ) to ruggedness ( $x = 1$ ). Increasing status returns to sophistication ( $\beta > 0$ ).  $\alpha$  signifies least desired  $x$ .

# SOCIAL STATUS FUNCTION

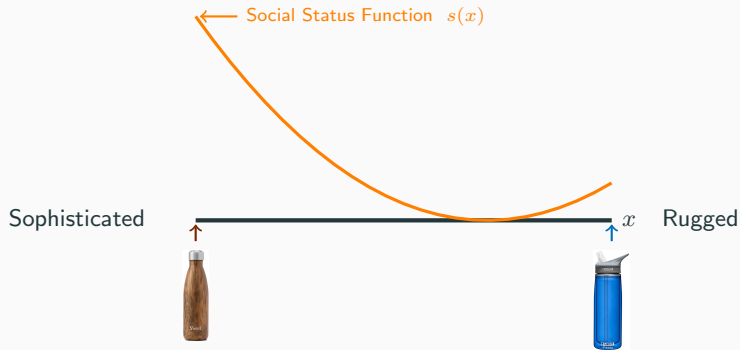
$$s(x) = \beta(x - \alpha)^2 \text{ where } \alpha \in [0, 1]$$

$S_{a/b}$

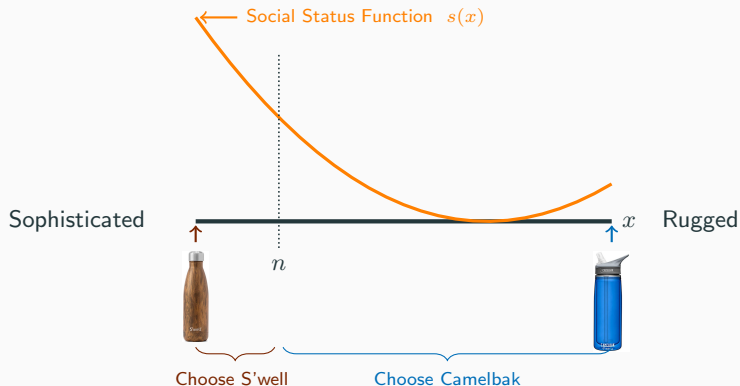


- **Conformist Example:**  $x$  measure of New England ( $x = 0$ ) to Southern ( $x = 1$ ) association. Decreasing status returns to New England identity ( $\beta < 0$ ).  $\alpha$  signifies most desired  $x$ .

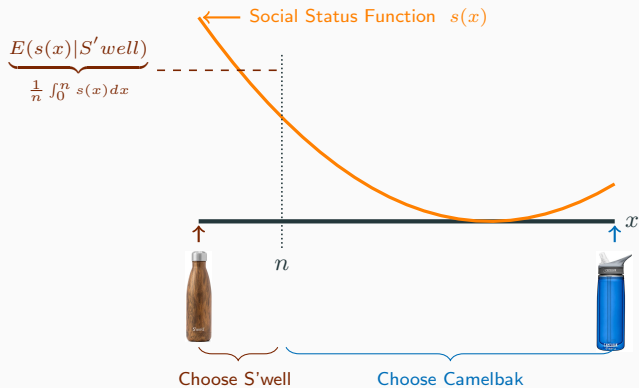
# SNOBBISH SOCIAL STATUS FUNCTION



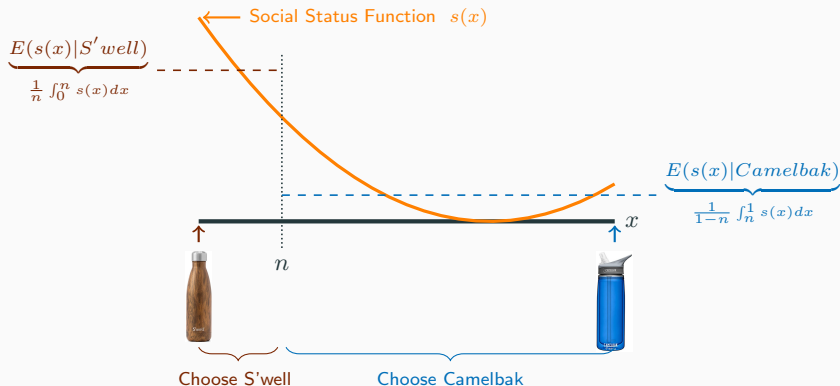
# SNOBBISH SOCIAL STATUS FUNCTION



# SNOBBISH SOCIAL STATUS FUNCTION

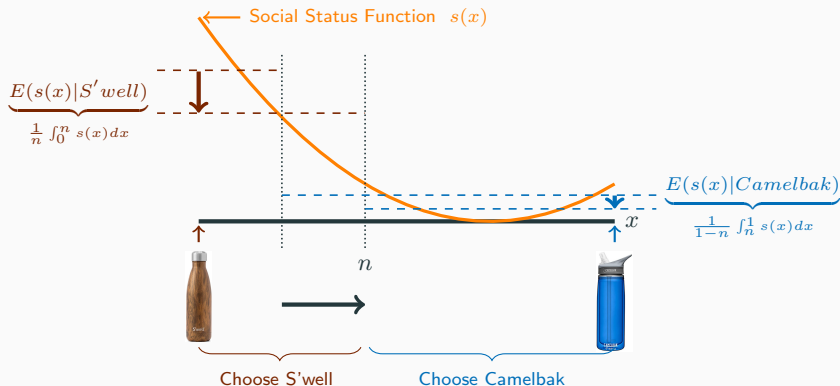


# SNOBBISH SOCIAL STATUS FUNCTION



$$\begin{aligned}
 S_{S'well/Camelbak} &= S_{S'well} - S_{Camelbak} \\
 &= \lambda [ E(s(x)|S'well) - E(s(x)|Camelbak) ] \\
 &\Rightarrow \text{Consider an increase in } n
 \end{aligned}$$

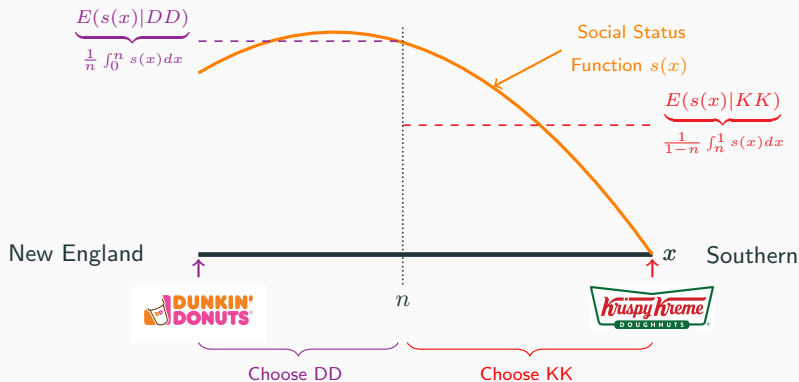
# SNOBBISH SOCIAL STATUS FUNCTION



$$S_{S'well/Camelbak} = \lambda [ E(s(x)|S'well) - E(s(x)|Camelbak) ]$$

$S_{S'well/Camelbak}$  is decreasing in  $n$  due to convexity of  $s(x)$

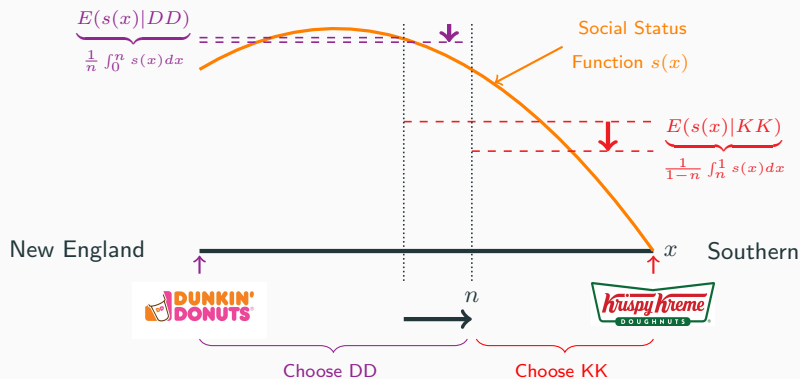
# CONFORMIST SOCIAL STATUS FUNCTION



$$\begin{aligned}
 S_{DD/KK} &= S_{DD} - S_{KK} \\
 &= \lambda [ E(s(x)|DD) - E(s(x)|KK) ] \\
 &\Rightarrow \text{Consider an increase in } n
 \end{aligned}$$



# CONFORMIST SOCIAL STATUS FUNCTION



$$S_{DD/KK} = \lambda [ E(s(x)|DD) - E(s(x)|KK) ]$$

$S_{DD/KK}$  is increasing in  $n$  due to concavity of  $s(x)$

## Pricing in Snobbish and Conformist Markets (with entry)

---

Here, advertising...

Here, advertising...

- **(price effect)** weakly increases both firms' prices.
  - **intuition:** by strengthening snobbish motives, advertising reduces the elasticity of demand — when firms cut prices, not as many consumers rush in to buy, as the reputational gains decrease the more who buy. Induces firms to converge on inflated prices.

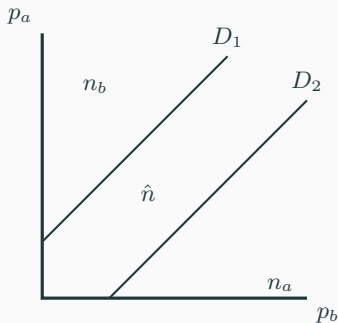
# SNOBBISH MARKET AT PRICING STAGE

Here, advertising...

- **(price effect)** weakly increases both firms' prices.
  - **intuition:** by strengthening snobbish motives, advertising reduces the elasticity of demand — when firms cut prices, not as many consumers rush in to buy, as the reputational gains decrease the more who buy. Induces firms to converge on inflated prices.
- **(prestige effect)** greater effect on price of firm closer to high types, and positive market share effect on that firm. Definition
- **(mutually beneficial)** increases revenues of one or both firms.

## ANALYSIS SKETCH: SNOBBISH DEMAND

Demand given  $\lambda = 0$ , some  $\ell_a < \ell_b$ ,  $\beta > 0$ ,  $\alpha$  and any prices..



$$\hat{n} \in (0, 1)$$

$n_a$ : firm A wins all market share

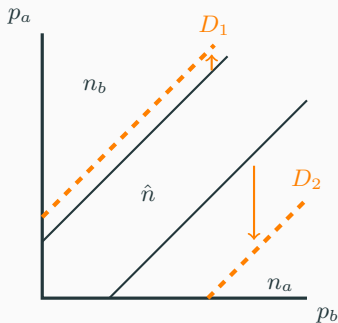
$n_b$ : firm B wins all market share

$n$  determined by consumer who is just indifferent  $U_n(a) = U_n(b)$

Calculation

# ANALYSIS SKETCH: SNOBBISH DEMAND

Demand given some  $\ell_a < \ell_b$ ,  $\beta > 0$ ,  $\alpha$  and any prices..



**With Advertising**  $\lambda \uparrow$

$$\hat{n} \in (0, 1)$$

$n_a$ : firm A wins all market share

$n_b$ : firm B wins all market share

Consumers more likely to frequent both firms for given prices.

$n$  determined by consumer who is just indifferent  $U_n(a) = U_n(b)$

Calculation

Firms  $A$  and  $B$  simultaneously solve

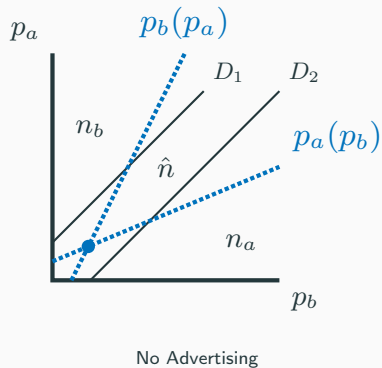
$$\max_{p_a} p_a n$$

$$\max_{p_b} p_b (1 - n)$$

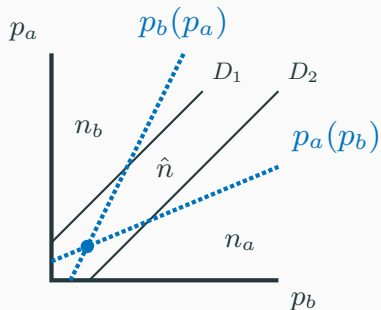
where  $n$  is function of  $(p_a, p_b)$  as well as  $(\ell_a, \ell_b, \lambda, \beta, \alpha)$ .



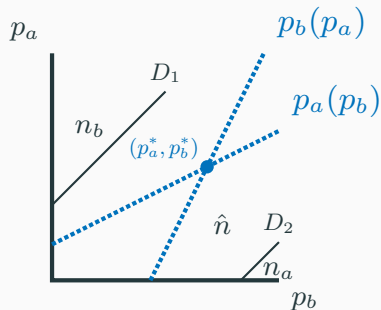
## ANALYSIS SKETCH: SNOBBISH PRICE EQUILIBRIUM



## ANALYSIS SKETCH: SNOBBISH PRICE EQUILIBRIUM



No Advertising



With Advertising  $\lambda \uparrow$

# CONFORMIST MARKET AT PRICING STAGE

Here, advertising...

- **(price effect)** weakly decreases both firms' prices.
  - **intuition:** by strengthening conformist motives, advertising increases the elasticity of demand — when firms cut prices, more consumers rush in to buy, as the reputational gains increase the more who buy. Induces firms to converge on deflated prices.

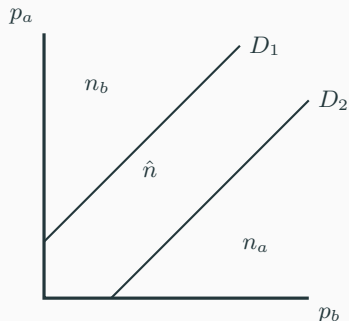
# CONFORMIST MARKET AT PRICING STAGE

Here, advertising...

- **(price effect)** weakly decreases both firms' prices.
  - **intuition:** by strengthening conformist motives, advertising increases the elasticity of demand — when firms cut prices, more consumers rush in to buy, as the reputational gains increase the more who buy. Induces firms to converge on deflated prices.
- **(prestige effect)** less harmful effect on price of firm closer to high types, and positive market share effect on that firm. Definition
- **(combative)** either i) increases one firm's revenues and decreases the other's or ii) decreases both firms' revenues.

## ANALYSIS SKETCH: CONFORMIST DEMAND

Demand given  $\lambda = 0$ , some  $\ell_a < \ell_b$ ,  $\beta < 0$ ,  $\alpha$  and any prices..



$$\hat{n} \in (0, 1)$$

$n_a$ : firm A wins all market share

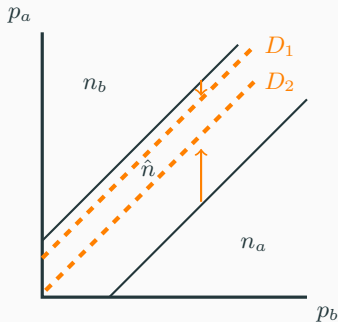
$n_b$ : firm B wins all market share

$n$  determined by consumer who is just indifferent  $U_n(a) = U_n(b)$

Calculation

## ANALYSIS SKETCH: CONFORMIST DEMAND

Demand given some  $\ell_a < \ell_b$ ,  $\beta < 0$ ,  $\alpha$  and any prices..



**With Advertising  $\lambda \uparrow$**

$$\hat{n} \in (0, 1)$$

$n_a$ : firm A wins all market share

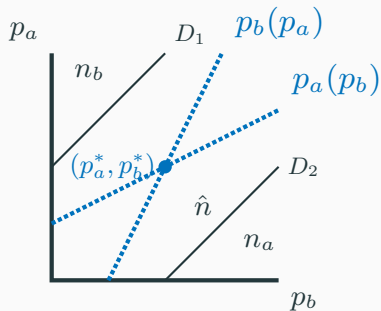
$n_b$ : firm B wins all market share

Harder for firms to share market  
for given prices.

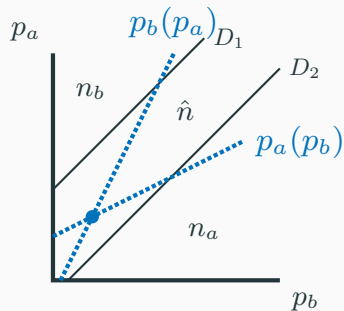
$n$  determined by consumer who is just indifferent  $U_n(a) = U_n(b)$

Calculation

## ANALYSIS SKETCH: CONFORMIST PRICE EQUILIBRIUM



No Advertising

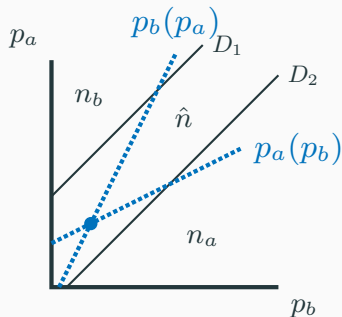


Some Advertising ( $\lambda \uparrow$ )

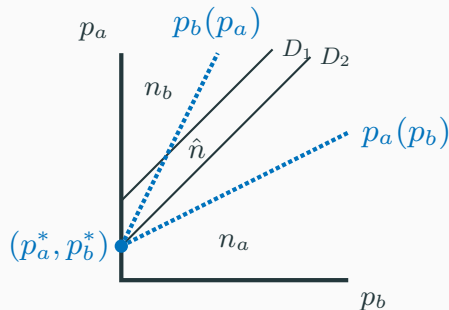
# ANALYSIS SKETCH: CONFORMIST PRICE EQUILIBRIUM

If sufficient advertising ( $\lambda \uparrow \uparrow$ )

$\Rightarrow$  firm closer to high types takes over (limit pricing)!



Some Advertising ( $\lambda \uparrow$ )



More Advertising ( $\lambda \uparrow \uparrow$ )  
Firm A Takeover

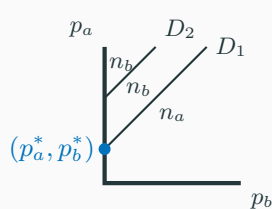


# ANALYSIS SKETCH: CONFORMIST PRICE EQUILIBRIUM

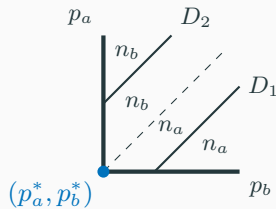
Even greater advertising ( $\lambda \uparrow \uparrow \uparrow$ )

$\Rightarrow D_1$  and  $D_2$  lines eventually cross, and there exists multiple price equilibria.

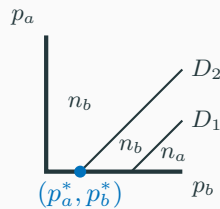
$\Rightarrow$  I introduce a refinement to select a unique price equilibrium.



Firm A Takeover



Bertrand Equilibrium



Firm B Takeover

## Persuasive Advertising Equilibria

---

## Proposition (Standard Market)

If  $\beta = 0$ , then there exists a unique *symmetric* equilibrium.

- **Firm  $B$  enters.**
- Firms locate at opposite ends  $\ell_a^* \in \{0, 1\}$  and  $\ell_b^* = 1 - \ell_a^*$ .
- **No advertising** takes place.
- Firms charge **identical** prices  $p_a^* = p_b^* = 1$ .
- Firms **split the market**  $n^* = \frac{1}{2}$ .

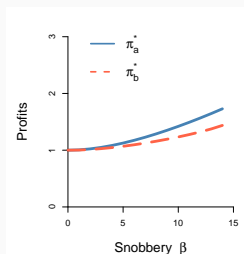
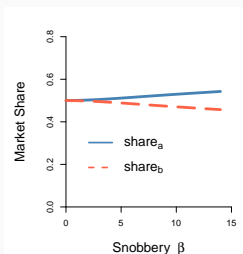
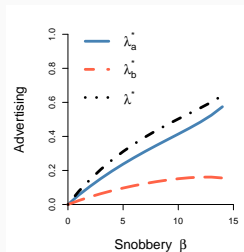
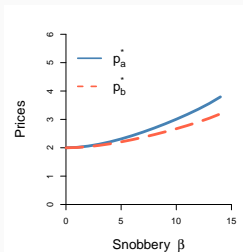
## Proposition (Snobbish Market)

Suppose  $\beta > 0$ . If either  $\alpha \in [\frac{1}{3}, \frac{2}{3}]$ , or  $\alpha \in [0, \frac{1}{3}) \cup (\frac{2}{3}, 1]$  and  $\beta$  is not too large, then there exists an equilibrium.

- **Firm B enters.**
- **Total advertising is positive.**
- **Firms  $B$  locates at an end.**
- **The firm closer to high types charges a higher price and earns greater market share.**

Existence Sketch

# NUMERICAL SOLUTION SNOBBISH MARKET $\alpha = 0.4$



$\ell_a^* = 1$  and  $\ell_b^* = 0$  in all equilibria. Assumes  $c = \tau = 2$  and  $\alpha = 0.4$ .

## Proposition (Conformist Market)

If  $\beta < 0$ , then there exists an equilibrium.

- If  $\beta$  and  $c$  are sufficiently low, then firm A advertises heavily  $\lambda_a^* \gg 0$  and chooses location  $\ell_a^*$  close enough to high types such that firm B does not enter, allowing firm A to capture monopoly profits.
- Otherwise, firms locate at opposite ends,  $\lambda_b^* = 0$ , and if  $\alpha \in [\frac{1}{3}, \frac{2}{3}]$  then  $\lambda_a^* = 0$ .

Proof Sketch

(assumes firm B does not enter when implies 0 profits)

- Ads like commitment to fight in the chainstore paradox.
- Holds with zero production cost or assumptions about returns to scale!
- Unlike much previous literature (Sutton 1991; Bain 1956; etc.), explains how persuasive ads influence demand to advantage of first-mover.

## Welfare

---



$$\text{Consumer Surplus} = \text{Good Value} - \text{Transportation Costs} - \text{Consumer Expenditures} + \text{Reputational Utility}$$

$$\text{Producer Surplus} = \text{Firm Revenues} - \text{Advertising Costs}$$

$$\text{Total Surplus} = \text{Good Value} - \text{Transportation Costs} + \text{Reputational Utility} - \text{Advertising Costs}$$

### Reputational Utility Independent of $\lambda$

$$\begin{aligned} & \lambda n \frac{1}{n} \int_0^n s(x) dx + \lambda(1-n) \frac{1}{1-n} \int_n^1 s(x) dx + (1-\lambda) \int_0^1 s(x) dx \\ &= \int_0^1 s(x) dx \\ &= E(s(x)) \end{aligned}$$

- Since reputation is a **zero-sum game**, ads do not affect size of social identity pie, but which consumer get what portion (Frank 1985, Miller 2011).
  - **Social Planner Optimal:**  $\lambda^o = 0$ .
  - Could perturb result in several ways (e.g. model utility of public).

- Since reputation is a **zero-sum game**, ads do not affect size of social identity pie, but which consumer get what portion (Frank 1985, Miller 2011).
  - **Social Planner Optimal:**  $\lambda^o = 0$ .
  - Could perturb result in several ways (e.g. model utility of public).
- **Indirect Welfare Effects:** **prices**, **entry** and **transportation costs**.
  - **Prices:** when prices raised, advertising leads to a **transfer of welfare from consumers to firms**.
  - **Transportation Costs:** by limiting entry and inducing status concerns to overpower horizontal preferences, advertising can **increase transportation costs**.

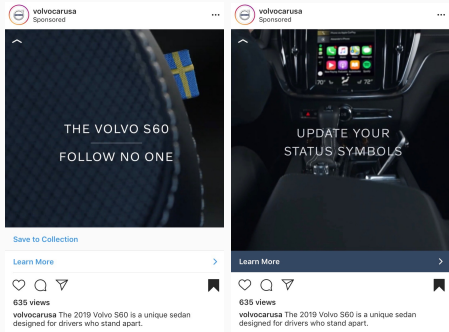
Gives foundation to old contention that persuasive advertising is bad for consumers and society, providing insight into the channels through which this may operate (Dixit and Norman, 1978).

On a brighter note, if you're an entrepreneur entering an existing industry, there may be a lot of profits to be had in a snobbish market.

**Thank You**

---

# SNOB APPEAL



## Backup Slides

---

## CUT-OFF PROOF

Suppose  $\ell_a < \ell_b$ .

Suppose consumer  $x' \in [0, 1]$  purchases  $b$  while consumer  $x'' > x'$  purchases  $a$ .

$$\Rightarrow U_{x''}(a) \geq U_{x''}(b) \text{ and } U_{x'}(b) \geq U_{x'}(a)$$

$$\Rightarrow U_{x''}(a) - U_{x''}(b) \geq U_{x'}(a) - U_{x'}(b)$$

$$\Leftrightarrow (v - \tau(x'' - \ell_a)^2 - p_a + S_a) - (v - \tau(x'' - \ell_b)^2 - p_b + S_b) \\ \geq (v - \tau(x' - \ell_a)^2 - p_a + S_a) - (v - \tau(x' - \ell_b)^2 - p_b + S_b)$$

$$\Leftrightarrow -(x'' - \ell_a)^2 + (x'' - \ell_b)^2 \geq -(x' - \ell_a)^2 + (x' - \ell_b)^2$$

$$\Leftrightarrow x'' \leq x'$$

This is a contradiction.



## SIGNALING GAINS — SOCIAL STATUS GENERALIZATION

- Given any continuous  $s(x)$ :

$$S_{a/b}(n) = \frac{1}{n} \int_0^n s(x) dx - \frac{1}{1-n} \int_1^n s(x) dx$$

- If  $s(x) = a_1 x^2 + a_2 x + c$ , then

$$S_{a/b}(n) = -\lambda \left[ \frac{a_2}{2} + \frac{a_1}{3}(n+1) \right]$$

and  $\frac{dS_{a/b}(n)}{dn}$  is only dependent on  $a_1$  and  $\lambda$

- A continuous and differentiable signaling gains function  $S_{a/b}()$  can be rationalized by a social status function of the form

$$s(x) = (1-2x)S_{a/b}(x) + x(1-x)S'_{a/b}(x) + c$$

where  $c$  is an arbitrary constant.

## SIGNALING GAINS DERIVATION

Suppose  $\ell_a < \ell_b$ .

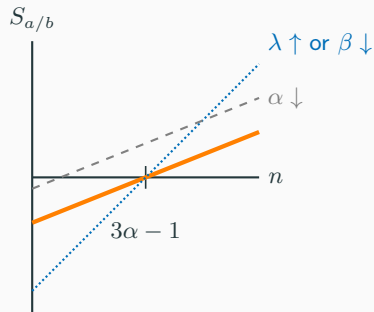
$$\begin{aligned} S_a(n) &= \frac{\lambda}{n} \int_0^n s(x) dx + (1 - \lambda) E(s(x)) \\ &= \lambda \beta \left( \frac{n^2}{3} + \alpha^2 - \alpha n \right) + (1 - \lambda) E(s(x)) \end{aligned}$$

$$\begin{aligned} S_b(n) &= \frac{\lambda}{1 - n} \int_n^1 s(x) dx + (1 - \lambda) E(s(x)) \\ &= \lambda \beta \left( \frac{1 + n + n^2}{3} + \alpha^2 - \alpha(1 + n) \right) + (1 - \lambda) E(s(x)) \end{aligned}$$

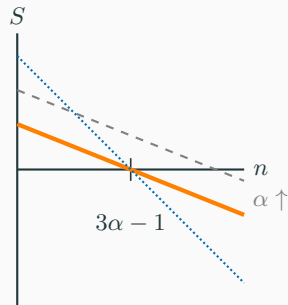
$$\Rightarrow S_{a/b}(n) \equiv S_a(n) - S_b(n) = -\frac{\lambda \beta}{3} n + \lambda \beta \left( \alpha - \frac{1}{3} \right)$$

# SIGNALING GAINS

$$S_{a/b}(n) \equiv S_a(n) - S_b(n) = -\lambda \frac{\beta}{3} n + \lambda \beta \left( \alpha - \frac{1}{3} \right)$$



Conformist  $\beta < 0$



Snobbish  $\beta > 0$

Back

Suppose  $\ell_a < \ell_b$  and  $\alpha = 0.4$ .

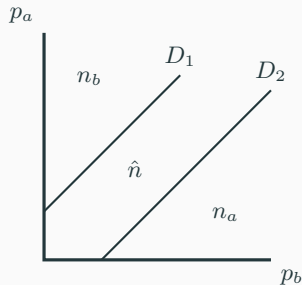
Given firm decisions,  $n$  is determined by consumer who is just indifferent between buying the two goods:

$$U_n(a) = U_n(b)$$

$$v - (\ell_a - n)^2 - p_a + S_a(n) = v - (\ell_b - n)^2 - p_b + S_b(n)$$

$$\hat{n} = \frac{p_b - p_a + (\ell_b - \ell_a)(\ell_a + \ell_b) + \lambda\beta 0.06}{2(\ell_b - \ell_a) + \lambda\frac{\beta}{3}}$$

- Denominator is positive if market is snobbish, or market is conformist and differentiation sufficiently large relative to conformity ("weak conformity").
- Denominator is negative if conformity overpowers differentiation ("strong conformity").



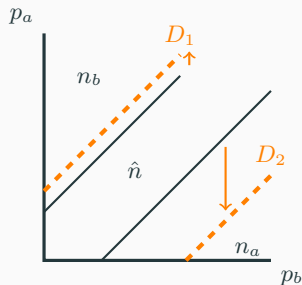
“Snobbism\Weak Conformity”  
 $(2(\ell_b - \ell_a) > -\lambda \frac{\beta}{3})$

$$D_1 : p_a = p_b + (\ell_b - \ell_a)(\ell_a + \ell_b) + \lambda\beta \ 0.06$$

$$D_2 : p_a = p_b + (\ell_b - \ell_a)(\ell_a + \ell_b - 2) - \lambda\beta \ 0.266$$

where  $n_a = 1$ ,  $n_b = 0$  and  $\hat{n} \in (0, 1)$ .

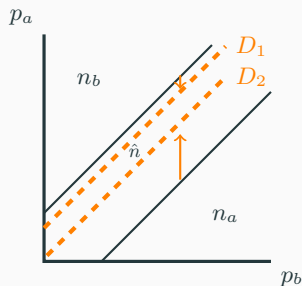
Snobbery Increases  $\lambda\beta \uparrow$



- Diagonals move further apart and  $\hat{n}$  space increases.
- When  $p_a = p_b$  (45 degree line), market share of firm with more prestigious position is increasing in advertising.
- $n_a$  space decreases because firm  $B$  has prestige advantage.

# WEAKLY CONFORMIST DEMAND

Conformity Increases  $\lambda\beta \downarrow$

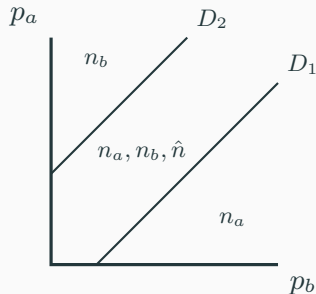


"Weak Conformity"  
 $(2(\ell_b - \ell_a) > -\lambda\frac{\beta}{3})$

- Diagonals move closer and harder to share market.
- Where diagonals cross market goes from weak conformity to strong conformity.
  - Diagonals cross above 45 degree line because firm  $A$  has more prestigious position.

Back

# STRONG CONFORMITY DEMAND



“Strong Conformity”

$$(2(\ell_b - \ell_a) \leq -\lambda \frac{\beta}{3})$$

$$D_1 : p_a = p_b + (\ell_b - \ell_a)(\ell_a + \ell_b) + \lambda\beta \ 0.06$$

$$D_2 : p_a = p_b + (\ell_b - \ell_a)(\ell_a + \ell_b - 2) - \lambda\beta \ 0.266$$

where  $n_a = 1$ ,  $n_b = 0$  and  $\hat{n} \in (0, 1)$ .



# PRODUCT POSITIONING

Suppose  $\ell_a < \ell_b$  and  $\alpha < 0.5$ .

- **Location Advantage:** Firm closer to greater quantity of consumers.
  - Firm  $A$  if  $\ell_a + \ell_b > 1$
  - Firm  $B$  if  $\ell_a + \ell_b < 1$
  - Symmetric if  $\ell_a + \ell_b = 1$
- Unlike previous models, it matters not just **how many** consumers a product appeals to, but also **which** consumers a product appeals to.
- **Prestige Advantage:** Firm on the side with highest types.
  - Firm  $A$  if  $\beta < 0$
  - Firm  $B$  if  $\beta > 0$
  - Symmetric if  $\beta = 0$
  - Also define measure of which firm is closer to higher types on average (“more prestigious position”), and not just on same side of highest types. For illustrative purposes, just consider above.

# PRODUCT POSITIONING

Suppose  $\ell_a < \ell_b$  and  $\alpha < 0.5$ .

**More Prestigious Position:** If firms evenly split market ( $n = \frac{\ell_a + \ell_b}{2}$ ), firm which holds greater signaling value has more prestigious position ( $S_a(\frac{\ell_a + \ell_b}{2}) \gtrless S_b(\frac{\ell_a + \ell_b}{2})$ ).

	More Prestigious Position
Snobbish: $\beta > 0$ and $\ell_a + \ell_b < 6\alpha - 2$	Firm A
Snobbish: $\beta > 0$ and $\ell_a + \ell_b > 6\alpha - 2$	Firm B
Conformist: $\beta < 0$ and $\ell_a + \ell_b < 6\alpha - 2$	Firm B
Conformist: $\beta < 0$ and $\ell_a + \ell_b > 6\alpha - 2$	Firm A
$\beta = 0$ or $\ell_a + \ell_b = 6\alpha - 2$	Symmetric

## SKETCH PROOF EXISTENCE IN SNOBBISH MARKET

$$\pi_a = \frac{(\frac{1}{3}(\ell_b - \ell_a)(2 + \ell_a + \ell_b) + \lambda\alpha\frac{\beta}{3})^2}{2(\ell_b - \ell_a) + \lambda\frac{\beta}{3}} - \frac{c}{2}\lambda_a^2$$
$$\pi_b = \frac{(\frac{1}{3}(\ell_b - \ell_a)(4 - \ell_a - \ell_b) + \lambda(1 - \alpha)\frac{\beta}{3})^2}{2(\ell_b - \ell_a) + \lambda\frac{\beta}{3}} - \frac{c}{2}\lambda_b^2$$

Profit functions discontinuous at  $\ell_a = \ell_b$ .

**Step 1:** If  $\alpha \in [\frac{1}{3}, \frac{2}{3}]$  or  $\alpha \in [0, \frac{1}{3}) \cup (\frac{2}{3}, 1]$  and  $\beta$  is not too large, then firm  $B$  does not locate at discontinuity  $\ell_b(\ell_a, \lambda_a) \in \{0, 1\}$ ,  $\ell_b(\ell_a, \lambda_a) \neq \ell_a$ .

- Berge's Theorem of Maximum gives upper-hemicontinuity of  $\lambda_b(\ell_a, \lambda_a)$  and continuity of  $\pi_b^*(\ell_a, \lambda_a)$ .

**Step 2:** Separate firm  $A$ 's problem into locating to the left or right of firm  $B$ , and establish existence using extreme value theorem.

# CONFORMIST PROOF SKETCH

- Step 1:** If  $\beta$  is sufficiently negative, then  $\exists$  compact space  $\Delta \in [0, 1]^2$  such that firm  $B$  cannot earn positive profits from entry if  $(\ell_a, \lambda_a) \in \Delta$ .
- Step 2:** Split into two modified games, game  $E$  in which firm  $B$  must enter, and game  $M$  in which firm  $B$  does not enter and firm  $A$  chooses from  $(\ell_a, \lambda_a) \in \Delta$ .
- Step 3:** Game  $M$ :  $\exists$  solution (extreme value theorem), and firm  $A$ 's profits at the optimum are strictly decreasing in  $c$  (envelope theorem).
- Step 4:** Game  $E$ :  $\exists$  solution (Harris 1985). If  $(\ell_a^*, \lambda_a^*) \notin \Delta$ , then  $\ell_b^* \in \{0, 1\}$  and  $\lambda_b^* = 0$ .
- Step 5:** If  $(\ell_a^*, \lambda_a^*) \in \Delta$  game  $E$ , then  $(\ell_a^*, \lambda_a^*) \in \Delta$  in original game.

Finally, with some work, show that firm  $A$ 's profits in game  $M$  decline more rapidly in  $c$  than those in game  $E$  to establish unique cut-off  $\bar{c}$ .

[Back](#)

## SIMULTANEOUS VERSION

- Consider version of the game where firms choose ads, locations and entry decisions simultaneously.
- Existence of pure strategy equilibria is generally made more difficult here.
- However, existence can be guaranteed when  $\alpha = \frac{1}{2}$ .

Suppose  $\beta > 0$  and  $\alpha = 0.5$ . When firms locate at opposite ends, profit functions of firms simplify to:

$$\pi_a = \frac{\tau}{2} + \frac{\lambda\beta}{12} - \frac{c}{2}\lambda_a^2$$

$$\pi_b = \frac{\tau}{2} + \frac{\lambda\beta}{12} - \frac{c}{2}\lambda_b^2$$

Firms locate at opposite ends,  $p_a^* = p_b^* = \tau + \frac{\lambda^*\beta}{6}$ ,  $n^* = \frac{1}{2}$  and:

$$\lambda_a^* = \lambda_b^* = \frac{\beta}{12c + \beta}$$

# SIMULTANEOUS CONFORMIST MARKET

Suppose  $\beta < 0$  and  $\alpha = 0.5$ .

If  $\beta$  is sufficiently negative and  $c$  is sufficiently low, then there exists two types of equilibria:

- One firm advertises, locates at  $\frac{1}{2}$  and the other firm does not enter.
  - This equilibrium made easier by fact that when  $\alpha = \frac{1}{2}$ , the optimal monopoly location ( $\frac{1}{2}$ ) happens to also be able to deter other firm's entry.
- Both firms enter, neither firm advertises, and firms locate at opposite ends.

If firms move sequentially, then only the former type of equilibria exists.