

## CUB SCOUT PACK 91

THE AMERICAN LEGION, POST 534, ORCUTT, CALIFORNIA

Pack 91 invites all children ages 5-11 to join us for another fun year. We like to hike, bike, craft, build pinewood derby cars, learn about science and technology, earn belt loops, do community service, camp, launch rockets, fish, interact with our local community and promote all kinds of fun for families.

 $\mathbf{W}$ e'd love to have you at one of our upcoming events:

June 24th, 2pm: Pack 91 Family Hike. Moderate 2.25 mile loop beginning at the dog park at Orcutt Community Park. Identify plants and win prizes as we hike!

July 9th - 13th: Live Oak District Cub Scout Day Camp. Forms and info on our website

July 22nd, 2pm: Pack 91 Family Rocket Building @ Cobblestone Open Space. Build and launch paper rockets!

August 19th, 2pm: Pack 91 Family Hike @ Los Flores Ranch Park. Moderate 2 mile loop to find dinosaur bones!

Want more info?

Contact Landon's dad (Paul): pdbartsch@gmail.com 805-931-6767

pack91orcutt.org

Sign up here:





## CUB SCOUT PACK 91

THE AMERICAN LEGION, POST 534, ORCUTT, CALIFORNIA

Pack 91 invites all children ages 5-11 to join us for another fun year. We like to hike, bike, craft, build pinewood derby cars, learn about science and technology, earn belt loops, do community service, camp, launch rockets, fish, interact with our local community and promote all kinds of fun for families.

**W**e'd love to have you at one of our upcoming events:

June 24th, 2pm: Pack 91 Family Hike. Moderate 2.25 mile loop beginning at the dog park at Orcutt Community Park. Identify plants and win prizes as we hike!

July 9th - 13th: Live Oak District Cub Scout Day Camp. Forms and info on our website🔄

July 22nd, 2pm: Pack 91 Family Rocket Building @ Cobblestone Open Space. Build and launch paper rockets!

August 19th, 2pm: Pack 91 Family Hike @ Los Flores Ranch Park. Moderate 2 mile loop to find dinosaur bones!

Want more info?

Contact Landon's dad (Paul): pdbartsch@gmail.com 805-931-6767

back91orcutt.org

Sign up here:

