

CLisp APL Dialect

Advanced Programming

CLisp APL Dialect

- Today's Agenda
 - ✓ Goals
 - ✓ Structure
 - ✓ Implementation Details
 - ➔ Functions (Monadic/Dyadic)
 - ➔ Operators (Dyadic)
 - ➔ Exercises
- Future Improvements

CLisp APL Dialect

- Goals
 - APL is an interactive language, strongly orientated to mathematical concerns, offering a large range of operations over arrays (*i.e.*, tensors).
 - Functions can be of 3 types: Niladic, Monadic and Dyadic.
 - Provide a CLisp implementation for APL, using CLisp syntax and semantic.

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- Structure (1/6)
 - As said before, APL arrays are tensors.
 - Tensors can be divided in scalars, vectors, matrixes and >2D arrays.
 - Implementation-wise, we specified tensors and scalars.

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- Structure (2/6)

```
(defclass tensor ()
```

```
  ((values :initarg :values → 1D array
```

```
      :reader tensor-values)
```

```
  (rank :initarg :rank
```

```
      :reader tensor-rank)
```

```
  (shape :initarg :shape
```

```
      :reader tensor-shape)
```

```
  (size :initarg :size
```

```
      :reader tensor-size)))
```

```
(defclass scalar (tensor) ())
```



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- Structure (3/6)

```
(defun s (arg)
```

```
"Function that constructs a scalar with the given argument."
```

```
(tensor-construct 'scalar (make-array 1 :initial-contents (list arg)) 0 '() 1))
```

```
(defun v (&rest args)
```

```
"Function that constructs a vector with the given arguments."
```

```
(let* ((values (if (listp (first args)) (first args) args))
```

```
      (s (list-length values))
```

```
      (shape (list s)))
```

```
      (tensor-construct 'tensor (make-array shape :initial-contents values) 1  
shape s)))
```

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- Structure (4/6)

```
(defun tensor-apply (function &rest tensors)
```

```
  "Function that given one or two tensors of the same size, applies the given  
  function to them."
```

```
  (let ((tensors-values (mapcar #'(lambda (n) (tensor-values n)) tensors))
```

```
        (result (tensor-copy-simple (first tensors)))))
```

```
    (apply #'map-into (tensor-values result) function tensors-values)
```

```
    result))
```

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- Structure (5/6)

```
(defgeneric tensor-apply-dyadic (function tensor1 tensor2))

(defmethod tensor-apply-dyadic (function (tensor1 tensor) (tensor2 tensor))
  (assert (and (eq (tensor-rank tensor1) (tensor-rank tensor2))
               (equal (tensor-shape tensor1) (tensor-shape tensor2))))
  (tensor1 tensor2)
  "ERROR: The given tensors do not have the same rank nor shape")
  (tensor-apply function tensor1 tensor2))

(defmethod tensor-apply-dyadic (function (tensor1 scalar) (tensor2 tensor))
  (tensor-apply function (reshape (shape tensor2) tensor1) tensor2))

(defmethod tensor-apply-dyadic (function (tensor1 tensor) (tensor2 scalar))
  (tensor-apply function tensor1 (reshape (shape tensor1) tensor2)))
```


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- Structure (6/6)

```
(defmethod print-object ((object tensor) stream)
  "Specialization to tensors of the generic function Print-Object.
  Prints the given tensors according to the rules of dimensions, etc."
  (labels (
    (can-print? (shape indexes)
      (if (null indexes)
        t
        (and (eql (- (car shape) 1) (car indexes))
              (can-print? (cdr shape) (cdr indexes))))))
    (tensor-print _stream object position shape indexes)
    (let ((cur-dimension (list-length shape))
          (cur-dimension-value (first shape)))
      (if (eq shape nil)
        (progn
          (format stream "~a" (aref (tensor-values object) position))
          (unless (can-print? (last (tensor-shape object)) (last indexes))
            (format stream " "))
          (incf position))
        (progn
          (dotimes (dim cur-dimension-value)
            (setf position (tensor-print stream object position (cdr shape) (append indexes (list dim)))))
          (unless (can-print? (tensor-shape object) indexes)
            (format stream "~%"))))
      position)))
  (tensor-print stream object 0 (tensor-shape object) '()))
```

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- Implementation Details - Monadic Functions (1/4)

Monadic Functions:

(**.-** tensor1 &rest tensor2)

(**./** tensor1 &rest tensor2)

(**.!** tensor)


(**.sin** tensor)

(**.cos** tensor)

(**.not** tensor)

(**shape** tensor)

(**interval** value)



Both functions serve
Monadic/Dyadic Functions

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- Implementation Details - Monadic Functions (2/4)

```
(defgeneric .- (tensor1 &optional tensor2))
```

```
(defmethod .- (tensor1 &optional tensor2)
```

```
  "Specialization of the generic function .- that decides what function to call, taking into account  
  the number of given arguments."
```

```
(if (eq tensor2 nil)
```

```
  (tensor-apply #'- tensor1)
```

```
  (tensor-apply-dyadic #'- tensor1 tensor2)))
```

```
(defgeneric ./ (tensor1 &optional tensor2))
```

```
(defmethod ./ (tensor1 &optional tensor2)
```

```
  "Specialization of the generic function ./ that decides what function to call, taking into account  
  the number of given arguments."
```

```
(if (eq tensor2 nil)
```

```
  (tensor-apply #'(lambda (n) (/ 1 n)) tensor1)
```

```
  (tensor-apply-dyadic #' / tensor1 tensor2)))
```

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- Implementation Details - Monadic Functions (3/4)

```
(defun .! (tensor) (tensor-apply #'! tensor))
```

```
(defun .sin (tensor) (tensor-apply #'sin tensor))
```

```
(defun .cos (tensor) (tensor-apply #'cos tensor))
```

```
(defun .not (tensor) (tensor-apply #'(lambda (n) (if (eq n 0) 1 0))  
tensor))
```

```
(defun shape (tensor) (v (tensor-shape tensor)))
```

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- Implementation Details - Monadic Functions (4/4)

```
(defun interval (value)
```

"Monadic function that given an integer, returns a new vector containing all the integer elements from zero up to the integer."

```
(iota (s value)))
```

```
(defun iota (scalar)
```

```
(let ((iota-lst '()))
```

```
(dotimes (n (aref (tensor-values scalar) 0))
```

```
(setf iota-lst (append iota-lst (list (+ n 1))))))
```

```
(v iota-lst)))
```

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- Implementation Details - Dyadic Functions (1/12)

Dyadic Functions:

(.+ tensor1 tensor2)
(.* tensor1 tensor2)
(./ tensor1 tensor2)
(.% tensor1 tensor2)
(.< tensor1 tensor2)
(.> tensor1 tensor2)
(.<= tensor1 tensor2)
(.>= tensor1 tensor2)
(.= tensor1 tensor2)
(.or tensor1 tensor2)
(.and tensor1 tensor2)

(more)

(**reshape** tensor1 tensor2)
(**select** tensor1 tensor2)
(**drop** tensor1 tensor2)
(**catenate** tensor1 tensor2)
(**member?** tensor1 tensor2)

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- Implementation Details - Dyadic Functions (2/12)

```
(defun .+ (tensor1 tensor2)
```

"Dyadic function that given two tensors, returns a new tensor resulting from applying the sum to each of their elements."

```
(tensor-apply-dyadic #' + tensor1 tensor2))
```

```
(defun .< (tensor1 tensor2)
```

"Dyadic function that given two tensors, returns a new tensor resulting from applying the less than relation to each of their elements."

```
(tensor-convert-to-int (tensor-apply-dyadic #' < tensor1 tensor2)))
```



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- Implementation Details - Dyadic Functions (3/12)

```
(defun .or (tensor1 tensor2)
```

"Dyadic function that given two tensors, returns a new tensor resulting from applying the logical disjunction to each of their elements."

```
(tensor-convert-to-int (tensor-apply-dyadic #'(lambda (v1 v2) (or v1 v2))  
(tensor-convert-to-bool tensor1) (tensor-convert-to-bool tensor2))))
```

```
(defun .and (tensor1 tensor2)
```

"Dyadic function that given two tensors, returns a new tensor resulting from applying the logical conjunction to each of their elements."

```
(tensor-convert-to-int (tensor-apply-dyadic #'(lambda (v1 v2) (and v1  
v2)) (tensor-convert-to-bool tensor1) (tensor-convert-to-bool tensor2))))
```


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- Implementation Details - Dyadic Functions (4/12)

```
(defun reshape (tensor1 tensor2)
```

"Dyadic function that given two tensors, returns a new tensor whose shape is the one given in the 1st argument and contents are the ones from the 2nd argument."

```
(let* ((shape (array-to-list (tensor-values tensor1)))
```

```
(size-tensor1 (reduce #'* shape))
```

```
(result-tensor (tensor-construct-simple 'tensor (length shape) shape size-tensor1))
```

```
(tensor2-size (tensor-size tensor2)))
```

```
(dotimes (position size-tensor1)
```

```
(setf (aref (tensor-values result-tensor) position)
```

```
(aref (tensor-values tensor2) (rem position tensor2-size))))
```

```
result-tensor))
```

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- Implementation Details - Dyadic Functions (5/12)

```
(defun member? (tensor1 tensor2)
```

"Dyadic function that given two tensors, returns a new tensor resulting from testing if each element of 1st tensor is present somewhere on the 2nd tensor."

```
(let ((result-tensor (tensor-copy-simple tensor1)))
```

```
(dotimes (position (tensor-size tensor1))
```

```
(if (> (reduce #'(lambda (x) (tensor-values (.= (s (aref (tensor-values tensor1) position)) tensor2))) 0)
```

```
(setf (aref (tensor-values result-tensor) position) 1)
```

```
(setf (aref (tensor-values result-tensor) position) 0))))
```

```
result-tensor))
```

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- Implementation Details - Dyadic Functions (6/12)

(SELECT)

1st step: Calculate new Shape

- Keep rank-1 dimensions and concatenate the sum of '1's in 1st Tensor.

2nd step: Transform tensor (array) into list.

3rd step: Apply recursion (constructs a new list)

- When in last dimension (columns), only add values to list whose position in 1st tensor is 1.

4th step: Transform resulting list into array and create new Tensor with new Shape and new Values.

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- Implementation Details - Dyadic Functions (7/12)

(SELECT - Example)

	t1	t2
>	(select (v 1 0 1) (reshape (v 2 3) (interval 6)))	

1st step: (original-shape : (2 3)); (dropped-shape : (2)) ; (number-of-1's : 2) -> (resulting-shape : (2 2))

2nd step: ((1 2 3) (4 5 6))

3rd step: ((1 2 3) (4 5 6)) -> ((1 0 1) (1 0 1)) -> ((1 3) (4 6))

4th step: ((1 3) (4 6)) -> [1 3 5 6]

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- Implementation Details - Dyadic Functions (8/12)

```
(defgeneric catenate (tensor1 tensor2))
```

```
(defmethod catenate ((tensor1 scalar) (tensor2 scalar))
```

```
(v (aref (tensor-values tensor1) 0) (aref (tensor-values tensor2) 0)))
```

```
(defmethod catenate ((tensor1 tensor) (tensor2 scalar))
```

```
(catenate tensor1 (reshape (v (append (array-to-list (tensor-values (drop (s -1) (shape tensor1)))) (list 1))) tensor2)))
```

```
(defmethod catenate ((tensor1 scalar) (tensor2 tensor))
```

```
(catenate (reshape (v (append (array-to-list (tensor-values (drop (s -1) (shape tensor2)))) (list 1))) tensor1) tensor2))
```

```
(defgeneric catenate (tensor1 tensor2))
```

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- Implementation Details - Dyadic Functions (9/12)

(CATENATE)

1st step: Test rank (difference between the two must be 0 or 1)

2nd step: Know which tensor is smaller, if they do not have the same rank.

3rd step: If there's a smaller tensor, reshape the smaller tensor with the concatenation of its shape and a 1.

4th step: Calculate shape of resulting tensor (concatenation of rank-1 dimensions with the sum of last dimensions of both tensors).

5th step: Convert arrays to lists.

6th step: Apply recursion (constructs a new list)

-If on last dimension, add to sub-list the corresponding sublist of the tensor which is being concatenated.

7th step: Transform resulting list into array and create new Tensor with new Shape and new Values.

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- Implementation Details - Dyadic Functions (10/12)

(CATENATE - Example)

t1

t2

> (catenate (v 1 1) (reshape (v 2 2) (s 2)))

1st step: (rank_t1: 1 ; rank_t2: 2)

2nd step: (diff_ranks: 1) -> (smaller_tensor: t1)

3rd step: (shape_t1: (2)) -> (modifiedShape_t1: (2 1)) -> (smaller_tensor: (reshape (v 2 1) (v 1 1)))

4th step: (shape_smaller: (2 1)) ; (shape_t2: (2 2)) -> (resulting_shape: (2 3))

5th step: (smaller_tensor: ((1) (1))) ; (tensor2: ((2 2) (2 2)))

6th step: (resulting_list: ((1 2 2) (1 2 2)))

7th step: [1 2 2 1 2 2]

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- Implementation Details - Dyadic Functions (11/12)

(DROP)

1st step: Calculate new Shape

- If shape given in 1st tensor is smaller than 2nd tensor shape, fill the remaining dimensions with 0's. Then, subtract this filled shape to original shape.

2nd step: Transform tensor (array) into list.

3rd step: Apply recursion (constructs a new list)

- Iterate as many times as the number of elements of tensor 1, applying recursion with increasing depth (increases at each iteration).

- If $n\text{-elements} > 0$, add the rest of the sub-list.

- If $n\text{-elements} < 0$, add $n\text{-times}$ the first elements of the sub-list.

- If $n\text{-elements} = 0$, maintains the original sub-list.

4th step: Transform resulting list into array and create new Tensor with new Shape and new Values.

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- Implementation Details - Dyadic Functions (12/12)

(DROP-Example)

t1 **t2**
> (drop (s -1) (reshape (v 2 2) (interval 4)))

1st step: (shape_t2: (2 2)) ; (dropShape: (-1 0)) -> (resulting_shape: (1 2))

2nd step: ((1 2) (3 4))

3rd step: (n_iterations: 1) ; (depth: 0) ; (n_elem_to_drop: -1) -> ((1 2))

4th step: ((1 2)) -> [1 2]

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- Implementation Details - Monadic Operators (1/3)

Monadic Operators:

(**fold** function)

(**scan** function)

(**outer-product** function)

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- Implementation Details - Monadic Operators (2/3)

```
(defun fold (function)
```

"Monadic operator that given a function, returns another function that applies the given one to successive elements of a given vector."

```
  #'(lambda (tensor)
```

```
    (reduce function (map 'array #'s (tensor-values tensor)))))
```

```
(defun scan (function)
```

"Monadic operator that given a function, returns another function that applies the given one to increasingly larger subsets of the elements of the given vector."

```
  #'(lambda (tensor)
```

```
    (let ((result-list '()))
```

```
      (scalar-tensor (map 'array #'s (tensor-values tensor)))))
```

```
      (dotimes (position (tensor-size tensor))
```

```
        (setf result-list (append result-list (list (aref (tensor-values (reduce function scalar-  
tensor :start 0 :end (+ position 1))) 0)))))
```

```
      (v result-list))))
```

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- Implementation Details - Monadic Operators (3/3)

```
(defun outer-product (function)
```

```
  "Monadic operator that given a function, returns another function that applies the given one to all combinations of elements of the given tensors."
```

```
  #'(lambda (tensor1 tensor2)
```

```
    (let ((shape (append (tensor-shape tensor1) (tensor-shape tensor2))))
```

```
      (scalar-tensor (tensor-construct 'tensor (map 'array #'s (tensor-values tensor1))
        (tensor-rank tensor1) (tensor-shape tensor1) (tensor-size tensor1)))
```

```
      (result-list '()))
```

```
      (dotimes (position (tensor-size tensor1))
```

```
        (setf result-list (append result-list (array-to-list (tensor-values (apply function
          (list (aref (tensor-values scalar-tensor) position) tensor2))))))))
```

```
      (tensor-construct 'tensor (list-to-array result-list) (list-length shape) shape (reduce #'*
        shape))))))
```

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- Implementation Details - Exercises (1/2)

```
(defun tally (tensor)
```

```
"Function that given a tensor, returns a scalar with the number of elements of the given tensor."
```

```
(funcall (fold #'*) (shape tensor)))
```

```
(defun rank (tensor)
```

```
"Function that given a tensor, returns a scalar with the number of dimensions of the given tensor."
```

```
(funcall (fold #'+ ) (shape tensor) (s 0))))
```

```
(defun within (tensor scalar1 scalar2)
```

```
"Function that given a tensor and two scalars, returns a vector containing only the elements of the given tensor that are in the range between scalar1 and scalar2."
```

```
(select (.and (.>= tensor scalar1) (.<= tensor scalar2)) tensor))
```

```
(defun ravel (tensor)
```

```
"Function that given a tensor, returns a vector containing all the elements of the given tensor."
```

```
(reshape (tally tensor) tensor))
```

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- Implementation Details - Exercises (2/2)

```
(defun primes (scalar)
```

```
  "Function that given a scalar, returns a vector containing all the prime elements from 2 up  
  to the scalar, inclusive."
```

```
  (let ((dropped-vector (drop (s 1) (iota scalar))))
```

```
    (select (.not (member? dropped-vector (funcall (outer-product #'.*) dropped-vector  
dropped-vector))) dropped-vector)))
```

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- Future Improvements
 - Implement inner-product.
 - Increase performance, by reducing the number of inner-structure conversions.

Thank you!