# **PDFix SDK**



AUTHOR Version 3.0.0 Thu Sep 14 2017

# **Table of Contents**

Table of contents

# **Module Index**

М	od	ш	65
	vu	м	

Here is a list of all modules:	
Enumerations	4

# **Hierarchical Index**

# **Class Hierarchy**

s inheritance list is sorted roughly, but not completely, alphabetically.	
_PdfAnnotAppearance	29
_PdfBookmarkAppearance	30
_PdfColorState	30
_PdfDevPoint	3
_PdfDevQuad	32
_PdfDevRect	32
_PdfEventParams	33
_PdfFlattenAnnotsParams	33
_PdfFontState	34
PdfGraphicState	35
PdfMatrix	36
_PdfMediaQueryParams	36
_PdfPageMapParams	3′
_PdfPageRangeParams	3′
_PdfPageRenderParams	38
PdfPoint	38
PdfQuad	39
PdfRect	40
_ _PdfRGB	40
PdfTextState	41
PdfWatermarkParams	41
PdfWhitespaceParams	43
PdeElement	46
PdeAnnot	43
PdeFormField	49
PdeContainer	45
PdeCell	44
PdeFooter	49
PdeHeader	50
PdeImage	50
PdeRect	53
PdeTable	53

PdeLine	51
PdeList	51
PdeTag	55
PdeText	55
PdeTextLine	58
PdeWord	60
PdePageMap	52
PdfAction	63
PdfAlternate	64
PdfHtmlAlternate	86
PdfAnnot	65
PdfLinkAnnot	95
PdfMarkupAnnot	97
PdfTextAnnot	107
PdfTextMarkupAnnot	107
PdfWidgetAnnot	109
PdfBaseDigSig	67
PdfCustomDigSig	
PdfDigSig	
TulDigsig	
PdfBookmark	
PdfDoc	
PdfFont	
PdfFormField	
Pdfix	
PdfixPlugin	
PdfPage	
PdfPageView	
PdsObject	
PdsArray	
PdsBoolean	
PdsDictionary	
PdsName	
PdsNull	
PdsNumber	
PdsReference	
PdsStream	
PdsString	117
PdsStructElement	
PsImage	
PsRegex	
PsStream	125
PsFileStream	119

PsMemoryStream	121
PsProcStream	122

## Class Index

#### Class List

Here are the classes, structs, unions and interfaces with brief descriptions: PdfAnnotAppearance (PdfAnnotAppearance ) ......29 PdfTextState (PdfTextState ) ......41 PdeImage (PdeImage class ) 50 

PdfAction (PdfAction class )	63
PdfAlternate (PdfAlternate class )	64
PdfAnnot (PdfAnnot class )	65
PdfBaseDigSig (PdfBaseDigSig class )	67
PdfBookmark (PdfBookmark class )	69
PdfCustomDigSig (PdfCustomDigSig class )	
PdfDigSig (CPdfDigSig class )	72
PdfDoc (PdfDoc class )	73
PdfFont (PdfFont class )	79
PdfFormField (PdfFormField class )	82
PdfHtmlAlternate (PdfHtmlAlternate class)	86
Pdfix (Pdfix class)	86
PdfixPlugin (PdfixPlugin virtual class)	93
PdfLinkAnnot (PdfLinkAnnot class )	95
PdfMarkupAnnot (PdfMarkupAnnot class )	97
PdfPage (PdfPage class )	99
PdfPageView (PdfPageView class )	105
PdfTextAnnot (PdfTextAnnot class )	107
PdfTextMarkupAnnot (PdfTextMarkupAnnot class )	107
PdfWidgetAnnot (PdfWidgetAnnot class )	109
PdsArray (PdsArray class )	111
PdsBoolean (PdsBoolean class )	111
PdsDictionary (PdsDictionary class )	112
PdsName (PdsName class )	113
PdsNull (PdsNull class )	114
PdsNumber (PdsNumber class )	114
PdsObject (PdsObject class )	115
PdsReference (PdsReference class)	117
PdsStream (PdsStream class )	117
PdsString (PdsString class )	117
PdsStructElement (PdsStructElement class )	118
PsFileStream (PsFileStream class )	119
PsImage (PsImage class )	120
PsMemoryStream (PsMemoryStream class )	121
PsProcStream (PsProcStream class )	122
PsRegex (PsRegex class )	123
PsStream (PsStream class )	125

# **Module Documentation**

# **Enumerations**

Pdfix API.

#### **Enumerations**

- enum <u>PdfAuthPlatform</u> { <u>kAuthPlatformWin</u> = 0, <u>kAuthPlatformMac</u>, <u>kAuthPlatformLinux</u>, <u>kAuthPlatformAndroid</u>, <u>kAuthPlatformiOS</u>, <u>kAuthPlatformServer</u> } *PdfAuthPlatform*.
- enum <u>PdfAuthOption</u> PdfAuthOption.
- enum { <u>kErrorUnknown</u> = 1, <u>kErrorOutOfMemory</u>, <u>kErrorMalformedInput</u>, <u>kErrorPdfDocInvalid</u>, <u>kErrorPdfDocOpen</u>, <u>kErrorPdfDocCreate</u>, <u>kErrorPdfDocSave</u>, <u>kErrorPdfDocClose</u>,

 $\underline{kErrorPdfDigSigUnknownType}, \underline{kErrorPdfDigSigCallback}, \underline{kErrorPdfPageInvalidColorSpace}, \underline{kErrorPdfDigSigUnknownType}, \underline{kErrorPdfDigSigCallback}, \underline{kErrorPdfDigSigUnknownType}, \underline{kErrorPdfDigSigCallback}, \underline{kErrorPdfDigSigUnknownType}, \underline{kErrorPdfDigSigCallback}, \underline{kErrorPdfDigSigUnknownType}, \underline{kErrorPdfDigSigCallback}, \underline{kErrorPdfDigSigUnknownType}, \underline{kErrorPdfDigSigCallback}, \underline{k$ 

kErrorPdfPageMapCantInsertTi, kErrorPdfPageMapWhitespaceOutOfRange,

kErrorPsEventMalformed, kErrorPsEventExists, kErrorPsNoEvent,

 $\underline{kErrorPdfBookmarkMalformed}, \underline{kErrorPdfBookmarkRoot},$ 

kErrorPdfBookmarkChildrenOutOfRange, kErrorPsAuthorizationFailed,

kErrorPsAuthorizationNeeded, kErrorPsAuthorizationCalled, kErrorPsAuthorizationEmail,

kErrorPsAuthorizationWin, kErrorPsAuthorizationMac, kErrorPsAuthorizationAndroid,

kErrorPsAuthorizationiOS, kErrorPsAuthorizationLinux, kErrorPsAuthorizationServer,

kErrorPsAuthorizationFeature, kErrorPsAuthorizationDate, kErrorPsAuthorizationVersion,

kErrorPsAuthorizationNumber, kErrorPsAuthorizationOsCheck, kErrorPdfFontNotEmbedded,

kErrorPdfFontSave, kErrorPathNotFound, kErrorPdfPageMapAddTags,

kErrorPdfPageMapRemoveTags, kErrorPdfAlternateNotFound, kErrorPdfAlternateInvalid,

kErrorPdfAlternateResourceNotFound, kErrorPdfHtmlAlternateFont,

kErrorPdfHtmlAlternateCreateAF, kErrorPdfHtmlAlternateWriteAF,

kErrorPsStreamReadProcMissing, kErrorPsStreamWriteProcMissing,

kErrorPsStreamGetSizeProcMissing, kErrorPdfPageMapTagAttributes,

kErrorPdfPageMapTagParentTree, kErrorPdeContentWriter \}PdfErrorType.

- enum PdfEventType { kEventUnknown = 0, kEventDocWillSave, kEventDocWillClose, kEventDocDidOpen, kEventDocDidSave, kEventAnnotWillChange, kEventAnnotDidChange, kEventPageWillAddAnnot, kEventPageWillRemoveAnnot, kEventPageDidAddAnnot, kEventPageDidRemoveAnnot, kEventPageDidChange } PdfEventType.
- enum <u>PdfSaveFlags</u> { <u>kSaveIncremental</u> = 0, <u>kSaveFull</u> } *PdfSaveFlags*.
- enum <u>PdfDigSigValidState</u> { <u>kDigSigBlank</u> = 0, <u>kDigSigUnknown</u>, <u>kDigSigInvalid</u>, kDigSigValid, kDigSigDoubleChecked, kDigSigValidStateEnumSize } *PdfDigSigValidState*.
- enum <u>PdfAlignment</u> { <u>kAlignmentNone</u> = 0, <u>kAlignmentLeft</u>, <u>kAlignmentRight</u>, kAlignmentJustify, kAlignmentTop, kAlignmentBottom, kAlignmentCenter } *PdfAlignment*.
- enum PdfRotate { kRotate0 = 0, kRotate90 = 90, kRotate180 = 180, kRotate270 = 270 } PdfRotate.
- enum <u>PdfObjectType</u> { <u>kPdsUnknown</u> = 0, <u>kPdsBoolean</u> = 1, <u>kPdsNumber</u>, <u>kPdsString</u>, kPdsName, kPdsArray, kPdsDictionary, kPdsStream, kPdsNull, kPdsReference } *PdfObjectType*.
- enum <u>PdfElementType</u> { <u>kPdeUnknown</u> = 0, <u>kPdeText</u>, <u>kPdeTextLine</u>, <u>kPdeWord</u>, <u>kPdeTextRun</u>, <u>kPdeImage</u>, <u>kPdeContainer</u>, <u>kPdeList</u>, <u>kPdeLine</u>, <u>kPdeRect</u>, <u>kPdeTable</u>, <u>kPdeFormField</u>, kPdeHeader, <u>kPdeFooter</u>, <u>kPdeTag</u>, <u>kPdeColumn</u>, <u>kPdeRow</u> } *PdfElementType*.
- enum <u>PdfLineCap</u> { <u>kPdfLineCapButt</u> = 0, <u>kPdfLineCapRound</u>, <u>kPdfLineCapSquare</u> } *Line Cap Style*.
- enum <u>PdfLineJoin</u> { <u>kPdfLineJoinMiter</u> = 0, <u>kPdfLineJoinRound</u>, <u>kPdfLineJoinBevel</u> } *Line Join Style*.
- enum PdfFillType PdfFillType.
- enum <u>PdfTextAlignment</u> PdfTextAlignment.
- enum PdfAnnotSubtype { kAnnotUnknown = 0, kAnnotText, kAnnotLink, kAnnotFreeText, kAnnotLine, kAnnotSquare, kAnnotCircle, kAnnotPolygon, kAnnotPolyLine, kAnnotHighlight, kAnnotUnderline, kAnnotSquiggly, kAnnotStrikeOut, kAnnotStamp, kAnnotCaret, kAnnotInk, kAnnotPopup, kAnnotFileAttachment, kAnnotSound, kAnnotMovie, kAnnotWidget, kAnnotScreen, kAnnotPrinterMark, kAnnotTrapNet, kAnnotWatermark, kAnnot3D, kAnnotRedact } Annotation Types.
- enum { <u>kAnnotFlagNone</u> = 0x0000, <u>kAnnotFlagInvisible</u> = 0x0001, <u>kAnnotFlagHidden</u> = 0x0002, <u>kAnnotFlagPrint</u> = 0x0004, <u>kAnnotFlagNoZoom</u> = 0x0008, <u>kAnnotFlagNoRotate</u> = 0x0010, <u>kAnnotFlagNoView</u> = 0x0020, <u>kAnnotFlagReadOnly</u> = 0x0040, <u>kAnnotFlagLocked</u> = 0x0080, <u>kAnnotFlagToggleNoView</u> = 0x0100, <u>kAnnotFlagLockedContents</u> = 0x0200 } *PdfAnnotFlags*.
- enum {  $\underline{kRemoveAnnotSingle} = 0x0000$ ,  $\underline{kRemoveAnnotPopup} = 0x0001$ ,  $\underline{kRemoveAnnotReply} = 0x0002$  }  $\underline{PdfRemoveAnnotFlags}$ .
- enum PdfBorderStyle PdfBorderStyle.
- enum { <u>kTextFlagNone</u> = 0x000, <u>kTextFlagUnderline</u> = 0x001, <u>kTextFlagStrikeout</u> = 0x002, <u>kTextFlagHighlight</u> = 0x004, <u>kTextFlagSubscript</u> = 0x008, <u>kTextFlagSuperscript</u> = 0x010,

- $\frac{kTextFlagNoUnicode}{kTextFlagPatternFill} = 0x040, \frac{kTextFlagPatternStroke}{kTextFlagAngle} = 0x100 \ PdfTextStateFlag.$
- enum *PdfFieldFlags*.
- enum <u>PdfFieldType</u> PdfFieldType.
- enum PdfActionEventType { kActionEventAnnotEnter = 0, kActionEventAnnotExit, kActionEventAnnotMouseDown, kActionEventAnnotMouseUp, kActionEventAnnotFocus, kActionEventAnnotBlur, kActionEventAnnotPageOpen, kActionEventAnnotPageClose, kActionEventAnnotPageVisible, kActionEventAnnotPageInvisible, kActionEventPageOpen, kActionEventPageClose, kActionEventFieldKeystroke, kActionEventFieldFormat, kActionEventFieldValidate, kActionEventFieldCalculate, kActionEventDocWillClose, kActionEventDocWillSave, kActionEventDocDidSave, kActionEventDocWillPrint, kActionEventDocDidPrint } PdfActionEventType.
- enum <u>PdfActionType</u> { <u>kActionUnknown</u> = 0, <u>kActionGoTo</u>, <u>kActionGoToR</u>, <u>kActionGoToE</u>, <u>kActionLaunch</u>, <u>kActionThread</u>, <u>kActionURI</u>, <u>kActionSound</u>, <u>kActionMovie</u>, <u>kActionHide</u>, <u>kActionSubmitForm</u>, <u>kActionResetForm</u>, <u>kActionImportData</u>, <u>kActionJavaScript</u>, <u>kActionSetOCGState</u>, <u>kActionRendition</u>, <u>kActionTrans</u>, <u>kActionGoTo3DView</u>} <u>PdfActionType</u>.
- enum { <u>kRenderAnnot</u> = 0x001, <u>kRenderLCDText</u> = 0x002, <u>kRenderNoNativeText</u> = 0x004, <u>kRenderGrayscale</u> = 0x008, <u>kRenderLimitedCache</u> = 0x010, <u>kRenderForceHalftone</u> = 0x020, <u>kRenderPrinting</u> = 0x040, <u>kRenderNoText</u> = 0x080, <u>kRenderNoBackground</u> = 0x100 }*PdfRenderFlags*.
- enum <u>PdfRenderMode</u> { <u>kRenderElemNone</u> = 0, <u>kRenderElem</u> } *PdfRenderMode*.
- enum {  $\underline{kPageMapNone} = 0x00$ ,  $\underline{kPageMapAcceptTags} = 0x01$ ,  $\underline{kPageMapFlatAnnots} = 0x02$  }  $\underline{PdfPageMapFlags}$ .
- enum <u>PdfImageFormat</u> { <u>kImageFormatBmp</u> = 0, <u>kImageFormatEmf</u>, <u>kImageFormatPng</u>, <u>kImageFormatJpg</u> } *PdfImageFormat*.
- enum { <u>kFontFixedPitch</u> = 0x00001, <u>kFontSerif</u> = 0x00002, <u>kFontSymbolic</u> = 0x00004, <u>kFontScript</u> = 0x00008, <u>kFontNotSymbolic</u> = 0x00020, <u>kFontItalic</u> = 0x00040, <u>kFontAllCap</u> = 0x10000, <u>kFontSmallCap</u> = 0x20000, <u>kFontForceBold</u> = 0x40000 } *PdfFontFlags*.
- enum PdfFontCharset { kFontAnsiCharset = 0, kFontDefaultCharset = 1, kFontSymbolCharset = 2, kFontUnknownCharset = 3, kFontMacintoshCharset = 77, kFontShiftJISCharset = 128, kFontHangeulCharset = 129, kFontKoreanCharset = 130, kFontGB2312Charset = 134, kFontCHineseBig5Charset = 136, kFontGreekCharset = 161, kFontTurkishCharset = 162, kFontVietnameseCharset = 163, kFontHebrewCharset = 177, kFontArabicCharset = 178, kFontArabicTCharset = 179, kFontArabicUCharset = 180, kFontHebrewUCharset = 181, kFontBalticCharset = 186, kFontRussianCharset = 204, kFontThaiCharset = 222, kFontEastEuropeCharset = 238 } PdfFontCharset.
- enum PdfPageRangeType PdfPageRangeType.
- enum <u>PdfFontType</u> { , <u>kFontType1</u>, <u>kFontTrueType</u>, <u>kFontType3</u>, <u>kFontCIDFont</u> }*PdfFontType*.
- enum  $\underline{PdfFontFormat}$  {  $\underline{kFontFormatTtf} = 0$ ,  $\underline{kFontFormatWoff}$  }  $\underline{PdfFontFormat}$ .
- enum <u>PdfDestZoomType</u> { <u>kPdfZoomXYZ</u> = 1, <u>kPdfZoomFitPage</u>, <u>kPdfZoomFitHorz</u>, <u>kPdfZoomFitVert</u>, <u>kPdfZoomFitRect</u>, <u>kPdfZoomFitBbox</u>, <u>kPdfZoomFitBHorz</u>, <u>kPdfZoomFitBVert</u> } *PdfDestZoomType*.
- enum <u>PdfDigSigType</u> { <u>kDigSigOpenSSL</u>, <u>kDigSigCert</u>, <u>kDigSigCustom</u> } *PdfDigSigType*.
- enum <u>PdfImageType</u> { <u>kImageFigure</u>, <u>kImageImage</u>, <u>kImagePath</u>, <u>kImageRect</u>, <u>kImageShading</u> } *PdfImageType*.
- enum <u>PdfContainerType</u> { <u>kContainerPage</u>, <u>kContainerForm</u>, <u>kContainerImage</u>, <u>kContainerText</u>, <u>kContainerPath</u> } *PdfContainerType*.
- enum PdfListType { kListUnordered, kListOrdered } PdfListType.
- enum {  $\underline{kWordHyphen} = 0x0001$ ,  $\underline{kWordBullet} = 0x0002$ ,  $\underline{kWordFilling} = 0x0008$ ,  $\underline{kWordNumber} = 0x0010$ ,  $\underline{kWordImage} = 0x10000$ }  $\underline{PdfWordFlags}$ .
- enum { <u>kTextLineNewLine</u> = 0x0001, <u>kTextLineBullet</u> = 0x0002, <u>kTextLineHyphen</u> = 0x0004, <u>kTextLineIndent</u> = 0x0008, <u>kTextLineDropCap</u> = 0x0010 } *PdfTextLineFlags*.
- enum PdfTextStyle { kTextNormal, kTextH4 } PdfTextStyle.
- enum PdfRegexType { kRegexHyphen = 0, kRegexBullet, kRegexBulletLine, kRegexFilling, kRegexToc, kRegexNumber, kRegexAllCaps, kRegexFirstCap, kRegexCurrency, kRegexPercent, kRegexTerminal, kRegexTableCaption, kRegexImageCaption, kRegexChartCaption, kRegexMapCaption, kRegexNoteCaption, kRegexNumberedList, kRegexSentences, kRegexAlphaNum, kRegexColon } PdfRegexType.
- enum {  $\underline{\text{kPsWrite}} = 0$ ,  $\underline{\text{kPsReadOnly}} = 0x01$ ,  $\underline{\text{kPsTruncate}} = 0x02$  } PsFileMode.

- enum <u>PdfMediaType</u> { <u>kCSSMediaTypeAll</u> = 0, <u>kCSSMediaTypePrint</u>, <u>kCSSMediaTypeScreen</u>, <u>kCSSMediaTypeSpeech</u> } *PdfMediaType*.
- enum <u>PsImageDIBFormat</u> { <u>kImageDIBFormatArgb</u> = 0x220 } *PsImageDIBFormat*.

# **Detailed Description**

Pdfix API.

Pdfix.

**Author:** 

pdfix.net

Version:

2.1.0

Date:

2017

Copyright:

(c) 2016 Pdfix. All Rights Reserved.

Public enumeration types

# **Enumeration Type Documentation**

#### anonymous enum

PdfErrorType.

Error types.

kErrorUnknown	Unknown error.
kErrorOutOfMem ory	Out of memory error.
kErrorMalformedI nput	Malformed input parameter.
kErrorPdfDocInval id	Invalid document.
kErrorPdfDocOpe n	Open document failed.
kErrorPdfDocCrea te	Create document failed.
kErrorPdfDocSave	Save document failed.
kErrorPdfDocClos e	Close document failed.
kErrorPdfDigSigU nknownType	Must be one of PdfDigSigType types.
kErrorPdfDigSigC allback	Digital signature callbacks were not set properly.

kErrorPdfPageInva lidColorSpace	Color Space has missing entries, cannot be used propery
kErrorPdfPageMa pCantInsertTj	Damaged text run vector.
kErrorPdfPageMa pWhitespaceOutOf Range	Whitespace index is out of range.
kErrorPsEventMal formed	Events handling error.
kErrorPsEventExis ts	Event is already registered.
kErrorPsNoEvent	Event is not registered.
kErrorPdfBookmar kMalformed	Bookmark is malformed.
kErrorPdfBookmar kRoot	Document bookmark root is malformed.
kErrorPdfBookmar kChildrenOutOfRa nge	Bookmark index is out of range.
kErrorPsAuthoriza tionFailed	Pdfix is not authorized.
kErrorPsAuthoriza tionNeeded	Call <u>Pdfix::Authorize</u> to authorize <u>Pdfix</u> .
kErrorPsAuthoriza tionCalled	Don't call <u>Pdfix::Authorize</u> more that once.
kErrorPsAuthoriza tionEmail	Serial number doesn't match an email.
kErrorPsAuthoriza tionWin	Win platform is not supported with the serial number.
kErrorPsAuthoriza tionMac	Mac platform is not supported with the serial number.
kErrorPsAuthoriza tionAndroid	Android platform is not supported with the serial number.
kErrorPsAuthoriza tioniOS	iOS platform is not supported with the serial number.
kErrorPsAuthoriza tionLinux	Linux platform is not supported with the serial number.
kErrorPsAuthoriza tionServer	Server platform is not supported with the serial number.
kErrorPsAuthoriza tionFeature	Feature is not supported with the serial number.
kErrorPsAuthoriza tionDate	Serial number expired.
kErrorPsAuthoriza tionVersion	Version number doesn't match a current version of SDK.
kErrorPsAuthoriza tionNumber	Serial number is wrong.
·	

kErrorPsAuthoriza tionOsCheck	Operating system check error.
kErrorPdfFontNot Embedded	Font is not embedded.
kErrorPdfFontSav e	Font save error.
kErrorPathNotFou nd	File or directory does not exist.
kErrorPdfPageMa pAddTags	Cannot create tags for the current page.
kErrorPdfPageMa pRemoveTags	Tags for the current page cannot be removed.
kErrorPdfAlternate NotFound	Mathing alternate was not found.
kErrorPdfAlternate Invalid	Invalid alternate.
kErrorPdfAlternate ResourceNotFoun d	Resource not found error.
kErrorPdfHtmlAlt ernateFont	Font for text element not found.
kErrorPdfHtmlAlt ernateCreateAF	Failed to create AF.
kErrorPdfHtmlAlt ernateWriteAF	Failed to write AF.
kErrorPsStreamRe adProcMissing	Read stream callback is missing.
kErrorPsStreamWr iteProcMissing	Write stream callback is missing.
kErrorPsStreamGe tSizeProcMissing	GetSize stream callback is missing.
kErrorPdfPageMa pTagAttributes	Attributes dictionary missing.
kErrorPdfPageMa pTagParentTree	Parent tree error.
kErrorPdeContent Writer	Error occured while writing the content.

PdfAnnotFlags.

Annotation flags.

kAnnotFlagNone	Default value.
kAnnotFlagInvisib le	If there is no annotation handler, the annotation is invisible.

kAnnotFlagHidden	The annotation is not visible and does not print.
kAnnotFlagPrint	The annotation prints.
kAnnotFlagNoZoo m	The annotation does not zoom with the view.
kAnnotFlagNoRot ate	The annotation does not rotate with the page.
kAnnotFlagNoVie w	The annotation does not view but can print.
kAnnotFlagReadO nly	The annotation does not interact with the user.
kAnnotFlagLocke d	The annotation does not move or resize with the view. Currently only form fields respect this flag. If the annotation is locked, the user cannot delete, move or change its associated form field's properties.
kAnnotFlagToggle NoView	A mouse-over or selection causes the kAnnotFlagNoView bit to toggle.
kAnnotFlagLocke dContents	If the annotation is content-locked, the user can not change its content key.

PsFileMode.

File access modes used to specify how a file can be used when it is open.

#### **Enumerator:**

kPsWrite	Open the file for writing.
kPsReadOnly	Open the file for reading.
kPsTruncate	Truncate file.

#### anonymous enum

Pdf Remove Annot Flags.

Remove annotation flags.

kRemoveAnnotSin gle	/ Remove only annotation specified by the annotation index.
kRemoveAnnotPo pup	/ Remove popup connected to the markup annotation.
kRemoveAnnotRe	/ Remove all replies connected to the markup annotation.

nly	
Pry	

Pdf Text State Flag.

Character state.

#### **Enumerator:**

kTextFlagNone	No decorations on text.
kTextFlagUnderlin e	Text is underline.
kTextFlagStrikeou t	Text is strikeout.
kTextFlagHighligh t	Text is highlight.
kTextFlagSubscrip t	Is subscript.
kTextFlagSuperscr ipt	Is superscript.
kTextFlagNoUnic ode	There is no unicode representation.
kTextFlagPatternF ill	Text is filled with pattern.
kTextFlagPatternS troke	Text is stroked with pattern.
kTextFlagAngle	Text is rotated.

#### anonymous enum

PdfFieldFlags.

Field flags.

#### anonymous enum

PdfRenderFlags.

Page rendering flags.

kRenderAnnot	Set if annotations are to be rendered.
kRenderLCDText	Set if using text rendering optimized for LCD display.
kRenderNoNative Text	Don't use the native text output available on some platforms

kRenderGrayscale	Grayscale output.
kRenderLimitedCa che	Limit image cache size.
kRenderForceHalft one	Always use halftone for image stretching.
kRenderPrinting	Render for printing.
kRenderNoText	Set to disable text rendering.
kRenderNoBackgr ound	Set to use transparent background.

Pdf Page Map Flags.

Specifies a various page map construction flags.

#### **Enumerator:**

kPageMapNone	Basic page map.
kPageMapAcceptT ags	Accept tags.
kPageMapFlatAnn ots	Process annotation appearances and include it's content into PageMap.

# anonymous enum

Pdf Font Flags.

Specifies a various characteristics of the font.

kFontFixedPitch	All glyphs have the same width.
kFontSerif	Glyphs have serifs, which are short strokes drawn at an angle on the top and bottom of glyph stems. Sans serif fonts do not have serifs.
kFontSymbolic	Font contains glyphs outside the Adobe standard Latin character set. This flag and the kFontNotSymbolic flag cannot both be set or both be clear.
kFontScript	Glyphs resemble cursive handwriting.
kFontNotSymbolic	Font uses the Adobe standard Latin character set or a subset of it.
kFontItalic	Glyphs have dominant vertical strokes that are slanted.

kFontAllCap	Font contains no lowercase letters; typically used for display purposes, such as for titles or headlines.
kFontSmallCap	Font contains both uppercase and lowercase letters. The uppercase letters are similar to those in the regular version of the same typeface family. The glyphs for the lowercase letters have the same shapes as the corresponding uppercase letters, but they are sized and their proportions adjusted so that they have the same size and stroke weight as lowercase glyphs in the same typeface family.
kFontForceBold	The kFontForceBold flag determines whether bold glyphs are painted with extra pixels even at very small text sizes.

PdfWordFlags.

PdeWord flags.

#### **Enumerator:**

kWordHyphen	Hyphen.
kWordBullet	Bullet.
kWordFilling	Fills the space. i.e. Table of content.
kWordNumber	Any number.
kWordImage	Image, not text representation.

# anonymous enum

Pdf Text Line Flags.

PdeLine flags.

kTextLineNewLin	New line flag
e	
kTextLineBullet	Bullet flag
kTextLineHyphen	Line ends with hyphen
kTextLineIndent	Line has indent
kTextLineDropCa p	Line starts with drop cap letter

# $enum \hspace{0.1cm} \underline{PdfActionEventType}$

PdfAction Event Type.

Event types.

kActionEventAnn otEnter	An action to be performed when the cursor enters the annotation's active area.
kActionEventAnn otExit	An action to be performed when the cursor exits the annotation's active area.
kActionEventAnn otMouseDown	An action to be performed when the mouse button is pressed inside the annotation's active area.
kActionEventAnn otMouseUp	An action to be performed when the mouse button is released inside the annotation's active area.
kActionEventAnn otFocus	An action to be performed when the annotation receives the input focus.
kActionEventAnn otBlur	An action to be performed when the annotation loses the input focus.
kActionEventAnn otPageOpen	An action to be performed when the page containing the annotation is opened (for example, when the user navigates to it from the next or previous page or by means of a link annotation or outline item).
kActionEventAnn otPageClose	An action to be performed when the page containing the annotation is closed (for example, when the user navigates to the next or previous page, or follows a link annotation or outline item).
kActionEventAnn otPageVisible	An action to be performed when the page containing the annotation becomes visible in the viewer application's user interface.
kActionEventAnn otPageInvisible	An action to be performed when the page containing the annotation is no longer visible in the viewer application's user interface.
kActionEventPage Open	An action to be performed when the page is opened (for example, when the user navigates to it from the next or previous page or by means of a link annotation or outline item).
kActionEventPage Close	An action to be performed when the page is closed (for example, when the user navigates to the next or previous page or follows a link annotation or an outline item).
kActionEventField Keystroke	A JavaScript action to be performed when the user types a keystroke into a text field or combo box or modifies the selection in a scrollable list box. This action can check the keystroke for validity and reject or modify it.

kActionEventField Format	A JavaScript action to be performed before the field is formatted to display its current value. This action can modify the field's value before formatting.
kActionEventField Validate	JavaScript action to be performed when the field's value is changed. This action can check the new value for validity.
kActionEventField Calculate	A JavaScript action to be performed to recalculate the value of this field when that of another field changes.
kActionEventDoc WillClose	A JavaScript action to be performed before closing a document.
kActionEventDoc WillSave	A JavaScript action to be performed before saving a document.
kActionEventDoc DidSave	A JavaScript action to be performed after saving a document.
kActionEventDoc WillPrint	A JavaScript action to be performed before printing a document.
kActionEventDoc DidPrint	A JavaScript action to be performed after printing a document.

#### enum PdfActionType

#### PdfAction Type.

Instead of simply jumping to a destination in the document, an annotation or outline item can specify an action(PDF 1.1) for the viewer application to perform, such as launching an application, playing a sound, or changing an annotation's appearance state.

kActionUnknown	Unknown action.
kActionGoTo	Go to a destination in the current document.
kActionGoToR	('Go-to remote') Go to a destination in another document.
kActionGoToE	('Go-to embedded') Go to a destination in an embedded file.
kActionLaunch	Launch an application, usually to open a file.
kActionThread	Begin reading an article thread.
kActionURI	Resolve a uniform resource identifier.
kActionSound	Play a sound.
kActionMovie	Play a movie.

kActionHide	Set an annotation's Hidden flag.
kActionNamed	Execute an action predefined by the viewer application.
kActionSubmitFor m	Send data to a uniform resource locator.
kActionResetForm	Set fields to their default values.
kActionImportDat a	Import field values from a file.
kActionJavaScript	Execute a JavaScript script.
kActionSetOCGSt ate	Set the states of optional content groups.
kActionRendition	Controls the playing of multimedia content.
kActionTrans	Updates the display of a document, using a transition dictionary.
kActionGoTo3DV iew	Set the current view of a 3D annotation.

# enum PdfAlignment

PdfAlignment.

Alignment.

#### **Enumerator:**

kAlignmentNone	No alignment.
kAlignmentLeft	Top alignment.
kAlignmentRight	Bottom alignment.
kAlignmentJustify	Justify alignment.
kAlignmentTop	Left alignment.
kAlignmentBotto m	Right alignment.
kAlignmentCenter	Center alignment.

# $enum \ \underline{PdfAnnotSubtype}$

Annotation Types.

An annotation associates an object such as a note, sound, or movie with a location on a page of a PDF document, or provides a way to interact with the user by means of the mouse and keyboard. PDF includes a wide variety of standard annotation types.

kAnnotUnknown	
kAnnotText	Text annotation.
kAnnotLink	Link annotation.
kAnnotFreeText	Free text annotation.
kAnnotLine	Line annotation.
kAnnotSquare	Square annotation.
kAnnotCircle	Circle annotation.
kAnnotPolygon	Polygon annotation.
kAnnotPolyLine	Polyline annotation.
kAnnotHighlight	Highlight annotation.
kAnnotUnderline	Underline annotation.
kAnnotSquiggly	Squiggly-underline annotation.
kAnnotStrikeOut	Strikeout annotation.
kAnnotStamp	Rubber stamp annotation.
kAnnotCaret	Caret annotation.
kAnnotInk	Ink annotation.
kAnnotPopup	Pop-up annotation.
kAnnotFileAttach ment	File attachment annotation.
kAnnotSound	Sound annotation.
kAnnotMovie	Movie annotation.
kAnnotWidget	Widget annotation.

kAnnotScreen	Screen annotation.
kAnnotPrinterMar k	Printer's mark annotation.
kAnnotTrapNet	Trap network annotation.
kAnnotWatermark	Watermark annotation.
kAnnot3D	3D annotation.
kAnnotRedact	Redact annotation.

#### enum PdfAuthOption

Pdf Auth Option.

Authorization option.

#### enum PdfAuthPlatform

PdfAuthPlatform.

Platform type.

#### **Enumerator:**

Lituine ator.	
kAuthPlatformWin	PDFix WIN.
kAuthPlatformMa c	PDFix MAC platform.
kAuthPlatformLin ux	PDFix Linux platform.
kAuthPlatformAnd roid	PDFix Android platform.
kAuthPlatformiOS	PDFix iOS platform.
kAuthPlatformSer ver	PDFix Server.

#### $enum \ \underline{PdfBorderStyle}$

PdfBorderStyle.

Border style.

# enum PdfContainerType

PdfContainerType.

Type of **PdeContainer**.

#### **Enumerator:**

kContainerPage	PdeContainer is the main page container.
kContainerForm	PdeContainer consists of different elements types.
kContainerImage	PdeContainer consists of images.
kContainerText	PdeContainer consists of texts.
kContainerPath	PdeContainer consists of paths.

## $enum \hspace{0.1cm} \underline{PdfDestZoomType}$

PdfDestZoomType.

Font types

#### **Enumerator:**

kPdfZoomXYZ	Display the page with the coordinates (left, top) positioned at the upper-left corner of the window and the contents of the page magnified by the factor zoom.
kPdfZoomFitPage	Fit the entire page within the window both horizontally and vertically.
kPdfZoomFitHorz	Fit the entire width of the page within the window.
kPdfZoomFitVert	Fit the entire height of the page within the window.
kPdfZoomFitRect	Fit the rectangle specified by the coordinate.
kPdfZoomFitBbox	Fit the page content bounding box entirely within the window both horizontally and vertically.
kPdfZoomFitBHor z	Fit the entire width of the page content within the window.
kPdfZoomFitBVer t	Fit the entire height of the page content within the window.

#### $enum \ \underline{PdfDigSigType}$

Pdf Dig Sig Type.

Digital signature type.

kDigSigOpenSSL	Use a pfx file to sign a document.

kDigSigCert	Use a certificate file to sign a document.
kDigSigCustom	Use callbacks to sign a document.

# enum PdfDigSigValidState

Pdf Dig Sig Valid State.

Digital signature validate state.

#### **Enumerator:**

kDigSigBlank	Signature field is unsigned.
kDigSigUnknown	Signature field is signed but not validated.
kDigSigInvalid	Signature field is signed but failed validation.
kDigSigValid	Signature field is signed and valid.
kDigSigDoubleCh ecked	Signature field is signed and double - checked valid.
kDigSigValidState EnumSize	A validity state constant for a signature field resulting from verification.

# $enum \ \underline{PdfElementType}$

PdfElementType.

Specifies element type.

kPdeUnknown	Unknown element.
kPdeText	PdeText element.
kPdeTextLine	PdeTextLine element.
kPdeWord	PdeWord element.
kPdeTextRun	PdeTextRun element. Not exported yet.
kPdeImage	PdeImage element.
kPdeContainer	PdeContainer element.
kPdeList	PdeList element.

kPdeLine	PdeLine element.
kPdeRect	PdeRect element.
kPdeTable	PdeTable element.
kPdeCell	PdeCell element.
kPdeFormField	PdeFormField element.
kPdeHeader	PdeHeader element.
kPdeFooter	PdeFooter element.
kPdeTag	PdeTag element.
kPdeColumn	PdeColumn element.
kPdeRow	PdeRow element.

# enum PdfEventType

PdfEventType.

The event type.

Enumerator.	
kEventUnknown	Unknown.
kEventDocWillSa ve	A document will be saved.
kEventDocWillClo se	A document will be closed.
kEventDocDidOpe n	A document was opened.
kEventDocDidSav e	A document has been saved.
kEventAnnotWill Change	An annotation will change in the specified way.
kEventAnnotDidC hange	An annotation changed in the specified way.
kEventPageWillA ddAnnot	An annotation will be added to a page.
kEventPageWillRe moveAnnot	An annotation will be removed from a page.
kEventPageDidAd	An annotation was added to a page.

dAnnot	
kEventPageDidRe moveAnnot	An annotation has been removed from a page.
kEventageContent sDidChange	The contents of a page have changed.

# enum PdfFieldType

PdfFieldType.

Field type.

#### enum PdfFillType

Pdf Fill Type.

Fill type.

## enum PdfFontCharset

PdfFontCharset.

Supported character sets.

Lituinerator.	
kFontAnsiCharset	ANSI Charset.
kFontDefaultChars et	System Default Charset.
kFontSymbolChar set	Symbol Charset.
kFontUnknownCh arset	Invalid Charset.
kFontMacintoshCh arset	Macintosh Charset.
kFontShiftJISChar set	Japanese (Shift-JIS) Charset.
kFontHangeulChar set	Korean (Hangul, Wansung) Charset.
kFontKoreanChars et	Korean(Johab) Charset.
kFontGB2312Char set	Simple Chinese (GB2312) Charset.
kFontCHineseBig5 Charset	Traditinoal Chinese (Big5) Charset.
kFontGreekCharse t	Greek Charset.
kFontTurkishChar set	Turkish Charset.

kFontVietnameseC harset	Vietnamese Charset.
kFontHebrewChar set	Hebrew Charset.
kFontArabicChars et	Arabic Charset.
kFontArabicTChar set	Arabic Traditional Charset.
kFontArabicUChar set	Arabic user Charset.
kFontHebrewUCh arset	Hebrew user Charset.
kFontBalticCharse t	Baltic Charset.
kFontRussianChar set	Russian Charset.
kFontThaiCharset	Thai Charset.
kFontEastEuropeC harset	Eastern European Charset.

# enum PdfFontFormat

PdfFontFormat.

Import/Export font format.

#### **Enumerator:**

kFontFormatTtf	*.ttf
kFontFormatWoff	*.woff

# $enum \ \underline{\textbf{PdfFontType}}$

Pdf Font Type.

Font types

kFontType1	A font that defines glyph shapes using Type 1 font technology.
kFontTrueType	A font based on the TrueType font format.
kFontType3	A font that defines glyphs with streams of PDF graphics operators.
kFontCIDFont	A CIDFont program contains glyph descriptions that are accessed using a CID as the character selector.

#### enum PdflmageFormat

PdfImageFormat.

Import/Export image format.

#### **Enumerator:**

kImageFormatBm	*.bmp
p	
kImageFormatEmf	*.emf
kImageFormatPng	*.png
kImageFormatJpg	*.jpg

#### enum PdflmageType

PdfImageType.

Type of **PdeImage**.

#### **Enumerator:**

kImageFigure	PdeImage consists of different elements types.
kImageImage	PdeImage consists of images.
kImagePath	PdeImage consists of paths.
kImageRect	PdeImage is a simple rect.
kImageShading	PdeImage is shading.

#### enum PdfLineCap

Line Cap Style.

The line cap style specifies the shape to be used at the ends of open subpaths (and dashes, if any) when they are stroked.

kPdfLineCapButt	Butt cap. The stroke is squared off at the endpoint of the path. There is no projection beyond the end of the path.
kPdfLineCapRoun d	Round cap. A semicircular arc with a diameter equal to the line width is drawn around the endpoint and filled in.

kPdfLineCapSquar e	Projecting square cap. The stroke continues beyond the endpoint of the path for a distance equal to half the line width and is squared off.

#### enum PdfLineJoin

Line Join Style.

The line join style specifies the shape to be used at the corners of paths that are stroked.

#### **Enumerator:**

kPdfLineJoinMiter	Miter join. The outer edges of the strokes for the two segments are extended until they meet at an angle, as in a picture frame. If the segments meet at too sharp an anglea, a bevel join is used instead.
kPdfLineJoinRoun d	Round join. An arc of a circle with a diameter equal to the line width is drawn around the point where the two segments meet, connecting the outer edges of the strokes for the two segments. This pieslice-shaped figure is filled in, producing a rounded corner.
kPdfLineJoinBevel	

#### enum PdfListType

PdfListType.

Type of **PdeList**.

#### **Enumerator:**

kListUnordered	Ordered list.
kListOrdered	Unordered list.

#### enum PdfMediaType

Pdf Media Type.

An optional media type.

kCSSMediaTypeA	Used for all media type devices.
kCSSMediaTypeP rint	Used for printers.
kCSSMediaTypeS creen	Used for computer screens, tablets, smart-phones etc
kCSSMediaTypeS	Used for screenreaders that "reads" the page out loud.

#### enum <a href="PdfObjectType">PdfObjectType</a>

PdfObjectType.

Specifies PdsObject type.

#### **Enumerator:**

kPdsUnknown	Unknown object.
kPdsBoolean	Boolean object.
kPdsNumber	Number object.
kPdsString	String object.
kPdsName	Name object.
kPdsArray	Array object.
kPdsDictionary	Dictionary object.
kPdsStream	Stream object.
kPdsNull	Null object.
kPdsReference	Reference object.

# enum PdfPageRangeType

PdfPageRangeType.

Page range type.

# enum <a href="PdfRegexType">PdfRegexType</a>

PdfRegexType.

Regex type.

kRegexHyphen	Hyphen pattern.
kRegexBullet	Bullet pattern.
kRegexBulletLine	Bullet line pattern.

kRegexFilling	Filling pattern.
kRegexToc	TOC pattern.
kRegexNumber	Number pattern.
kRegexAllCaps	All capital letters.
kRegexFirstCap	First capital letter
kRegexCurrency	Number with currency symbol
kRegexPercent	Number with % symbol
kRegexTerminal	Terminal character with dot
kRegexTableCapti on	Table caption pattern.
kRegexImageCapti on	Image caption pattern.
kRegexChartCapti on	Chart caption pattern.
kRegexMapCaptio n	Map caption pattern.
kRegexNoteCaptio n	Note caption pattern.
kRegexNumbered List	Numbered list pattern.
kRegexSentences	Sentences in text pattern.
kRegexAlphaNum	Both characters and numbers.
kRegexColon	Last character is a colon.

## enum PdfRenderMode

Pdf Render Mode.

Element rendering mode.

kRenderElemNone	Do not render element.
kRenderElem	Render whole element.

#### enum PdfRotate

PdfRotate.

Specifies page rotation, in degrees.

#### **Enumerator:**

kRotate0	0 degrees.
kRotate90	90 degrees.
kRotate180	180 degrees.
kRotate270	270 degrees.

#### enum PdfSaveFlags

PdfSaveFlags.

Flags for PdfDoc::Save flags parameter.

#### **Enumerator:**

kSaveIncremental	Save only those portions of the document that have changed.
kSaveFull	Save the entire document.

#### enum PdfTextAlignment

Pdf Text Alignment.

Text alignment.

#### enum PdfTextStyle

PdfTextStyle.

Style of **PdeText**.

#### **Enumerator:**

kTextNormal	Text is a main text.
kTextH4	Text is a header H1H7.

#### enum PslmageDIBFormat

Ps Image DIB Format.

Image format type.

#### **Enumerator:**

kImageDIBFormat Argb	FXDIB_Argb
-------------------------	------------

# **Class Documentation**

# \_PdfAnnotAppearance Struct Reference

PdfAnnotAppearance.

#### **Public Attributes**

- PdfRGB fill color
- <u>PdfFillType</u> <u>fill\_type</u>
- PdfRGB border\_color
- double <u>border\_width</u>
- <u>PdfBorderStyle</u> <u>border</u>
- double opacity
- double font size
- PdfTextAlignment text align

#### **Detailed Description**

PdfAnnotAppearance.

Annot appearance.

#### **Member Data Documentation**

#### PdfBorderStyle \_PdfAnnotAppearance::border

The border style.

#### PdfRGB \_PdfAnnotAppearance::border\_color

The border color.

#### double \_PdfAnnotAppearance::border\_width

The border width in points. If this value is 0, no border is drawn. Default value: 1.

#### PdfRGB \_PdfAnnotAppearance::fill\_color

The fill color.

#### PdfFillType \_PdfAnnotAppearance::fill\_type

The fill type.

#### double \_PdfAnnotAppearance::font\_size

The default appearance font size to be used in formatting the text.

#### double \_PdfAnnotAppearance::opacity

The constant opacity value to be used in painting the annotation.

#### PdfTextAlignment \_PdfAnnotAppearance::text\_align

The text alignment. Valid only for Widget annotations.

# \_PdfBookmarkAppearance Struct Reference

PdfBookmarkAppearance.

#### **Public Attributes**

- PdfRGB color
- int italic
- int bold

#### **Detailed Description**

PdfBookmarkAppearance.

Bookmark appearance.

#### **Member Data Documentation**

#### int \_PdfBookmarkAppearance::bold

1 - true, 0 - false.

#### PdfRGB \_PdfBookmarkAppearance::color

The fill color.

#### int \_PdfBookmarkAppearance::italic

1 - true, 0 - false.

# \_PdfColorState Struct Reference

Pdf Color State.

#### **Public Attributes**

- PdfFillType fill\_type
- <u>PdfFillType stroke\_type</u>
- PdfRGB fill color
- PdfRGB stroke color
- int fill opacity
- int stroke opacity

### **Detailed Description**

PdfColorState.

Color state.

#### **Member Data Documentation**

PdfRGB \_PdfColorState::fill\_color

Fill color.

int \_PdfColorState::fill\_opacity

Fill opacity from 0 to 255.

PdfFillType \_PdfColorState::fill\_type

Fill type.

PdfRGB \_PdfColorState::stroke\_color

Stroke color.

int \_PdfColorState::stroke\_opacity

Strok opacity from 0 to 255.

**PdfFillType** PdfColorState::stroke\_type

Stroke type.

# \_PdfDevPoint Struct Reference

PdfDevPoint.

#### **Public Attributes**

- int x
- int <u>y</u>

#### **Detailed Description**

PdfDevPoint.

A data structure representing a point in the page view's device space.

#### **Member Data Documentation**

#### int \_PdfDevPoint::x

x coordinate in device space.

#### int \_PdfDevPoint::y

y coordinate in device space.

# \_PdfDevQuad Struct Reference

PdfDevQuad.

#### **Public Attributes**

- PdfDevPoint tl
- <u>PdfDevPoint</u> tr
- PdfDevPoint bl
- PdfDevPoint br

#### **Detailed Description**

PdfDevQuad.

A quadrilateral represented by four points (one at each corner) in device space coordinates. A quadrilateral differs from a rectangle in that a rectangle must always have horizontal and vertical sides, and opposite sides must be parallel.

#### **Member Data Documentation**

PdfDevPoint \_PdfDevQuad::bl

Bottom left point.

PdfDevPoint \_PdfDevQuad::br

Bottom right point.

PdfDevPoint \_PdfDevQuad::tl

Top left point.

PdfDevPoint \_PdfDevQuad::tr

Top right point.

# \_PdfDevRect Struct Reference

PdfDevRect.

#### **Detailed Description**

PdfDevRect.

A data structure representing a rectangle in a device space.

# \_PdfEventParams Struct Reference

PdfEventParams.

#### **Public Attributes**

- <u>PdfEventType</u> type
- PdfDoc \* doc
- <u>PdfPage</u> \* <u>page</u>
- PdfAnnot \* annot

#### **Detailed Description**

PdfEventParams.

Callback structure.

#### **Member Data Documentation**

PdfAnnot\* \_PdfEventParams::annot

Event annot or null.

PdfDoc\* \_PdfEventParams::doc

Event document or null.

PdfPage\* \_PdfEventParams::page

Event page or null.

PdfEventType \_PdfEventParams::type

Event type.

# \_PdfFlattenAnnotsParams Struct Reference

PdfFlattenAnnotsParams.

#### **Public Attributes**

• PdfPageRangeParams page\_range

• int <u>flags</u>

# **Detailed Description**

PdfFlattenAnnotsParams.

Flatten annotations params.

### **Member Data Documentation**

# int \_PdfFlattenAnnotsParams::flags

Currently unused. Must be set to zero.

# PdfPageRangeParams \_PdfFlattenAnnotsParams::page\_range

The page range of the document to which flatten annots should apply.

# \_PdfFontState Struct Reference

PdfFontState.

### **Public Attributes**

- <u>PdfFontType</u> <u>type</u>
- PdfFontFlags <u>flags</u>
- PdfRect bbox
- int <u>ascent</u>
- int <u>descent</u>
- int italic
- int <u>bold</u>
- int <u>fixed\_width</u>
- int <u>vertical</u>
- int <u>embedded</u>
- int <u>height</u>

# **Detailed Description**

PdfFontState.

Font state.

# **Member Data Documentation**

int \_PdfFontState::ascent

Ascent.

PdfRect \_PdfFontState::bbox

Font bounding box.

# int \_PdfFontState::bold

1 - true, 0 - false.

# int \_PdfFontState::descent

Descent.

# int \_PdfFontState::embedded

1 - true, 0 - false.

# int \_PdfFontState::fixed\_width

1 - true, 0 - false.

# PdfFontFlags \_PdfFontState::flags

Font flags.

# int \_PdfFontState::height

Font height.

# int \_PdfFontState::italic

Italic angle, 0 if horizontal.

# PdfFontType \_PdfFontState::type

Font type.

# int \_PdfFontState::vertical

1 - true, 0 - false.

# \_PdfGraphicState Struct Reference

PdfGraphicState.

# **Public Attributes**

- PdfColorState color state
- double <u>line\_width</u>
- double <u>miter\_limit</u>
- PdfLineCap line cap
- <u>PdfLineJoin line join</u>

# **Detailed Description**

PdfGraphicState.

Graphics state.

### **Member Data Documentation**

# PdfColorState \_PdfGraphicState::color\_state

Fill and stroke color properties in PdfColorState.

# PdfLineCap \_PdfGraphicState::line\_cap

The line cap style.

# PdfLineJoin \_PdfGraphicState::line\_join

The line join style.

# double \_PdfGraphicState::line\_width

Line width in user space coordinates (PDF).

# double \_PdfGraphicState::miter\_limit

The miter limit.

# \_PdfMatrix Struct Reference

PdfMatrix.

# **Detailed Description**

PdfMatrix.

Matrix containing six double numbers.

# \_PdfMediaQueryParams Struct Reference

Pdf Media Query Params.

# **Public Attributes**

- <u>PdfMediaType type</u>
- int min width

# **Detailed Description**

PdfMediaQueryParams.

Define different style rules for different media types/devices.

### **Member Data Documentation**

# int \_PdfMediaQueryParams::min\_width

The minimum width of the display area, such as a browser window.

# **PdfMediaType** \_PdfMediaQueryParams::type

CSS Media type.

# \_PdfPageMapParams Struct Reference

PdfPageMapParams.

### **Public Attributes**

- PdfRect clip rect
- PdfPageMapFlags <u>flags</u>

# **Detailed Description**

PdfPageMapParams.

PageMap parameters.

### **Member Data Documentation**

# PdfRect \_PdfPageMapParams::clip\_rect

Clipping rectangle in user space coordinates.

# PdfPageMapFlags \_PdfPageMapParams::flags

Default kPageMapNone.

# \_PdfPageRangeParams Struct Reference

PdfPageRangeParams.

# **Detailed Description**

PdfPageRangeParams.

Specifies a range of pages in a document. Page numbers begin with 0.

# \_PdfPageRenderParams Struct Reference

PdfPageRenderParams.

# **Public Attributes**

- void \* device
- PsImage \* image
- <u>PdfMatrix</u> <u>matrix</u>
- <u>PdfDevRect clip rect</u>
- PdfRenderFlags <u>render flags</u>

# **Detailed Description**

PdfPageRenderParams.

Handles page rendering. The page is rendered on either platform device context or an image. If the device context is not null the image parameter is ignored.

#### **Member Data Documentation**

### PdfDevRect \_PdfPageRenderParams::clip\_rect

Clipping rectangle in device space coordinates.

# void\* \_PdfPageRenderParams::device

Platform dependent device context on which the page should be rendered. (HDC on Windows)

# Pslmage\* \_PdfPageRenderParams::image

<u>PsImage</u> into which the page will be rendered.

### PdfMatrix \_PdfPageRenderParams::matrix

PdfMatrix used to define page rendering scale and rotation.

# PdfRenderFlags \_PdfPageRenderParams::render\_flags

PdfRenderFlags

# \_PdfPoint Struct Reference

PdfPoint.

### **Public Attributes**

- double x
- double <u>y</u>

# **Detailed Description**

PdfPoint.

A data structure representing a point in the user space. To avoid the device-dependent effects of specifying objects in device space, PDF defines a device-independent coordinate system that always bears the same relationship to the current page, regardless of the output device on which printing or displaying occurs. This device-independent coordinate system is called user space. The origin of the user space(0, 0) represents the bottom-left corner of the PDF page. PDF files specify 72 points to 1 physical inch.

# **Member Data Documentation**

double \_PdfPoint::x

x coordinate in user space.

double \_PdfPoint::y

y coordinate in user space.

# \_PdfQuad Struct Reference

PdfQuad.

# **Public Attributes**

- PdfPoint tl
- PdfPoint tr
- PdfPoint bl
- PdfPoint br

# **Detailed Description**

PdfOuad.

A quadrilateral represented by four points (one at each corner) in user space coordinates. A quadrilateral differs from a rectangle in that a rectangle must always have horizontal and vertical sides, and opposite sides must be parallel.

### **Member Data Documentation**

PdfPoint \_PdfQuad::bl

Bottom left point.

PdfPoint \_PdfQuad::br

Bottom right point.

# PdfPoint \_PdfQuad::tl

Top left point.

# PdfPoint \_PdfQuad::tr

Top right point.

# \_PdfRect Struct Reference

PdfRect.

# **Detailed Description**

PdfRect.

A data structure representing a rectangle in a user space (a quadrilateral having only horizontal and vertical sides) The coordinate system is defined so that (0,0) is at the top, x increases to the right, and y increases down. A PdfRect is defined so that its top is above its bottom, but this means that 0 < top < bottom.

# \_PdfRGB Struct Reference

PdfRGB.

# **Public Attributes**

- int  $\underline{\mathbf{r}}$
- int g
- int **b**

# **Detailed Description**

PdfRGB.

RGB color representation.

### **Member Data Documentation**

int \_PdfRGB::b

Blue component from 0 to 255.

int \_PdfRGB::g

Green component from 0 to 255.

int \_PdfRGB::r

Red component from 0 to 255.

# \_PdfTextState Struct Reference

PdfTextState.

### **Public Attributes**

- PdfColorState color state
- <u>PdfFont</u> \* <u>font</u>
- double font size
- double char spacing
- double word spacing
- PdfTextStateFlag <u>flags</u>

# **Detailed Description**

PdfTextState.

PdfTextState structure containing the text state information.

# **Member Data Documentation**

double \_PdfTextState::char\_spacing

Character spacing.

PdfColorState \_PdfTextState::color\_state

Fill and stroke color properties.

PdfTextStateFlag \_PdfTextState::flags

Test state flag.

PdfFont\* \_PdfTextState::font

Text font.

double \_PdfTextState::font\_size

Text font size.

double \_PdfTextState::word\_spacing

Word spacing.

# \_PdfWatermarkParams Struct Reference

PdfWatermarkParams.

#### **Public Attributes**

- PdfPageRangeParams page range
- int order top
- PdfAlignment h align
- PdfAlignment v align
- int percentage vals
- double <u>h value</u>
- double <u>v value</u>
- double <u>scale</u>
- double rotation
- double opacity

# **Detailed Description**

PdfWatermarkParams.

Page rendering flags.

### **Member Data Documentation**

#### PdfAlignment \_PdfWatermarkParams::h\_align

The horizontal alignment to be used when adding the watermark to a page.

# double \_PdfWatermarkParams::h\_value

The horizontal offset value to be used when adding the watermark on a page. If percentage Vals is 1, this value is a percentage of the page width, with 1.0 meaning 100%. If percentage Vals is 0, this value is in user units.

### double \_PdfWatermarkParams::opacity

The opacity to be used when adding the watermark, with 0.0 meaning fully transparent and 1.0 meaning fully opaque.

# int \_PdfWatermarkParams::order\_top

An integer specifying where in the page z-order the watermark should be added. If it is 1, the watermark is added to the front of the page; if it is 0, it is added as a background.

#### PdfPageRangeParams PdfWatermarkParams::page range

The page range of the document to which the watermark should be added.

#### int PdfWatermarkParams::percentage vals

An integer specifying the units of horizValue and vertValue. If it is 1, horizValue and vertValue represent percentages of the page dimensions. If it is 0, horizValue and vertValue are in user units.

#### double PdfWatermarkParams::rotation

The counter-clockwise rotation, in degrees, to be used when adding the watermark.

### double \_PdfWatermarkParams::scale

The scale factor to be used when adding the watermark, with 1.0 meaning 100%.

### PdfAlignment \_PdfWatermarkParams::v\_align

The vertical alignment to be used when adding the watermark to a page.

# double \_PdfWatermarkParams::v\_value

The vertical offset value to be used when adding the watermark on a page. If percentageVals is 1, this value is a percentage of the page height, with 1.0 meaning 100 %. If percentageVals is 0, this value is in user units.

# \_PdfWhitespaceParams Struct Reference

PdfWhitespaceParams.

#### **Public Attributes**

- double width
- double <u>height</u>

# **Detailed Description**

PdfWhitespaceParams.

Whitespace Cover parameters.

#### **Member Data Documentation**

# double \_PdfWhitespaceParams::height

Minimum height of whitespace area on the page.

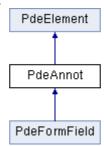
# double \_PdfWhitespaceParams::width

Minimum with of whitespace area on the page.

# **PdeAnnot Struct Reference**

PdeAnnot class.

Inheritance diagram for PdeAnnot:



### **Public Member Functions**

• <u>PdfAnnot</u> \* <u>GetAnnot</u> ()=0 Gets the annotation object from an annotation element.

# **Detailed Description**

PdeAnnot class.

A PdeAnnot class is a page content element containing a reference to annotation object.

# **Member Function Documentation**

PdfAnnot\* PdeAnnot::GetAnnot ()[pure virtual]

Gets the annotation object from an annotation element.

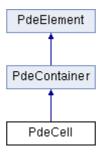
#### Returns:

PdfAnnot object.

# **PdeCell Struct Reference**

PdeCell class.

Inheritance diagram for PdeCell:



# **Public Member Functions**

- int <u>GetRowSpan</u> ()=0
- int <u>GetColSpan</u> ()=0

Returns the number of columns spanned by the cell.

• bool <u>HasBorderGraphicState</u> (int index)=0
Returns true if the border with requested index has a stoke border.

# **Detailed Description**

PdeCell class.

A <u>PdeCell</u> class represents a single cell of <u>PdeTable</u> element.

### **Member Function Documentation**

# int PdeCell::GetColSpan ()[pure virtual]

Returns the number of columns spanned by the cell.

#### Returns:

Cell colspan, 0 if the cell is merged with another cell.

#### See also:

PdeTable::GetCell

### int PdeCell::GetRowSpan ()[pure virtual]

Returns the number of rows spanned by the cell. The default value is 0, which indicates that this cell is merged. NOTE: Ignore such cells in further processing.

#### Returns:

Cell rowspan, 0 if the cell is merged with another cell.

#### See also:

PdeTable::GetCell

# bool PdeCell::HasBorderGraphicState (int index)[pure virtual]

Returns true if the border with requested index has a stoke border.

#### Parameters:

index	The border index from 0(top) to 3(left).

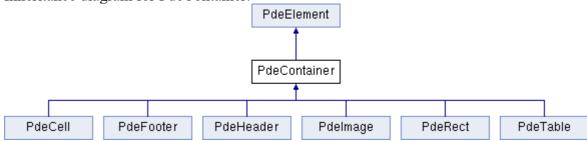
#### Returns:

True if the stroke border exist, false otherwise.

# **PdeContainer Struct Reference**

# PdeContainer class.

Inheritance diagram for PdeContainer:



# **Additional Inherited Members**

# **Detailed Description**

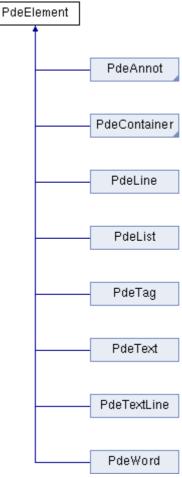
PdeContainer class.

A <u>PdeContainer</u> class is an in-memory representation of objects on a page. A group of PdeElements on a page in a PDF file. In the PDF file, containers are delimited by Marked Content pairs. Every PDEContainer has a Marked Content tag associated with it.

# **PdeElement Struct Reference**

PdeElement class.

Inheritance diagram for PdeElement:



### **Public Member Functions**

- <u>PdfElementType GetType</u> ()=0 Gets the type of an element.
- void <u>GetBBox</u> (1 <u>PdfRect</u> \*bbox)=0
- int <u>GetId</u> ()=0
  - Gets the id of an element. The id is unique number on a page.
- void <u>GetGraphicState</u> (1 <u>PdfGraphicState</u> \*g\_state)=0 Gets the graphics state information for an element.
- int <u>GetNumChildren</u> ()=0

  Gets the number of child elements in an element object.
- <u>PdeElement</u> \* <u>GetChild</u> (int index)=0

Gets the requested child element from an element.

• <u>PdfAlignment GetAlignment</u> ()=0

Gets the element alignment within the content column.

• double <u>GetAngle</u> ()=0

Gets the element angle.

• <u>PdeElement</u> \* <u>GetBackground</u> ()=0

Gets the background element. Iterate it's children to get background images.

• void <u>SetRenderMode</u> (<u>PdfRenderMode</u> mode)=0

Set render mode of the element. This mode is used, when element is saved.

# **Detailed Description**

PdeElement class.

<u>PdeElement</u> is the base class for elements of a pagemap (<u>PdePageMap</u>). The general <u>PdeElement</u> methods allow you to get and set general element properties. <u>PdeElement</u> is an abstract superclass from which the <u>PdeText</u>, <u>PdeTextLine</u>, <u>PdeWord</u>, <u>PdeTable</u>, <u>PdeImage</u>, <u>PdeContainer</u>, <u>PdeLine</u>, <u>PdeRect</u>, <u>PdeTableCell</u>, <u>PdeFormField</u>, <u>PdeHeader</u>, <u>PdeFooter</u> classes are derived. Use <u>PdeElement</u>::<u>GetType</u> method to find the type of an element.

#### Member Function Documentation

PdfAlignment | PdeElement::GetAlignment () [pure virtual]

Gets the element alignment within the content column.

#### Returns:

Requested element alignment.

double PdeElement::GetAngle ()[pure virtual]

Gets the element angle.

### Returns:

Requested element angle.

PdeElement\* PdeElement::GetBackground () [pure virtual]

Gets the background element. Iterate it's children to get background images.

#### Returns:

The background element.

# void PdeElement::GetBBox (1 PdfRect \* bbox)[pure virtual]

Gets the bounding box for an element in user space coordinates. To avoid the device-dependent effects of specifying objects in device space, PDF defines a device-independent coordinate system that always bears the same relationship to the current page, regardless of the output device on which printing or displaying occurs. This

device-independent coordinate system is called user space. The origin of the user space(0, 0) represents the bottom-left corner of the PDF page. PDF files specify 72 points to 1 physical inch. The returned bounding box is guaranteed to encompass the element.

#### Parameters:

bbox	(Filled by the method) A pointer to a PdfRect structure specifying the
	bounding box of an element, specified in user space coordinates.

# PdeElement\* PdeElement::GetChild (int index)[pure virtual]

Gets the requested child element from an element.

#### Parameters:

index	The index of element to obtain.

#### Returns:

Requested element.

### See also:

PdeElement::GetNumChildren

# void PdeElement::GetGraphicState (1 PdfGraphicState \* g\_state)[pure virtual]

Gets the graphics state information for an element.

#### Parameters:

g_state	(Filled by the method) Pointer to a PdfGraphicState structure that contains
	graphics state information for pdeElement.

# int PdeElement::GetId ()[pure virtual]

Gets the id of an element. The id is unique number on a page.

#### Returns:

Unique number for the element.

# int PdeElement::GetNumChildren () [pure virtual]

Gets the number of child elements in an element object.

#### Returns:

The number of children.

#### See also:

PdeElement::GetChild

# PdfElementType PdeElement::GetType ()[pure virtual]

Gets the type of an element.

### Returns:

Element type, kElementUnknown otherwise.

# void PdeElement::SetRenderMode (PdfRenderMode mode)[pure virtual]

Set render mode of the element. This mode is used, when element is saved.

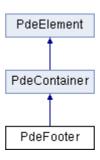
### Parameters:

mode	Render mode.
------	--------------

# **PdeFooter Struct Reference**

# PdeFooter class.

Inheritance diagram for PdeFooter:



# **Additional Inherited Members**

# **Detailed Description**

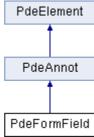
PdeFooter class.

A PdeFooter class is a page content element that represents a page footer

# **PdeFormField Struct Reference**

PdeFormField class.

Inheritance diagram for PdeFormField:



# **Additional Inherited Members**

# **Detailed Description**

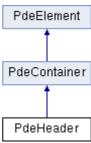
PdeFormField class.

A <u>PdeFormField</u> class is a page content element containing an interactive form.

# **PdeHeader Struct Reference**

PdeHeader class.

Inheritance diagram for PdeHeader:



# **Additional Inherited Members**

# **Detailed Description**

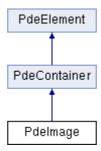
PdeHeader class.

A PdeHeader class is a page content element that represents a page header

# **Pdelmage Struct Reference**

PdeImage class.

Inheritance diagram for PdeImage:



### **Public Member Functions**

• <u>PdfImageType</u> <u>GetImageType</u> ()=0 Gets the type of an image.

# **Detailed Description**

PdeImage class.

A <u>PsImage</u> class is a page content element containing an image graphics.

# **Member Function Documentation**

PdflmageType Pdelmage::GetlmageType ()[pure virtual]

Gets the type of an image.

#### Returns:

PdfImageType type.

# **PdeLine Struct Reference**

PdeLine class.

Inheritance diagram for PdeLine:



# **Additional Inherited Members**

# **Detailed Description**

PdeLine class.

A <u>PdeLine</u> class is a pagemap element containing a vector graphics in form of a line. It contains only horizontal and vertical lines.

# **PdeList Struct Reference**

PdeList class.

Inheritance diagram for PdeList:



### **Additional Inherited Members**

# **Detailed Description**

PdeList class.

# PdePageMap Struct Reference

PdePageMap class.

#### **Public Member Functions**

- PdeElement \* GetElement ()=0
- bool <u>GetWhitespace</u> (<u>PdfWhitespaceParams</u> \*params, int index, 1 <u>PdfRect</u> \*bbox)=0 Searches for whitespaces at the page. They are sorted from biggest to smallest.
- void GetBBox (1 PdfRect \*bbox)=0

# **Detailed Description**

PdePageMap class.

The <u>PdePageMap</u> object is a storage of all PdeElements whose were recognized on the page. A <u>PdePageMap</u> may be obtained from an existing page with the PdfPage::GetPageMap method. Once your application has the page's <u>PdePageMap</u>, it can get each logical element with GetElement method.

#### **Member Function Documentation**

### void PdePageMap::GetBBox (1 PdfRect \* bbox)[pure virtual]

Gets the bounding box for a pagemap. The bounding box is the rectangle that encloses all text, graphics, and images on the page.

### Parameters:

bbox (Filled by the method) A PdfRect specifying the page's box.	
--	--

#### See also:

PdePageMap::GetWhitespace

### PdeElement\* PdePageMap::GetElement () [pure virtual]

Gets the requested element from a pagemap. You should never depend on these objects lasting the lifetime of the pagemap. You should extract the information you need from he object immediately and refer to it no further in your code. NOTE: This method does not copy the element, so do not destroy it.

### Parameters:

•	aramotoro.	Talliotoloi		
	index	Index of element to obtain.		

#### Returns:

The requested element.

#### See also:

PdePageMap::GetNumElements

bool PdePageMap::GetWhitespace (PdfWhitespaceParams \* params, int index, 1
PdfRect \* bbox)[pure virtual]

Searches for whitespaces at the page. They are sorted from biggest to smallest.

### Parameters:

params	Whitespace parameters that specify which whitespace should be obtained.
index	Index of whitespace to obtain. Set to zero for the first call. Update the index
	with each consecutive call of the method while result is true.
bbox	(Filled by the method) A PdfRect specifying requested whitespace.

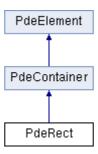
### Returns:

This method returns true if whitespace with requested params exists, otherwise it returns false.

# **PdeRect Struct Reference**

PdeRect class.

Inheritance diagram for PdeRect:



### **Additional Inherited Members**

# **Detailed Description**

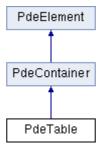
PdeRect class.

A <u>PdeRect</u> class is a page content element containing a vector graphics with rectangular shape.

# **PdeTable Struct Reference**

PdeTable class.

Inheritance diagram for PdeTable:



# **Public Member Functions**

- int <u>GetNumRows</u> ()=0
  Returns the number of table rows.
- int <u>GetNumCols</u> ()=0

  Returns the number of table columns.
- <u>PdeCell</u> \* <u>GetCell</u> (int row, int col)=0 Returns the cell object of table columns.

# **Detailed Description**

PdeTable class.

<u>PdeTable</u> class represents tables extracted from PDF document. <u>PdePageMap</u> recognizes and decomposes tables in PDF documents and store the extracted data in a <u>PdeTable</u> class for easier reuse.

# **Member Function Documentation**

PdeCell\* PdeTable::GetCell (int row, int col)[pure virtual]

Returns the cell object of table columns.

# Parameters:

row	The row number of the requested cell.
col	The col number of the requested cell.

### Returns:

A requested cell.

#### See also:

 $PdeTable:: PdeTableGetNumRows,\ PdeTable:: PdeTableGetNumCols$ 

# int PdeTable::GetNumCols ()[pure virtual]

Returns the number of table columns.

#### Returns:

A number of table columns.

#### See also:

PdeTable::PdeTableGetNumRows, PdeTable::PdeTableGetCell

### int PdeTable::GetNumRows ()[pure virtual]

Returns the number of table rows.

### Returns:

A number of table rows.

#### See also:

 $PdeTable::PdeTableGetNumCols,\ PdeTable::PdeTableGetCell$ 

# **PdeTag Struct Reference**

PdeTag class.

Inheritance diagram for PdeTag:



### **Public Member Functions**

• <u>PdsStructElement</u> \* <u>GetStructElement</u> ()=0 Gets the struct element associated with the given tag, if any.

# **Detailed Description**

PdeTag class.

In the PDF file, tags are delimited by Marked Content pairs. Every <u>PdeTag</u> has a Marked Content tag associated with it.

# **Member Function Documentation**

# PdsStructElement\* PdeTag::GetStructElement ()[pure virtual]

Gets the struct element associated with the given tag, if any.

### Returns:

The element corresponding to this tag. Nullptr if there is no struct element.

# **PdeText Struct Reference**

PdeText class.

# Inheritance diagram for PdeText:



### **Public Member Functions**

- int <u>GetText</u> (1 wchar\_t \*buffer, int len)=0

  Get the text of the text element.
- bool <u>HasTextState</u> ()=0
- void <u>GetTextState</u> (1 <u>PdfTextState</u> \*text\_state)=0 Get the text state of the text element.
- int <u>GetNumTextLines</u> ()=0

  Get the number of lines of text in text element.
- <u>PdeTextLine</u> \* <u>GetTextLine</u> (int index)=0 Get the text line element from the text element.
- int <u>GetNumWords</u> ()=0

  Get the number of words of text in text element.
- <u>PdeWord</u> \* <u>GetWord</u> (int index)=0 Get the word from the text element.
- double <u>GetLineSpacing</u> ()=0

  Get the text element line spacing.
- double <u>GetIndent</u> ()=0

  Get the text element indent.
- <u>PdfTextStyle GetTextStyle</u> ()=0 Get the text element type.

# **Detailed Description**

PdeText class.

A <u>PdeText</u> object represents a group of text line objects which forms a paragraph in a PDF file.

# **Member Function Documentation**

double PdeText::GetIndent () [pure virtual]

Get the text element indent.

#### Returns:

The text element indent.

double PdeText::GetLineSpacing ()[pure virtual]

Get the text element line spacing.

#### Returns:

The text element line spacing.

# int PdeText::GetNumTextLines ()[pure virtual]

Get the number of lines of text in text element.

### Returns:

Number of lines.

#### See also:

PdeText::GetTextLine

# int PdeText::GetNumWords ()[pure virtual]

Get the number of words of text in text element.

#### Returns:

Number of words.

#### See also:

PdeText::GetWord

# int PdeText::GetText (1 wchar\_t \* buffer, int len)[pure virtual]

Get the text of the text element.

#### Parameters:

buffer	(filled by method) If the buffer is null function returns required length of string
len	Length of a buffer to be filled in.

#### Returns:

Number of characters written into buffer of required length.

#### See also:

PdeTextLine::GetText, PdeWord::GetText

# PdeTextLine\* PdeText::GetTextLine (int index)[pure virtual]

Get the text line element from the text element.

#### Parameters:

index	The index of line to get.

### Returns:

PdeTextLine element.

#### See also:

PdeText::GetNumTextLines

# void PdeText::GetTextState (1 PdfTextState \* text\_state)[pure virtual]

Get the text state of the text element.

#### Parameters:

text_state	(filled by method) A pointer to a PdfTextState structure specifying the text
	state of a first text character.

#### See also:

PdeText::HasTextState

### PdfTextStyle PdeText::GetTextStyle ()[pure virtual]

Get the text element type.

### Returns:

The text element type.

# PdeWord\* PdeText::GetWord (int index)[pure virtual]

Get the word from the text element.

#### Parameters:

index	The index of word to get.
i i i i i i i i i i i i i i i i i i i	The mach of word to get.

#### Returns:

PdeWord element.

#### See also:

 $\underline{PdeText::GetNumWords}$ 

# bool PdeText::HasTextState ()[pure virtual]

Checks whether the text state can be obtained. It means that an each text line of the text element has the same text state.

# Returns:

true if the text state is the same for the whole text, false otherwise. In that case use <a href="MedTextLine::GetTextState">PdeTextLine::GetTextState</a> to obtain correct values.

#### See also:

PdeText::GetTextState, PdeTextLine::GetTextState

# **PdeTextLine Struct Reference**

### PdeTextLine class.

Inheritance diagram for PdeTextLine:



# **Public Member Functions**

• int GetText (1 wchar\_t \*buffer, int len)=0

Get the text of the text line element.

- bool <u>HasTextState</u> ()=0
- void <u>GetTextState</u> (1 <u>PdfTextState</u> \*text\_state)=0 Get the text state of the text line element.
- int <u>GetNumWords</u> ()=0

Get the number of word elements in the text line element.

• PdeWord \* GetWord (int index)=0

Get the word element from the text line element.

• int GetFlags ()=0

Get the text line flags like bullet, list etc.

# **Detailed Description**

PdeTextLine class.

A <u>PdeTextLine</u> object represents a line of text in a PDF file. Each text line contains an array of <u>PdeWord</u> objects with in one or more styles.

#### **Member Function Documentation**

int PdeTextLine::GetFlags () [pure virtual]

Get the text line flags like bullet, list etc.

### Returns:

The combination of PdfTextLineFlags.

int PdeTextLine::GetNumWords () [pure virtual]

Get the number of word elements in the text line element.

# Returns:

Number of word elements within the text line element.

int PdeTextLine::GetText (1 wchar\_t \* buffer, int len)[pure virtual]

Get the text of the text line element.

### Parameters:

buffer	(filled by method) If the buffer is null function returns required length of string.
len	Length of a buffer to be filled in.

#### Returns:

Number of characters written into buffer of required length.

#### See also:

PdeWord::GetText, PdeText::GetText

# void PdeTextLine::GetTextState (1 PdfTextState \* text\_state)[pure virtual]

Get the text state of the text line element.

#### Parameters:

text_state	(filled by method) A pointer to a PdfTextState structure specifying the text
	state of a first line character.

#### See also:

PdeTextLine::HasTextState

# PdeWord\* PdeTextLine::GetWord (int index)[pure virtual]

Get the word element from the text line element.

#### Parameters:

index	The index of word element to obtain.

### Returns:

PdeWord element.

# bool PdeTextLine::HasTextState ()[pure virtual]

Checks whether the text state can be obtained. It means that an each word of the text line has the same text state.

#### Returns:

true if the text state is the same for the whole line, false otherwise. In that case use <a href="Medword::GetTextState">PdeWord::GetTextState</a> to obtain correct values.

#### See also:

PdeTextLine::GetTextState, PdeWord::GetTextState

# **PdeWord Struct Reference**

PdeWord class.

Inheritance diagram for PdeWord:



# **Public Member Functions**

- int <u>GetText</u> (1 wchar\_t \*buffer, int len)=0 Get the text of the word element.
- bool <u>HasTextState</u> ()=0
- void <u>GetTextState</u> (1 <u>PdfTextState</u> \*text\_state)=0 Get the text state of the word element.
- int <u>GetNumChars</u> ()=0

  Get the number of characters in word element.

- int <u>GetCharText</u> (int index, 1 wchar\_t \*buffer, int len)=0 Get the text of one character of the word.
- void <u>GetCharTextState</u> (int index, 1 <u>PdfTextState</u> \*text\_state)=0 Get the text state information of the word character.
- void <u>GetCharBBox</u> (int index, 1 <u>PdfRect</u> \*bbox)=0

  Gets the bounding box of one character in user space coordinates.
- int <u>GetFlags</u> ()=0

  Get the word flags like filling, etc.

### **Detailed Description**

PdeWord class.

A <u>PdeWord</u> object represents a word in a PDF file. Each word contains a sequence of characters in one or more styles.

### **Member Function Documentation**

void PdeWord::GetCharBBox (int index, 1 PdfRect \* bbox)[pure virtual]

Gets the bounding box of one character in user space coordinates.

#### Parameters:

index	The index of a character.
bbox	(Filled by the method) A pointer to a PdfRect structure specifying the
	bounding box of a character, specified in user space coordinates.

int PdeWord::GetCharText (int index, 1 wchar\_t \* buffer, int len) [pure virtual]

Get the text of one character of the word.

#### Parameters:

index	The index of a character.
buffer	(filled by method) If the buffer is null function returns required length of
	string.
len	Length of a buffer to be filled in.

#### Returns:

Number of characters written into buffer of required length.

### See also:

PdeWord::GetNumChars

void PdeWord::GetCharTextState (int index, 1 PdfTextState \* text\_state)[pure
virtual]

Get the text state information of the word character.

#### Parameters:

index	The index of a character.

text_state	(filled by method) A pointer to a PdfTextState structure specifying the text
	state of a character.

### int PdeWord::GetFlags ()[pure virtual]

Get the word flags like filling, etc.

#### Returns:

The combination of PdfWordFlags.

# int PdeWord::GetNumChars ()[pure virtual]

Get the number of characters in word element.

#### Returns:

Number of characters.

# int PdeWord::GetText (1 wchar\_t \* buffer, int len)[pure virtual]

Get the text of the word element.

#### Parameters:

buffer	(filled by method) If the buffer is null function returns required length of string.
len	Length of a buffer to be filled in.

#### Returns:

Number of characters written into buffer of required length.

### See also:

PdeTextLine::GetText, PdeText::GetText

### void PdeWord::GetTextState (1 PdfTextState \* text\_state)[pure virtual]

Get the text state of the word element.

#### Parameters:

text_state	(filled by method) A pointer to a PdfTextState structure specifying the text state of a word first character.
------------	---

### See also:

PdeWord::HasTextState

# bool PdeWord::HasTextState ()[pure virtual]

Checks whether the text state can be obtained. It means that an each character of the word has the same text state.

### Returns:

true if the text state is the same for the whole word, false otherwise. In that case use <a href="Medword::GetCharTextState">PdeWord::GetCharTextState</a> to obtain correct values.

#### See also:

PdeWord::GetTextState, PdeWord::GetCharTextState

# **PdfAction Struct Reference**

PdfAction class.

### **Public Member Functions**

- <u>PdfActionType GetSubtype</u> ()=0 Gets an action's subtype.
- int <u>GetJavaScript</u> (1 wchar\_t \*buffer, int len)=0 Gets the string buffer from the JavaScript action.
- int GetURI (1 wchar\_t \*buffer, int len)=0

# **Detailed Description**

PdfAction class.

The <u>PdfAction</u> are tasks that pdf viewer performs when a user clicks on a link or a bookmark.

# **Member Function Documentation**

int PdfAction::GetJavaScript (1 wchar\_t \* buffer, int len)[pure virtual]

Gets the string buffer from the JavaScript action.

# Parameters:

buffer	(filled by method) if the buffer is null function returns required length of
	string.
len	Length of a buffer to be filled in.

### Returns:

Number of characters written into buffer of required length.

# PdfActionType PdfAction::GetSubtype ()[pure virtual]

Gets an action's subtype.

#### Returns:

The PdfActionType corresponding to the action's subtype.

### int PdfAction::GetURI (1 wchar\_t \* buffer, int len)[pure virtual]

Gets the string buffer from the URI action. A uniform resource identifier (URI) is a string that identifies a resource on the Internet 'typically a file that is the destination of a hypertext link.

#### Parameters:

buffer	(filled by method) if the buffer is null function returns required length of
	string.
len	Length of a buffer to be filled in.

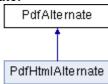
### Returns:

Number of characters written into buffer of required length.

# **PdfAlternate Struct Reference**

PdfAlternate class.

Inheritance diagram for PdfAlternate:



### **Public Member Functions**

- PdfAlternateType <u>GetSubtype</u> ()=0 Gets the subtype of the PDF alternate.
- int <u>GetName</u> (1 wchar\_t \*buffer, int len)=0

  Gets a buffer containing the name of an alternate, otherwise it returns 0.
- int <u>GetDescription</u> (1 wchar\_t \*buffer, int len)=0

  Gets a buffer containing the description of an alternate, otherwise it returns 0.
- int <u>GetFileName</u> (1 wchar\_t \*buffer, int len)=0

  Gets a buffer containing the file name of the main alternate file.
- bool <u>SaveContent</u> (const wchar t \*path)=0
- void Release ()=0

Close the PDF alternate and release any loaded content.

# **Detailed Description**

PdfAlternate class.

PdfAlternate class.

### **Member Function Documentation**

int PdfAlternate::GetDescription (1 wchar\_t \* buffer, int len)[pure virtual]

Gets a buffer containing the description of an alternate, otherwise it returns 0.

### Parameters:

buffer	(filled by method) If the buffer is null function returns required length of the buffer.
len	Length of the buffer to be filled in.

#### Returns:

Number of characters written into the buffer of required length.

# int PdfAlternate::GetFileName (1 wchar\_t \* buffer, int len)[pure virtual]

Gets a buffer containing the file name of the main alternate file.

### Parameters:

buffer	(filled by method) If the buffer is null function returns required length of the buffer.
len	Length of the buffer to be filled in.

#### Returns:

Number of characters written into the buffer of required length.

# int PdfAlternate::GetName (1 wchar\_t \* buffer, int len)[pure virtual]

Gets a buffer containing the name of an alternate, otherwise it returns 0.

#### Parameters:

buffer	(filled by method) If the buffer is null function returns required length of the buffer.
len	Length of the buffer to be filled in.

#### Returns:

Number of characters written into the buffer of required length.

### PdfAlternateType PdfAlternate::GetSubtype () [pure virtual]

Gets the subtype of the PDF alternate.

#### Returns:

the PDF alternate subtype

# bool PdfAlternate::SaveContent (const wchar\_t \* path)[pure virtual]

Saves the alternate content to the folder specified by path and fileSys. The path is a base path and saved content cause creation of additional subfolders based on the relative path specified in the embedded file spec.

### Returns:

True if the content was saved successfully

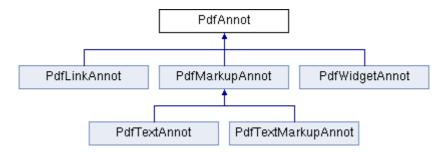
#### See also:

PdfAlternate::GetFileName PdfAlternate::Release

# **PdfAnnot Struct Reference**

PdfAnnot class.

Inheritance diagram for PdfAnnot:



# **Public Member Functions**

- <u>PdfAnnotSubtype GetSubtype</u> ()=0 Gets an annotation's subtype.
- PdfAnnotFlags <u>GetFlags</u> ()=0 Gets an annotation's flags.
- void <u>GetAppearance</u> (1 <u>PdfAnnotAppearance</u> \*appearance)=0 Gets an annotation's appearance.
- void <u>GetBBox</u> (1 <u>PdfRect</u> \*bbox)=0 Gets the annotation bounding box.
- bool <u>PointInAnnot</u> (<u>PdfPoint</u> \*point)=0
- bool <u>RectInAnnot</u> (<u>PdfRect</u> \*rect)=0

# **Detailed Description**

PdfAnnot class.

An annotation associates an object such as a note, sound, or movie with a location on a page of a PDF document, or provides a way to interact with the user by means of the mouse and keyboard.

#### **Member Function Documentation**

void PdfAnnot::GetAppearance (1 PdfAnnotAppearance \* appearance)[pure
virtual]

Gets an annotation's appearance.

#### Parameters:

appearance (filled by method) Pointer to a PdfAnnotAppearance structure.

void PdfAnnot::GetBBox (1 PdfRect \* bbox)[pure virtual]

Gets the annotation bounding box.

### Parameters:

bbox	(Filled by the method) Pointer to PdfRect structure to fill.

### PdfAnnotFlags PdfAnnot::GetFlags () [pure virtual]

Gets an annotation's flags.

#### Returns:

The flags, or 0 if the annotation does not have a flags key.

### PdfAnnotSubtype PdfAnnot::GetSubtype ()[pure virtual]

Gets an annotation's subtype.

#### Returns:

The PdfAnnotSubtype corresponding to the annot's subtype.

# bool PdfAnnot::PointInAnnot (PdfPoint \* point)[pure virtual]

Tests whether the specified point is within an annotation. If an annotation consists of more quads, it tests each quad individually.

#### Parameters:

point	The point to test.
-------	--------------------

#### Returns:

true if the point is within an annotation, false otherwise.

# bool PdfAnnot::RectInAnnot (PdfRect \* rect)[pure virtual]

Tests whether the specified rect is within an annotation. If an annotation consists of more quads, it tests each quad individually.

#### Parameters:

rect	The rectangle to test.
------	------------------------

#### Returns:

true if the the whole rectangle is within an annotation, false otherwise.

# PdfBaseDigSig Struct Reference

# PdfBaseDigSig class.

Inheritance diagram for PdfBaseDigSig:



### **Public Member Functions**

- void <u>Destroy</u> ()=0

  Destroys digital signature's re
- Destroys digital signature's resources.
  bool SetReason (const wchar\_t \*reason)=0
  - Sets the reason for the signing.
- bool <u>SetLocation</u> (const wchar\_t \*location)=0
   Sets the location of signing.
- bool <u>SetContactInfo</u> (const wchar\_t \*contact)=0
   Sets the contact information of the signer.

- bool <u>SetName</u> (const wchar\_t \*name)=0
- bool <u>SetTimeStampServer</u> (const wchar\_t \*url, const wchar\_t \*user\_name, const wchar\_t \*password)=0

Set the timestamp server url and access credentials to apply the timestamp.

• bool <u>SignDoc</u> (<u>PdfDoc</u> \*doc, const wchar\_t \*path)=0

Apply the digital signature and save document to specified path.

# **Detailed Description**

### PdfBaseDigSig class.

A digital signature can be used to authenticate the identity of a user and the document's contents. It stores information about the signer and the state of the document when it was signed.

### **Member Function Documentation**

### void PdfBaseDigSig::Destroy ()[pure virtual]

Destroys digital signature's resources.

#### See also:

CreatePdfDigSig

### bool PdfBaseDigSig::SetContactInfo (const wchar\_t \* contact)[pure virtual]

Sets the contact information of the signer.

#### Parameters:

contact	Information provided by the signer to enable a recipient to contact the signer to
	verify the signature, for example, a phone number, etc.

#### Returns:

true if was set successfully, false otherwise.

# bool PdfBaseDigSig::SetLocation (const wchar\_t \* location)[pure virtual]

Sets the location of signing.

#### Parameters:

location	The CPU host name or physical location of the signing.

#### Returns:

true if was set successfully, false otherwise.

### bool PdfBaseDigSig::SetName (const wchar\_t \* name)[pure virtual]

Sets the name of the person or authority signing the document. This value is be used when it is not possible to extract the name from the signature; for example, from the certificate of the signer or when <u>PdfCustomDigSig</u> is used.

#### Parameters:

name	Name for signing.	
------	-------------------	--

#### Returns:

true if was set successfully, false otherwise.

### See also:

**PdfCustomDigSig** 

# bool PdfBaseDigSig::SetReason (const wchar\_t \* reason)[pure virtual]

Sets the reason for the signing.

#### Parameters:

reason	Reason for the signing.

#### Returns:

true if was set successfully, false otherwise.

bool PdfBaseDigSig::SetTimeStampServer (const wchar\_t \* url, const wchar\_t \*
user\_name, const wchar\_t \* password)[pure virtual]

Set the timestamp server url and access credentials to apply the timestamp.

### Parameters:

url	The url of the timesramp server.
user_name	The user name for accessing the timestamp server.
password	The password for accessing the timestamp server.

### Returns:

true if time stamp was set, false otherwise.

bool PdfBaseDigSig::SignDoc (PdfDoc \* doc, const wchar\_t \* path)[pure virtual]

Apply the digital signature and save document to specified path.

### Parameters:

doc	The document to be signed.
path	The path where the signed document will be saved.

### Returns:

true if document was signed, false otherwise.

# **PdfBookmark Struct Reference**

PdfBookmark class.

# **Public Member Functions**

• int <u>GetTitle</u> (1 wchar\_t \*buffer, int len)=0

Gets a bookmark's title.

- void <u>GetAppearance</u> (<u>PdfBookmarkAppearance</u> \*appearance)=0 Gets a bookmark's appearance.
- <u>PdfAction</u> \* <u>GetAction</u> ()=0
   Gets a bookmark's action object.
- int <u>GetNumChildren</u> ()=0

  Gets the number of child bookmark in a parent bookmark object.
- <u>PdfBookmark</u> \* <u>GetChild</u> (int index)=0 Gets the requested child bookmark from a parent bookmark.
- <u>PdfBookmark</u> \* <u>GetParent</u> ()=0 Gets a bookmark's parent bookmark.

# **Detailed Description**

PdfBookmark class.

A bookmark corresponds to an outline object in a PDF document. A document outline allows the user to navigate interactively from one part of the document to another. An outline consists of a tree-structured hierarchy of bookmarks, which display the document's structure to the user. Each bookmark has: A title that appears on screen. An action that specifies what happens when the user clicks on the bookmark.

#### **Member Function Documentation**

PdfAction\* PdfBookmark::GetAction () [pure virtual]

Gets a bookmark's action object.

## Returns:

The bookmark's action object or nullptr if bookmark does not have an action.

void PdfBookmark::GetAppearance (PdfBookmarkAppearance \* appearance)[pure
virtual]

Gets a bookmark's appearance.

#### Parameters:

appearance	(filled by method) Pointer to a PdfBookmarkAppearance structure.

PdfBookmark\* PdfBookmark::GetChild (int index)[pure virtual]

Gets the requested child bookmark from a parent bookmark.

## Parameters:

index	The index of bookmark to obtain.

# Returns:

Requested bookmark.

#### See also:

PdfBookmark::GetNumChildren

# int PdfBookmark::GetNumChildren () [pure virtual]

Gets the number of child bookmark in a parent bookmark object.

#### Returns:

The number of children.

### See also:

PdfBookmark::GetChild

# PdfBookmark\* PdfBookmark::GetParent () [pure virtual]

Gets a bookmark's parent bookmark.

#### Returns:

Parent bookmark, or null if is the root bookmark of a document. NOTE: If parent is null, call only <a href="PdfBookmark::GetNumChildren">PdfBookmark::GetNumChildren</a> and <a href="PdfBookmark::GetChild">PdfBookmark::GetChild</a> methods. Other methods return false.

# int PdfBookmark::GetTitle (1 wchar\_t \* buffer, int len)[pure virtual]

Gets a bookmark's title.

# Parameters:

buffer	(filled by method) If the buffer is null function returns required length of string.
len	Length of a buffer to be filled in.

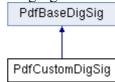
## Returns:

Number of characters written into buffer of required length.

# PdfCustomDigSig Struct Reference

 $\underline{PdfCustomDigSig}\ class.$ 

Inheritance diagram for PdfCustomDigSig:



# **Public Member Functions**

• bool <u>RegisterDigestDataProc</u> (1 PdfDigestDataProc proc, void \*data)=0

Registers a user-supplied procedure to call when <u>PdfCustomDigSig::SignDoc</u> is called.

# **Detailed Description**

PdfCustomDigSig class.

Platfor independent digital signature object. Caller can handle signing process with callbacks.

# **Member Function Documentation**

bool PdfCustomDigSig::RegisterDigestDataProc (1 PdfDigestDataProc proc, void \* data)[pure virtual]

Registers a user-supplied procedure to call when <a href="PdfCustomDigSig::SignDoc">PdfCustomDigSig::SignDoc</a> is called.

# Parameters:

proc	A user-supplied callback to call when the digital signature requests signed digests data.
data	A pointer to user-supplied data to pass to proc each time it is called.

### Returns:

true if callback was registered, false otherwise.

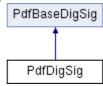
#### See also:

PdfCustomDigSig::RegisterDigestDataLenProc

# **PdfDigSig Struct Reference**

CPdfDigSig class.

Inheritance diagram for PdfDigSig:



# **Public Member Functions**

• bool <u>SetPfxFile</u> (const wchar\_t \*pfx\_file, const wchar\_t \*pfx\_password)=0 Set the pfx file for signing the document with digital signature.

# **Detailed Description**

CPdfDigSig class.

Uses OpenSSL to handle certificates.

# **Member Function Documentation**

bool PdfDigSig::SetPfxFile (const wchar\_t \* pfx\_file, const wchar\_t \*
pfx\_password)[pure virtual]

Set the pfx file for signing the document with digital signature.

#### Parameters:

pfx file	The path of the PFX signature file.
pfx password	The password to open the PFX file.

#### Returns:

true if was set successfully, false otherwise.

# **PdfDoc Struct Reference**

PdfDoc class.

# **Public Member Functions**

- bool <u>Save</u> (const wchar\_t \*path, <u>PdfSaveFlags</u> flags)=0
- bool Close ()=0

Closes a document and releases its resources. Changes are not saved.

- bool <u>AddWatermarkFromImage</u> (<u>PdfWatermarkParams</u> \*params, const wchar\_t \*path)=0 Adds an image-based watermark to a page range in the given document.
- int <u>GetNumPages</u> ()=0

  Gets the number of pages in a document.
- PdfPage \* AcquirePage (int page num)=0
- bool <u>ReleasePage</u> (<u>PdfPage</u> \*page)=0 *Releases page's resources*.
- int <u>GetNumDocumentJavaScripts</u> ()=0
  Get the number of document JavaScript name/action pairs in the document JavaScript name tree.
- int <u>GetDocumentJavaScript</u> (int index, 1 wchar\_t \*buffer, int len)=0

  Get the document JavaScript action by it's index in th documente JavaScript name tree.
- int <u>GetDocumentJavaScriptName</u> (int index, 1 wchar\_t \*buffer, int len)=0

  Get the document JavaScript action name by it's index in th documente JavaScript name tree.
- int <u>GetNumCalculatedFormFields</u> ()=0

  Get the number of calculated form fields in AcroForm calculated order (CO) which is an array.
- <u>PdfFormField</u> \* <u>GetCalculatedFormField</u> (int index)=0 Get the calculated form field from AcroForm calculation order array (CO) by index.
- int <u>GetNumFormFields</u> ()=0

  Get the total number of form fields in document's AcroForm Fields tree.
- <u>PdfFormField</u> \* <u>GetFormField</u> (int index)=0 Get the form field in document's AcroForm Fields tree by index.
- <u>PdfFormField</u> \* <u>GetFormFieldByName</u> (const wchar\_t \*buffer)=0 Get the form field in document's AcroForm Fields tree by name.
- int <u>GetInfo</u> (const wchar\_t \*key, 1 wchar\_t \*buffer, int len)=0 Gets the value of a key in a document's Info dictionary.

- bool <u>SetInfo</u> (const wchar\_t \*key, const wchar\_t \*buffer)=0 Set the value of a key in a document's Info dictionary.
- PdfBookmark \* GetBookmarkRoot ()=0
- bool <u>FlattenAnnots</u> (<u>PdfFlattenAnnotsParams</u> \*params)=0
- PdsStructTree \* <u>CreateStructTree</u> ()=0
- PdsStructTree \* <u>GetStructTree</u> ()=0
   Gets the structure tree for a document.
- void <u>RemoveStructTree</u> ()=0

  Removes and destroy the StructTreeRoot element from the specified <u>PdfDoc</u>.
- int <u>GetNumAlternates</u> ()=0

  Gets the number of PDF alternate in the document.
- <u>PdfAlternate</u> \* <u>AcquireAlternate</u> (int index)=0 Gets the PDF alternate based on it's index.
- <u>PdsObject</u> \* <u>CreatePdsObject</u> (<u>PdfObjectType</u> type, bool indirect)=0 <u>Creates a new <u>PdsObject</u> associated with the specified document.</u>
- bool <u>AddTags</u> (1 PdfCancelProc cancel\_proc, void \*cancel\_data)=0 Add tags into PDFDocument.

# **Detailed Description**

PdfDoc class.

A PdfDoc object represents a PDF document.

#### Member Function Documentation

PdfAlternate\* PdfDoc::AcquireAlternate (int index)[pure virtual]

Gets the PDF alternate based on it's index.

## Parameters:

index	The index of an alternate.
-------	----------------------------

# PdfPage\* PdfDoc::AcquirePage (int page num)[pure virtual]

Gets a <u>PdfPage</u> from a document. The page is cached, so that subsequent calls on the same PDPage return The same <u>PdfPage</u>. The page remains in the cache as long as document exists or ReleasePage was not called. NOTE: After you are done using the page, release it using ReleasePage to release resources.

# Parameters:

page_num	The page number of the page to get. The first page is 0.
----------	--

## Returns:

The requested page.

## See also:

PdfPage::ReleasePage

bool PdfDoc::AddTags (1 PdfCancelProc cancel\_proc, void \* cancel\_data)[pure
virtual]

# Parameters:

cancel_proc	Callback to check for canceling operations. A CancelProc is typically passed to some method that takes a long time to complete. At frequent intervals, the method calls the CancelProc. If it returns true, then the method cancels its operation; if false, it continues.
cancel_data	Pointer to client data for the cancel procedure.

#### Returns:

true if tags were added successfuly, false otherwise.

# bool PdfDoc::AddWatermarkFromImage (PdfWatermarkParams \* params, const wchar\_t \* path)[pure virtual]

Adds an image-based watermark to a page range in the given document.

# Parameters:

params	Structure specifying how the watermark should be added to the document.
path	Path to the image file. Only JPEG format is supported for now.

#### Returns:

true if the watermark was added successfully, false otherwise.

# bool PdfDoc::Close ()[pure virtual]

Closes a document and releases its resources. Changes are not saved.

#### Returns:

true if document was closed. Return false if there are any outstanding references to objects in the document. Destroy such objects first and try Close again.

# See also:

PdfDoc::Save

# PdsObject\* PdfDoc::CreatePdsObject (PdfObjectType type, bool indirect)[pure virtual]

Creates a new PdsObject associated with the specified document.

#### Parameters:

type	The type of a new object.
indirect	If true, creates the object as an indirect object. If false, creates the object as a
	direct object.

#### Returns:

The newly created object.

# PdsStructTree\* PdfDoc::CreateStructTree () [pure virtual]

Creates a new StructTree element. If CreateStructTree is called on a <u>PdfDoc</u> that already has a structure tree, it returns structure tree associated with the <u>PdfDoc</u>.

#### Returns:

The structure tree root if exists, nullptr otherwise.

# bool PdfDoc::FlattenAnnots (<a href="PdfFlattenAnnotsParams">PdfFlattenAnnotsParams</a> \* params)[pure virtual]

Flatten annotation appearances to the document content and removes flattened annotation from the page

#### Returns:

true if annotation flattening was successfull, false othervise.

# PdfBookmark\* PdfDoc::GetBookmarkRoot ()[pure virtual]

Gets the abstract root of the document's bookmark tree. This bookmark has no representation in PDF, it only holds top level of document's bookmarks. NOTE: Call only <a href="PdfBookmark::GetNumChildren">PdfBookmark::GetNumChildren</a> and <a href="PdfBookmark::GetChild">PdfBookmark::GetChild</a> methods for this bookmark. Other methods return false.

#### Returns:

The document's root bookmark.

# PdfFormField\* PdfDoc::GetCalculatedFormField (int index)[pure virtual]

Get the calculated form field from AcroForm calculation order array (CO) by index.

#### Parameters:

index	The index of a form field to retrieve.

#### Returns:

The PdfFormField object or nullptr in case of error.

#### See also:

PdfDoc::GetNumCalculatedFormFields PdfDoc::GetNumFormFieldCounts

PdfDoc:GetFormField

# int PdfDoc::GetDocumentJavaScript (int index, 1 wchar\_t \* buffer, int len)[pure virtual]

Get the document JavaScript action by it's index in th documente JavaScript name tree.

#### Parameters:

index	The index of a JavaScript action name to retrieve
buffer	(filled by method) If the buffer is null function returns required length of
	string.
len	Length of a buffer to be filled in.

#### Returns

Number of characters written into buffer of required length.

## See also:

 $\frac{PdfDoc::GetNumDocumentJavaScripts}{PdfDoc::GetDocumentJavaScriptName}$ 

# int PdfDoc::GetDocumentJavaScriptName (int index, 1 wchar\_t \* buffer, int len)[pure virtual]

Get the document JavaScript action name by it's index in th documente JavaScript name tree.

# Parameters:

index	The index of a JavaScript action name to retrieve
buffer	(filled by method) If the buffer is null function returns required length of
	string.
len	Length of a buffer to be filled in.

#### Returns:

Number of characters written into buffer of required length.

#### See also:

 $\frac{PdfDoc::GetNumDocumentJavaScripts}{PdfDoc::GetDocumentJavaScript}$ 

# PdfFormField\* PdfDoc::GetFormField (int index)[pure virtual]

Get the form field in document's AcroForm Fields tree by index.

#### Returns:

The <u>PdfFormField</u> object or nullptr in case of error.

# See also:

PdfDoc::GetNumCalculatedFormFields
PdfDoc::GetCalculatedFormField
PdfDoc::GetNumFormFieldCounts

# PdfFormField\* PdfDoc::GetFormFieldByName (const wchar\_t \* buffer)[pure virtual]

Get the form field in document's AcroForm Fields tree by name.

# Returns:

The PdfFormField object or nullptr in case of error.

#### See also:

PdfDoc::GetNumCalculatedFormFields
PdfDoc::GetCalculatedFormField
PdfDoc::GetNumFormFieldCounts

# int PdfDoc::GetInfo (const wchar\_t \* key, 1 wchar\_t \* buffer, int len)[pure virtual]

Gets the value of a key in a document's Info dictionary.

# Parameters:

key	The name of the Info dictionary key whose value is obtained.
buffer	(filled by method) If the buffer is null function returns required length of
	string.
len	Length of a buffer to be filled in.

## Returns:

Number of characters written into buffer of required length.

# int PdfDoc::GetNumAlternates ()[pure virtual]

Gets the number of PDF alternate in the document.

## Returns:

The number of alternates.

# int PdfDoc::GetNumCalculatedFormFields () [pure virtual]

Get the number of calculated form fields in AcroForm calculated order (CO) which is an array.

#### Returns:

Number of calculated form fields in the document.

#### See also:

PdfDoc::GetCalculatedFormField PdfDoc::GetNumFormFieldCounts

PdfDoc: GetFormField

# int PdfDoc::GetNumDocumentJavaScripts ()[pure virtual]

Get the number of document JavaScript name/action pairs in the document JavaScript name tree.

#### Returns:

Number document name/action pairs in the document's JavaScript name tree.

## See also:

<u>PdfDoc::GetDocumentJavaScript</u> <u>PdfDoc::GetDocumentJavaScriptName</u>

# int PdfDoc::GetNumFormFields ()[pure virtual]

Get the total number of form fields in document's AcroForm Fields tree.

## Returns:

Number of form fields in the document.

# See also:

PdfDoc::GetNumCalculatedFormFields PdfDoc::GetCalculatedFormField

PdfDoc:GetFormField

# int PdfDoc::GetNumPages () [pure virtual]

Gets the number of pages in a document.

#### Returns:

Number of pages in the document.

# PdsStructTree\* PdfDoc::GetStructTree ()[pure virtual]

Gets the structure tree for a document.

#### Returns:

The structure tree root if exists, nullptr otherwise.

bool PdfDoc::ReleasePage (PdfPage \* page)[pure virtual]

Releases page's resources.

#### Parameters:

page	The page to release.

#### Returns:

true if page was released, false otherwise.

# See also:

PdfPage::AcquirePage

# bool PdfDoc::Save (const wchar\_t \* path, PdfSaveFlags flags)[pure virtual]

Saves a document to the stream. NOTE: You must call <a href="PdfDoc::Close">PdfDoc::Close</a> to release resources.

#### Parameters:

stream	The stream to which the file is saved.
flags	A PdfSaveFlags value. If kSaveIncremental is specified in flags, then path
	should be NULL. If kSaveFull is specified and path is the same as the file's
	original path, the new file is saved to a file system-determined temporary path,
	then the old file is deleted and the new file is renamed to path.

#### See also:

PdfDoc::Close

# bool PdfDoc::SetInfo (const wchar\_t \* key, const wchar\_t \* buffer)[pure virtual]

Set the value of a key in a document's Info dictionary.

#### Parameters:

key	The name of the Info dictionary key whose value is obtained.
buffer	String value to be set for the specific Info dictionary entry.

### Returns:

true if optaining the font state was successfull, false otherwise.

# **PdfFont Struct Reference**

PdfFont class.

# **Public Member Functions**

- int <u>GetFontName</u> (1 wchar\_t \*buffer, int len)=0 Gets the name of a font.
- int <u>GetFaceName</u> (1 wchar\_t \*buffer, int len)=0 Gets the face of a font.
- void <u>GetFontState</u> (1 <u>PdfFontState</u> \*font\_state)=0 Gets the font state of a font.
- int <u>GetSystemFontName</u> (1 wchar\_t \*buffer, int len)=0

  Gets the name of a font which is a system replacement for the font.
- <u>PdfFontCharset GetSystemFontCharset</u> ()=0 Gets the charset of a font which is a system replacement for the font.
- bool <u>GetSystemFontBold</u> ()=0 Gets the the system font bold flag.
- bool <u>GetSystemFontItalic</u> ()=0 Gets the the system font italic flag.
- bool <u>Save</u> (<u>PsStream</u> \*stream, <u>PdfFontFormat</u> format)=0 *Saves the font into a font file.*

# **Detailed Description**

PdfFont class.

PdfFont class.

# **Member Function Documentation**

int PdfFont::GetFaceName (1 wchar\_t \* buffer, int len)[pure virtual]

Gets the face of a font.

## Parameters:

buffer	(filled by method) If the buffer is null function returns required length of
	string.
len	Length of a buffer to be filled in.

### Returns:

Number of characters written into buffer of required length.

int PdfFont::GetFontName (1 wchar\_t \* buffer, int len)[pure virtual]

Gets the name of a font.

#### Parameters:

buffer	(filled by method) If the buffer is null function returns required length of string.
len	Length of a buffer to be filled in.

## Returns:

Number of characters written into buffer of required length.

# void PdfFont::GetFontState (1 PdfFontState \* font\_state)[pure virtual]

Gets the font state of a font.

#### Parameters:

font_state	(filled by method) Pointer to font state structure to be filled in.	
------------	---	--

#### Returns:

true if optaining the font state was successfull, false otherwise.

# bool PdfFont::GetSystemFontBold ()[pure virtual]

Gets the the system font bold flag.

#### Returns:

true is font is bold, false otherwise.

# PdfFontCharset PdfFont::GetSystemFontCharset () [pure virtual]

Gets the charset of a font which is a system replacement for the font.

# Returns:

Number of charset of a font.

# bool PdfFont::GetSystemFontItalic () [pure virtual]

Gets the the system font italic flag.

#### Returns:

true is font is italic, false otherwise.

# int PdfFont::GetSystemFontName (1 wchar\_t \* buffer, int len)[pure virtual]

Gets the name of a font which is a system replacement for the font.

## Parameters:

buffer	(filled by method) If the buffer is null function returns required length of string.
len	Length of a buffer to be filled in.

## Returns:

Number of characters written into buffer of required length.

# bool PdfFont::Save (PsStream \* stream, PdfFontFormat format)[pure virtual]

Saves the font into a font file.

#### Parameters:

<u>PsStream</u>	in which to save font data in requested format.
format	PdfFontFormat.

#### Returns:

true if succeeded, false otherwise.

# **PdfFormField Struct Reference**

PdfFormField class.

# **Public Member Functions**

- <u>PdfFieldType GetType</u> ()=0 Gets the type of field.
- PdfFieldFlags <u>GetFlags</u> ()=0 Gets the form field's flags.
- int <u>GetValue</u> (1 wchar\_t \*buffer, int len)=0 Gets the field's value as string.
- bool <u>SetValue</u> (const wchar\_t \*buffer)=0
   Sets the field's value as string. Multiple values should be comma-separated.
- int <u>GetDefaultValue</u> (1 wchar\_t \*buffer, int len)=0 Gets the field's default value as string.
- int <u>GetFullName</u> (1 wchar\_t \*buffer, int len)=0

  Gets the field's full name within the document AcroForm field tree.
- int <u>GetTooltip</u> (1 wchar\_t \*buffer, int len)=0 Gets the field's tooltip.
- int <u>GetOptionCount</u> ()=0

  Gets the number of elements in the Opt array.
- int <u>GetOptionValue</u> (int index, 1 wchar\_t \*buffer, int len)=0 Gets the field's option value.
- int <u>GetOptionCaption</u> (int index, 1 wchar\_t \*buffer, int len)=0 Gets the field's option caption.
- <u>PdfAction</u> \* <u>GetAction</u> ()=0 Gets a field's action object.
- <u>PdfAction</u> \* <u>GetAAction</u> (<u>PdfActionEventType</u> event)=0 Gets a field's additional action object.
- int <u>GetMaxLength</u> ()=0

  Gets maximum length of the field's text, in characters.
- int <u>GetWidgetExportValue</u> (<u>PdfAnnot</u> \*annot, 1 wchar\_t \*buffer, int len)=0 Gets the field's widget export value.

# **Detailed Description**

PdfFormField class.

<u>PdfFormField</u> object represents interactive form dictionary that shall be referenced from the AcroForm entry in the document catalogue

# **Member Function Documentation**

# PdfAction\* PdfFormField::GetAAction (PdfActionEventType event) [pure virtual]

Gets a field's additional action object.

#### Parameters:

event	The event which additional action to get.
Crent	The event which additional detroit to get

#### Returns:

The annotation's additional action object or nullptr if annotation does not have an action for specified event type.

#### See also:

**GetAction** 

# PdfAction\* PdfFormField::GetAction()[pure virtual]

Gets a field's action object.

#### Returns:

The annotation's action object or nullptr if annotation does not have an action.

#### See also:

**GetAAction** 

# int PdfFormField::GetDefaultValue (1 wchar\_t \* buffer, int len)[pure virtual]

Gets the field's default value as string.

# Parameters:

buffer	(filled by method) If the buffer is null function returns required length of string.
len	Length of a buffer to be filled in.

#### Returns:

Number of characters written into buffer of required length.

# PdfFieldFlags PdfFormField::GetFlags () [pure virtual]

Gets the form field's flags.

#### Returns:

The form field's flags.

# int PdfFormField::GetFullName (1 wchar\_t \* buffer, int len)[pure virtual]

Gets the field's full name within the document AcroForm field tree.

# Parameters:

buffer	(filled by method) If the buffer is null function returns required length of string.
len	Length of a buffer to be filled in.

#### Returns:

Number of characters written into buffer of required length.

# int PdfFormField::GetMaxLength ()[pure virtual]

Gets maximum length of the field's text, in characters.

#### Returns:

The maximum number of characters.

# int PdfFormField::GetOptionCaption (int index, 1 wchar\_t \* buffer, int len) [pure virtual]

Gets the field's option caption.

#### Parameters:

index	The index of option to retrieve.
buffer	(filled by method) If the buffer is null function returns required length of
	string.
len	Length of a buffer to be filled in.

## Returns:

Number of characters written into buffer of required length.

# int PdfFormField::GetOptionCount ()[pure virtual]

Gets the number of elements in the Opt array.

## Returns:

Number of field's options.

# int PdfFormField::GetOptionValue (int index, 1 wchar\_t \* buffer, int len) [pure virtual]

Gets the field's option value.

## Parameters:

index	The index of option to retrieve.
buffer	(filled by method) If the buffer is null function returns required length of
	string.
len	Length of a buffer to be filled in.

# Returns:

Number of characters written into buffer of required length.

# int PdfFormField::GetTooltip (1 wchar\_t \* buffer, int len)[pure virtual]

Gets the field's tooltip.

# Parameters:

buffer	(filled by method) If the buffer is null function returns required length of
	string.
len	Length of a buffer to be filled in.

#### Returns:

Number of characters written into buffer of required length.

# PdfFieldType PdfFormField::GetType ()[pure virtual]

Gets the type of field.

#### Returns:

The form field type.

# int PdfFormField::GetValue (1 wchar\_t \* buffer, int len)[pure virtual]

Gets the field's value as string.

#### Parameters:

buffer	(filled by method) If the buffer is null function returns required length of
	string.
len	Length of a buffer to be filled in.

## Returns:

Number of characters written into buffer of required length.

# int PdfFormField::GetWidgetExportValue (PdfAnnot \* annot, 1 wchar\_t \* buffer, int len)[pure virtual]

Gets the field's widget export value.

# Parameters:

annot	The widget annotation which export value is to be retrieved.
buffer	(filled by method) If the buffer is null function returns required length of
	string.
len	Length of a buffer to be filled in.

## Returns:

Number of characters written into buffer of required length.

# bool PdfFormField::SetValue (const wchar\_t \* buffer)[pure virtual]

Sets the field's value as string. Multiple values should be comma-separated.

## Parameters:

buffer The	e new form field string value

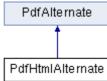
### Returns:

true if succeeded, false otherwise.

# **PdfHtmlAlternate Struct Reference**

PdfHtmlAlternate class.

Inheritance diagram for PdfHtmlAlternate:



# **Public Member Functions**

• bool <u>SaveResource</u> (const wchar\_t \*resource\_name, const wchar\_t \*path)=0 Save the resource content by name to specified location.

# **Detailed Description**

PdfHtmlAlternate class.

PdfHtmlAlternate class.

# **Member Function Documentation**

bool PdfHtmlAlternate::SaveResource (const wchar\_t \* resource\_name, const
wchar\_t \* path)[pure virtual]

Save the resource content by name to specified location.

#### Parameters:

path	Path where the file should be saved
reource naem	The name of the resource

#### Returns:

True if file was saved. False othervise.

# **Pdfix Struct Reference**

Pdfix class.

# **Public Member Functions**

- void <u>Destroy</u> ()=0 *Destroys <u>Pdfix</u> resources*.
- bool <u>Authorize</u> (const wchar\_t \*email, const wchar\_t \*serial\_number)=0 Authorizes <u>Pdfix</u>.
- bool <u>IsAuthorized</u> ()=0

Returns authorization state.

• bool <u>IsAuthorizedPlatform</u> (<u>PdfAuthPlatform</u> platform)=0 *Returns authorization state*.

• bool <u>IsAuthorizedOption</u> (<u>PdfAuthOption</u> option)=0

Returns authorization state.

• PdfErrorType GetErrorType ()=0

Returns the latest error type from the library. The error type is set each time, when any library method fails.

• const char \* GetError ()=0

Returns the latest error message from the library. The error message is set each time, when any library method fails.

• void <u>SetError</u> (PdfErrorType type, const char \*error)=0 Sets the latest error message to the library.

• int <u>GetVersionMajor</u> ()=0

Returns the major version. This is the first integer in a version number and is increased whenever significant changes are made.

• int <u>GetVersionMinor</u> ()=0

Returns the minor version. This is the second integer in a compound version number. This is normally set to 0 after each major release and increased whenever smaller features or significant bug fixes have been added.

• int GetVersionPatch ()=0

Returns the patch version. The (optional) third integer is the patch number, sometimes also called the revision number. Changes in patch number should imply no change to the actual API interface, only changes to the behavior of the API.

- <u>PdfDoc</u> \* <u>OpenDoc</u> (const wchar\_t \*path, const wchar\_t \*password)=0

  Opens the specified document. If the document is already open, returns a reference to the already opened <u>PdfDoc</u>. NOTE: You must call <u>PdfDoc::Close</u> once for every successful open.
- <u>PdfDoc</u> \* <u>OpenDocFromStream</u> (<u>PsStream</u> \*stream, const wchar\_t \*password)=0

  Opens the specified document from memory. If the document is already open, returns a reference to the already opened <u>PdfDoc</u>. You must call <u>PdfDoc::Close</u> once for every successful open.
- <u>PdfDigSig</u> \* <u>CreateDigSig</u> ()=0 <u>Creates a new <u>PdfDigSig</u> object. Call <u>PdfDigSig::Destroy</u> method to release resources.</u>
- <u>PdfCustomDigSig</u> \* <u>CreateCustomDigSig</u> ()=0 <u>Creates a new PdfCustomDigSig object. Call PdfDigSig::Destroy</u> method to release resources.
- PsRegex \* CreateRegex ()=0
  - Creates a new <u>PsRegex</u> object. Call <u>PsRegex::Destroy</u> to release all regex resources.
- <u>PsFileStream</u> \* <u>CreateFileStream</u> (const wchar\_t \*path, PsFileMode mode)=0 <u>Creates a new read-only or write <u>PsStream</u> from PsFile. Call <u>PsStream::Destroy</u> to release all stream resources.</u>
- <u>PsMemoryStream</u> \* <u>CreateMemStream</u> ()=0 <u>Creates a new mempry operating <u>PsStream</u>. Call <u>PsStream::Destroy</u> to release all stream resources.</u>
- <u>PsProcStream</u> \* <u>CreateCustomStream</u> (1 PsStreamProc read\_proc, PsStreamData client\_data)=0

  Creates a new read-only <u>PsStream</u> with arbitrary data-producing procedure. Call <u>PsStream::Destroy</u> to release all stream resources.
- bool <u>RegisterEvent</u> (<u>PdfEventType</u> type, 1 PdfEventProc proc, void \*data)=0 Registers a user-supplied procedure to call when the specified event occurs.
- bool <u>UnregisterEvent</u> (<u>PdfEventType</u> type, PdfEventProc proc, void \*data)=0

  Unregisters a user-supplied procedure to call when the specified event occurs. To un-register, you must use same type, proc and data that were used when the event was registered using <u>Pdfix::RegisterEvent</u>.
- void <u>SetRegex</u> (<u>PdfRegexType</u> type, const wchar\_t \*regex)=0

Sets regular expressions for content recognition.

• <u>PsImage</u> \* <u>CreateImage</u> (int width, int height, <u>PsImageDIBFormat</u> format)=0 Gets the file system that was registered with the specified name.

# **Detailed Description**

Pdfix class.

<u>Pdfix</u> loads and unloads library. It initialized all necessary resources and also takes care about releasing it.

#### **Member Function Documentation**

bool Pdfix::Authorize (const wchar\_t \* email, const wchar\_t \* serial\_number)[pure
virtual]

Authorizes Pdfix.

#### Returns:

true if Pdfix was authorized successfuly, false otherwise.

PdfCustomDigSig\* Pdfix::CreateCustomDigSig () [pure virtual]

Creates a new PdfCustomDigSig object. Call PdfDigSig::Destroy method to release resources.

# Returns:

Initialized PdfCustomDigSig object.

# See also:

PdfDigSig::Destroy

<u>PsProcStream</u>\* Pdfix::CreateCustomStream (1 PsStreamProc read\_proc, PsStreamData client\_data)[pure virtual]

Creates a new read-only <u>PsStream</u> with arbitrary data-producing procedure. Call <u>PsStream::Destroy</u> to release all stream resources.

# Parameters:

read_proc	Data producing procedure
proc stm	Pointer to user object which is provided to provided PsStreamProc

#### Returns:

Initialized PsStream object.

#### See also:

PsStream::Destroy

PdfDigSig\* Pdfix::CreateDigSig ()[pure virtual]

Creates a new PdfDigSig object. Call PdfDigSig::Destroy method to release resources.

#### Returns:

Initialized **PdfDigSig** object.

#### See also:

PdfDigSig::Destroy

# PsFileStream\* Pdfix::CreateFileStream (const wchar\_t \* path, PsFileMode mode)[pure virtual]

Creates a new read-only or write <u>PsStream</u> from PsFile. Call <u>PsStream::Destroy</u> to release all stream resources.

#### Parameters:

path	Path to the file that <u>PsStream</u> needs to be created from.
mode	File open mode.

#### Returns:

Initialized PsStream object.

#### See also:

PsStream::Destroy

# <u>PsImage</u>\* Pdfix::CreateImage (int width, int height, <u>PsImageDIBFormat</u> format)[pure virtual]

Gets the file system that was registered with the specified name.

# Parameters:

name	The name corresponding to the name of the file system to obtain.	
------	--	--

#### Returns:

The file system, otherwise nullptr if no matching file system was found. Allows an implementor to provide a file system for use by external clients. An external client can locate the file system using GetFileSysByName. This method returns false if a file system with the same name is already registered.

#### Parameters:

	TEL CLC
name	
1 name	The filesys name.
1	

#### Returns:

The newly created fileSys or nullptr.Gets the default/standard file system implementation for a platform.

The platform's default file system. Creates a new <u>PsImage</u> object. Call <u>PsImage::Destroy</u> to release image resources.

# Parameters:

width	Requested image width.
height	Requested image heught.
format	Requested image DIB format.

#### Returns:

Initialized **PsImage** object.

#### See also:

PsImage::Destroy

# PsMemoryStream\* Pdfix::CreateMemStream ()[pure virtual]

Creates a new mempry operating <u>PsStream</u>. Call <u>PsStream::Destroy</u> to release all stream resources.

# Returns:

Initialized PsStream object.

#### See also:

PsStream::Destroy

# PsRegex\* Pdfix::CreateRegex ()[pure virtual]

Creates a new <u>PsRegex</u> object. Call <u>PsRegex::Destroy</u> to release all regex resources.

## Returns:

Initialized PsRegex object.

#### See also:

PsRegex::Destroy

# void Pdfix::Destroy ()[pure virtual]

Destroys **Pdfix** resources.

# See also:

Pdfix::CreatePdfix

# const char\* Pdfix::GetError()[pure virtual]

Returns the latest error message from the library. The error message is set each time, when any library method fails.

#### Returns:

The last error, empty string otherwise.

# PdfErrorType Pdfix::GetErrorType ()[pure virtual]

Returns the latest error type from the library. The error type is set each time, when any library method fails.

# Returns:

The last error type.

# int Pdfix::GetVersionMajor()[pure virtual]

Returns the major version. This is the first integer in a version number and is increased whenever significant changes are made.

## Returns:

The major version number.

# int Pdfix::GetVersionMinor()[pure virtual]

Returns the minor version. This is the second integer in a compound version number. This is normally set to 0 after each major release and increased whenever smaller features or significant bug fixes have been added.

#### Returns:

The minor version number.

# int Pdfix::GetVersionPatch ()[pure virtual]

Returns the patch version. The (optional) third integer is the patch number, sometimes also called the revision number. Changes in patch number should imply no change to the actual API interface, only changes to the behavior of the API.

#### Returns:

The patch version number.

# bool Pdfix::IsAuthorized ()[pure virtual]

Returns authorization state.

#### Returns:

true if PDFix was authorized, false othervise.

### bool Pdfix::IsAuthorizedOption (PdfAuthOption option)[pure virtual]

Returns authorization state.

### Returns:

true if PDFix was authorized for this option, false othervise.

# bool Pdfix::IsAuthorizedPlatform (PdfAuthPlatform platform) [pure virtual]

Returns authorization state.

#### Returns:

true if PDFix was authorized for this platform, false othervise.

# PdfDoc\* Pdfix::OpenDoc (const wchar\_t \* path, const wchar\_t \* password)[pure virtual]

Opens the specified document. If the document is already open, returns a reference to the already opened PdfDoc. NOTE: You must call PdfDoc::Close once for every successful open.

#### Parameters:

path	Path to the file.
password	File password.

#### Returns:

The newly created document or null.

#### See also:

Close

PdfDoc\* Pdfix::OpenDocFromStream (PsStream \* stream, const wchar\_t \*
password)[pure virtual]

Opens the specified document from memory. If the document is already open, returns a reference to the already opened <u>PdfDoc</u>. You must call <u>PdfDoc</u>::Close once for every successful open.

#### Parameters:

stream	PsStream object.
password	File password.

#### Returns:

The newly created document or null.

## See also:

Close

bool Pdfix::RegisterEvent (PdfEventType type, 1 PdfEventProc proc, void \*
data)[pure virtual]

Registers a user-supplied procedure to call when the specified event occurs.

## Parameters:

type	The event type.
proc	A user-supplied callback to call when the event occurs.
data	A pointer to user-supplied data to pass to proc each time it is called.

# Returns:

true if event was registered, false otherwise.

void Pdfix::SetError (PdfErrorType type, const char\* error)[pure virtual]

Sets the latest error message to the library.

## Parameters:

_		
	type	The last error type.
	error	The last error.

void Pdfix::SetRegex (PdfRegexType type, const wchar\_t \* regex)[pure virtual]

Sets regular expressions for content recognition.

## Parameters:

type	PdfRegexType type.	

regex	Regular expression pattern.

# bool Pdfix::UnregisterEvent (PdfEventType type, PdfEventProc proc, void \* data)[pure virtual]

Unregisters a user-supplied procedure to call when the specified event occurs. To un-register, you must use same type, proc and data that were used when the event was registered using <a href="Modest: RegisterEvent">Pdfix::RegisterEvent</a>.

#### Parameters:

type	The registered event type.
proc	A registered user-supplied callback.
data	A pointer to registered user-supplied data.

### Returns:

true if event was registered, false otherwise.

# **PdfixPlugin Struct Reference**

PdfixPlugin virtual class.

# **Public Member Functions**

- void <u>Destroy</u> ()=0
  Destroys <u>Pdfix</u> plugin resources.
- bool <u>Initialize</u> (<u>Pdfix</u> \*pdfix)=0
   Authorizes <u>Pdfix</u>.
- int <u>GetVersionMajor</u> ()=0

Returns the major version. This is the first integer in a version number and is increased whenever significant changes are made.

• int GetVersionMinor ()=0

Returns the minor version. This is the second integer in a compound version number. This is normally set to 0 after each major release and increased whenever smaller features or significant bug fixes have been added.

• int <u>GetVersionPatch</u> ()=0

Returns the patch version. The (optional) thirdinteger is the patch number, sometimes also called the revision number. Changes in patch number should imply no change to the actual API interface, only changes to the behavior of the API.

• int  $\frac{\text{GetId}}{\text{O}}$  ()=0

Returns the plugin identifier. This identifier is used to authorise the plugin.

• <u>Pdfix</u> \* <u>GetPdfix</u> ()=0 Returns the Pdfix instance.

# **Detailed Description**

PdfixPlugin virtual class.

<u>PdfixPlugin</u> loads and unloads <u>Pdfix</u> plugin. It initialized all necessary resources and also takes care about releasing it.

# **Member Function Documentation**

# void PdfixPlugin::Destroy ()[pure virtual]

Destroys **Pdfix** plugin resources.

#### See also:

Pdfix::CreatePdfix

# int PdfixPlugin::GetId ()[pure virtual]

Returns the plugin identifier. This identifier is used to authorise the plugin.

#### Returns:

The plugin identifier.

# Pdfix\* PdfixPlugin::GetPdfix () [pure virtual]

Returns the **Pdfix** instance.

#### Returns:

The **Pdfix** instance.

# int PdfixPlugin::GetVersionMajor()[pure virtual]

Returns the major version. This is the first integer in a version number and is increased whenever significant changes are made.

#### Returns:

The major version number.

# int PdfixPlugin::GetVersionMinor()[pure virtual]

Returns the minor version. This is the second integer in a compound version number. This is normally set to 0 after each major release and increased whenever smaller features or significant bug fixes have been added.

#### Returns:

The minor version number.

# int PdfixPlugin::GetVersionPatch ()[pure virtual]

Returns the patch version. The (optional) thirdinteger is the patch number, sometimes also called the revision number. Changes in patch number should imply no change to the actual API interface, only changes to the behavior of the API.

## Returns:

The patch version number.

bool PdfixPlugin::Initialize (Pdfix \* pdfix)[pure virtual]

Authorizes Pdfix.

#### Returns:

true if Pdfix was authorized successfuly, false otherwise.

# PdfLinkAnnot Struct Reference

PdfLinkAnnot class.

Inheritance diagram for PdfLinkAnnot:



# **Public Member Functions**

- int <u>GetNumQuads</u> ()=0

  Gets the number of quads for the link.
- void <u>GetQuad</u> (int index, 1 <u>PdfQuad</u> \*quad)=0
- bool AddQuad (PdfQuad \*quad)=0

  Adds a new quad to the link annot.
- bool <u>RemoveQuad</u> (int index)=0
  Removes a quad with the specified index.
- <u>PdfAction</u> \* <u>GetAction</u> ()=0 Gets an link's action object.

# **Detailed Description**

PdfLinkAnnot class.

A link annotation represents either a hypertext link to a destination elsewhere in the document or an action to be performed.

# **Member Function Documentation**

bool PdfLinkAnnot::AddQuad (PdfQuad \* quad)[pure virtual]

Adds a new quad to the link annot.

#### Parameters:

anad	Deinten to DdfOred to odd	
auad	Pointer to PdfOuad to add.	

#### Returns:

true if quad was added successfully, false otherwise.

# See also:

PdfLinkAnnot::GetNumQuads

# PdfAction\* PdfLinkAnnot::GetAction ()[pure virtual]

Gets an link's action object.

#### Returns:

The link's action object or nullptr if link does not have an action.

# int PdfLinkAnnot::GetNumQuads ()[pure virtual]

Gets the number of quads for the link.

#### Returns:

Number of quads.

#### See also:

PdfLinkAnnot::GetQuad

# void PdfLinkAnnot::GetQuad (int index, 1 PdfQuad \* quad)[pure virtual]

Gets the requested quad. The coordinates of the quadrilaterals are in default user space that comprise the region in which the link should be activated.

## Parameters:

index	Index of an link quad to retrieve.
quad	(Filled by the method) Pointer to PdfQuad structure to fill.

# See also:

PdfLinkAnnot::GetNumQuads

# bool PdfLinkAnnot::RemoveQuad (int index)[pure virtual]

Removes a quad with the specified index.

# Parameters:

-			
	index	The index of the quad to remove.	

# Returns:

true if quad was removed, false otherwise.

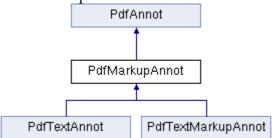
# See also:

PdfLinkAnnot::GetNumQuads

# PdfMarkupAnnot Struct Reference

PdfMarkupAnnot class.

Inheritance diagram for PdfMarkupAnnot:



# **Public Member Functions**

- int GetContents (1 wchar\_t \*buffer, int len)=0
- bool SetContents (const wchar t \*buffer)=0
- int <u>GetAuthor</u> (1 wchar\_t \*buffer, int len)=0 Get the author of the markup annotation.
- bool <u>SetAuthor</u> (const wchar\_t \*buffer)=0 Set the author of the markup annotation.
- int <u>GetNumReplies</u> ()=0

  Both annotations must be on the same page of the document.
- <u>PdfAnnot</u> \* <u>GetReply</u> (int index)=0

  Both annotations must be on the same page of the document.
- <u>PdfAnnot</u> \* <u>AddReply</u> (const wchar\_t \*author, const wchar\_t \*text)=0 Adds a new reply to the markup annotation.

# **Detailed Description**

PdfMarkupAnnot class.

Markup annotations represent a markup annotation in a pdf document.

# **Member Function Documentation**

PdfAnnot\* PdfMarkupAnnot::AddReply (const wchar\_t \* author, const wchar\_t \*
text) [pure virtual]

Adds a new reply to the markup annotation.

# Parameters:

author	The author of the reply.
text	The content of the reply to add.

### Returns:

Requested PdfAnnot that is reply to the current annotation or nullptr in case of error.

#### See also:

PdfMarkupAnnot::AddReply

# int PdfMarkupAnnot::GetAuthor (1 wchar\_t \* buffer, int len)[pure virtual]

Get the author of the markup annotation.

#### Parameters:

buffer	(filled by method) If the buffer is null function returns required length of string.
len	Length of a buffer to be filled in.

#### **Returns:**

Number of characters written into buffer of required length.

#### See also:

PdfMarkupAnnot::GetAuthor

# int PdfMarkupAnnot::GetContents (1 wchar\_t \* buffer, int len) [pure virtual]

Get the contents of the markup annotation. It's a text to be displayed for the annotation or, if this type of annotation does not display text, an alternate description of the annotation's contents in human - readable form. In either case, this text is useful when extracting the document's contents in support of accessibility to users with disabilities or for other purposes.

#### Parameters:

buffer	(filled by method) if the buffer is null function returns required length of
	string.
len	Length of a buffer to be filled in.

#### Returns:

Number of characters written into buffer of required length.

#### See also:

PdfMarkupAnnot::GetContents

# int PdfMarkupAnnot::GetNumReplies () [pure virtual]

Both annotations must be on the same page of the document.

Gets the requested reply. Reply is a reference to another <u>PdfAnnot</u> object that was created

# Returns:

Number of replies.

#### See also:

PdfMarkupAnnot::GetNumReplies

# PdfAnnot\* PdfMarkupAnnot::GetReply (int index)[pure virtual]

Both annotations must be on the same page of the document.

Gets the requested reply. Reply is a reference to another <u>PdfAnnot</u> object that was created

#### Returns:

Requested <u>PdfAnnot</u> that is reply to the current annotation.

#### See also:

PdfMarkupAnnot::GetReply

# bool PdfMarkupAnnot::SetAuthor (const wchar\_t \* buffer)[pure virtual]

Set the author of the markup annotation.

#### Parameters:

buffer	The content string to be set.
Uujjer	The content string to be set.

#### Returns:

true if the author was set, false otherwise.

#### See also:

PdfMarkupAnnot::SetAuthor

# bool PdfMarkupAnnot::SetContents (const wchar\_t \* buffer)[pure virtual]

Set the contents of the markup annotation. It's a text to be displayed for the annotation or, if this type of annotation does not display text, an alternate description of the annotation's contents in human - readable form. In either case, this text is useful when extracting the document's contents in support of accessibility to users with disabilities or for other purposes.

#### Parameters:

1 00	TOTAL CONTRACTOR OF THE CONTRA
hutter	The content string to be set.
Unjjer	The content string to be set.

#### Returns:

true if the content was set, false otherwise.

#### See also:

PdfMarkupAnnot::SetContents

# **PdfPage Struct Reference**

PdfPage class.

#### **Public Member Functions**

- void GetCropBox (1 PdfRect \*crop\_box)=0

  Gets the crop box for a page. The crop box is the region of the page to display and print.
- void GetMediaBox (1 PdfRect \*media\_box)=0
- <u>PdfRotate</u> <u>GetRotate</u> ()=0

Gets the rotation value for a page.

- void GetDefaultMatrix (1 PdfMatrix \*matrix)=0
- int <u>GetNumber</u> ()=0

Gets the page number for the specified page.

- <u>PdePageMap</u> \* <u>AcquirePageMap</u> (<u>PdfPageMapParams</u> \*params, 1 PdfCancelProc cancel\_proc, void \*cancel\_data)=0
- bool <u>ReleasePageMap</u> ()=0
- <u>PdfPageView</u> \* <u>AcquirePageView</u> (double zoom, <u>PdfRotate</u> rotate)=0
- bool <u>ReleasePageView</u> (<u>PdfPageView</u> \*page view)=0
- int <u>GetNumAnnots</u> ()=0
- <u>PdfAnnot</u> \* <u>GetAnnot</u> (int index)=0

Gets the requested annotation on the page.

- bool <u>RemoveAnnot</u> (int index, PdfRemoveAnnotFlags flags)=0
- <u>PdfTextAnnot</u> \* <u>AddTextAnnot</u> (int index, <u>PdfRect</u> \*rect)=0
   Adds a text annotation to the page.
- PdfLinkAnnot \* AddLinkAnnot (int index, PdfRect \*rect)=0

Adds a link annotation to the page.

• <u>PdfTextMarkupAnnot</u> \* <u>AddTextMarkupAnnot</u> (int index, <u>PdfRect</u> \*rect, <u>PdfAnnotSubtype</u> subtype)=0

Adds a text markup annotation to the page.

- int <u>GetNumAnnotsAtPoint</u> (<u>PdfPoint</u> \*point)=0

  Gets the number of annotations that reside under the given point.
- <u>PdfAnnot</u> \* <u>GetAnnotAtPoint</u> (<u>PdfPoint</u> \*point, int index)=0 Gets the requested annotation that resides under the given point.
- int <u>GetNumAnnotsAtRect</u> (<u>PdfRect</u> \*rect)=0
- <u>PdfAnnot</u> \* <u>GetAnnotAtRect</u> (<u>PdfRect</u> \*rect, int index)=0

  Gets the requested annotation that resides under the given rectangle.
- bool <u>DrawContent</u> (<u>PdfPageRenderParams</u> \*params, 1 PdfCancelProc cancel\_proc, void \*cancel\_data)=0

# **Detailed Description**

PdfPage class.

A <u>PdfPage</u> is a page in a document. Among other associated objects, a page contains <u>PdePageMap</u>, that represents the page content.

## **Member Function Documentation**

PdePageMap\* PdfPage::AcquirePageMap (PdfPageMapParams \* params, 1
PdfCancelProc cancel proc, void \* cancel data) [pure virtual]

Generates a <u>PdePageMap</u> from the <u>PdfPage</u>'s elements. The <u>PdePageMap</u> is cached, so that subsequent calls on the same <u>PDPage</u> return the same <u>PdePageMap</u>. The <u>PdePageMap</u> remains in the cache as long as page exists or ReleasePageMap was not called. Call ReleasePageMap to release pagemap resources if necessary.

# Parameters:

params	Page map parameters that allow modify the page map algorithm.
cancel_proc	Callback to check for canceling operations. A CancelProc is typically passed
	to some method that takes a long time to complete. At frequent intervals, the
	method calls the CancelProc. If it returns true, then the method cancels its
	operation; if false, it continues.
cancel_data	Pointer to client data for the cancel procedure.

# Returns:

PdePageMap for the current page.

# See also:

PdfPage::ReleasePageMap

# <u>PdfPageView</u>\* PdfPage::AcquirePageView (double zoom, <u>PdfRotate</u> rotate) [pure virtual]

Generates a <u>PdfPageView</u> from the <u>PdfPage's</u> elements. The <u>PdfPageView</u> is cached, so that subsequent calls on the same PDPage and same input parameters return the same <u>PdfPageView</u>. The <u>PdePageMap</u> remains in the cache as long as page exists or ReleasePageView was not called. Call ReleasePageView to release pagemap resources if necessary.

#### Parameters:

zoom	Expected zoom of the page view.

rotate	Expected rotation of the page view.	
--------	-------------------------------------	--

#### Returns:

An acquired page view or null.

### See also:

PdfPage::ReleasePageView

PdfLinkAnnot\* PdfPage::AddLinkAnnot (int index, PdfRect \* rect) [pure virtual]

Adds a link annotation to the page.

# Parameters:

index	Where to add the annotation in the page's annotation array.
rect	Pointer to a rectangle specifying the annotation's bounds, specified in user
	space coordinates. If it's null, use <a href="PdfLinkAnnot::AddQuad">PdfLinkAnnot::AddQuad</a> to specify the size
	and location of an annotation on its page.

#### Returns:

The newly created PdfLinkAnnot.

# See also:

PdfPage::AddTextAnnot, PdfLinkAnnot::AddQuad

PdfTextAnnot\* PdfPage::AddTextAnnot (int index, PdfRect \* rect) [pure virtual]

Adds a text annotation to the page.

## Parameters:

index	Where to add the annotation in the page's annotation array. Passing a value of -1 adds the annotation to the end of the array (this is generally what you should do unless you have a need to place the annotation at a special location in the
	array). Passing a value of 0 adds the annotation to the beginning of the array.
rect	Pointer to a rectangle specifying the annotation's bounds, specified in user
	space coordinates.

#### Returns:

The newly created PdfTextAnnot.

# See also:

PdfPage::GetNumAnnots

PdfTextMarkupAnnot\* PdfPage::AddTextMarkupAnnot (int index, PdfRect \* rect,
PdfAnnotSubtype subtype) [pure virtual]

Adds a text markup annotation to the page.

## Parameters:

subtype	Define a subtype of the text markup annotation. Must be one of
	kAnnotHighlight, kAnnotUnderline, kAnnotSquiggly, kAnnotStrikeOut.
index	Where to add the annotation in the page's annotation array.
rect	Pointer to a rectangle specifying the annotation's bounds, specified in user
	space coordinates. If it's null, use <a href="PdfTextMarkupAnnot::AddQuad">PdfTextMarkupAnnot::AddQuad</a> to specify
	the size and location of an annotation on its page.

#### Returns:

The newly created <a href="PdfTextMarkupAnnot">PdfTextMarkupAnnot</a>.

#### See also:

PdfPage::AddTextAnnot, PdfTextMarkupAnnot::AddQuad

# bool PdfPage::DrawContent (PdfPageRenderParams \* params, 1 PdfCancelProc cancel\_proc, void \* cancel\_data) [pure virtual]

Draws the contents of a page into the page view <u>PsImage</u>. This method just draws a bitmap. Provides control over the rendering with respect to PdfPageRenderParams. The <u>PsImage</u> remains in the cache as the page view class exists or next PdfPageViewDrawPage method is called.

#### Parameters:

params	Rendering parameters.
cancel_proc	Callback to check for canceling operations. A CancelProc is typically passed
	to some method that takes a long time to complete. At frequent intervals, the
	method calls the CancelProc. If it returns true, then the method cancels its
	operation; if false, it continues.
cancel data	Pointer to client data for the cancel procedure.

#### Returns:

true if page was rendered, false otherwise.

#### See also:

PdfPageView::GetImage

PdfAnnot\* PdfPage::GetAnnot (int index)[pure virtual]

Gets the requested annotation on the page.

#### Parameters:

_			
	index	The index of annotation to obtain.	

# Returns:

Requested annotation object.

### See also:

PdfPage::GetNumAnnots

PdfAnnot\* PdfPage::GetAnnotAtPoint (PdfPoint \* point, int index)[pure virtual]

Gets the requested annotation that resides under the given point.

# Parameters:

point	The point to test.
index	(Filled by the method) Index of annotation to obtain.

## Returns:

Pointer to the requested annotation, nullptr in a case of error.

#### See also:

PdfPage::GetAnnotAtRect

PdfAnnot\* PdfPage::GetAnnotAtRect (PdfRect \* rect, int index)[pure virtual]

Gets the requested annotation that resides under the given rectangle.

#### Parameters:

rect	The rectangle to test.
index	(Filled by the method) Index of annotation to obtain.

#### Returns:

Pointer to the requested annotation, nullptr in a case of error.

#### See also:

PdfPage::GetAnnotAtRect

# void PdfPage::GetCropBox (1 PdfRect \* crop\_box)[pure virtual]

Gets the crop box for a page. The crop box is the region of the page to display and print.

#### Parameters:

crop_box	(Filled by the method) Pointer to a rectangle specifying the page's crop box,
	specified in user space coordinates.

# void PdfPage::GetDefaultMatrix (1 PdfMatrix \* matrix)[pure virtual]

Gets the matrix that transforms user space coordinates to rotated and cropped coordinates. The origin of this space is the bottom - left of the rotated, cropped page. Y is increasing.

#### Parameters:

matrix	(Filled by the method) Pointer to the default transformation matrix.	
--------	--	--

# void PdfPage::GetMediaBox (1 PdfRect \* media\_box)[pure virtual]

Gets the media box for a page. The media box is the 'natural size' of the page, for example, the dimensions of an A4 sheet of paper.

### Parameters:

media_box	(Filled by the method) Pointer to a rectangle specifying the page's media box,
	specified in user space coordinates.

# int PdfPage::GetNumAnnots()[pure virtual]

Gets the number of annotations on a page. Annotations associated with pop-up windows (such as strikeouts) are counted as two annotations. Widget annotations(form fields) are included in the count.

## Returns:

The number of annotations on a page.

# See also:

PdfPage::GetAnnot

# int PdfPage::GetNumAnnotsAtPoint (PdfPoint \* point)[pure virtual]

Gets the number of annotations that reside under the given point.

# Parameters:

point The point to test.
--------------------------

# Returns:

Number of annotations under the given point.

#### See also:

PdfPage::GetAnnotAtPoint

# int PdfPage::GetNumAnnotsAtRect (PdfRect \* rect)[pure virtual]

Gets the number of annotations that reside under the given rectangle. It returns each annotation that have intersection the given rectangle.

#### Parameters:

roct		
1 1 6 C i	I he rectangle to test.	

#### Returns:

Number of annotations under the given rectangle.

#### See also:

PdfPage::GetAnnotAtPoint

# int PdfPage::GetNumber()[pure virtual]

Gets the page number for the specified page.

#### Returns:

The page within the document. The first page is 0.

# PdfRotate PdfPage::GetRotate ()[pure virtual]

Gets the rotation value for a page.

### Returns:

Rotation value for the given page. Must be one of the PdfRotate values.

## See also:

**PdfRotate** 

# bool PdfPage::ReleasePageMap ()[pure virtual]

Releases the pagemap resources at the current page. NOTE: The caller can call ReleasePageMap to optimize a memory handling. Otherwise the page is responsible for freeing PdePageMap resources.

# Returns:

true if succeeded, false otherwise.

## See also:

PdfPage::AcquirePageMap

# bool PdfPage::ReleasePageView (PdfPageView \* page\_view)[pure virtual]

Releases the page view resources. NOTE: The caller can call ReleasePageView to optimize a memory handling. Otherwise the page is responsible for freeing PdfPageViews resources.

## Parameters:

page view   The page view to delete.	page_view	I he bage view to delete.	
--------------------------------------	-----------	---------------------------	--

## Returns:

true if succeeded, false if page view with specific params was not found.

# See also:

PdfPage::AcquirePageView

# bool PdfPage::RemoveAnnot (int index, PdfRemoveAnnotFlags flags) [pure virtual]

Removes an annotation from the specified page. Annotations are stored in arrays, which are automatically compressed when an annotation is removed. For this reason, if you use a loop in which you remove annotations, structure the code so the loop processes from the highest to the lowest index.

#### Parameters:

index	The index of annotation to remove.
flags	PdfRemoveAnnotFlags to specify what other connected annotations will be
	removed.

#### Returns:

true if annotation was removed, false otherwise.

#### See also:

PdfPage::GetNumAnnots

# PdfPageView Struct Reference

PdfPageView class.

#### **Public Member Functions**

- int <u>GetDeviceWidth</u> ()=0

  Returns a width of the page view in device space coordinates.
- int <u>GetDeviceHeight</u> ()=0

  Returns a height of the page view in device space coordinates.
- void <u>GetDeviceMatrix</u> (1 <u>PdfMatrix</u> \*matrix)=0

  Gets the matrix that transforms user space coordinates to pageview coordinates.
- void <u>RectToDevice</u> (<u>PdfRect</u> \*rect, 1 <u>PdfDevRect</u> \*dev\_rect)=0
- void <u>PointToDevice</u> (<u>PdfPoint</u> \*point, 1 <u>PdfDevPoint</u> \*dev\_point)=0 *Transforms a point's coordinates from user space to device space.*

# **Detailed Description**

PdfPageView class.

A PdfPageView has methods to display the contents of a document page.

# **Member Function Documentation**

int PdfPageView::GetDeviceHeight () [pure virtual]

Returns a height of the page view in device space coordinates.

#### Returns:

A page view height.

#### See also:

PdfPageView::GetDeviceWidth

## void PdfPageView::GetDeviceMatrix (1 PdfMatrix \* matrix)[pure virtual]

Gets the matrix that transforms user space coordinates to pageview coordinates.

#### Parameters:

matrix	(Filled by the method) Pointer to the pageview matrix.

## int PdfPageView::GetDeviceWidth () [pure virtual]

Returns a width of the page view in device space coordinates.

#### Returns:

A page view width.

#### See also:

PdfPageView::GetDeviceHeight

void PdfPageView::PointToDevice (PdfPoint \* point, 1 PdfDevPoint \*
dev\_point)[pure virtual]

Transforms a point's coordinates from user space to device space.

#### Parameters:

point	Pointer to the point whose coordinates are transformed, specified in user space
	coordinates.
dev_point	(Filled by the method) Pointer to a point containing the device space
	coordinates corresponding to point.

#### See also:

PdfPageView::RectToDevice

# void PdfPageView::RectToDevice (PdfRect \* rect, 1 PdfDevRect \* dev\_rect) [pure virtual]

Draws the contents of a page into the page view <u>PsImage</u>. This method just draws a bitmap. Provides control over the rendering with respect to PdfPageRenderParams. The <u>PsImage</u> remains in the cache as the page view class exists or next PdfPageViewDrawPage method is called.

## Parameters:

params	Rendering parameters.
cancel_proc	Callback to check for canceling operations. A CancelProc is typically passed
	to some method that takes a long time to complete. At frequent intervals, the
	method calls the CancelProc. If it returns true, then the method cancels its
	operation; if false, it continues.
cancel data	Pointer to client data for the cancel procedure.

## Returns:

true if page was rendered, false otherwise.

#### See also:

PdfPageView::GetImageGets the image data for a page view. You should never depend on these objects lasting the lifetime of the document. You should extract the information you need from the object immediately and refer to it no further in your code. NOTE: Do not destroy the returned <a href="PsImage">PsImage</a> when done with it.

#### Returns:

Acquired Image data for page view. Returns null if there are no image data.

#### See also

PdfPageView::DrawPageTransforms a rectangle's coordinates from user space to device space. The resulting AVRect will be normalized, that is, left < right and top < bottom.

#### Parameters:

rect	Pointer to the rectangle whose coordinates are transformed, specified in user
	space coordinates.
dev_rect	(Filled by the method) Pointer to a rectangle containing the device space
	coordinates corresponding to rect.

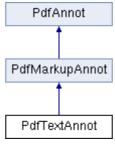
#### See also:

PdfPageView::PointToDevice

## PdfTextAnnot Struct Reference

PdfTextAnnot class.

Inheritance diagram for PdfTextAnnot:



## **Additional Inherited Members**

## **Detailed Description**

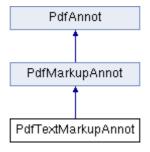
PdfTextAnnot class.

A text annotation represents a 'sticky note' attached to a point in the PDF document. When closed, the annotation appears as an icon; when open, it displays a pop-up window containing the text of the note in a font and size chosen by the viewer application. Text annotations do not scale and rotate with the page.

## PdfTextMarkupAnnot Struct Reference

PdfTextMarkupAnnot class.

Inheritance diagram for PdfTextMarkupAnnot:



## **Public Member Functions**

- int <u>GetNumQuads</u> ()=0

  Gets the number of quads for the annotation.
- void GetQuad (int index, 1 PdfQuad \*quad)=0
- bool <u>AddQuad</u> (<u>PdfQuad</u> \*quad)=0
   Adds a new quad to the text markup annot.
- bool <u>RemoveQuad</u> (int index)=0

  Removes a quad with the specified index.

## **Detailed Description**

PdfTextMarkupAnnot class.

Text markup annotations appear as highlights, underlines, strikeouts, or jagged ('squiggly') underlines in the text of a document.

## **Member Function Documentation**

bool PdfTextMarkupAnnot::AddQuad (PdfQuad \* quad)[pure virtual]

Adds a new quad to the text markup annot.

## Parameters:

quad	Pointer to PdfQuad to add.

## Returns:

true if quad was added successfully, false otherwise.

#### See also:

PdfTextMarkupAnnot::GetNumQuads

## int PdfTextMarkupAnnot::GetNumQuads () [pure virtual]

Gets the number of quads for the annotation.

#### Returns:

Number of quads.

#### See also:

PdfTextMarkupAnnot::GetQuad

## void PdfTextMarkupAnnot::GetQuad (int index, 1 PdfQuad \* quad)[pure virtual]

Gets the requested quad. The coordinates of the quadrilaterals are in default user space that comprise the region in which the annotation should be activated.

#### Parameters:

index	Index of an annotation quad to retrieve.
quad	(Filled by the method) Pointer to PdfQuad structure to fill.

#### See also:

PdfTextMarkupAnnot::GetNumQuads

## bool PdfTextMarkupAnnot::RemoveQuad (int index)[pure virtual]

Removes a quad with the specified index.

#### Parameters:

index	The index of the quad to remove.

#### Returns:

true if quad was removed, false otherwise.

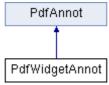
#### See also:

PdfTextMarkupAnnot::GetNumQuads

## PdfWidgetAnnot Struct Reference

PdfWidgetAnnot class.

Inheritance diagram for PdfWidgetAnnot:



## **Public Member Functions**

- int <u>GetCaption</u> (1 wchar\_t \*buffer, int len)=0 Gets an annotation's caption.
- int <u>GetFontName</u> (1 wchar\_t \*buffer, int len)=0

  Gets an annotation's font name used for the annotation's appearance.
- <u>PdfAction</u> \* <u>GetAction</u> ()=0 Gets an annotation's action object.
- <u>PdfAction</u> \* <u>GetAAction</u> (<u>PdfActionEventType</u> event)=0 Gets an annotation's additional action object.
- <u>PdfFormField</u> \* <u>GetFormField</u> ()=0 Gets a <u>PdfFormField</u> object related to the annotation. Valid only for Widget annotation.

## **Detailed Description**

PdfWidgetAnnot class.

Interactive forms use widget annotations to represent the appearance of fields and to manage user interactions.

#### **Member Function Documentation**

# <u>PdfAction</u>\* PdfWidgetAnnot::GetAAction (<u>PdfActionEventType</u> event)[pure virtual]

Gets an annotation's additional action object.

#### Parameters:

an an t	The eventurish additional action to get
eveni	The eventwhich additional action to get.

#### Returns:

The annotation's additional action object or nullptr if annotation does not have an action for specified event type.

#### See also:

PdfWidgetAnnot::GetAction

## PdfAction\* PdfWidgetAnnot::GetAction ()[pure virtual]

Gets an annotation's action object.

#### Returns:

The annotation's action object or nullptr if annotation does not have an action.

#### See also:

PdfWidgetAnnot::GetAAction

## int PdfWidgetAnnot::GetCaption (1 wchar\_t \* buffer, int len)[pure virtual]

Gets an annotation's caption.

#### Parameters:

buffer	(filled by method) If the buffer is null function returns required length of string.
len	Length of a buffer to be filled in.

#### Returns:

Number of characters written into buffer of required length.

## int PdfWidgetAnnot::GetFontName (1 wchar\_t \* buffer, int len)[pure virtual]

Gets an annotation's font name used for the annotation's appearance.

#### Parameters:

buffer	(filled by method) If the buffer is null function returns required length of
	string.
len	Length of a buffer to be filled in.

#### Returns:

Number of characters written into buffer of required length.

## PdfFormField\* PdfWidgetAnnot::GetFormField()[pure virtual]

Gets a PdfFormField object related to the annotation. Valid only for Widget annotation.

#### Returns:

The PdfFormField object or nullptr if no such form field field object exists.

## **PdsArray Struct Reference**

PdsArray class.

Inheritance diagram for PdsArray:



## **Additional Inherited Members**

## **Detailed Description**

PdsArray class.

## **PdsBoolean Struct Reference**

PdsBoolean class.

Inheritance diagram for PdsBoolean:



## **Public Member Functions**

- bool <u>GetValue</u> ()=0

  Gets the value of the boolean object.
- bool <u>SetValue</u> (bool value)=0
   Sets the value to the boolean object.

## **Detailed Description**

PdsBoolean class.

PdsBoolean objects can have a value of true or false.

## **Member Function Documentation**

## bool PdsBoolean::GetValue ()[pure virtual]

Gets the value of the boolean object.

#### Returns:

The value of the object.

## bool PdsBoolean::SetValue (bool value) [pure virtual]

Sets the value to the boolean object.

#### Parameters:

value	The value the boolean will have.	
-------	----------------------------------	--

#### Returns:

true if the value was set, false otherwise.

## **PdsDictionary Struct Reference**

PdsDictionary class.

Inheritance diagram for PdsDictionary:



## **Public Member Functions**

- bool <u>KnownObject</u> (const char \*key)=0
- <u>PdsObject</u> \* <u>GetObject</u> (const char \*key)=0 Gets the value of the specified key in the specified dictionary.
- bool <u>SetObject</u> (const char \*key, <u>PdsObject</u> \*value)=0

## **Detailed Description**

PdsDictionary class.

A PdsDictionary is an associative table whose elements are pairs of objects:

- The first element of a pair is the key, which is always a name object, a sequence of characters beginning with the forward slash (/) character.
- The second element is the <u>PdsObject</u> representing the value.

## **Member Function Documentation**

## PdsObject\* PdsDictionary::GetObject (const char\* key)[pure virtual]

Gets the value of the specified key in the specified dictionary.

#### Parameters:

key The key whose value is obtained.
--------------------------------------

#### Returns:

The object associated with the specified key. If key is not present or if its value is null, returns an object of type kPdsNull.

## bool PdsDictionary::KnownObject (const char \* key)[pure virtual]

Tests whether a specific key is found in the specified dictionary. Calling this method is equivalent to checking if the value returned from GetObject is a null object.

#### Parameters:

lzm.	The key to find
1 KeV	The key to find.

#### Returns:

true if the value of a key is known (exists and is not null) in dict; false otherwise.

# bool PdsDictionary::SetObject (const char \* key, PdsObject \* value)[pure virtual]

Sets the value of a dictionary key, adding the key to the dictionary if it is not already present.

#### Parameters:

key	The key whose value is set.	
-----	-----------------------------	--

#### Returns:

true if the object was set, false otherwise.

## **PdsName Struct Reference**

## PdsName class.

Inheritance diagram for PdsName:



## **Additional Inherited Members**

## **Detailed Description**

PdsName class.

## **PdsNull Struct Reference**

PdsNull class.

Inheritance diagram for PdsNull:



## **Additional Inherited Members**

## **Detailed Description**

PdsNull class.

## **PdsNumber Struct Reference**

PdsNumber class.

Inheritance diagram for PdsNumber:



## **Public Member Functions**

- int <u>GetIntegerValue</u> ()=0

  Gets the integer value of a specified number object.
- double <u>GetNumberValue</u> ()=0 Gets the value of object as a real number.
- bool <u>SetIntegerValue</u> (int value)=0 Sets the value to the number object.
- bool <u>SetNumberValue</u> (double value)=0 Sets the value to the number object.

## **Detailed Description**

PdsNumber class.

<u>PdsNumber</u> objects can have any number value.

## **Member Function Documentation**

## int PdsNumber::GetIntegerValue ()[pure virtual]

Gets the integer value of a specified number object.

#### Returns:

The integer value of object.

## double PdsNumber::GetNumberValue ()[pure virtual]

Gets the value of object as a real number.

#### Returns:

The numeric value of object.

## bool PdsNumber::SetIntegerValue (int value) [pure virtual]

Sets the value to the number object.

#### Parameters:

value	The integer value the object will have.

## Returns:

true if the value was set, false otherwise.

## bool PdsNumber::SetNumberValue (double value) [pure virtual]

Sets the value to the number object.

## Parameters:

-		
	value	The numeric value the object will have.

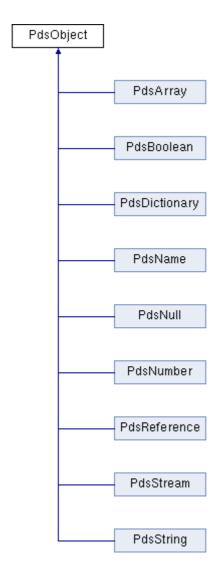
## Returns:

true if the value was set, false otherwise.

## **PdsObject Struct Reference**

PdsObject class.

Inheritance diagram for PdsObject:



## **Public Member Functions**

• <u>PdfObjectType</u> <u>GetType</u> ()=0 Gets the type of an object.

## **Detailed Description**

PdsObject class.

A <u>PdsObject</u> is a general object in a PDF file, which may be of any <u>PdsObject</u> object type. The Object layer provides several methods that are not specific to any particular object.

## **Member Function Documentation**

PdfObjectType PdsObject::GetType ()[pure virtual]

Gets the type of an object.

## Returns:

Object type, kObjectUnknown otherwise.

## **PdsReference Struct Reference**

PdsReference class.

Inheritance diagram for PdsReference:



## **Additional Inherited Members**

## **Detailed Description**

PdsReference class.

## **PdsStream Struct Reference**

PdsStream class.

Inheritance diagram for PdsStream:



## **Additional Inherited Members**

## **Detailed Description**

PdsStream class.

## **PdsString Struct Reference**

PdsString class.

Inheritance diagram for PdsString:



## **Public Member Functions**

- int <u>GetValue</u> (1 wchar\_t \*buffer, int len)=0

  Gets the value of string object, and the string's length.
- bool <u>SetValue</u> (const wchar\_t \*buffer)=0 Sets the value to the string object.

## **Detailed Description**

PdsString class.

## **Member Function Documentation**

int PdsString::GetValue (1 wchar\_t \* buffer, int len)[pure virtual]

Gets the value of string object, and the string's length.

#### Parameters:

buffer	(filled by method) If the buffer is null function returns required length of
	string.
len	Length of a buffer to be filled in.

#### Returns:

Number of characters written into buffer of required length.

#### See also:

PdeWord::GetNumChars

bool PdsString::SetValue (const wchar\_t \* buffer)[pure virtual]

Sets the value to the string object.

## Parameters:

buffer	The content string to be set.

## Returns:

true if the value was set, false otherwise.

## **PdsStructElement Struct Reference**

PdsStructElement class.

## **Public Member Functions**

- const char \* GetType ()=0
- const char \* GetSubType ()=0

Gets the element's structural element type. The type corresponds to the Subtype key in the structure element dictionary.

• int <u>GetActualText</u> (1 wchar\_t \*buffer, int len)=0

Gets the actual text associated with the specified PDSElement. Returns the number of bytes in the text or 0 if the element has no actual text or has an empty string. To check for the existence of alternate text, check for a non-zero return value.

## **Detailed Description**

PdsStructElement class.

<u>PdsStructElement</u> is the basic building block of the structure tree. It represents PDF structural elements, which are nodes in a tree, defining a PDF document's logical structure.

## **Member Function Documentation**

## int PdsStructElement::GetActualText (1 wchar\_t \* buffer, int len)[pure virtual]

Gets the actual text associated with the specified PDSElement. Returns the number of bytes in the text or 0 if the element has no actual text or has an empty string. To check for the existence of alternate text, check for a non-zero return value.

#### Parameters:

buffer	(filled by method) If the buffer is null function returns required length of
	string.
len	Length of a buffer to be filled in.

#### Returns:

Number of characters written into buffer of required length or 0 if the element has no actual text

## const char\* PdsStructElement::GetSubType () [pure virtual]

Gets the element's structural element type. The type corresponds to the Subtype key in the structure element dictionary.

## Returns:

Structural element type, empty string otherwise.

## const char\* PdsStructElement::GetType ()[pure virtual]

Gets the element's structural element type. It maps an element type to another element type if the specified element type has role mapping.

**/**\*!

#### Returns:

Mapped structural element type, empty string otherwise.

## **PsFileStream Struct Reference**

PsFileStream class.

Inheritance diagram for PsFileStream:



## **Additional Inherited Members**

## **Detailed Description**

PsFileStream class.

## **PsImage Struct Reference**

PsImage class.

## **Public Member Functions**

- void <u>Destroy</u> ()=0
   Destroys <u>PsImage</u> resources.
- bool <u>Save</u> (<u>PsStream</u> \*stream, <u>PdfImageFormat</u> format)=0 *Saves the image data into a stream.*
- bool <u>SaveRect</u> (<u>PsStream</u> \*stream, <u>PdfImageFormat</u> format, <u>PdfDevRect</u> \*dev\_rect)=0 Saves a clip of the image data into a file.
- void <u>GetPointColor</u> (<u>PdfDevPoint</u> \*point, 1 <u>PdfRGB</u> \*color)=0 Gets a color of the image point.

## **Detailed Description**

PsImage class.

PsImage contains an image data in an internal format.

## **Member Function Documentation**

void PsImage::Destroy ()[pure virtual]

Destroys **PsImage** resources.

## See also:

Pdfix::CreateImage

void PsImage::GetPointColor (PdfDevPoint \* point, 1 PdfRGB \* color)[pure
virtual]

Gets a color of the image point.

#### Parameters:

point	A point which color is requested.
color(filled	by method) RGB color of the image point.

bool PsImage::Save (<a href="PsStream">Psstream</a> \* stream, <a href="PdfImageFormat">PdfImageFormat</a> format) [pure virtual]

Saves the image data into a stream.

#### Parameters:

stream	PsStream where to save image data in requested format.
format	PdfImageFormat.

#### Returns:

true if succeeded, false otherwise.

## See also:

**PdfImageFormat** 

bool PsImage::SaveRect (<u>PsStream</u> \* stream, <u>PdfImageFormat</u> format, <u>PdfDevRect</u> \* dev\_rect)[pure virtual]

Saves a clip of the image data into a file.

#### Parameters:

stream	PsStream where to save image data in requested format.
format	PdfImageFormat.
dev rect	Clip area of the image data that needs to be saved.

#### Returns:

true if succeeded, false otherwise.

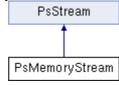
## See also:

**PdfImageFormat** 

## **PsMemoryStream Struct Reference**

PsMemoryStream class.

Inheritance diagram for PsMemoryStream:



## **Public Member Functions**

• bool <u>Resize</u> (int size)=0

Expands the current size of a memory stream.

## **Detailed Description**

PsMemoryStream class.

## **Member Function Documentation**

## bool PsMemoryStream::Resize (int size)[pure virtual]

Expands the current size of a memory stream.

#### Parameters:

size	A new size of the stream.	
------	---------------------------	--

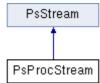
#### Returns:

true if the operation was successful, false otherwise.

## **PsProcStream Struct Reference**

PsProcStream class.

Inheritance diagram for PsProcStream:



## **Public Member Functions**

- void <u>SetReadProc</u> (1 PsStreamProc proc)=0 Set a user-supplied procedure to call when the read event occurs.
- void <u>SetWriteProc</u> (1 PsStreamProc proc)=0

  Set a user-supplied procedure to call when the write event occurs.
- void <u>SetDestroyProc</u> (1 PsStreamDestroyProc proc)=0

  Set a user-supplied procedure to call when the the stream is destroyed.
- void <u>SetGetSizeProc</u> (1 PsStreamGetSizeProc proc)=0 Set a user-supplied procedure to call when the the stream is destroyed.

## **Detailed Description**

PsProcStream class.

#### **Member Function Documentation**

void PsProcStream::SetDestroyProc (1 PsStreamDestroyProc proc)[pure virtual]

Set a user-supplied procedure to call when the the stream is destroyed.

#### Parameters:

proc	A user-supplied callback to call when the stream is destroyed.
data	A pointer to user-supplied data to pass to proc each time it is called.

#### Returns:

true if callback was set, false otherwise.

## void PsProcStream::SetGetSizeProc (1 PsStreamGetSizeProc proc)[pure virtual]

Set a user-supplied procedure to call when the the stream is destroyed.

## Parameters:

proc	A user-supplied callback to call when the stream is destroyed.
data	A pointer to user-supplied data to pass to proc each time it is called.

#### Returns:

true if callback was set, false otherwise.

## void PsProcStream::SetReadProc (1 PsStreamProc proc)[pure virtual]

Set a user-supplied procedure to call when the read event occurs.

#### Parameters:

proc	A user-supplied callback to call when the read event occurs.
data	A pointer to user-supplied data to pass to proc each time it is called.

#### Returns:

true if callback was set, false otherwise.

## void PsProcStream::SetWriteProc (1 PsStreamProc proc)[pure virtual]

Set a user-supplied procedure to call when the write event occurs.

## Parameters:

proc	A user-supplied callback to call when the write event occurs.
data	A pointer to user-supplied data to pass to proc each time it is called.

#### Returns:

true if callback was set, false otherwise.

## **PsRegex Struct Reference**

PsRegex class.

## **Public Member Functions**

void <u>Destroy</u> ()=0
 Destroys <u>PsRegex</u> resources.

- bool <u>SetPattern</u> (const wchar\_t \*pattern)=0 Sets a regular expression to search for.
- bool <u>Search</u> (const wchar\_t \*text, int position)=0

  Searches for a match in a string. Use positions parameter to find more patterns.
- int <u>GetText</u> (1 wchar\_t \*buffer, int len)=0

  Gets a buffer containing the matched text if it finds a match, otherwise it returns 0.
- int <u>GetPosition</u> ()=0
- int <u>GetLength</u> ()=0

Gets a length of the matched text.

## **Detailed Description**

#### PsRegex class.

A regular expression is an object that describes a pattern of characters. Regular expressions are used to perform pattern-matching functions on text. It helps to recognize a logical structure in a document. NOTE: Use Perl Regular Expression Syntax to create a new pattern.

## **Member Function Documentation**

void PsRegex::Destroy ()[pure virtual]

Destroys PsRegex resources.

#### See also:

Pdfix::CreateRegex

int PsRegex::GetLength ()[pure virtual]

Gets a length of the matched text.

#### Returns:

Length of the matched text, otherwise it returns 0.

## int PsRegex::GetPosition ()[pure virtual]

Gets a position of the matched text from the start position defined in <u>PsRegex::Search</u> method. NOTE: It's not a position from text buffer beginning.

#### Returns:

Position of the matched text, otherwise it returns -1.

## int PsRegex::GetText (1 wchar\_t \* buffer, int len)[pure virtual]

Gets a buffer containing the matched text if it finds a match, otherwise it returns 0.

#### Parameters:

buffer	(filled by method) If the buffer is null function returns required length of the
	buffer.

len	Length of the buffer to be filled in.

#### Returns:

Number of characters written into the buffer of required length.

## bool PsRegex::Search (const wchar\_t \* text, int position)[pure virtual]

Searches for a match in a string. Use positions parameter to find more patterns.

#### Parameters:

text	The string to be searched.
position	A position in the text where to start search.

#### Returns:

This method returns true if it finds a match, otherwise it returns false.

## bool PsRegex::SetPattern (const wchar\_t \* pattern)[pure virtual]

Sets a regular expression to search for.

#### Parameters:

pattern	The Regular expression.	
---------	-------------------------	--

#### Returns:

true if pattern was set, false otherwise.

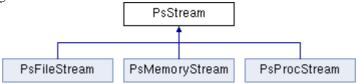
#### See also:

CPsRegex::AddPatternType, CPsRegex::Search

## **PsStream Struct Reference**

PsStream class.

Inheritance diagram for PsStream:



## **Public Member Functions**

- void <u>Destroy</u> ()=0 *Destroys* <u>PsStream</u> resources.
- bool <u>IsEof</u> ()=0
   Check if the current position is end of stream.
- int <u>GetSize</u> ()=0

  Gets the current size of a stream.
- bool <u>Read</u> (int offset, 1 uint8\_t \*buffer, int size)=0 Reads data from <u>PsStream</u> into memory.
- bool <u>Write</u> (int offset, const uint8\_t \*buffer, int size)=0
   Writes data from a memory buffer into a stream, beginning at the offset position.

• int  $\underline{\text{GetPos}}$  ()=0

## **Detailed Description**

PsStream class.

A <u>PsStream</u> is a data stream that may be a buffer in memory, a file, or an arbitrary user-written procedure. You typically would use an <u>PsStream</u> to import/export data to/from/ a PDF file. <u>PsStream</u> methods allow you to open and close streams, and to read and write data.

#### **Member Function Documentation**

## void PsStream::Destroy ()[pure virtual]

Destroys **PsStream** resources.

## See also:

Pdfix::CreateStream

## int PsStream::GetPos ()[pure virtual]

Gets the current seek position in a stream. This is the position at which the next read or write will begin.

#### Returns:

The current seek position.

## int PsStream::GetSize()[pure virtual]

Gets the current size of a stream.

#### Returns:

The size of the stream.

## bool PsStream::IsEof()[pure virtual]

Check if the current position is end of stream.

#### Returns:

The size of the stream.

#### See also:

PsStream::Read

## bool PsStream::Read (int offset, 1 uint8\_t \* buffer, int size)[pure virtual]

Reads data from **PsStream** into memory.

#### Parameters:

buffer	(Filled by the method) A buffer into which data is written. The buffer must be	l
Dujjer	(Fined by the method) A buffer into which data is written. The buffer must be	ı

	able to hold at least 'size' bytes.
offset	The position to start read from.
size	The number of bytes to read.

## Returns:

true if the operation was successful, false otherwise.

## bool PsStream::Write (int offset, const uint8\_t \* buffer, int size)[pure virtual]

Writes data from a memory buffer into a stream, beginning at the offset position.

## Parameters:

buffer	A buffer holding the data that is to be written. The buffer must be able to hold
	at least count bytes.
offset	The position to seek.
size	The number of bytes to write.

## Returns:

true if the operation was successful, false otherwise.

# Index

**INDEX**