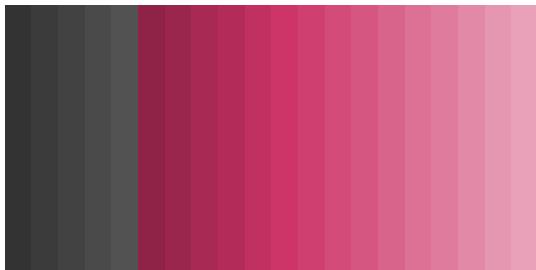


Overlay & HardLight Blend Modes

Overlay Mode



HardLight Mode

