# Gliederung und Aufteilung

1. Introduction (Manuel)
   1. Problem Statement
   2. Objectives
   3. Structure
2. Augmented Reality in Educational Environments (Manuel)
   1. Definition of „Augmented Reality
   2. Five Directions of Augmented Reality in Educational Environments
3. Systematic Literature Review (Phil)
   1. Data Collection
   2. Data Analysis
4. Benefits of Augmented Reality in Educational Environments
   1. Benefit Categorization
      1. State of Mind (Sven)
      2. Teaching Concepts (Manuel)
      3. Presentation (Sven)
      4. Learning Type (Phil)
      5. Content Understanding (Sven)
      6. Reduced Cost (Phil)
   2. Mapping of the Benefits to the „Five Directions“ (Phil)
5. Discussion (Manuel & Phil)
6. Conclusion (Sven)