

ULC.All

May 9, 2025

```
{-# OPTIONS --rewriting --confluence-check #-}
```

```
module ULC.All where
```

```
import ULC.Variables
import ULC.Terms
import ULC.Domains
import ULC.Environments
import ULC.Semantics
import ULC.Checks
```

```
module ULC.Variables where
```

```
open import Data.Bool using (Bool)
open import Data.Nat using (ℕ;  $\equiv^b$  _)
```

```
data Var : Set where
  x : ℕ → Var -- variables
```

```
variable v : Var
```

```
_ == _ : Var → Var → Bool
x n == x n' = (n  $\equiv^b$  n')
```

```
module ULC.Terms where
```

```
open import ULC.Variables
```

```
data Exp : Set where
  var_ : Var → Exp      -- variable value
  lam_ : Var → Exp → Exp -- lambda abstraction
  app_ : Exp → Exp → Exp -- application
```

```
variable e : Exp
```

```

module ULC.Domains where

open import Function
  using (Inverse;  $\_ \leftrightarrow \_$ ) public
open Inverse {{ ... }}
  using (to; from) public

postulate
   $D_\infty$  : Set
postulate
  instance iso :  $D_\infty \leftrightarrow (D_\infty \rightarrow D_\infty)$ 

variable d :  $D_\infty$ 

```

```

module ULC.Environments where

open import ULC.Variables
open import ULC.Domains
open import Data.Bool using (if _ then _ else _)

Env = Var  $\rightarrow$   $D_\infty$ 

variable  $\rho$  : Env

 $\_ [_ / \_]$  : Env  $\rightarrow$   $D_\infty \rightarrow$  Var  $\rightarrow$  Env
 $\rho [d / v] = \lambda v' \rightarrow$  if  $v == v'$  then d else  $\rho v'$ 

```

```

module ULC.Semantics where

open import ULC.Variables
open import ULC.Terms
open import ULC.Domains
open import ULC.Environments

 $\llbracket \_ \rrbracket$  : Exp  $\rightarrow$  Env  $\rightarrow$   $D_\infty$ 
--  $\llbracket e \rrbracket \rho$  is the value of e with  $\rho$  giving the values of free variables

 $\llbracket \text{var } v \rrbracket \rho = \rho v$ 
 $\llbracket \text{lam } v e \rrbracket \rho = \text{from } (\lambda d \rightarrow \llbracket e \rrbracket (\rho [d / v]))$ 
 $\llbracket \text{app } e_1 e_2 \rrbracket \rho = \text{to } (\llbracket e_1 \rrbracket \rho) (\llbracket e_2 \rrbracket \rho)$ 

```

```

{-# OPTIONS --rewriting --confluence-check #-}

open import Agda.Builtin.Equality
open import Agda.Builtin.Equality.Rewrite

module ULC.Checks where

open import ULC.Domains
open import ULC.Variables
open import ULC.Terms
open import ULC.Semantics

open import Relation.Binary.PropositionalEquality using (refl)
open Inverse using (inversel; inverser)

to-from-elim :  $\forall \{f\} \rightarrow \text{to } (from\ f) \equiv f$ 
to-from-elim = inversel iso refl

from-to-elim :  $\forall \{d\} \rightarrow from\ (to\ d) \equiv d$ 
from-to-elim = inverser iso refl

{-# REWRITE to-from-elim #-}

-- The following proofs are potentially unsound,
-- due to rewriting using the postulated iso

--  $(\lambda x1.x1)x42 = x42$ 
check-id :
   $\llbracket app\ (lam\ (x\ 1)\ (var\ x\ 1))\ (var\ x\ 42) \rrbracket \equiv \llbracket var\ x\ 42 \rrbracket$ 
check-id = refl

--  $(\lambda x1.x42)x0 = x42$ 
check-const :
   $\llbracket app\ (lam\ (x\ 1)\ (var\ x\ 42))\ (var\ x\ 0) \rrbracket \equiv \llbracket var\ x\ 42 \rrbracket$ 
check-const = refl

--  $(\lambda x0.x0\ x0)(\lambda x0.x0\ x0) = \dots$ 
-- check-divergence :
--    $\llbracket app\ (lam\ (x\ 0)\ (app\ (var\ x\ 0)\ (var\ x\ 0)))\ (lam\ (x\ 0)\ (app\ (var\ x\ 0)\ (var\ x\ 0))) \rrbracket$ 
--    $\equiv \llbracket var\ x\ 42 \rrbracket$ 
-- check-divergence = refl

--  $(\lambda x1.x42)((\lambda x0.x0\ x0)(\lambda x0.x0\ x0)) = x42$ 
check-convergence :
   $\llbracket app\ (lam\ (x\ 1)\ (var\ x\ 42))\ (app\ (lam\ (x\ 0)\ (app\ (var\ x\ 0)\ (var\ x\ 0)))\ (lam\ (x\ 0)\ (app\ (var\ x\ 0)\ (var\ x\ 0))) \rrbracket$ 
   $\equiv \llbracket var\ x\ 42 \rrbracket$ 
check-convergence = refl

```

```

-- (λx1.x1)(λx1.x42) = λx2.x42
check-abs :
  [ app (lam (x 1) (var x 1))
        (lam (x 1) (var x 42)) ]
    ≡ [ lam (x 2) (var x 42) ]
check-abs = refl

-- (λx1.(λx42.x1)x2)x42 = x42
check-free :
  [ app (lam (x 1)
             (app (lam (x 42) (var x 1))
                  (var x 2)))
        (var x 42) ] ≡ [ var x 42 ]
check-free = refl

```
