PATRYK DOBBEK

Graduate Software Engineer

@ p.dobbek@pm.me

♀ Luton, Bedfordshire

in linkedin.com/in/patryk-dobbek

github.com/pdobbek

OBJECTIVE

I am a process and people-oriented computer science graduate who is looking for his first challenge as a professional developer. I am very eager to expand my skills and to be a part of a passionate team. Looking to work at least partially in-office.

EDUCATION

Computing Science BSc - First Class

University of East Anglia

2018 - 2021

Norwich, Norfolk

KEY MODULES

- Software Engineering (83%) lead a small team in developing a WPF, PostgreSQL solution using the Scrum framework.
- Machine Learning (75%) created and evaluated an extended ID3 classifier implemented in Java using the Weka library.
- Networks (74%) VoIP application developed in Python. Successfully achieved a goal of obtaining a first-class mark while working alone on a project intended for four people.

WORK EXPERIENCE

Traffic Operator

TD and Sons Ltd

Movember 2016 - May 2017

- Invoicing, invoice financing, and accounts.
- Route planning for an articulated lorry, calculating all costs and contacting brokers, shipping agents and customers.

Administration Trainee

Shaw Trust

Movember 2013 - August 2014

- Reception duties such as greeting and looking after visitors, answering and directing calls.
- Arranging appointments and managing the diaries of employment advisors.

Web admin/General admin

Stock Disposals UK LTD

mary 2013 - June 2013

 Updated website content for a small retailer, including some CSS improvements and graphic design.

SKILLS

Technical

Python • Java • PostgreSQL • C# • WPF • Git • Scrum • \LaTeX

Soft

Listening • Empathy • Patience • Critical thinking • Collaboration • Taking criticism • Perseverance

Fluent languages

English • Polish

INTERESTS

Agile • Linux • Weightlifting • Yoga • Hiking • Music production • Cooking

PROJECTS

ElaDungeon

A small top-town RPG game intended as a greeting card. Written in C#.

GPU Profitability Calculator

A Python application for calculating efficiency of GPUs mining Ehtereum. WIP.