MFM - Disks issues, infos, problems

Background:

The <u>ST506-Interface</u> was designed in 1982 by the company Seagate for their 5 ¹/₄-inch drive ST506 (5.4 MB), ST412 (10.1 MB) and ST225(20.4 MB) and every well-known computer manufacturer was using this technology. The ST506-Interface is working based on the <u>MFM(Modified Frequency Modulation)</u> recording method:

But:

Each manufacturer did have its own implementation according to the slogan:

Be 100% incompatible with any other manufacturer

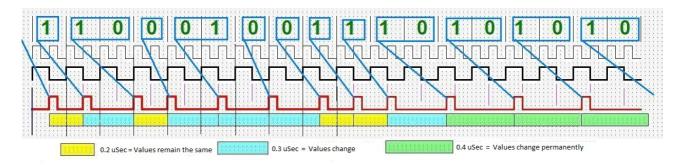
References:

https://github.com/pdp11gy/SoC-HPS-based-MFM-disk-emulator Download and unzip the file MFM-disk_Emulator_SoC.zip

http://www.pdp11gy.com/

http://www.minuszerodegrees.net/manuals/Seagate/Seagate%20ST506%20-%20Service%20Manual%20-%20May82.pdf

MFM timing overview



The MFM transfer bandwidth is defined as 5 MHz = 0.2 uSec. The FPGA clock is running at 80 MHz, = 0.0125 uSec. which is 16 times higher. This was necessary to prevent a chitter, primarily with the MFM Encoder, also implemented in the same way at the RL RL01 / RL02 emulator project. The entire design runs synchronously in real time based on the 80MHz clock. Since the design runs in real time, MFM decoding can be done "on the fly". It's a real time design, based on FPGA CyclonV

Requirements:

During development, I had chosen a method to write a well-defined pattern on the disk. This method was very helpful for the RL01 / RL02 emulator development, so I did use this method in the development of the MFM disk emulator as well.

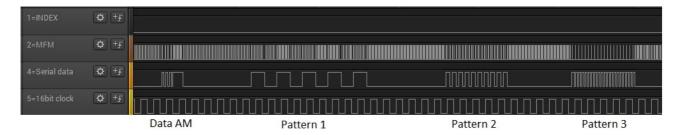
Abstract, used Pattern:

- 1) DEC 00 255 , HEX 00 FF , BIN 0000 0000 FFFF FFFF test change from short to long cycle
- 2) DEC 51 , HEX 33 , BIN 0011 0011 test long cycle to long cycle
- 3) DEC 85, HEX 55, BIN 0101 0101 test verylong to verylong cycle

I used a RT-11 basic (from 1985) program as follow and copied the output file to a MFM disk.

```
5 A$="" \ B$="" \ PRINT "GENERATE TEST-PATTERN"
6 FOR I=1 TO 5 \ A$=A$+CHR$(0) \ NEXT I
11 FOR I=1 TO 5 \ A$=A$+CHR$(255)+CHR$(0) \ NEXT I
                                                                          Pattern 1
18 FOR I=1 TO 5 \ A$=A$+CHR$(0) \ NEXT I
21 FOR I=1 TO 5 \ A$=A$+CHR$(51) \ NEXT I
                                                                          Pattern 2
28 FOR I=1 TO 5 \ A=A$+CHR$(0) \ NEXT I
31 FOR I=1 TO 5 \ A=A+CHR(85) \ NEXT I
                                                                          Pattern 3
38 FOR I=1 TO 5 \ A$=A$+CHR$(0) \ NEXT I
41 FOR I=1 TO 3 \ A$=A$+CHR$(73)+CHR$(146)+CHR$(36) \ NEXT I
48 FOR I=1 TO 5 \ A=A$+CHR$(0) \ NEXT I
51 FOR I=1 TO 3 \ A$=A$+CHR$(35)+CHR$(145)+CHR$(220) \ NEXT I
58 FOR I=1 TO 5 \ A$=A$+CHR$(0) \ NEXT I
61 FOR I=1 TO 10 \ A$=A$+CHR$(128) \ NEXT I
68 FOR I=1 TO 5 \ A$=A$+CHR$(0) \ NEXT I
71 FOR I=1 TO 3 \ A$=A$+CHR$(231)+CHR$(156)+CHR$(243) \ NEXT I
78 FOR I=1 TO 5 \ A$=A$+CHR$(0) \ NEXT I
81 FOR I=1 TO 3 \ A$=A$+CHR$(99)+CHR$(140)+CHR$(241) \ NEXT I
91 FOR I=1 TO 10 \ A$=A$+CHR$(127) \ NEXT I
98 FOR I=1 TO 5 \ A$=A$+CHR$(0) \ NEXT I
510 A$=A$+CHR$(10)+CHR$(13)
520 A$=A$+" MFM-DISK EMULATOR, (C) REINHARD HEUBERGER
525 A$=A$+CHR$(10)+CHR$(13)
               SOC/HPS VERSION WWW.PDP11GY.COM
540 A$=A$+"
545 A$=A$+CHR$(10)+CHR$(13)
550 PRINT "A-STRING-LAENGE: "; LEN(A$)
610 FOR I=1 TO 19
620 A$=A$+CHR$(255)+CHR$(0)
630 NEXT I
635 A=A$+CHR$(0)
636 PRINT "A$ STRING-LAENGE: ";LEN(A$)
640 FOR I=1 TO 125 \ B$=B$+CHR$(0) \ NEXT I
642 B$=B$+CHR$(255)+CHR$(255)+CHR$(0)+CHR$(0)+CHR$(255)+CHR$(255)
650 FOR I=132 TO 254 \ B$=B$+CHR$(0) \ NEXT I
660 B$=B$+CHR$(0)
691 PRINT "B$ STRING-LAENGE: ";LEN(B$)
699 goto 800
700 OPEN "DU0:PATT4.TXT" FOR OUTPUT AS FILE #1
720 FOR I=1 TO 5000
730 PRINT #1,A$;
731 PRINT #1,CHR$(0);
740 PRINT #1,B$;
741 PRINT #1, CHR$(0);
750 NEXT I
760 CLOSE #1
770 PRINT "DONE"
800 END
```

Of course you can also implement the program in C (see my source code), but at these time it did not exist. The following figure shows the timing from pattern 1 to 3 and Data AM



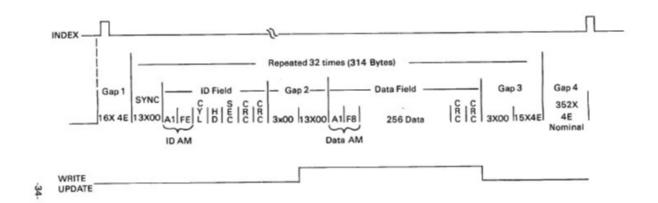
The folder software /READC/contains the program readc. This program reads a cylinder and a track with head 1 and saves the data to the SD card. Then you can view the file with a HEX editor. Here is an example where you can find the Pattern 1 to 3 again:

| 00009F30 | 12 | 12 | 12 | 12 | 12 | 12 | 12 | 12 | 12 | 12 | 12 | 12 | 12 | 12 | 12 | 12 | |
|----------|----|----|----|-----|----|-----|----|-----|----|-----|----|-----|----|----|----|----|--------------------------|
| 00009F40 | 12 | 12 | 12 | 12 | 12 | 12 | 12 | 12 | 12 | 12 | 12 | 12 | 12 | 12 | 41 | 21 | |
| 00009F50 | E4 | 24 | 24 | 24 | 24 | 24 | 24 | 24 | 24 | 24 | 24 | 24 | 24 | 24 | 24 | 24 | ässsssssssss |
| 00009F60 | 3F | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | CA | 80 | ?ÿÿÿÿÿÿÿÿÿÿÿÿÿ£ € |
| 00009F70 | 21 | F3 | FF | 25 | 2F | 3F | FF | FF | FF | 00 | 00 | 00 | 00 | 00 | 00 | 00 | !óÿ%/?ÿÿÿ |
| 00009F80 | 00 | 00 | 00 | 00 | 00 | 00 | A5 | F8 | 00 | 00 | 00 | 00 | 00 | FF | 00 | FF | ¥øÿ.ÿ |
| 00009F90 | 00 | FF | 00 | FF | 00 | FF | 00 | 00 | 00 | 00 | 00 | 00 | 33 | 33 | 33 | 33 | .ÿ.ÿ.ÿ3333 |
| 00009FA0 | 33 | 00 | 00 | 00 | 00 | 00 | 55 | 55 | 55 | 55 | 55 | 00 | 00 | 00 | 00 | 00 | 3UUUUU |
| 00009FB0 | 49 | 92 | 24 | 49 | 92 | 24 | 49 | 92 | 24 | 00 | 00 | 00 | 00 | 00 | 23 | 91 | I'\$I'\$I'\$#` |
| 00009FC0 | DC | 23 | 91 | DC | 23 | 91 | DC | 00 | 00 | 00 | 00 | 00 | 80 | 80 | 80 | 80 | Ü#'Ü#'Ü€€€€ |
| 00009FD0 | 80 | 80 | 80 | 80 | 80 | 80 | 00 | 00 | 00 | 00 | 00 | E7 | 9C | F3 | E7 | 9C | €€€€€€çœóçœ |
| 00009FE0 | F3 | E7 | 9C | F3 | 00 | 00 | 00 | 00 | 00 | 63 | 8C | Fl | 63 | 8C | Fl | 63 | óçœócŒñcŒñc |
| 00009FF0 | 8C | Fl | 7F | 7 F | 00 | 00 | 00 | 00 | Ζ |
| 0000A000 | 00 | 0A | OD | 20 | 20 | 4D | 46 | 4D | 2D | 44 | 49 | 53 | 4B | 20 | 45 | 4D | MFM-DISK EM |
| 0000A010 | 55 | 4C | 41 | 54 | 4F | 52 | 2C | 20 | 28 | 43 | 29 | 20 | 52 | 45 | 49 | 4E | ULATOR, (C) REIN |
| 0000A020 | 48 | 41 | 52 | 44 | 20 | 48 | 45 | 55 | 42 | 45 | 52 | 47 | 45 | 52 | 20 | 20 | HARD HEUBERGER |
| 0000A030 | 0A | OD | 20 | 20 | 20 | 20 | 20 | 20 | 53 | 4F | 43 | 2F | 48 | 50 | 53 | 20 | SOC/HPS |
| 0000A040 | 56 | 45 | 52 | 53 | 49 | 4F | 4E | 20 | 20 | 57 | 57 | 57 | 2E | 50 | 44 | 50 | VERSION WWW.PDP |
| 0000A050 | 31 | 31 | 47 | 59 | 2E | 43 | 4F | 4D | 20 | 20 | 20 | 20 | 20 | 20 | 0A | OD | 11GY.COM |
| 0000A060 | FF | 00 | FF | 00 | FF | 00 | FF | 00 | FF | 00 | FF | 00 | FF | 00 | FF | 00 | ÿ.ÿ.ÿ.ÿ.ÿ.ÿ.ÿ.ÿ. |
| 0000A070 | FF | 00 | FF | 00 | FF | 00 | FF | 00 | FF | 00 | FF | 00 | FF | 00 | FF | 00 | ÿ.ÿ.ÿ.ÿ.ÿ.ÿ.ÿ.ÿ. |
| 080A0000 | FF | 00 | FF | 00 | FF | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | ÿ.ÿ.ÿ |
| 0000A090 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | |
| 0A0A000 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | |
| 0000A0B0 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | |
| 0000A0C0 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | |
| 0000A0D0 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | |
| 0000A0E0 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | |
| 0000A0F0 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | |
| 0000A100 | 00 | 00 | 00 | 00 | 00 | FF | FF | 00 | 00 | FF | FF | 00 | 00 | 00 | 00 | 00 | ÿÿÿÿ |
| 0000A110 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | |
| 0000A120 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | |
| 0000A130 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | |
| 0000A140 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | |
| 0000A150 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | |
| 0000A160 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | |
| 0000A170 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | |

Very important is the field **data AM** (A5 F8 @ 9F86). That's the section now where open points/questions begin.

With reference to the SEAGATE ST-506 Manual, the disk format is Pre-configured as in the following picture:

FIGURE 20 TRACK FORMAT AS SHIPPED



- NOTES: 1. Nominal Track Capacity = 10416 Bytes
 - 2. Total Data Bytes/Track = 256 x 32 = 8,192
 - Sector interleave factor is 4. Sequential ID Fields are sector numbered 0, 8, 16, 24, 1, 9, 17, 25, 2, 10, 18, 26,...etc.
 - 4. Data Fields contain the bit pattern 0000 as shipped
 - CRC Fire Code =x16+x12+x6+1
 - 6. Bit 7 of Head Byte ID Field equals 1 in a defective sector (Cylinder Ø is error free)
 - 7. Bit 5 of Head Byte reserved for numbering cylinders greater than 256
 - 8. Bit 6 of Head Byte reserved for numbering cylinders greater than 512

Capacity

10416 (Byte) Nominal Track Capacity: Total Data Bytes/Track = 256 x 32 = 8192 SYNC = 13x00x 32 == 13 416 ID AM = 2 Byte 2 x 32 =64 CYL/HD/SEC = 3 Byte Header-CRC = 2 Byte 3 x 32 = 96 x 32 =2 64 x 32 = Gap2 3 + 13 = 16Byte16 512 Data AM = 2 Byte 2 x 32 =64 Data-CRC = 2 Byte x 32 =64 x 32 = Gap3 1of2 = 3x003 96 $Gap3 \ 2of2 = 15x4E$ 15 480 SECTOR: 314 TRACK: 10048 CYLINDER: 40192 Einmalig dazu: 16 Gap1 16x4E 64 Gap4 352x4E 352 1408 (Byte) 10416 41664 333312 (Bit) 83328 (Word) 5208 20832

Understanding and analysis

The interface and the corresponding signals were described in detail by the company Seagate and were widely respected. It looks quite different at data and timing format. Everything here is incompatible. Each manufacturer has guaranteed implemented his own track and data format which was genarated with their own low-level format program. The following differences exist:

>> CRC algorithm is different, such as different preset value.

>> Track format: ID AM differently.

>> Track format: DATA AM differently.

>> SYNC character differently.

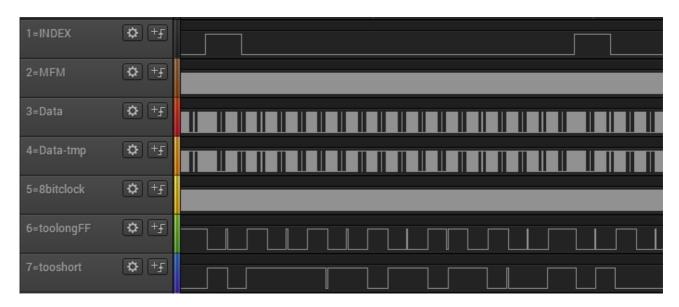
Even the same manufacturer, for example, DEC. There were different formats used . A disk , formatted with the RQDX-1 controller Disk could not be used in a RQDX-3 environment.

Problems

At the moment I am only able to work reasonably with a PDP-11/23 / RQDX-1 and RD51. The RQDX-3 is broken, my Schneider PC is broken and my ST225 disk is also broken. (I hope to get my SANYO PC up and running soon).

In a PDP-11/23 /RQDX-1 environment, I found strange things concernig the timing outside the data field. I found too short and too long MFM gaps.

Example, logic analyser:



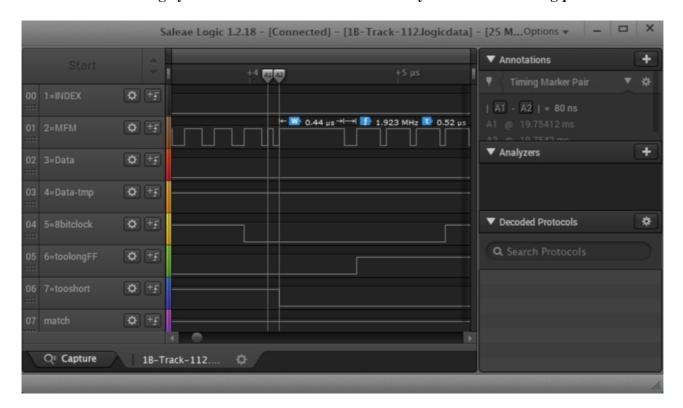
The MFM decoder (MFM-disk_Emulator_SoC/my_Verilogs/MFM_gap_DECODER_V1_0.v) is able to detect too short and too long MFM gaps. If a wrong gap is detected, then a flipflop is switching. Usually the following times are correct:

short = 0,2 uSec long = 0.3 uSec verylong = 0.4 uSec

There may be small deviations but in this case too short MFM gaps with 80nSec and too long MFM gaps with 0.52 or 0.72 uSec could be found.

This symptom confuses the timing with the result that the data FlipFlop sometimes tilts uncontrolled. Thus the data are wrong and the boundaries of the byte counter are also no longer correct .

Sometimes a too long cycle comes direct after a too short cycle like in following picture:



Note: The symptom is not visible in the data field.

I don't know exactly how to handle this cylcles. At the moment, I switch the data to low on a too long cycle detection. Important to know: I could not see this peculiar symptom in the PC environment (My problem: At the moment, I don't have any PC related reference hardware).

The way for a solution:

The indicator for data field is the **end** of the **data AM** (A5 F8). **So you can find the beginning of the data in the sector**. But unfortunately each manufacturer has always used a different data AM pattern.

Solution:

The MFM_gap_DECODER_V1_0.v will trigger on detection of a Data AM pattern. These decoder makes real-time MFM-decoding with serial and 8 bit parallel output and aligns the byte clock after detecting the Data AM to byte boundary. With these possibilities a .img file can be created in real-time to be also compatible with the SIMH project.

Handicap:

For each manufacturer, you have to analyze it individually to get the proper Data AM pattern. I can not do that alone! <u>Any hint and help is welcome</u>

Note: It is intended to create for each disk-type its own configuration file. This can be modified with any standard editor.

To verify the detection of a Data AM pattern, use the program soc_mfm_beta/MFM/readc. Exmple:

root@socfpga:~/MFM# ./readc ***** MFM-DISK READER @ Soc/HPS ***** READ one Cylinder+Track and save it to SD card DE10-Nano ST-506/412/225 Beta Version *************** (c) Reinhard Heuberger WWW.PDP11GY.COM >>>>> DEBUG-MODE = ON <<<<<< >>>> Device Type = ST506 <<<< ************ ************* +Test-Mode ********* ************* Anzahl der Cylinder: 153 Drive select #0 DRV SLCTD = LOW Drive_select #1 DRV_SLCTD = LOW Drive_select #2 DRV_SLCTD = HIGH READY = HIGH $SEEK_cmplt = HIGH$ TRACK 0 = LOW $DRV_SLCTD = HIGH$ Drive = ready Drive is NOT @ home Drive positioned to home Cylinder - nummer eingeben: 112 Trigger DataAM , (4Hex, like A5F8) :A5F8 Cylinder: 112 , Trigger DataAM: lsb : 0xA5 msb: 0xF8 ****** Step to Cylinder 112 done ******* Select Head 1 ... 2 ... 3 ... 4 found: DataAM_msb 0xA5 DataAM_lsb 0xF8 @ 529 Nr.: 1 Gap: 530 found: DataAM_msb 0xA5 DataAM_lsb 0xF8 @ 1312 Nr.: 2 Gap: 783 found: DataAM_msb 0xA5 DataAM_lsb 0xF8 @ 3024 Nr.: 5 Gap: 571 found: DataAM_msb 0xA5 DataAM_lsb 0xF8 @ 41303 Nr.: 66 Gap: 571 Save track@head1 data-image to SD-Card into file: ST506-Track-image 112.img Save 1 cylinder data to SD-Card into file: ST506-cylinder_112.mfm ****** Select Head 1 and loop ******* Save 1 track@head1 data to SD-Card into file: ST506-Track_head1_112.mfm

Press RESET/Button-1 for exit, Reconfig/Button-2 for restart ^C

Info: I could not see the too long/too short symptom on a disk in a Schneider PC

Any hint and help is welcome

Would be nice if someone can get Data AM pattern and disk data from another vendor. Maybe you can also find the data in the source listing of the low level format program or use the method with the test-pattern and a HEX edit as explained on page 2 and 3. If there is no other way, unfortunately the data has to be recorded with a logic analyzer.

Logic analyser connections:

8 test pins are configured from the Arduino Uno R3 Expansion Header . See DE10-Nano user manual, chapter 3.6.3.

```
Arduino IO2 PIN AG10
                         Arduino IO2 = Test_1
Arduino IO3 PIN AG9
                         Arduino IO3 = Test 2
Arduino IO4 PIN U14
                         Arduino IO4 = Test_3
Arduino IO5 PIN U13
                         Arduino IO5 = Test 4
Arduino IO6 PIN AG8
                         Arduino IO6 = Test_5
Arduino IO7 PIN AH8
                         Arduino IO7 = Test_6
Arduino IO8 PIN AF17
                         Arduino IO8 = Test_7
Arduino IO9 PIN AE15
                         Arduino IO9 = Test_8
```

For comments and questions, please contact me.
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