Advanced Java Programming Lab Sheet IV Year /I Part Faculty: CSIT

Lab sheet 4

Objectives:

- 1. Socket Programming using TCP
- 2. Socket Programming using UDP
- 3. HttpURLConnection
- 4. Java Mail API
- 1. Write a Java program to implement a simple client-server communication using socket programming with TCP. The objective is to establish a two-way communication where the client sends a message to the server, and the server responds. Additionally, ensure that the communication is bidirectional, allowing the server to send a message back to the client.
- 2. Implement a simple chat application using DatagramSocket for connectionless communication.
- 3. Write a Java program using the HttpURLConnection class to connect to a specified URL, retrieve the HTML content, and display it on the console. Additionally, implement the capability to save the HTML content to a file, and ensure proper exception handling for IO operations.
- 5. Write a java program to Send email messages using Java Mail API?