Write a Python program to create a football points table without using lists, dictionaries, or any other data structures. The program should take user input for each match, including the names of the teams and the scores. The points table should be updated dynamically, and the final results should be displayed at the end.

Requirements:

- Use only individual variables to represent teams and their statistics.
- Do not use lists, dictionaries, or any other data structures.
- Implement functions for adding teams, recording match results, and displaying the points table.
- The program should allow the user to input match results until they choose to exit.
- Use of Global Variables is mandatory.

Example:

Enter the name of Team 1 (or type 'exit' to stop): TeamA

Enter the name of Team 2: TeamB

Enter the score of Team 1: 2

Enter the score of Team 2: 1

Updated Points Table:

Team	Matches Played	Points
TeamA	1	3
TeamB	1	0

Enter the name of Team 1 (or type 'exit' to stop): TeamA

Enter the name of Team 2: TeamB

Enter the score of Team 1: 1

Enter the score of Team 2: 1

Updated Points Table:

Team	Matches Played	Points

Team	Matches Played	Points
TeamA	2	4
TeamB	2	1

Enter the name of Team 1 (or type 'exit' to stop): exit

Final Points Table:

Team	Matches Played	Points
TeamA	2	4
TeamB	2	1